

ἀρχὰς εἶναι τῶν ὅλων
ἀτόμους καὶ κενόν,

τὰ δ'ἄλλα πάντα
νενομίσθαι

一切事物的基本元素是原子和虚空，
其余的都是人的看法。

היסודות של הכול הם אטומים וריק
, כל השאר הוא רק דעה ,

Die Elemente von allem sind Atome und Leere,
alles andere ist nur Meinung.

Les éléments de tout sont les atomes et le vide,
tout le reste n'est que opinion.

Vipengele vya kila kitu ni atomu na utupu,
yote mengine ni maoni tu

सब कुछ के तत्व अणु और शून्य हैं,
बाकी सब केवल राय है।

すべての要素は原子と空虚であり、
その他のすべては単なる意見です。

Los elementos de todo son átomos y vacío,
todo lo demás es mera opinión.

Элементы всего — это атомы и пустота,
все остальное — лишь мнение

모든 것의 요소는 원자와 공허이며,
나머지는 단지 의견일 뿐입니다.

Os elementos de tudo são átomos e vazio,
todo o resto é mera opinião.

সবকিছুর উপাদান হল পরমাণু এবং শূন্য,
বাকি সবই শুধুমাত্র মতামত।

Các yếu tố của mọi thứ là nguyên tử và khoảng không,
tất cả những thứ khác chỉ là ý kiến.

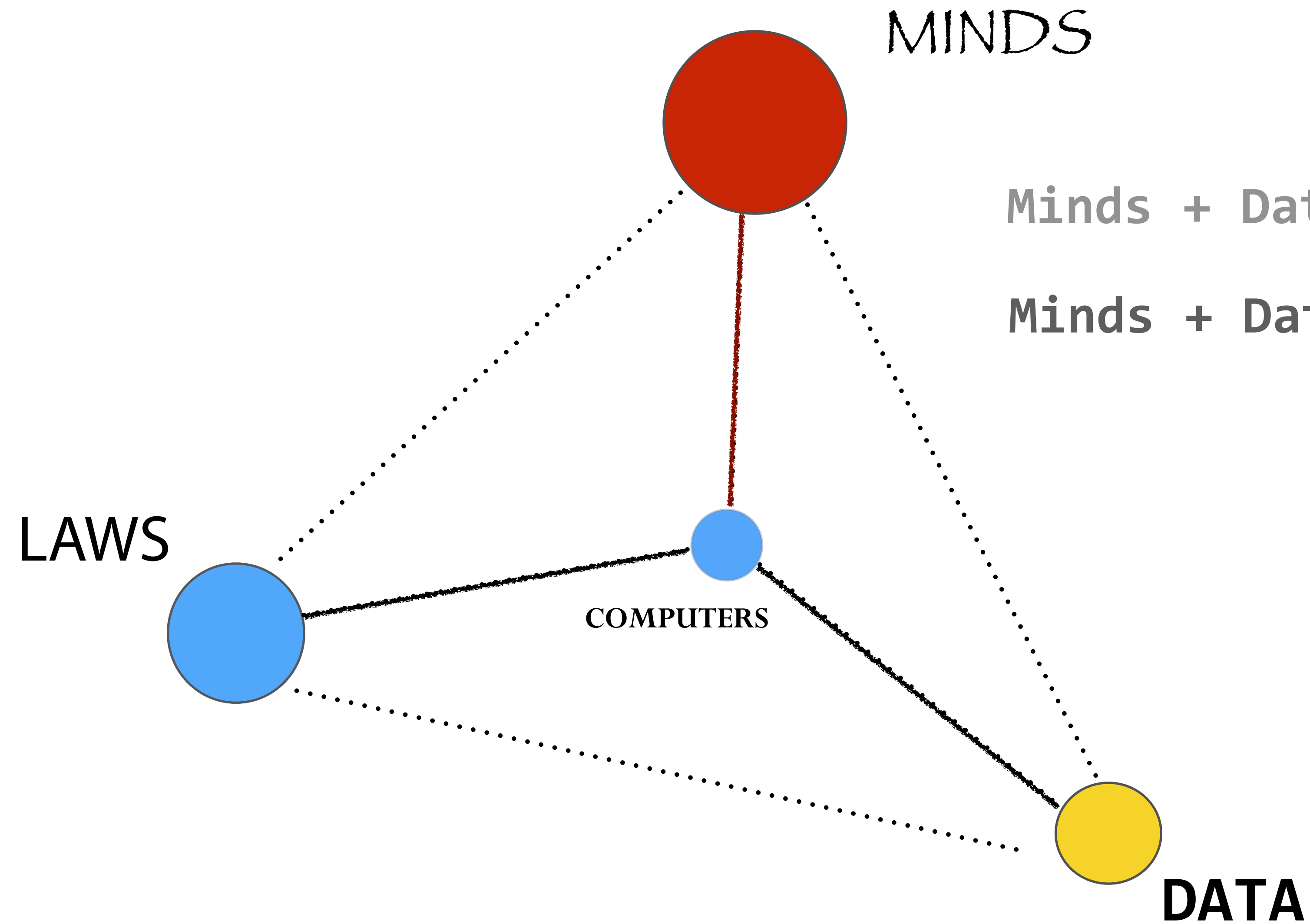
Her şeyin unsurları atomlar ve boşluktur,
geri kalan her şey sadece fikirdir.

عناصر همه چیز اتحها و خلأ هستند
همه چیز دیگر تنها نظر است ،

عناصر كل شيء هي الذرات والفراغ
.وكل ما عدا ذلك هو مجرد رأي ،

The elements of everything are
atoms and void,

everything else is mere opinion



Minds + Data + Machines = Computing

Minds + Data + Machines = AI

Petros Koumoutsakos



HARVARD

School of Engineering and Applied Sciences

Minds + **D**ata + **M**achines = **ALLOYS**

LECTURES

- **LECTURE 1:**

- What is Artificial Intelligence? How it relates to Computing ?
- How are these relevant to modeling, understanding, optimizing complex systems?

- **LECTURE 2:**

- (Machine) Learning of Effective Dynamics of Complex Systems.
- Reinforcement Learning for Controlling Complex Systems.

- **LECTURE 3**

- Learning to solve PDEs without Machine Learning
- Learning to solve PDEs with Reinforcement Learning Machine

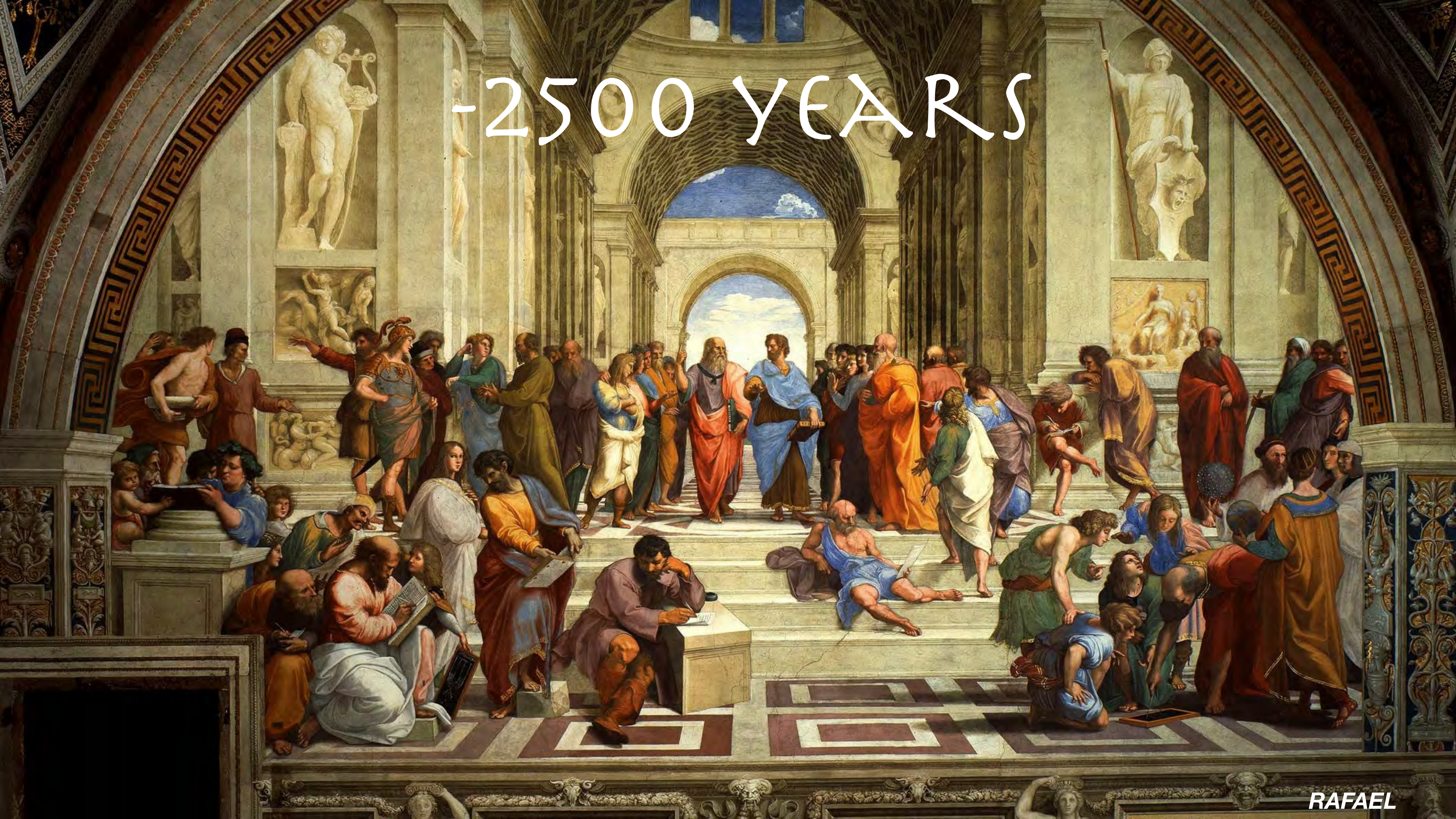
- **LECTURE 4**

- Uncertainty Quantification & Stochastic Optimization
- Optimal Sensor Placement

LECTURE 1

AI and COMPUTING

-2500 YEARS

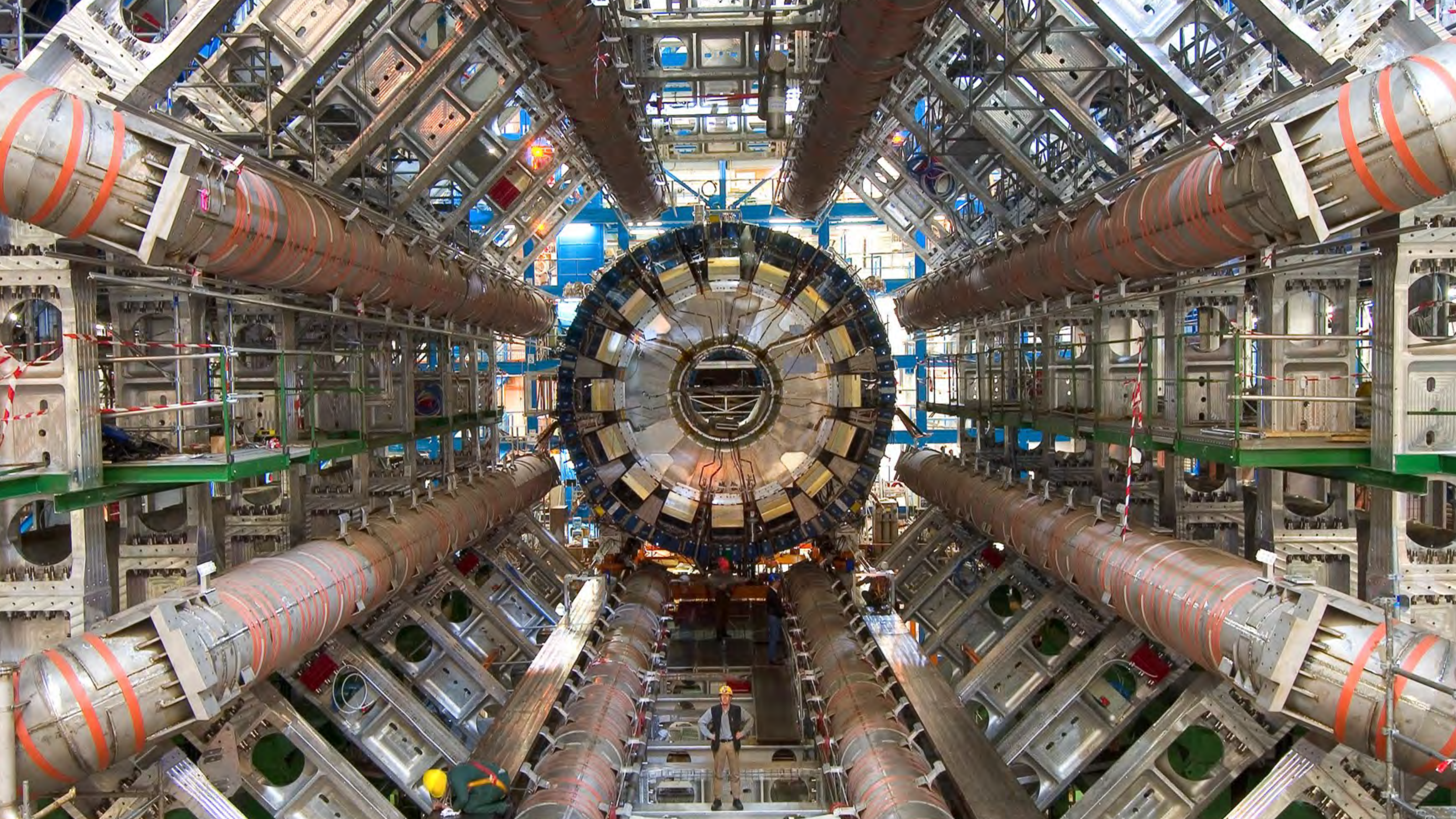


THE PURSUIT OF TRUTH



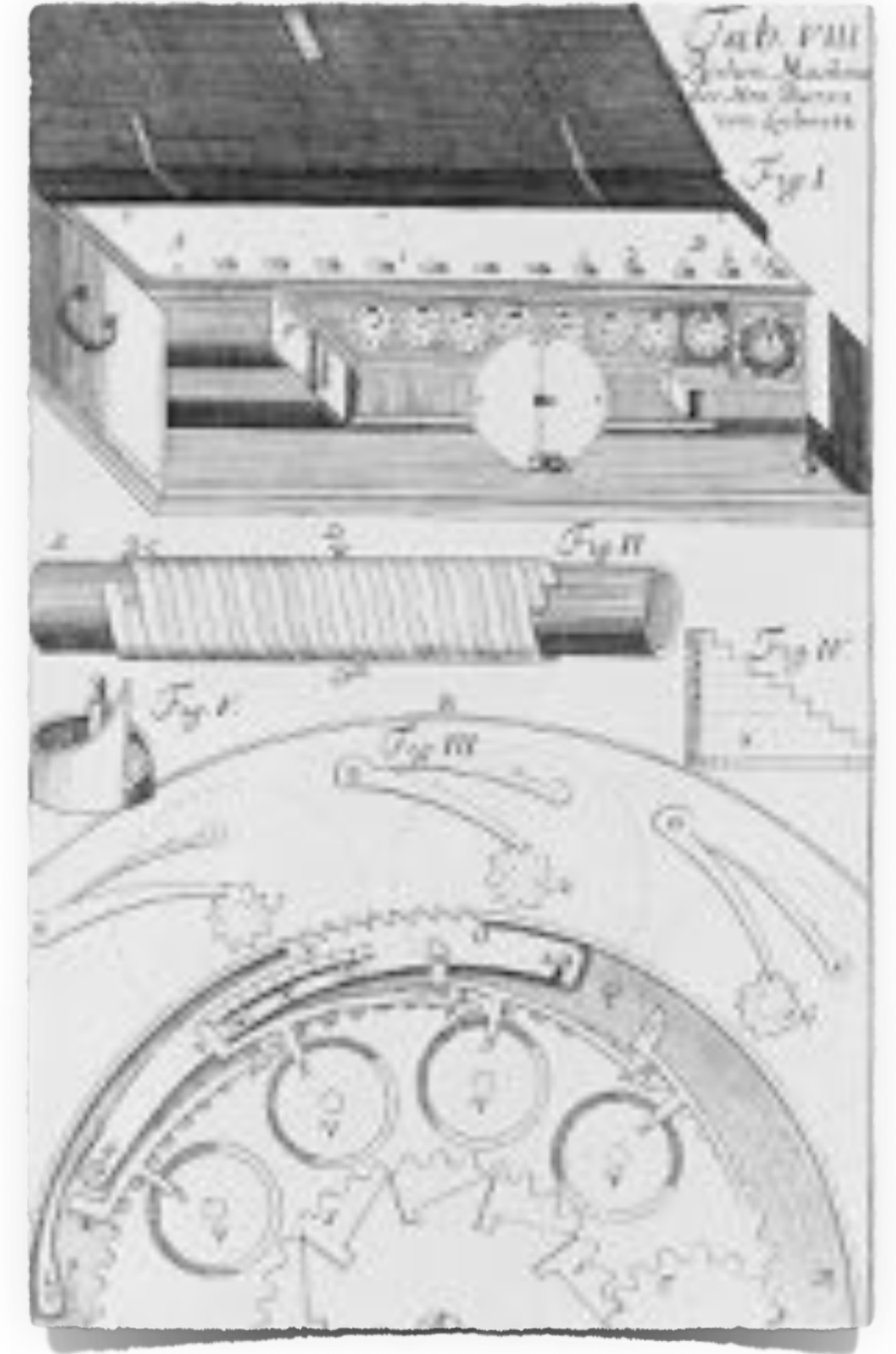
PLATO: *The Allegory of the Cave*

CREDIT: TED Ed



If **controversies** were to arise,
there would be no more need of disputation between
two philosophers than between **two accountants**.
For it would suffice to take their pencils in their hands,
and say to each other:

Calculemus—Let us calculate.



Euclid Descartes Russel Llull Hilbert Boole **Leibniz** Frege Newton Laplace Wittgenstein Turing Shannon



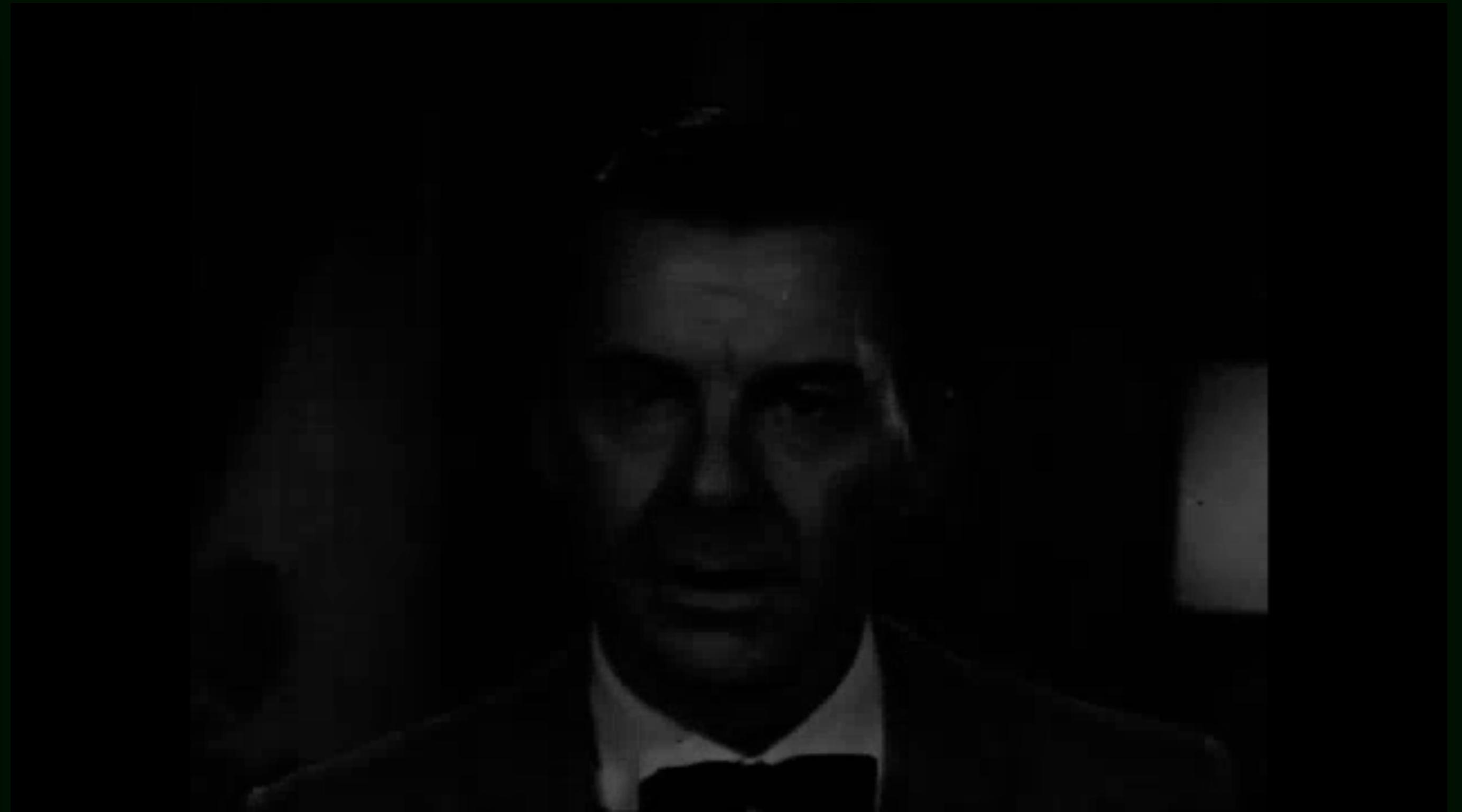
William Skyvington Machina sapiens

Essai sur l'intelligence artificielle



Seuil

COMPUTING: The beginning...



1961

COMPUTERS

1981



1986



1988



1990



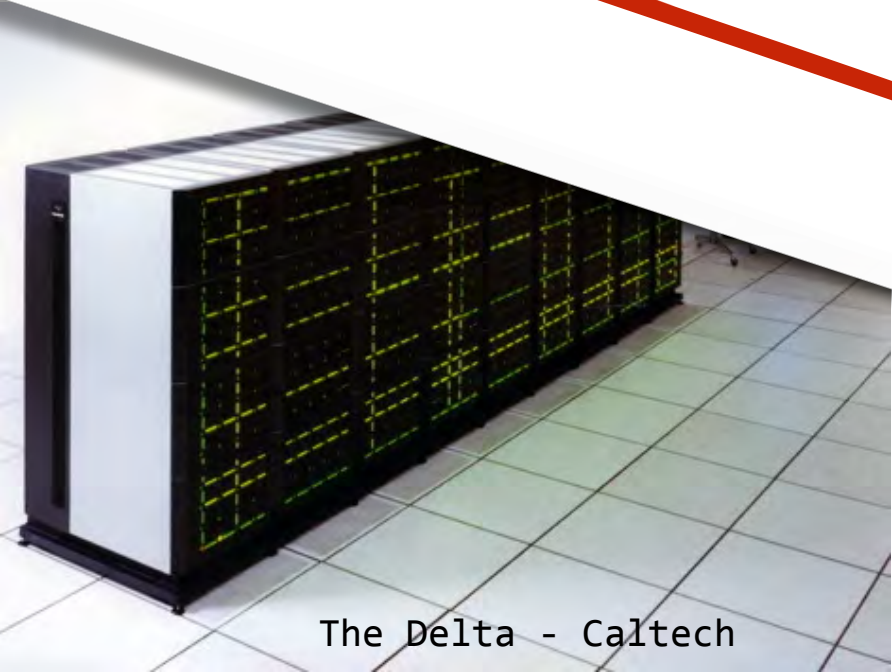
1992



1992



1994



1996



1997



2013



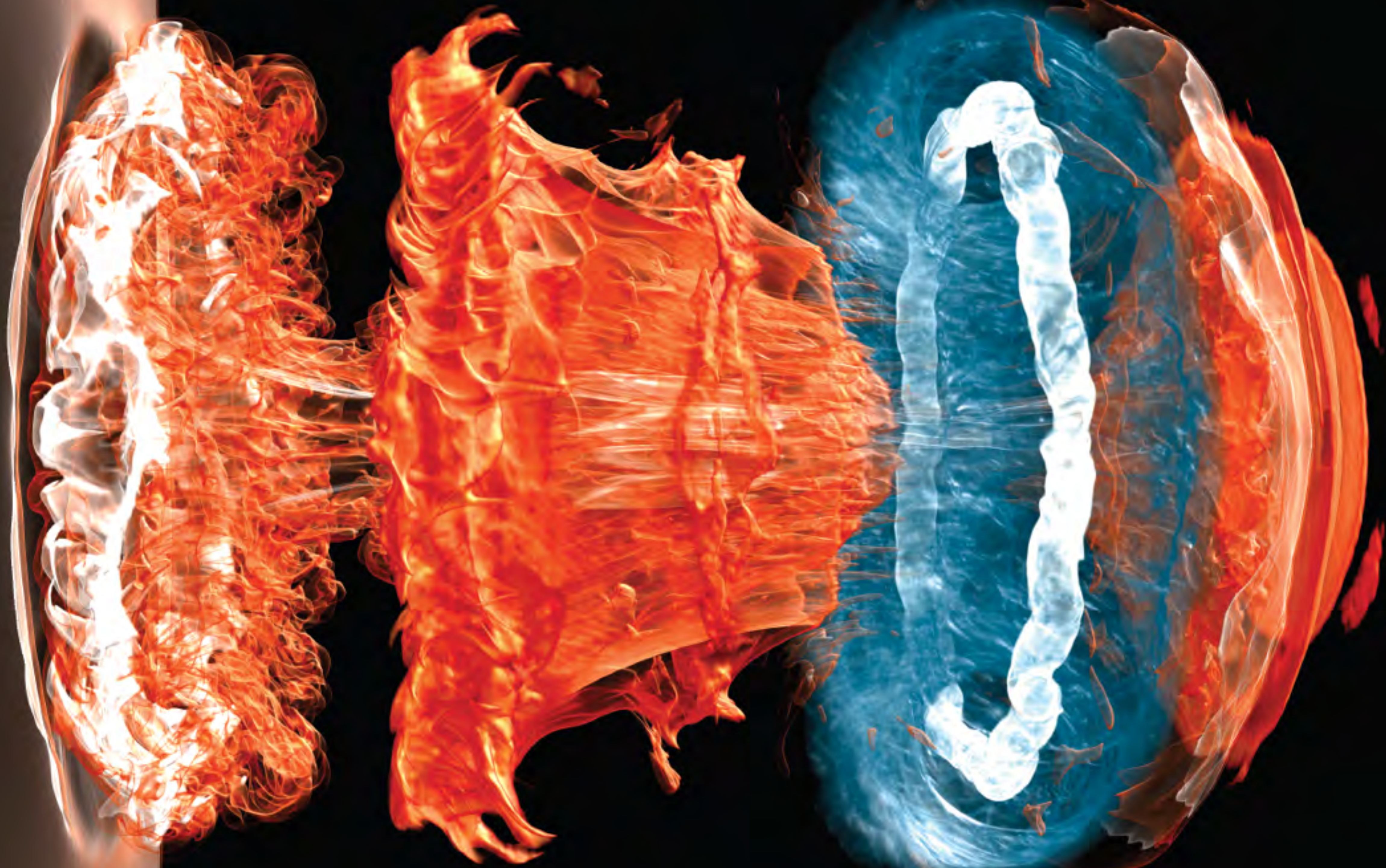
2019



2020



~1 Trillion X



COMPUTERS : A Disruptive Technology



SCIENCE FILE - Los Angeles Times
9 March 2017
**No need for a poker face -
Software program DeepStack
beats the pros at Texas Hold 'Em**



MindGoogle) winning Go against Lee Sedol, one of the world's top go players. March 11, 2016



ARTICLE

doi:10.1038/nature16961

Mastering the game of Go with deep neural networks and tree search

David Silver^{1*}, Aja Huang^{1*}, Chris J. Maddison¹, Arthur Guez¹, Laurent Sifre¹, George van den Driessche¹, Julian Schrittwieser¹, Ioannis Antonoglou¹, Veda Panneershelvam¹, Marc Lanctot¹, Sander Dieleman¹, Dominik Grewe¹, John Nham², Nal Kalchbrenner¹, Ilya Sutskever², Timothy Lillicrap¹, Madeleine Leach¹, Koray Kavukcuoglu¹, Thore Graepel¹ & Demis Hassabis¹

DATA



2017:
5B Devices
1B people

2020:
32B Devices
2B people

...computers have made arithmetic cheap.

Solving complex equations is done more easily and in less time ..

- ▶ **What will AI technology make cheap ?
Prediction.**
- ▶ **Prediction is central to decision-making
under uncertainty**
- ▶ **Better prediction under uncertainty ->
new opportunities for all companies**

Prediction Machines



The Simple Economics of
Artificial Intelligence

AJAY
AGRAWAL

JOSHUA
GANS

AVI
GOLDFARB

Whereas others see transformational new innovation, we see a simple fall in price.



Prediction vs Intelligence

What is Intelligence ?

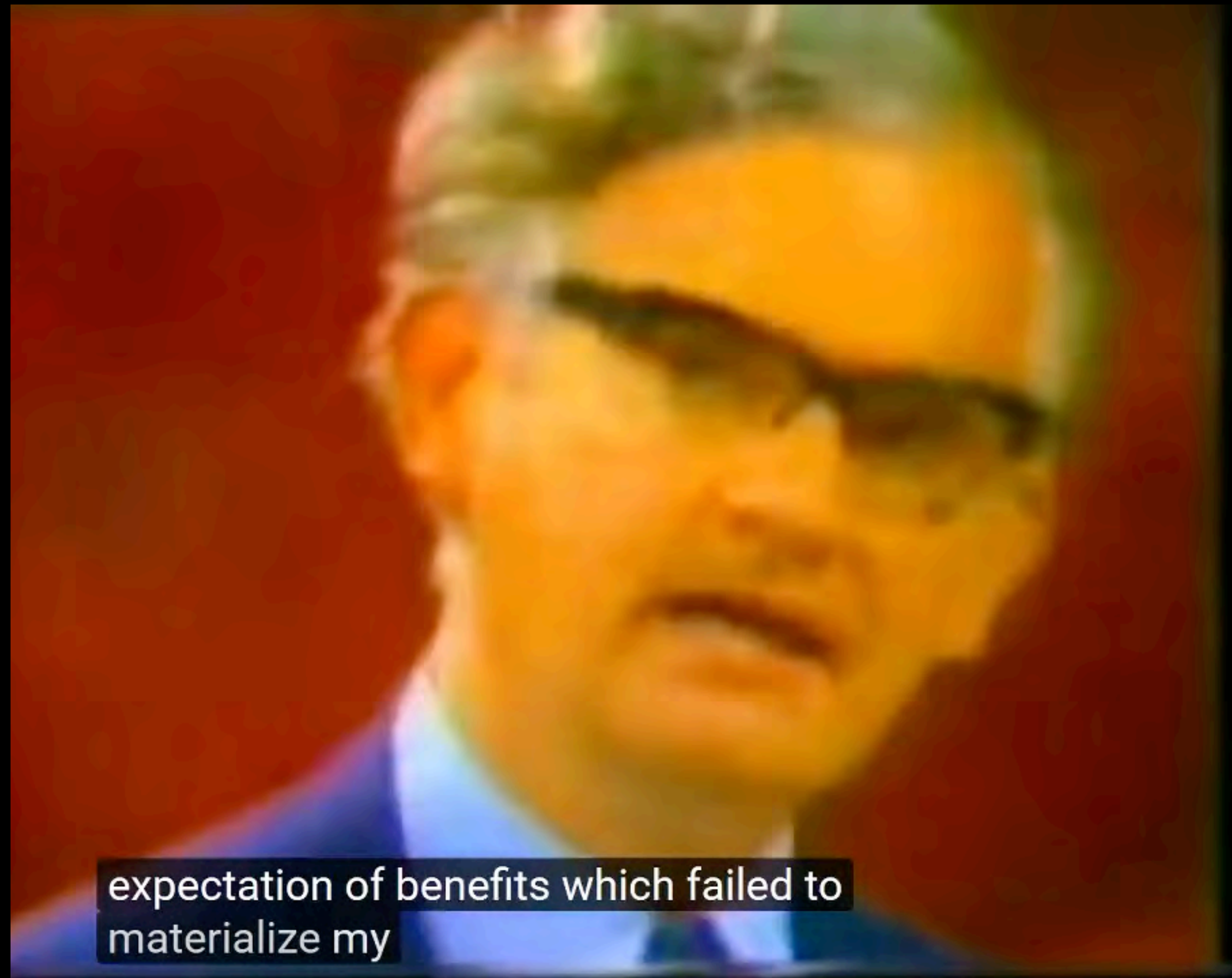


*Intelligence is
the computational part
of the ability to achieve
goals in the world.*

A system having a goal or not, is not a property of the system itself. It is in the **relationship between the system and an observer.**

The system is most usefully understood/predicted/controlled in terms **of its outcomes rather than its mechanisms.**

AI and Fluid Mechanics - The Lighthill Report (1973)



Lighthill's position does not come as a surprise. **He was, after all, a researcher in fluid dynamics and aeroacoustics, where it is easy to be misled by complicated differential equations involving 'continuous' variables and where nonexistent solutions arise so often.**

<http://www.mathrix.org>

Lighthill's main argument was that because one had to specify the rules in a computer to tell the robot how to behave in every possible scenario, every attempt to come up with a general purpose robot would quickly turn out to be an intractable problem, with a combinatorial explosion of possible solutions.

QUESTION

MODEL

ALGORITHM

SOFTWARE

ARCHITECTURE

SIMULATION

DATA

ANALYSIS

DECISION

WHAT
is
Computing
?

*Computing is a domain of knowledge dealing with the study of Information processing, both **what** can be computed and **how** to compute it. - Joseph Sifakis*

$$\frac{dR}{dt} = \alpha \cdot R \cdot G - \beta \cdot R \cdot F$$

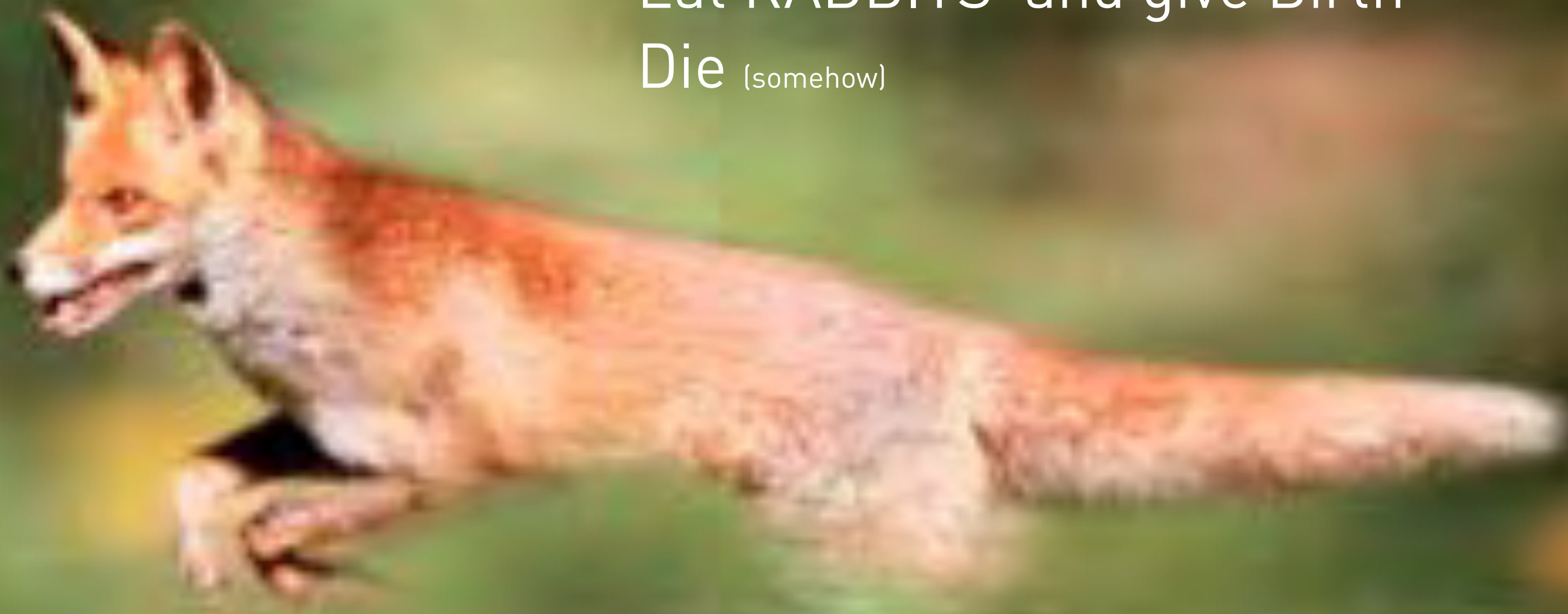
RABBITS

Eat GRASS and give Birth
Die Eaten by FOXES

$$\frac{dF}{dt} = \beta \cdot R \cdot F - \gamma \cdot F$$

FOXES

Eat RABBITS and give Birth
Die (somehow)



GRASS

Grows by Rain
Dies Eaten by RABBITS and Pollution

$$\frac{dG}{dt} = -\alpha \cdot R \cdot G + \delta \cdot G - \epsilon \cdot G$$


```

def set_data(self):
    dt = 0.0001
    tmax = 100.
    self.times = np.arange(0., tmax, dt)
    states = odeint(self.dxdt, [X_0, Y_0, Z_0], self.times)

    #skip some data:
    self.x_ary, self.y_ary, self.z_ary = states[0::1000,0], states[0::1000,1],
    states[0::1000,2]
    self.times, self.N = self.times[0::1000], len(self.x_ary)
    self.ybot = min(np.amin(self.y_ary), np.amin(self.x_ary))
    self.ybot = min(np.amin(self.z_ary), self.ybot)
    self.ytop = max(np.amax(self.y_ary), np.amax(self.x_ary))
    self.ytop = max(np.amax(self.z_ary), self.ytop)
    self.ybot = self.ybot - 0.1*(self.ytop-self.ybot)
    self.ytop = self.ytop + 0.1*(self.ytop-self.ybot)

def data_stream(self):
    for i in range(self.N):
        yield self.x_ary[i], self.y_ary[i], self.z_ary[i], self.times[i], i

def show(self, bSaveMovie=False):
    if bSaveMovie:
        self.ani.save('lv.mov', fps=30, extra_args=['-vcodec', 'libx264', '-pix_fmt',
        'yuv420p'])
    else:
        plt.show()

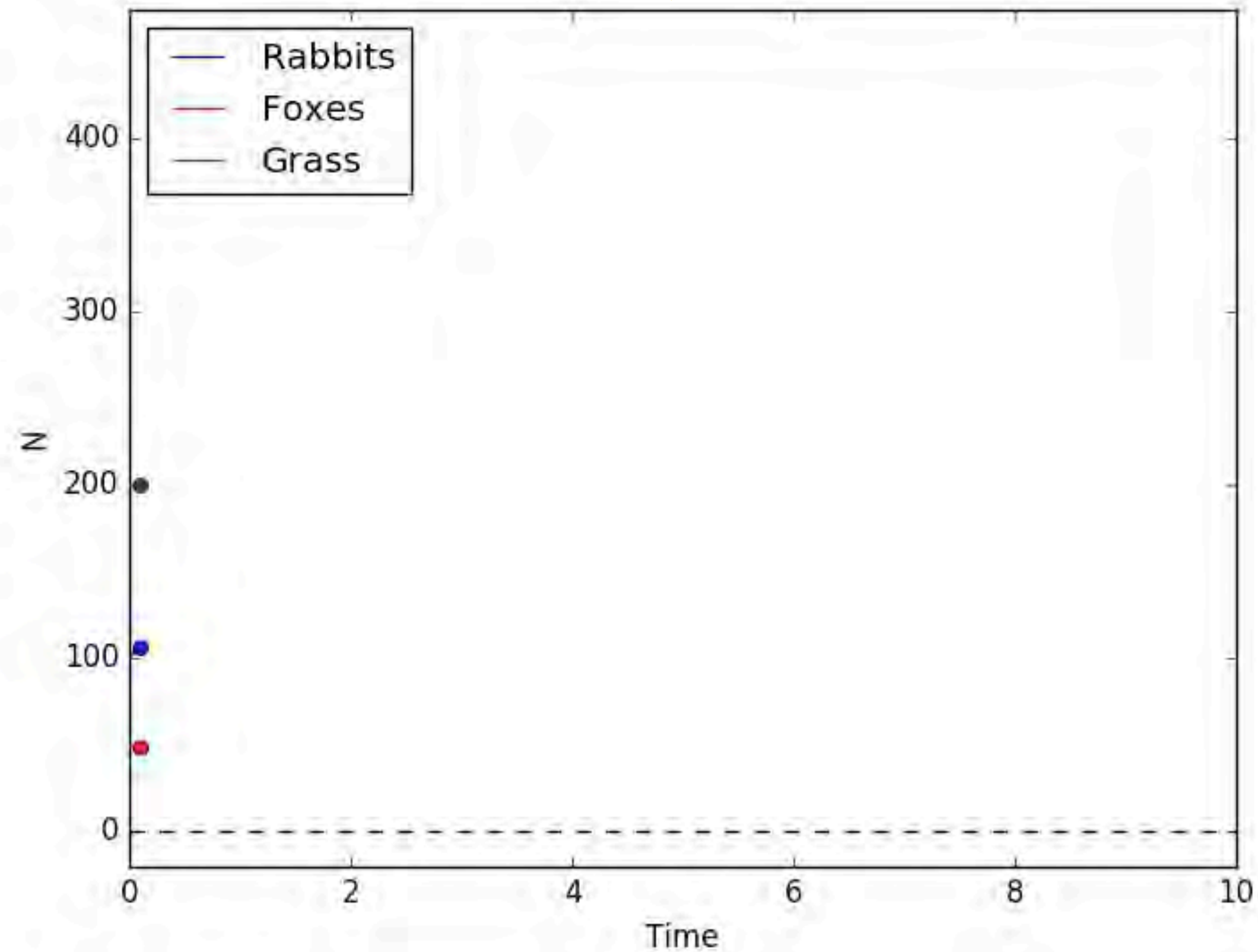
```

$$\frac{dG}{dt} = -\alpha \cdot R \cdot G + \delta \cdot G - \epsilon \cdot G$$

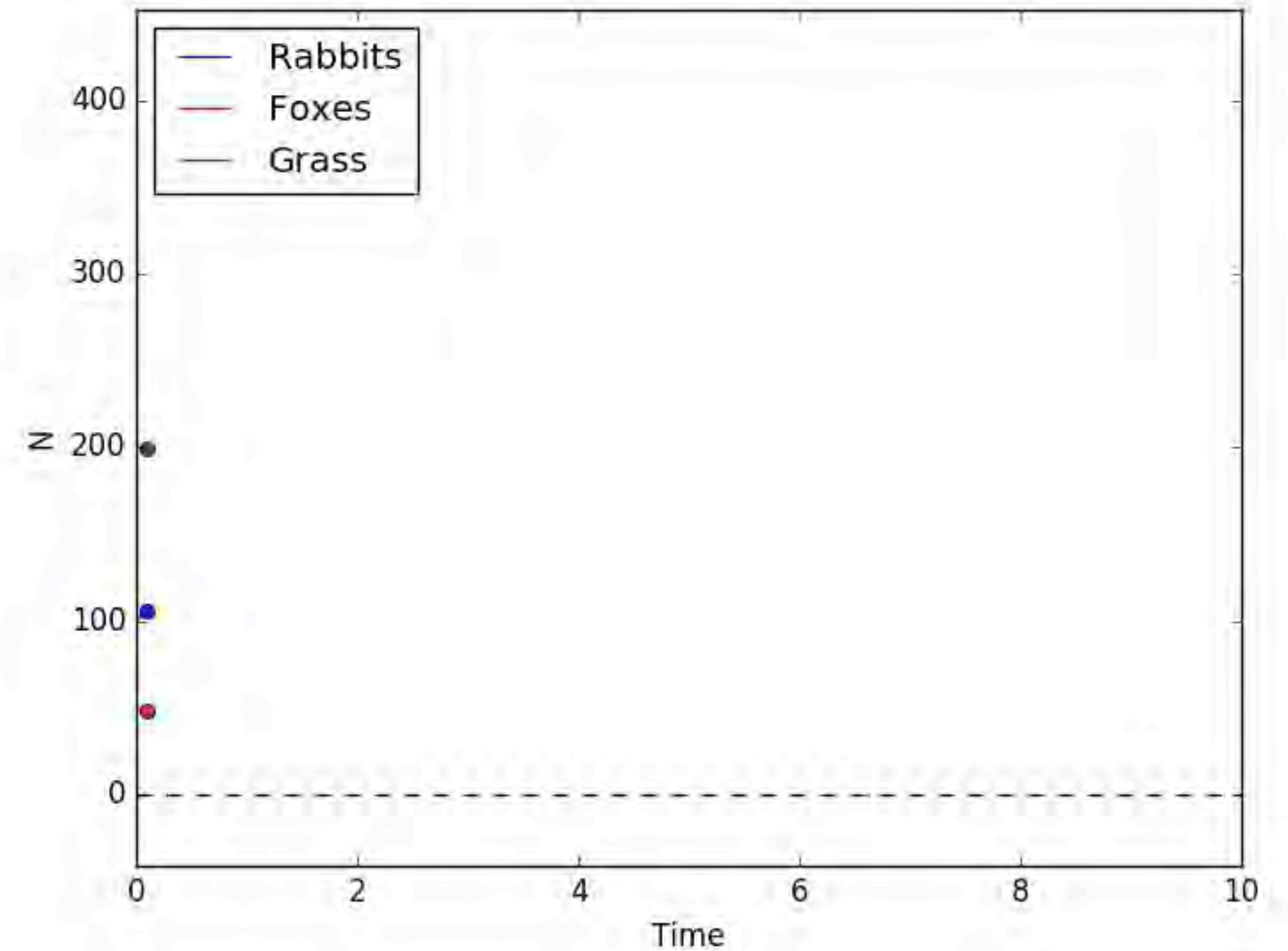
$$\frac{dR}{dt} = \alpha \cdot R \cdot G - \beta \cdot R \cdot F$$

$$\frac{dF}{dt} = \beta \cdot R \cdot F - \gamma \cdot F$$

$$\epsilon = 0.00$$



$$\epsilon = 0.02$$



Predator Prey near extinction

- Are the equations valid for small numbers of foxes and rabbits ?

WHY
Compute
?

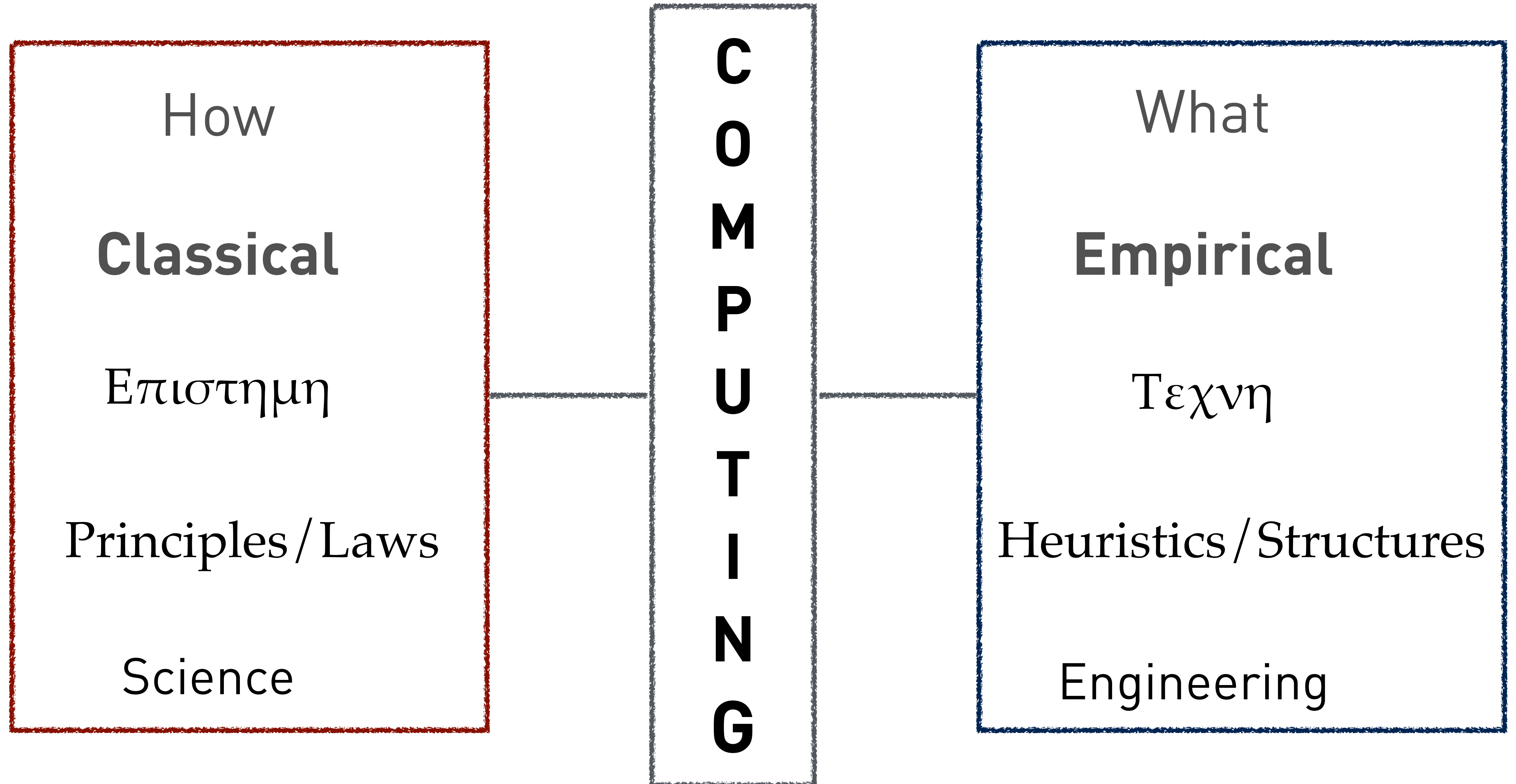
COMPLEMENT THEORY/EXPERIMENTS

TEST HYPOTHESES
KNOWLEDGE

PROCESS/ANALYZE DATA
PREDICTION
OPTIMIZE/DESIGN

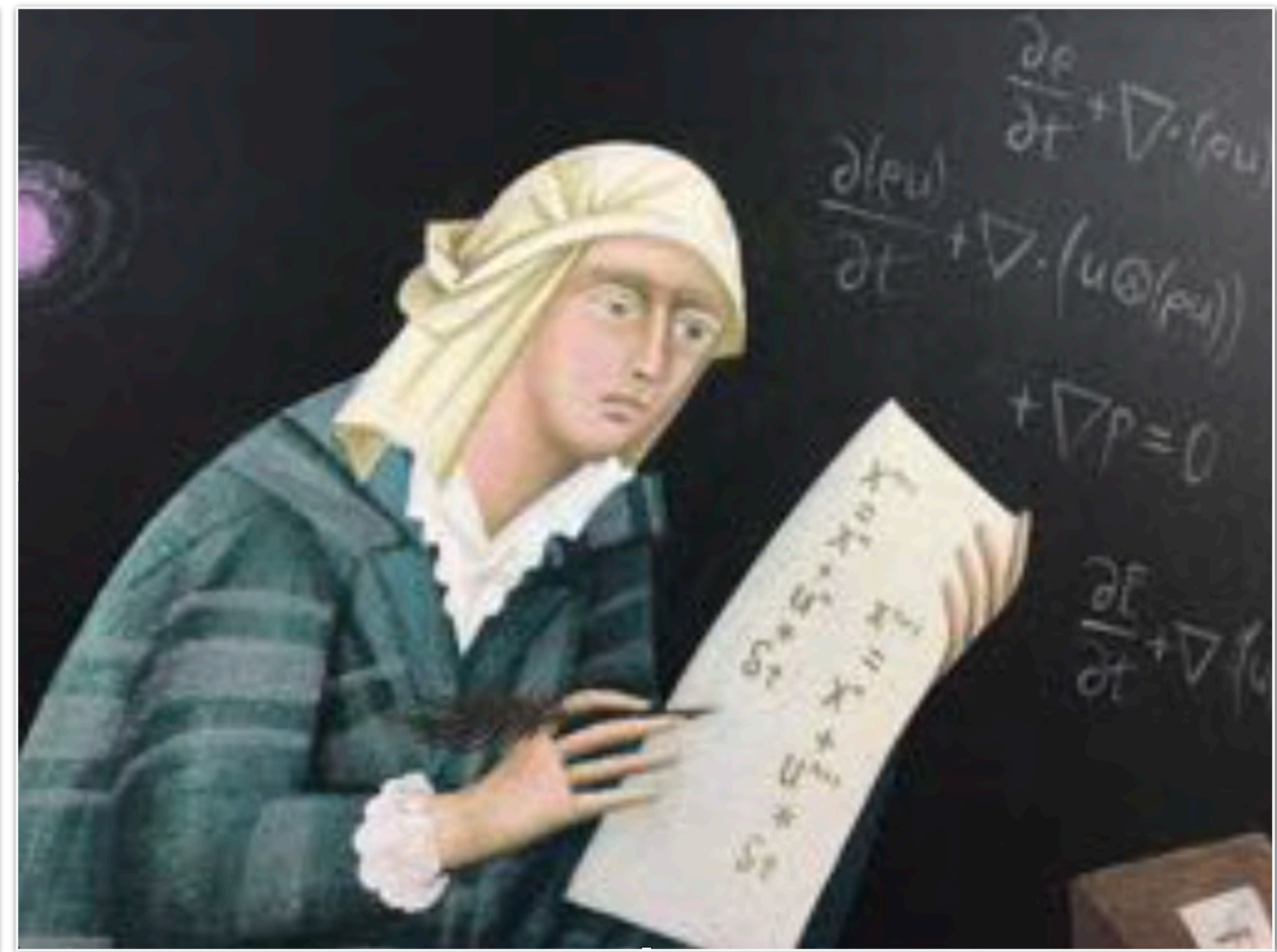
DECIDE

KNOWLEDGE



CLASSICAL KNOWLEDGE

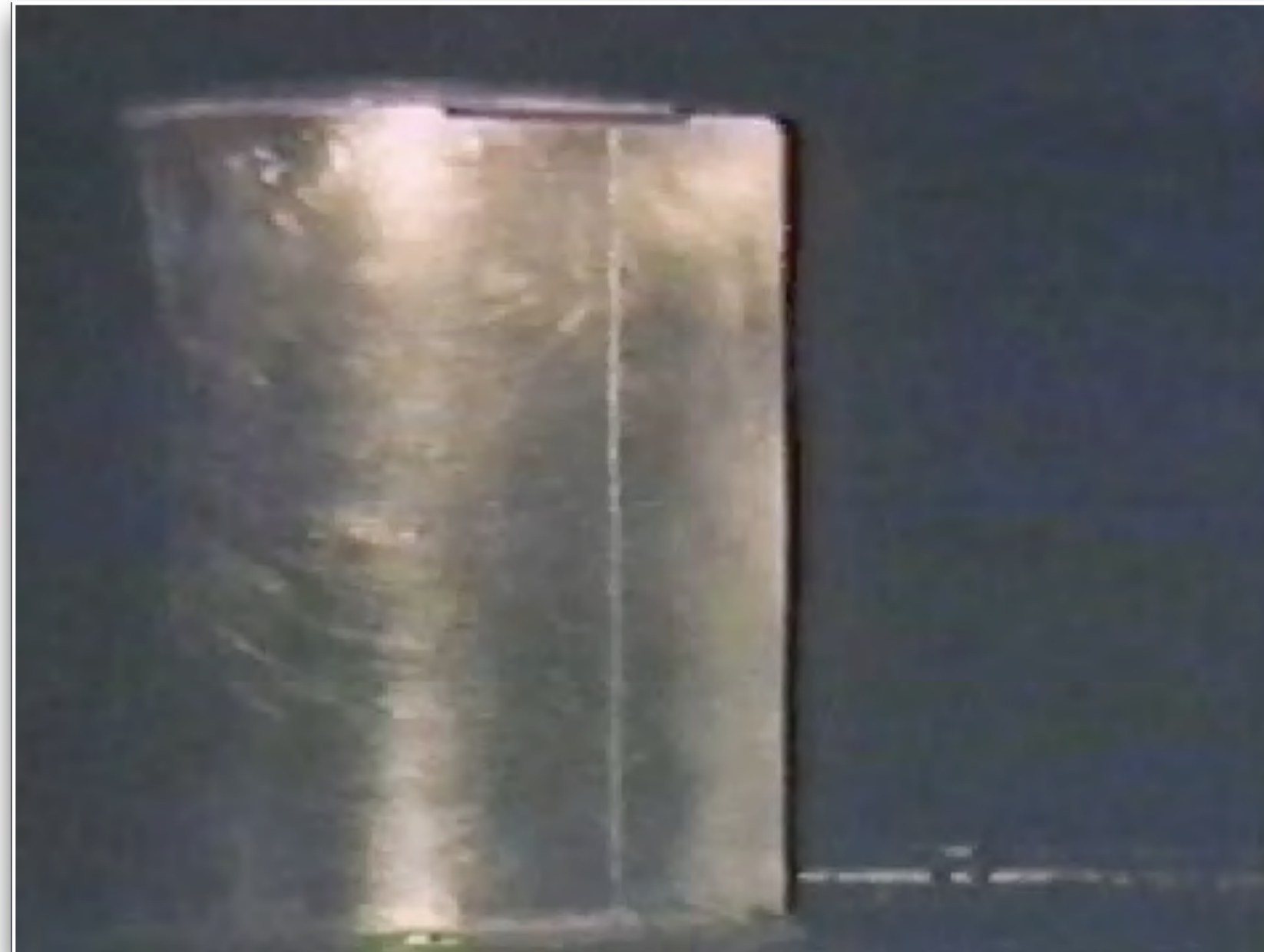
Describe phenomena with few **fundamental principles**.



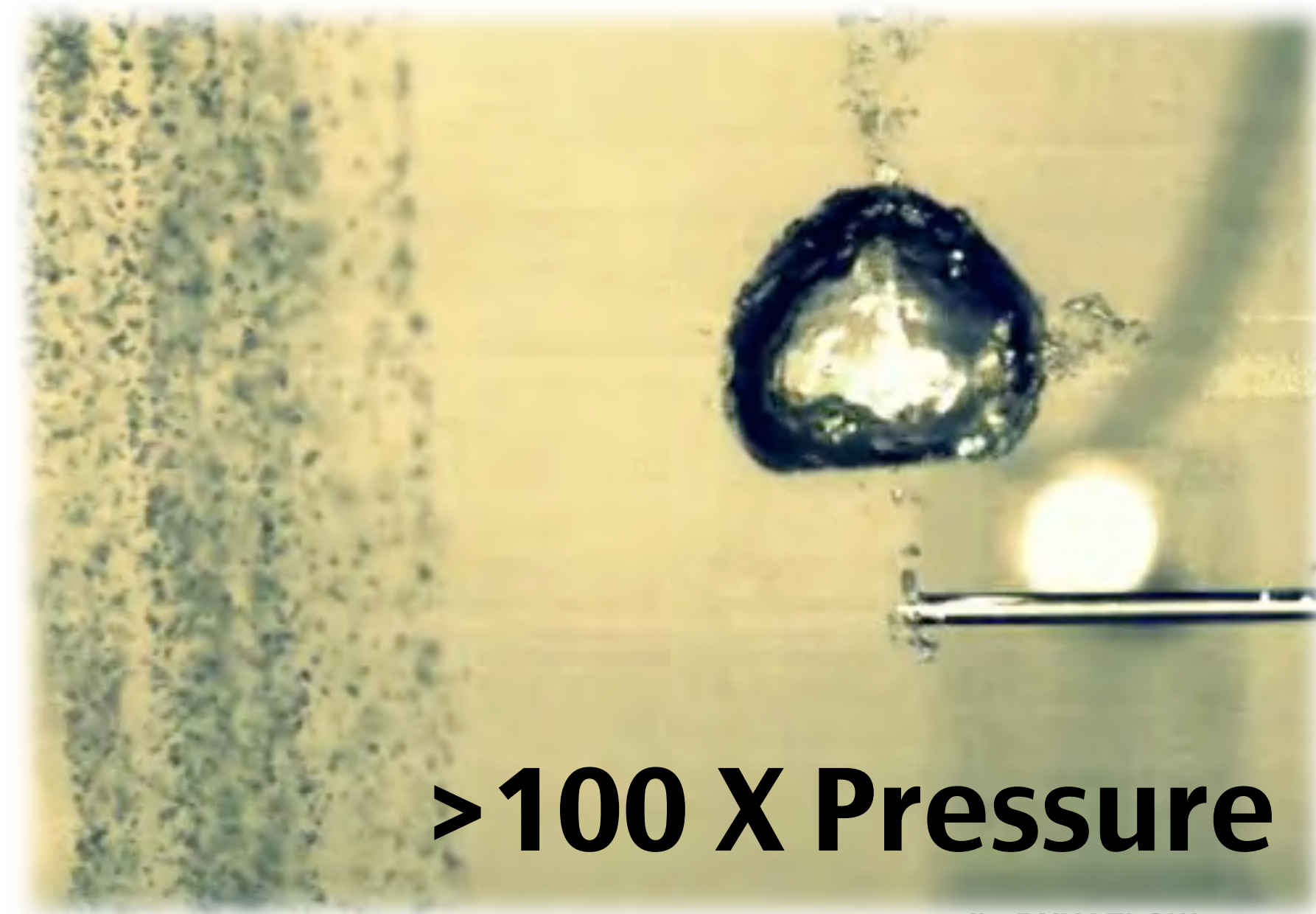
TODAY:
GREATLY ADVANCED BY COMPUTING



CASE STUDY: Cloud Cavitation Collapse

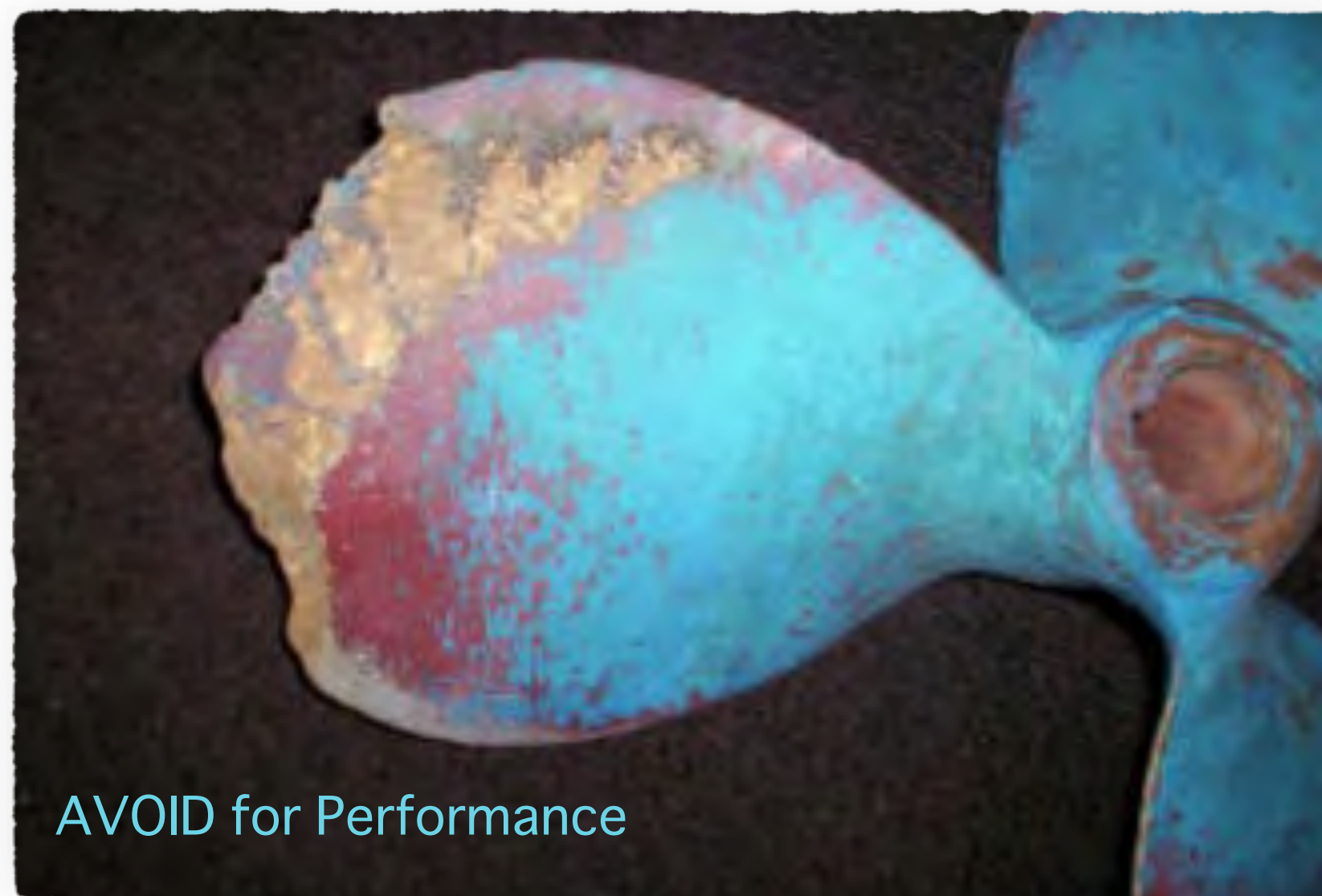


credit: C. Brennen

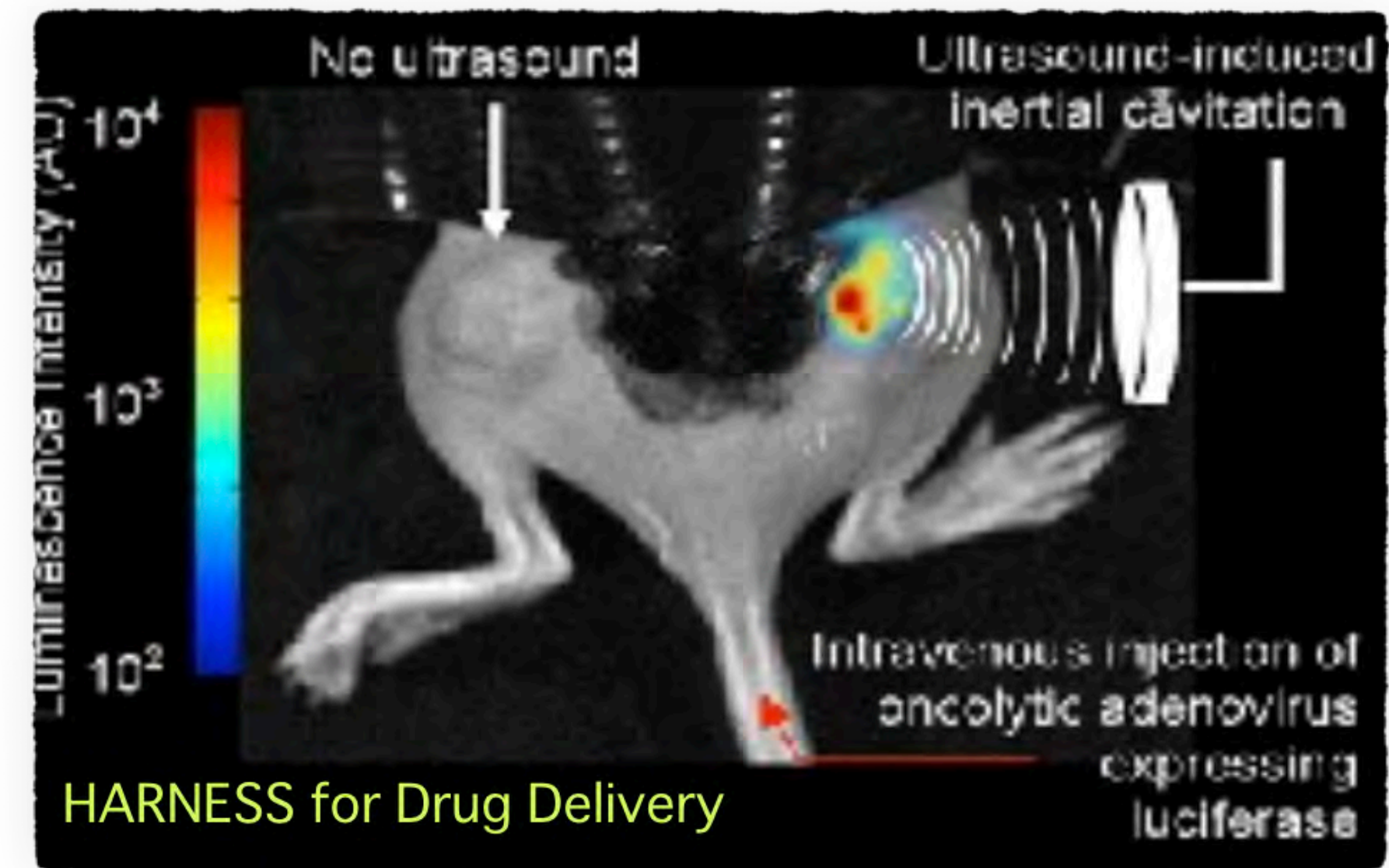


>100 X Pressure

credit: DYNAFLOW



AVOID for Performance



HARNESS for Drug Delivery

credit: C. Coussios - Oxford

GOVERNING EQUATIONS: Navier-Stokes and Interfaces

$$\frac{\partial \rho}{\partial t} + \nabla \cdot (\rho \mathbf{u}) = 0$$

$$\frac{\partial \rho \mathbf{u}}{\partial t} + \nabla \cdot (\rho \mathbf{u} \mathbf{u}^T + p \mathbb{I}) = 0$$

$$\frac{\partial E}{\partial t} + \nabla \cdot ((E + p) \mathbf{u}) = 0$$

$$\frac{\partial \psi}{\partial t} + \mathbf{u} \cdot \nabla \psi = 0$$

$$\frac{\partial \phi}{\partial t} + \mathbf{u} \cdot \nabla \phi = 0$$

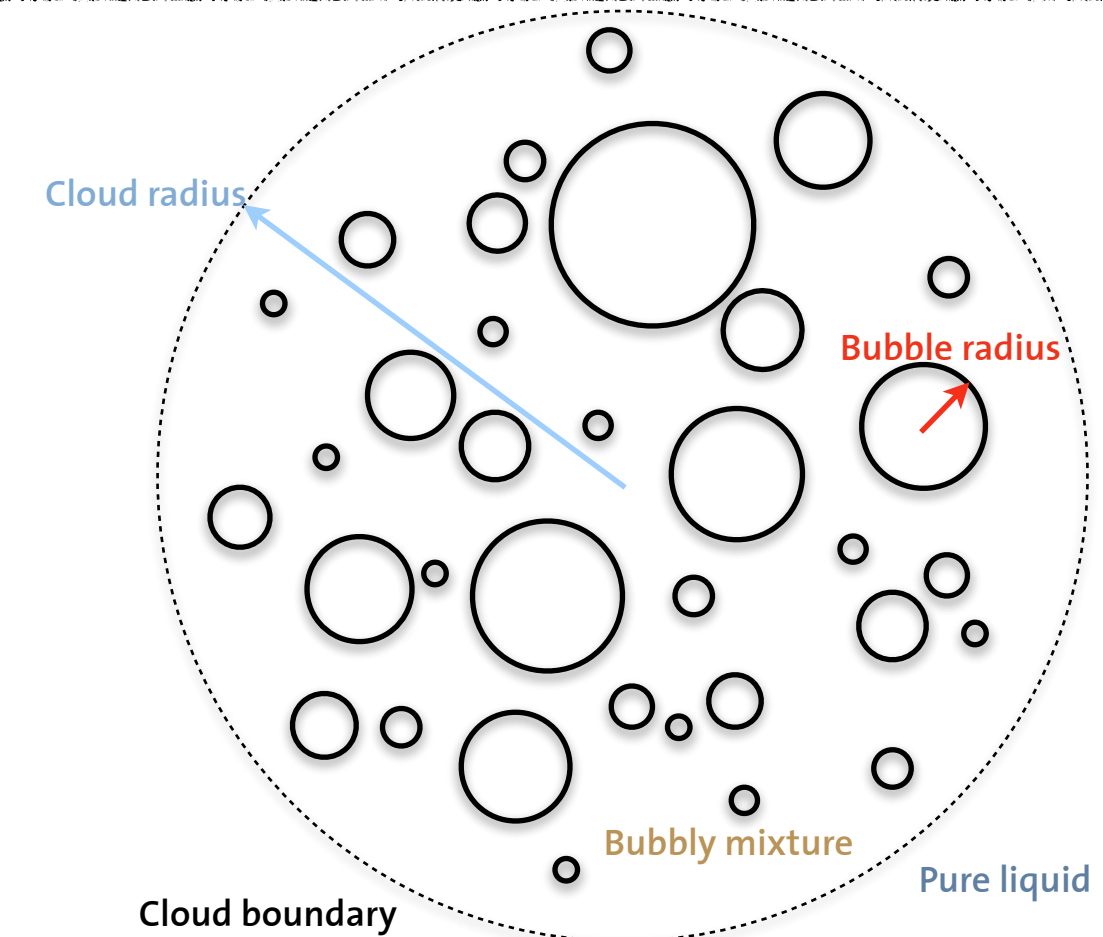
$$p = (\gamma - 1)(E - \frac{1}{2} \rho |\mathbf{u}|^2) - \Pi_\infty$$

unknowns

$\rho, \mathbf{u}, E, p, \phi, \psi$

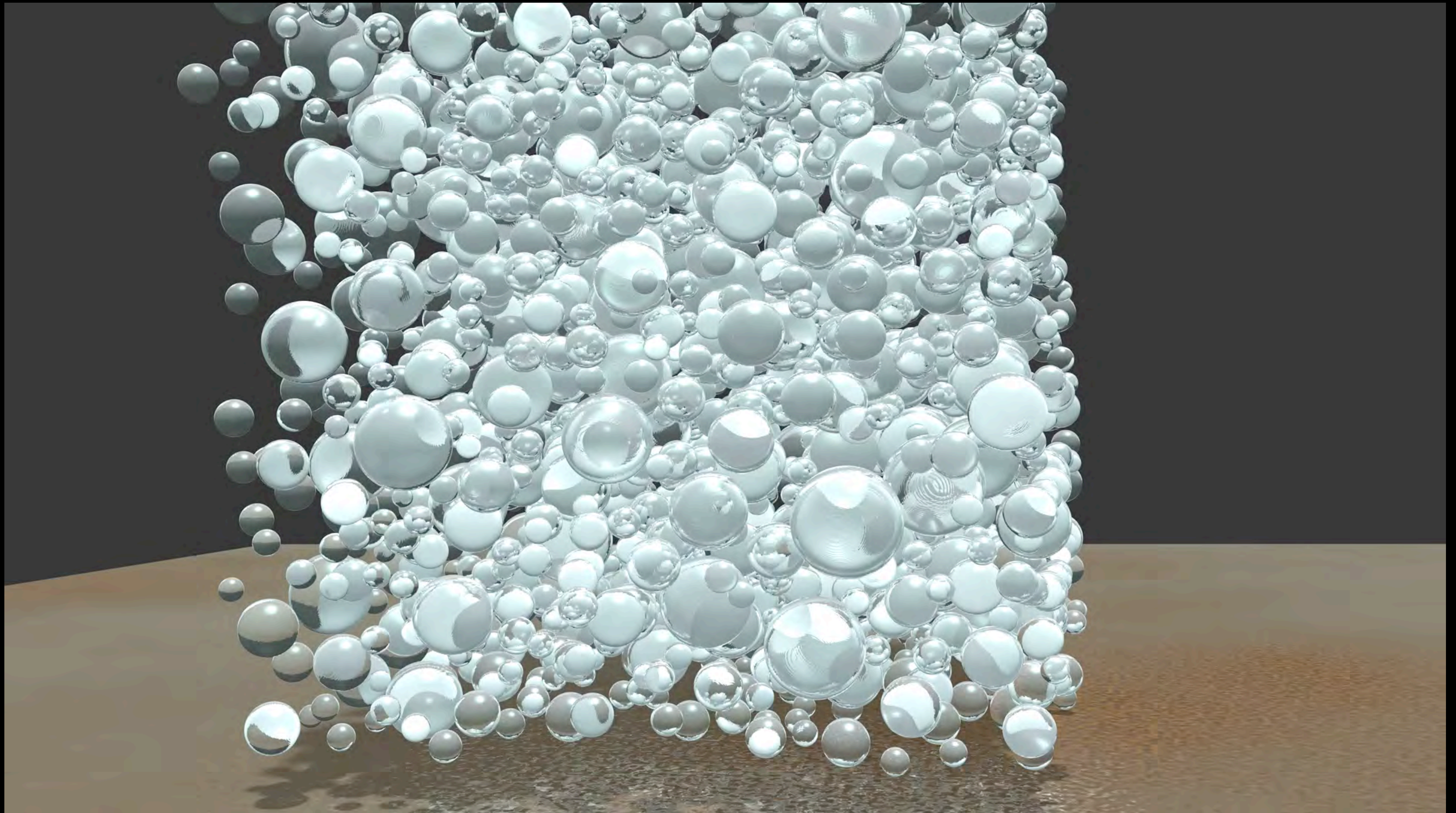
$$\psi = \frac{\gamma \Pi_\infty}{\gamma - 1}$$

$$\phi = \frac{1}{\gamma - 1}$$



$$(\phi, \psi)_l^0 = (5.5, 4 \times 10^8)$$

$$(\phi, \psi)_v^0 = (1.4, 0)$$

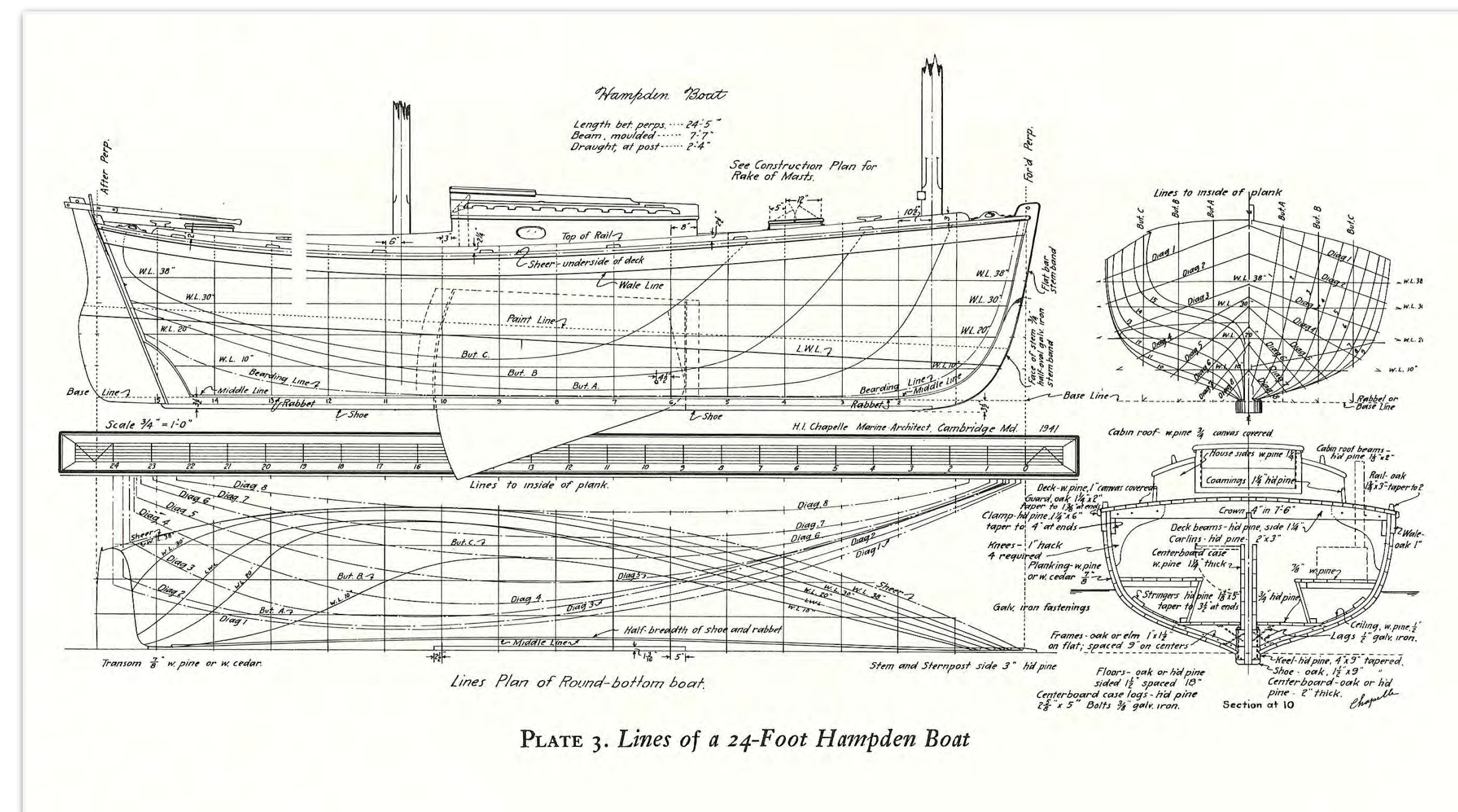


...complementing experiments and theory

Cavitation Collapse as interacting micro-jets

EMPIRICAL KNOWLEDGE

“Useful” dependencies from data or derived from experience.



TODAY:
GREATLY ADVANCED BY COMPUTING

Bloomberg
Markets

MarketsTechPursuitsPoliticsOpinionBusinessweek

JPMorgan Software Does in Seconds What Took Lawyers 360,000 Hours

by **Hugh Son**
February 27, 2017, 7:31 PM EST *Updated on* February 28, 2017, 7:24 AM EST

→ New software does in seconds what took staff 360,000 hours

→ Bank seeking to streamline systems, avoid redundancies

At JPMorgan Chase & Co., a learning machine is parsing financial deals that once kept legal teams busy for thousands of hours. The program, called COIN, for Contract Intelligence, does the mind-numbing job of interpreting commercial-loan agreements that, until the project went online in June, consumed 360,000 hours of work each year by lawyers and loan officers. The software reviews documents in seconds, is less error-prone and never asks for vacation.

NATURE | LETTER

日本語要約

Dermatologist-level classification of skin cancer with deep neural networks

Andre Esteva, Brett Kuprel, Roberto A. Novoa, Justin Ko, Susan M. Swetter, Helen M. Blau & Sebastian Thrun

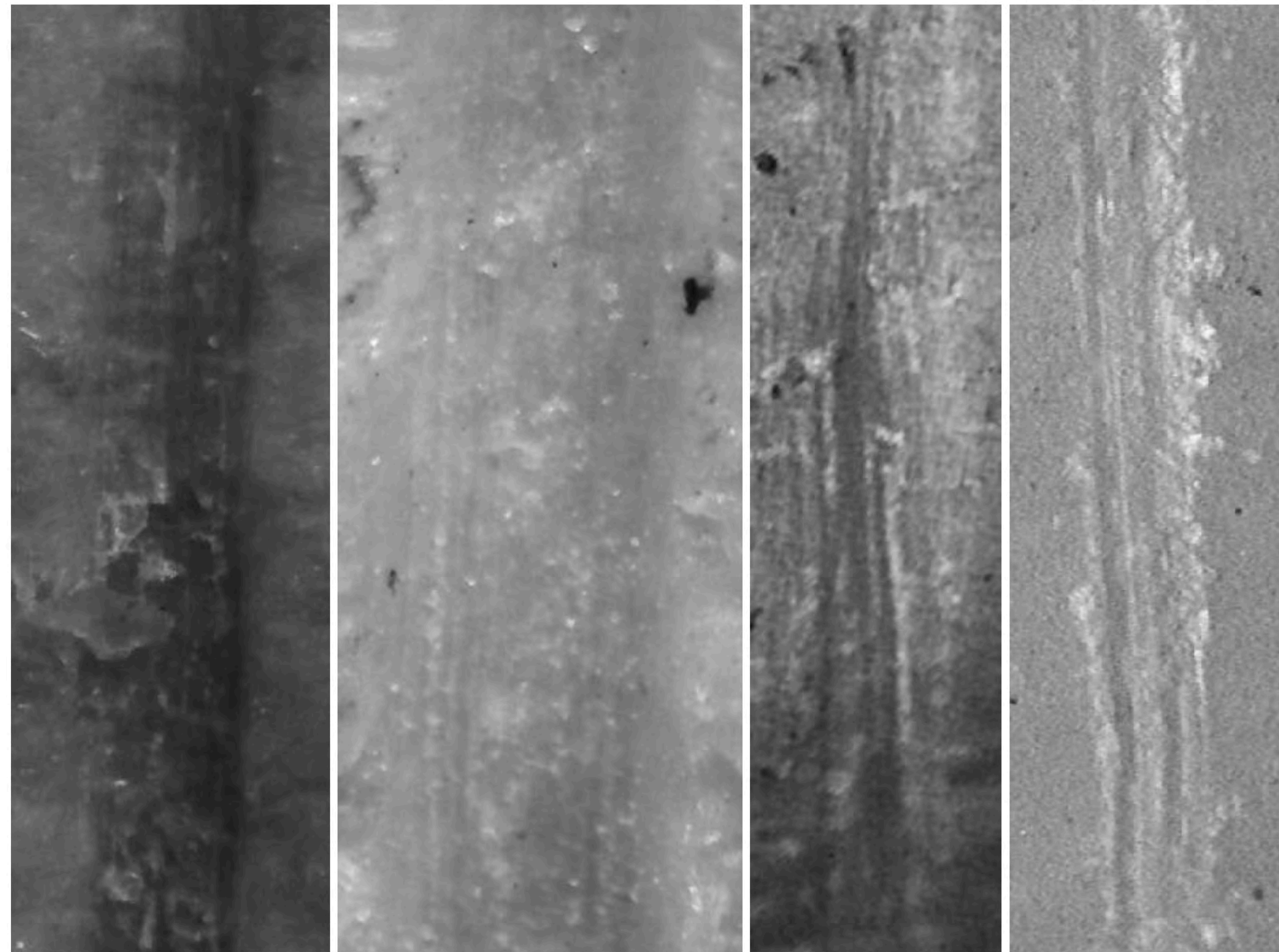
Affiliations | Contributions | Corresponding authors

Nature 542, 115–118 (02 February 2017) | doi:10.1038/nature21056

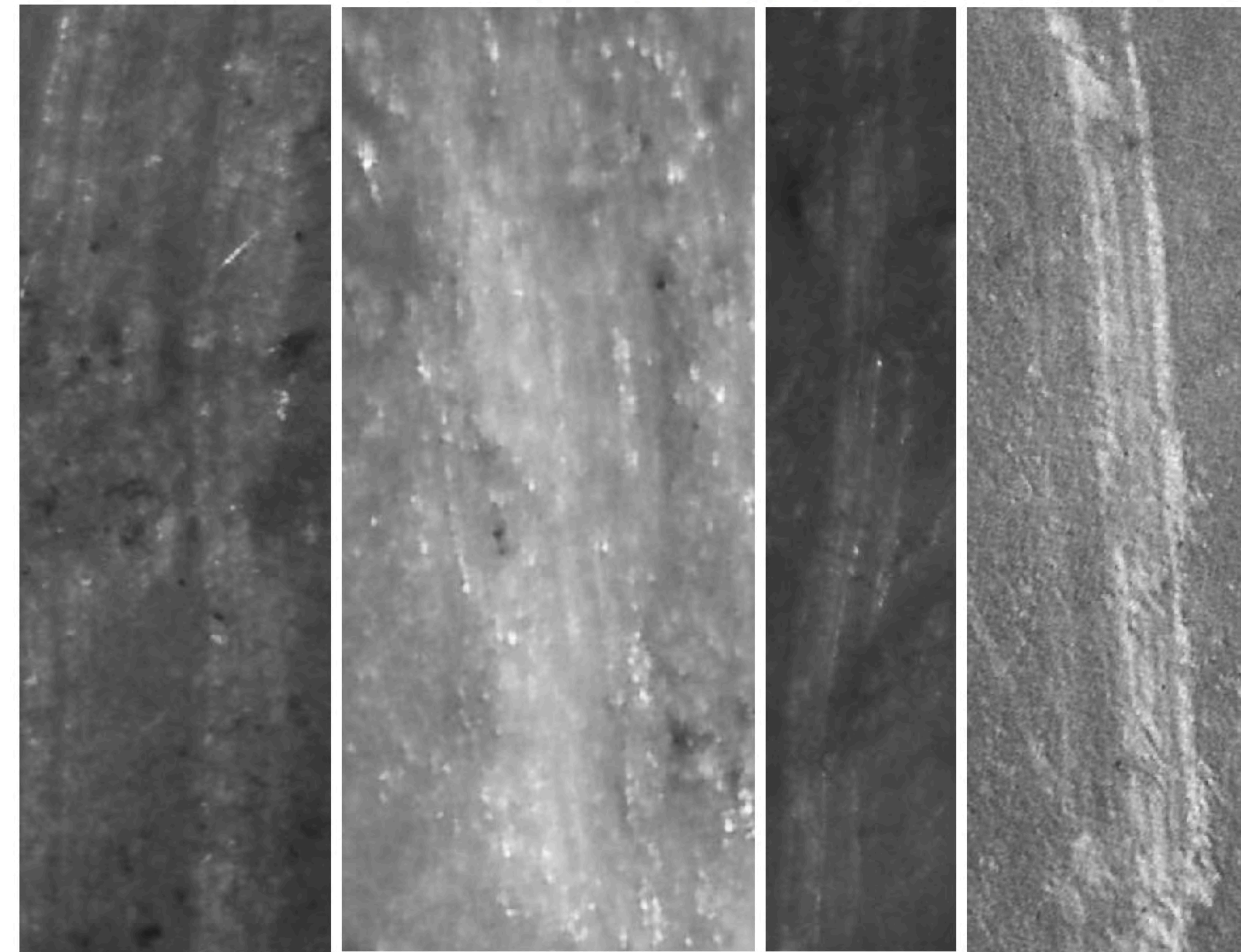
Received 28 June 2016 | Accepted 14 December 2016 | Published online 25 January 2017

	Epidermal lesions	Melanocytic lesions	Melanocytic lesions (dermoscopy)
Benign	 	 	 
Malignant	 	 	 

Cut marks

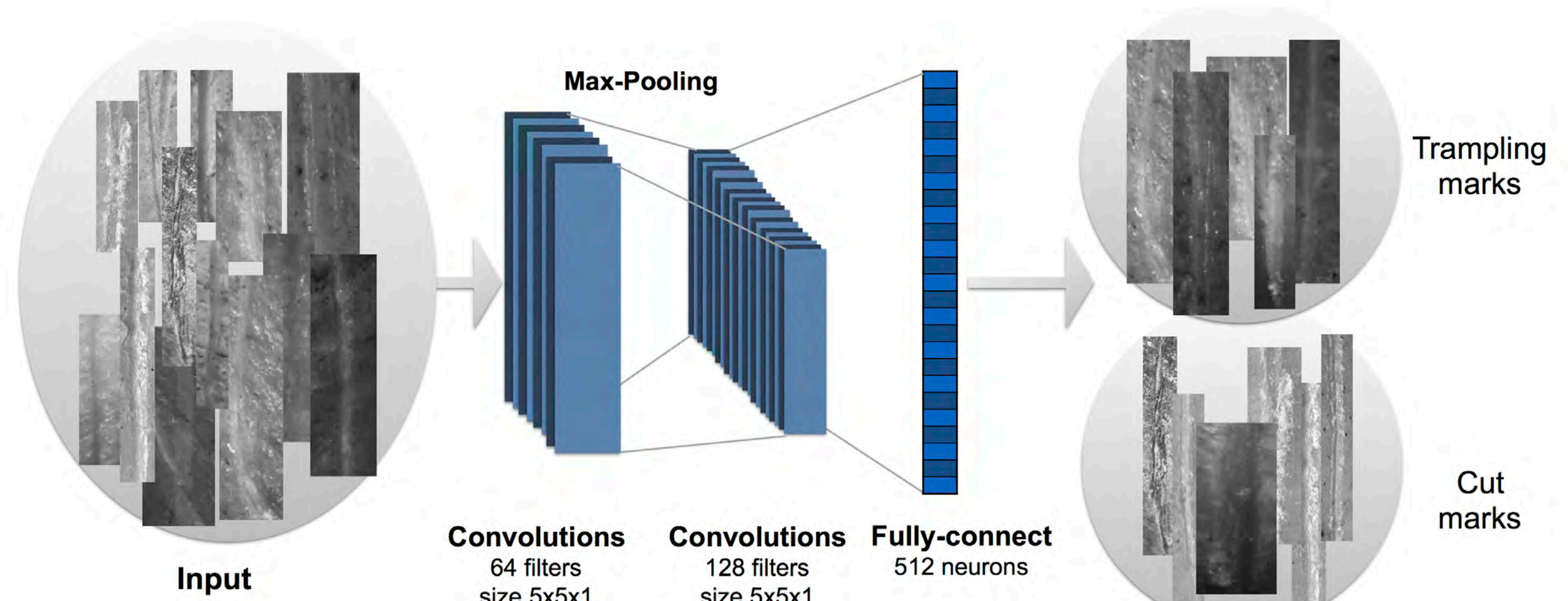


Trampling marks

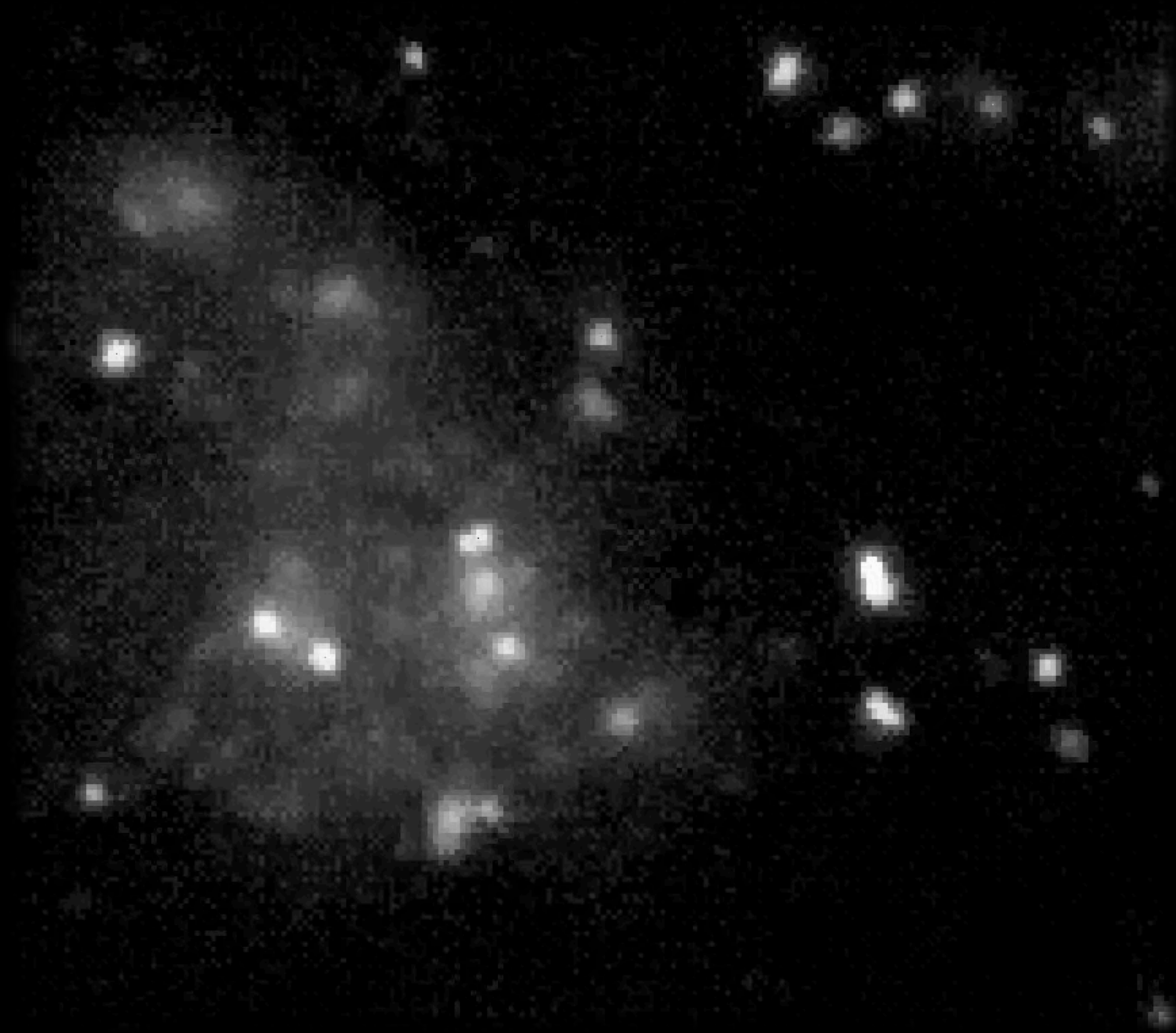


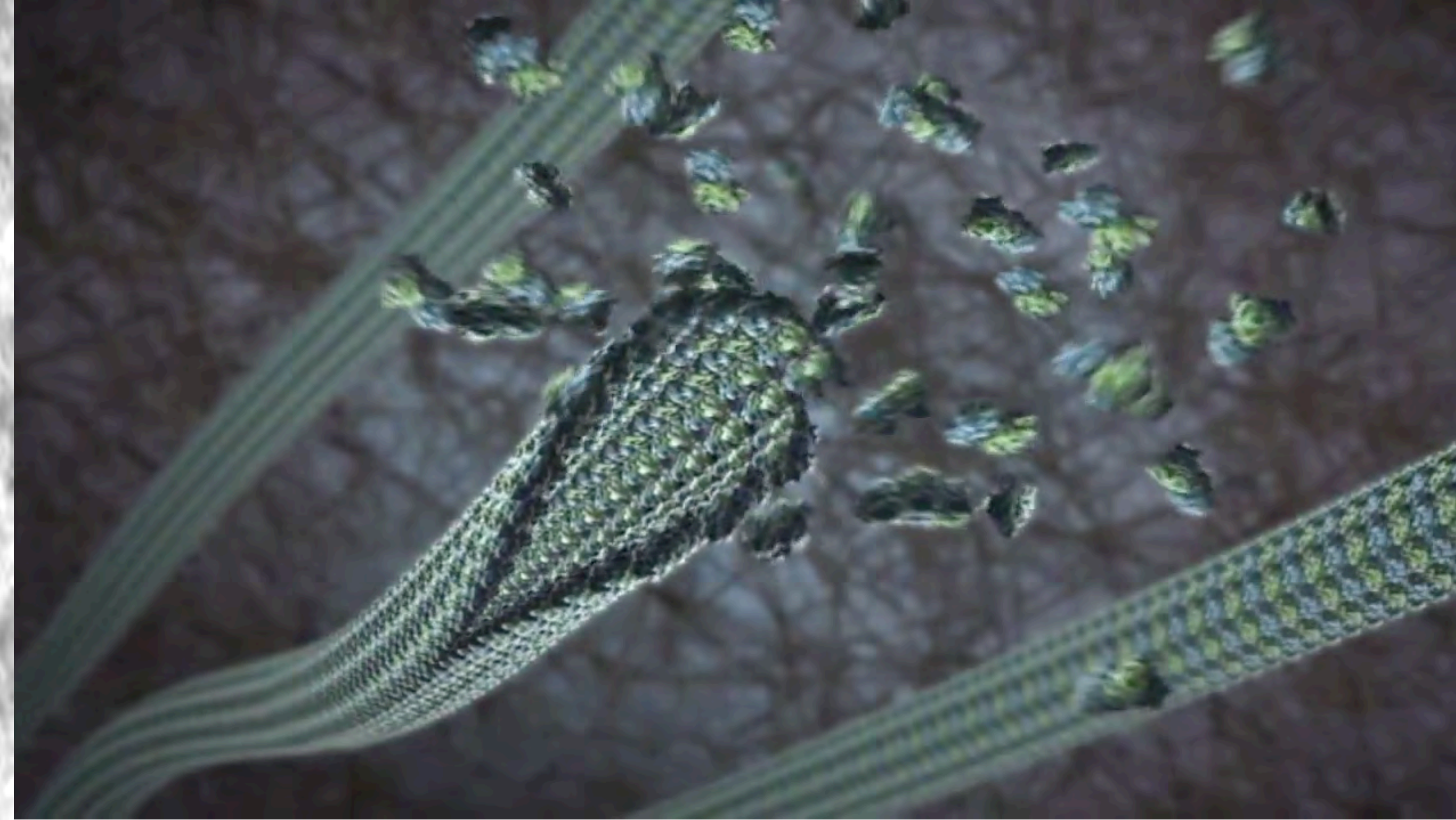
When did humans start hunting/eating meat ?

with: Manuel Domínguez-Rodrigo
Department of Prehistory
Complutense University, Madrid, Spain

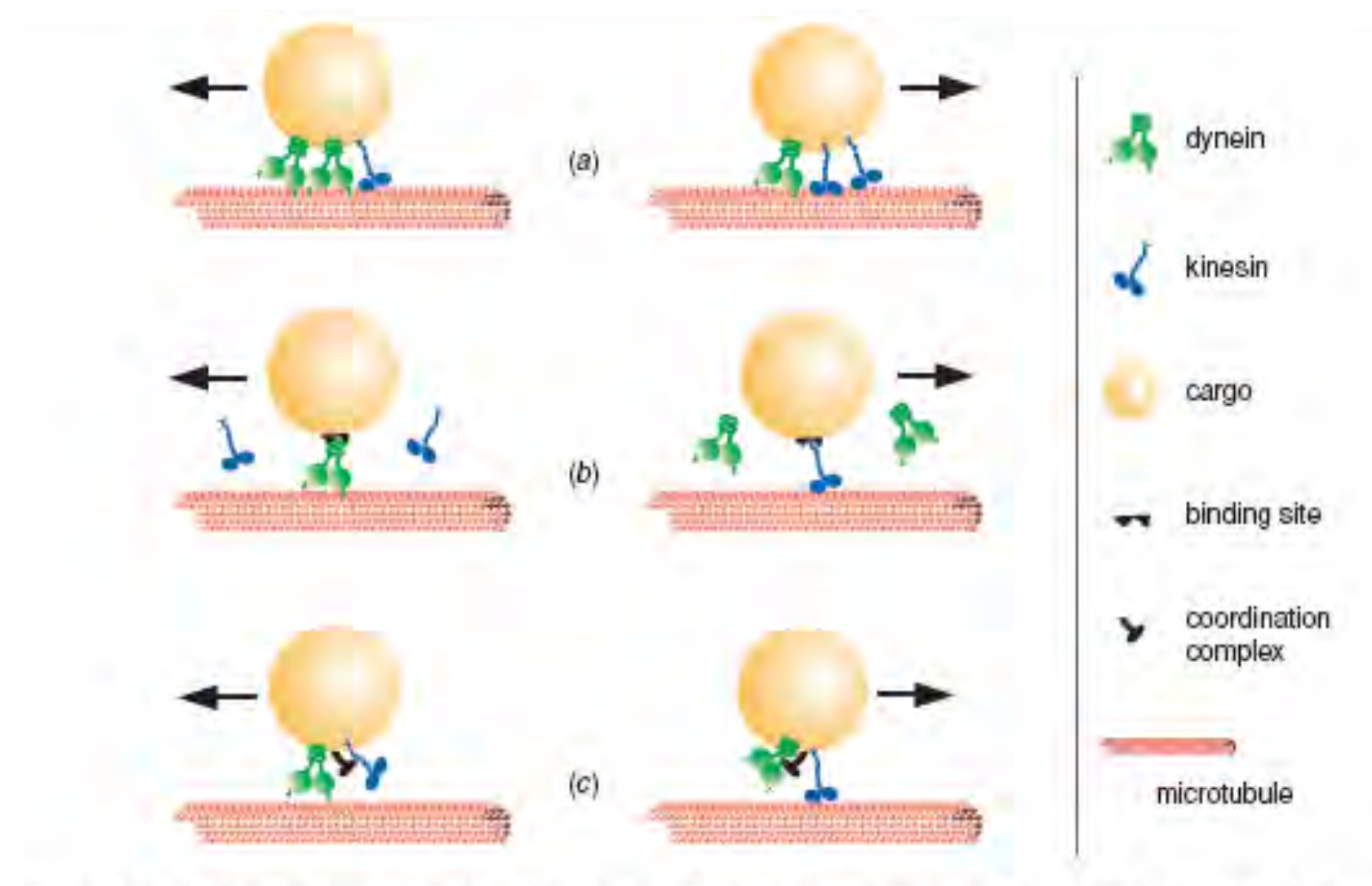


Single Virus Trajectory Segmentation





credit: Biovisions



Virus Entry: Open Sesame

Mark Marsh^{1,*} and Ari Helenius^{2,*}

¹ Cell Biology Unit, MRC Laboratory for Molecular Cell Biology, and Department of Biochemistry and Molecular Biology, University College London, Gower Street, London WC1E 6BT, United Kingdom

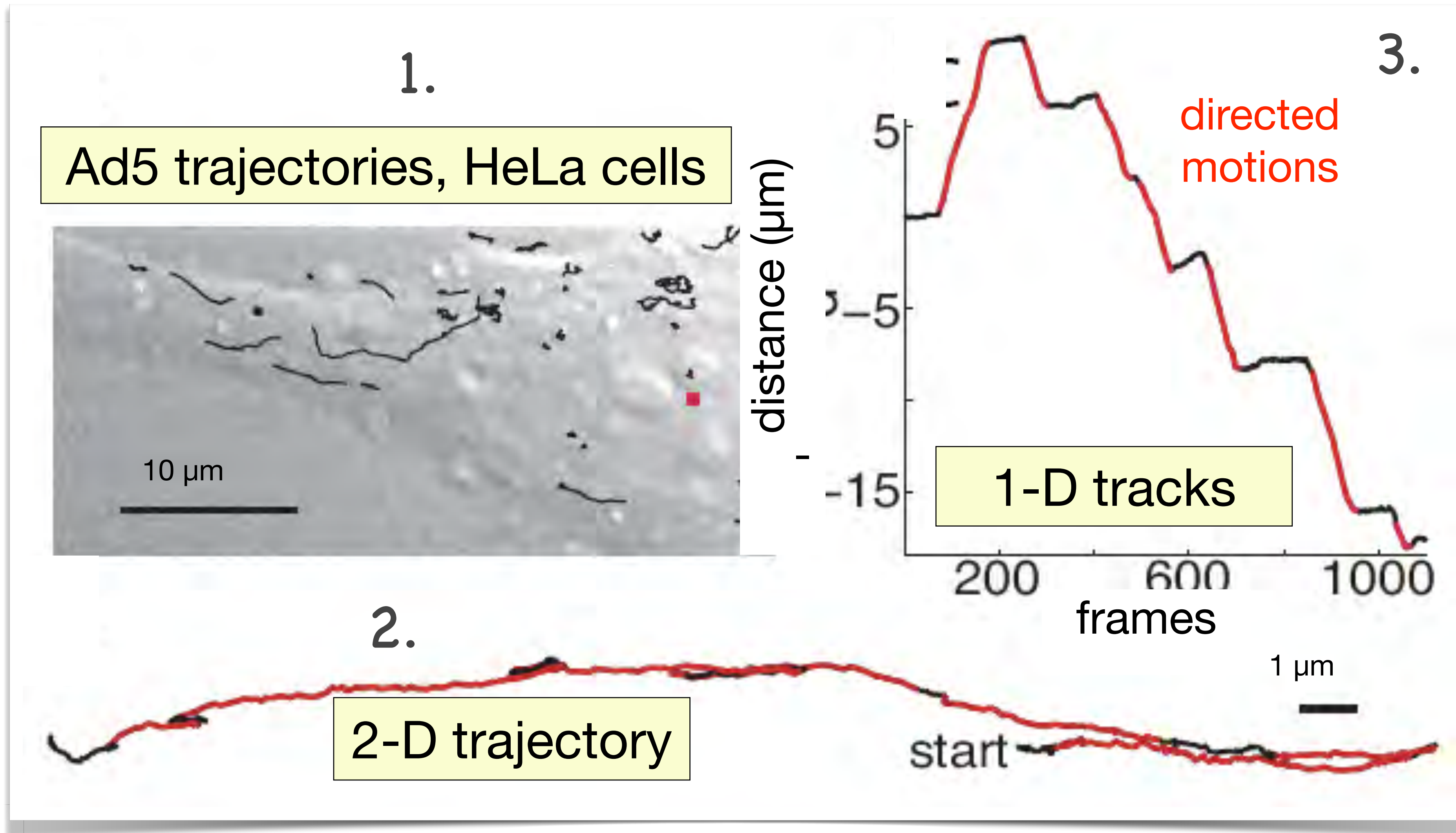
² Institute of Biochemistry, ETH Zurich, ETH Hönggerberg HPM E 6.3, CH-8093 Zurich, Switzerland

*Contact: m.marsh@ucl.ac.uk (M.M.); ari.helenius@bc.biol.ethz.ch (A.H.)

DOI 10.1016/j.cell.2006.02.007

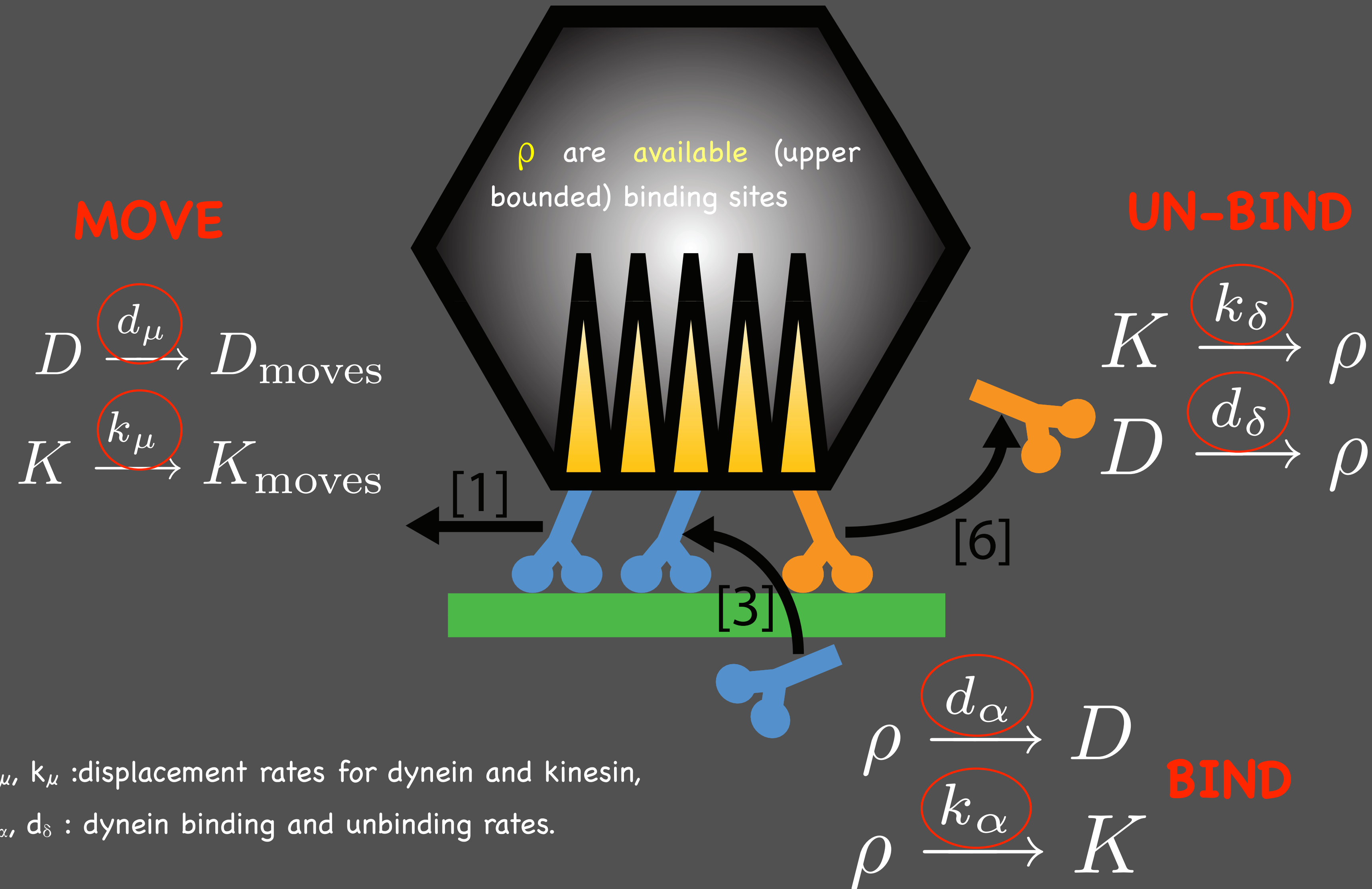
Detailed information about the replication cycle of viruses and their interactions with host organisms is required to develop strategies to stop them. Cell biology studies, live-cell imaging, and systems biology have started to illuminate the multiple and subtly different pathways that animal viruses use to enter host cells. These insights are revolutionizing our understanding of endocytosis and the movement of vesicles within cells. In addition, such insights reveal new targets for attacking viruses before they can usurp the host-cell machinery for replication.

Directed motions -> segmented 1-D tracks



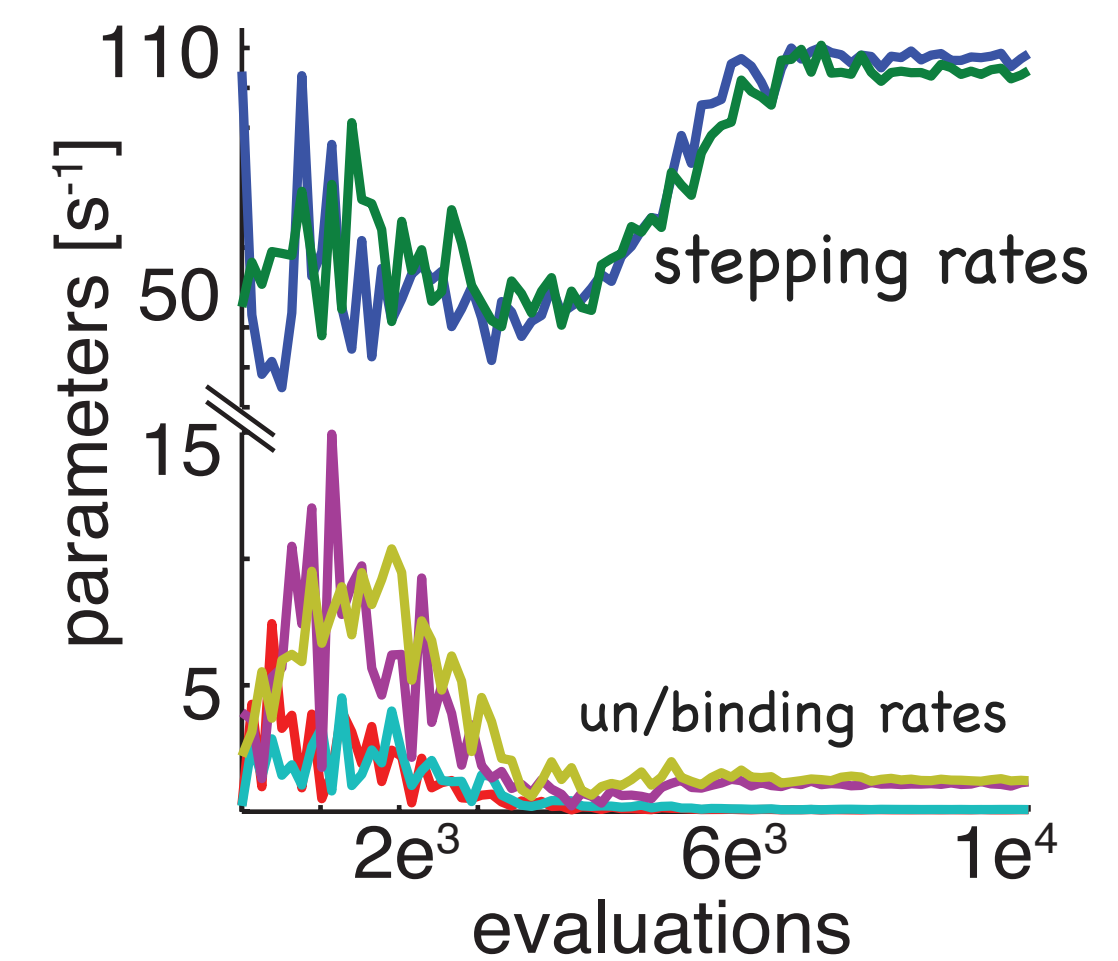
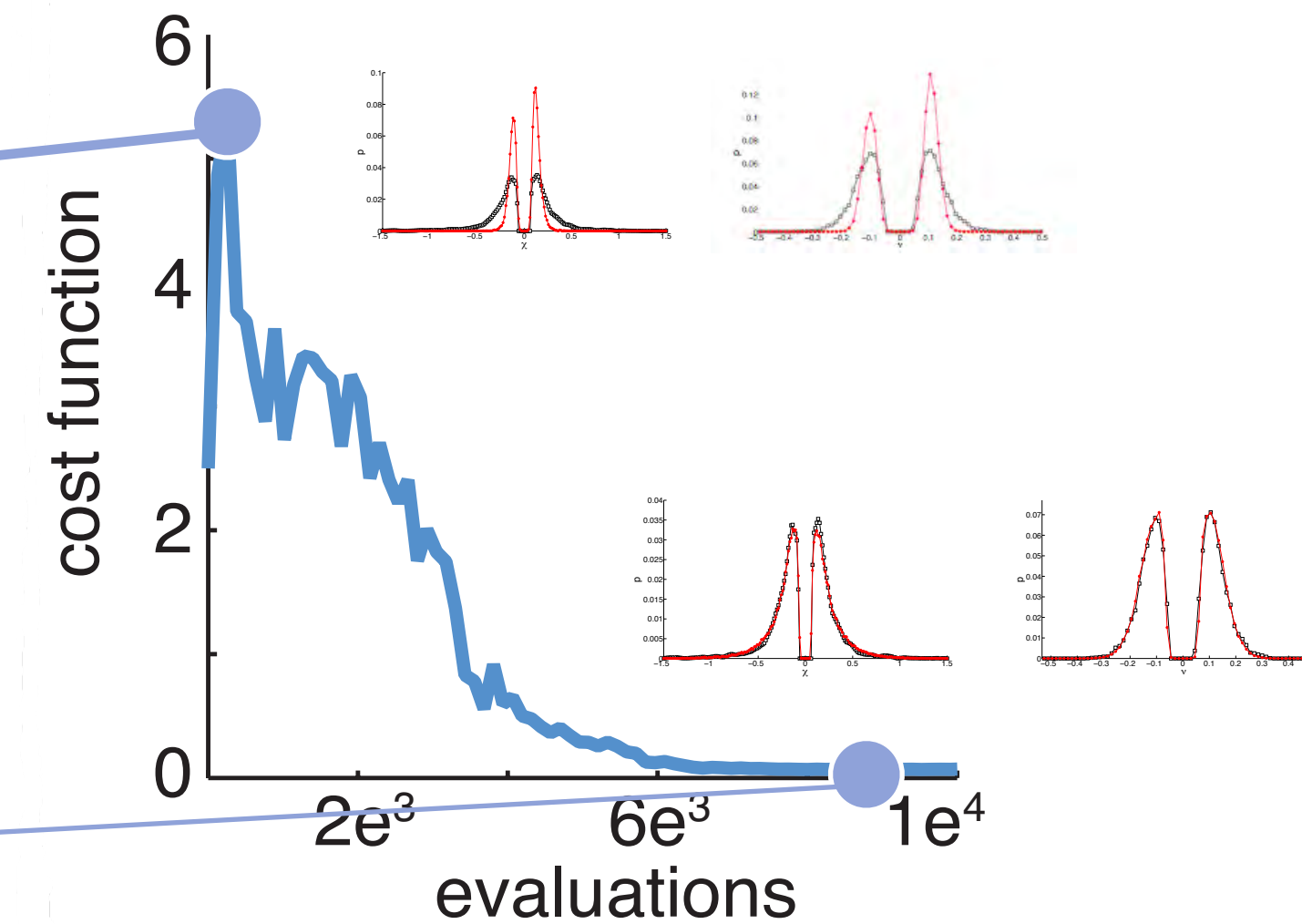
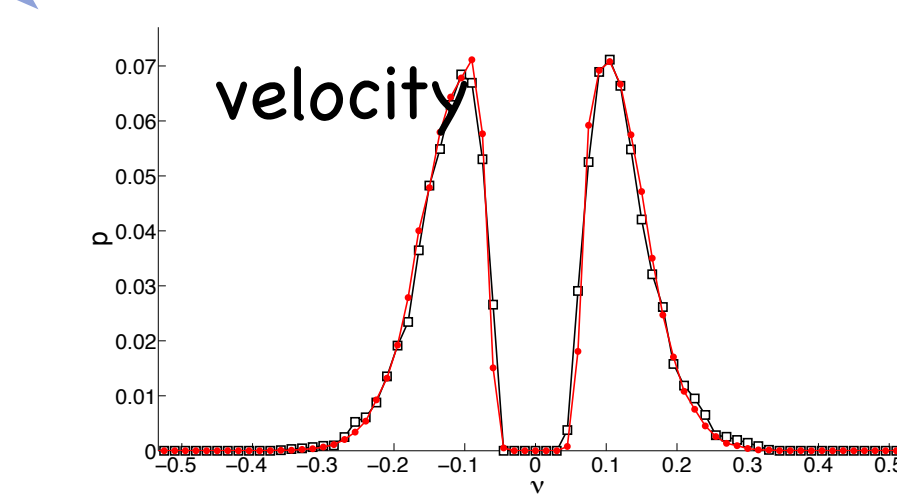
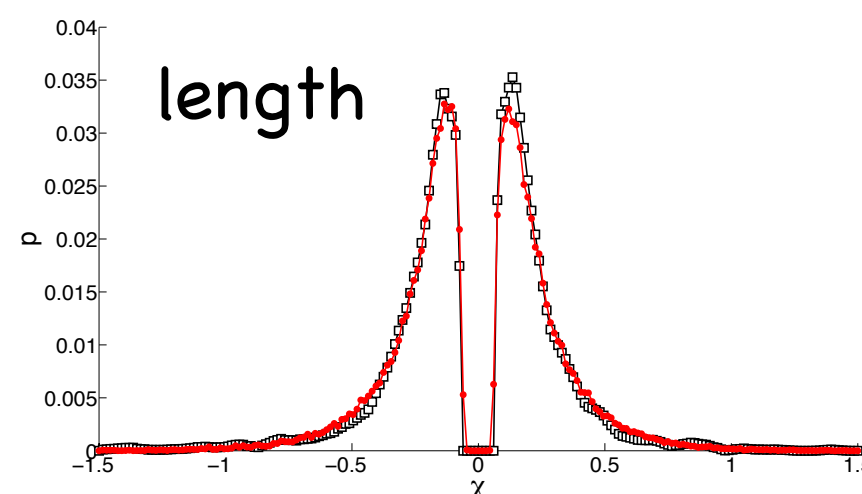
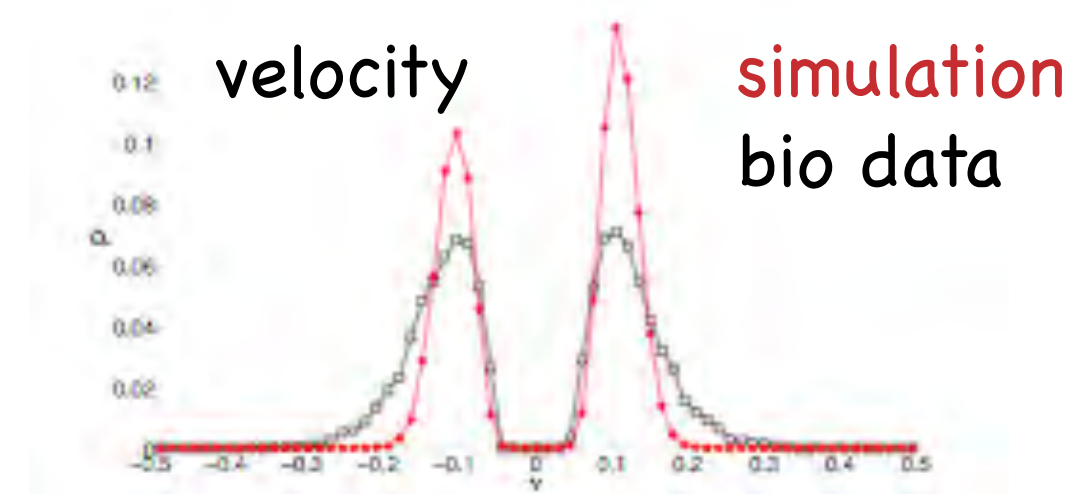
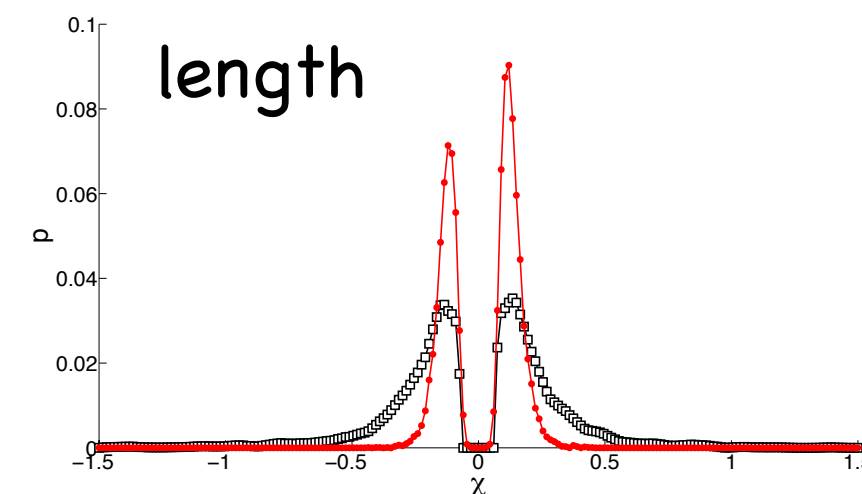
Model for Virus Motion

Dynein (D) / Kinesin (K) :
MOVE - BIND - UNBIND



d_μ, k_μ : displacement rates for dynein and kinesin,
 d_α, d_δ : dynein binding and unbinding rates.

Optimization



- Single motor velocities $\sim 850\text{nm/s}$
- Binding/unbinding rate $\sim 10^{-2} \times$ stepping rate
- High sensitivity on binding/unbinding rates

Model suggests...

Stochastic
/Tug of war

Exclusionary
mechanism

Motor
coordination

dynein

kinesin

cargo

binding site

coordination
complex

microtubule

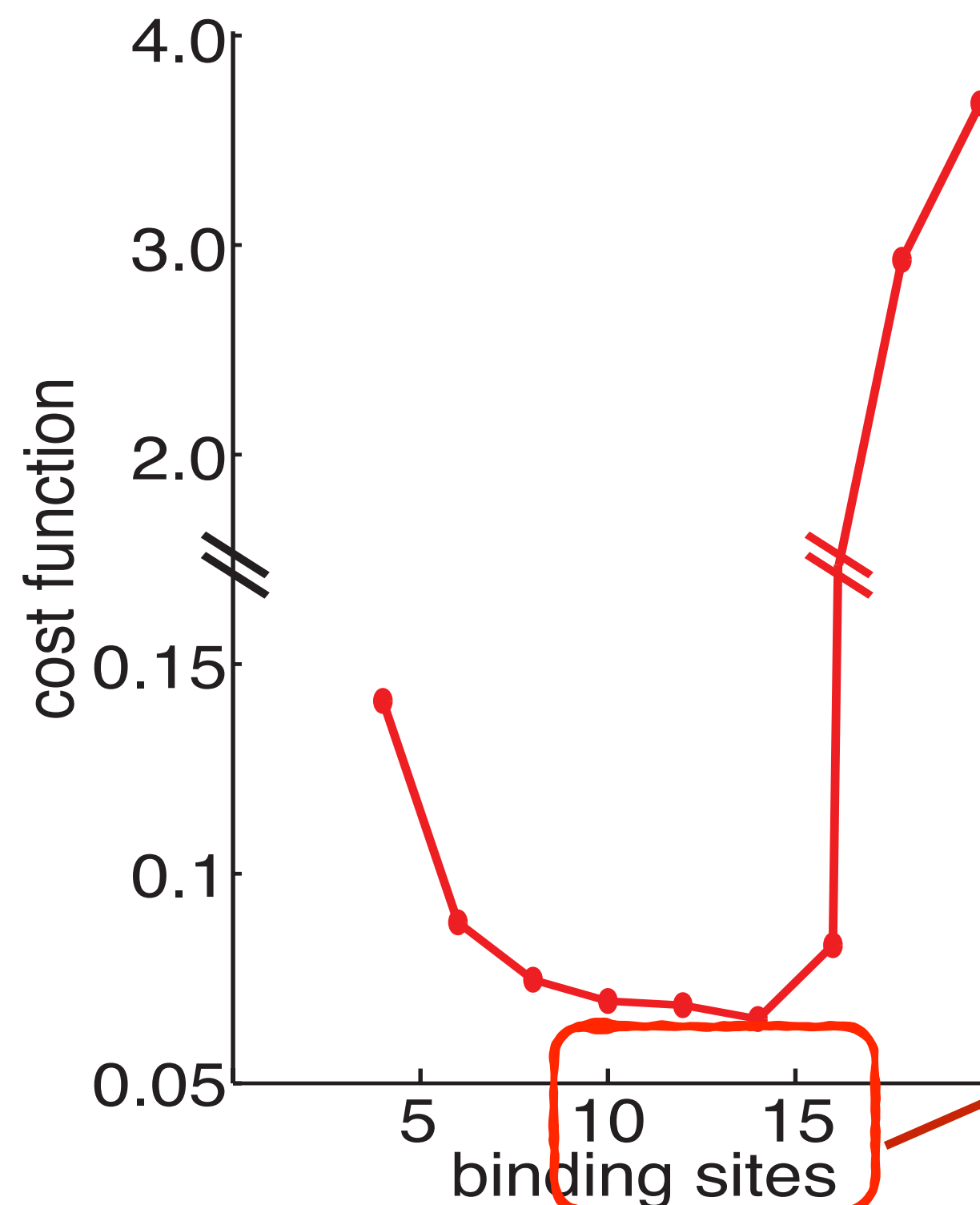
Model predicts an non-coordinated 'tug-of-war'

- Distinct or overlapping binding sites for dynein & kinesin are possible
- k_{on} and k_{off} for dynein and kinesin are lower than expected
- 1-3 motors bound per virus during runs
- a total of 8-14 motor binding sites required

WHERE ARE THE BINDING SITES ?

Virus=90nm (90 nm in diameter) - Microtubule = 25 nm

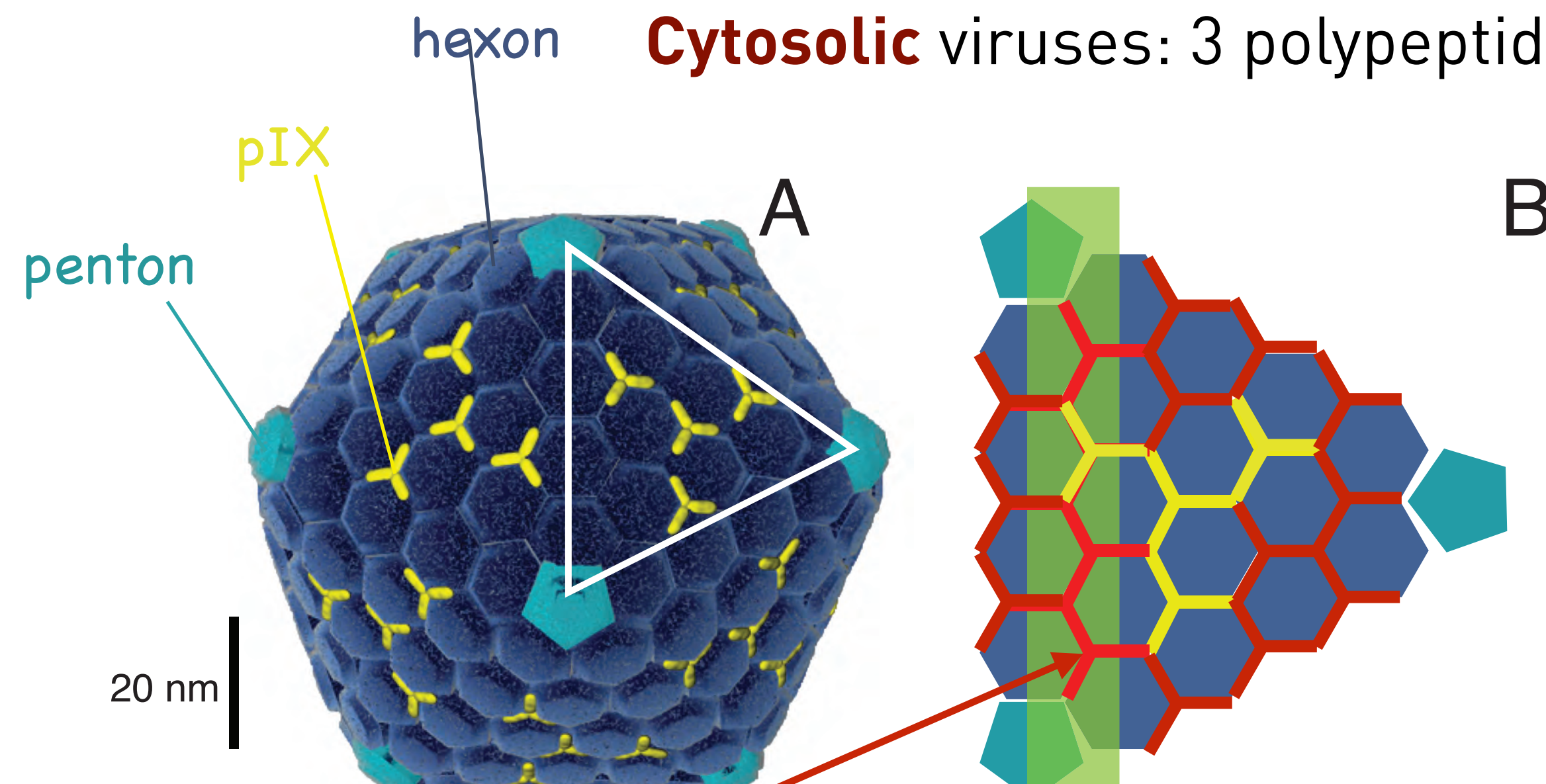
Postulate that the maximum number of microtubule motor-capsid interactions occurs along the edge of a capsid facet, in this case on hexon



Candidate binding sites
1. hexon-hexon interfaces

protein IX

Cytosolic viruses: 3 polypeptides present



Cell Host & Microbe
Article

Adenovirus Transport via Direct Interaction of Cytoplasmic Dynein with the Viral Capsid Hexon Subunit

K. Helen Bremner,¹ Julian Scherer,^{1,3} Julie Yi,^{1,3} Michael Vershinin,^{2,3} Steven P. Gross,² and Richard B. Vallee^{1,*}

¹Department of Pathology and Cell Biology, Columbia University, New York, NY 10032, USA

²Department of Developmental and Cell Biology, University of California at Irvine, Irvine, CA 92697, USA

³These authors contributed equally to this work

*Correspondence: rv2025@columbia.edu

DOI 10.1016/j.chom.2009.11.006

CLASSICAL and EMPIRICAL KNOWLEDGE

- **Precise** predictions with explanations
- Few and **expensive** data/observations.
- **Possibly not “useful”** for applications

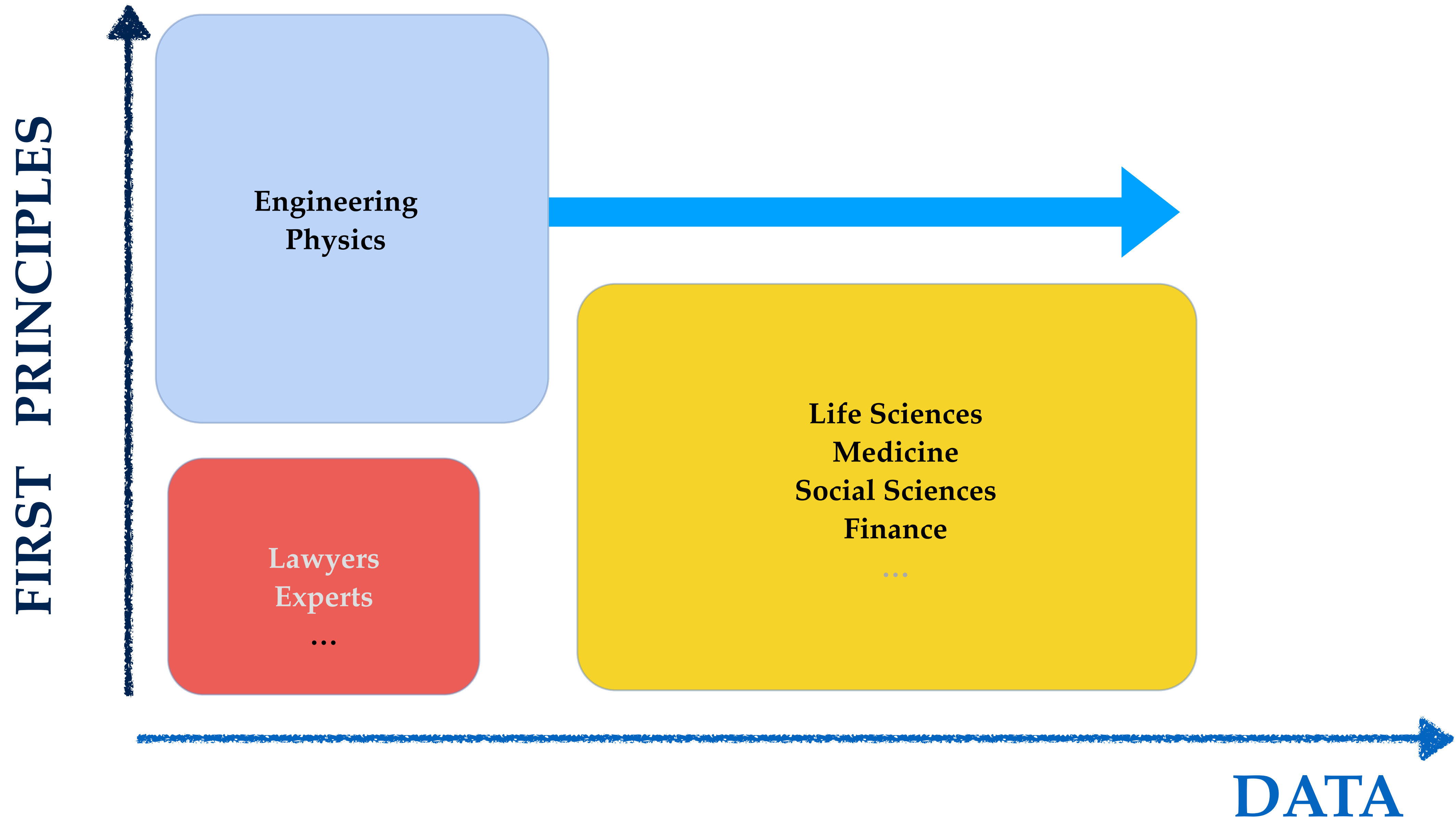
C
O
M
P
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T
E
R

- Empirical Designs/**Statistical** predictions
- Relies on “**inexpensive**” data/observations
- **Practical utility** for a given application

CAUSALITY & HEURISTICS

IMPERFECTIONS & UNCERTAINTY

SOLVING PROBLEMS

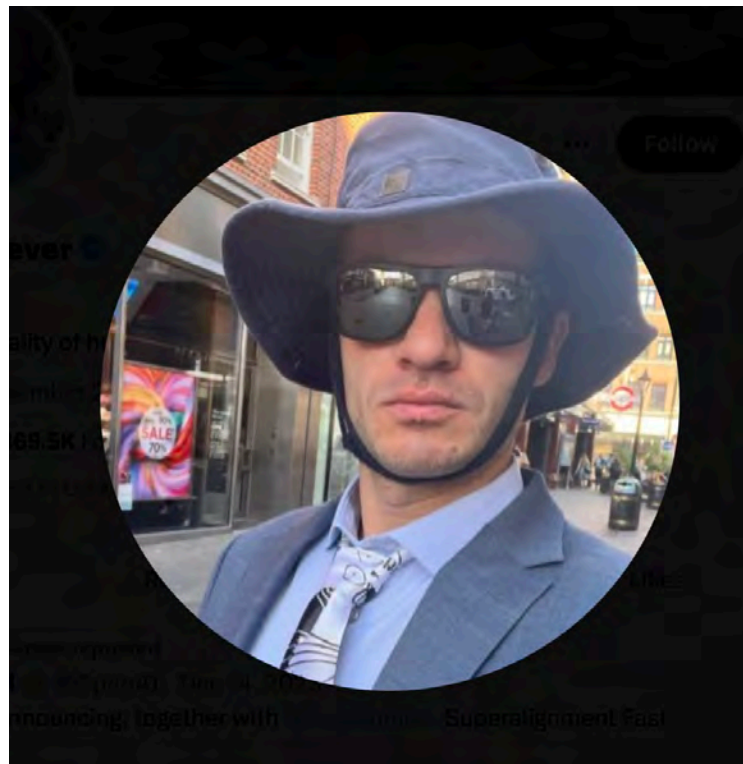


How to solve hard problems?

Use lots of training data.

And a big deep neural network.

And success is the only possible outcome.



Ilya Sutskever (2015),
co-founder of OpenAI

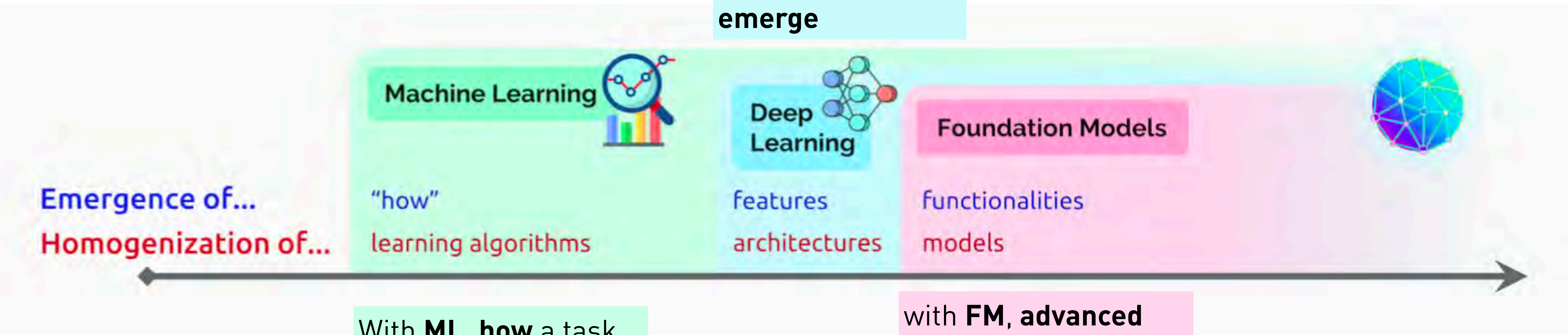
FOUNDATIONAL MODELS

Foundation models are AI neural networks trained on massive unlabeled datasets to handle a wide variety of jobs from translating text to analyzing medical images.

Bommasani, Rishi, et al. "On the opportunities and risks of foundation models." *arXiv preprint arXiv:2108.07258* (2021)

DL homogenizes model architectures

With **DL**, the **high-level features** used for prediction **emerge**

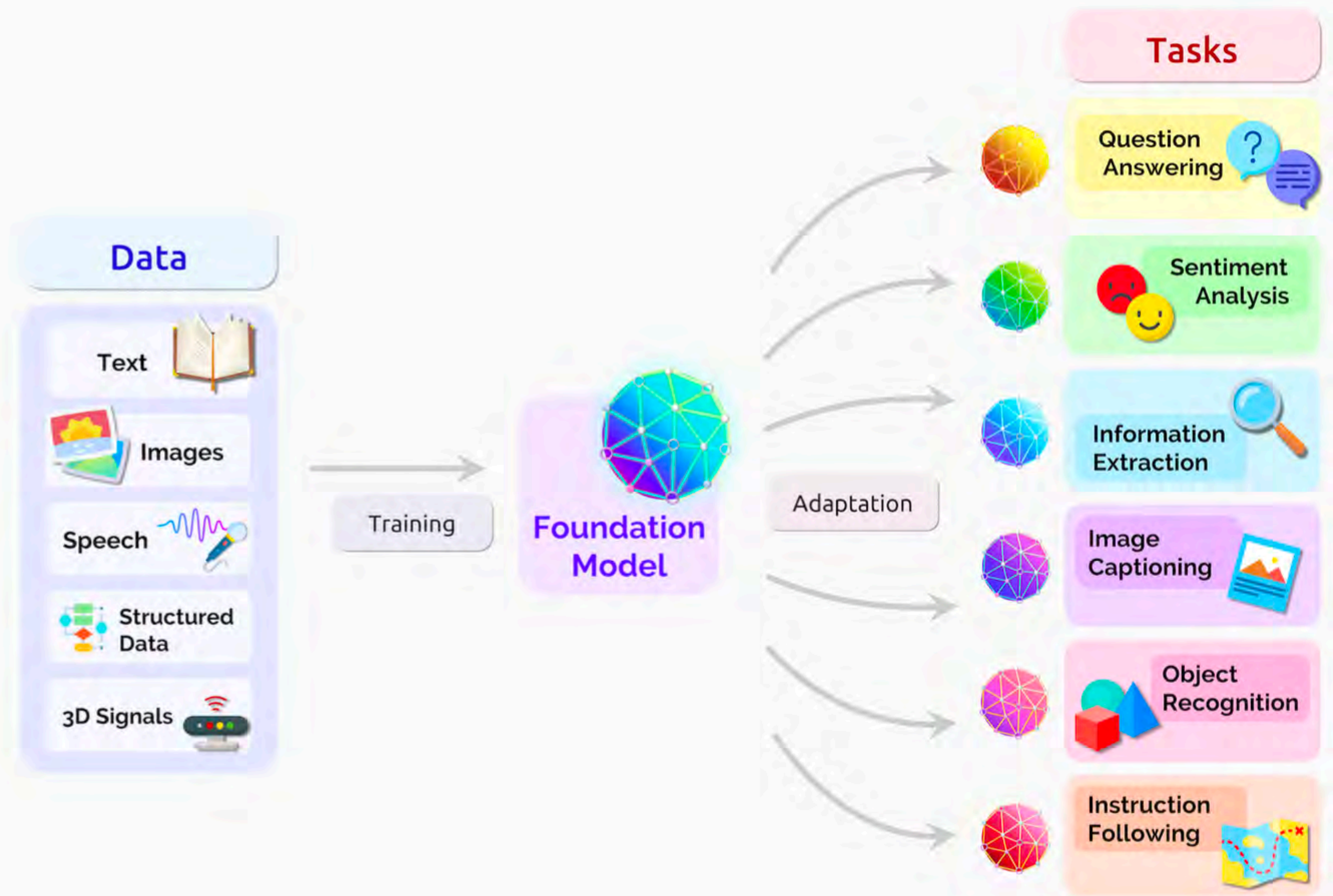


With **ML**, **how** a task is performed **emerges** from examples

ML homogenizes learning algorithms

with **FM**, **advanced functionalities** such as in-context learning **emerge**.

FM homogenizes the model itself (e.g., GPT-3)



EMERGENCY

FIRST PRINCIPLES

EQUATION

+

CODE

+

PEOPLE



SCIENCE ADVANCES | RESEARCH ARTICLE

PHYSICS

Computing foaming flows across scales: From breaking waves to microfluidics

Petr Karnakov^{1,2}, Sergey Litvinov¹, Petros Koumoutsakos^{1,2*}

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International license.

HOMOGEN IZATION

PARTICLES

+

INTERACTIONS

PARTICLES & NEWTON'S LAWS

P. Koumoutsakos, Multiscale flow simulations using particles, *Ann. Rev. Fluid Mech.*, 2005

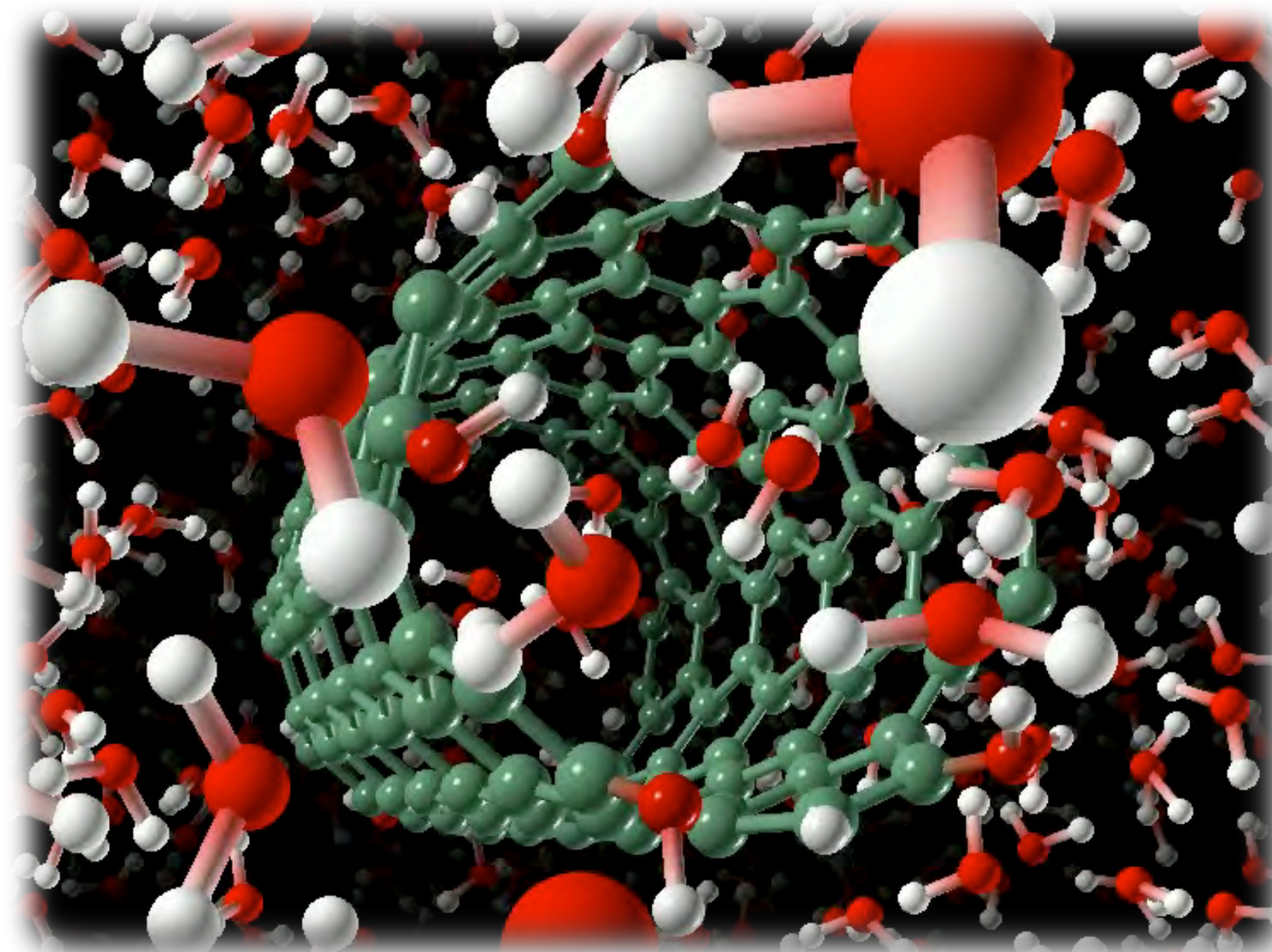
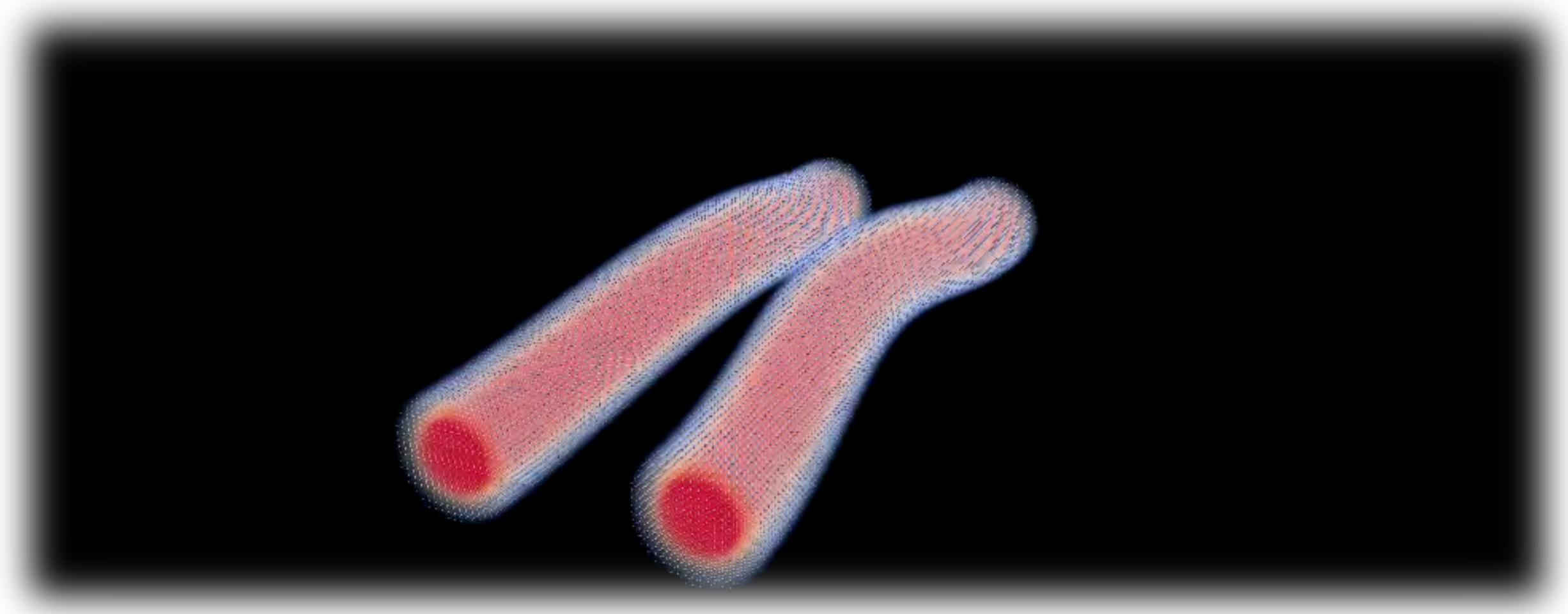
Vortex Methods, SPH

$$\rho_p \frac{D\mathbf{u}_p}{Dt} = (\nabla \cdot \sigma)_p$$

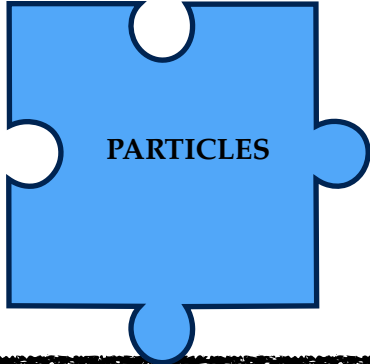
$$\frac{d\mathbf{x}_p}{dt} = \mathbf{u}_p$$

$$m \frac{d\mathbf{u}_p}{dt} = F_p$$

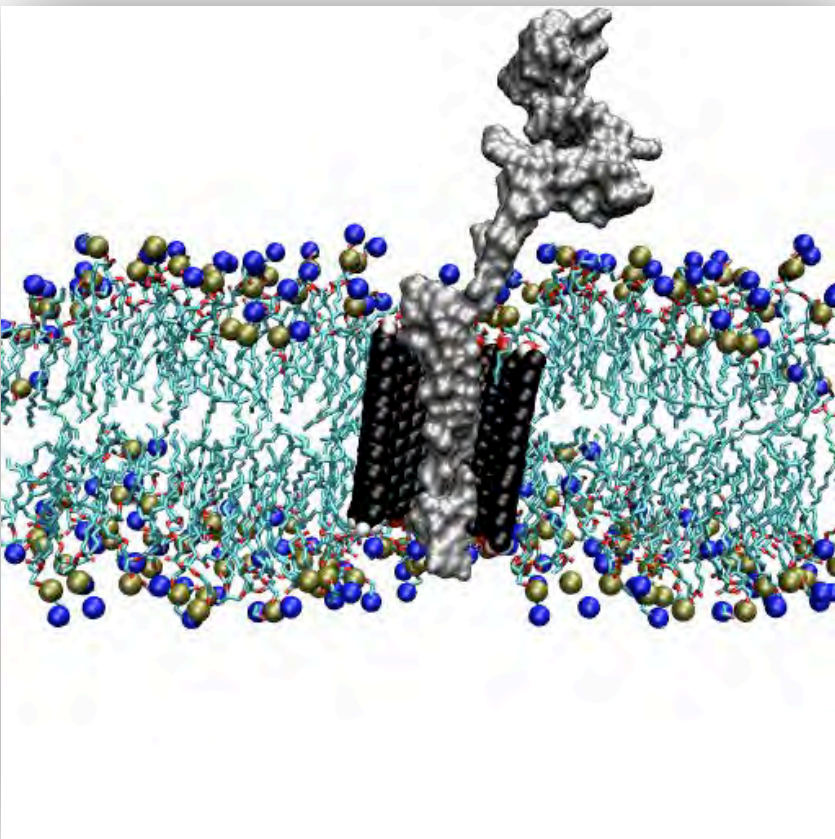
MD, DPD, CGMD



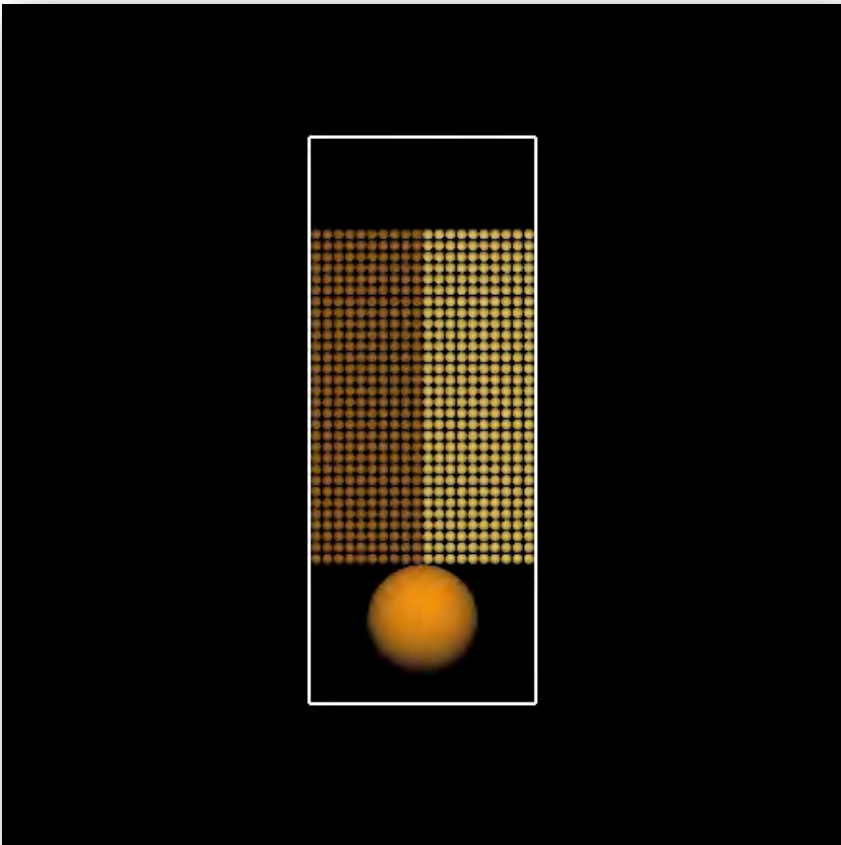
SIMULATIONS USING PARTICLES @ CSE LAB



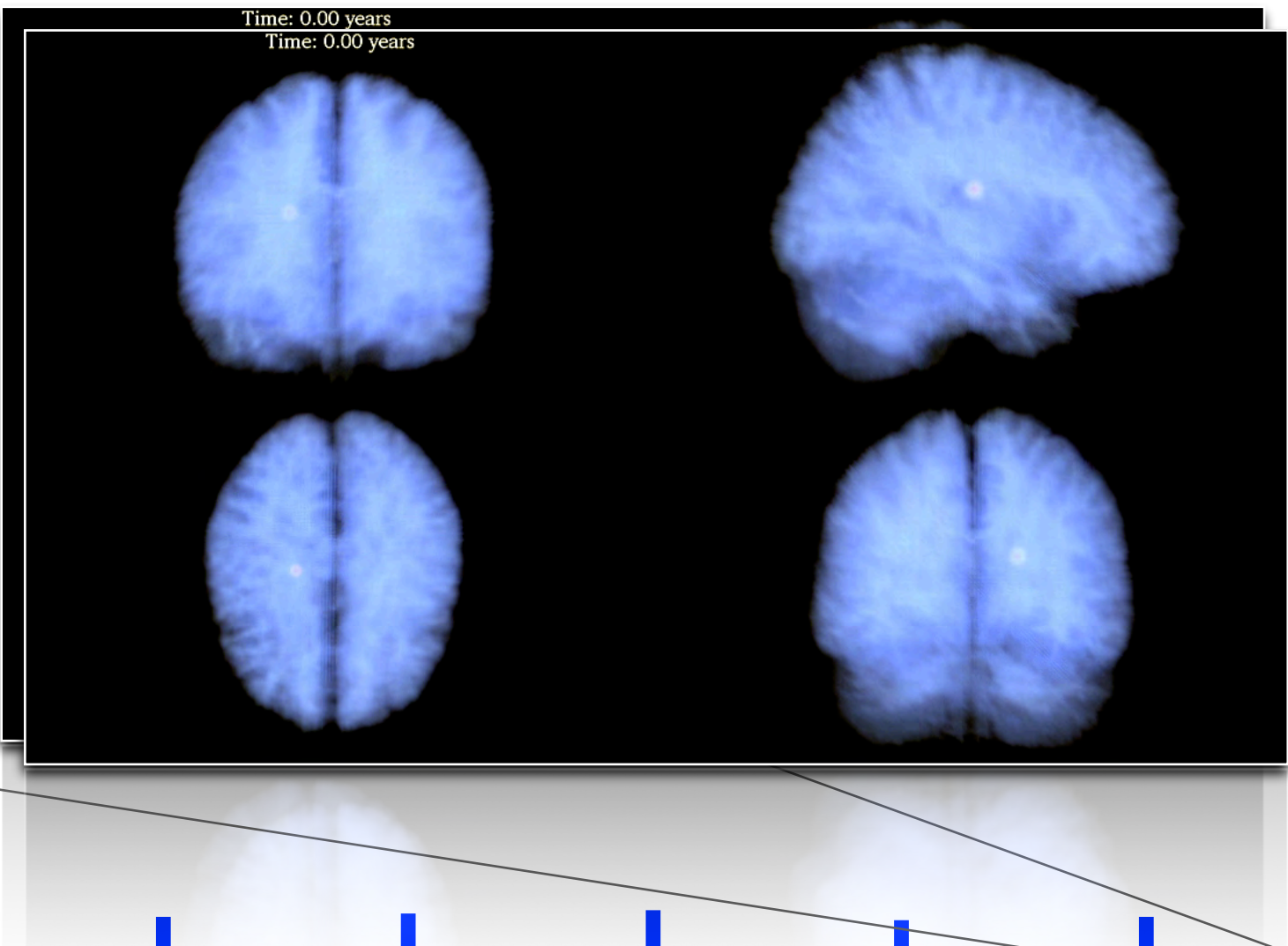
RNA Translocation



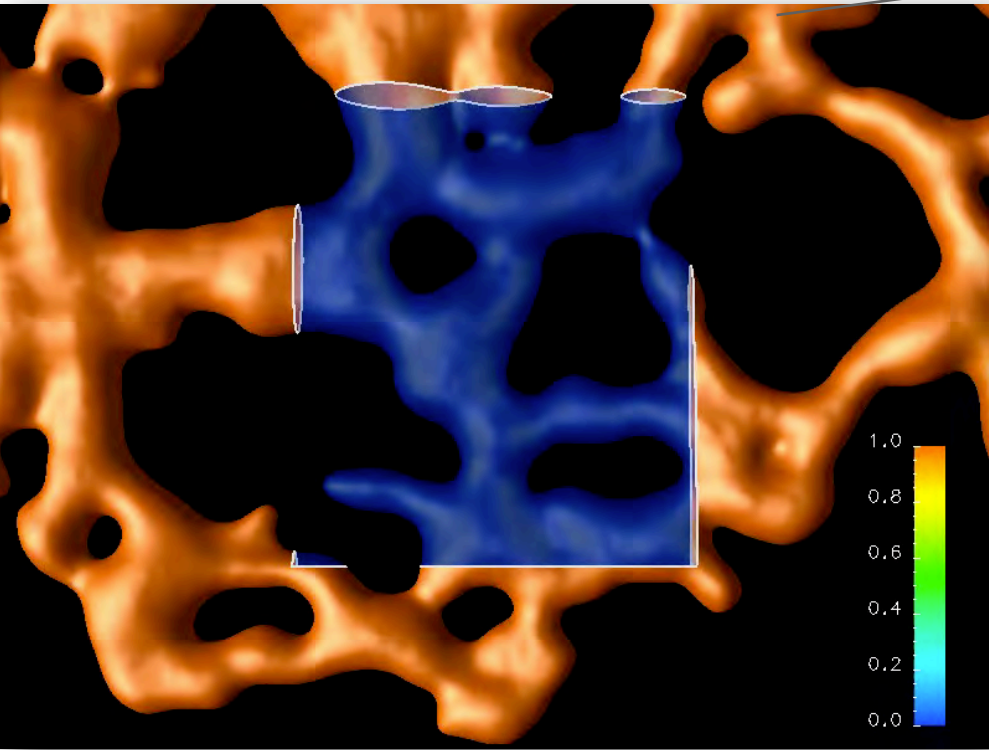
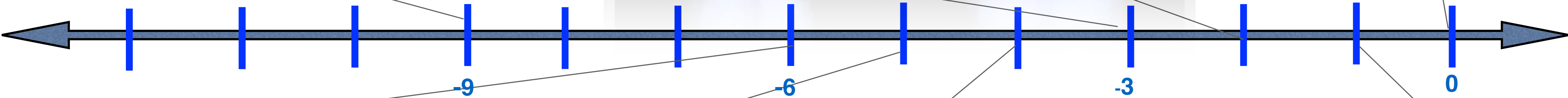
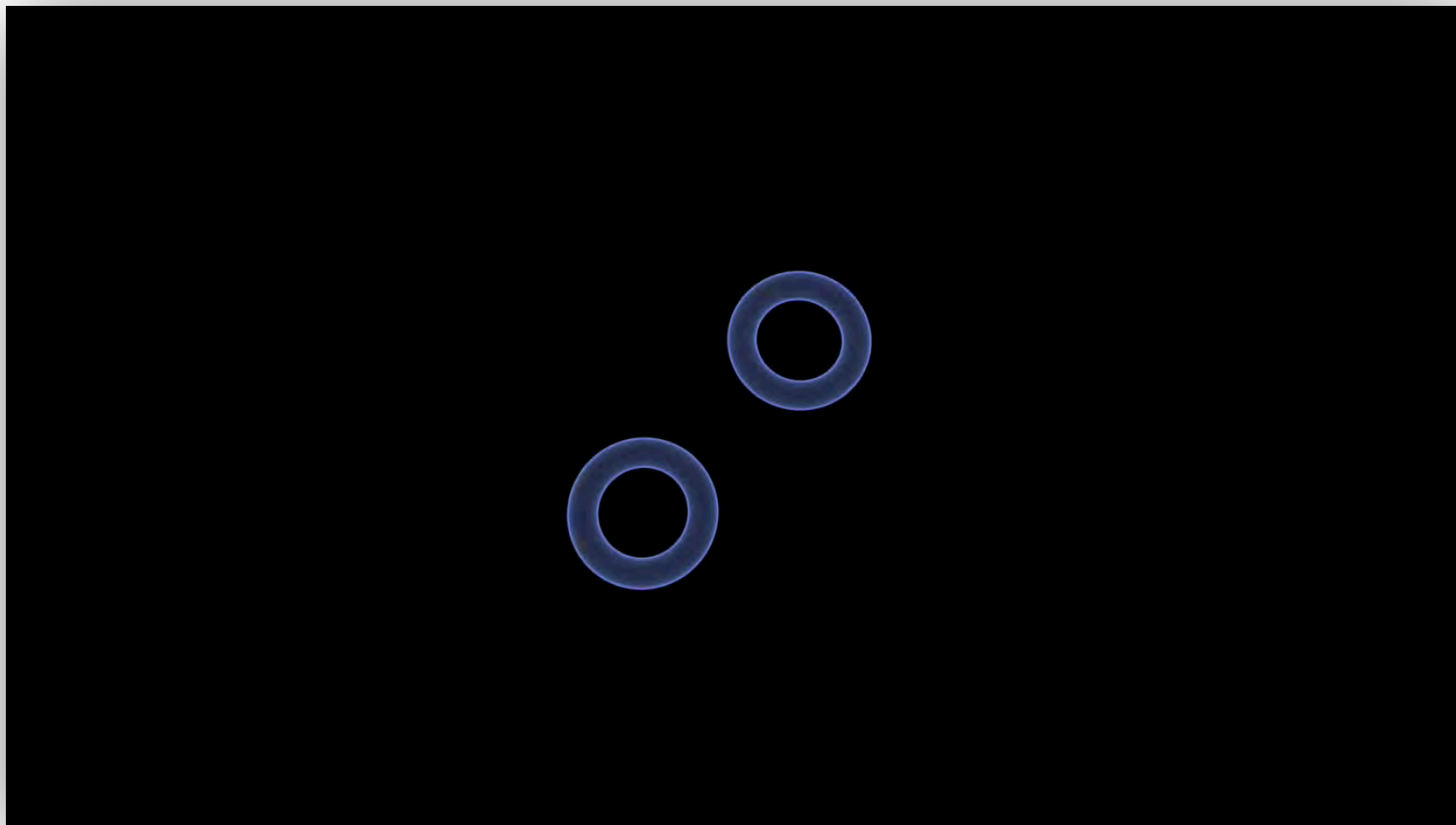
Granular Materials



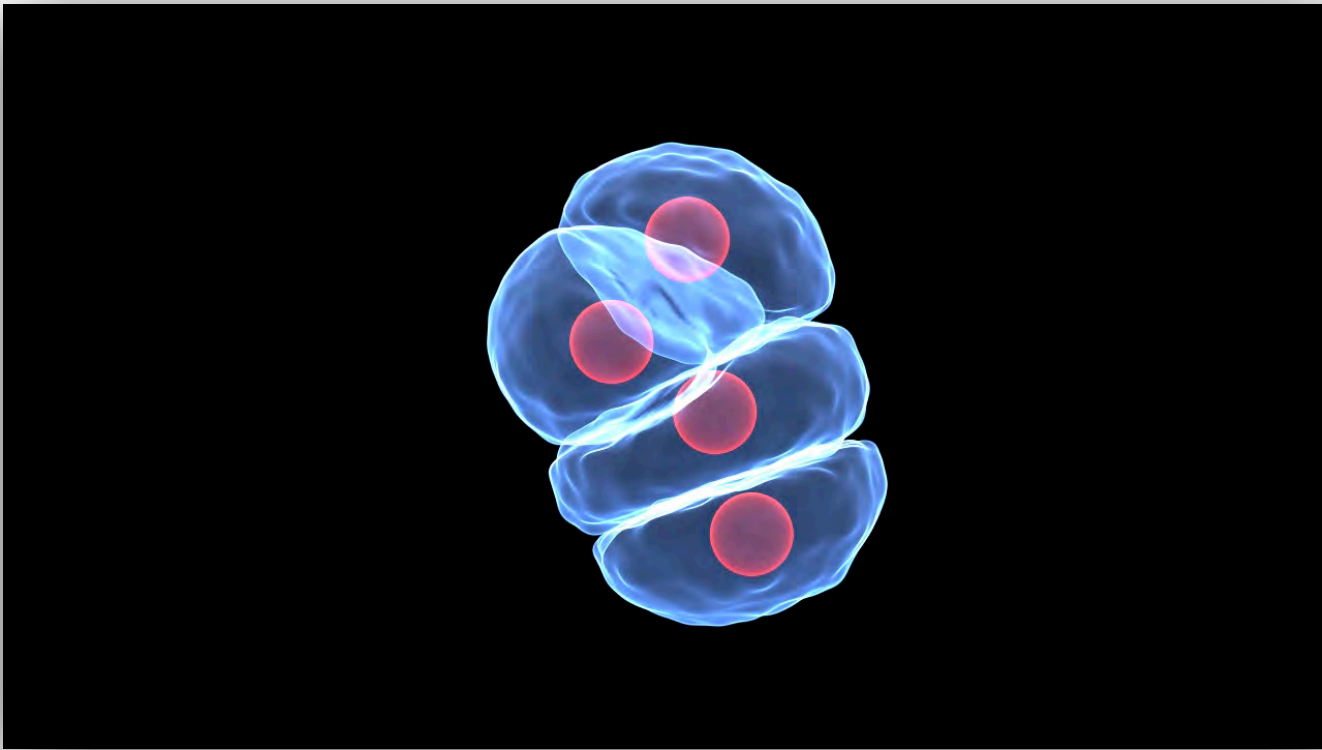
Tumor Modeling



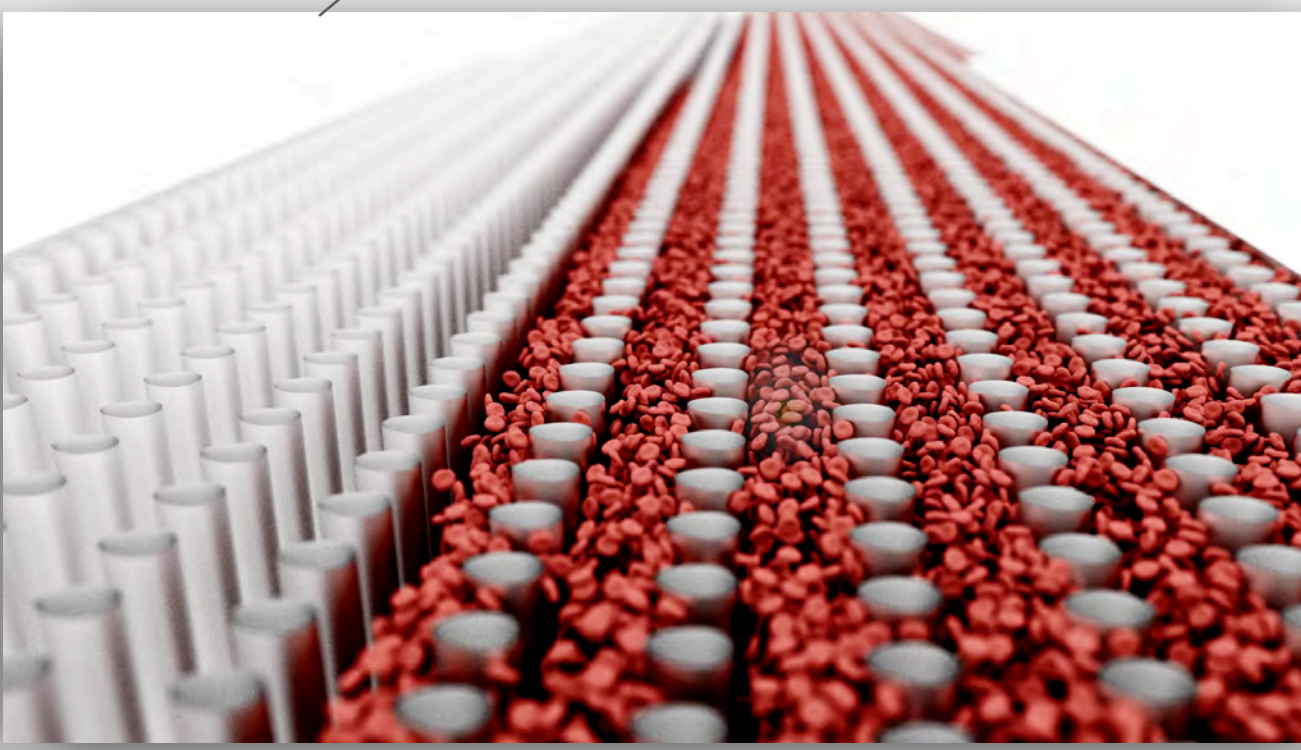
Vortex Rings



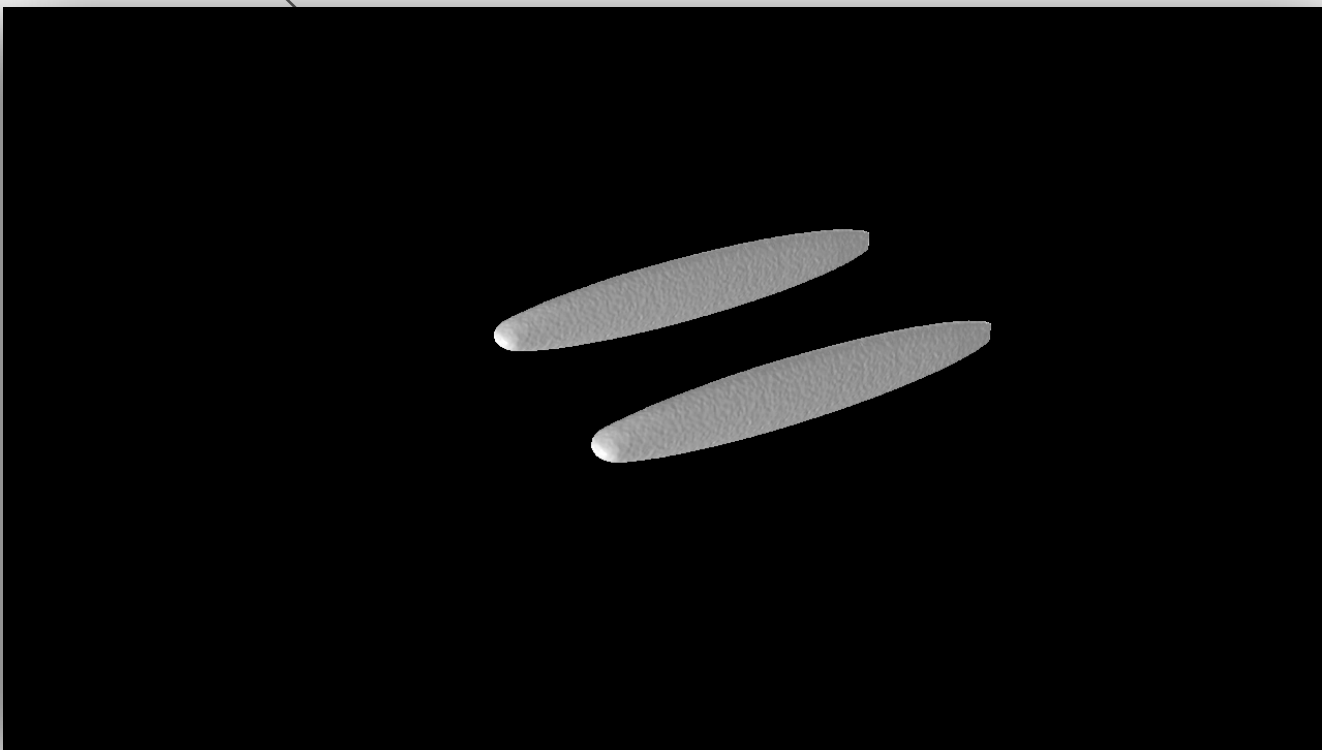
Diffusion in/on Cell Organelles



Cell Modeling

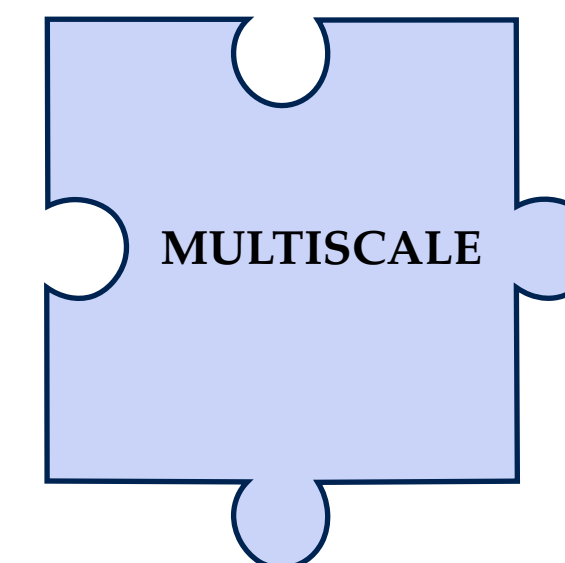
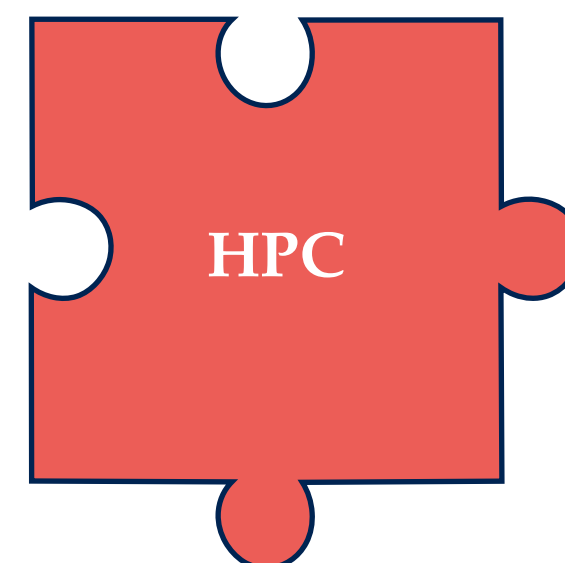
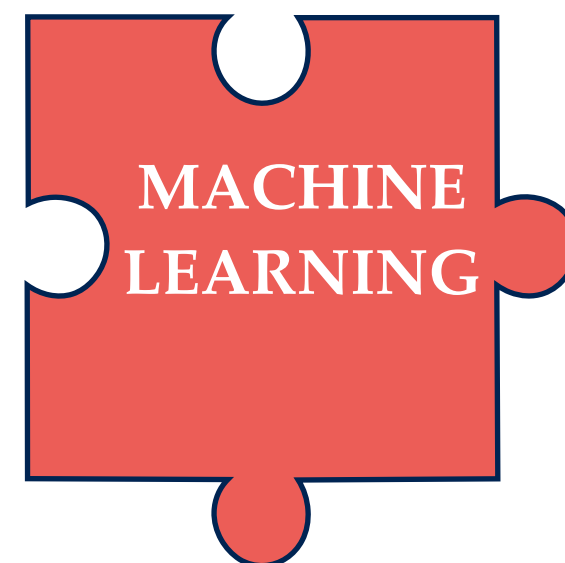
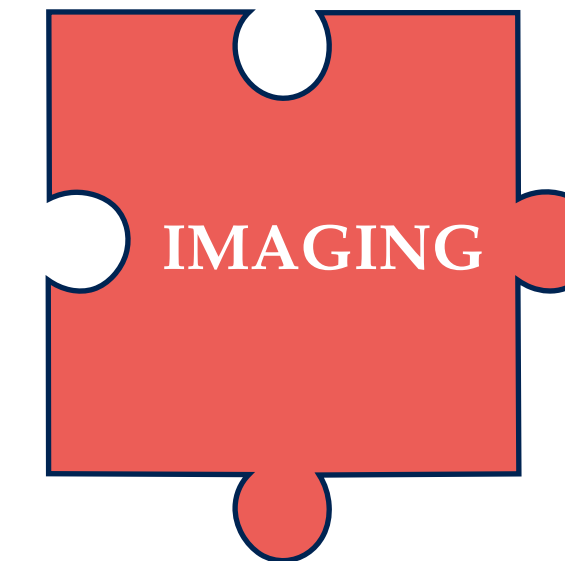
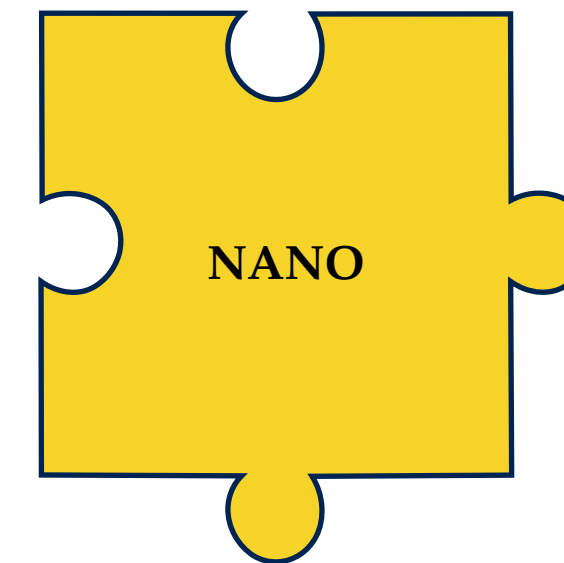
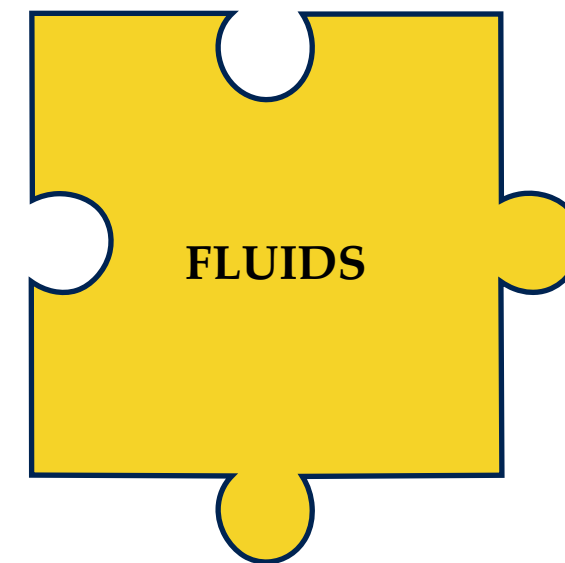
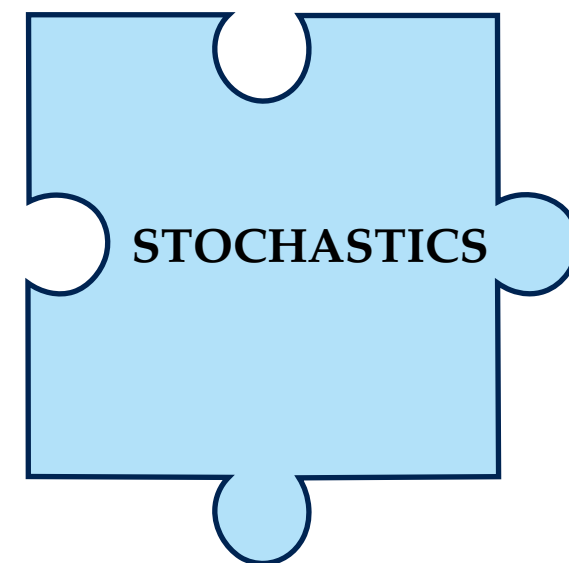
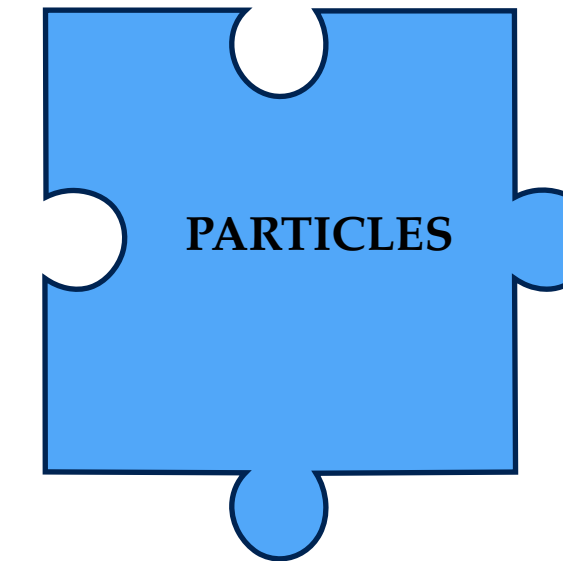
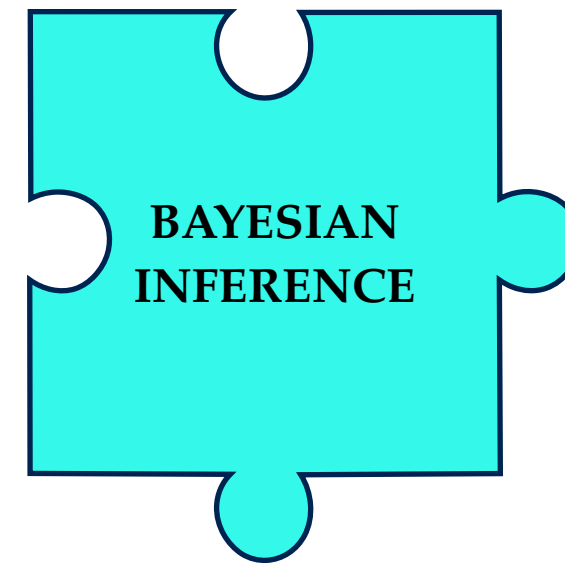
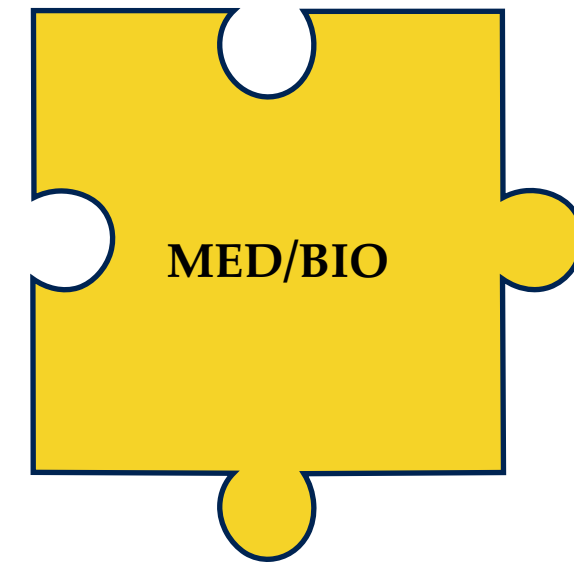


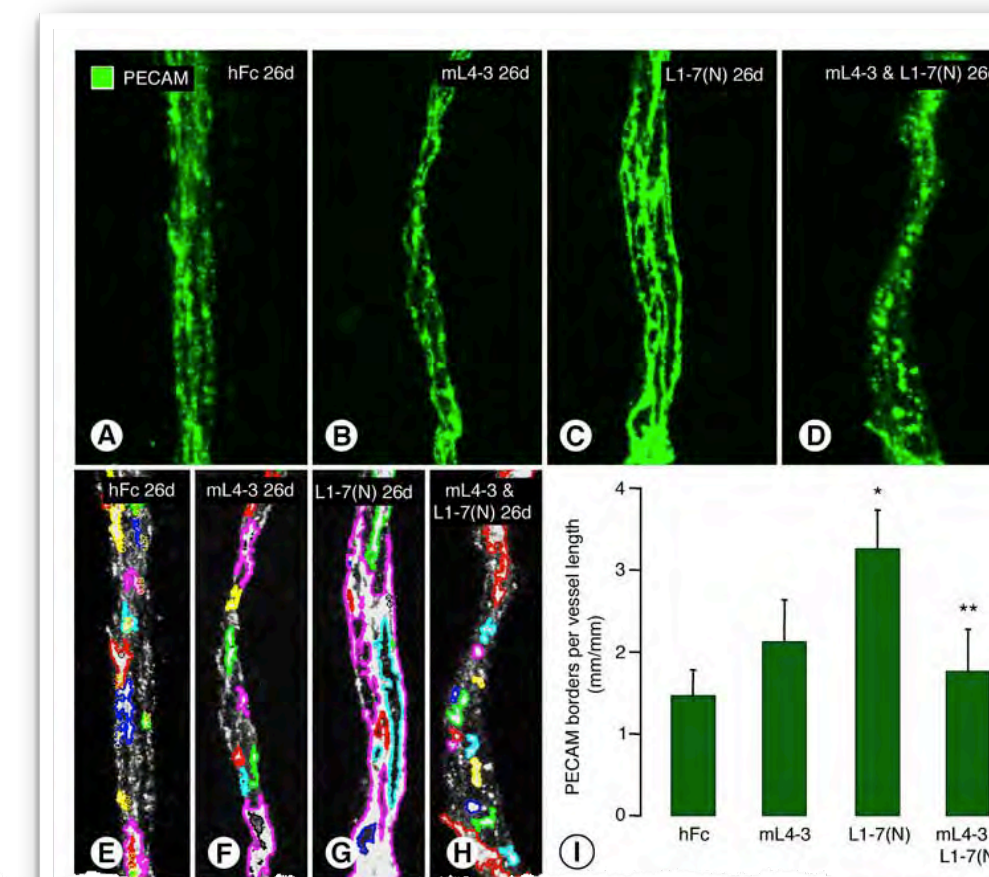
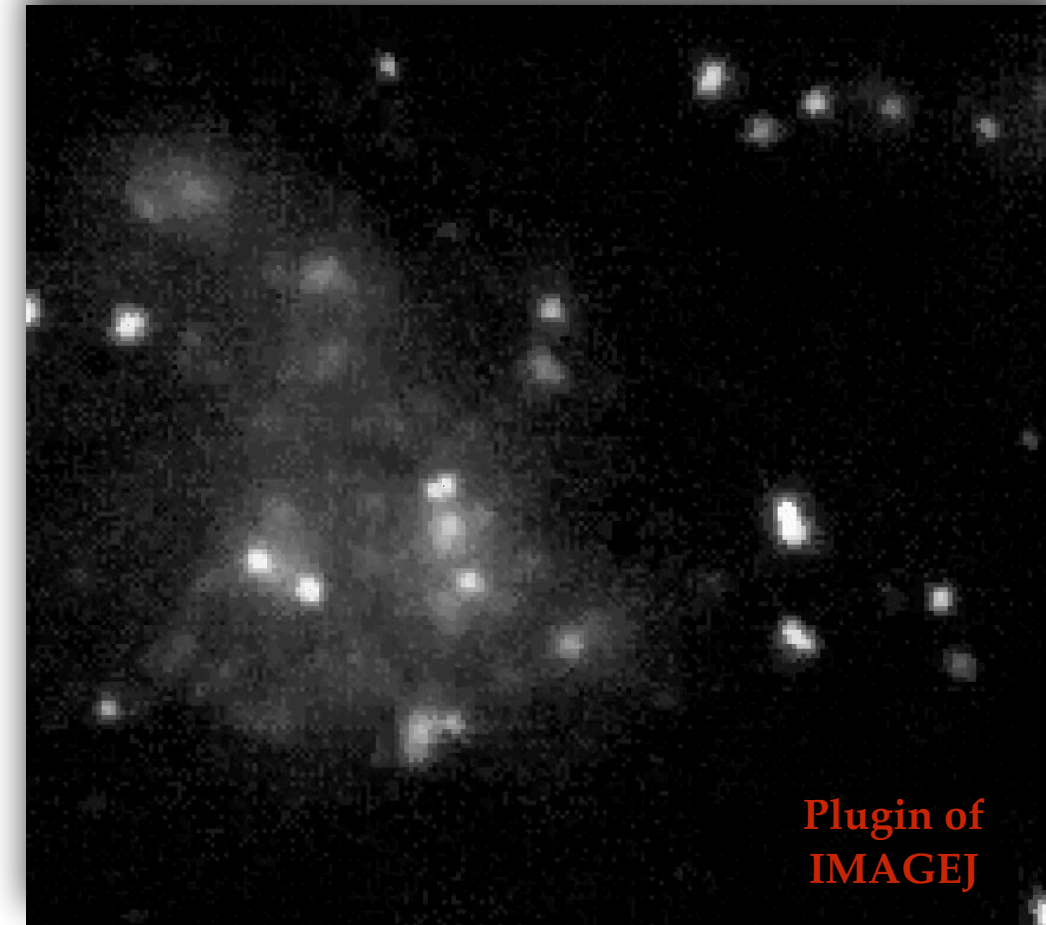
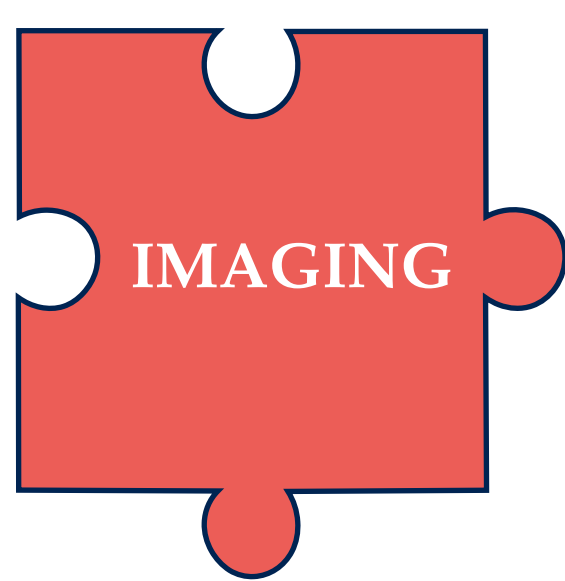
μ-fluidics



Swimming

RESEARCH at the CSE Lab





Amgen Announces Top-Line Results Of Phase 3 Trebananib (AMG 386) TRINOVA-1 Trial In Recurrent Ovarian Cancer

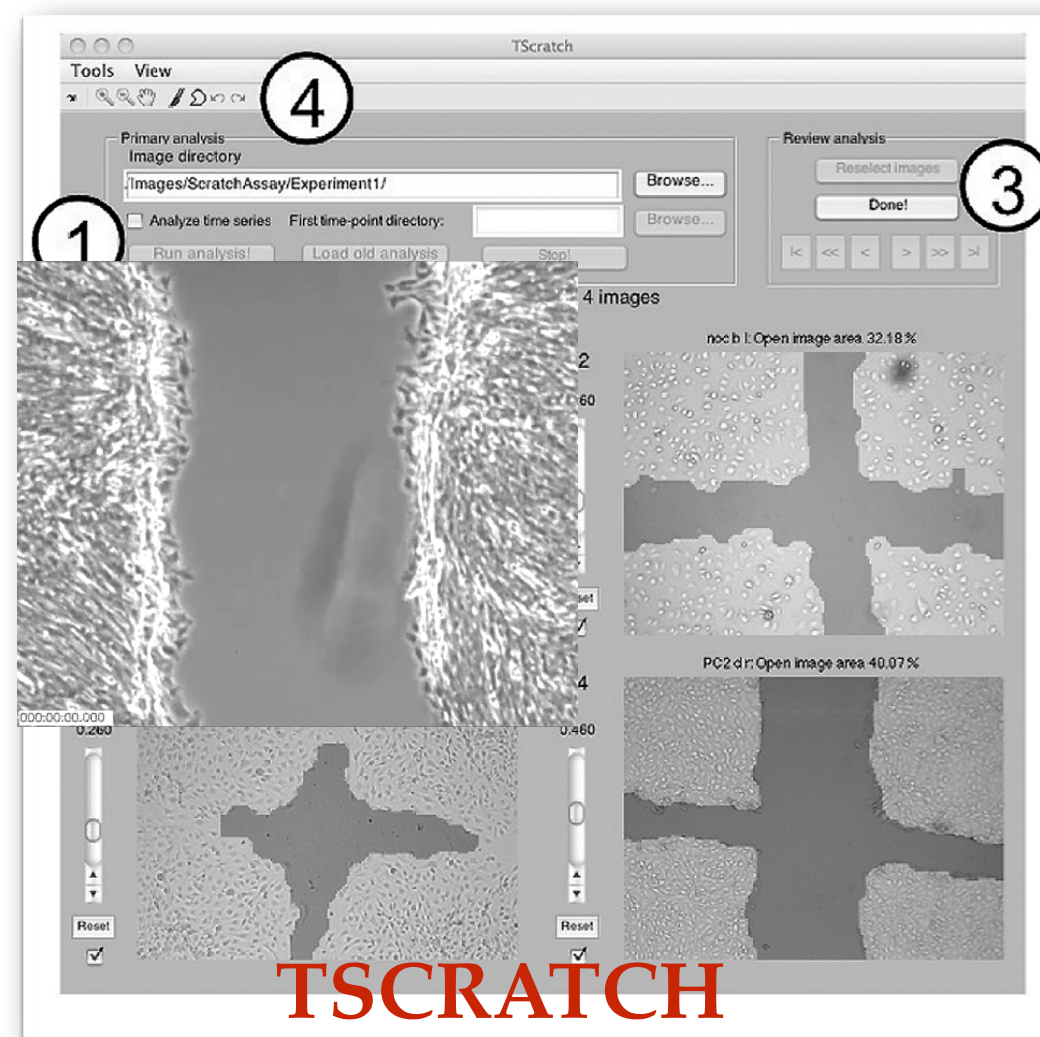
June 12, 2013 | By Jennifer Levin

Amgen Announces Top-Line Results Of Phase 3 Trebananib (AMG 386) TRINOVA-1 Trial In recurrent Ovarian Cancer

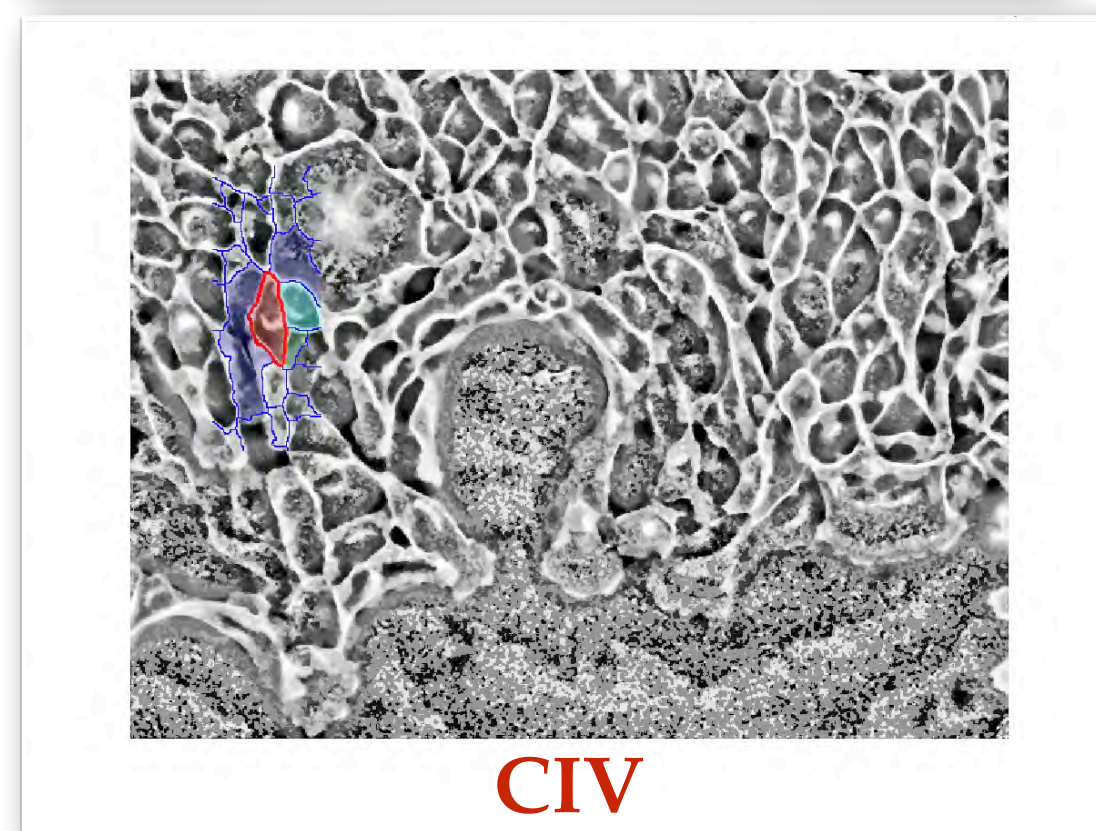
THOUSAND OAKS, Calif., June 12, 2013 /PRNewswire/ -- Amgen (NASDAQ: AMGN) today announced that the Phase 3 TRINOVA-1 trial evaluating trebananib plus paclitaxel versus placebo plus paclitaxel in recurrent ovarian cancer met its primary endpoint of progression-free survival (PFS). A statistically significant difference was observed in PFS with a 34 percent reduction in the risk of disease progression or death (HR = 0.66, 95 percent CI, 0.57-0.77).

Figure 4

CurvletUtils



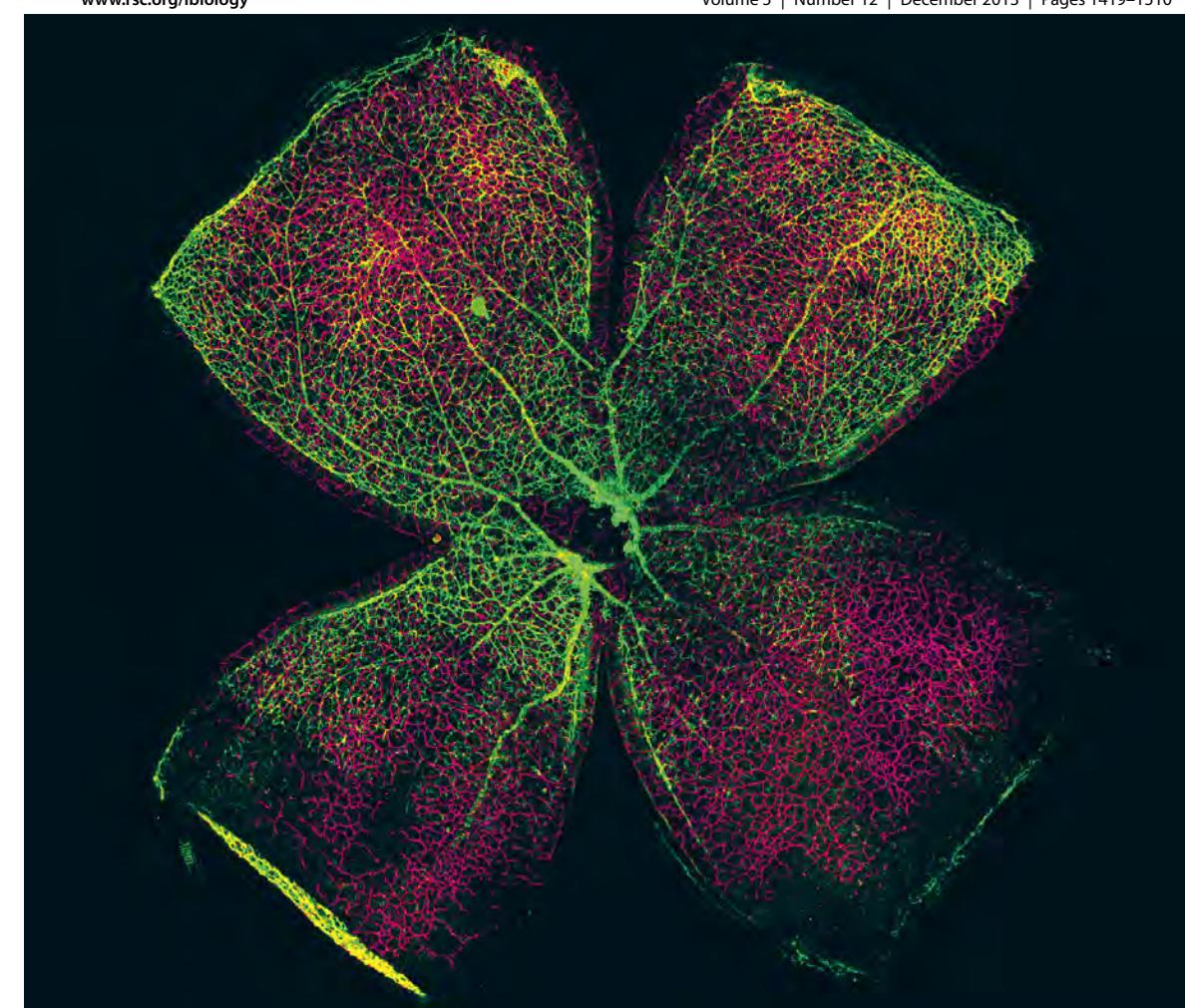
TSCRATCH



Integrative Biology

Interdisciplinary approaches for molecular and cellular life sciences

www.rsc.org/ibiology Volume 5 | Number 12 | December 2013 | Pages 1419-1510

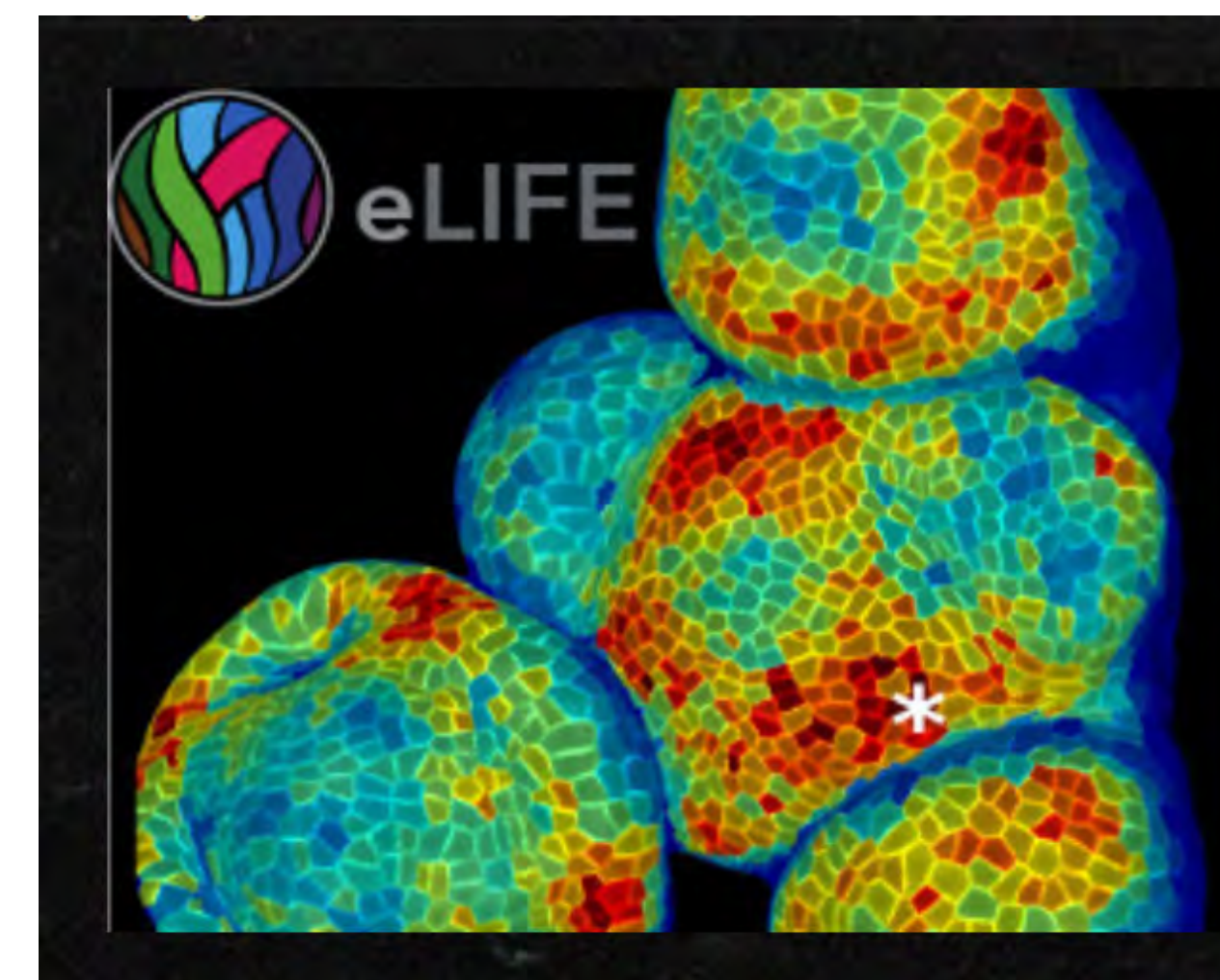


RSCPublishing

PAPER
Petros Koumoutsakos, M. Luisa Iruela-Arispe et al.
The mouse retina in 3D: quantification of vascular growth and remodeling



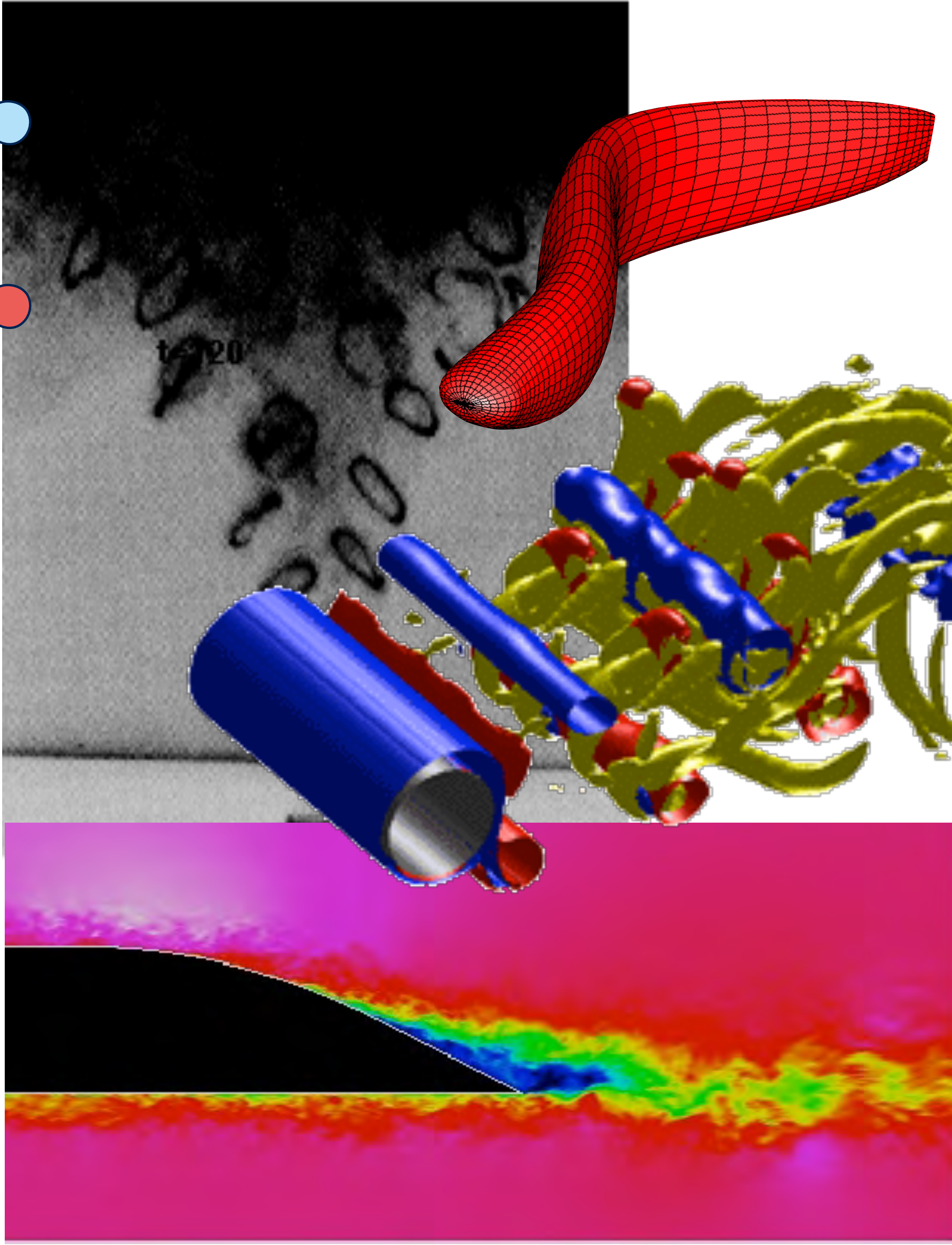
1757-9694(2013)5:12;1-F



MorphographX

STOCHASTICS

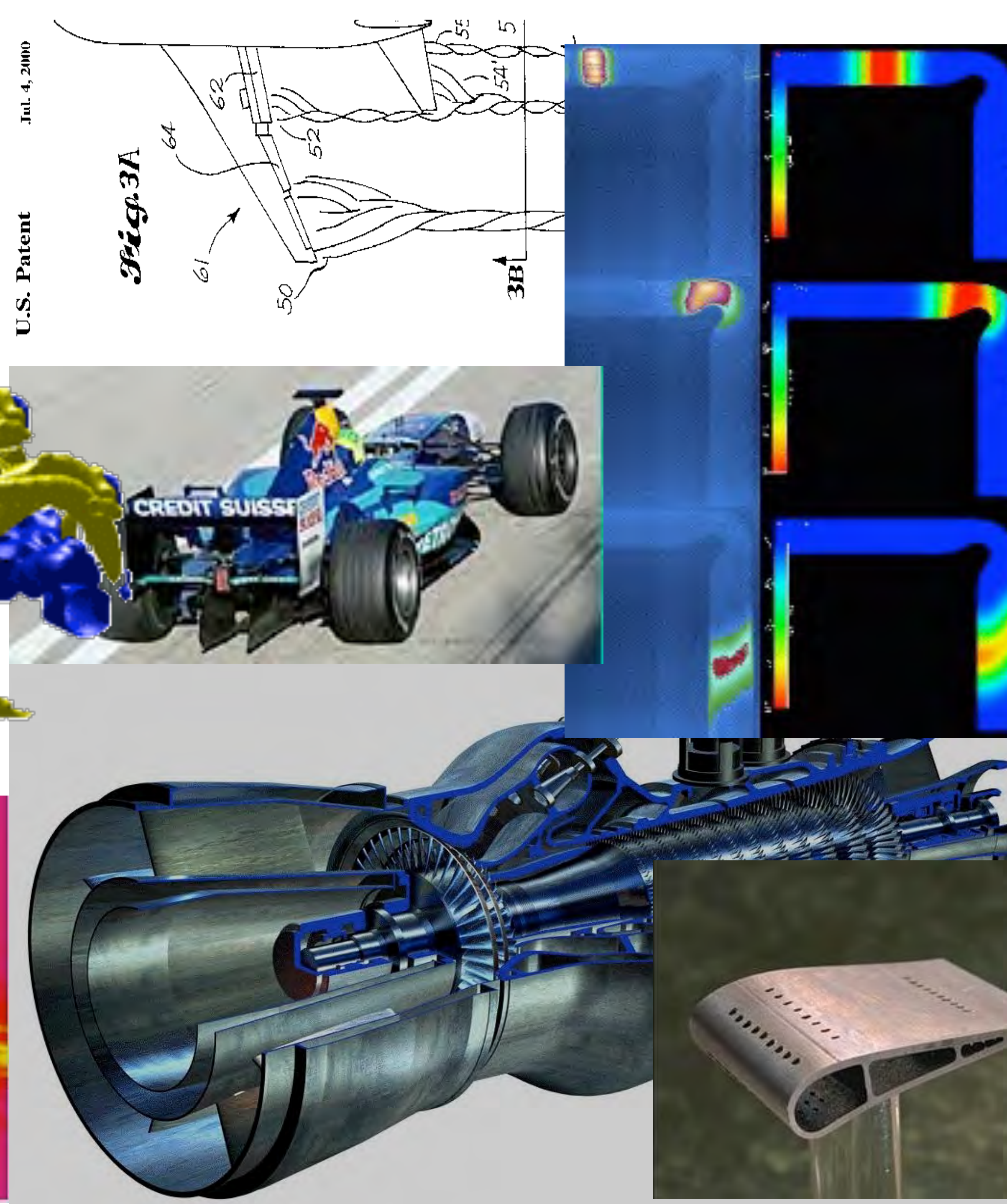
MACHINE
LEARNING

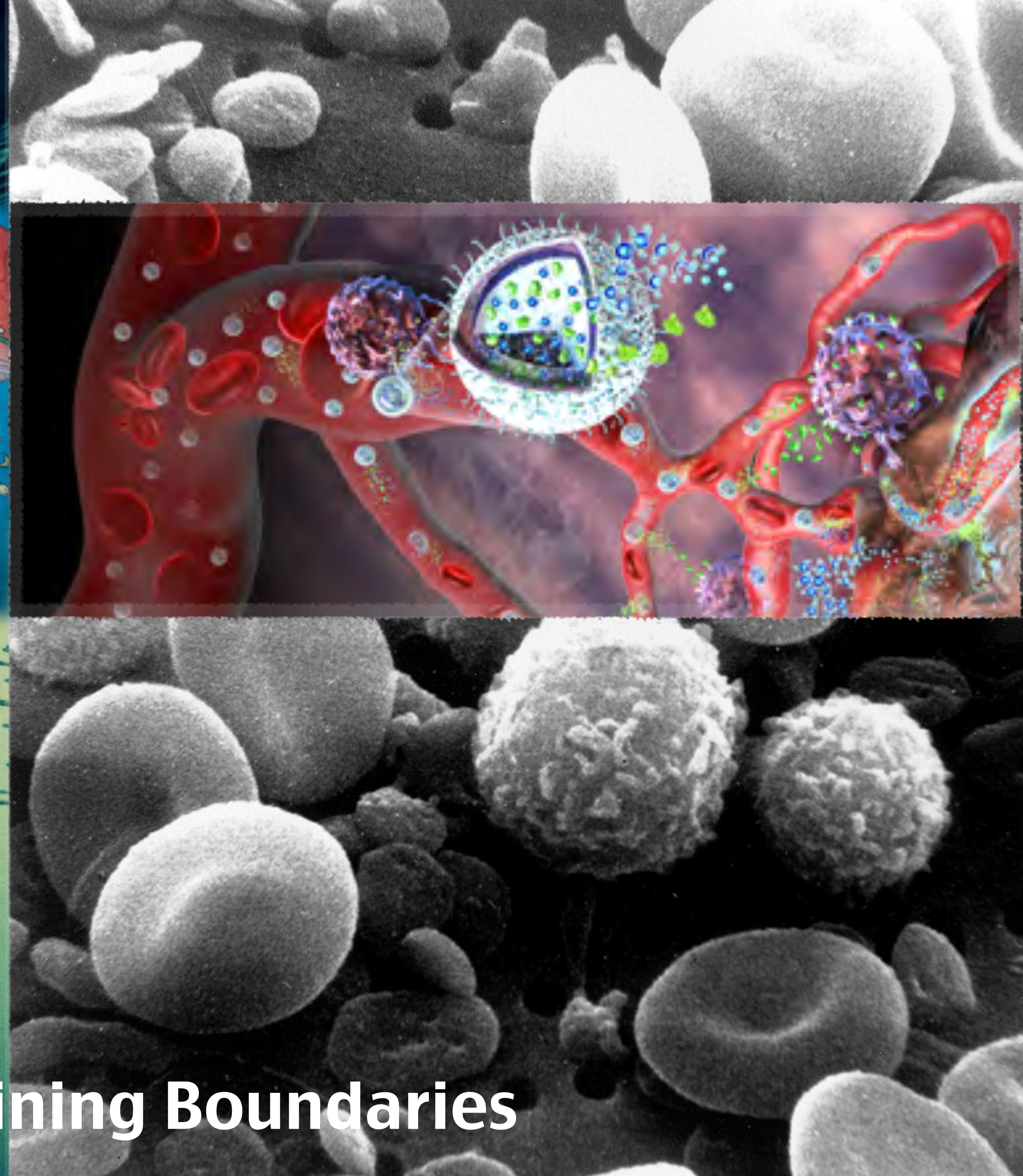


U.S. Patent

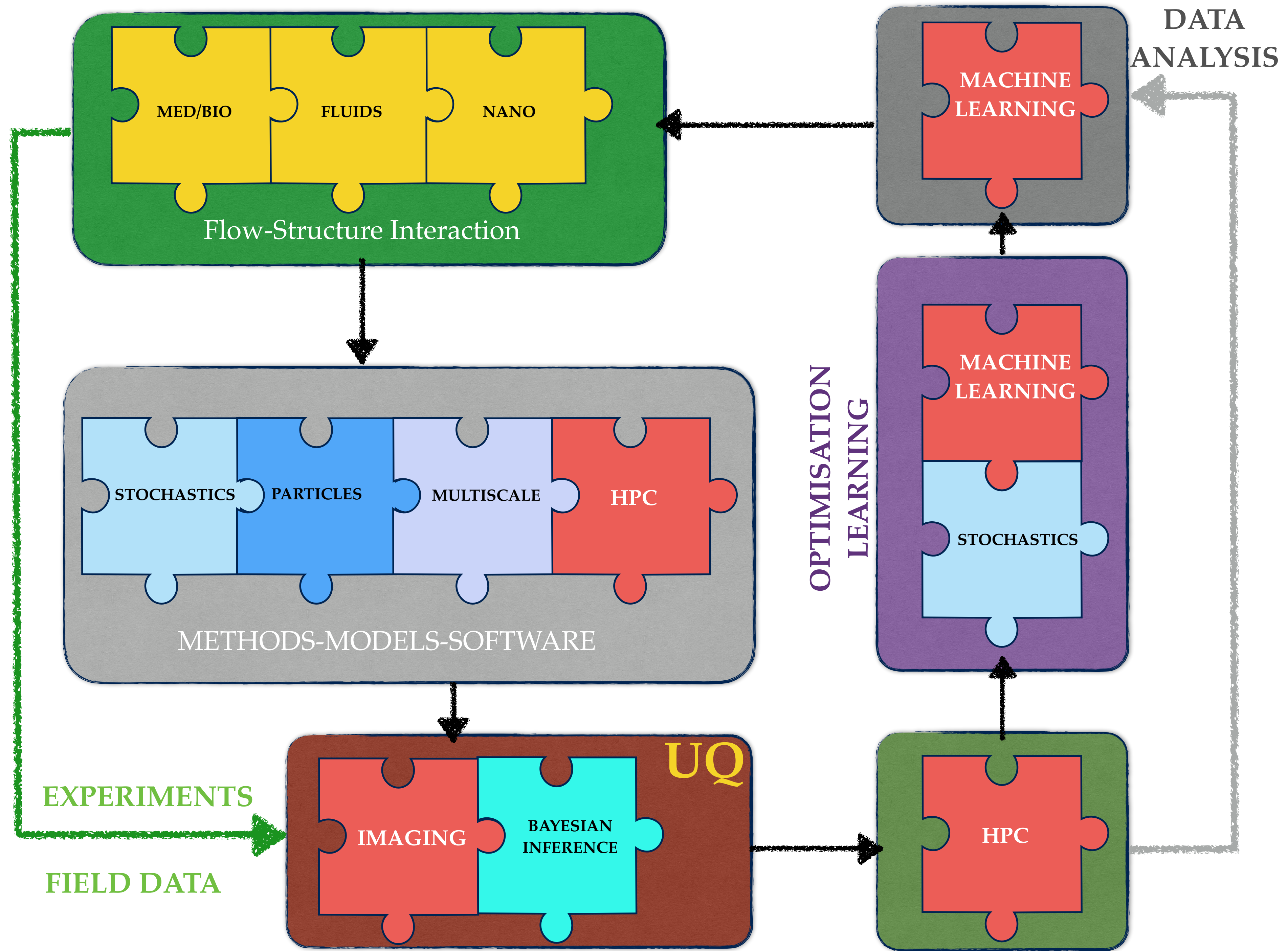
Jul. 4, 2000

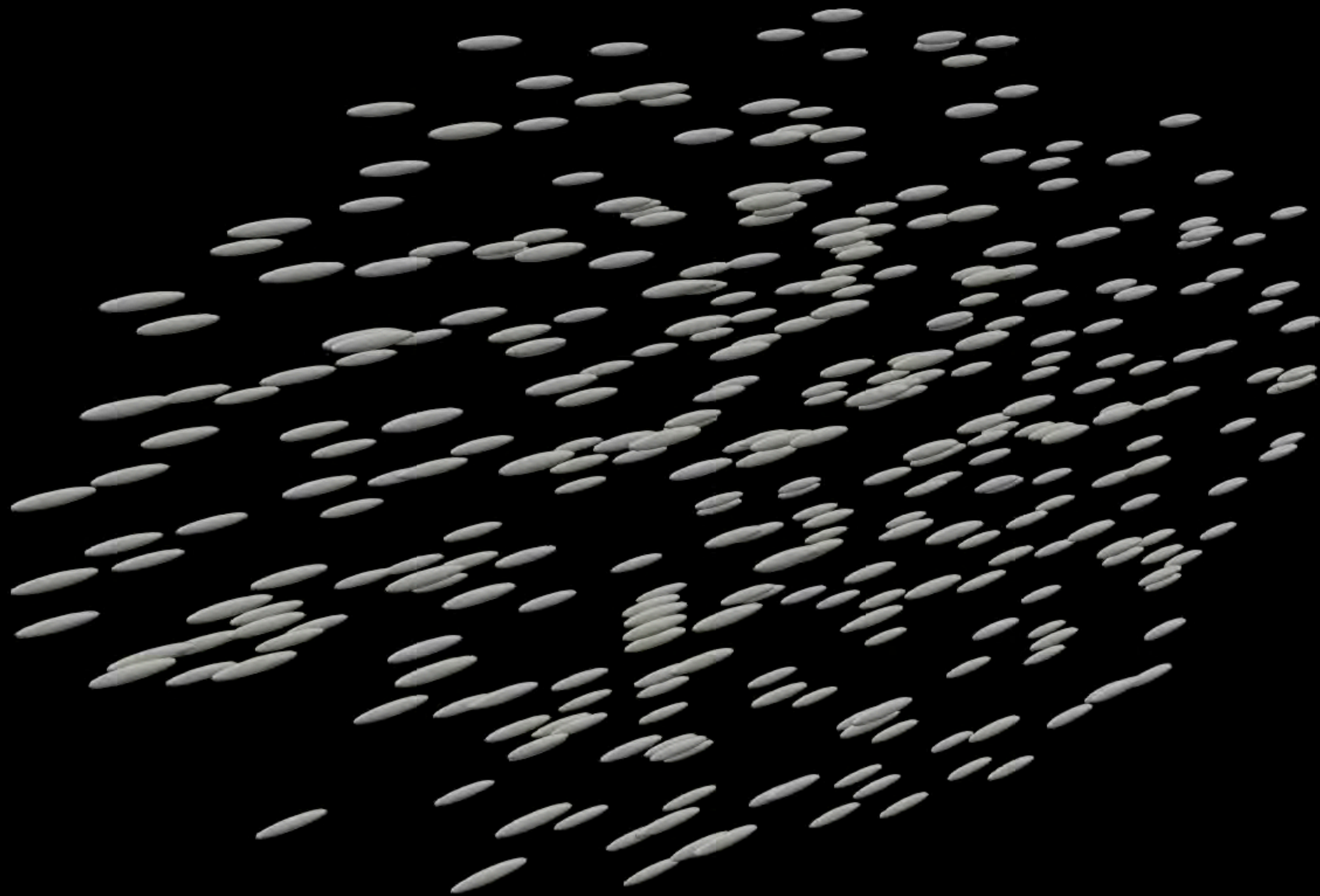
Fig. 3A



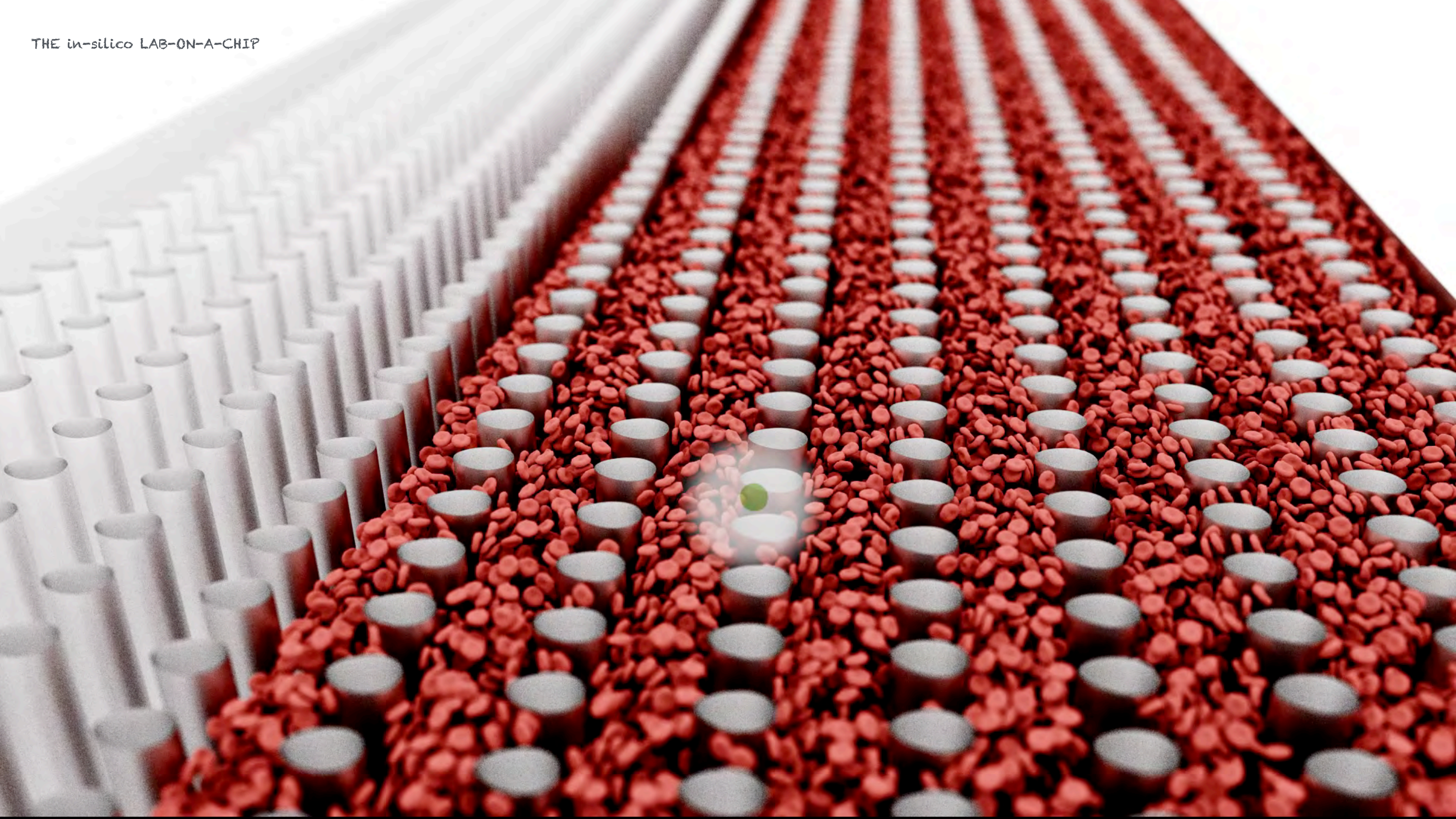


Computing = Joining Boundaries

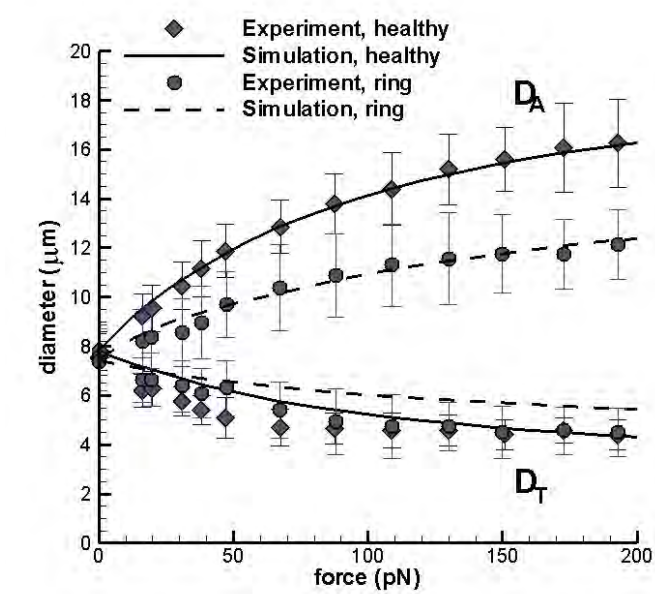
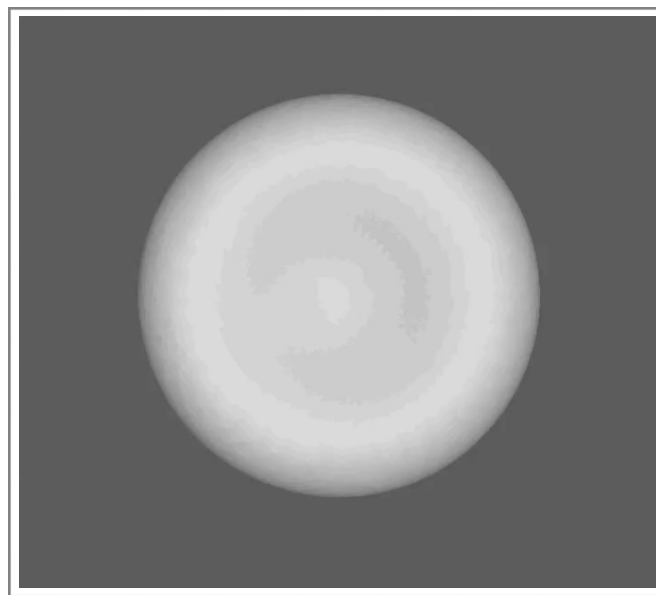





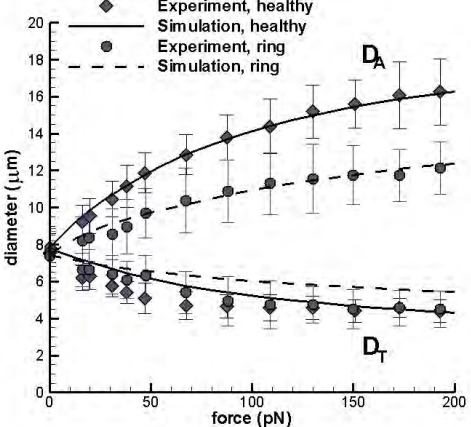
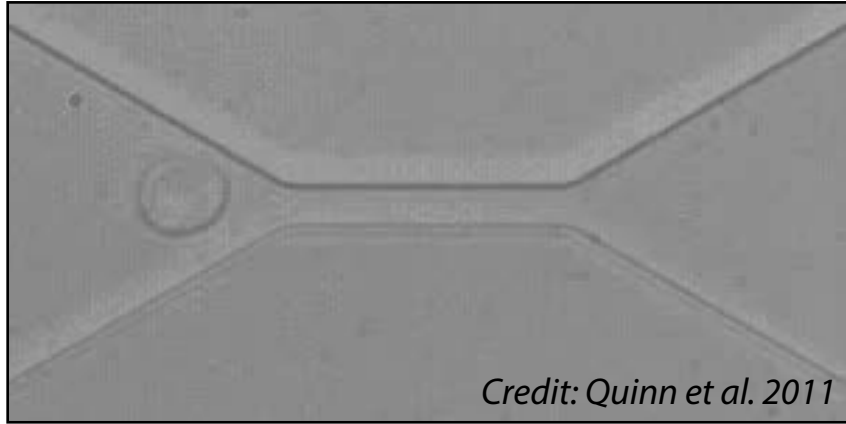
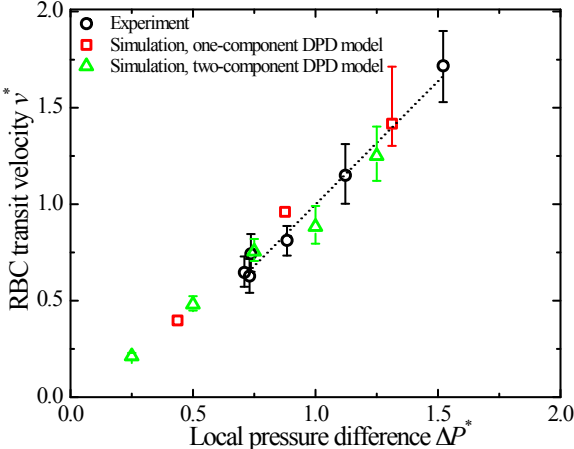
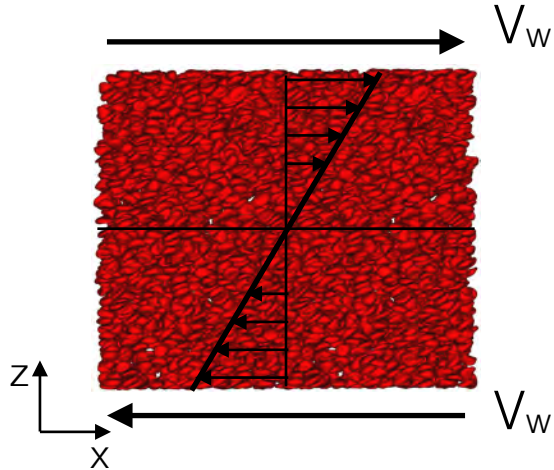
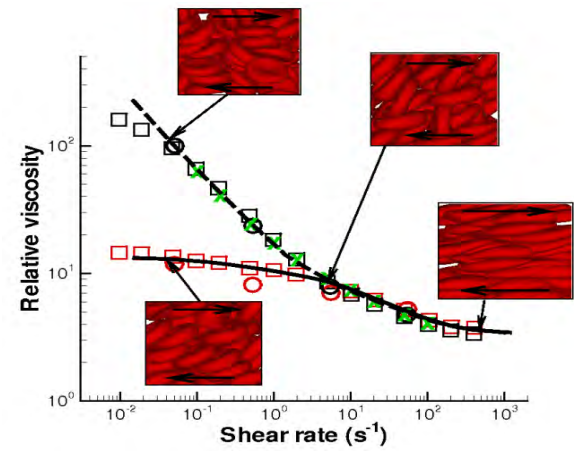
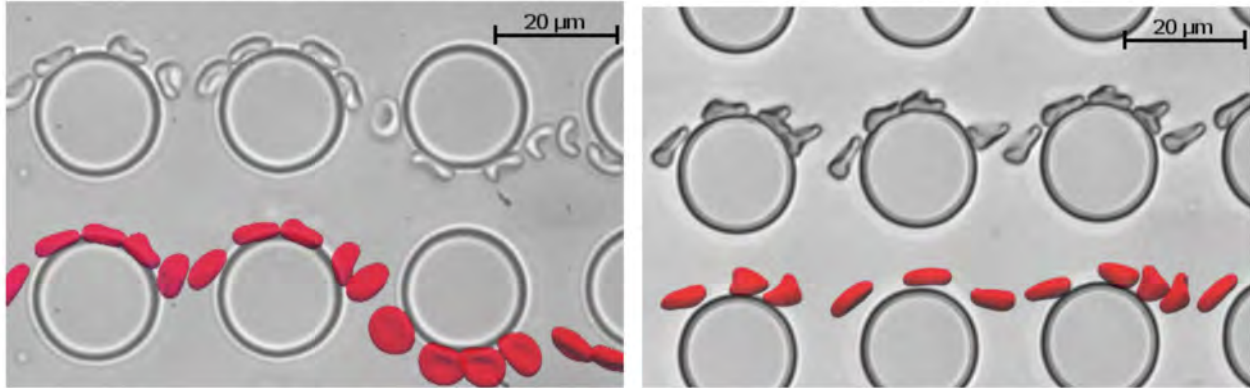
THE in-silico LAB-ON-A-CHIP

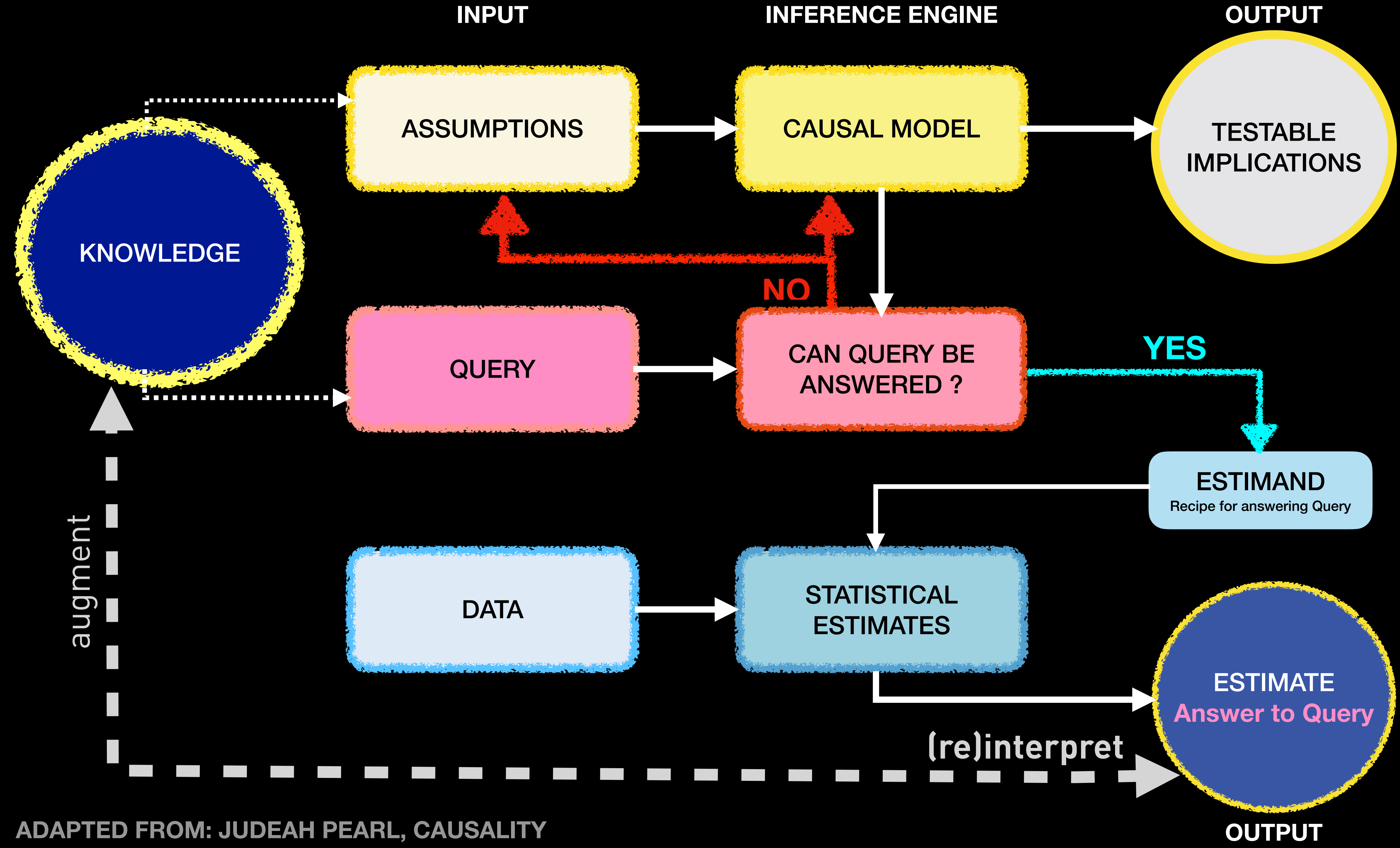


VALIDATION



DPD validation: Different experiments - different model parameters

TEST CASE	Solvent Model / RBCmodel	Membrane rigidity	Membrane viscosity	Maximum spring extension	Persistence length	viscosity-contrast
stretching (Fedosov et al., 2010)  	DPD / stress-free	4.8E-19 [J]	0.022 [Pa.s]	1.23 e-6 [m]	1.99 e-9 [m]	1
squeeze in micro-channel (Bow et al., 2011)  	DPD / constant spring eq. length	7.5 E-19 [J]	varied to study its effect	3.17 e-7 [m]	1.08 e-7 [m]	1
shear of whole blood (Fedosov et al., 2011)  	DPD / stress-free	3.0 E-19 [J]	0.0144 [Pa.s]	1.3e-7 [m]	1.99 e-9 [m]	1
DLD device (Henry et al., 2016) 	SDPD+a / stress-free	4.8 E-19 [J]	0.022 [Pa.s]	1.23 e-6 [m]	1.99 e-9 [m]	5



CLOSING THOUGHTS

Comment

<https://doi.org/10.1038/s42254-024-00726-z>

On roads less travelled between AI and computational science

Petros Koumoutsakos

 Check for updates

Computational science and artificial intelligence have been drivers and benefactors of advances in algorithms and hardware, each in different ways, and originally with different targets. Petros Koumoutsakos argues that the intellectual space between these two fields is home to exciting opportunities for scientific discovery.

‘importance sampling’. There are plenty of opportunities for cross-fertilizing exchanges in algorithms and their applications. Similarly, stochastic and gradient optimization methods have been developed across both communities, but recent works on automatic differentiation indicate that the paths are intersecting again. The emergence and homogenization properties of foundational models that are gaining ground in AI also have counterparts in CoS where emergence is often the outcome of nonlinear differential equations, whereas the concept of homogenization can be recognized for example in particle simulations of phenomena ranging from atoms to galaxies³. At the same time the paths of scientific inquiry in AI and CoS may diverge, but I argue that repeated intersection can be exciting. There are many problems where

SCIENTIFIC COMPUTING

Mathematics

Exactness

Understanding

ALLOYS

ARTIFICIAL INTELLIGENCE

Architectures

Statistics

Goals

PART II

LECTURES

- **LECTURE 1:**

- What is Artificial Intelligence? How it relates to Computing ?
- How are these relevant to modeling, understanding, optimizing complex systems?

- **LECTURE 2:**

- (Machine) Learning of Effective Dynamics of Complex Systems.
- Reinforcement Learning for Controlling Complex Systems.

- **LECTURE 3**

- Learning to solve PDEs without Machine Learning
- Learning to solve PDEs with Reinforcement Learning Machine

- **LECTURE 4**

- Uncertainty Quantification & Stochastic Optimization
- Optimal Sensor Placement

How to Fly with a Broken Wing



NASA Photo

EC89 232-1

An Israeli Air Force F-15 involved in a midair collision during a training mission in 1983. In spite of losing virtually the entire starboard wing, the pilot successfully landed the jet.



Direct Adaptive Aircraft Control Using Dynamic Cell Structure Neural Networks

Charles C. Jorgensen, Ames Research Center, Moffett Field, California

May 1997

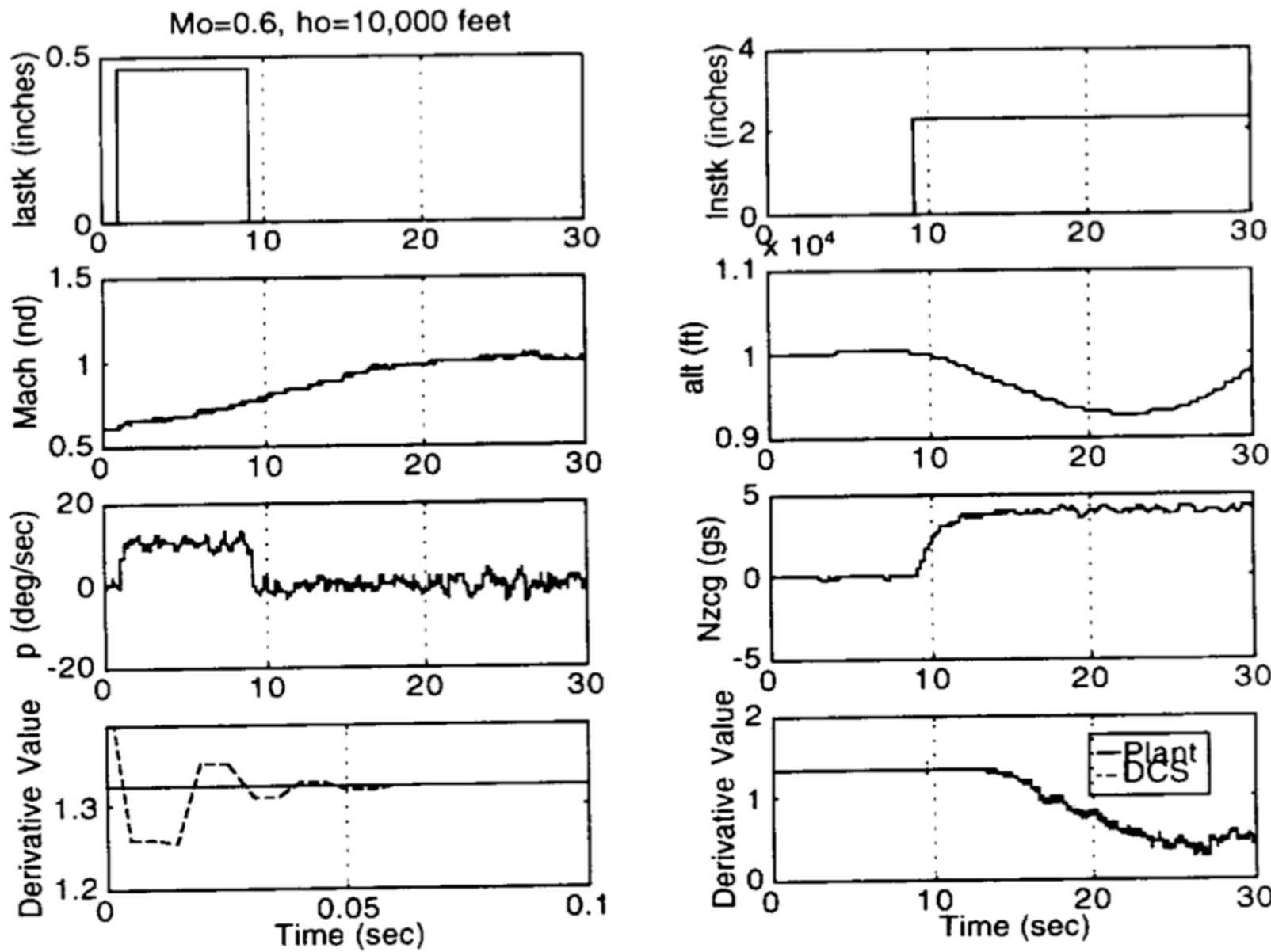
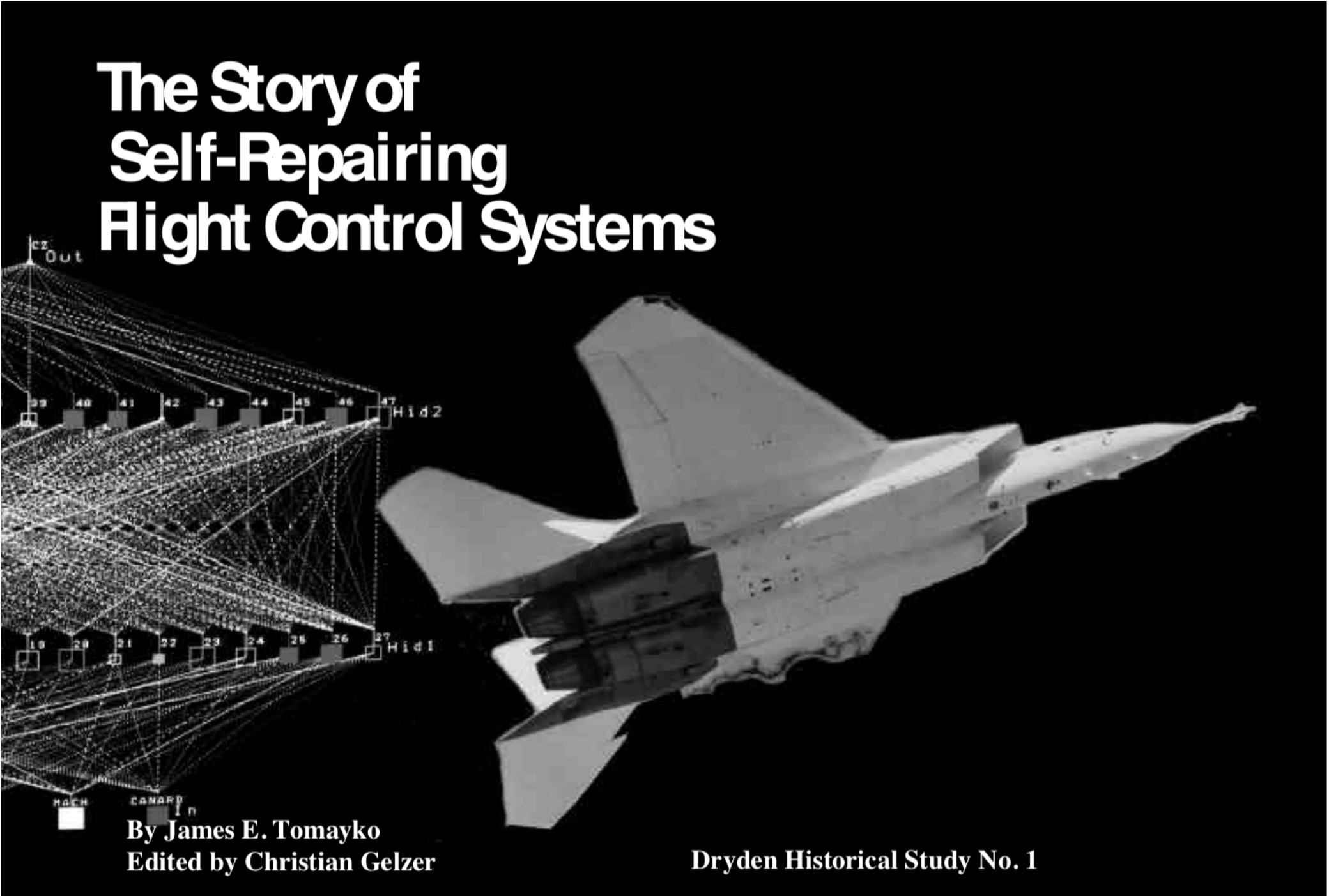
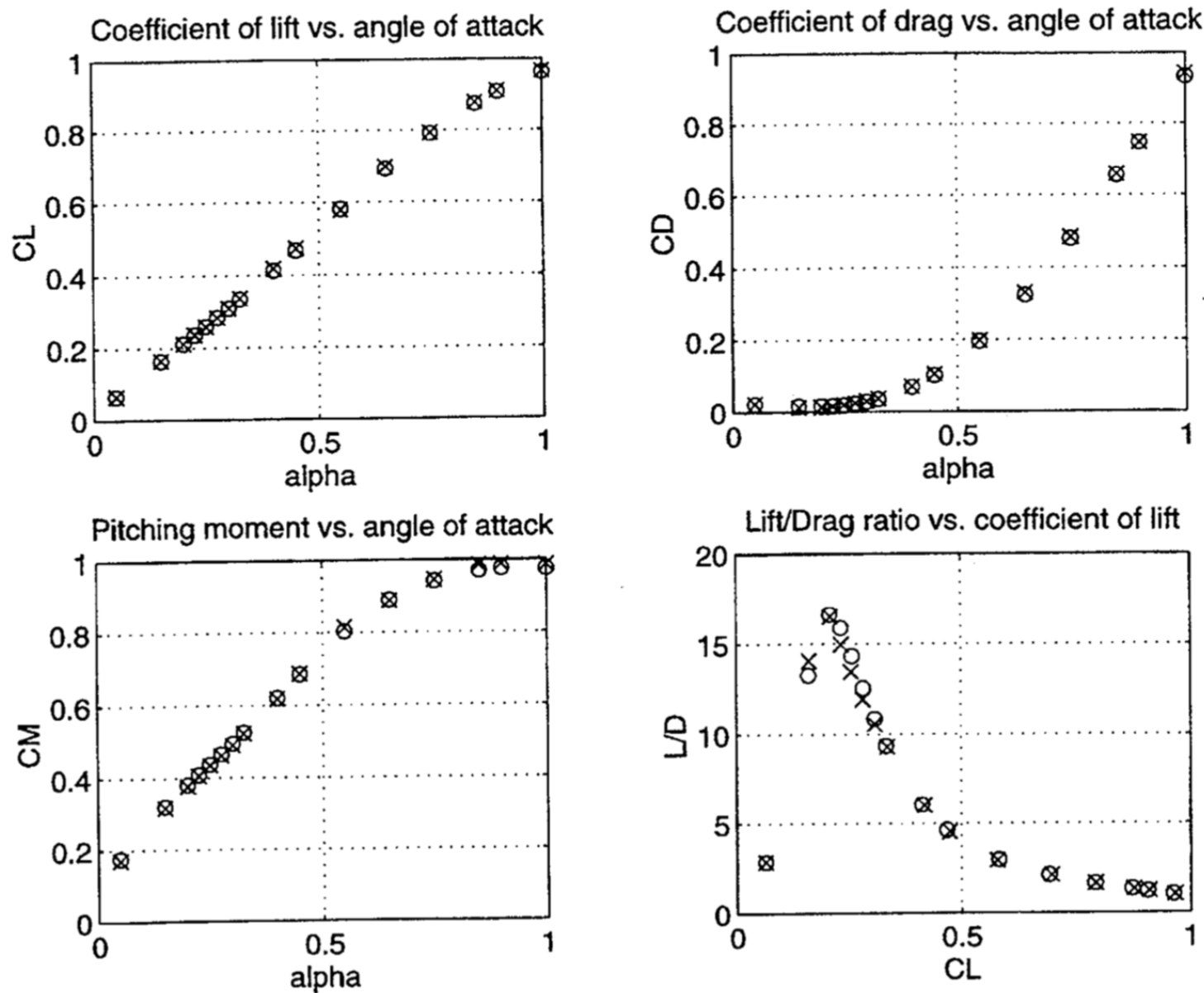


Figure 5(c). Learning with turbulence.

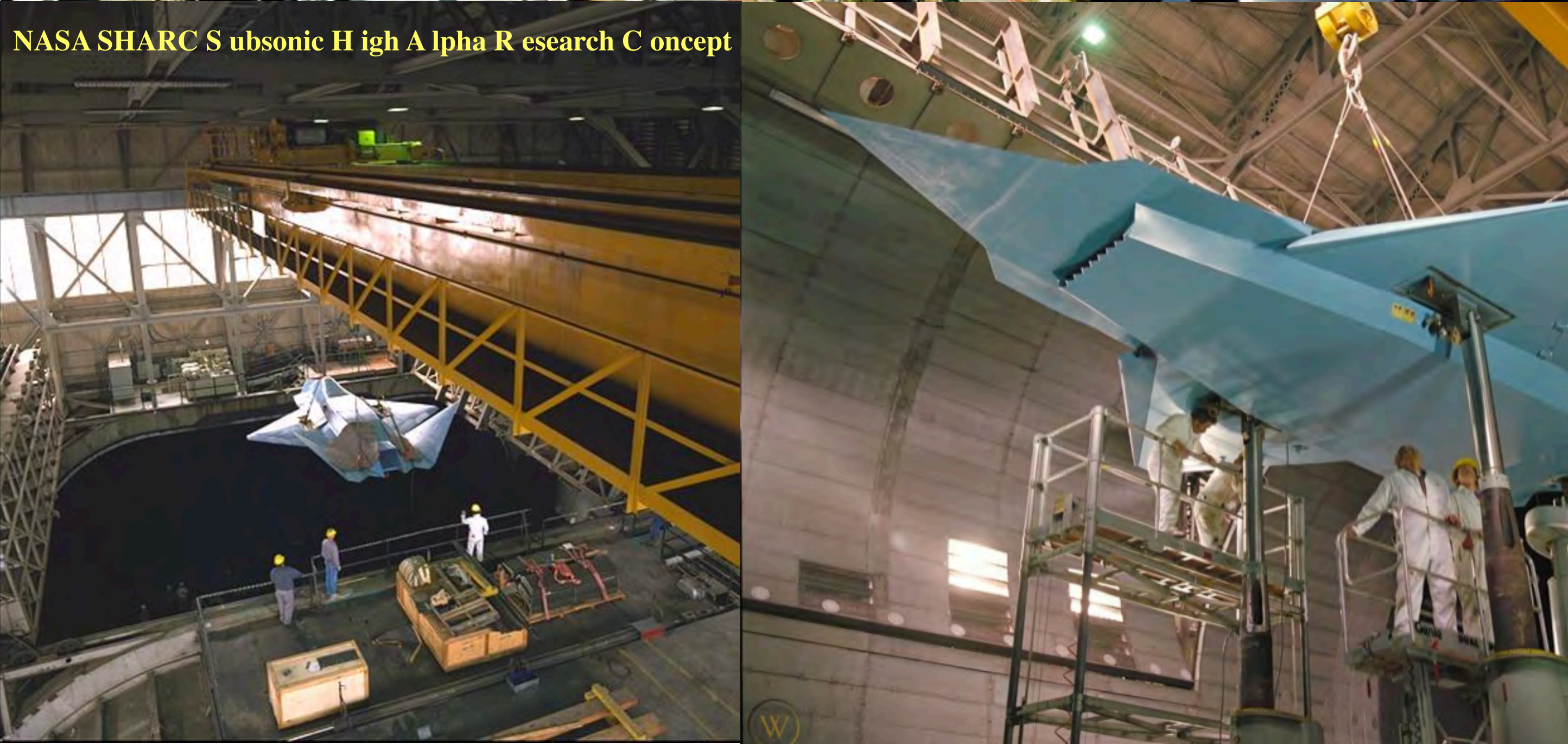
Neural Network Prediction of New Aircraft Design Coefficients

Magnus Nørsgaard, Institute of Automation, Technical University of Denmark
Charles C. Jorgensen, Ames Research Center, Moffett Field, California
James C. Ross, Ames Research Center, Moffett Field, California

May 1997



NASA SHARC S ubsonic H igh A lpha R esearch C oncept



MACHINE LEARNING

Capabilities for Pattern Recognition

Dimensionality Reduction: POD/PCA as NN

$$\bar{\mathbf{x}} = \frac{1}{N} \sum_{n=1}^N \mathbf{x}_n$$

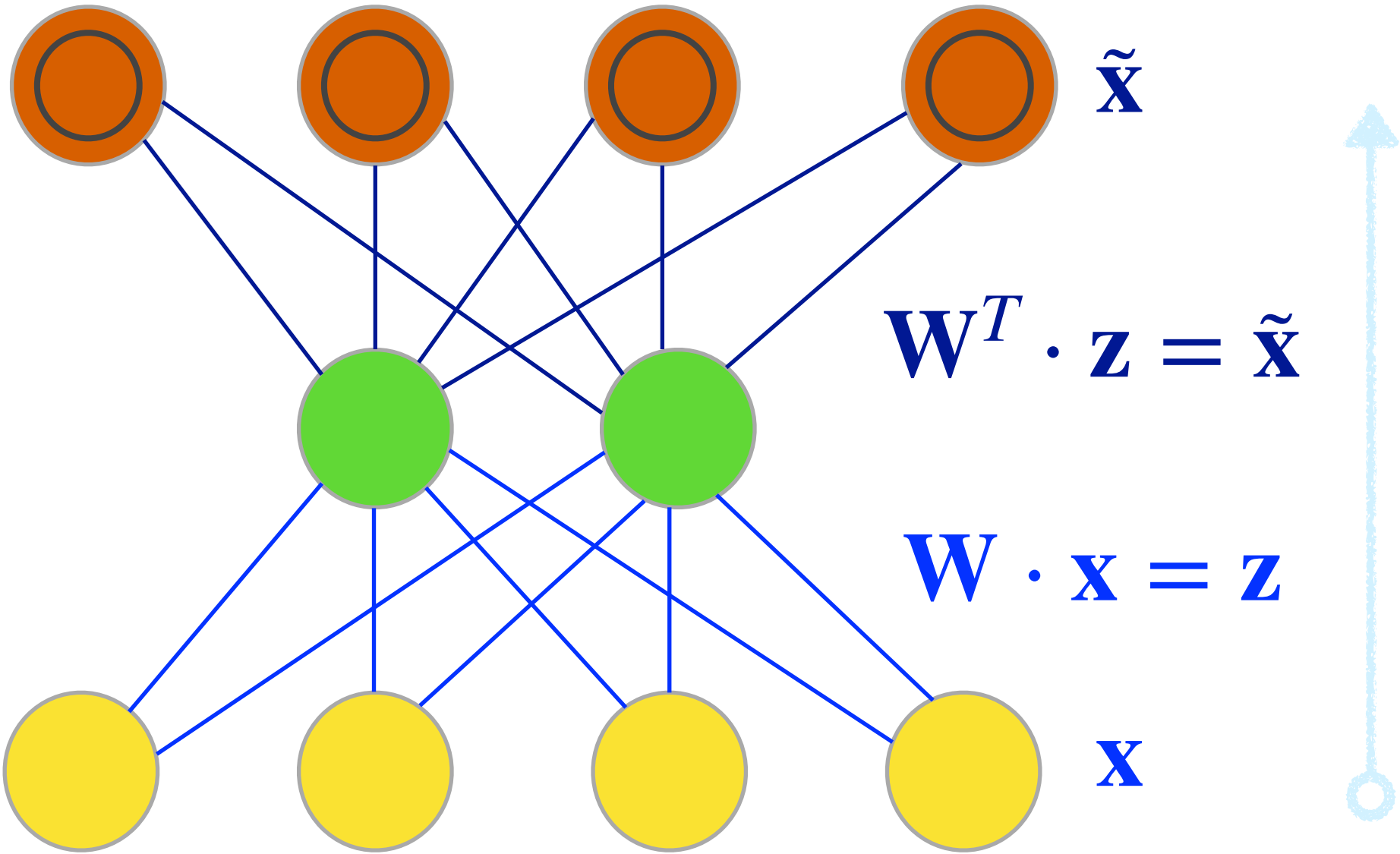
$$\mathbf{S} = \frac{1}{N} \sum_{n=1}^N (\mathbf{x}_n - \bar{\mathbf{x}})(\mathbf{x}_n - \bar{\mathbf{x}})^T$$

$$\mathbf{S}\mathbf{u}_i = \lambda_i \mathbf{u}_i$$

retain $M < D$ eigenvectors

$$\begin{aligned} E &= ||\tilde{\mathbf{x}} - \mathbf{x}||^2 \\ &= ||\mathbf{W}^T \mathbf{W} \cdot \mathbf{x} - \mathbf{x}||^2 \end{aligned}$$

Find \mathbf{W} by minimizing E



Neural Networks, Vol. 2, pp. 53-58, 1989
Printed in the USA. All rights reserved.

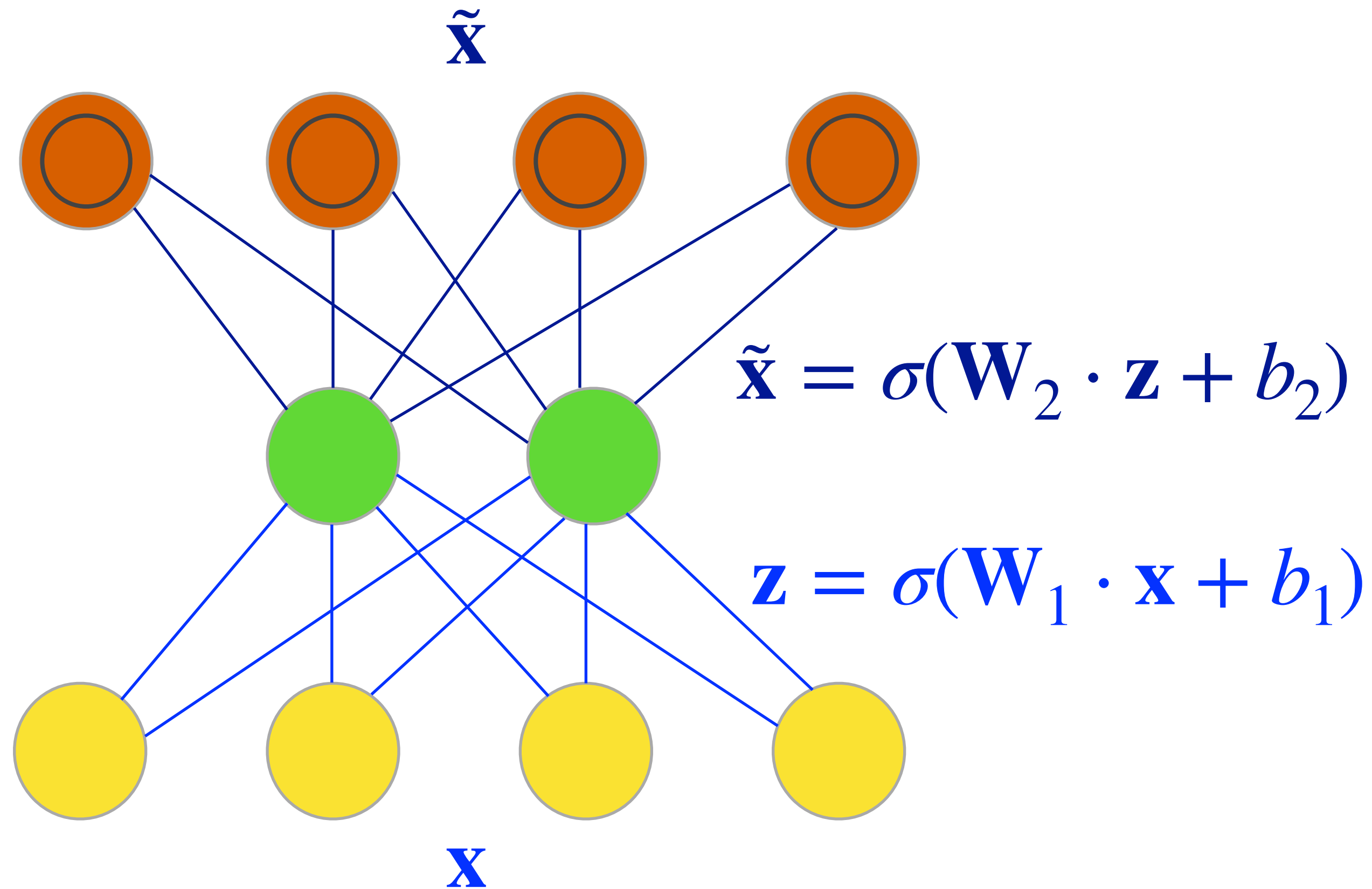
ORIGINAL CONTRIBUTION

**Neural Networks and Principal Component Analysis:
Learning from Examples Without Local Minima**

PIERRE BALDI AND KURT HORNIK*
University of California, San Diego

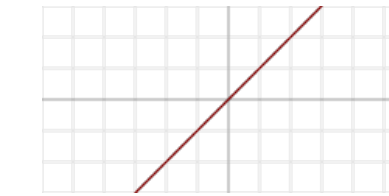
(Received 18 May 1988; revised and accepted 16 August 1988)

Non-Linear PCA - Autoencoders



activation function σ

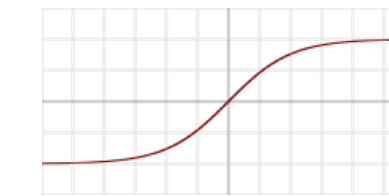
$$\sigma(x) = x$$



derivative

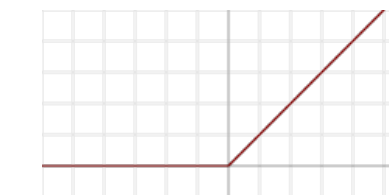
$$\sigma'(x) = 1$$

$$\sigma(x) = \frac{2}{1 + e^{-2x}} - 1$$



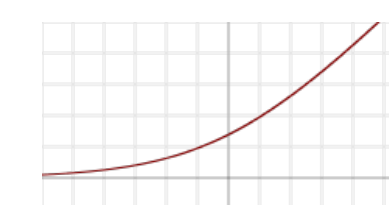
$$\sigma'(x) = 1 - f(x)^2$$

$$\sigma(x) = \max(0, x)$$



$$\sigma'(x) = \max(0, 1)$$

$$\sigma(x) = \ln(1 + e^x)$$



$$\sigma'(x) = \frac{1}{1 + e^{-x}}$$

- ▶ learns a function with target values equal to the input
- ▶ linear auto-encoder "equivalent" to PCA/POD

$$E = ||\tilde{\mathbf{x}} - \mathbf{x}||^2$$

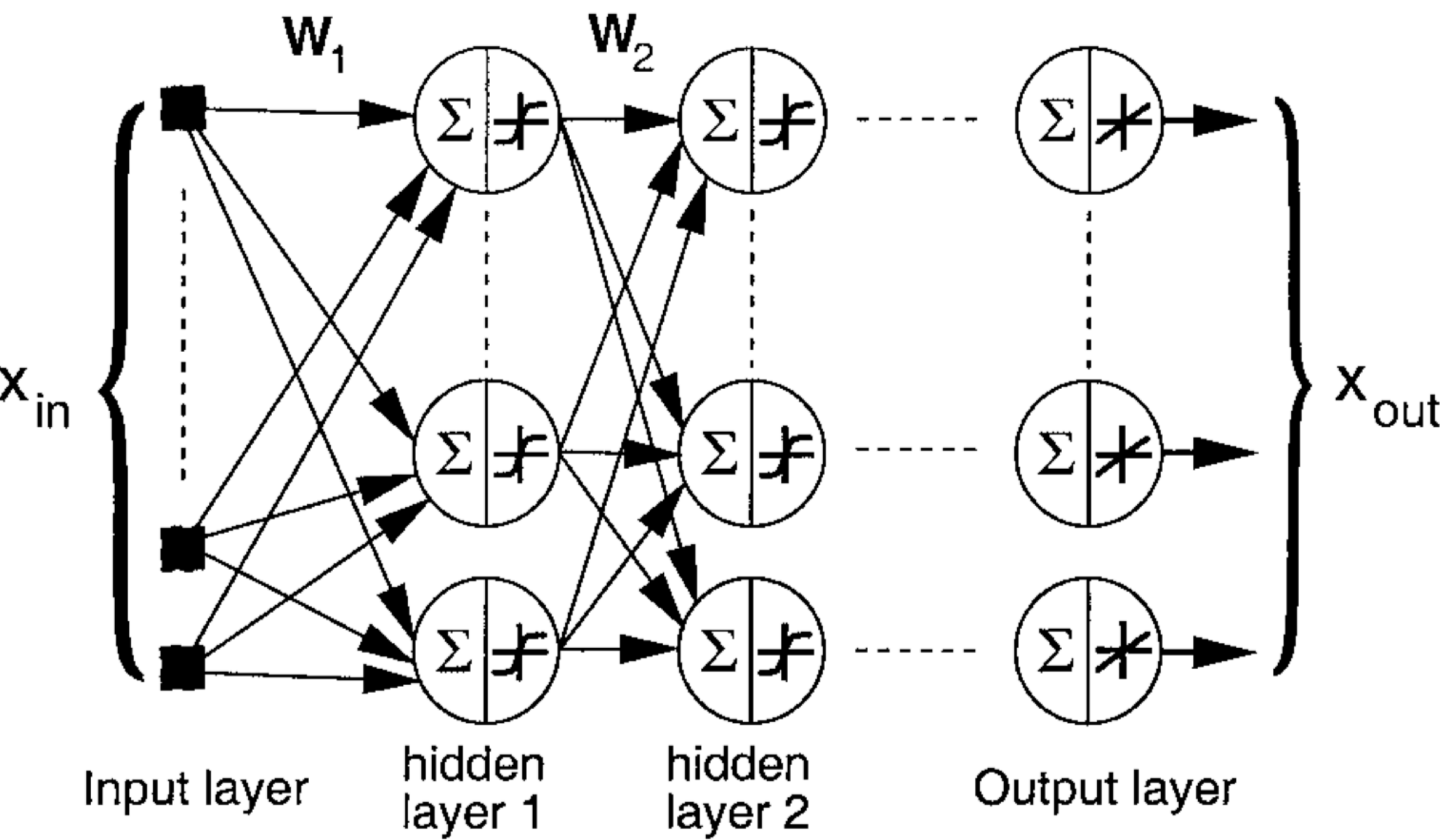
Neural Network Modeling for Near Wall Turbulent Flow

Michele Milano¹ and Petros Koumoutsakos²

Institute of Computational Sciences, ETH Zentrum, CH-8092 Zürich, Switzerland
E-mail: milano@inf.ethz.ch, petros@inf.ethz.ch

Received May 23, 2001; revised January 8, 2002

NEAR WALL TURBULENT FLOW



NEAR WALL TURBULENT FLOW

ORIGINAL POD NN

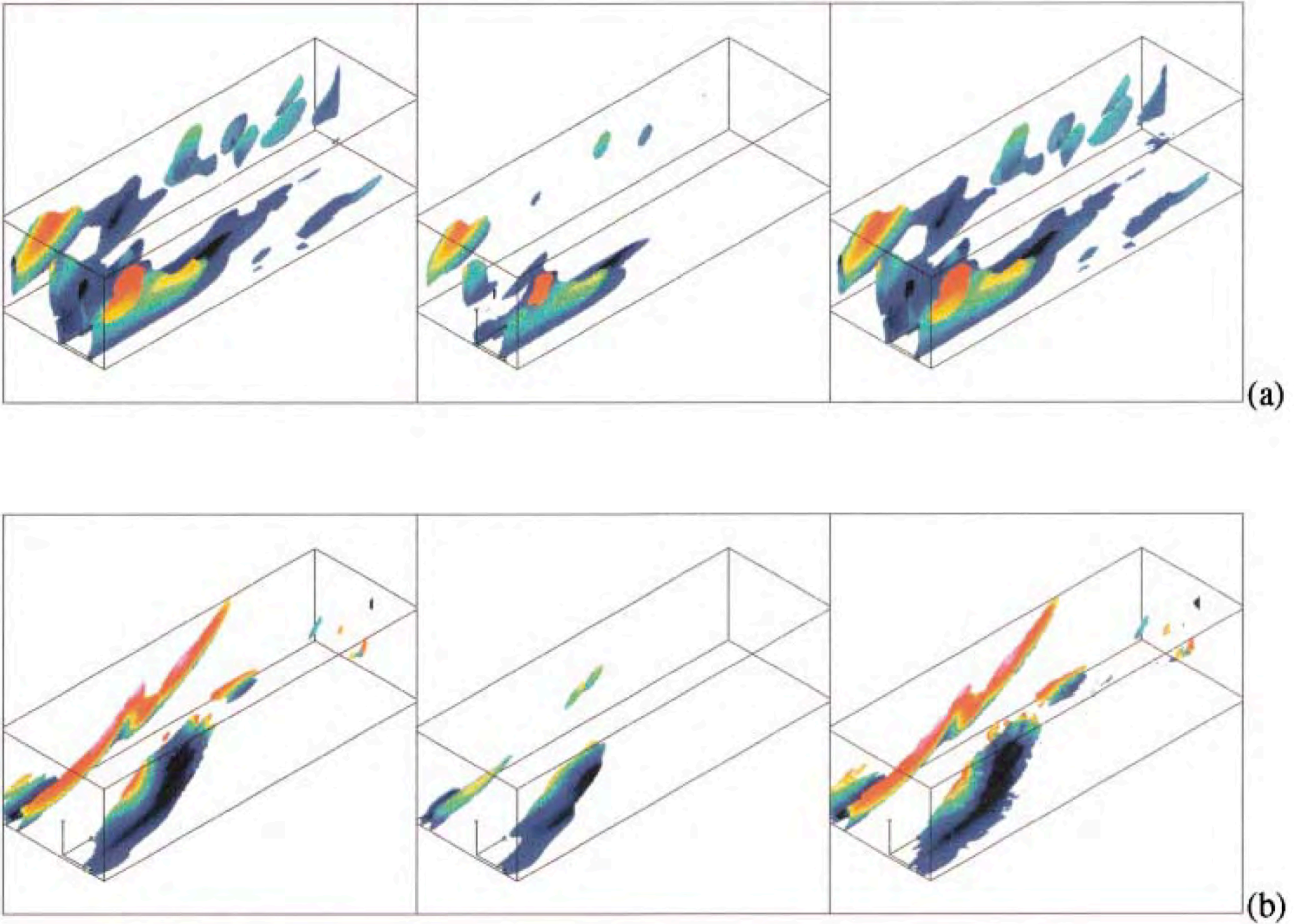


FIG. 1. Layer representation of a nonlinear neural network structure.

1Y in 1997 ~ 3' in 2019

Annu. Rev. Fluid Mech. 2020. 52:1–31

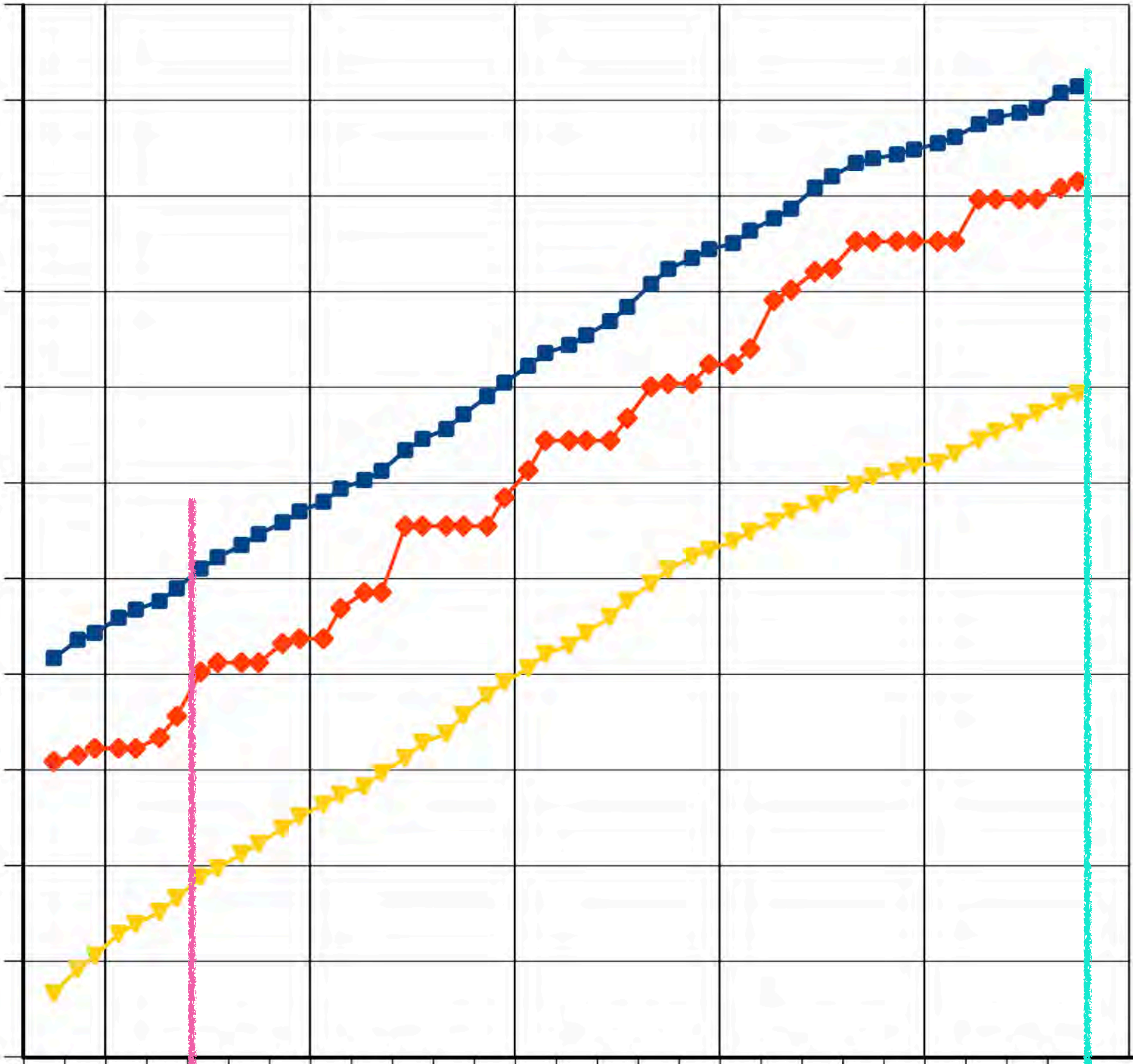
<https://doi.org/10.1146/annurev-fluid-010719-060214>

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Machine Learning for Fluid Mechanics

Steven L. Brunton,¹ Bernd R. Noack,² and
Petros Koumoutsakos^{3,4}

FLOPS



Sum
Top
#500

Center for Turbulence Research
Annual Research Briefs 1999

169

Application of machine learning algorithms to flow modeling and optimization

By S. Müller ¹, M. Milano ¹ AND P. Koumoutsakos

YEAR

Deep learning's Big Bang moment.

ImageNet Classification with Deep Convolutional Neural Networks

Alex Krizhevsky
University of Toronto
kriz@cs.utoronto.ca

Ilya Sutskever
University of Toronto
ilya@cs.utoronto.ca

Geoffrey E. Hinton
University of Toronto
hinton@cs.utoronto.ca

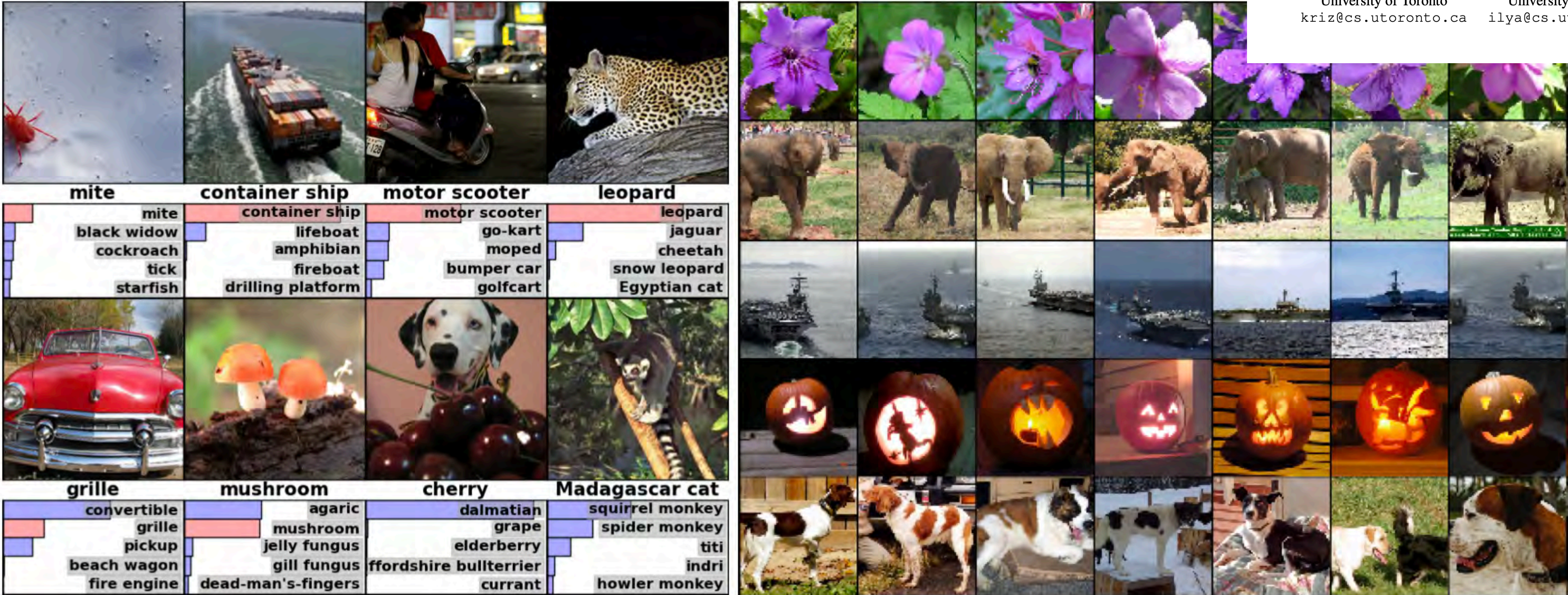


Figure 4: **(Left)** Eight ILSVRC-2010 test images and the five labels considered most probable by our model. The correct label is written under each image, and the probability assigned to the correct label is also shown with a red bar (if it happens to be in the top 5). **(Right)** Five ILSVRC-2010 test images in the first column. The remaining columns show the six training images that produce feature vectors in the last hidden layer with the smallest Euclidean distance from the feature vector for the test image.

Patterns

Machine Learning: Success for Pattern Recognition



The Vexation of the Thinker

**Patterns can exist also in Dynamics -
Latent spaces of Dynamical Systems?**

Can Machine Learning recognise them?

TIME

an ML Frontier

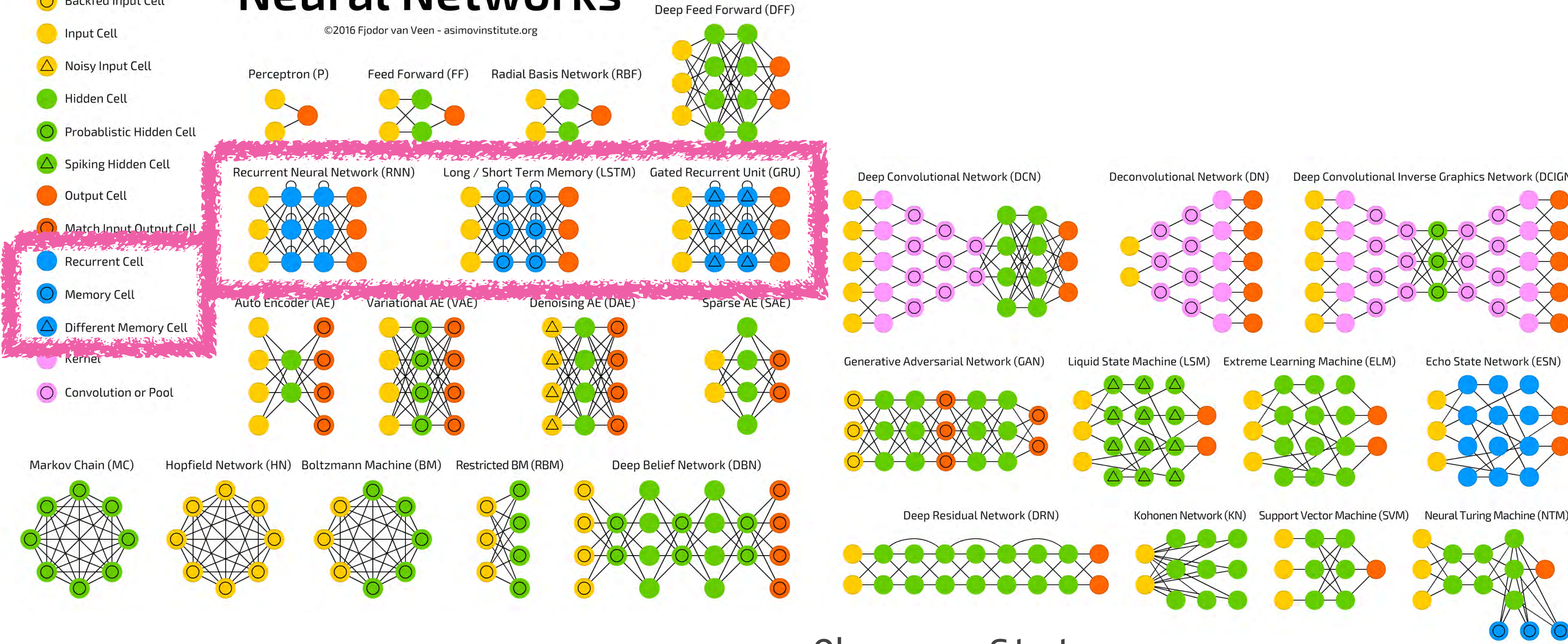


A mostly complete chart of

Neural Networks

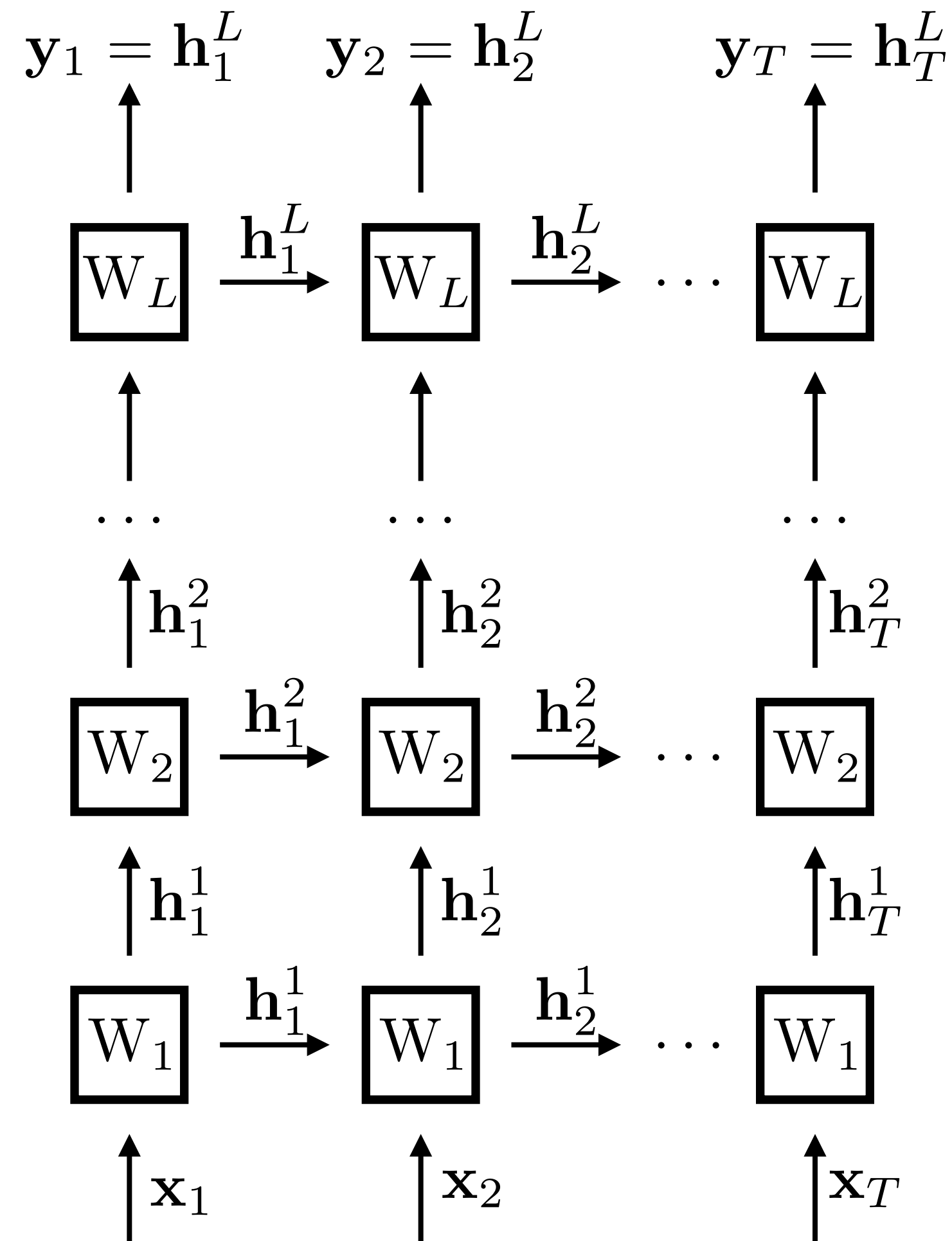
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- Backfed Input Cell
- Input Cell
- Noisy Input Cell
- Hidden Cell
- Probablistic Hidden Cell
- Spiking Hidden Cell
- Output Cell
- Match Input Output Cell
- Recurrent Cell
- Memory Cell
- Different Memory Cell
- Kernet
- Convolution or Pool



Observe State

Recurrent Neural Networks



$$W_k = \{W_{k,F}, W_{k,R}\}$$

$$\mathbf{h}_t^k = W_{k,F} \mathbf{h}_t^{k-1} + W_{k,R} \mathbf{h}_{t-1}^k$$

- Updating the recurrent weights requires computing how the **error on a given step depends on all previous activations.**

KEY PROBLEM: The Vanishing Gradient

Pineda, PRL, 1989

Takens Theorem (1981):

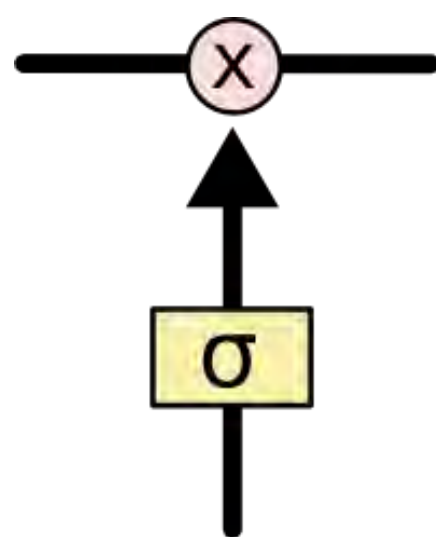
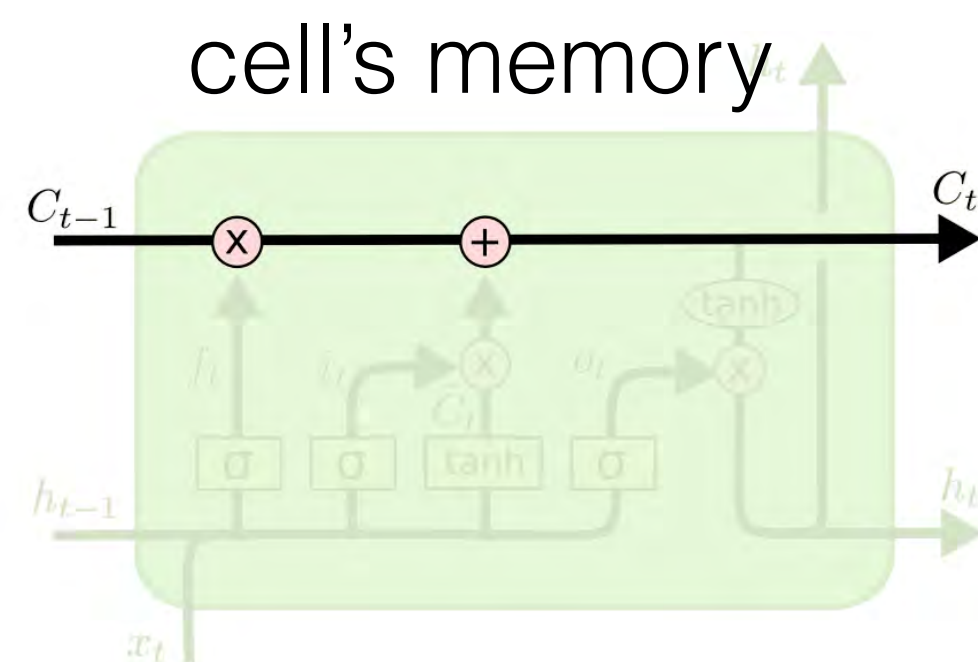
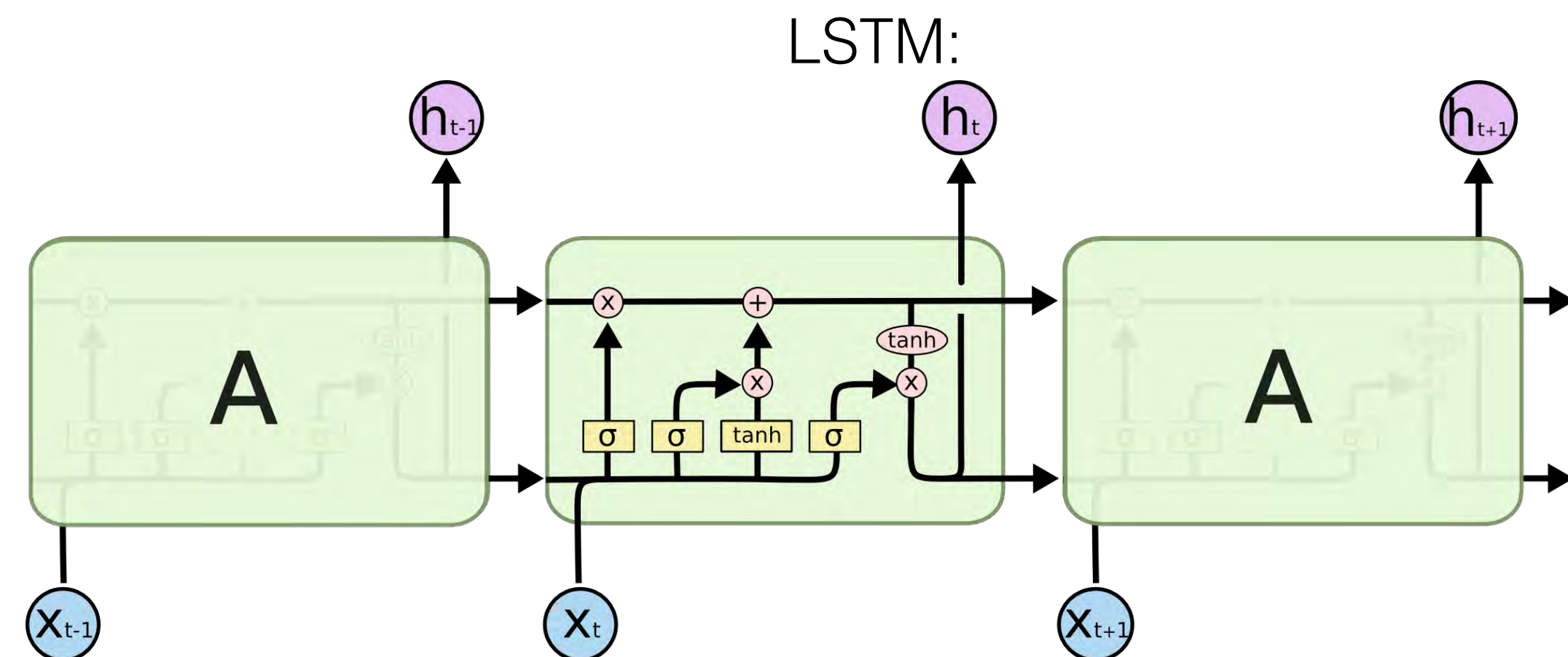
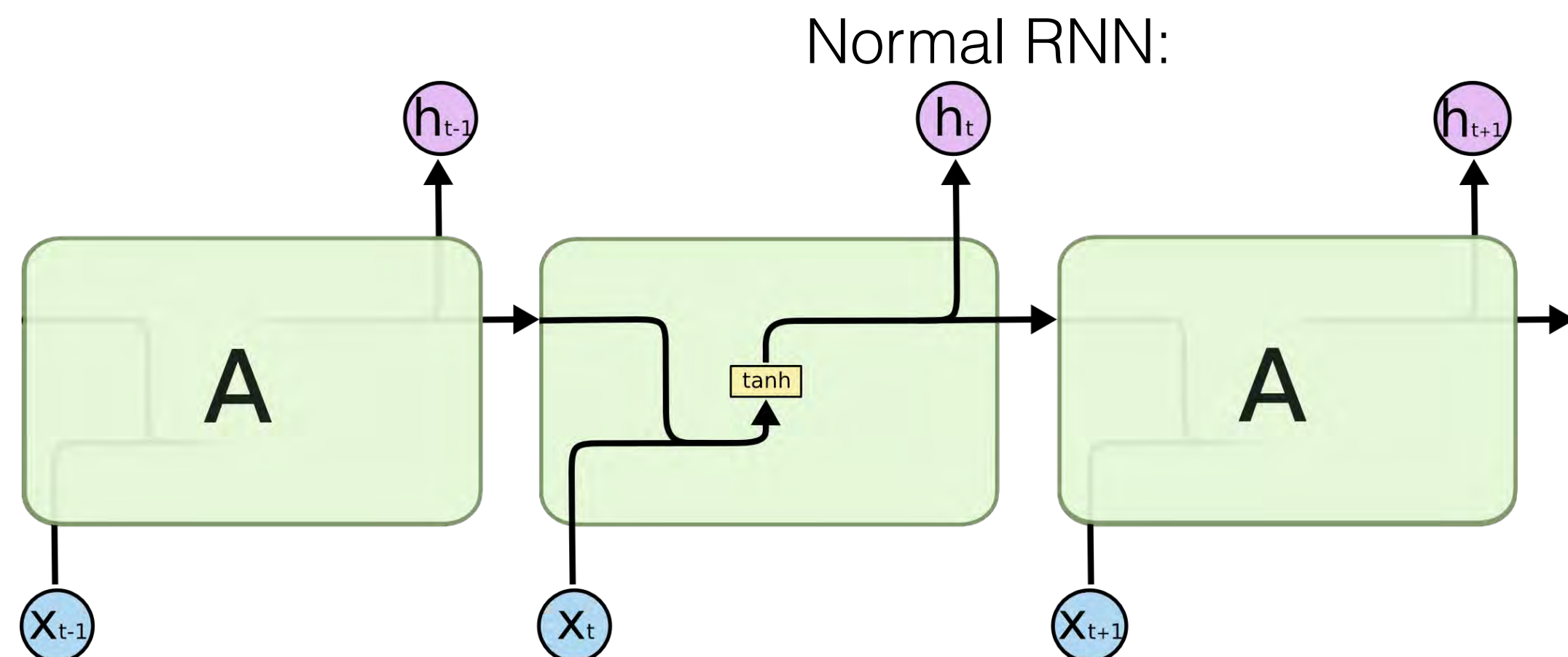
Phase space reconstruction & delay coordinates embeddings

$$\frac{d\xi_t}{dt} = \tilde{F}(\xi_t, \xi_{t-\tau}, \xi_{t-2\tau}, \dots, \xi_{t-k\tau})$$

Lose effectiveness if observations are scarce

Long Short Term Memory Networks

Schmidhueber and Hochreiter, 1998



- LSTM cells regulate access to the cell's memory.
- Memory access regulated by dedicated layers with sigmoid non-linearity.
- **KEY IDEA: dependency of output from previous cell's memory does not depend on a chain of matrix multiplications**

Reduced Order Models : Stochastic and Data Driven Corrections

Add noise and propagate uncertainty

$$\frac{d\xi}{dt} = L_{\Phi_1}\xi + H_{\Phi_1}(\xi) + \theta(\omega, t)$$

- Mean Stochastic Model (MSM)
- Gaussian process (GP)
-

Uncertainty often grows too fast for radically truncated systems

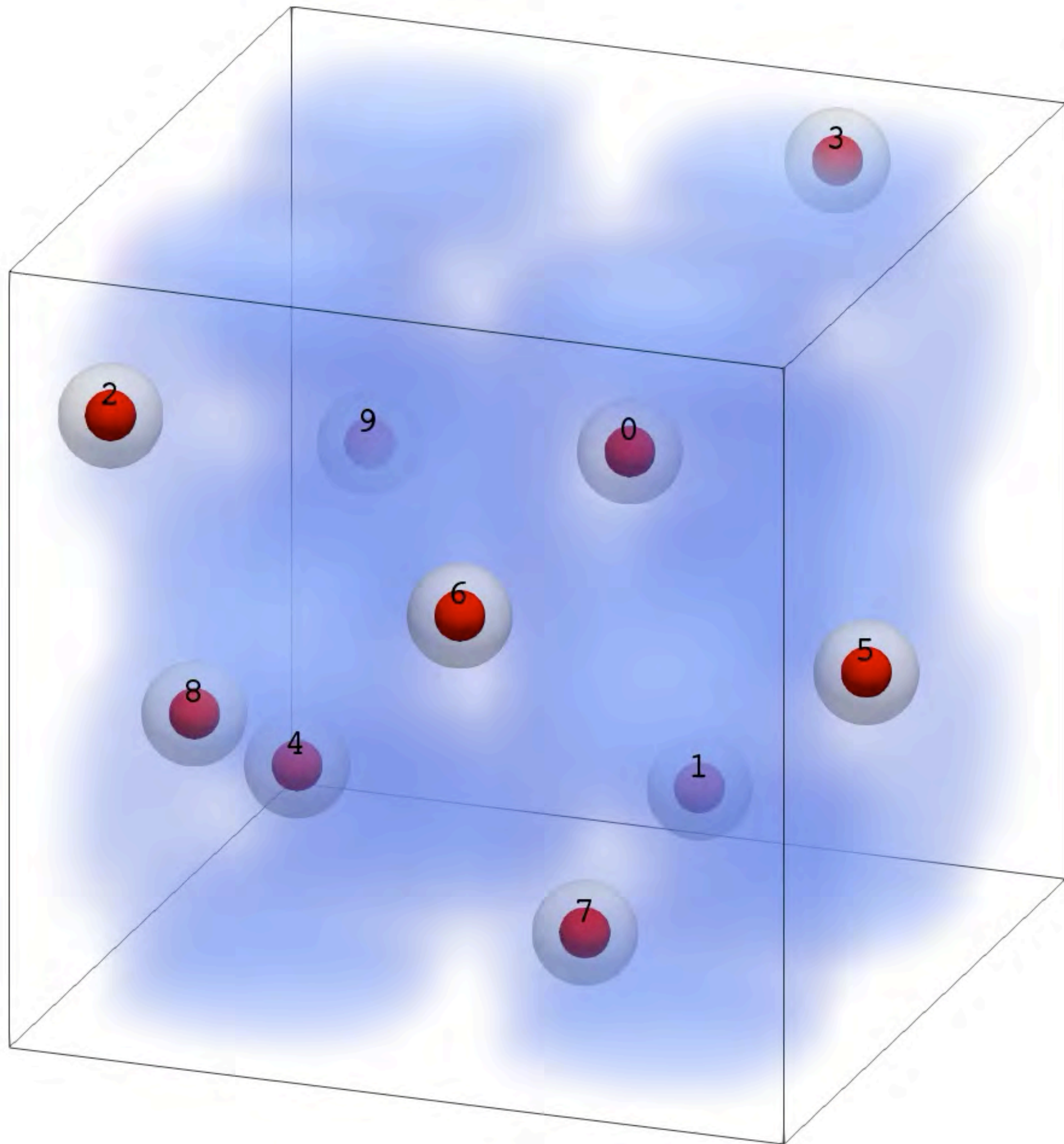
Phase space
reconstruction & delay
coordinates embeddings
(Takens Theorem, 1981)

$$\frac{d\xi_t}{dt} = \tilde{F}(\xi_t, \xi_{t-\tau}, \xi_{t-2\tau}, \dots, \xi_{t-k\tau})$$

Lose effectiveness if observations are scarce

Kinematic Models for Bubbles Trained with DNS

Re = 400



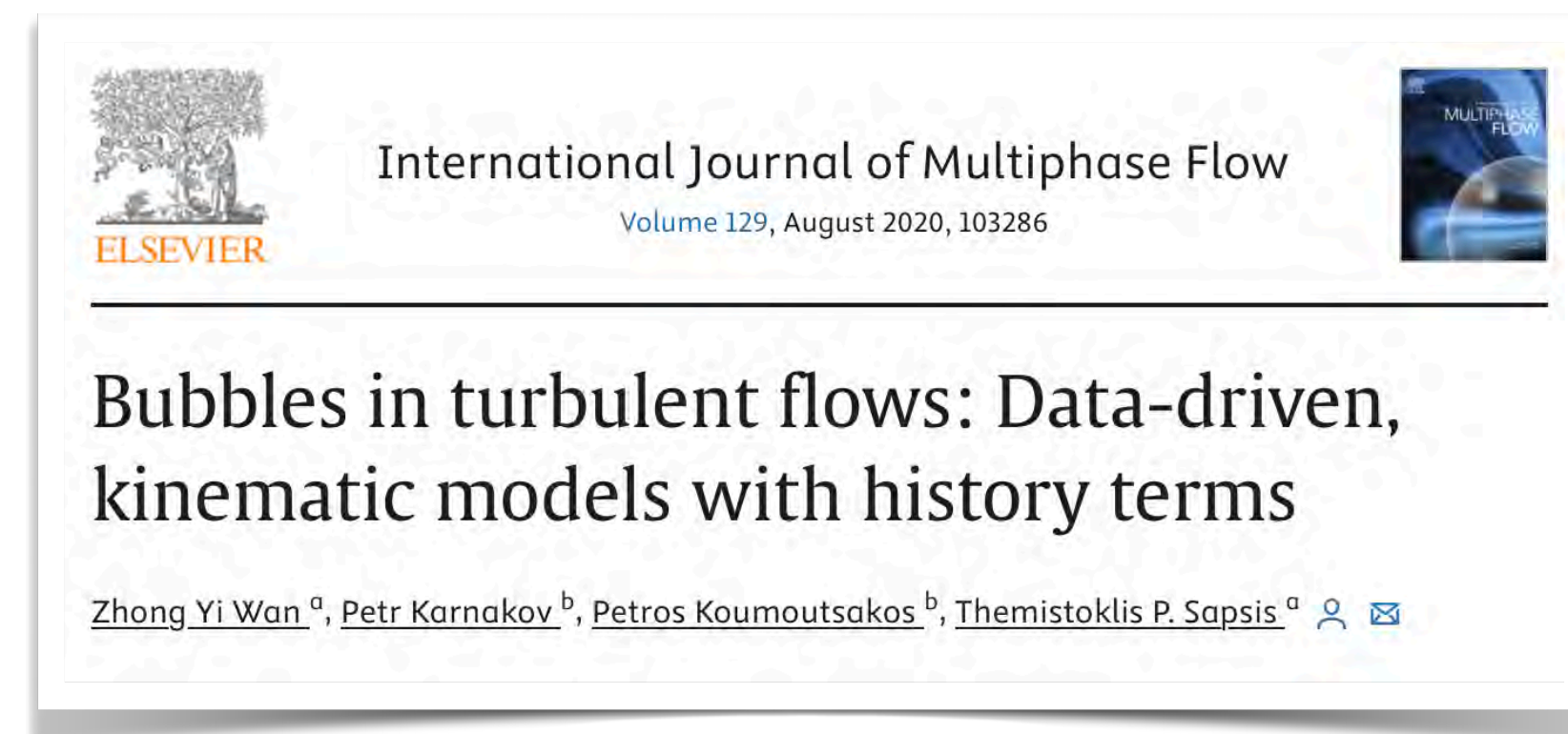
- Two-component incompressible flow with volume fraction α

$$\nabla \cdot \mathbf{u} = 0$$

$$\rho \left(\frac{\partial \mathbf{u}}{\partial t} + (\mathbf{u} \cdot \nabla) \mathbf{u} \right) = -\nabla p + \nabla \cdot \mu (\nabla \mathbf{u} + \nabla \mathbf{u}^T) + \mathbf{f}_\sigma$$

$$\frac{\partial \alpha}{\partial t} + (\mathbf{u} \cdot \nabla) \alpha = 0$$

- Finite volume discretization with VoF
- Periodic Taylor-Green vortex initial velocity



Data-driven kinematic model

Data-driven kinematic model of the form (constant bubble radius, no coalescence)

$$\bar{\mathbf{v}}_t = G(\Theta; \hat{\xi}_t, \hat{\xi}_{t-1}, \hat{\xi}_{t-2}, \dots)$$

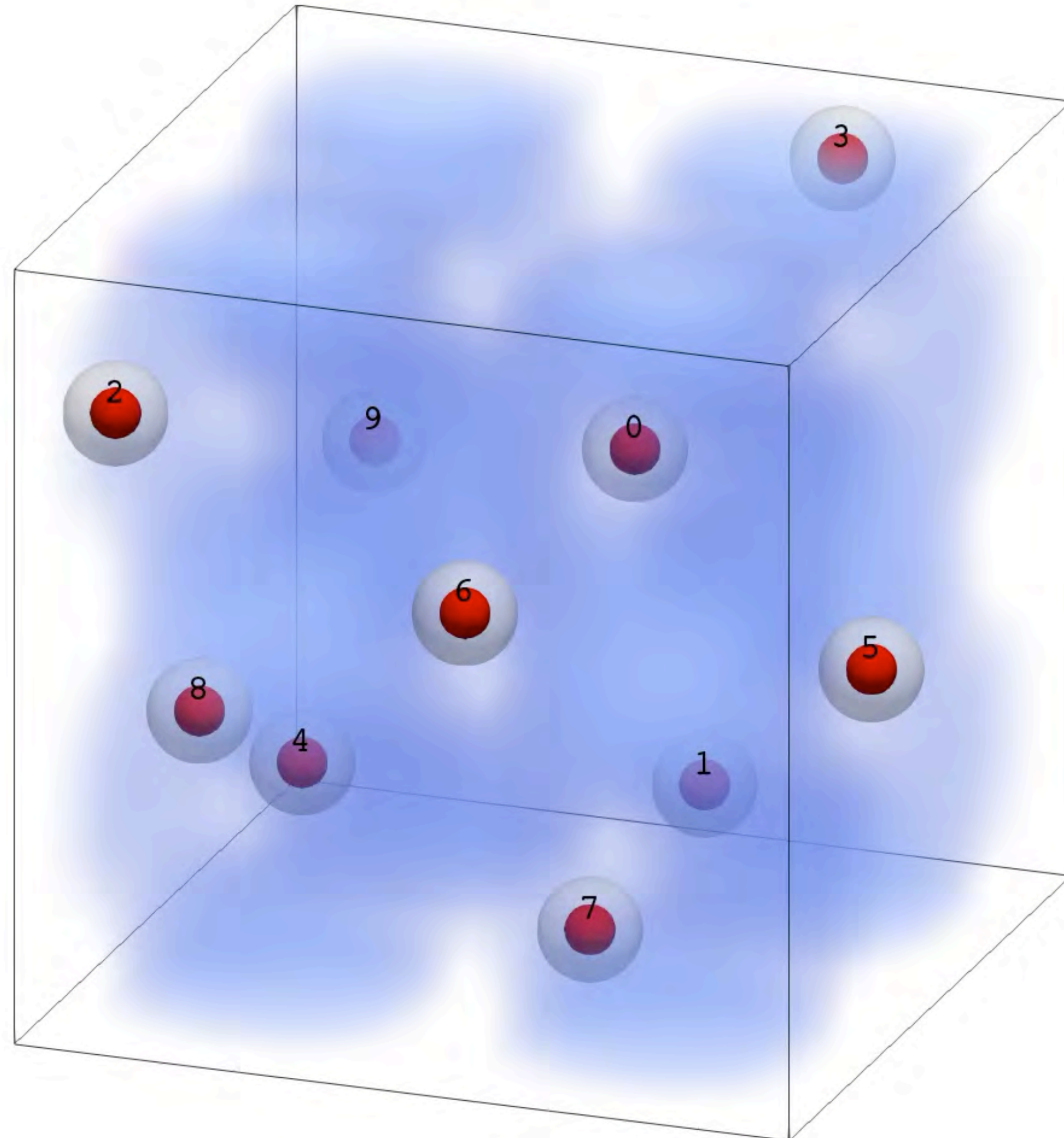
- $\bar{\mathbf{v}}_t$: gas velocity averaged over the entire bubble volume at time t
- Θ : RNN - LSTM parameters to be learned
- $(\hat{\xi}_{t-1}, \hat{\xi}_{t-2}, \dots)$: local flow state experienced by the bubble at time t (e.g. flow velocity, pressure gradient)

$$L(\Theta; \mathcal{D}) = \frac{1}{N} \frac{1}{T} \sum_{n=1}^N \sum_{t=1}^T \frac{\|G(\Theta; \hat{\xi}_t^{(n)}, \hat{\xi}_{t-1}^{(n)}, \dots) - \bar{\mathbf{v}}_t^{(n)}\|}{\text{var}(v)}$$

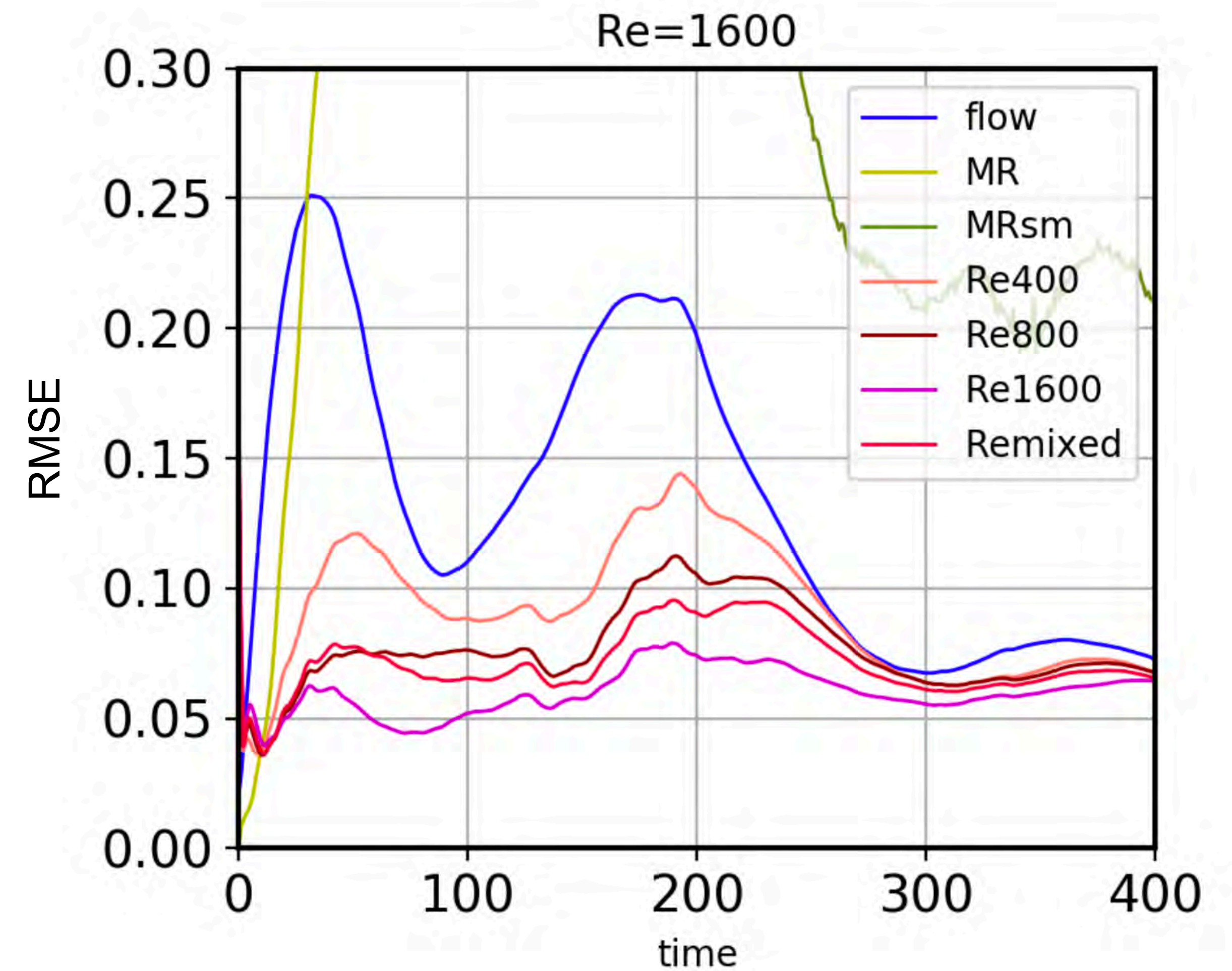
computed over DNS-simulated dataset \mathcal{D}

Data augmentation using symmetries

Prediction error for bubble velocity



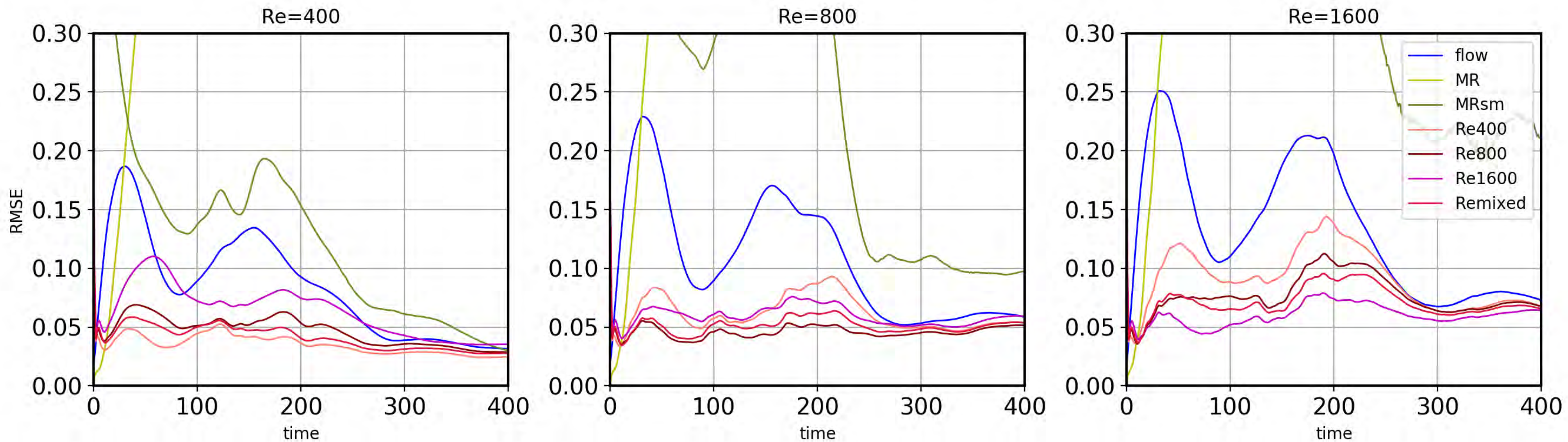
Re = 1600



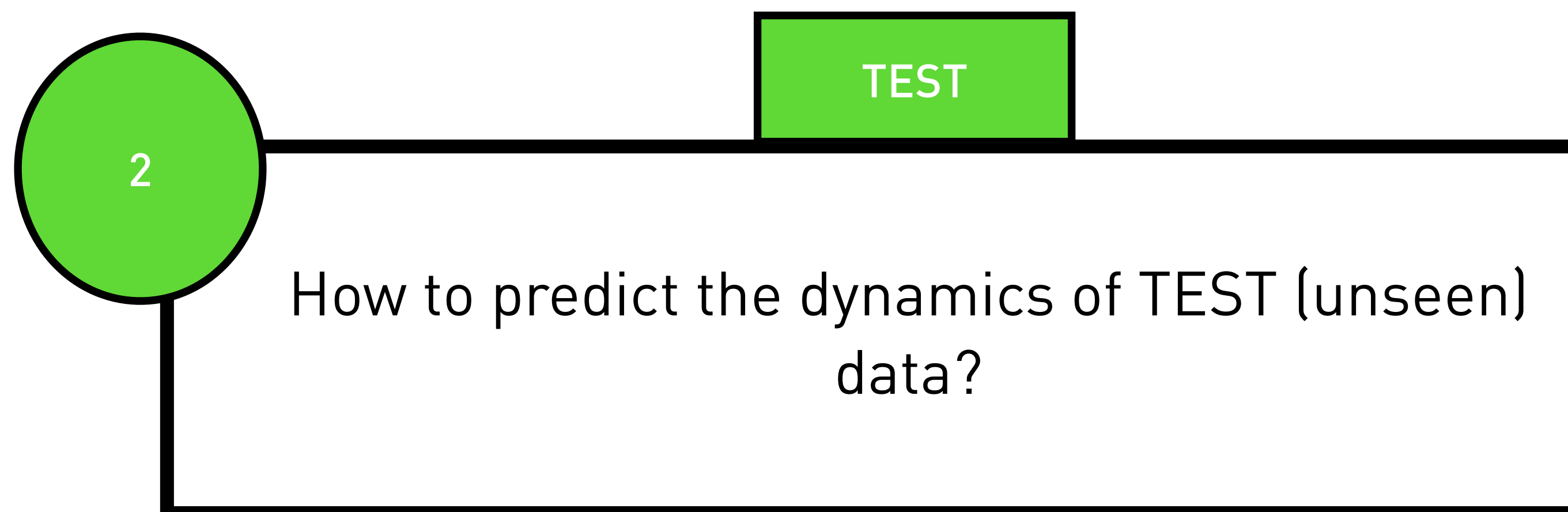
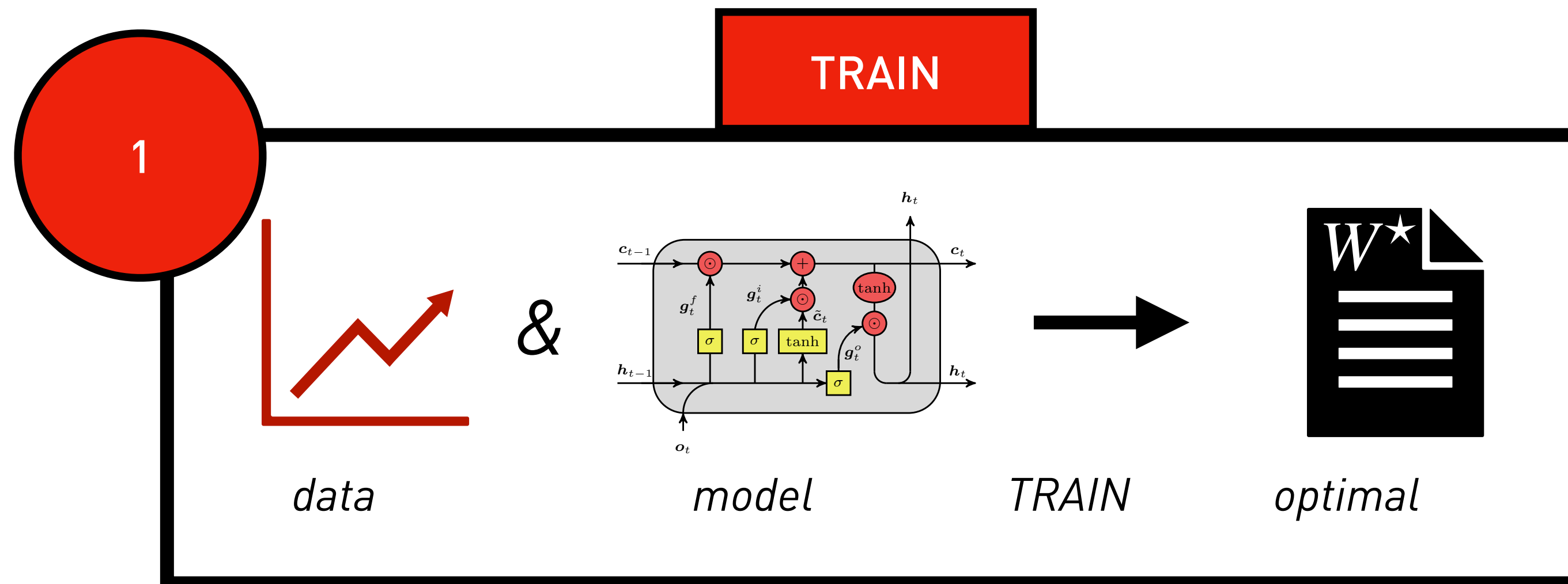
- Maxey-Riley (**MR**) $\dot{\mathbf{v}} = \frac{1}{\epsilon}(\mathbf{u} - \mathbf{v}) + \frac{3\gamma}{2} \frac{D\mathbf{u}}{Dt}$
- slow-manifold approximation (**MRsm**) $\mathbf{v} = \mathbf{u} + \epsilon \left[\frac{3\gamma}{2} - 1 \right] \frac{D\mathbf{u}}{Dt}$
- RNNs using training data sets:
 - **Re400**, **Re800**, **Re1600** - **all mixed**
 - average flow velocity \mathbf{u} near bubbles (**flow**)

Results for different Re

- Better prediction accuracy compared to Maxey-Riley equation for bubble motion
- Model learned at one Re generalizes reasonably well to other Re

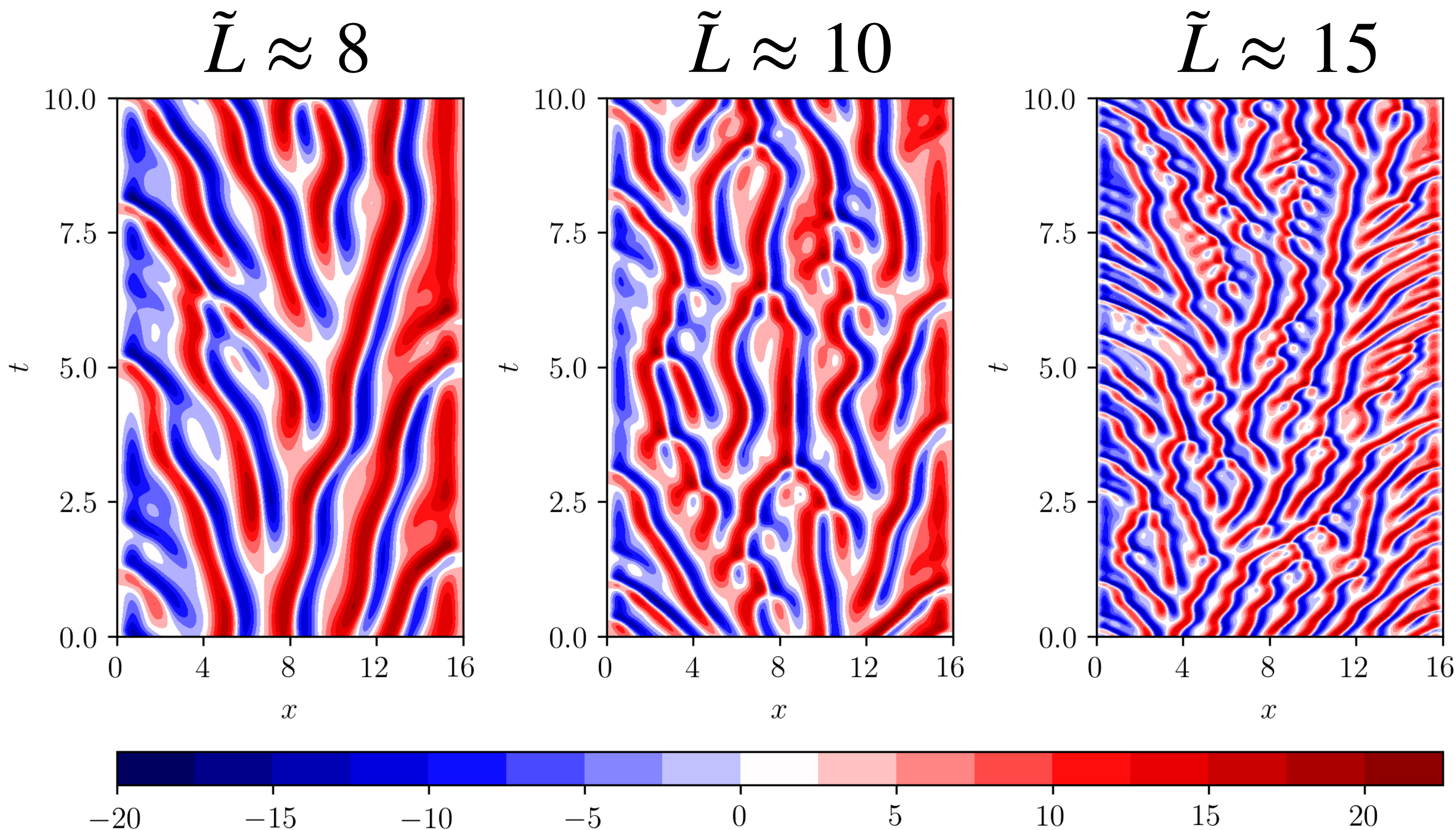


Forecasting on UNSEEN TEMPORAL data



NNs for Dynamical Systems

Kuramoto - Sivashinsky



$$\frac{\partial u}{\partial t} = -\nu \frac{\partial^4 u}{\partial x^4} - \frac{\partial^2 u}{\partial x^2} - u \frac{\partial u}{\partial x},$$

$$u(0, t) = u(L, t) = \frac{\partial u}{\partial x} \Big|_{x=0} = \frac{\partial u}{\partial x} \Big|_{x=L} = 0,$$

$$u(x, 0) = u_0(x),$$

$$x \in [0, L] \quad t \in [0, \infty]$$

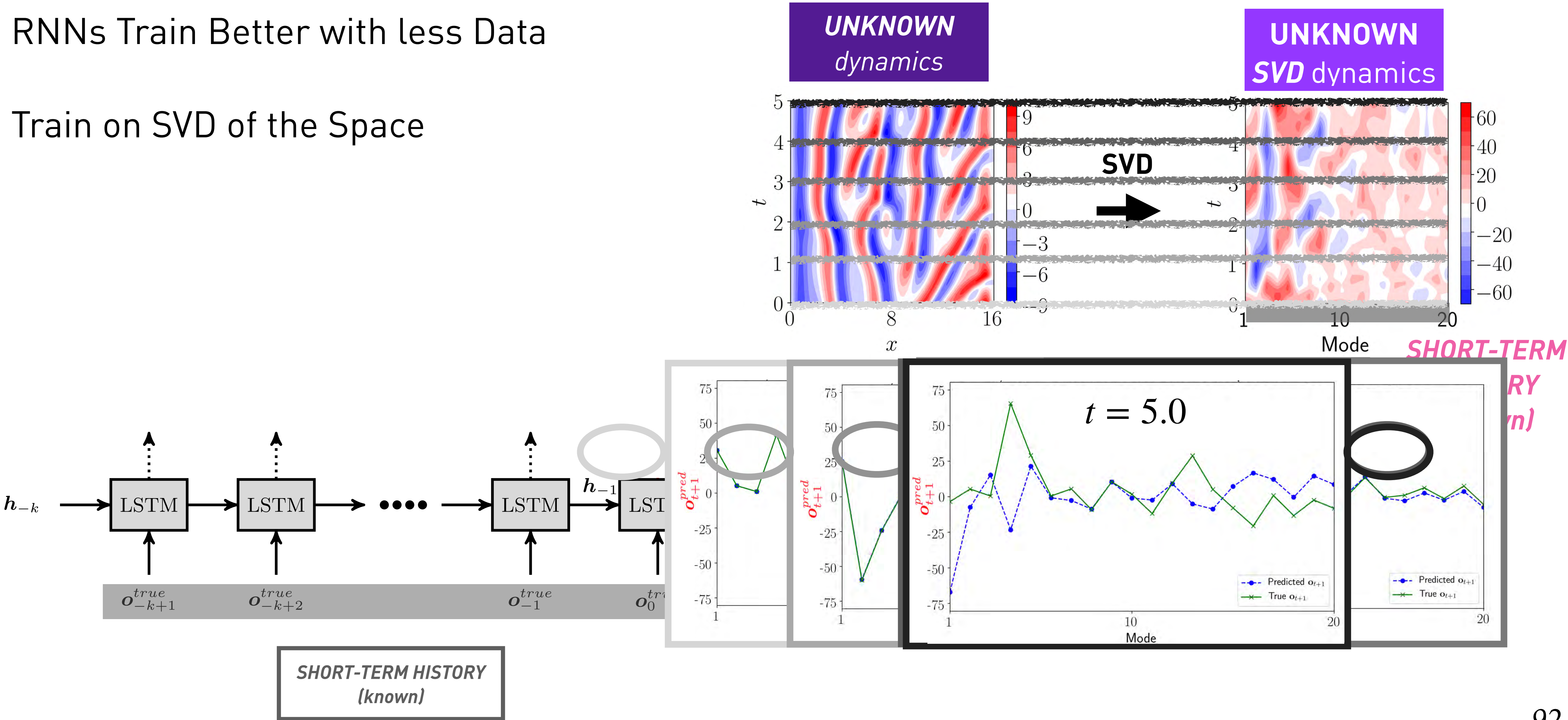
$$\frac{du_i}{dt} = -\nu \frac{u_{i-2} - 4u_{i-1} + 6u_i - 4u_{i+1} + u_{i+2}}{\Delta x^4} - \frac{u_{i+1} - 2u_i + u_{i-1}}{\Delta x^2} - \frac{u_{i+1}^2 - u_{i-1}^2}{4\Delta x}$$

Integration with $dt = 0.02$ up to $T = 10^4$
 500.000 **samples**

Forecasting on UNSEEN data

RNNs Train Better with less Data

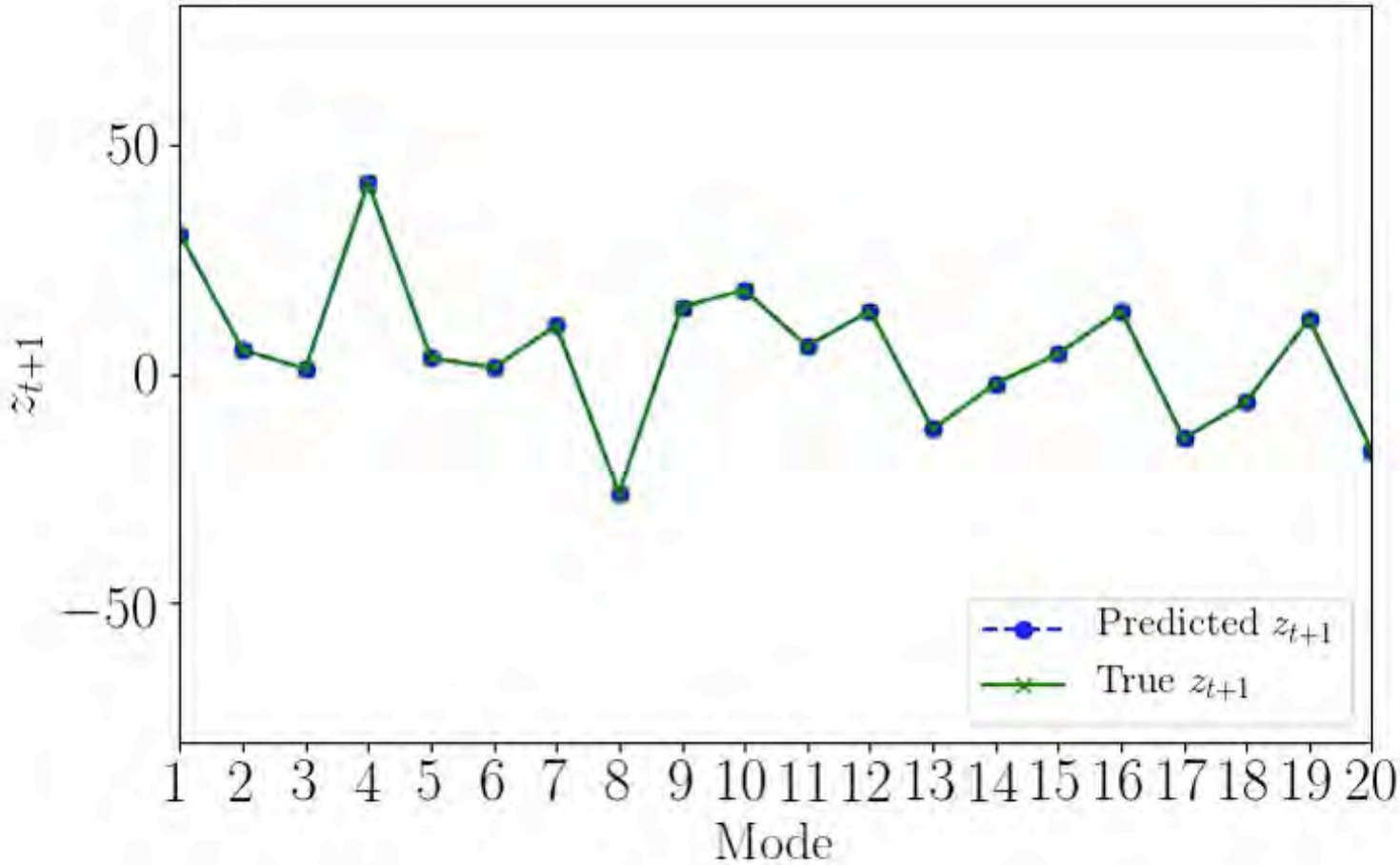
Train on SVD of the Space



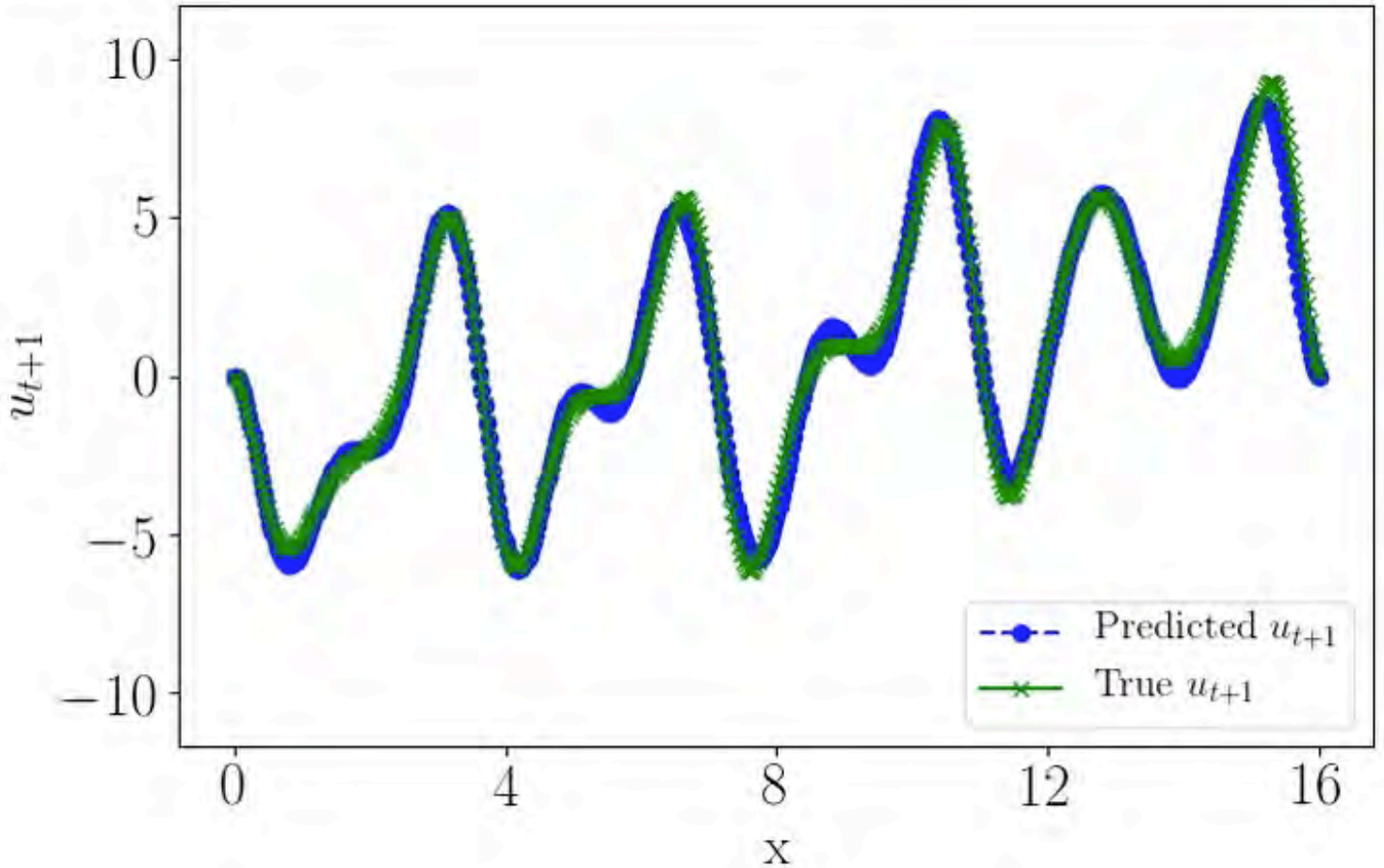
RNNs Fail to Forecast (Later or Earlier)

$\tilde{L} \approx 8$

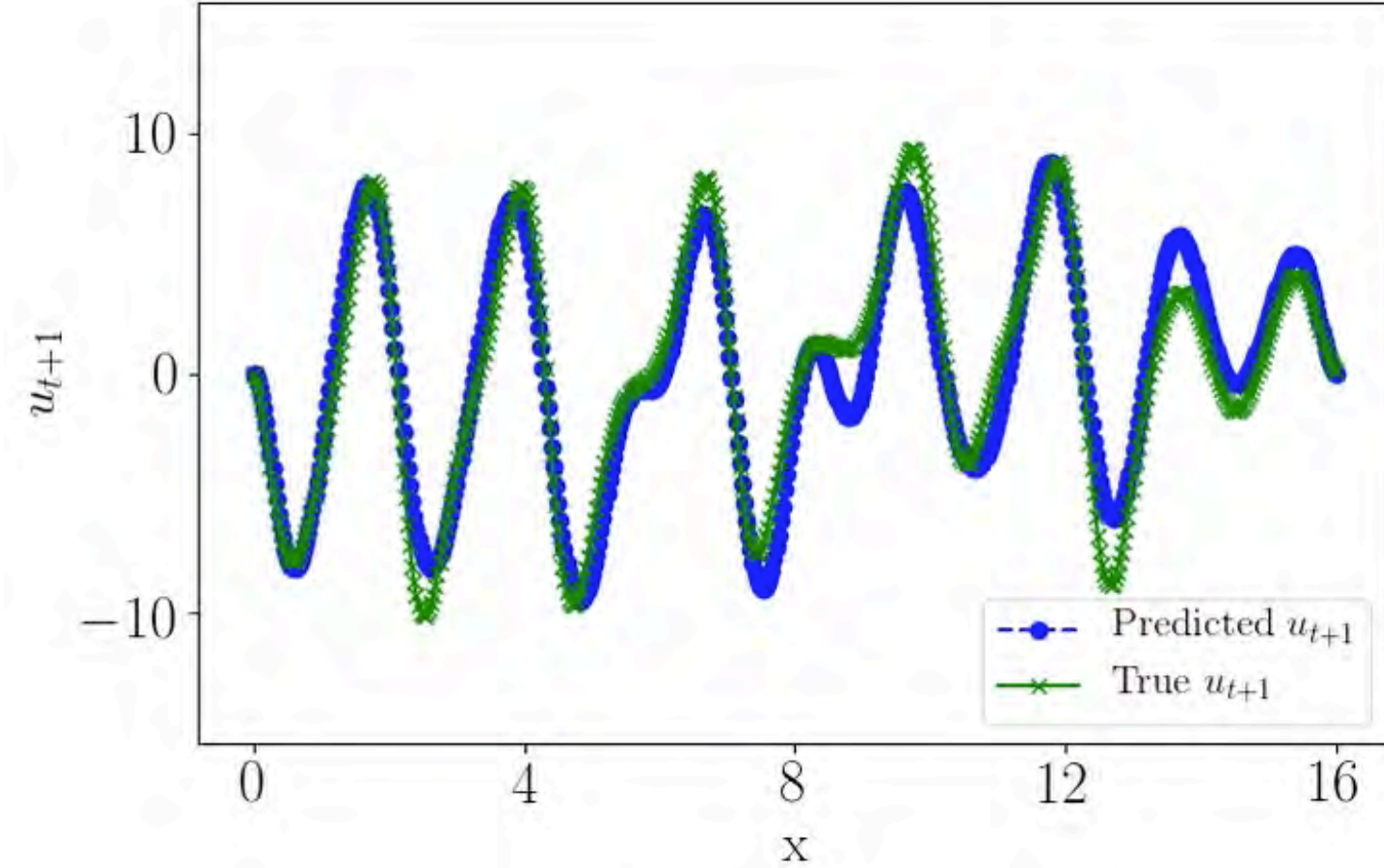
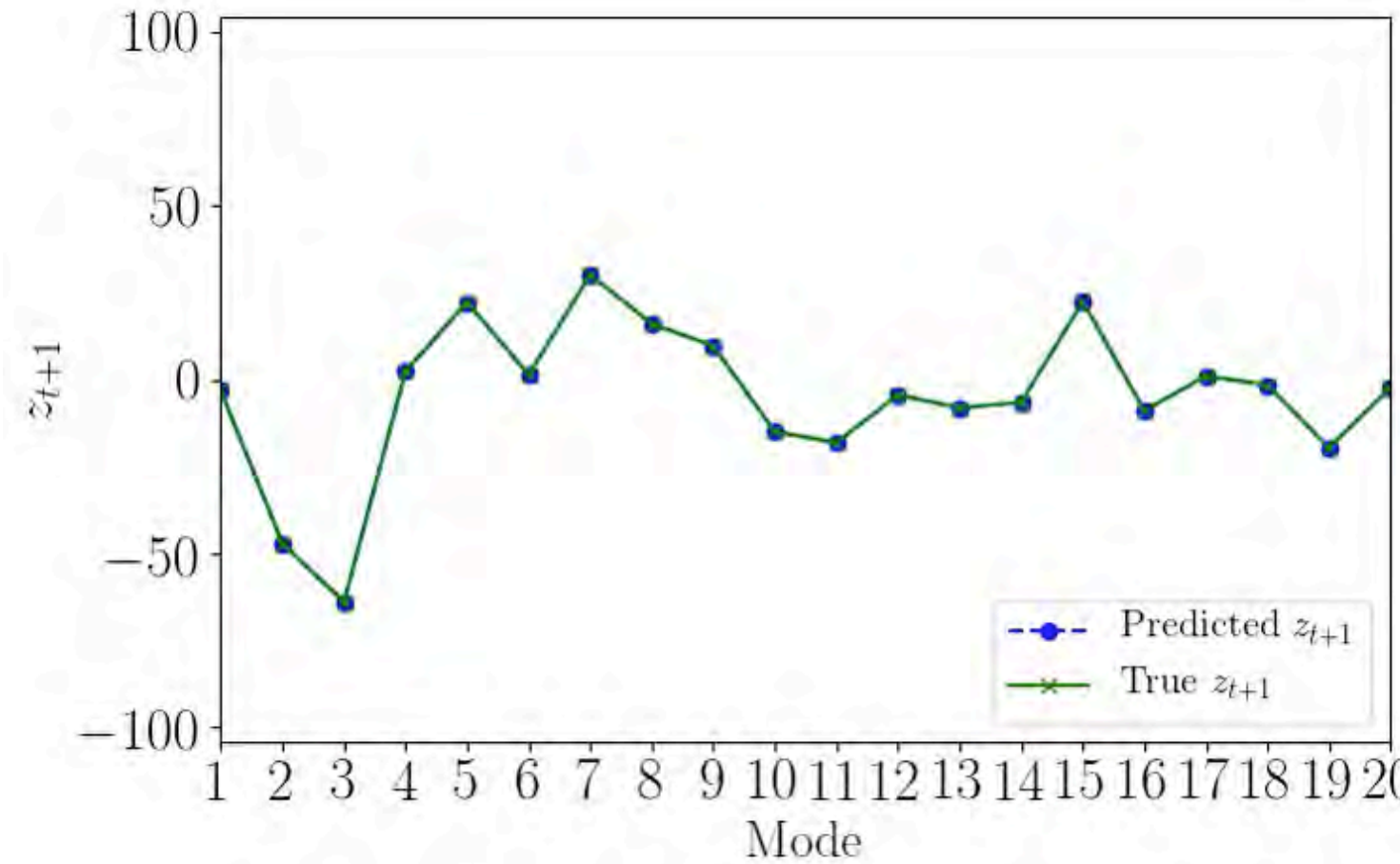
reduced space



high-dimensional space



$\tilde{L} \approx 10$

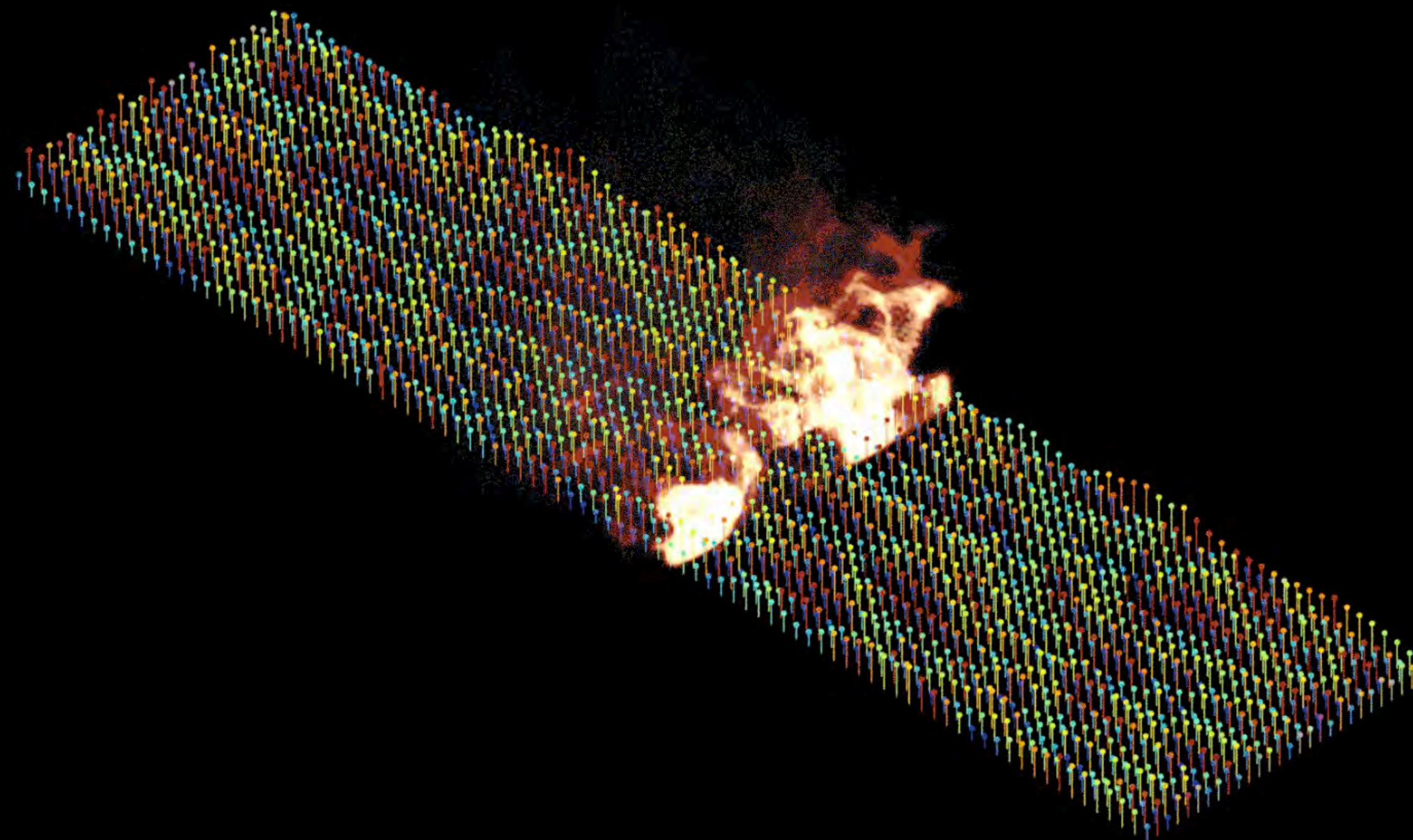


Machine Learning's 'Amazing' Ability to Predict Chaos **it does not ! (yet ?)**

16



In new computer experiments, artificial-intelligence algorithms can tell the future of chaotic systems.



Research



Cite this article: Vlachas PR, Byeon W, Wan ZY, Sapsis TP, Koumoutsakos P. 2018 Data-driven forecasting of high-dimensional chaotic systems with long short-term memory networks. *Proc. R. Soc. A* **474**: 20170844. <http://dx.doi.org/10.1098/rspa.2017.0844>

Data-driven forecasting of high-dimensional chaotic systems with long short-term memory networks

Pantelis R. Vlachas¹, Wonmin Byeon¹, Zhong Y. Wan², Themistoklis P. Sapsis² and Petros Koumoutsakos¹

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²Department of Mechanical Engineering, Massachusetts Institute of Technology, 77 Massachusetts Avenue, Cambridge, MA 02139, USA

RESEARCH ARTICLE

Data-assisted reduced-order modeling of extreme events in complex dynamical systems

Zhong Yi Wan¹, Pantelis Vlachas², Petros Koumoutsakos², Themistoklis Sapsis^{1*}

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Backpropagation algorithms and Reservoir Computing in Recurrent Neural Networks for the forecasting of complex spatiotemporal dynamics

P.R. Vlachas^a, J. Pathak^{b,c}, B.R. Hunt^{d,e}, T.P. Sapsis^f, M. Girvan^{b,c,d}, E. Ott^{b,c,g}, P. Koumoutsakos^{a,*}

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^b Institute for Research in Electronics and Applied Physics, University of Maryland, College Park, MD 20742, USA

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^d Institute for Physical Science and Technology, University of Maryland, College Park, MD 20742, USA

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CLOSING THOUGHTS

Comment

<https://doi.org/10.1038/s42254-024-00726-z>

On roads less travelled between AI and computational science

Petros Koumoutsakos

 Check for updates

Computational science and artificial intelligence have been drivers and benefactors of advances in algorithms and hardware, each in different ways, and originally with different targets. Petros Koumoutsakos argues that the intellectual space between these two fields is home to exciting opportunities for scientific discovery.

‘importance sampling’. There are plenty of opportunities for cross-fertilizing exchanges in algorithms and their applications. Similarly, stochastic and gradient optimization methods have been developed across both communities, but recent works on automatic differentiation indicate that the paths are intersecting again. The emergence and homogenization properties of foundational models that are gaining ground in AI also have counterparts in CoS where emergence is often the outcome of nonlinear differential equations, whereas the concept of homogenization can be recognized for example in particle simulations of phenomena ranging from atoms to galaxies³. At the same time the paths of scientific inquiry in AI and CoS may diverge, but I argue that repeated intersection can be exciting. There are many problems where

Learning Effective Dynamics



nature
machine intelligence

ARTICLES

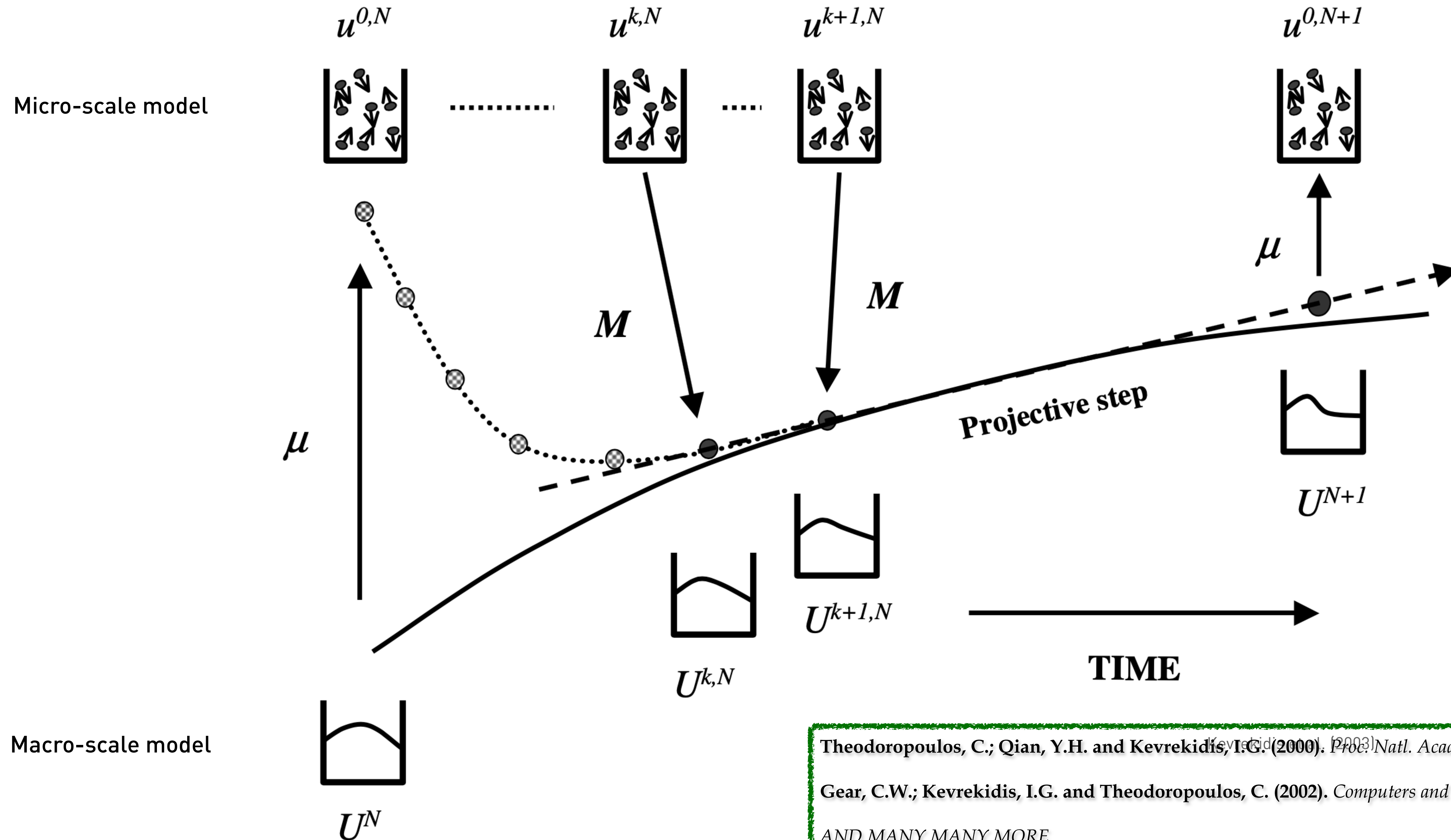
<https://doi.org/10.1038/s42256-022-00464-w>

 Check for updates

Multiscale simulations of complex systems by learning their effective dynamics

Pantelis R. Vlachas ^{1,2}, Georgios Arampatzis^{1,2}, Caroline Uhler³ and Petros Koumoutsakos ^{1,2}✉

Equation-Free Framework (EFF) - Kevrekidis,...



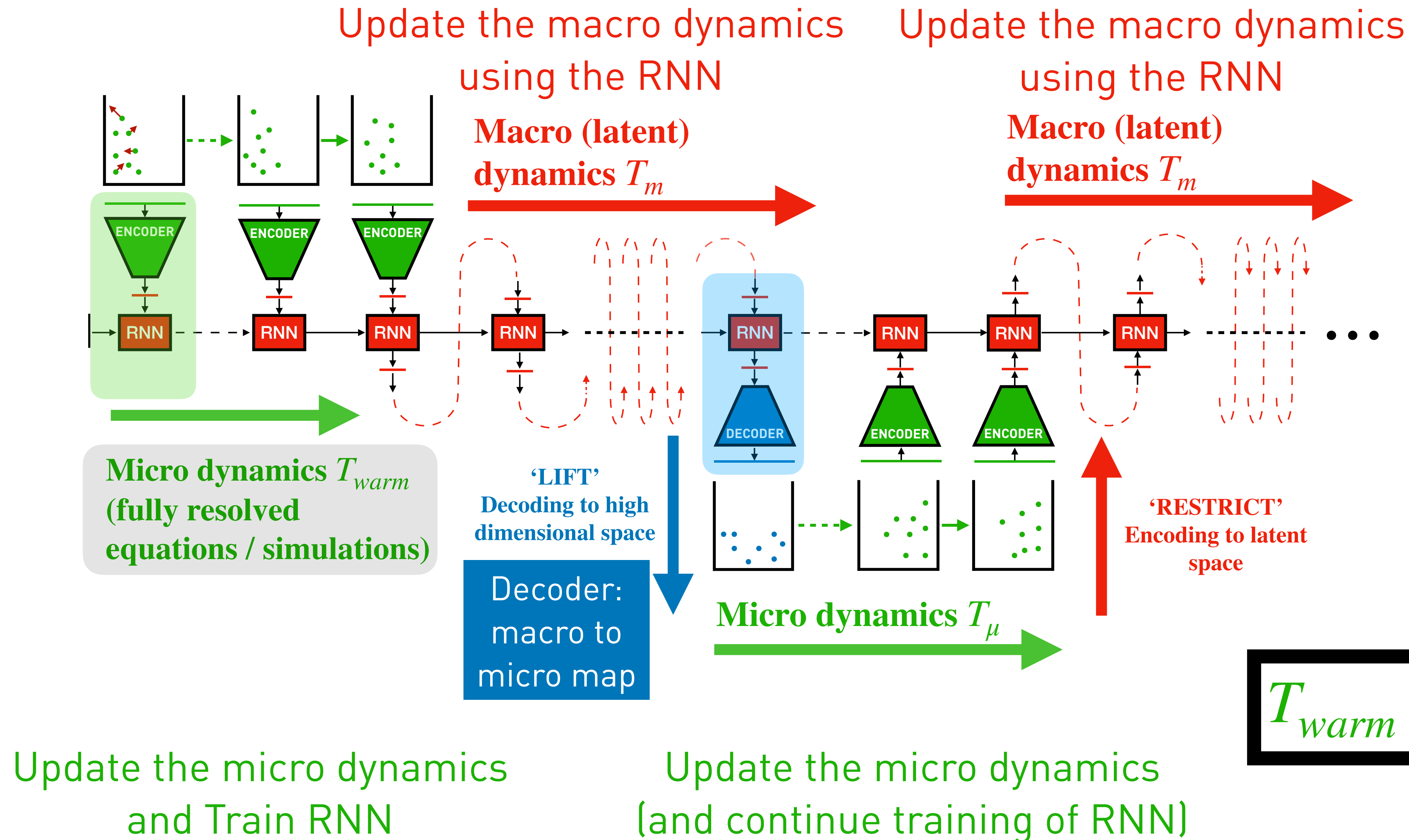
Theodoropoulos, C.; Qian, Y.H. and Kevrekidis, I.G. (2000). *Proc. Natl. Acad. Sci.* 97: 9840-9845.

Gear, C.W.; Kevrekidis, I.G. and Theodoropoulos, C. (2002). *Computers and Chemical Engineering* 26: 941-963.

AND MANY MANY MORE

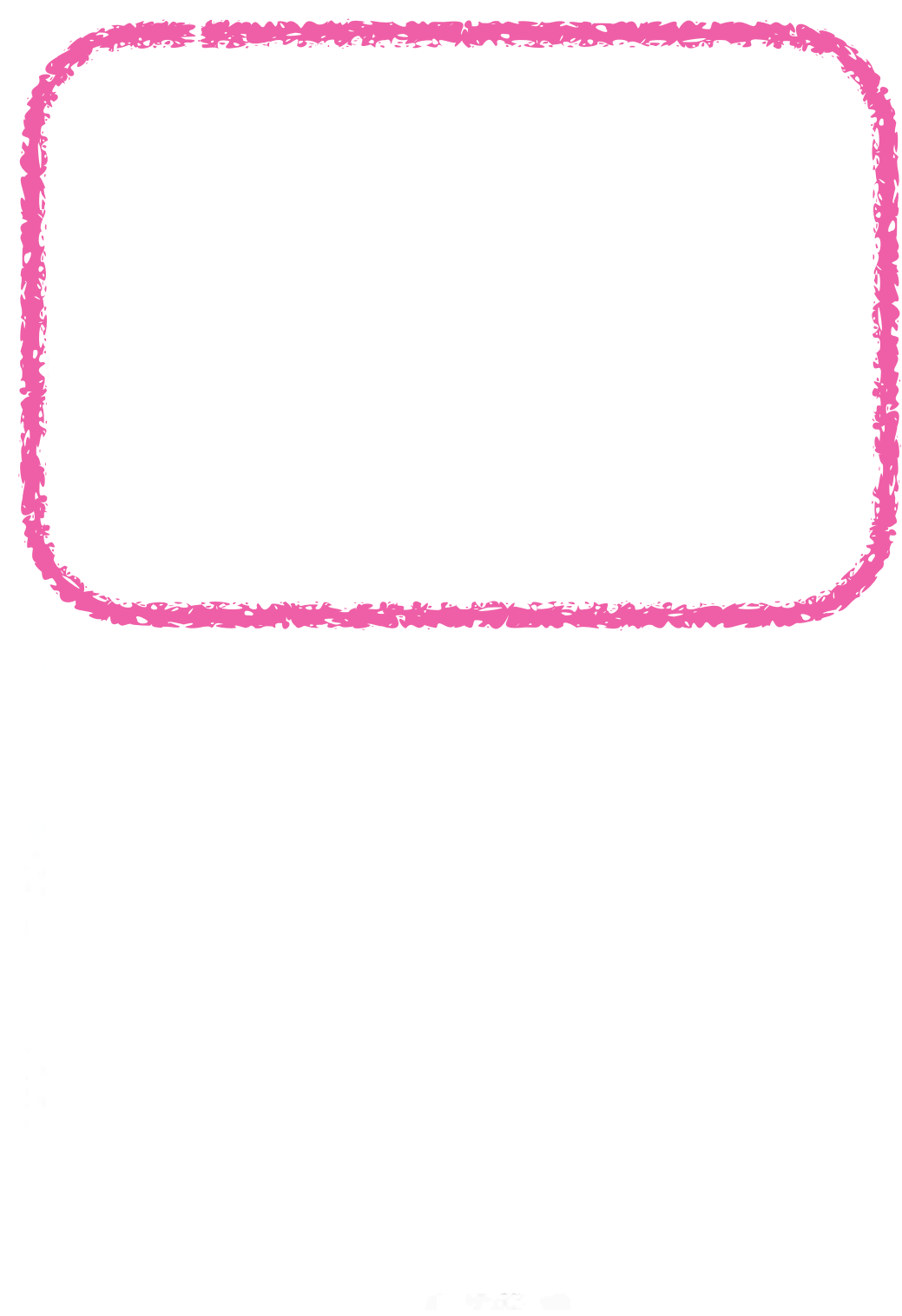
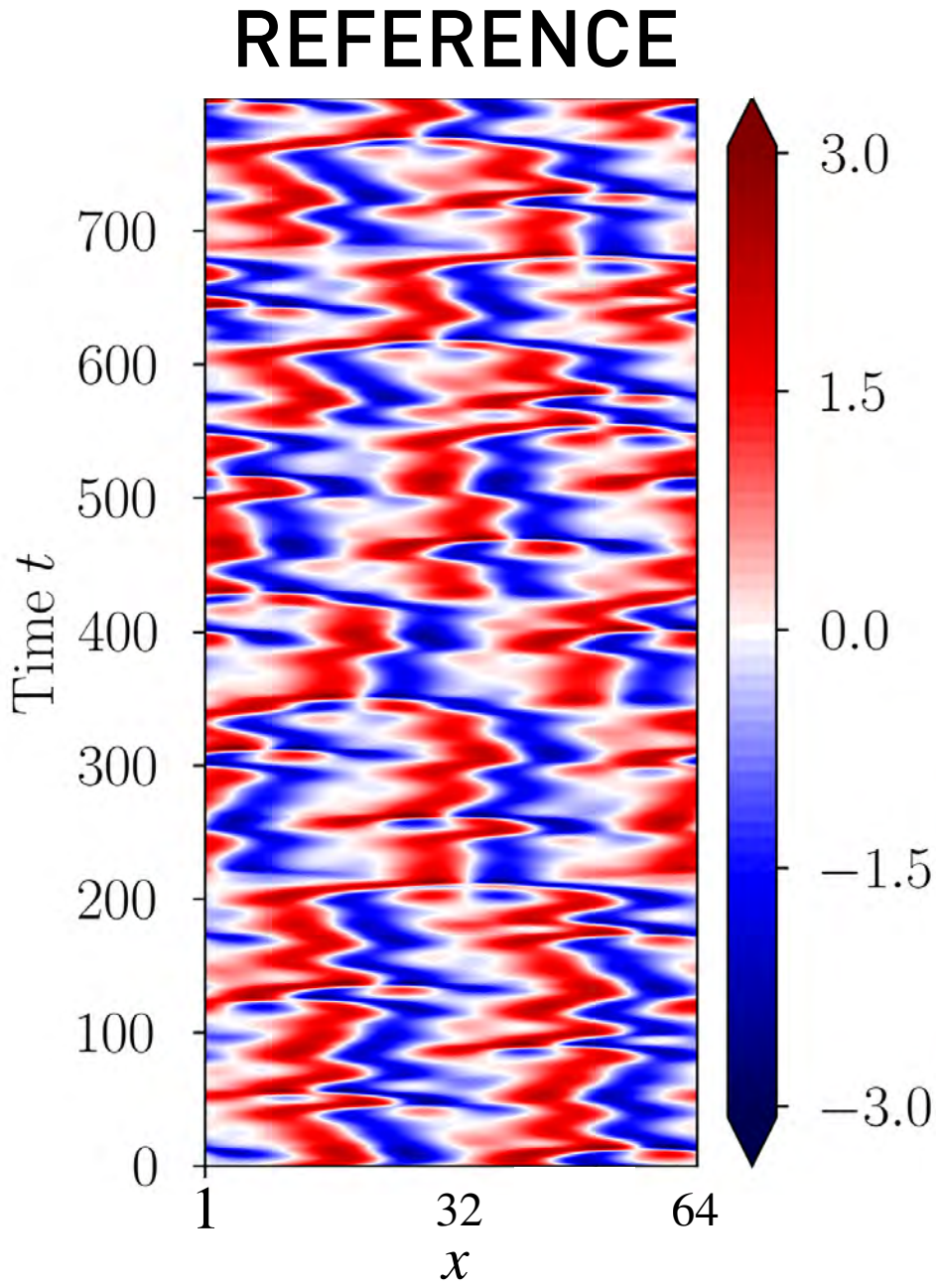
Learning Effective Dynamics

PR Vlachas, G Arampatzis, C Uhler, P Koumoutsakos,
*Multiscale Simulations of Complex Systems
by Learning their Effective Dynamics,*
Nature Machine Intelligence, (2022)

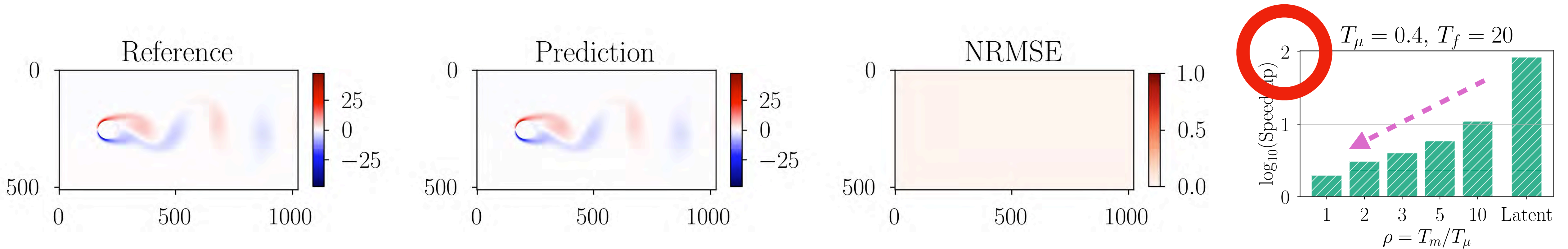


Kuramoto-Sivashinsky $L = 22$

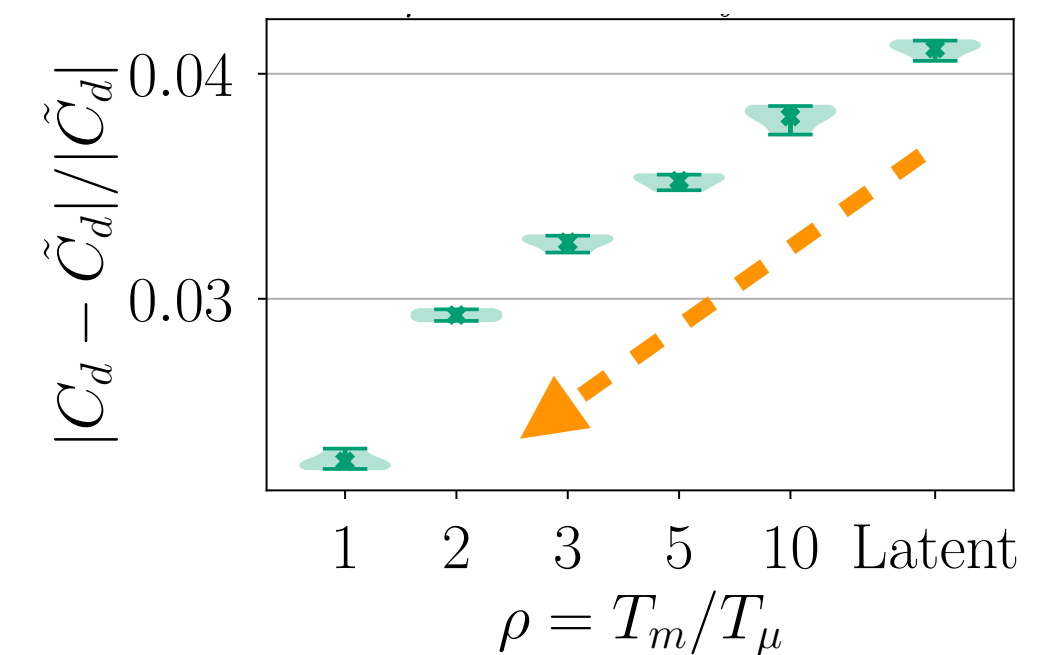
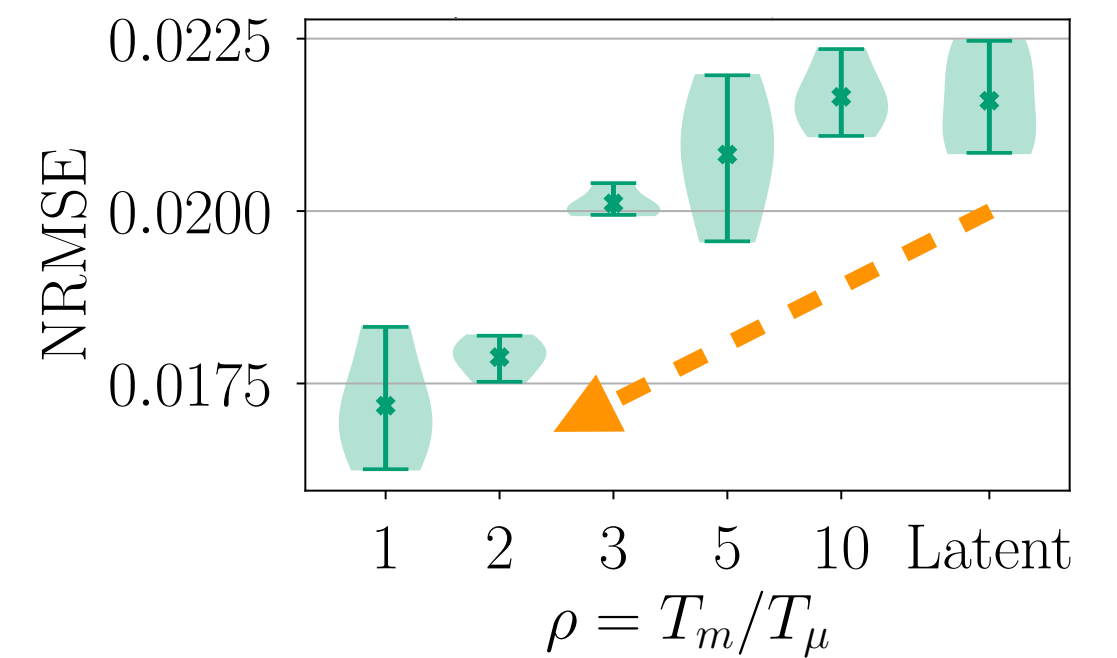
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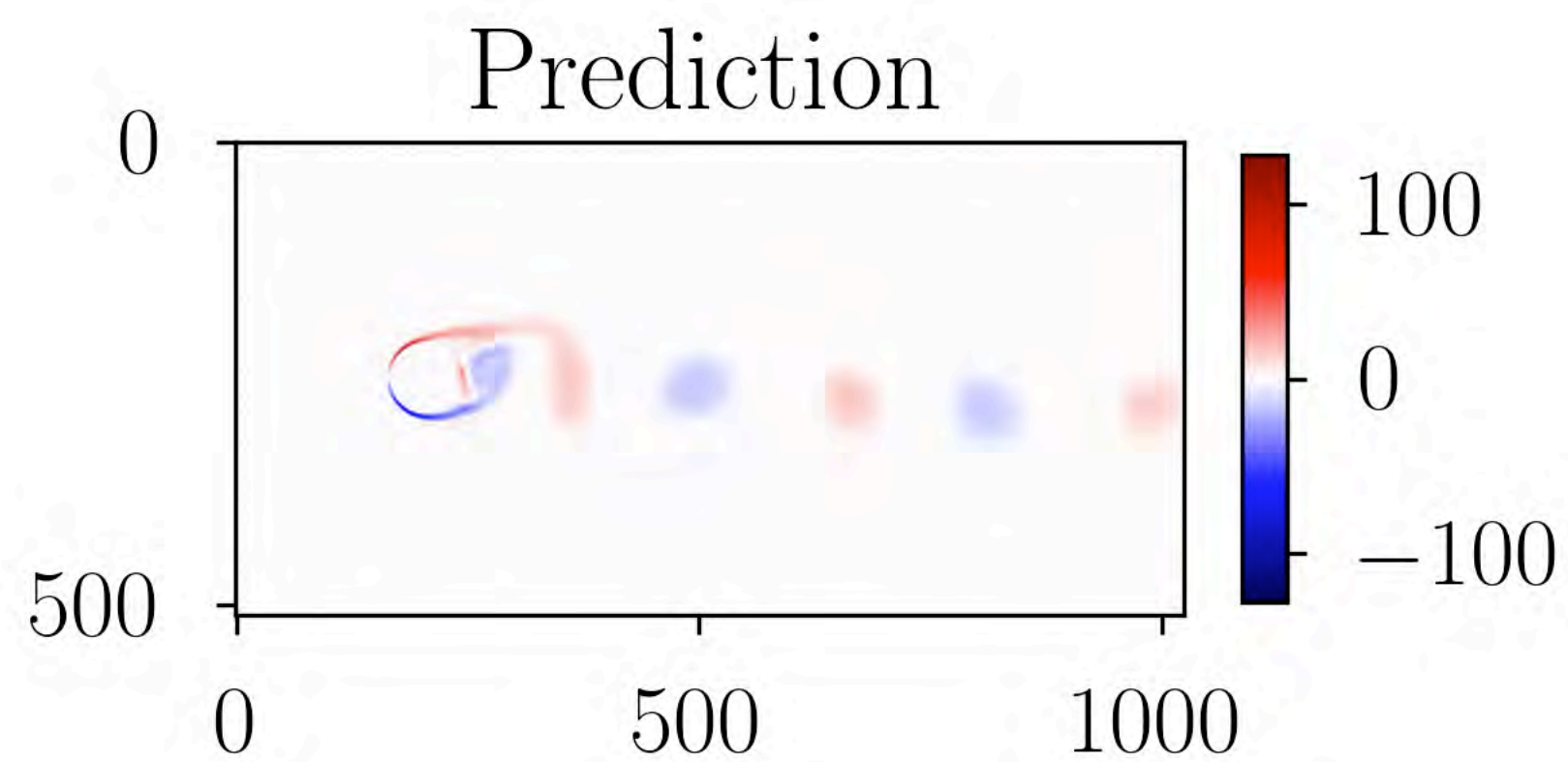
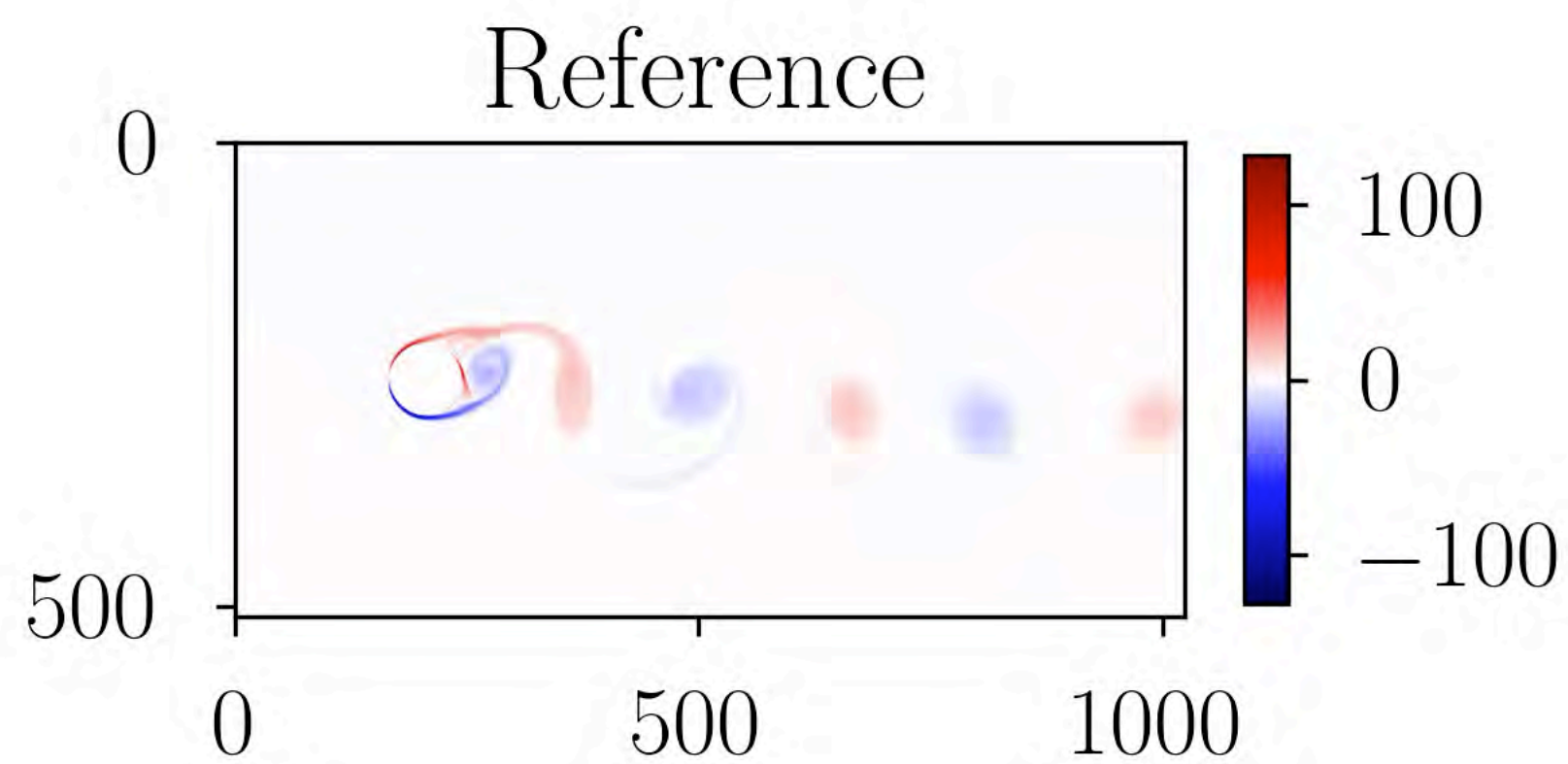
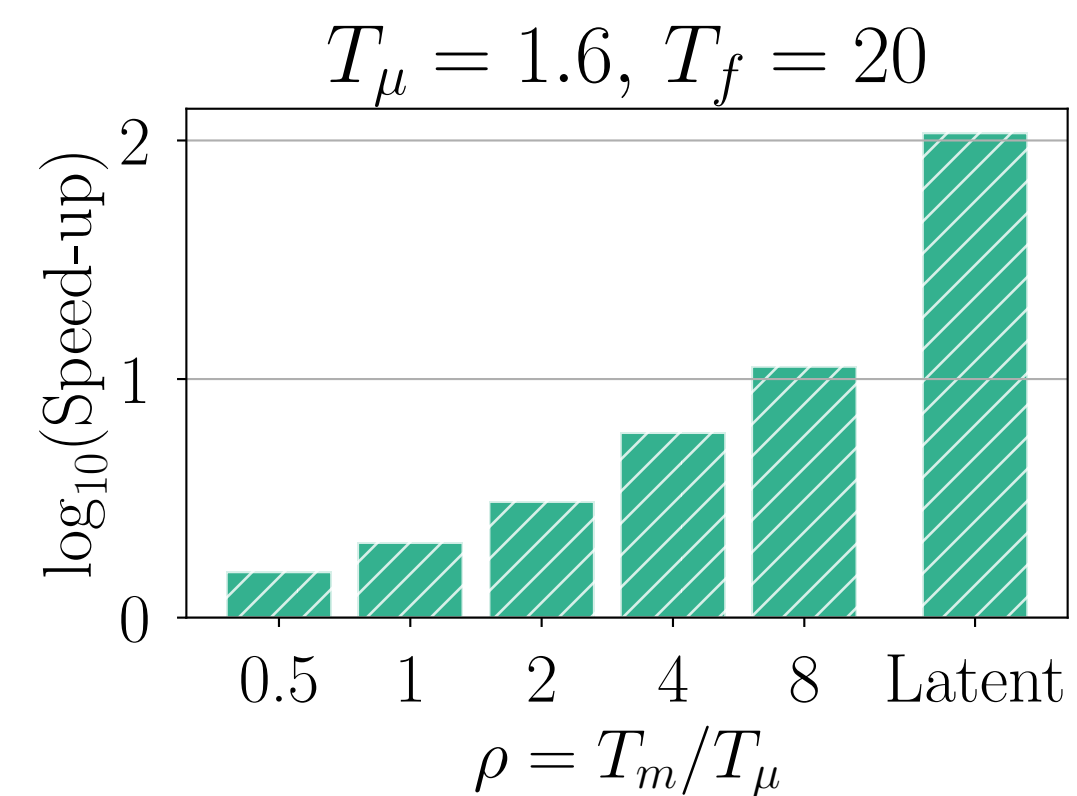
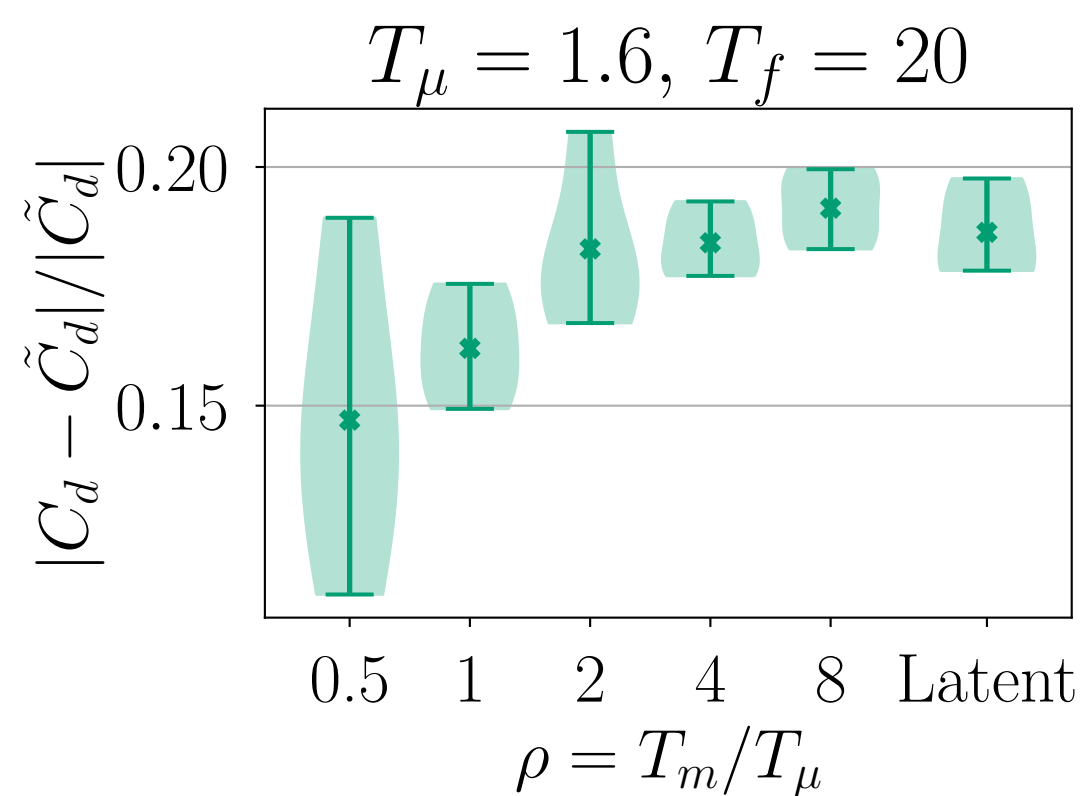
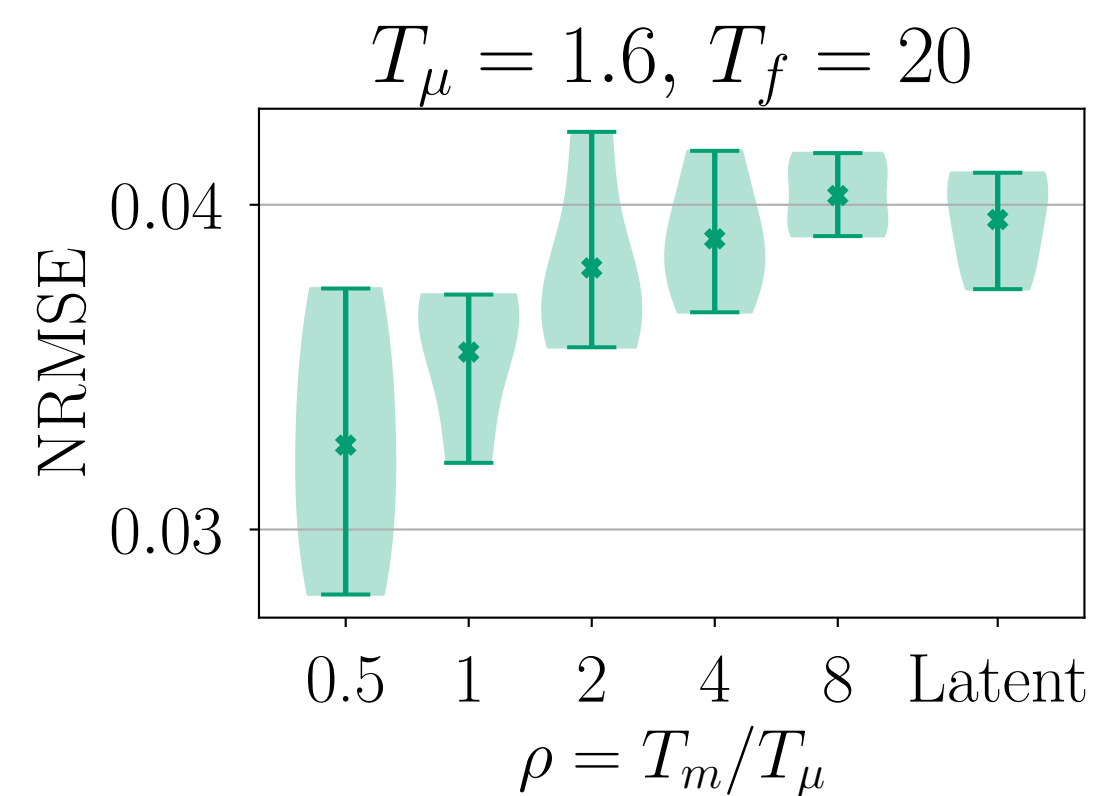
Cylinder at $Re = 100$ - (LED $d_z = 2$)



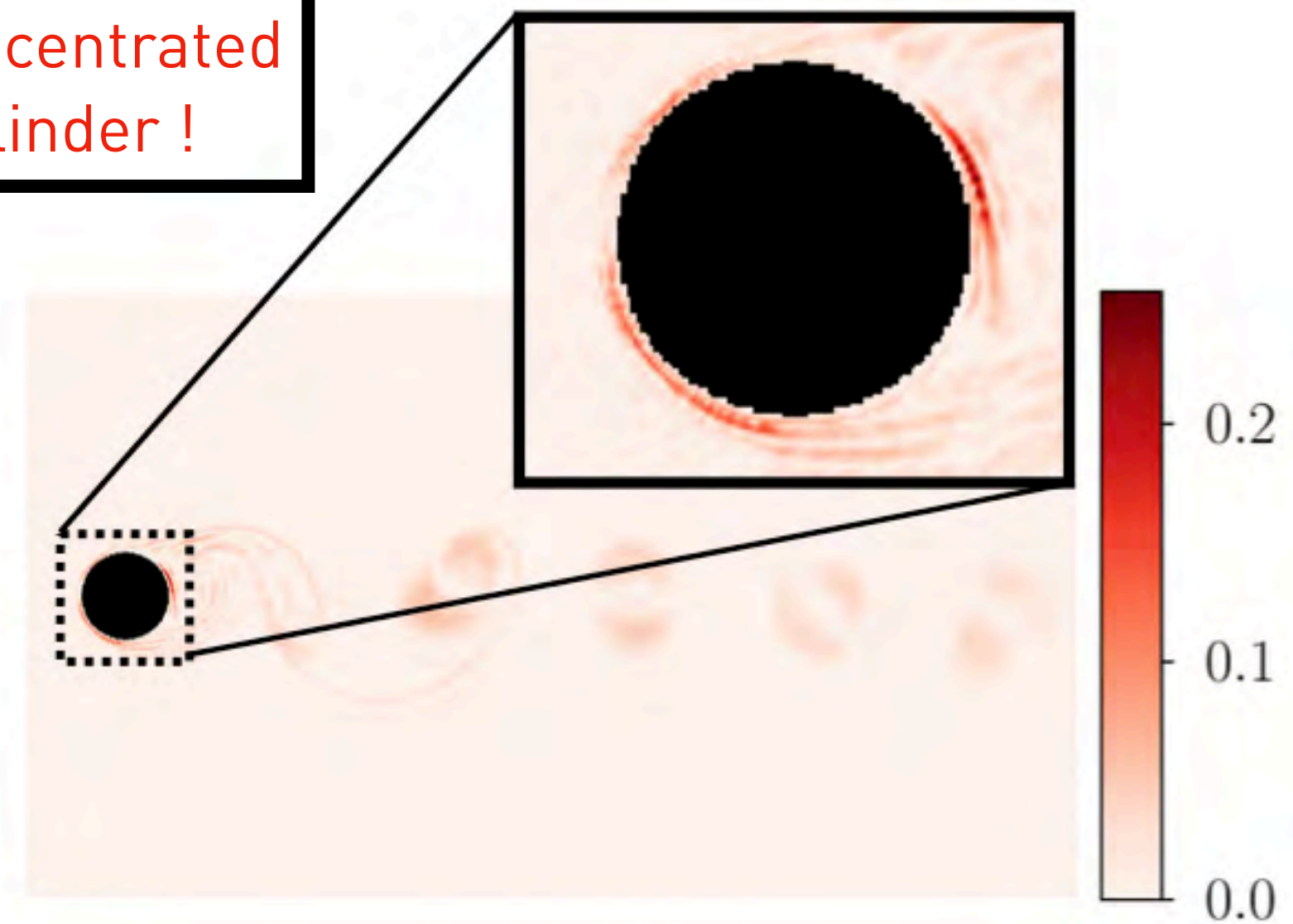
- Micro solver: Finite Differences solver (CubimUP2D) employing 12 cores
- State: velocity in x- and y- direction and pressure $\mathbf{s}_t \in \mathbb{R}^{3 \times 512 \times 1024}$
- LED with latent dimension of $d_z = 2, \Delta t = 0.2$
- LED captures **long-term evolution** of velocity and pressure fields (low NRMSE)
- LED is up to **two orders of magnitude** faster than CubismUP2D
- Recovers drag coefficient with $\approx 2 - 4 \%$ error

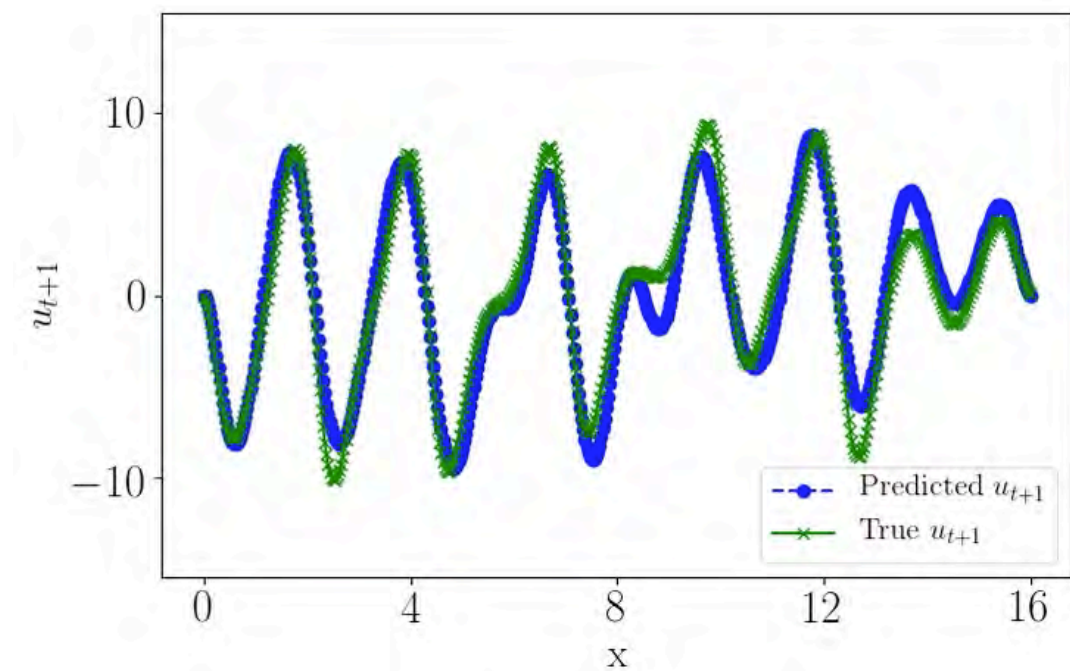


Cylinder at $Re = 1000$ (LED $d_z = 10$)



Most error is concentrated around the cylinder !



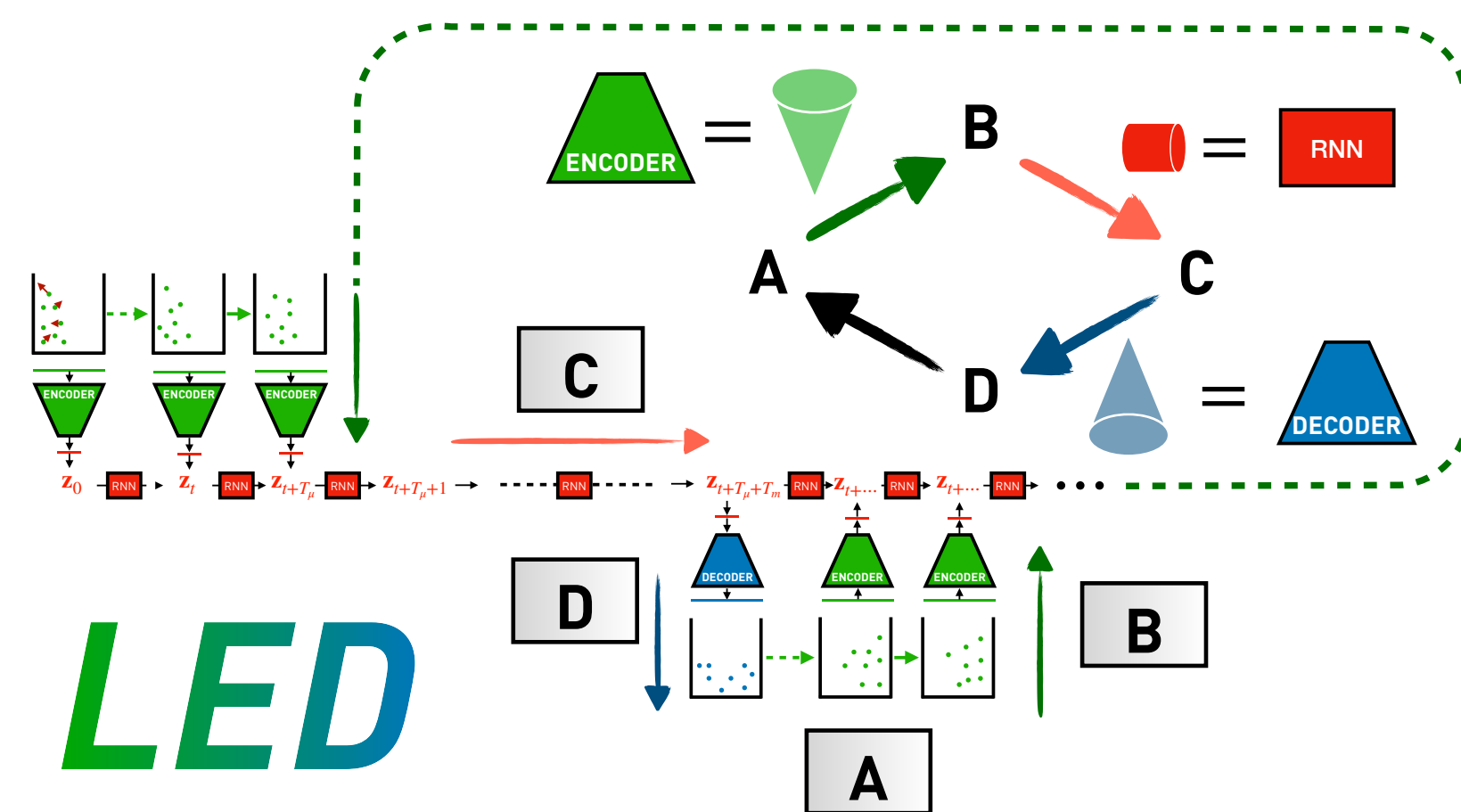
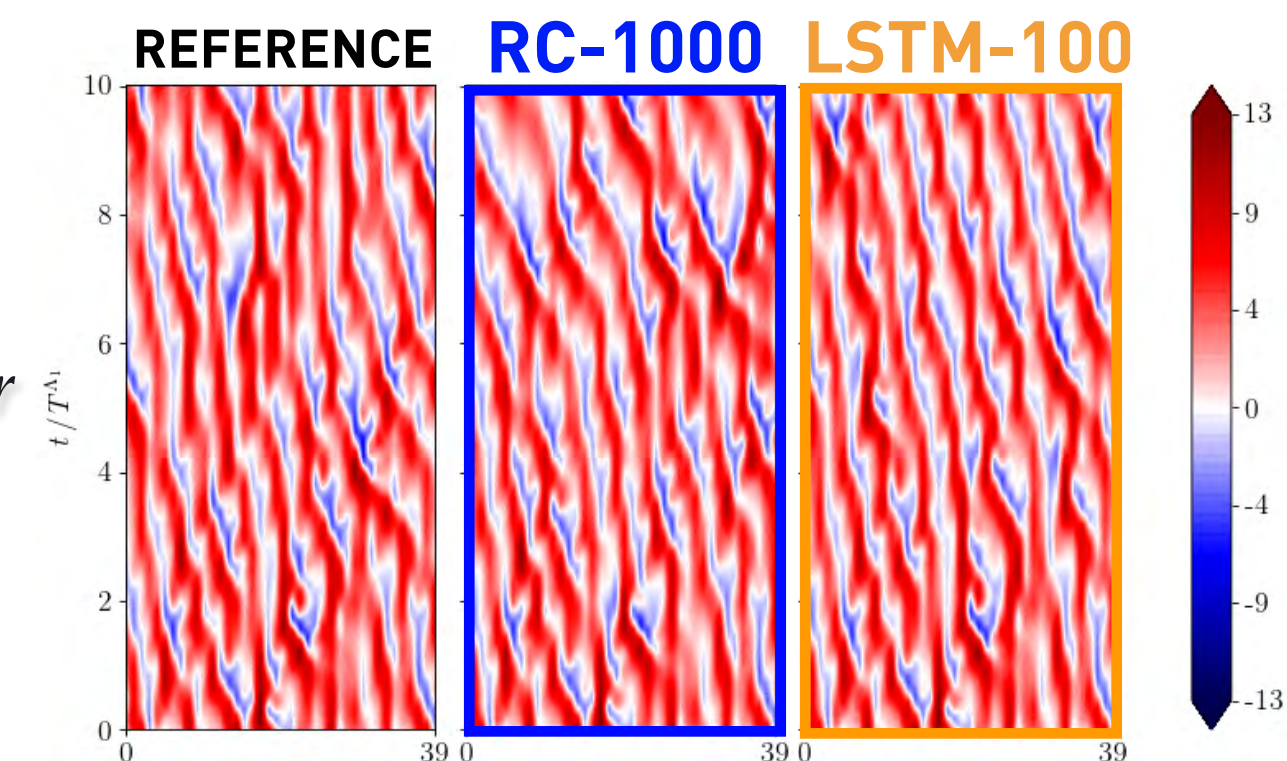


HYBRID LSTM - MSM

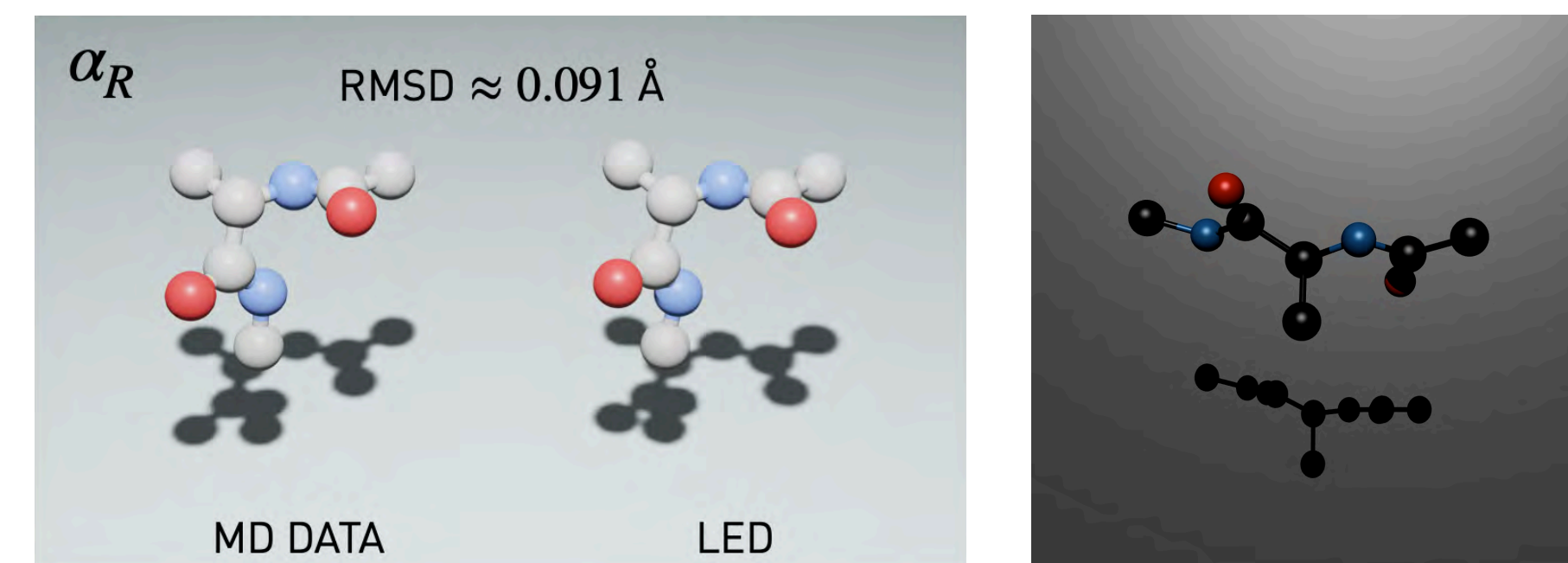
$$\dot{z}_t = \begin{cases} \text{LSTM}^W(z_t, z_{t-1}, z_{t-2}, \dots) & \text{if } p_{\text{train}}(z_t) \geq \theta \\ \text{MSM}^{\zeta, c}(z_t) & \text{if } p_{\text{train}}(z_t) < \theta \end{cases}$$

PR Vlachas, W Byeon, Z Wan, T Sapsis, P Koumoutsakos, *Data-driven forecasting of high-dimensional chaotic systems with long short-term memory networks*, *Proc. Roy. Soc. A*, 2018

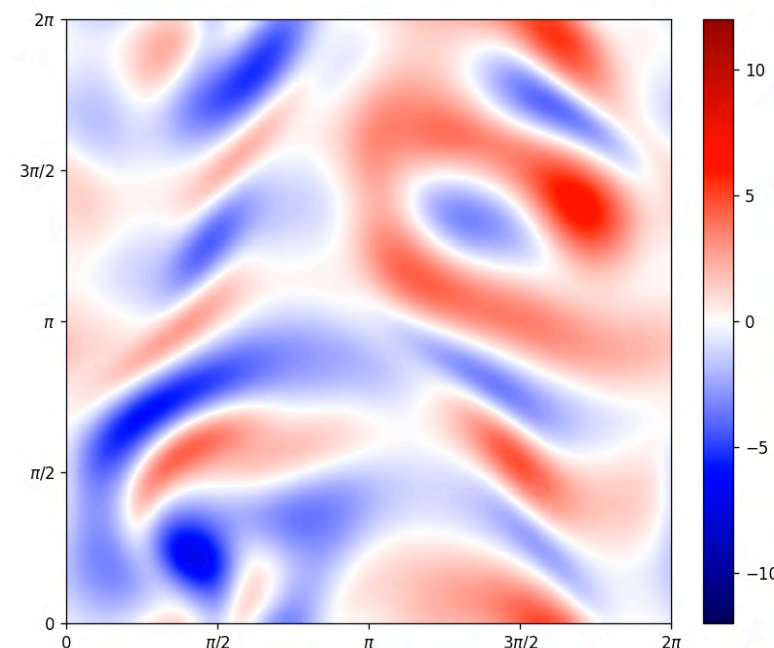
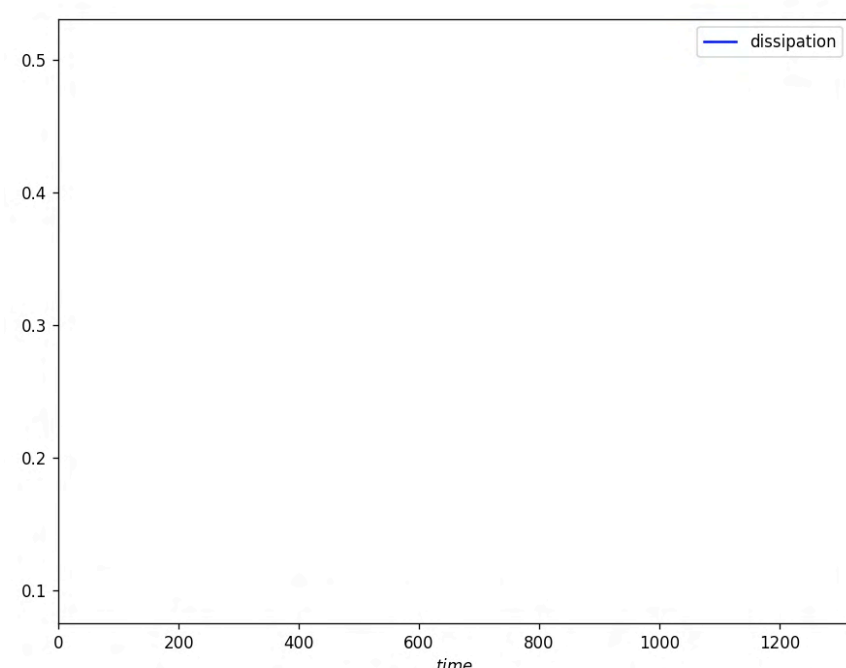
PR Vlachas, J Pathak, BR Hunt, TP Sapsis, M Girvan, E Ott and P Koumoutsakos, *Backpropagation algorithms and Reservoir Computing in Recurrent Neural Networks for the forecasting of complex spatiotemporal dynamics*, *Journal of Neural Networks*, 2020



PR Vlachas, G Arampatzis, C Uhler, P Koumoutsakos, *Multiscale Simulations of Complex Systems by Learning their Effective Dynamics*, *Nature Machine Intelligence*, 2022



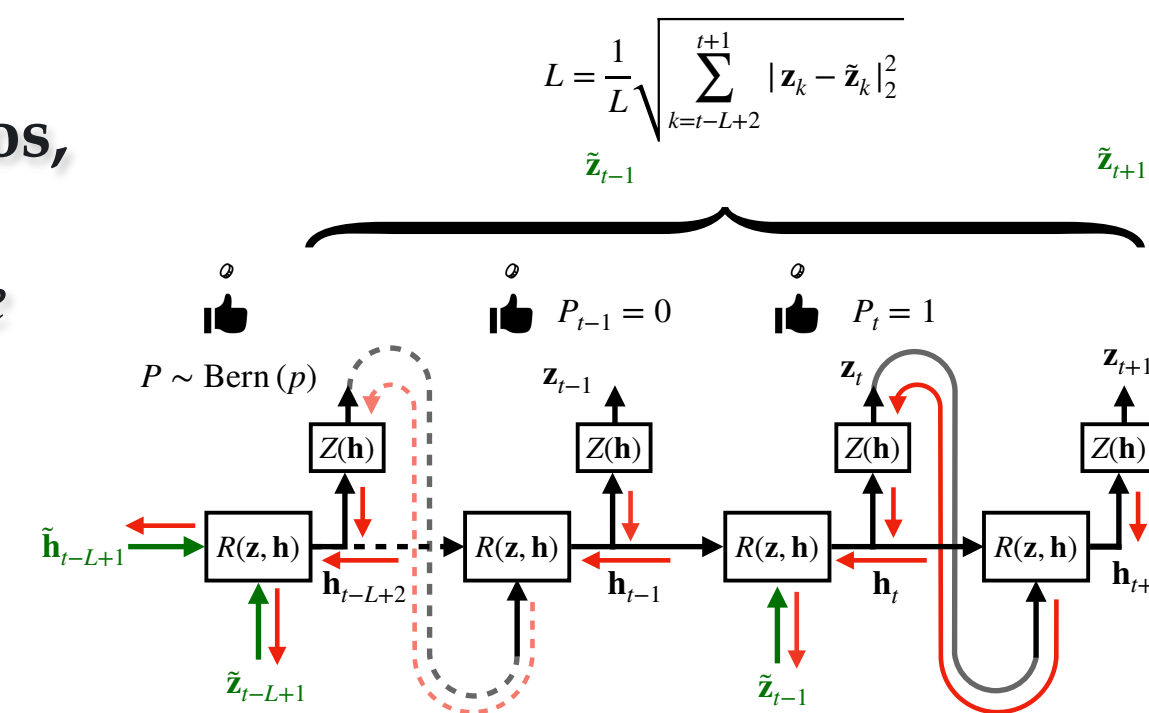
PR Vlachas, J Zavadlav, M Praprotnik, P Koumoutsakos, *Accelerated Simulations of Molecular Systems through Learning of their Effective Dynamics*, *Journal of Chemical Theory & Computation*, 2021



ZY Wan, P Vlachas, P Koumoutsakos, T Sapsis, *Data-assisted reduced-order modeling of extreme events in complex dynamical systems*, *PloS one*, 2018

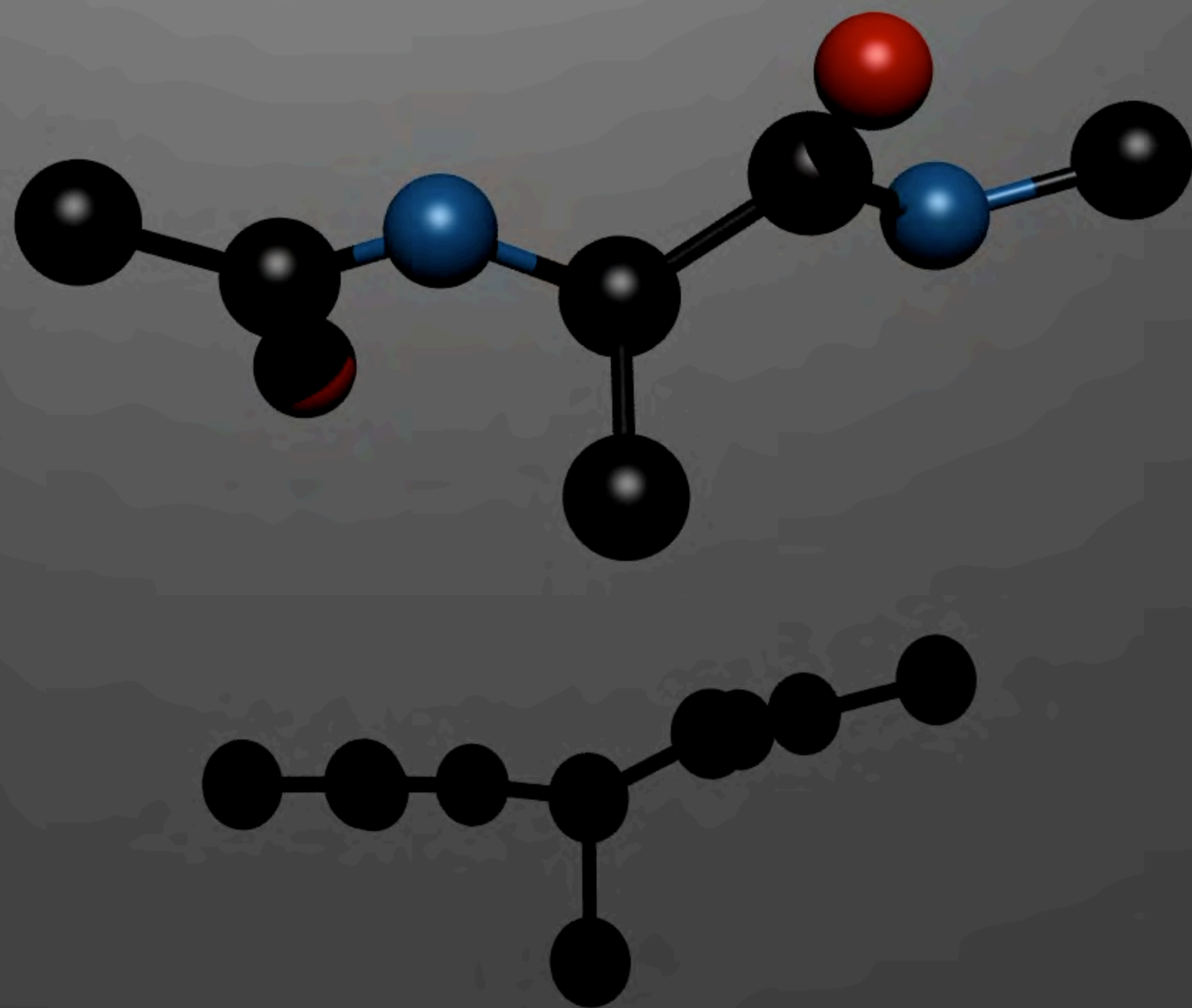
$$\dot{\xi}_t = F(\xi_t) + \tilde{G}(\xi_t, \xi_{t-1}, \xi_{t-2}, \dots)$$

PR Vlachas, P Koumoutsakos, *Scheduled Autoregressive Backpropagation Through Time for Long-Term Forecasting*, (in preparation)

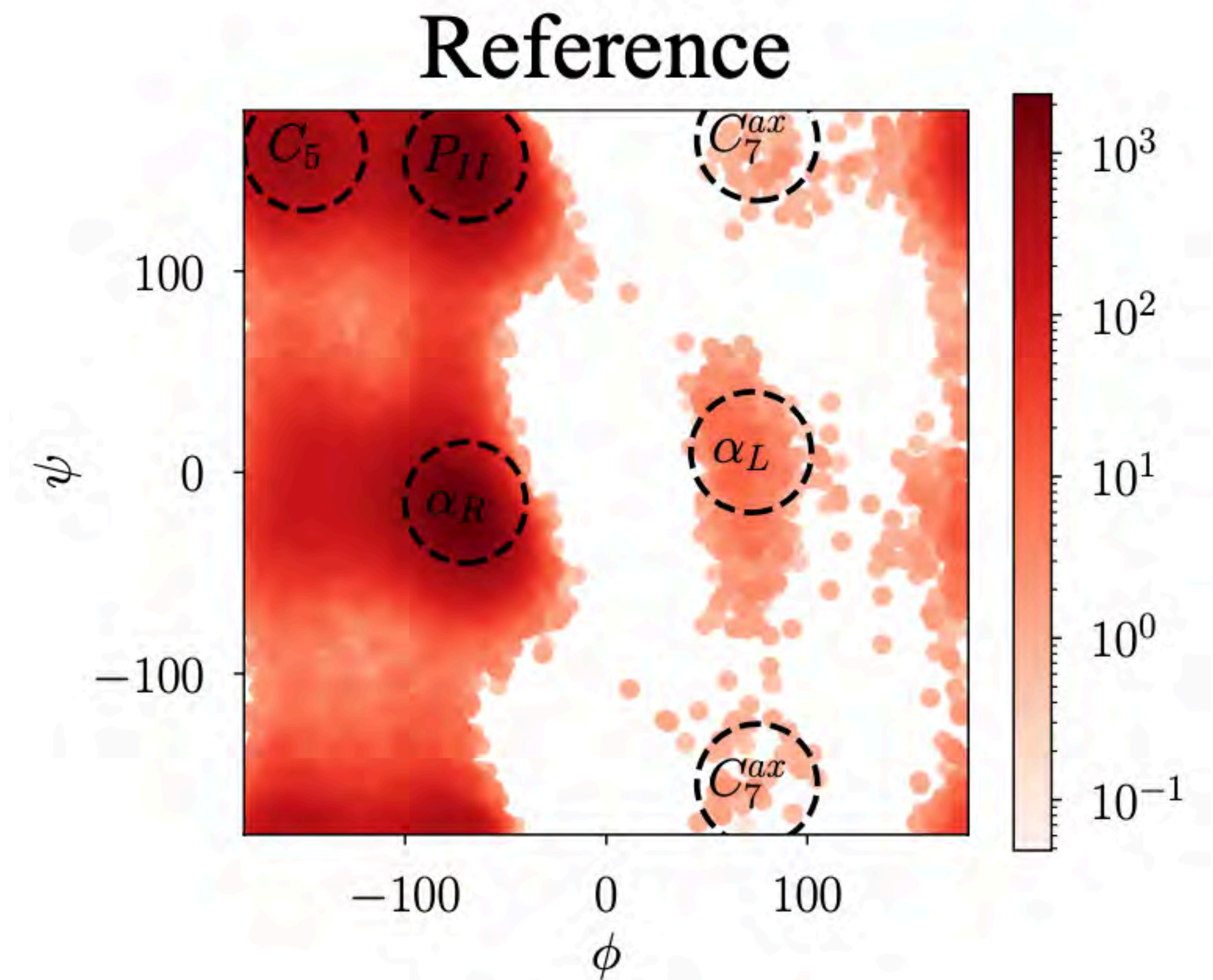


Alanine Dipeptide

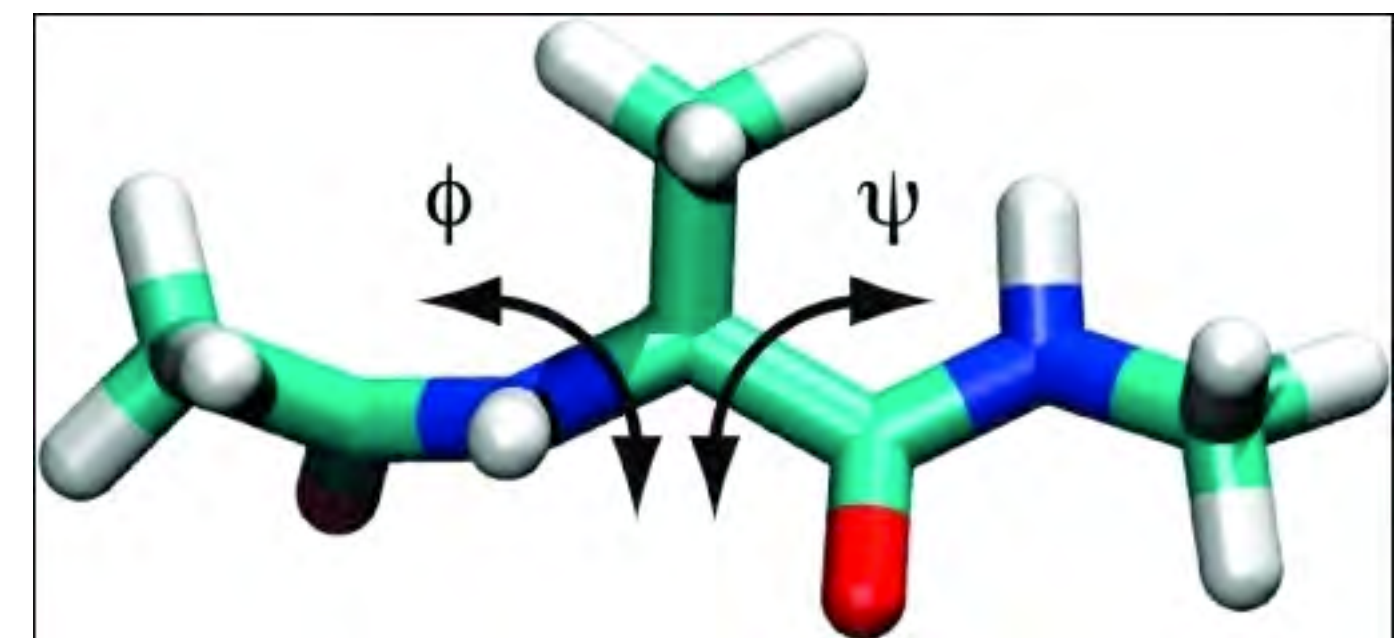
MD simulations (H-not shown)



Stochastic dynamics, transitions between **5 meta-stables** states $\{P_{II}, C_5, \alpha_R, \alpha_L, C_7^{ax}\}$

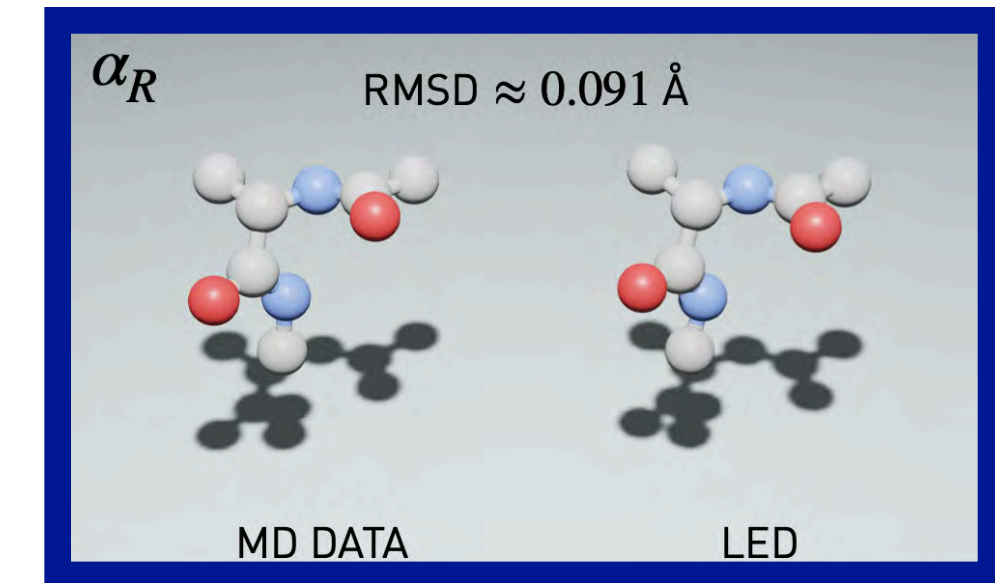
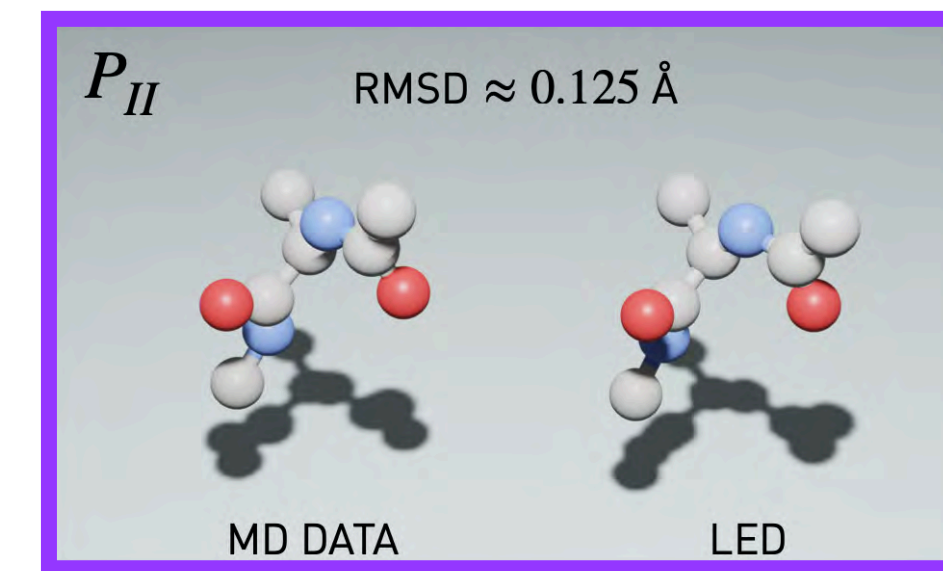
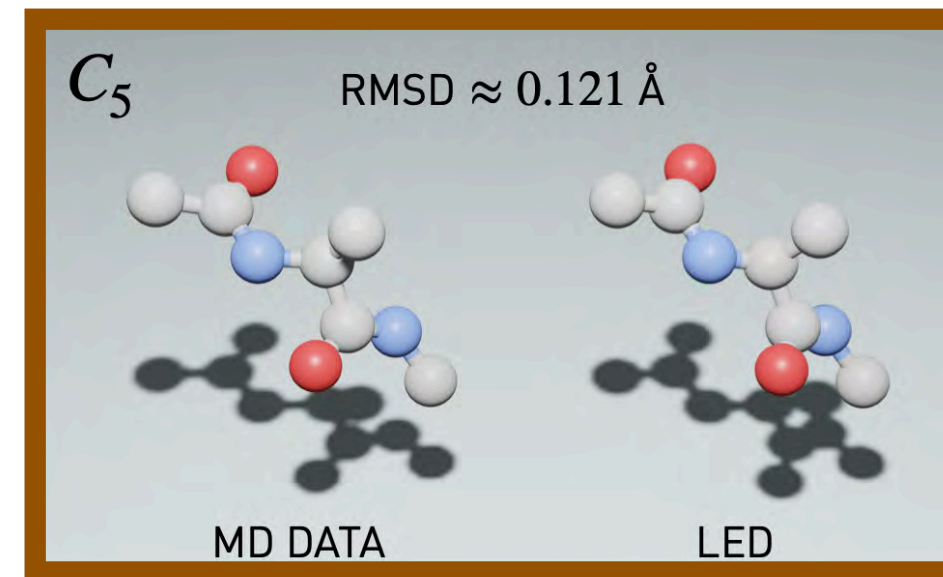
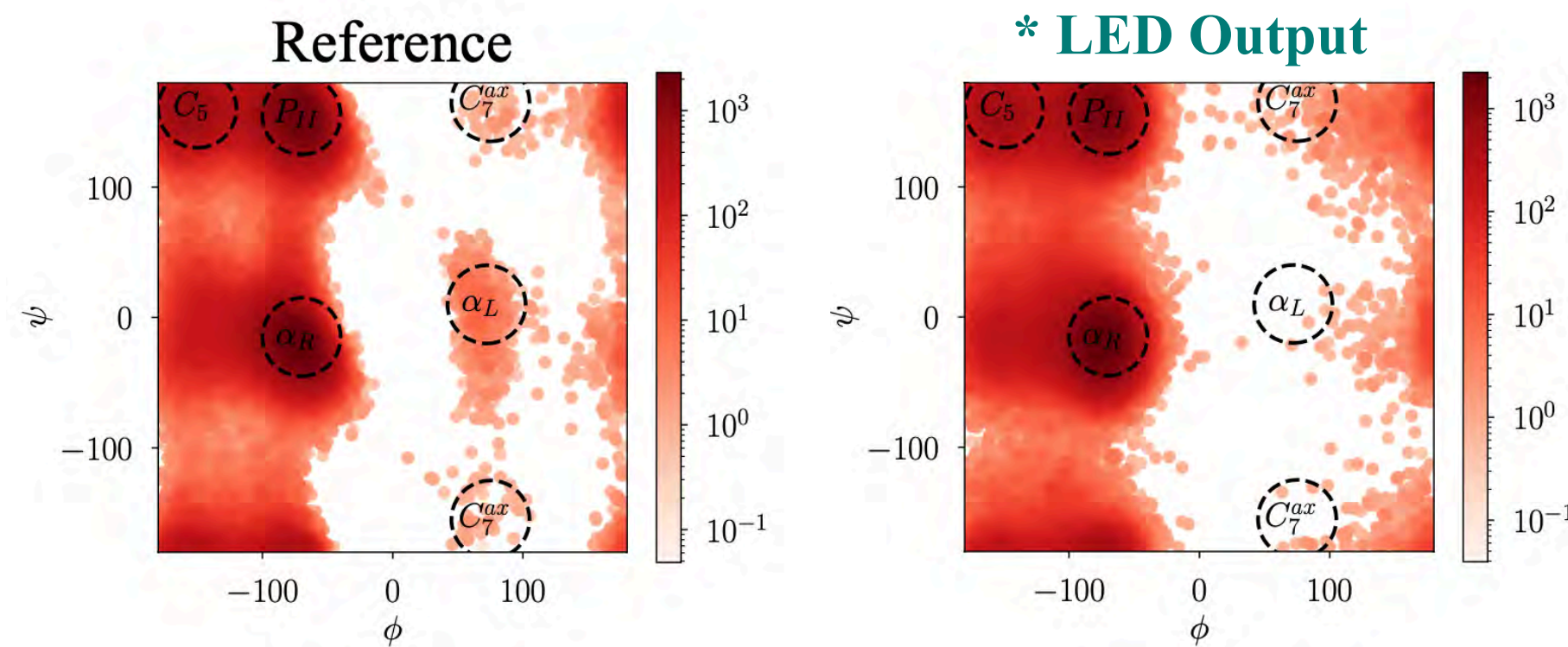


Ramachandran space spanned by (ϕ, ψ)



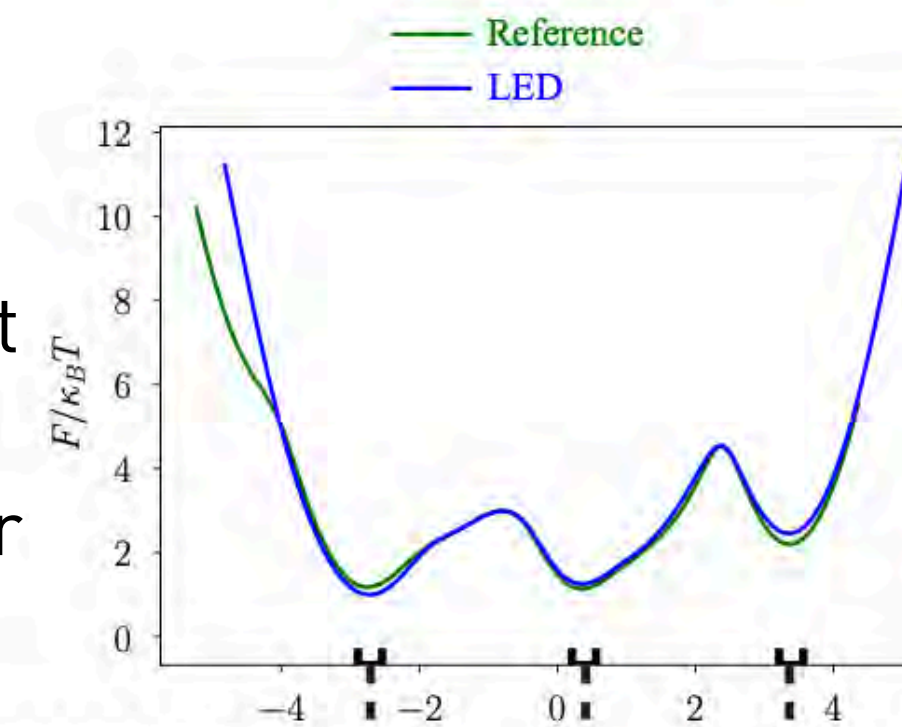
LED in Alanine Dipeptide

PR Vlachas, J Zavadlav, M Praprotnik, P Koumoutsakos,
Accelerated Simulations of Molecular Systems
through Learning of their Effective Dynamics,
Journal of Chemical Theory & Computation, 2021



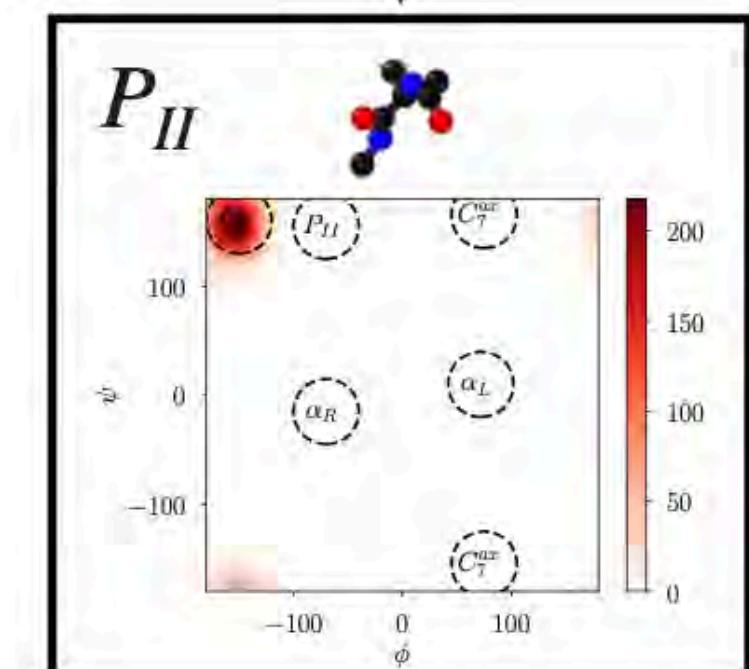
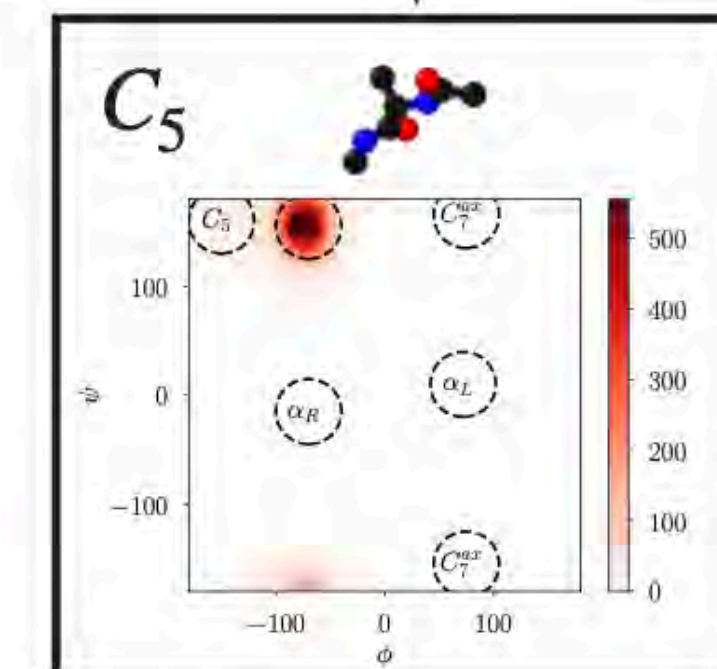
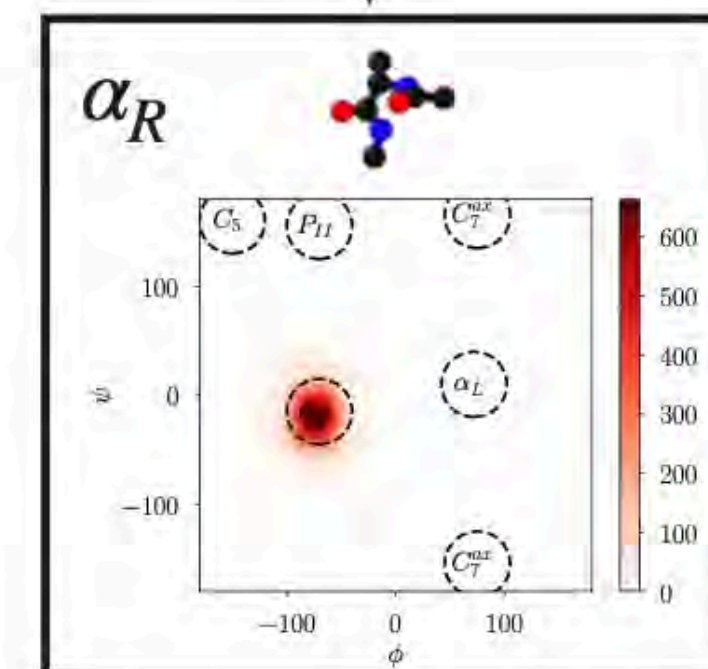
- Model only (no water, hydrogen etc.) heavy atoms $\mathbf{s}_t \in \mathbb{R}^{24}$, (angles, bond lengths, dihedral angles) and **LED with $d_z = 1$**
- LED:
 - reproduces coarsely the statistics
 - reproduces kinetics, and mean transition times (see paper)
 - samples realistic configurations
 - maps different regions in the latent space, to known configurational states
- LED is **three orders faster** than MD

Free energy projection to latent space profiles are close to each other



$$F = -\kappa_B T \ln p(z)$$

Low energy implies exponentially more frequently visited latent state



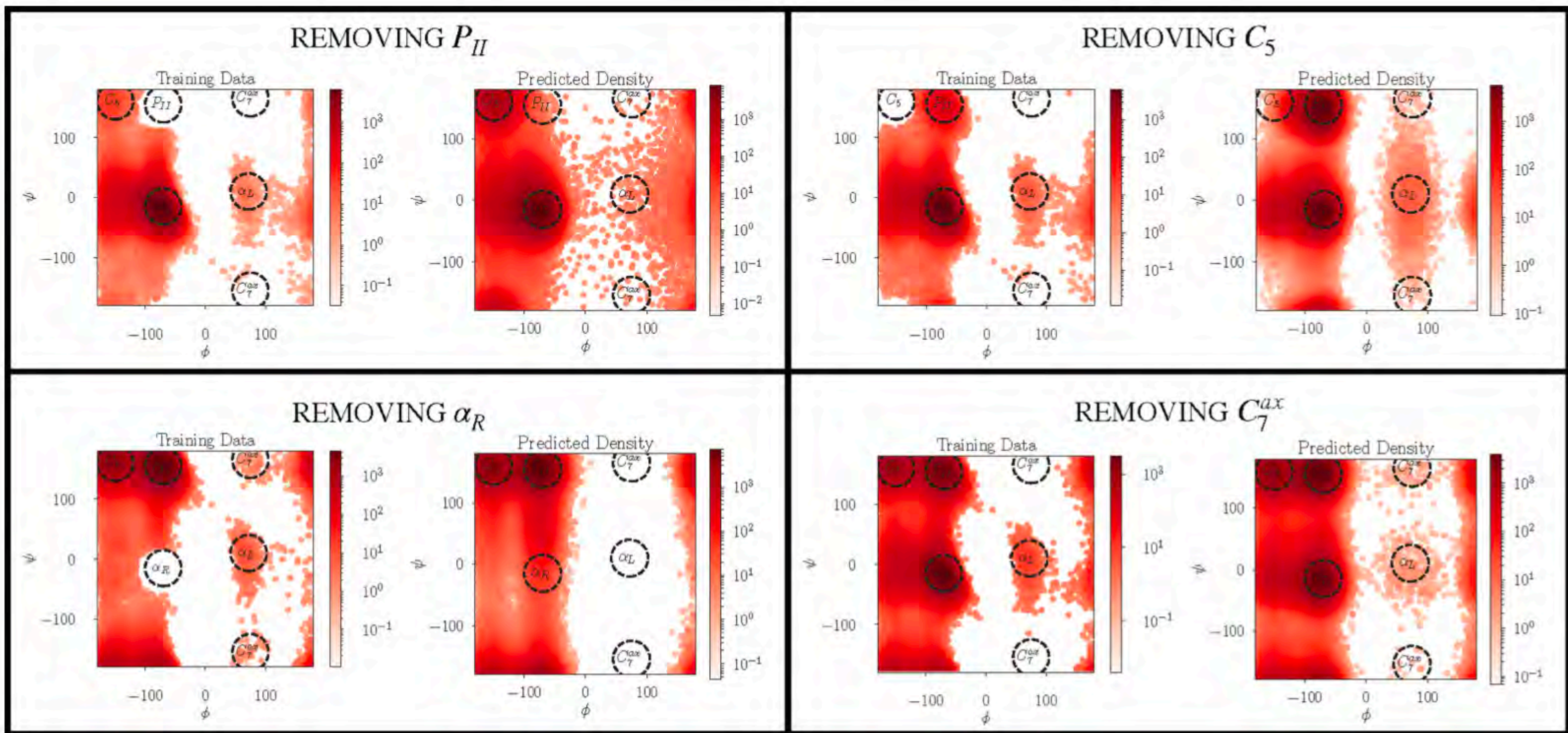


Figure 9. LED is trained in four scenarios hiding data that lie closer than 40° to one of the metastable states $\{P_{II}, C_5, \alpha_R, C_7^{ax}\}$ each time. LED can successfully generate novel probable configurations close to the metastable states $\{P_{II}, C_5, \alpha_R, C_7^{ax}\}$. Due to the limited training data, however, capturing the state density in the Ramachandran plot is challenging.

LECTURES

- **LECTURE 1:**

- What is Artificial Intelligence? How it relates to Computing ?
- How are these relevant to modeling, understanding, optimizing complex systems?

- **LECTURE 2:**

- (Machine) Learning of Effective Dynamics of Complex Systems.
- Reinforcement Learning for Controlling Complex Systems.

- **LECTURE 3**

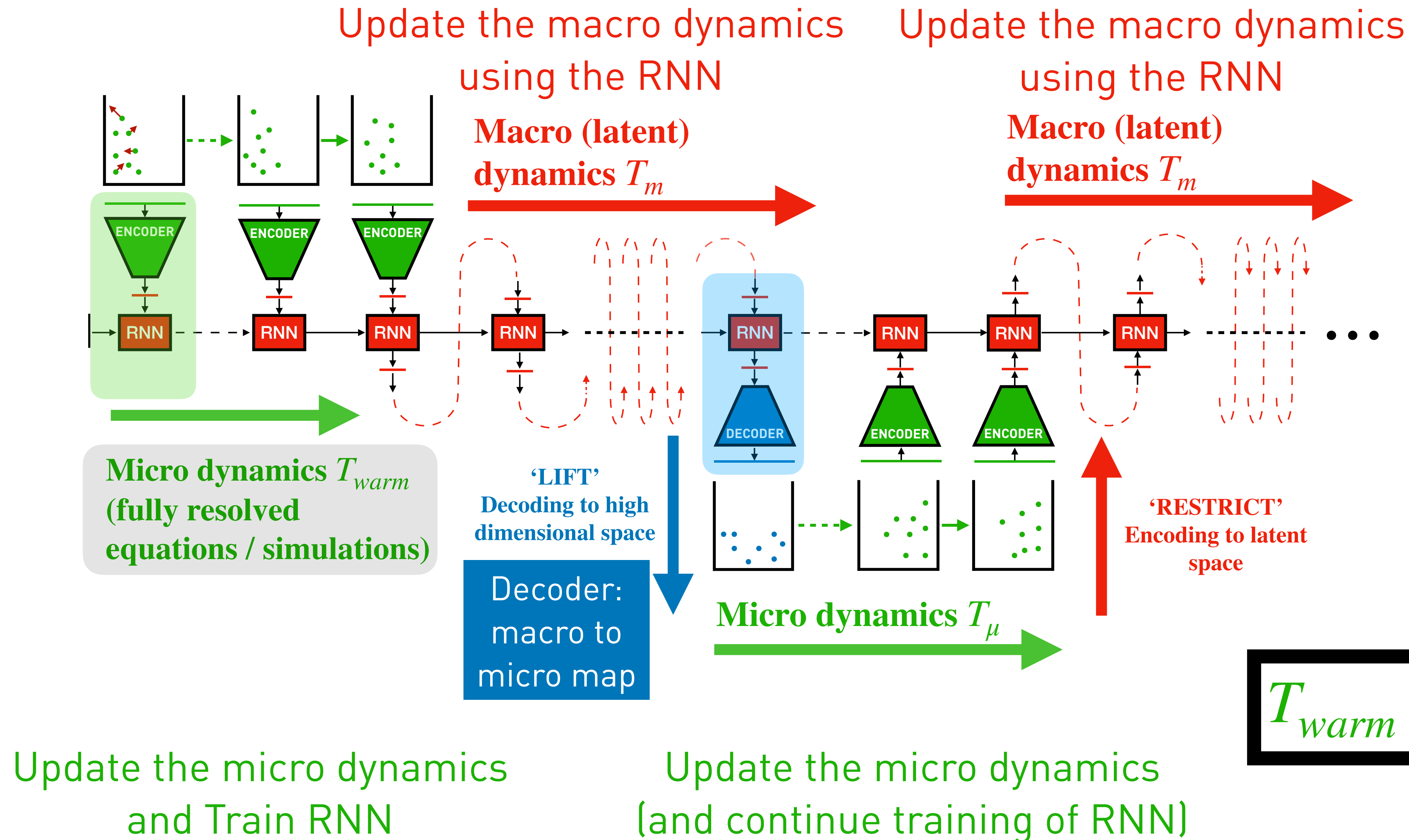
- Generative LED
- Learning to solve PDEs without Machine Learning
- Learning to solve PDEs with Reinforcement Learning Machine

- **LECTURE 4**

- Uncertainty Quantification & Stochastic Optimization
- Optimal Sensor Placement

Learning Effective Dynamics

PR Vlachas, G Arampatzis, C Uhler, P Koumoutsakos,
*Multiscale Simulations of Complex Systems
by Learning their Effective Dynamics,*
Nature Machine Intelligence, (2022)



Adaptive LED









Computer Methods in Applied Mechanics and
Engineering

Volume 415, 1 October 2023, 116204

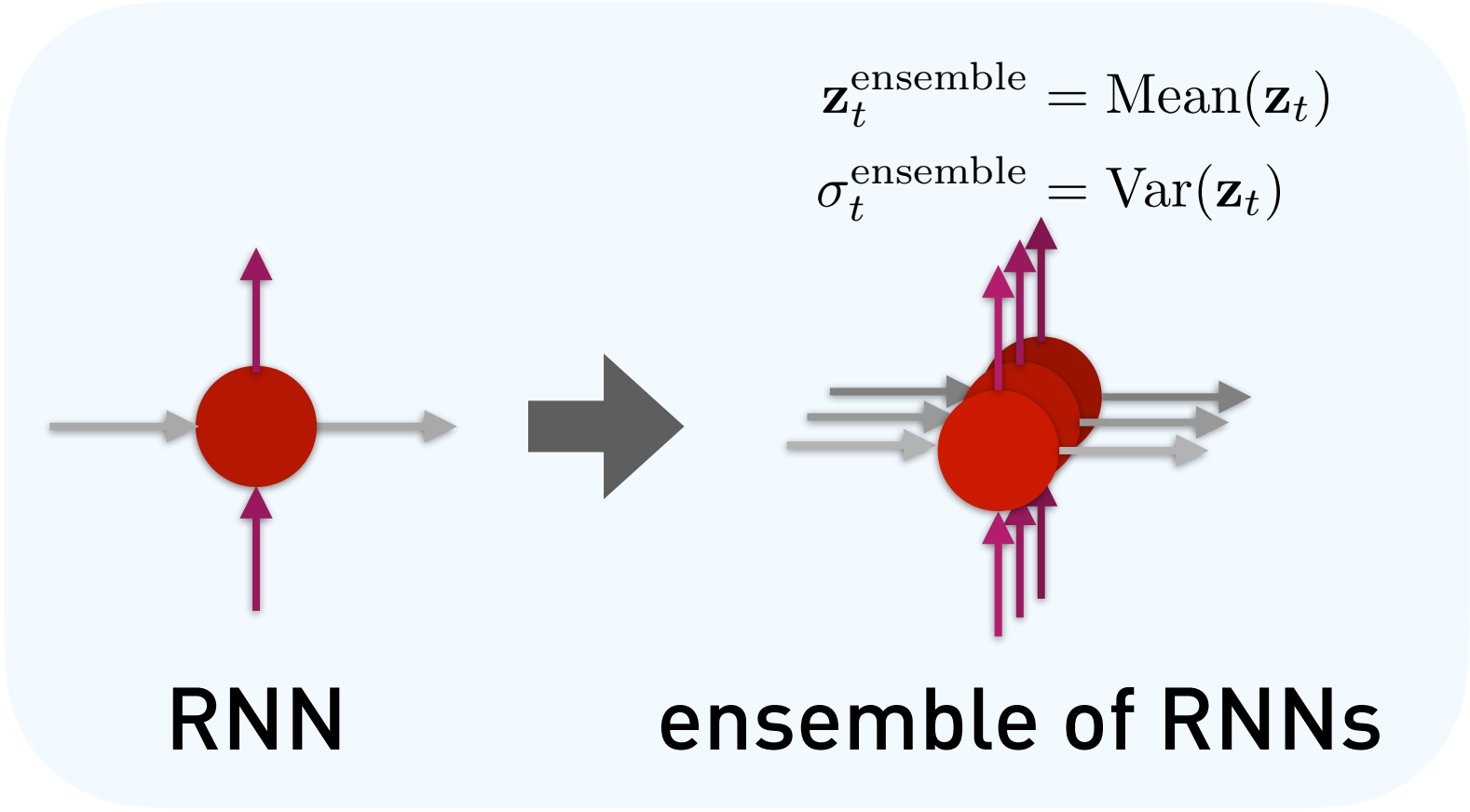
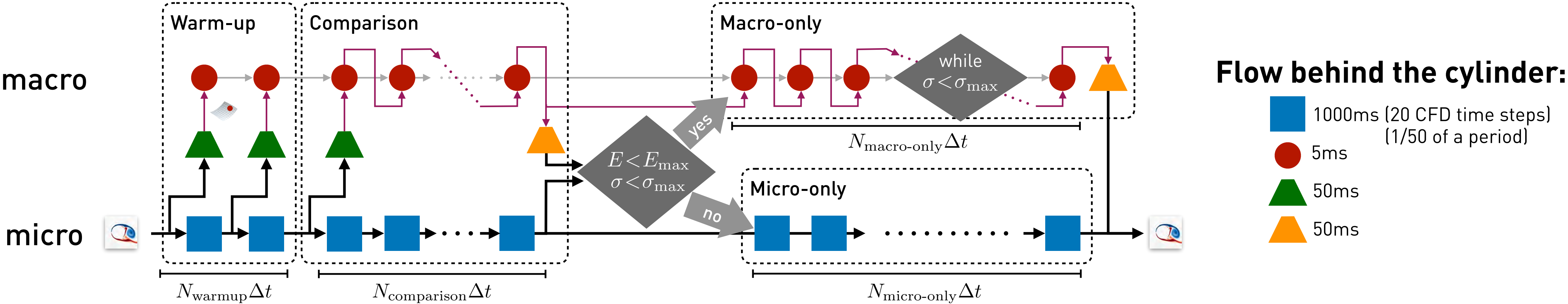


Adaptive learning of effective dynamics for online modeling of complex systems

Ivica Kičić^a , Pantelis R. Vlachas^{a b} , Georgios Arampatzis^{a b} ,
Michail Chatzimanolakis^{a b} , Leonidas Guibas^c , Petros Koumoutsakos^b  

AdaLED cycle (inference)

Kičić, Vlachas, Arampatzis, Chatzimanolakis, Guibas, Koumoutsakos, CMAME, 2023



Lakshminarayanan et al. [2016]

Legend:

- \mathbf{x}_t micro state
- \mathbf{z}_t macro state
- \mathbf{h}_t hidden state
- E_{max} error threshold
- σ_{max} uncertainty threshold

- micro propagator (solver)
- macro propagator (RNNs)
- encoder
- decoder

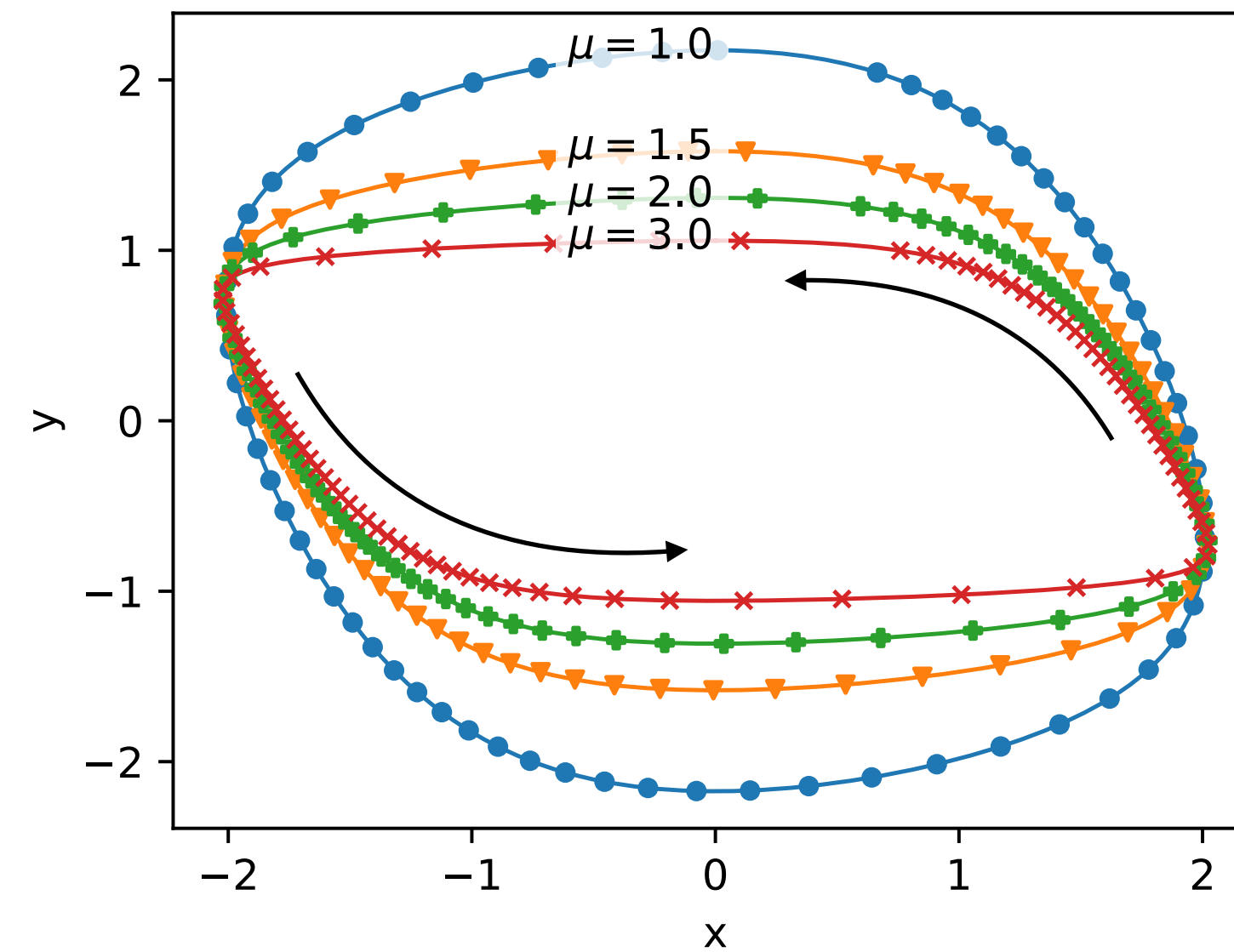
Case study: Van der Pol oscillator

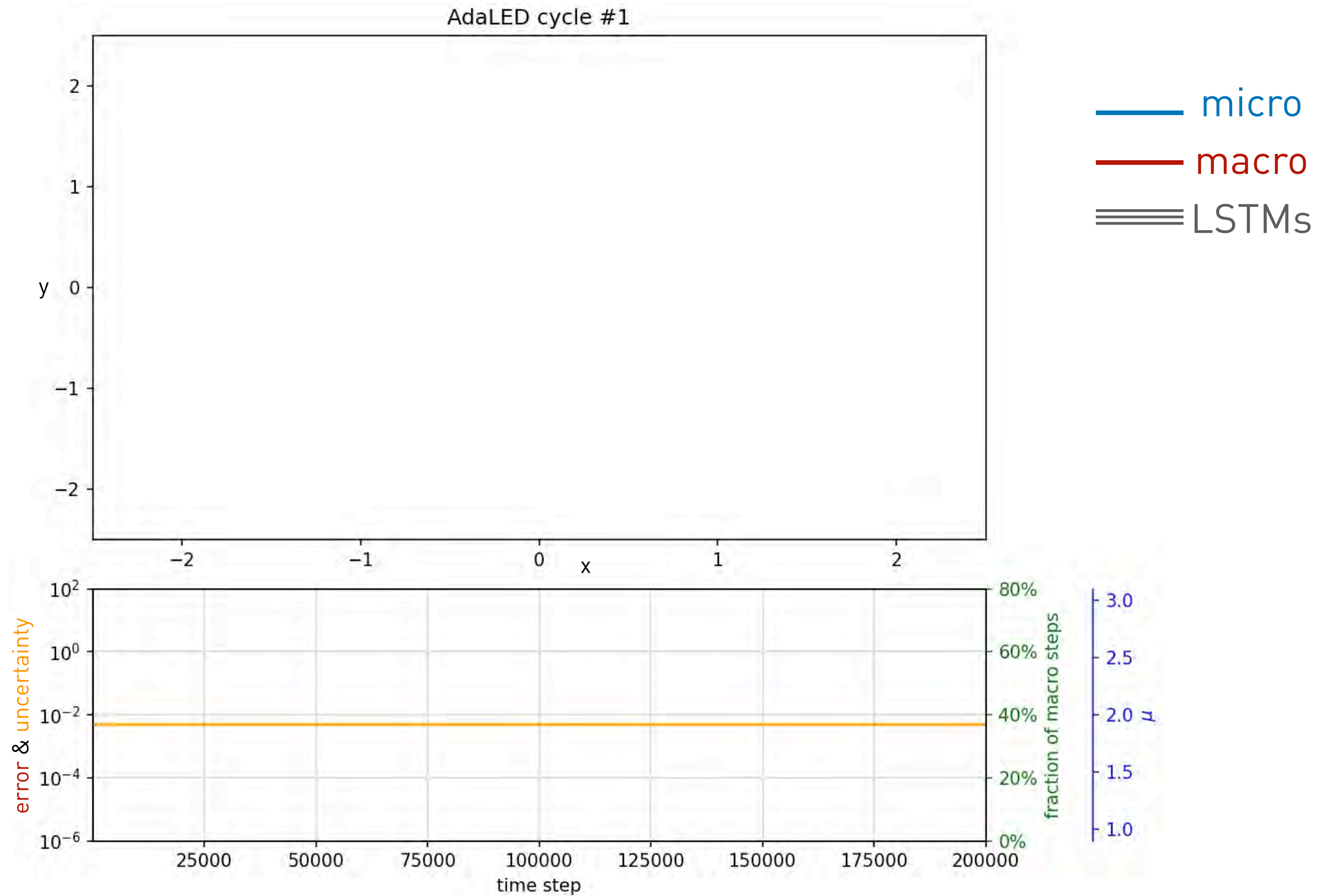
Non-linear ODE system:

$$\frac{dx}{dt} = \mu \left(x - \frac{1}{3}x^3 - y \right)$$

$$\frac{dy}{dt} = \frac{1}{\mu}x$$

Time-varying system parameter





Generative LED

arXiv > cs > arXiv:2402.17157

Search...
Help | Advan

Computer Science > Machine Learning

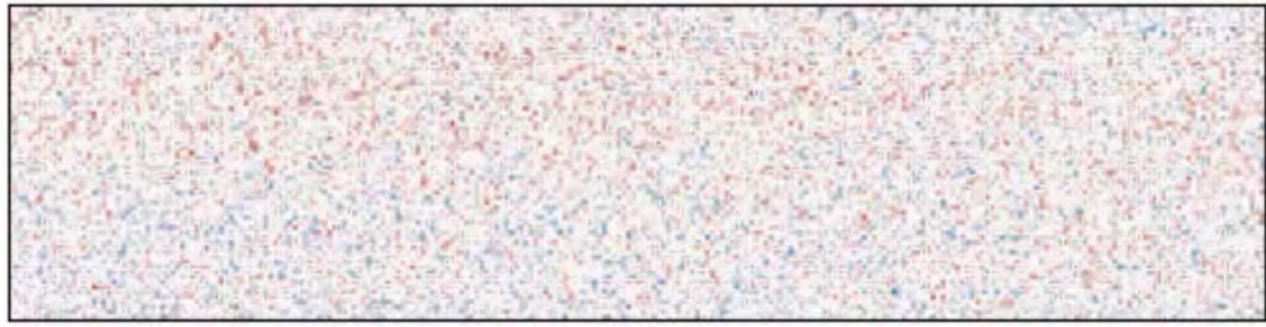
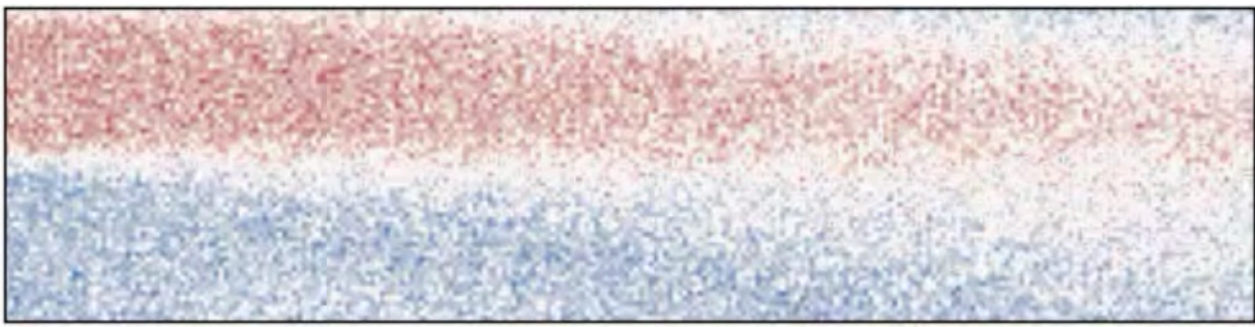
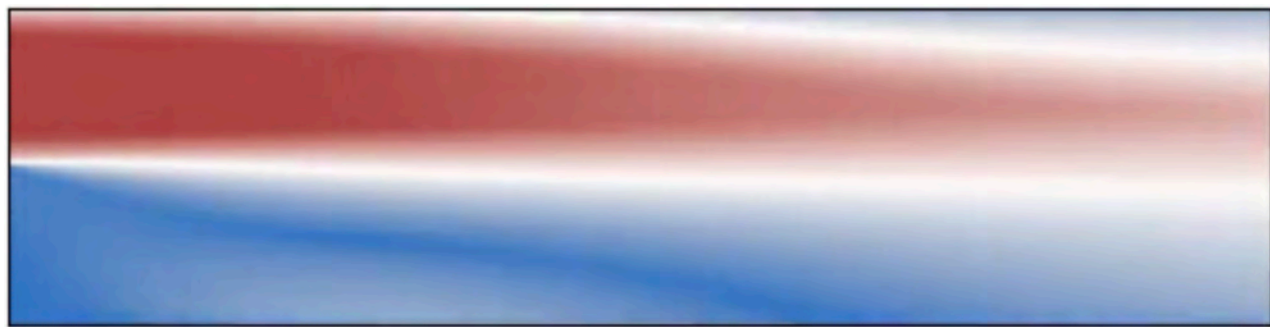
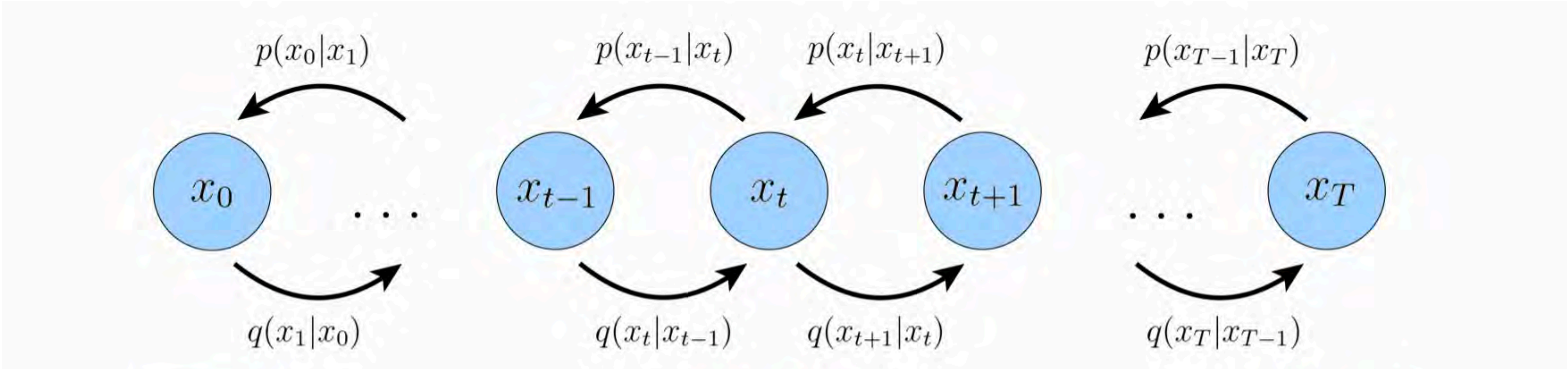
[Submitted on 27 Feb 2024]

Generative Learning for Forecasting the Dynamics of Complex Systems

[Han Gao](#), [Sebastian Kaltenbach](#), [Petros Koumoutsakos](#)

Visual representation of a Variational Diffusion Model.

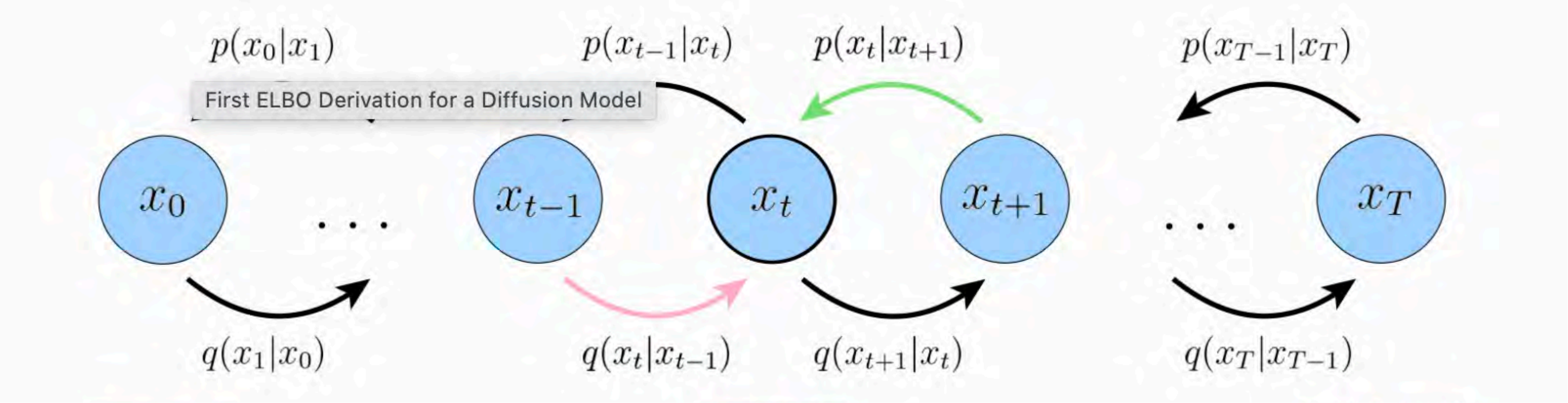
2. A diffusion model learns to reverse this process.



1. An input is steadily noised over time until it becomes identical to Gaussian noise

Visual representation of a Variational Diffusion Model (VDM)

2. A diffusion model learns to reverse this process.



1. An input is steadily noised over time until it becomes identical to Gaussian noise

A VDM can be optimized by ensuring that for every intermediate latent, the posterior from the latent above it matches the Gaussian corruption of the latent before it.

Here, for each intermediate latent, we minimize the difference between the distributions represented by the pink and green arrows.

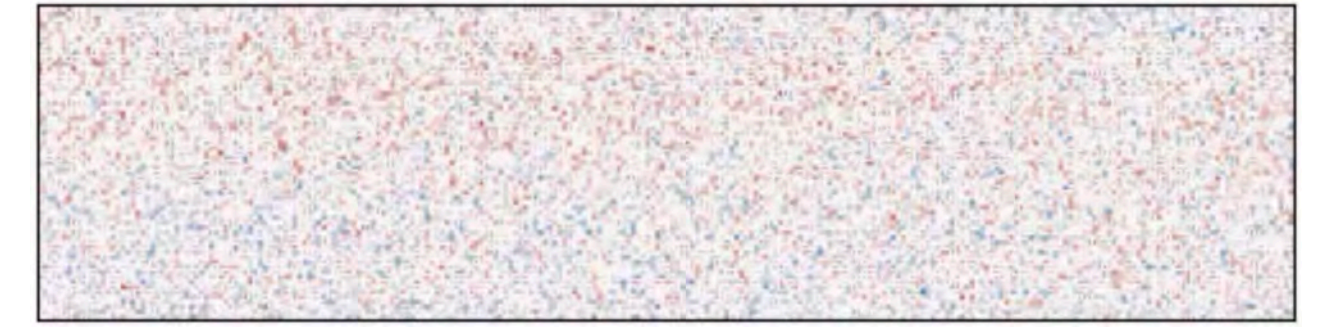
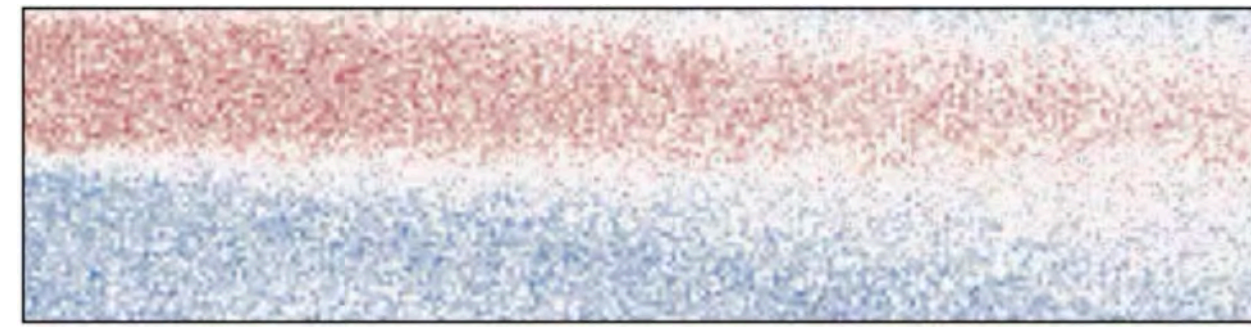
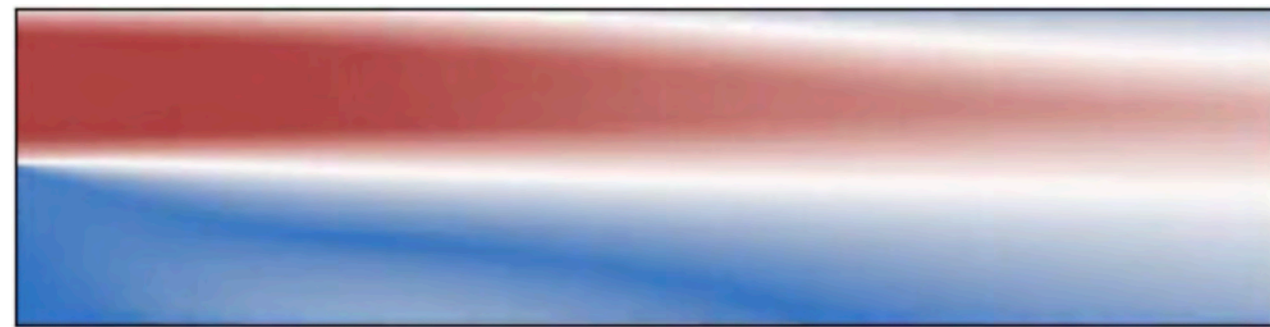
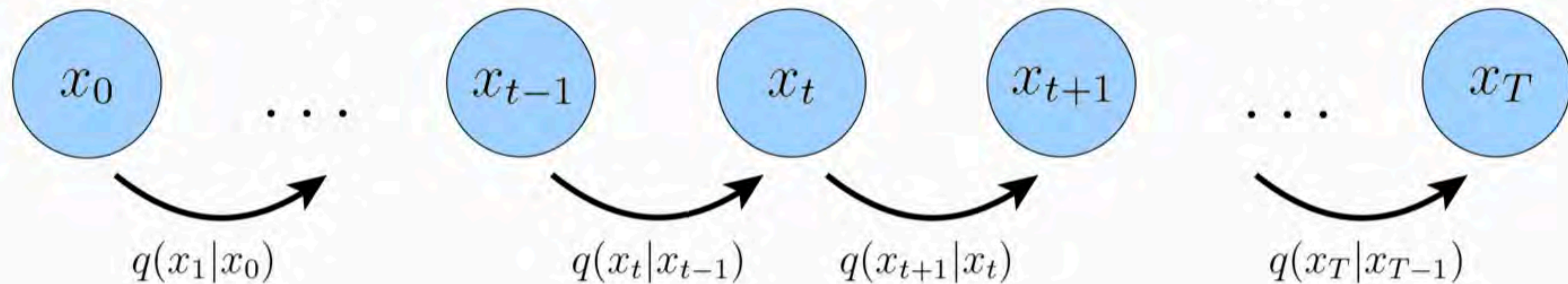
GUIDANCE

Generate data from a conditional distribution $p(x | z)$ through **conditioning information** z .

IDEA: Use the Latent Dynamics as Guidance

Backbone of image super-resolution models such as Cascaded Diffusion Models, as well as state-of-the-art image-text models such as DALL-E 2 and Imagen

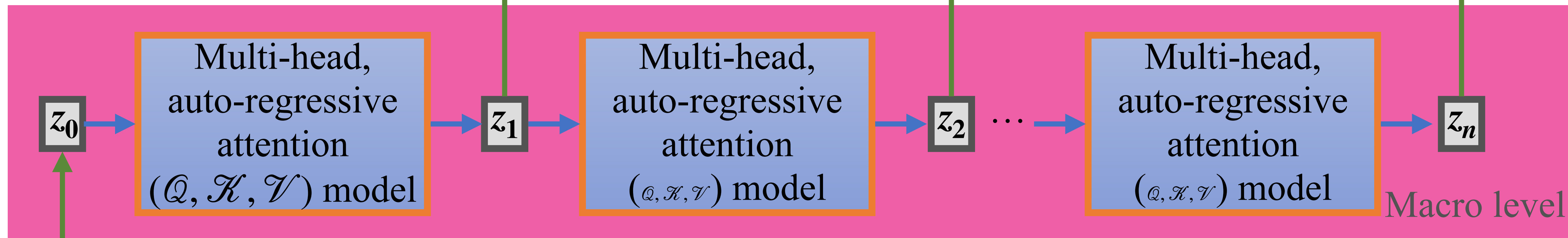
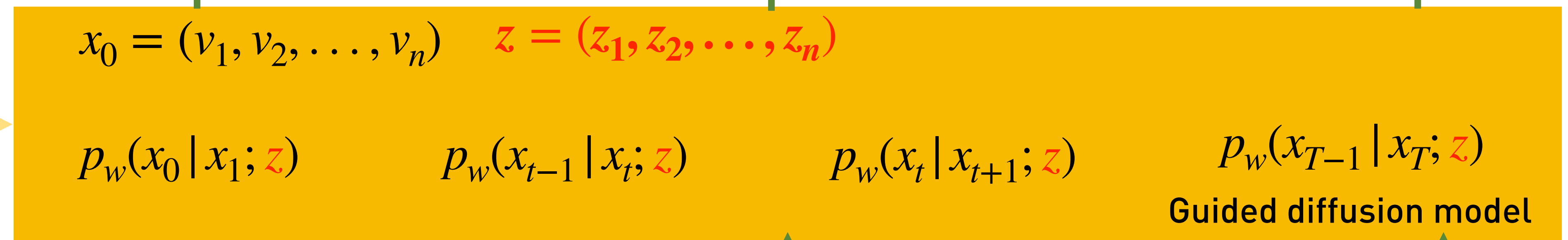
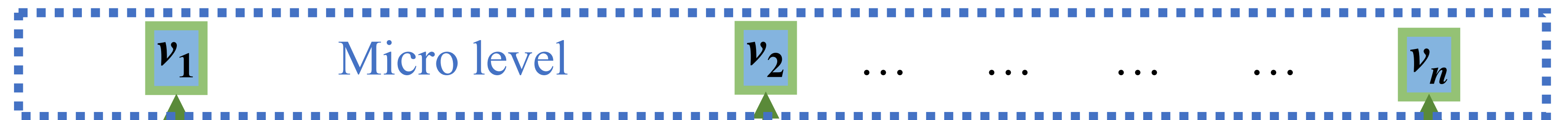
GUIDED Variational Diffusion Model .



1. Input is steadily noised until it becomes identical to Gaussian noise

TRAINING Diffusion Models

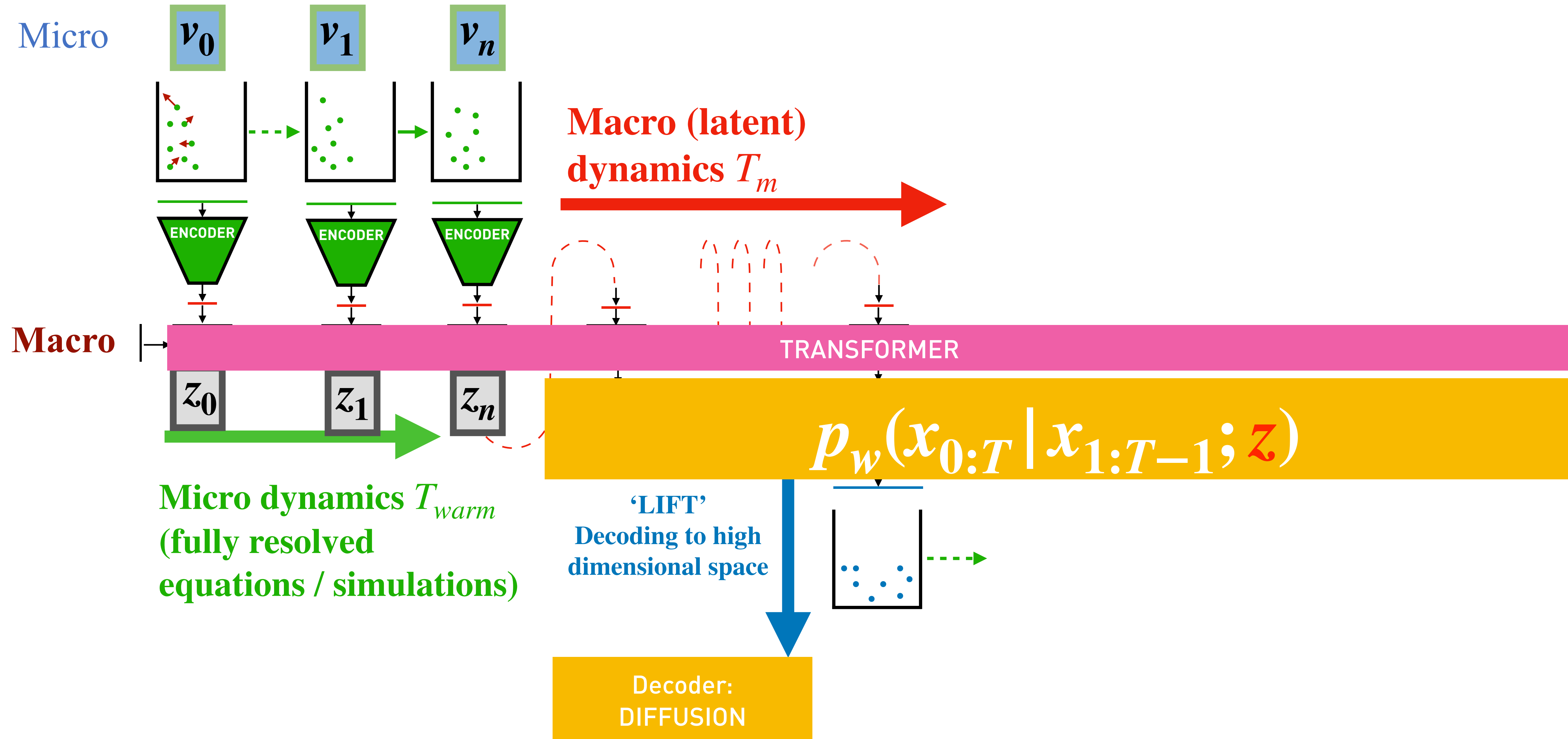
Physics
Information



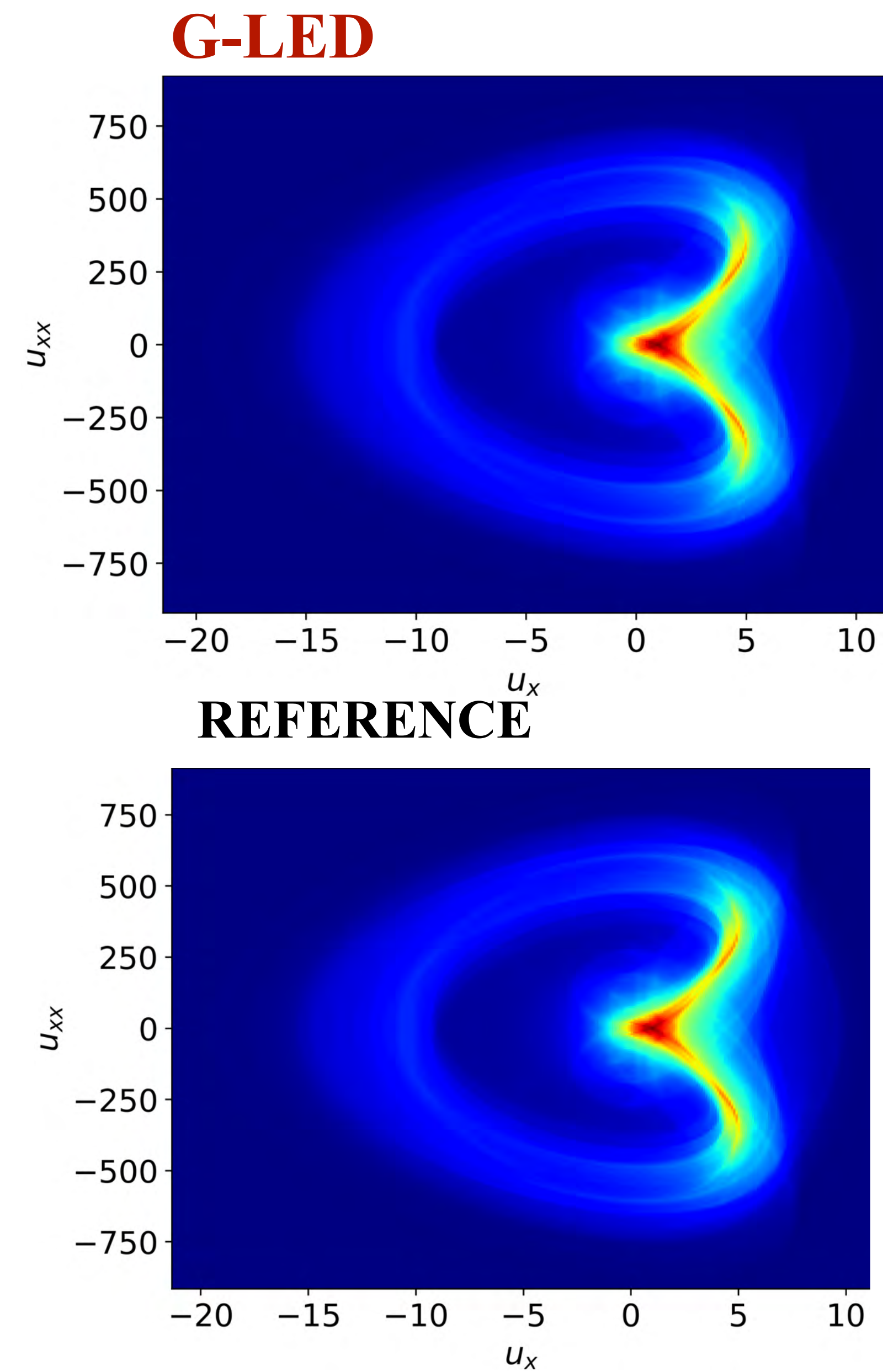
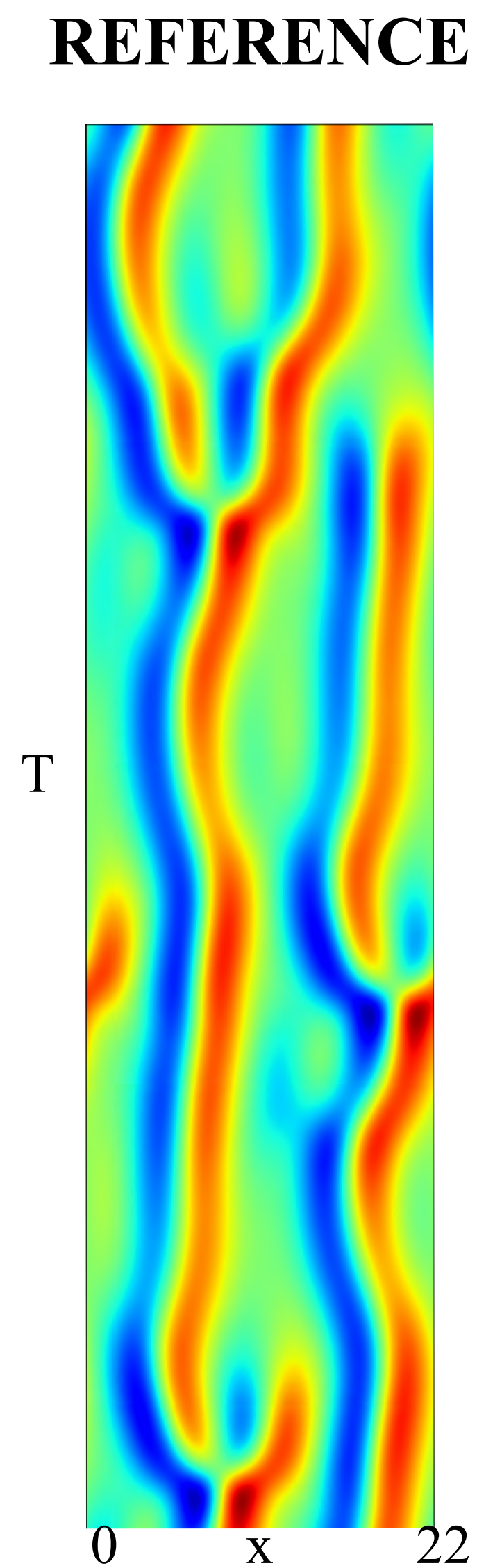
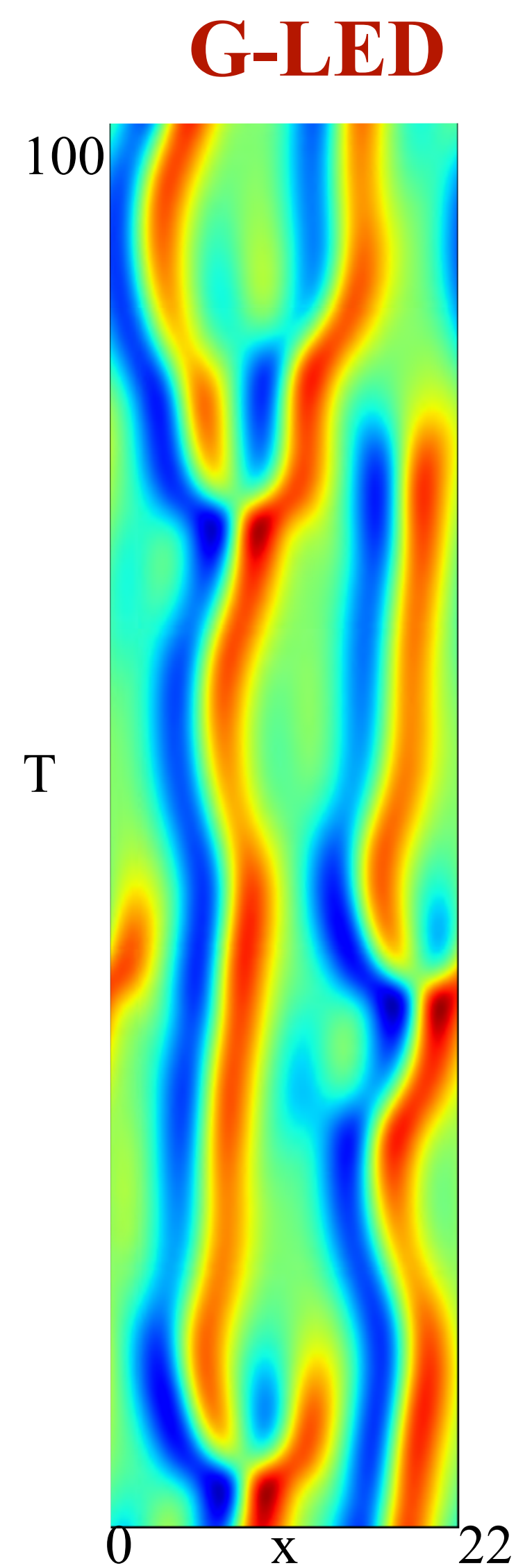
Downsampler



Generative Learning Effective Dynamics



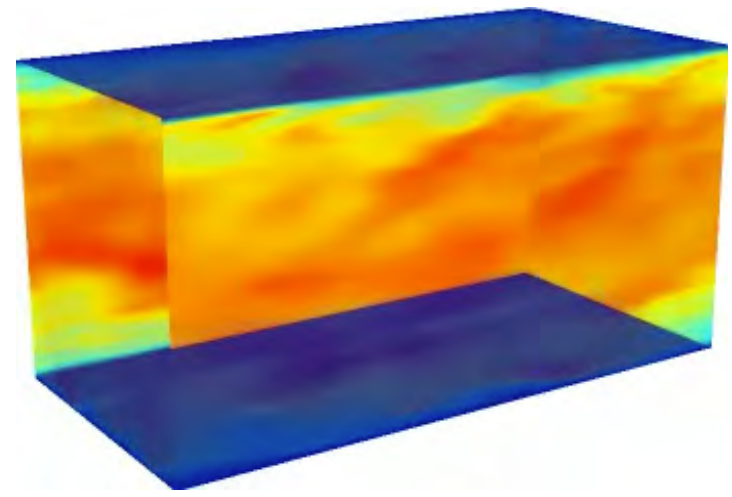
KS Equation



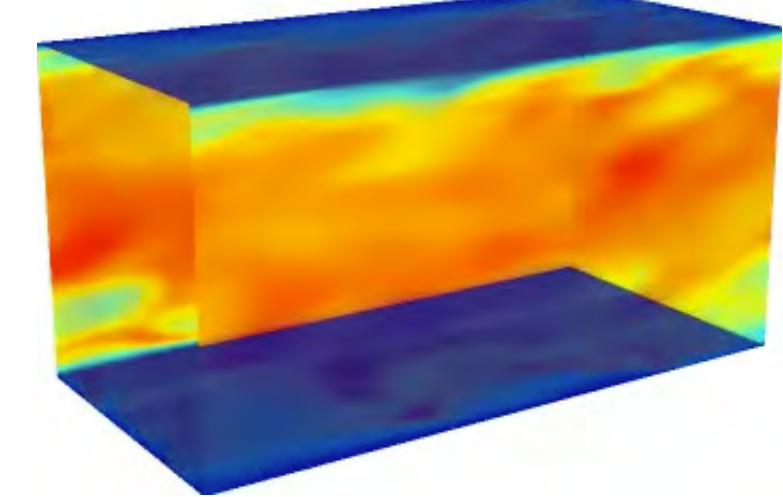
G-LED (left) on a test trajectory with new initial condition.

Turbulent channel flow $Re_\tau = 395$

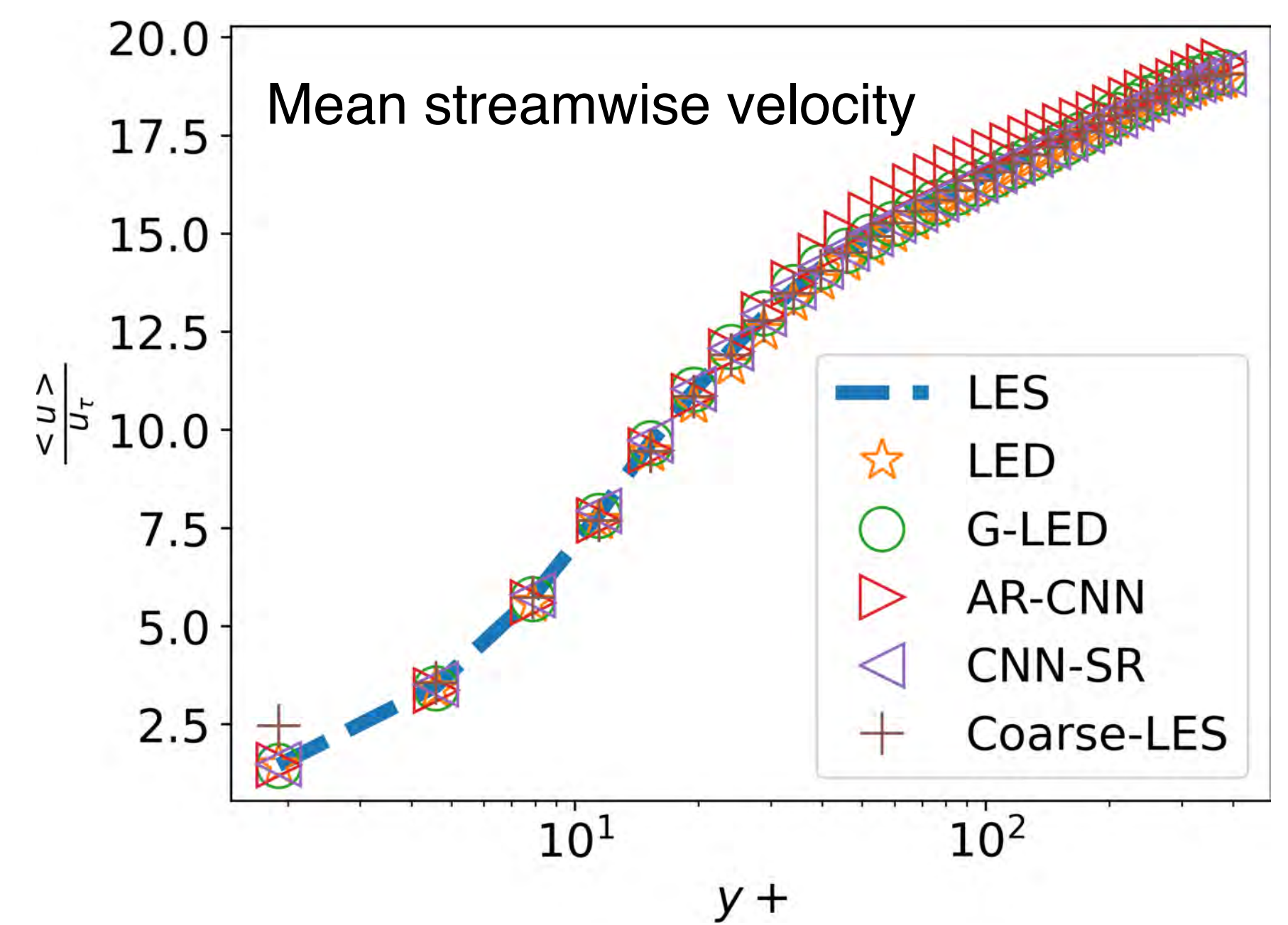
LES = 40x50x30



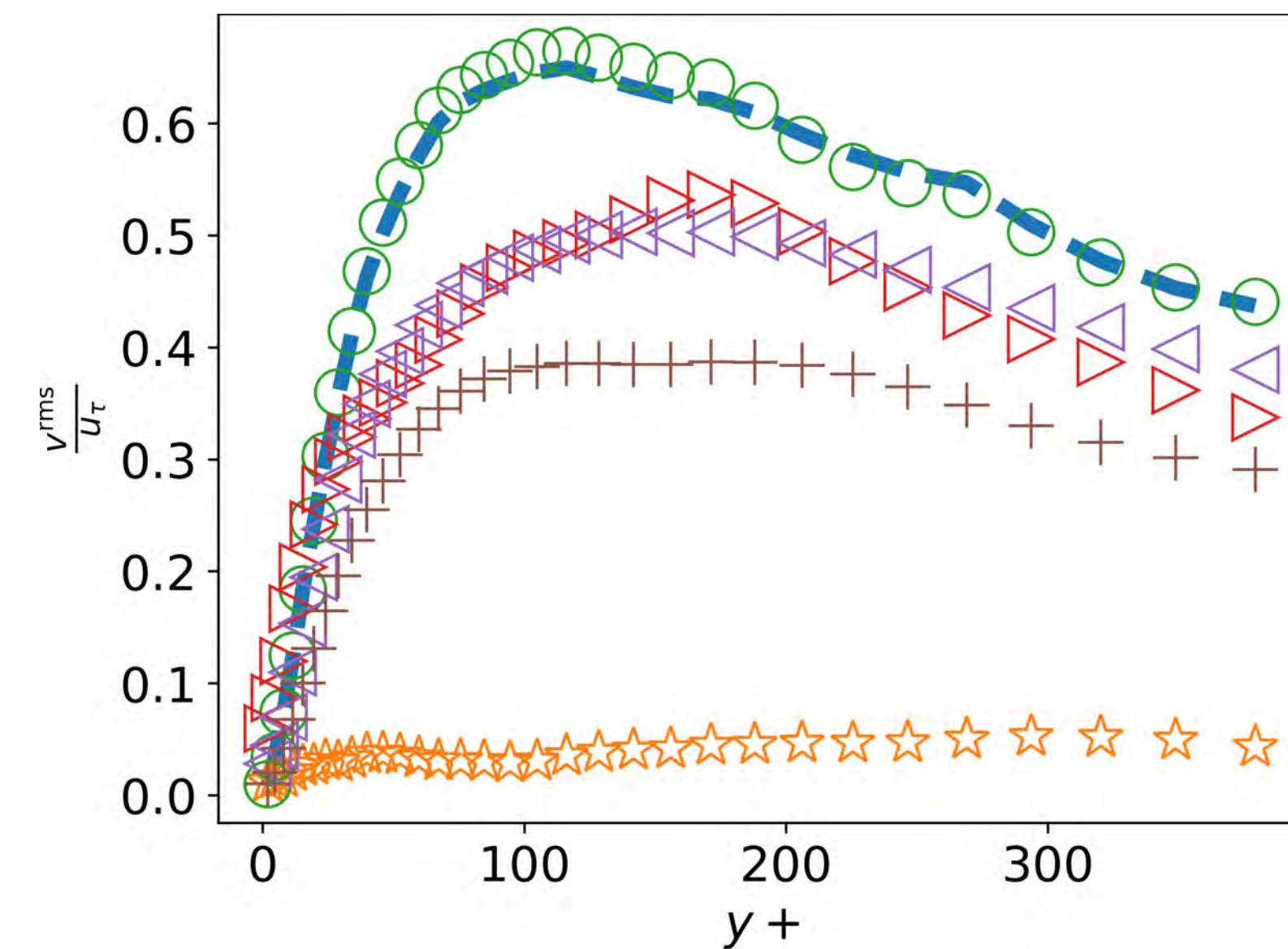
G-LED $z=8 \times 32 \times 8$



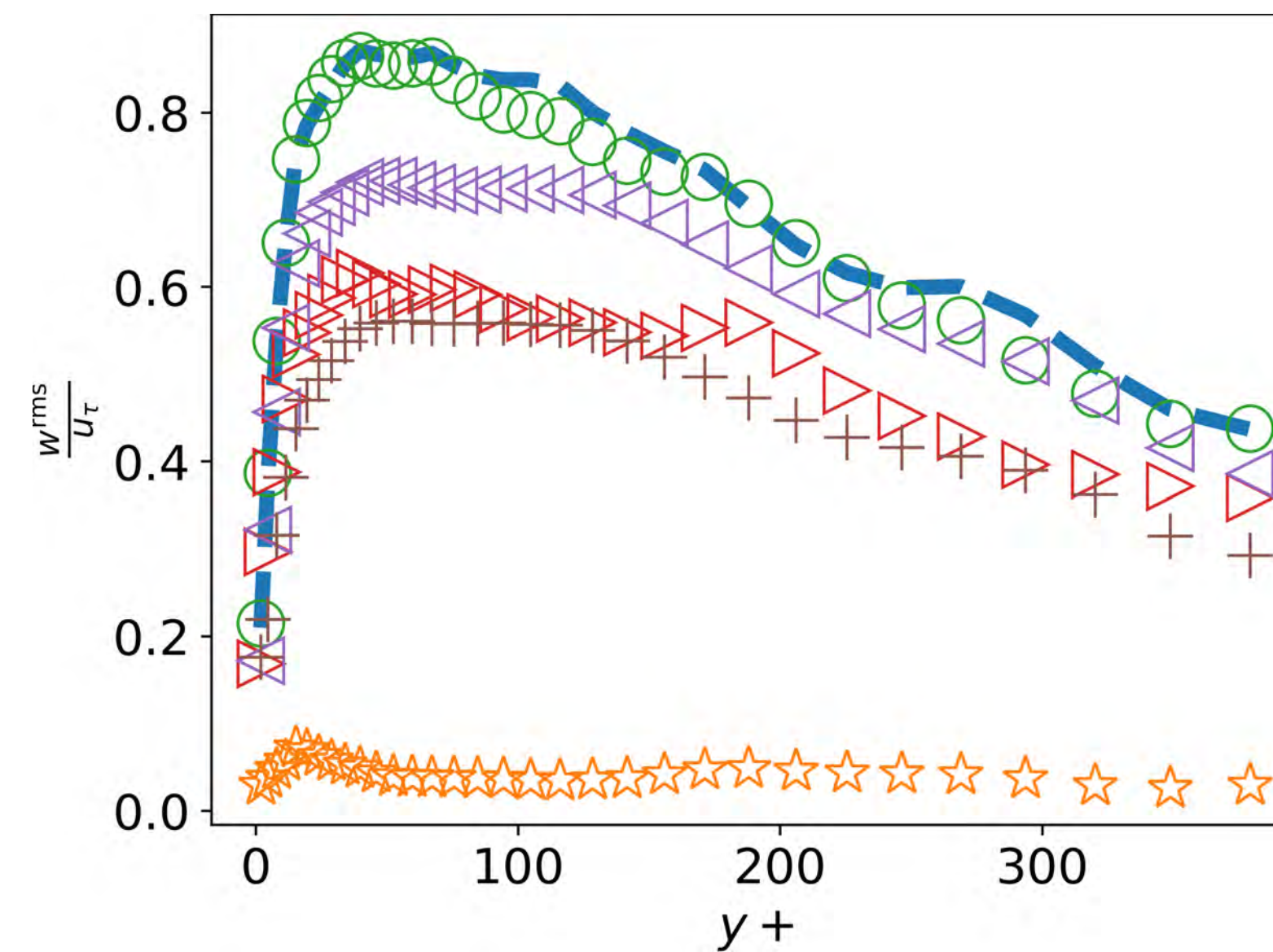
LED	Vlachas, P. R., Arampatzis, G., Uhler, C., & Koumoutsakos, P. (2022). Multiscale simulations of complex systems by learning their effective dynamics. <i>Nature Machine Intelligence</i> , 4(4), 359-366.
LES	Nicoud, F., & Ducros, F. (1999). Subgrid-scale stress modelling based on the square of the velocity gradient tensor. <i>Flow, turbulence and Combustion</i> , 62(3), 183-200.
AR-CNN	Geneva, N., & Zabaras, N. (2020). Modeling the dynamics of PDE systems with physics-constrained deep auto-regressive networks. <i>Journal of Computational Physics</i> , 403, 109056.
CNN-SR	Ren, P., Rao, C., Liu, Y., Ma, Z., Wang, Q., Wang, J. X., & Sun, H. (2023). PhysSR: Physics-informed deep super-resolution for spatiotemporal data. <i>Journal of Computational Physics</i> , 492, 112438.



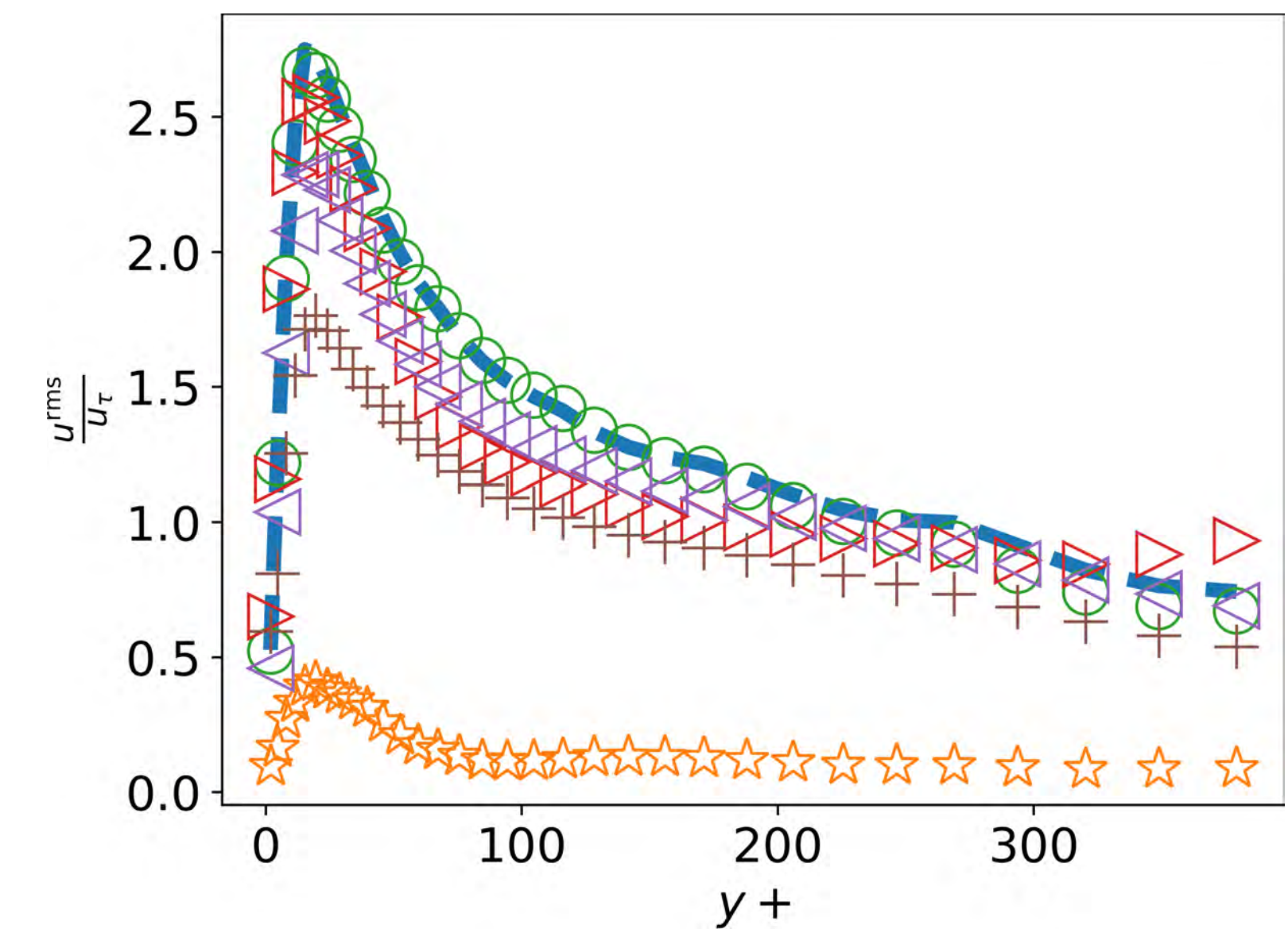
wall normal fluctuations,



spanwise fluctuations,



streamwise fluctuations,



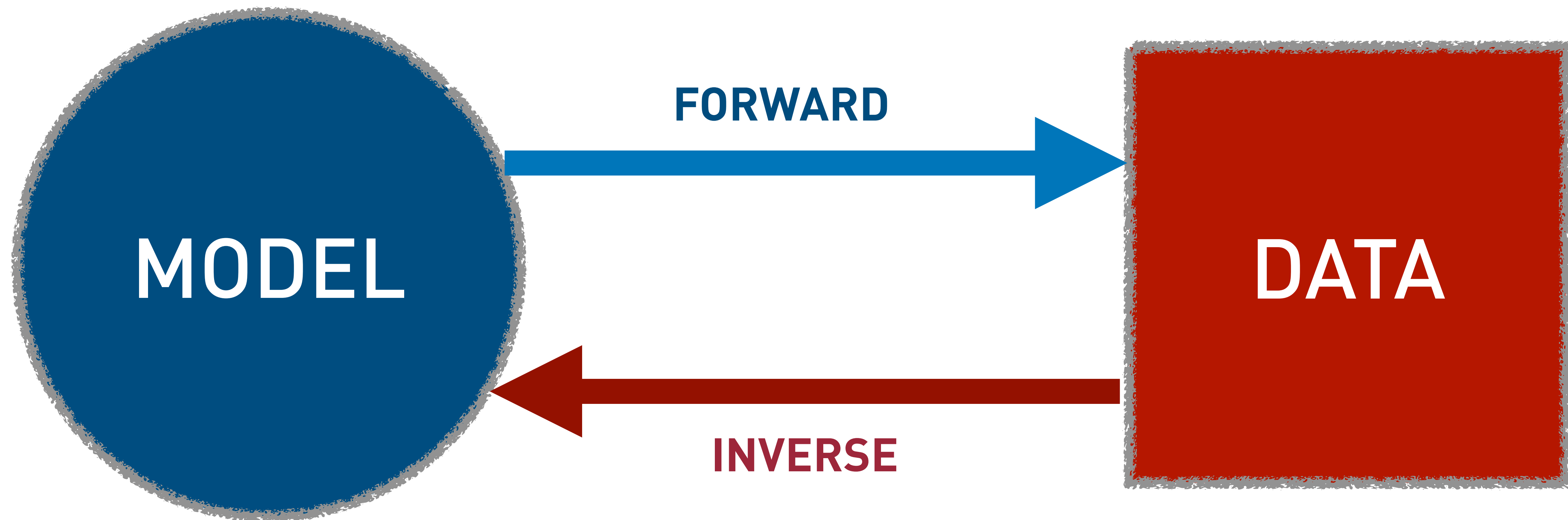
Optimizing the **DI**crete **L**oss for inverse problems in fluid mechanics: multiresolution and automatic differentiation

Petros Koumoutsakos
Harvard University

WITH

Petr Karnakov

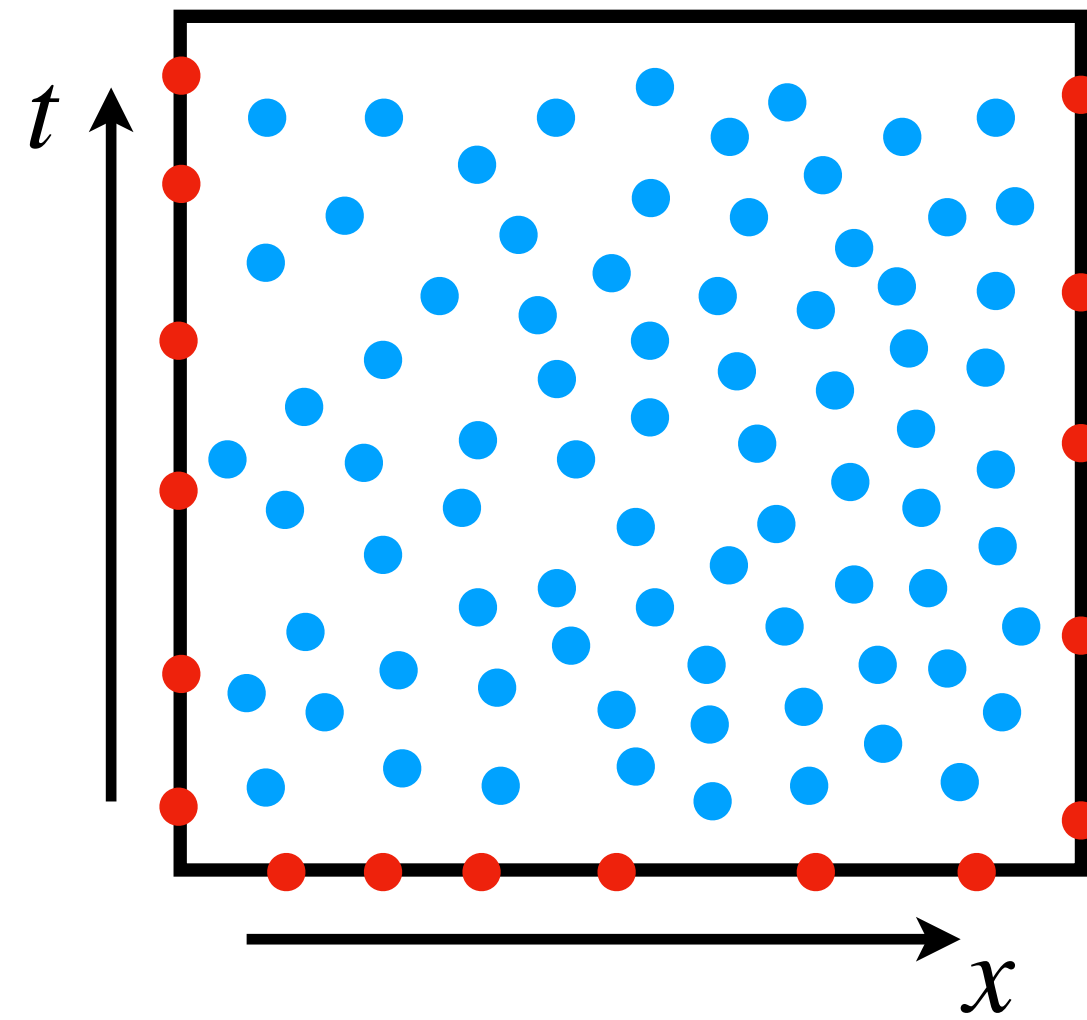
Sergey Litvinov



NNs for PDEs - Forward and Inverse Problems

Equation and boundary conditions

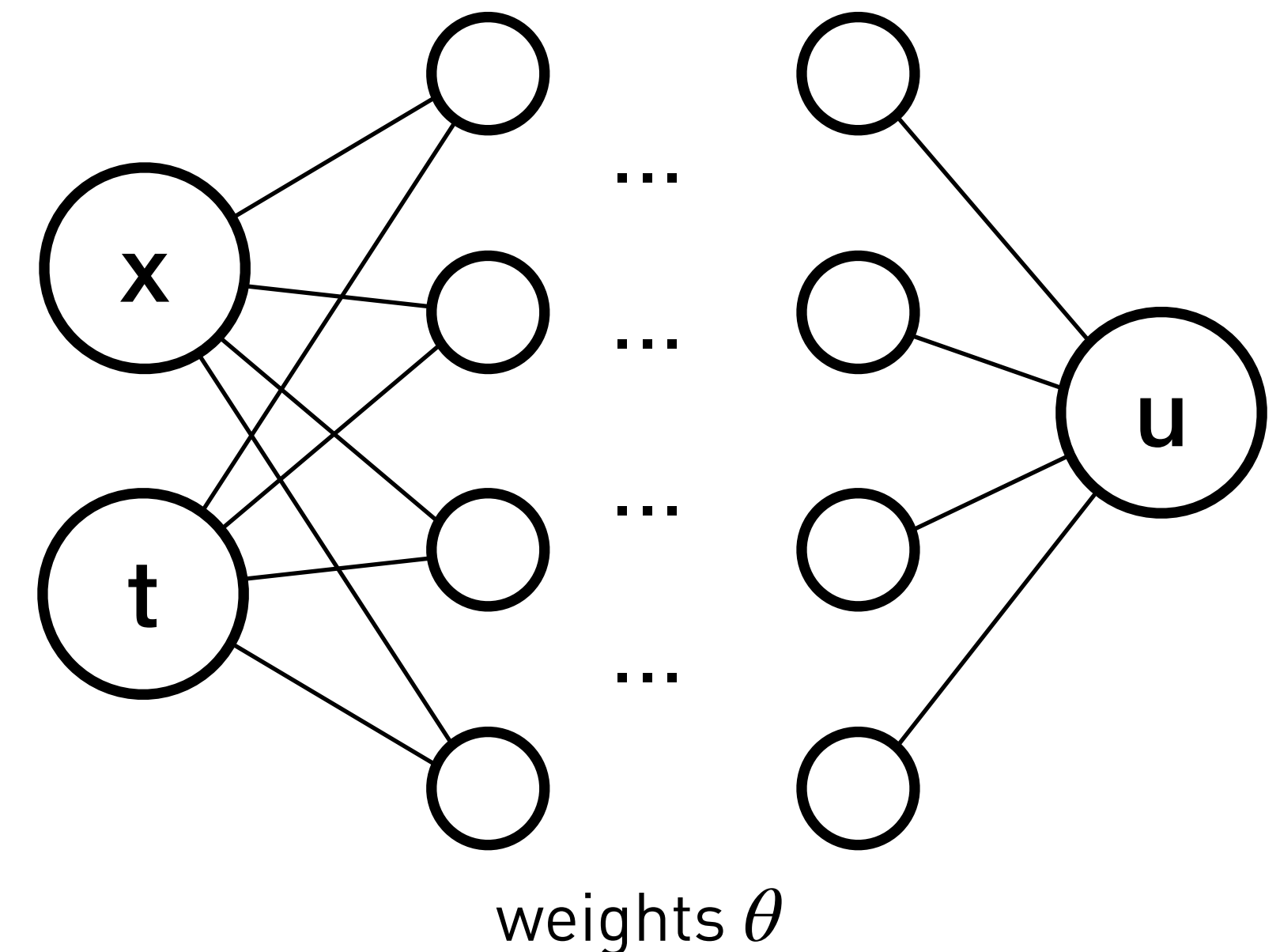
$$\begin{aligned} G[u] &= 0, & (x, t) &\in \Omega \\ u &= g, & (x, t) &\in \partial\Omega \end{aligned}$$



Solution as NN: $u(x, t, \theta)$

Loss function

$$L(\theta) = \underbrace{\sum_{(x,t) \in \Omega_1} \left(G[u](x, t) \right)^2}_{\text{equation at collocation points } \Omega_1 \subset \Omega} + \underbrace{\sum_{(x,t) \in \Omega_2} \left(u(x, t, \theta) - g(x, t) \right)^2}_{\text{boundary conditions at boundary points } \Omega_2 \subset \partial\Omega} \rightarrow \min_{\theta}$$



**NEURAL-NETWORK-BASED APPROXIMATIONS FOR
SOLVING PARTIAL DIFFERENTIAL EQUATIONS**

M. W. M. G. DISSANAYAKE AND N. PHAN-THIEN

Department of Mechanical Engineering, The University of Sydney, Sydney, N.S.W. 2006, Australia

Australia
1994

VOLUME 75, NUMBER 20

PHYSICAL REVIEW LETTERS

13 NOVEMBER 1995

Neural Network Differential Equation and Plasma Equilibrium Solver

B. Ph. van Milligen, V. Tribaldos, and J. A. Jiménez

Asociación EURATOM-CIEMAT para Fusión, Avenida Complutense 22, 28040 Madrid, Spain
(Received 10 March 1995)

Spain
1995

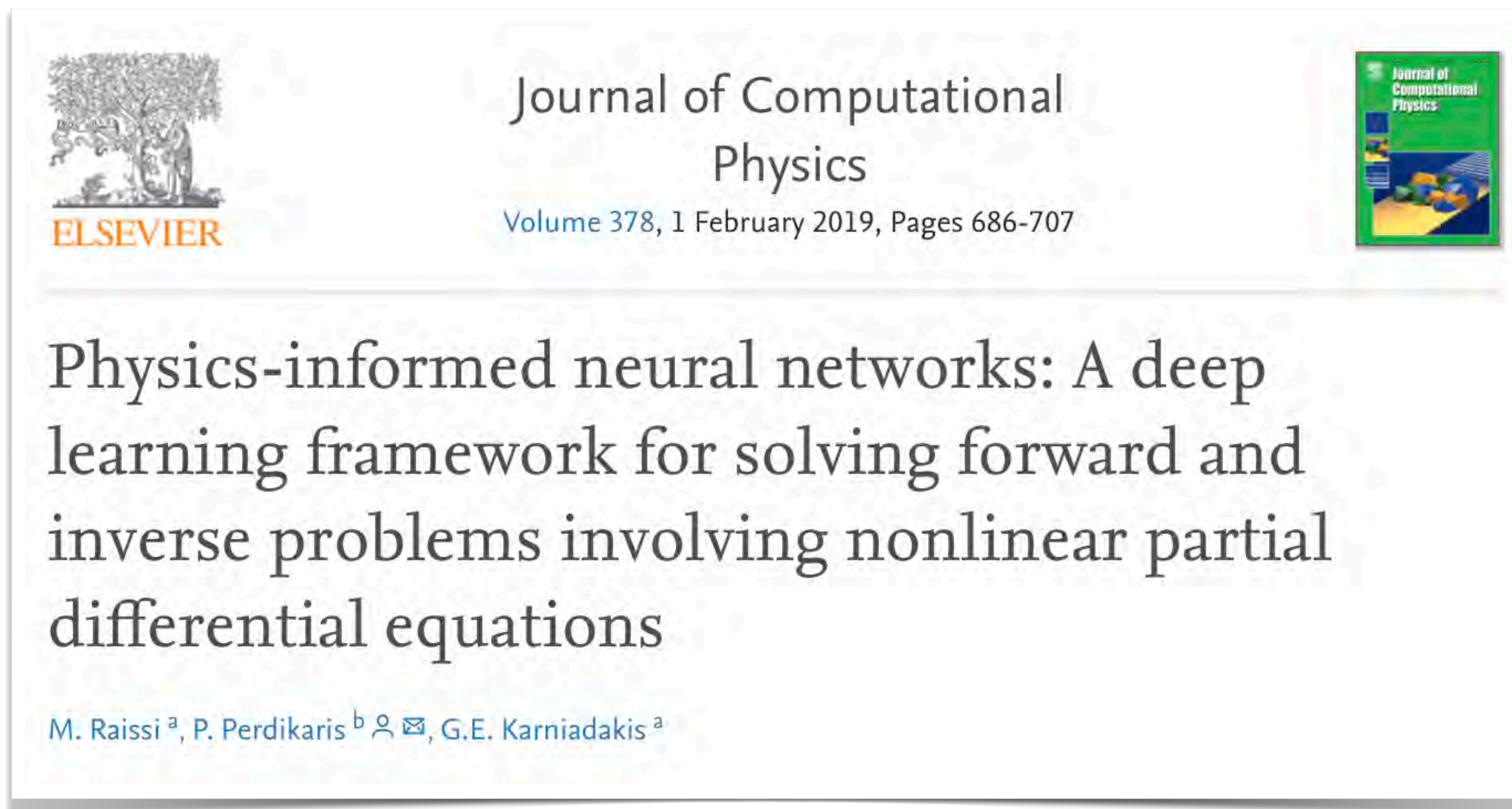
IEEE TRANSACTIONS ON NEURAL NETWORKS, VOL. 9, NO. 5, SEPTEMBER 1998

987

**Artificial Neural Networks for Solving Ordinary
and Partial Differential Equations**

Isaac Elias Lagaris, Aristidis Likas, *Member, IEEE*, and Dimitrios I. Fotiadis

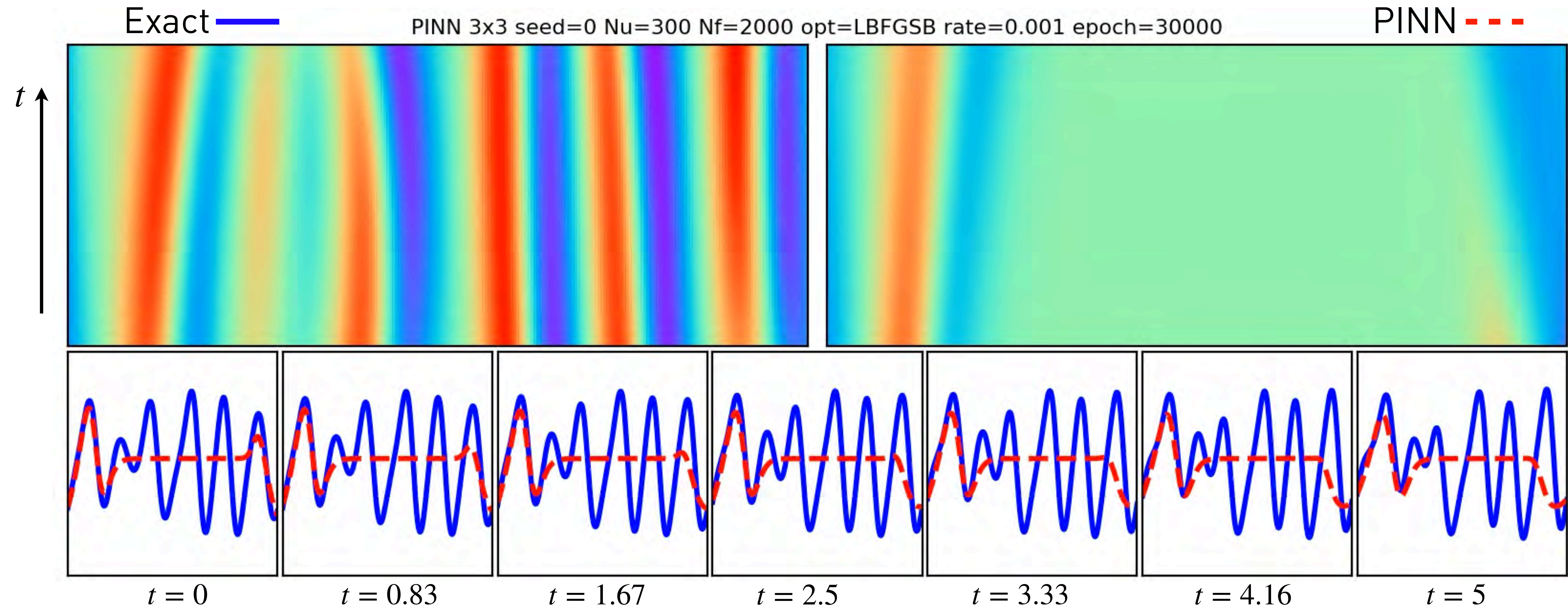
Greece
1998



PINNs (2019)

“Although **similar ideas** for constraining neural networks using physical laws have been explored in previous studies [15], [16], here we revisit them using **modern computational tools**, and apply them to **more challenging dynamic problems** described by time-dependent nonlinear partial differential equations”

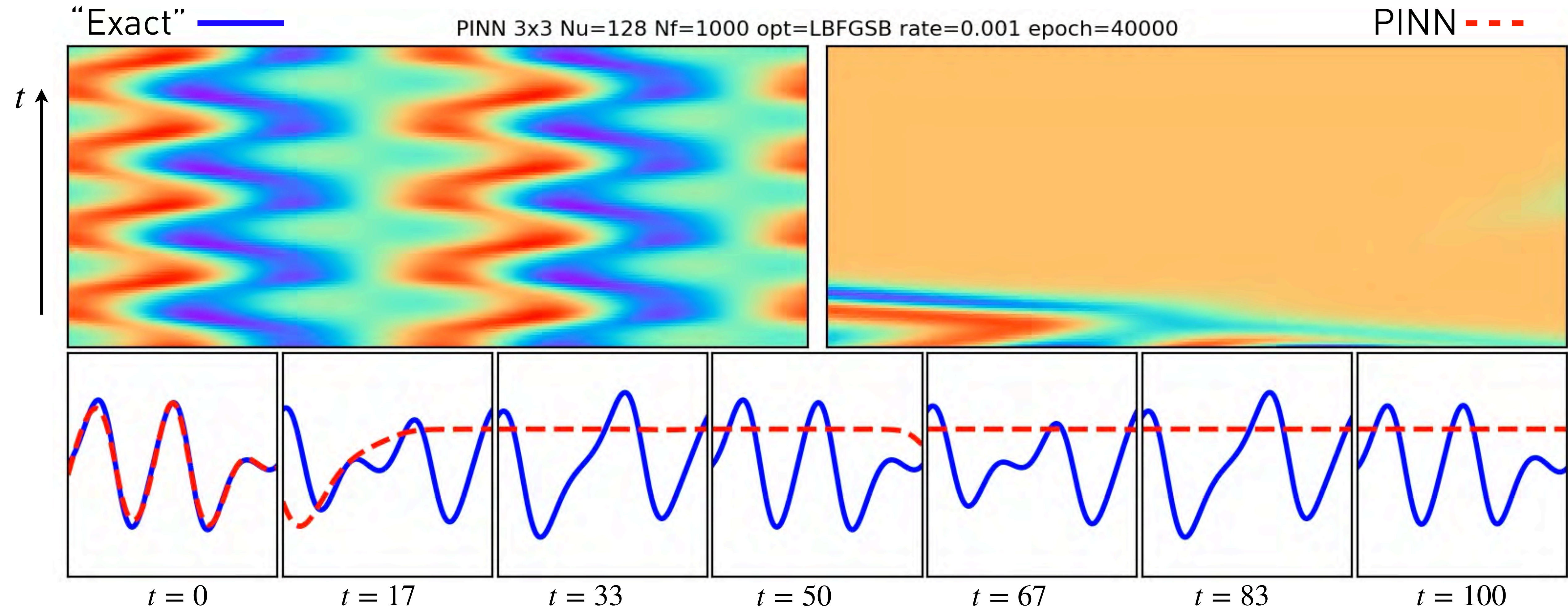
PINNs WORK: Kuramoto-Sivashinsky 1D ($T_{\text{final}} = 5, L = 44$)



increasing network size and varying seed

PINN solution converges to exact

PINNS DO NOT work: Kuramoto-Sivashinsky 1D ($T_{\text{final}} = 100, L = 18$)



increasing network size and varying seed

PINN fails to converge
for more stiff problem and longer times

PINNS for inverse and ill-posed problems

Loss function may include equations for all fields, and omit unknown data

$$\begin{aligned}
 L(\theta) = & \sum_{(x,t) \in \Omega_1} \left(G_u[u](x, t, \theta) \right)^2 \\
 & + \sum_{(x,t) \in \Omega_1} \left(G_v[v](x, t, \theta) \right)^2 \\
 & + \sum_{(x,t) \in \Omega_2} \left(u(x, t, \theta) - u_{\text{ref}}(x, t) \right)^2
 \end{aligned}$$

Tomo-BOS setup

3D temperature data

330
325
320
315
310
305
300
295

(Kelvin)

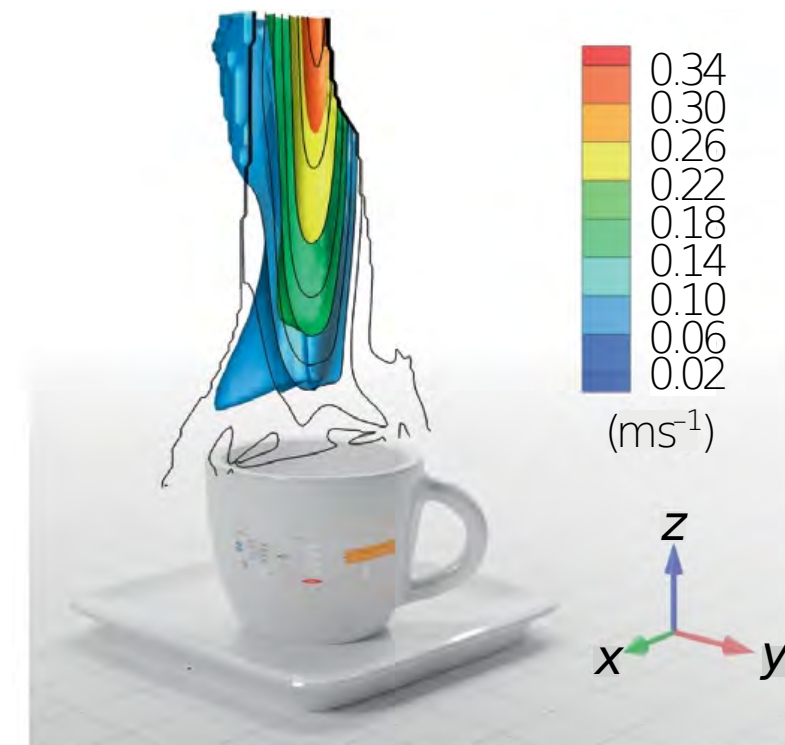
z

x

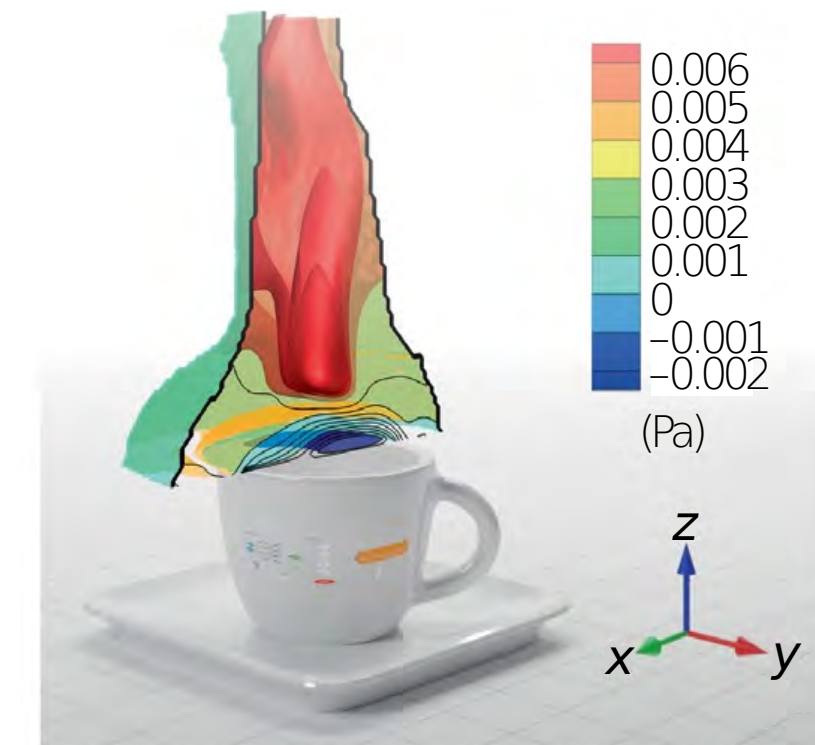
y

Physics-informed
neural network

3D velocity



3D pressure



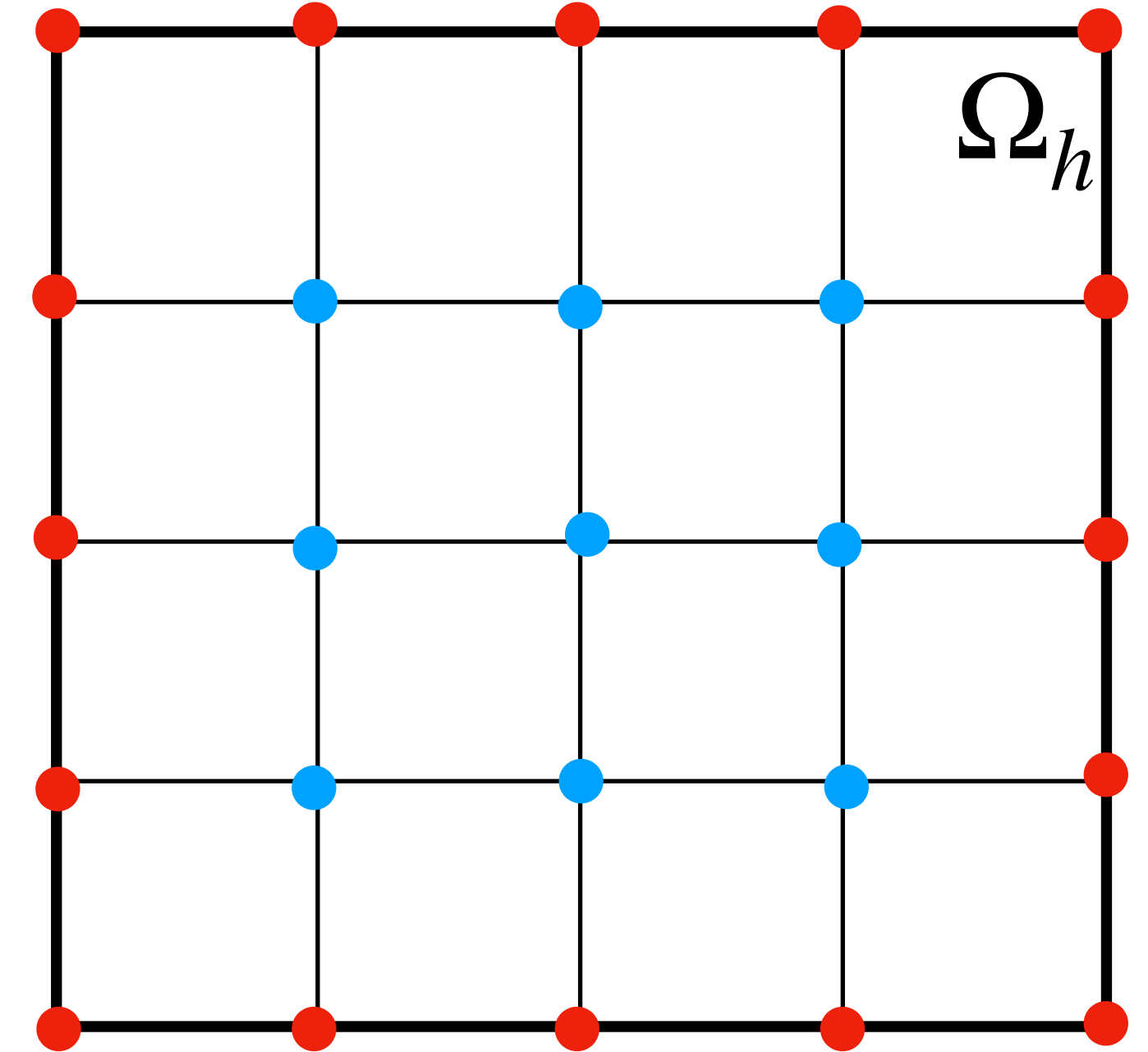
Optimizing **D**iscrete **L**oss - **ODIL**

- Continuous $F(u) = 0 \quad u = g \Big|_{\partial\Omega}$
- Discretize $F^h(u^h) = 0 \quad u^h = g^h \Big|_{\partial\Omega}$
 - (often a linear operation $Au^h - b = 0$)
- **Formulate as a discrete loss**

$$L(u^h) = \|F^h(u^h)\|^2 + \|u^h - g^h\|^2$$

- **Optimize the **D**iscrete **L**oss**

$$\text{OPTIMIZATION } \min_{u^h} L(u^h)$$



INVERSE PROBLEMS: Loss function may include equations and reference data (or omit unknown data)

Solving inverse problems for PDEs

A PARTIAL LIST OF Related works

- differentiable solvers, adjoints : [Amos B, Kolter JZ. Optnet: Differentiable optimization as a layer in neural networks. ICML, 2017]
- discretize-then-optimize: [Gunzburger MD. Perspectives in flow control and optimization. SIAM, 2002]
- direct collocation method: [Von Stryk O. Numerical solution of optimal control problems by direct collocation. 1993]
- variational data assimilation: [Rabier F et al. The ECMWF operational implementation of four-dimensional variational assimilation. 2000]

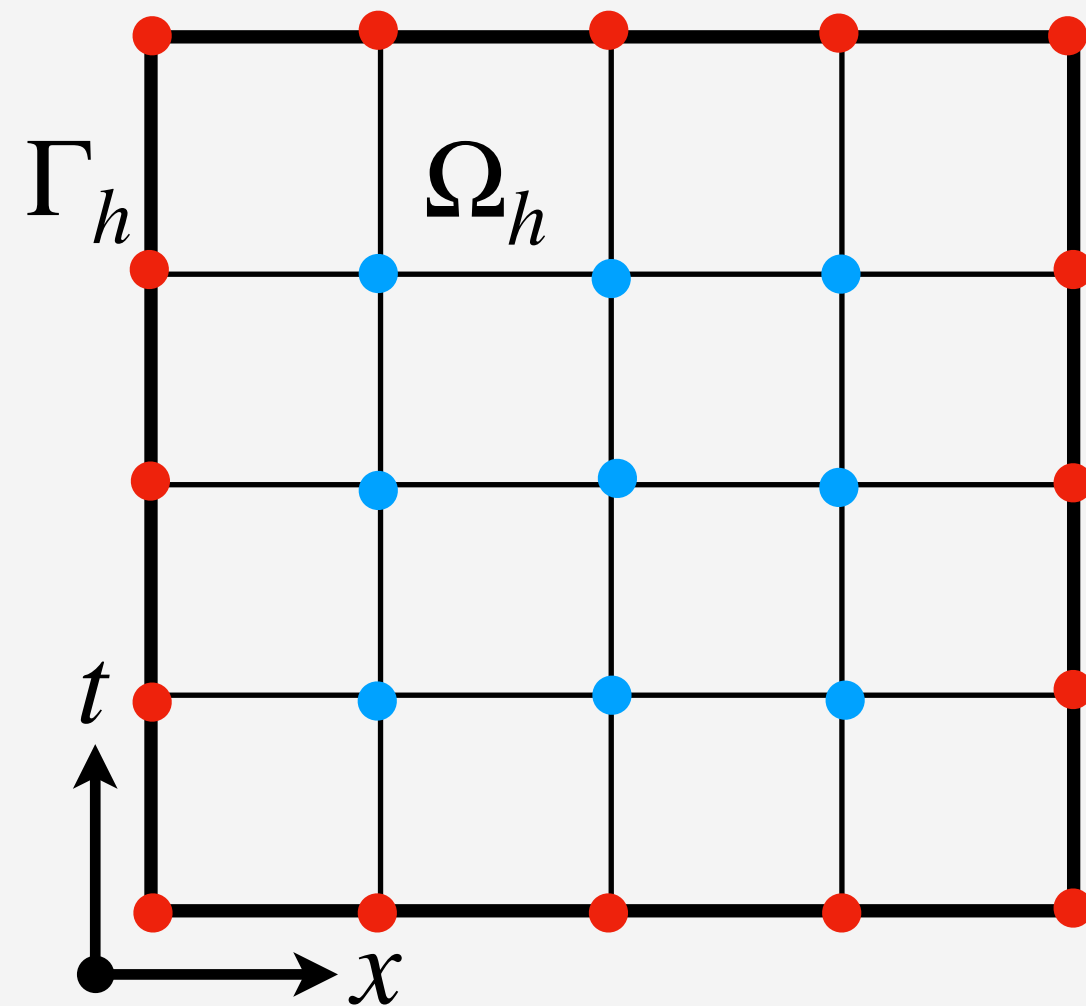
Optimizing a Discrete Loss

- Variant of **penalty method** with PDEs discretized on a grid
- Automatic differentiation and standard gradient-based optimizers
- **Multigrid technique** that accelerates optimization
- **Faster and more accurate than PINN; simpler and more versatile than adjoints**

ODIL vs PINN

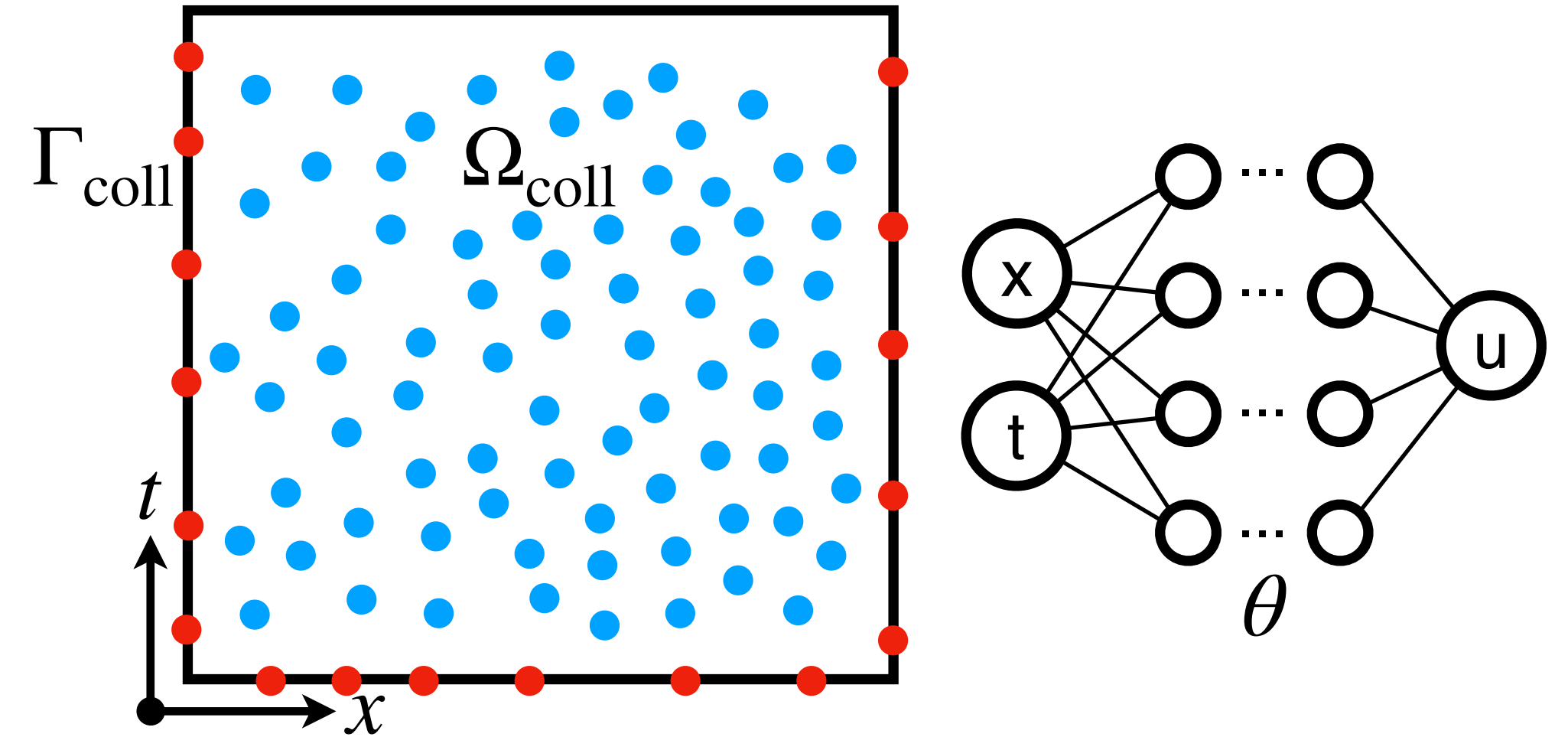
- Wave equation $\frac{\partial^2 u}{\partial t^2} - \frac{\partial^2 u}{\partial x^2} = 0 \Big|_{\Omega}$ with conditions $u = g \Big|_{\Gamma}$

- ODIL solution is discrete field u_i^n**



$$L(u) = \sum_{(i,n) \in \Omega_h} \left(\frac{u_i^{n-1} - 2u_i^n + u_i^{n+1}}{\Delta t^2} - \frac{u_{i-1}^n - 2u_i^n + u_{i+1}^n}{\Delta x^2} \right)^2 + \sum_{(i,n) \in \Gamma_h} (u_i^n - g_i^n)^2 \rightarrow \min_u$$

- PINN: solution is neural network $u_{\theta}(x, t)$**

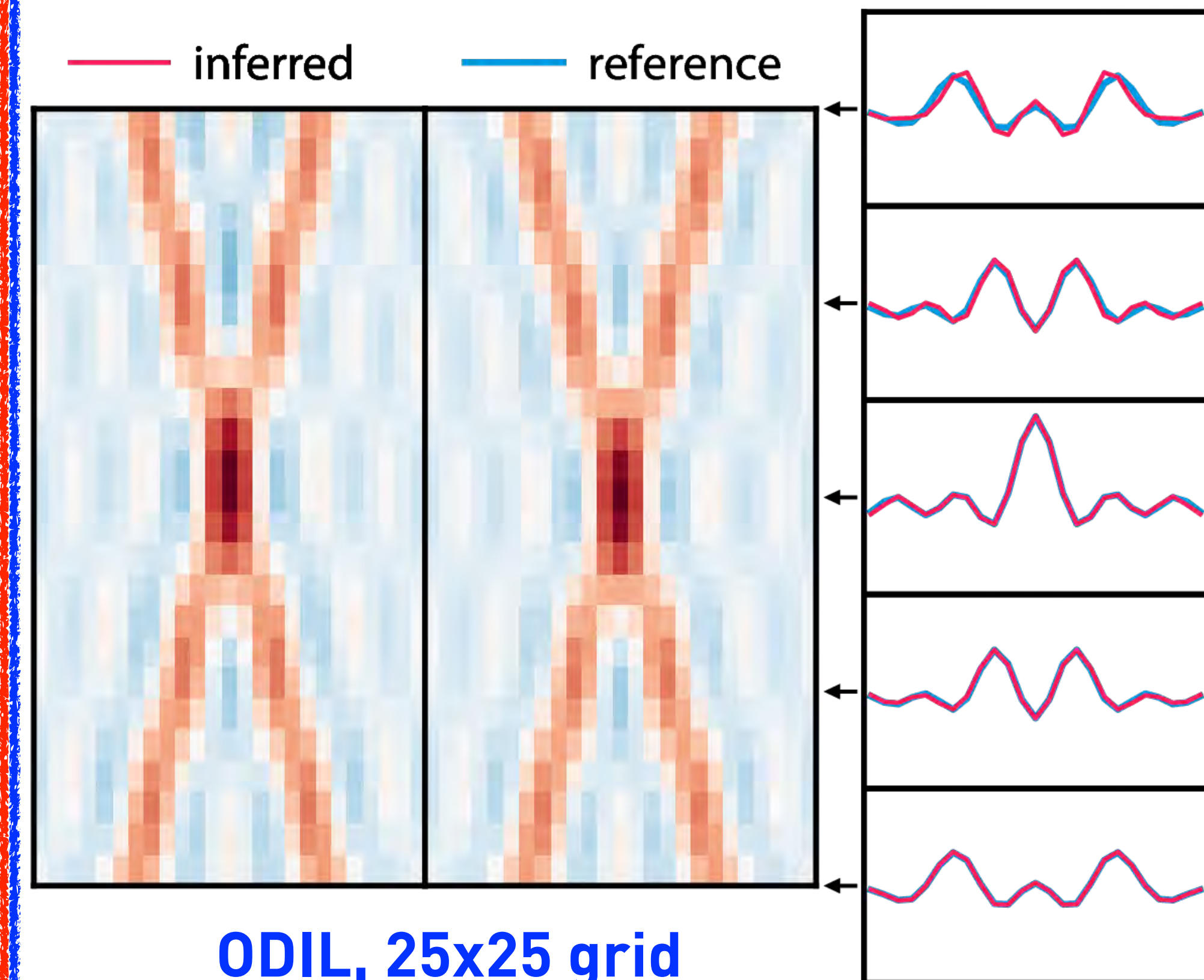
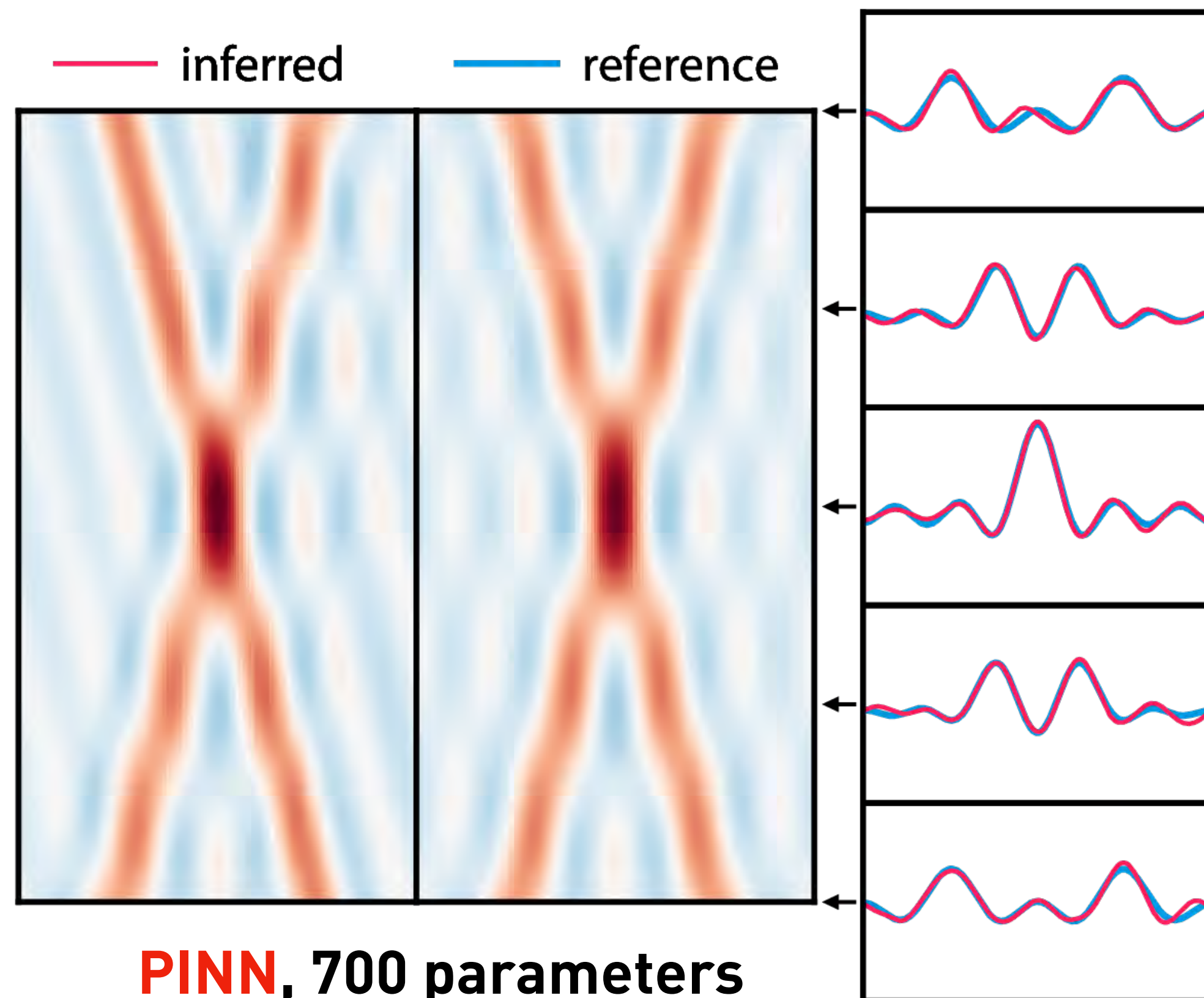


$$L(\theta) = \sum_{(x,t) \in \Omega_{\text{coll}}} \left(\frac{\partial^2 u_{\theta}}{\partial t^2} - \frac{\partial^2 u_{\theta}}{\partial x^2} \right)^2 + \sum_{(x,t) \in \Gamma_{\text{coll}}} (u_{\theta}(x, t) - g(x, t))^2 \rightarrow \min_{\theta}$$

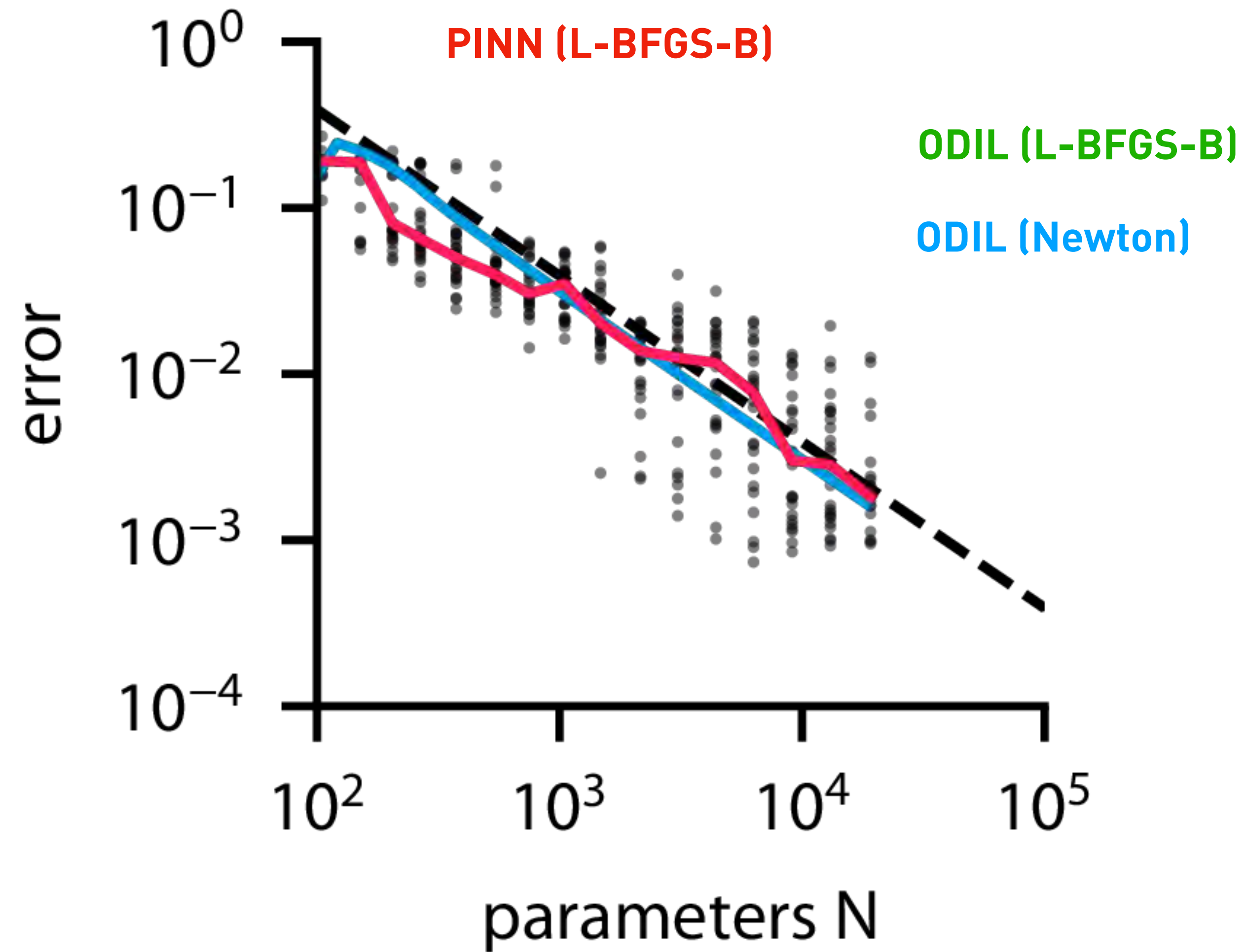
PINN vs ODIL

Wave equation $\frac{\partial^2 u}{\partial t^2} - \frac{\partial^2 u}{\partial x^2} = 0$

$$u(x, t) = \sum_{k=1}^5 (\cos(x - t + 0.5)\pi k + \cos(x + t + 0.5)\pi k)$$



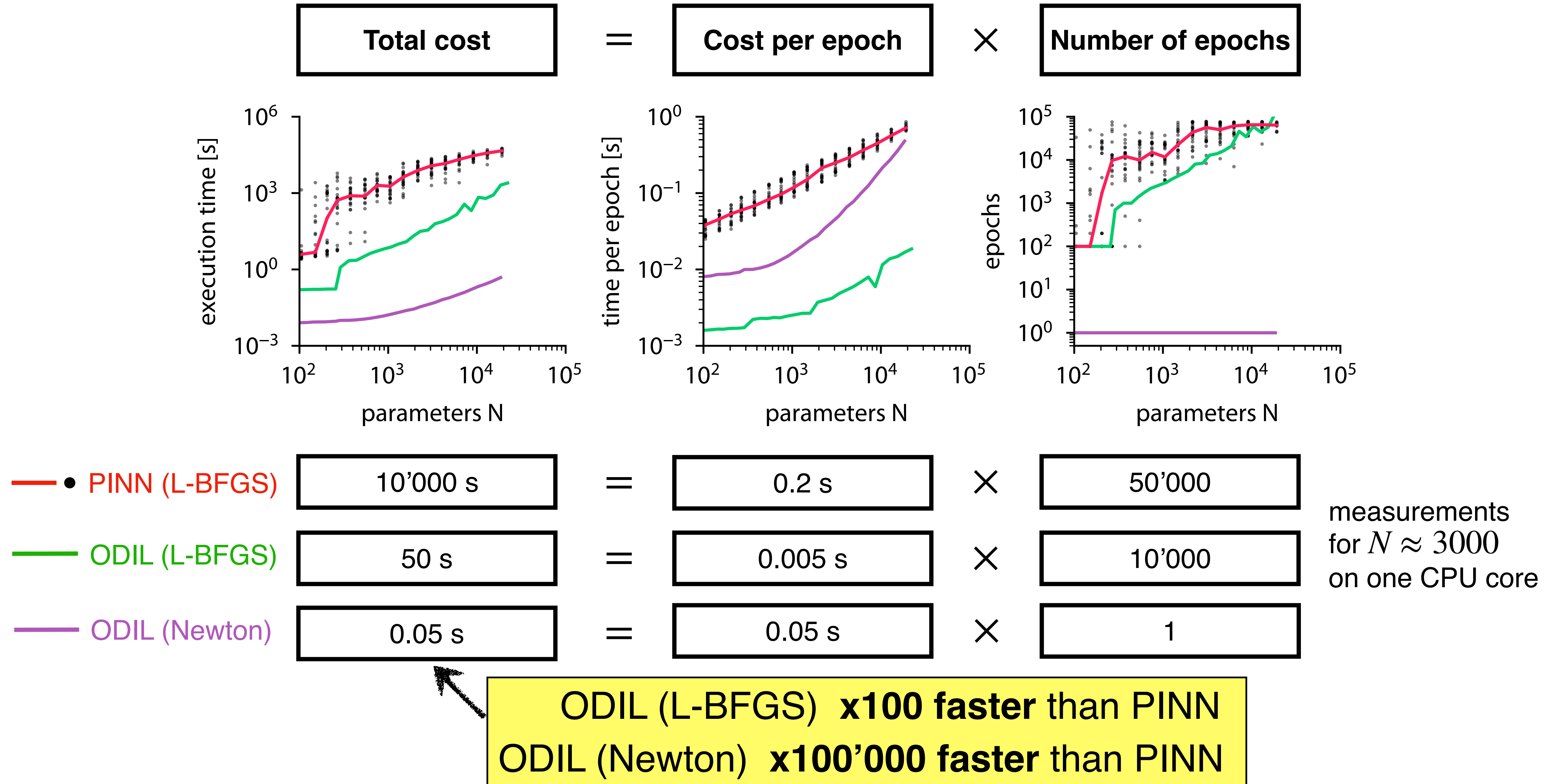
PINN vs ODIL (1D Wave Equation)



PINN accuracy depends on initialisation, etc.

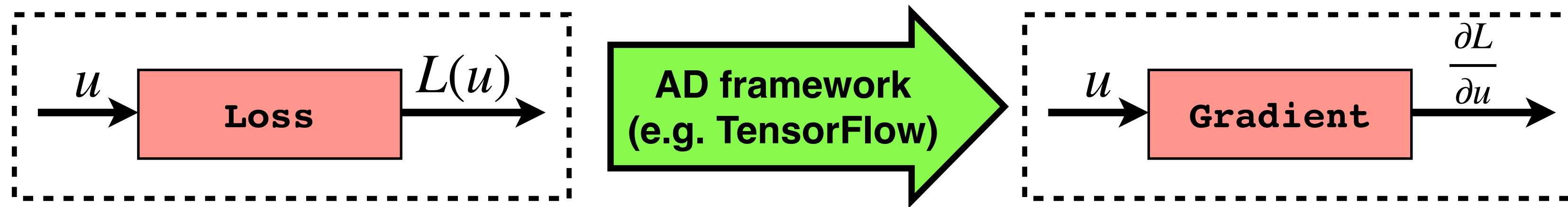
ODIL x100'000 FASTER than PINNs

Cost of PINN and ODIL

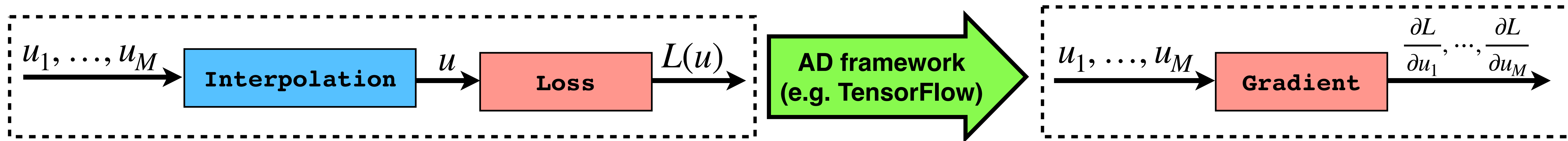


Automatic differentiation

- ODIL



- mODIL



mODIL and **ODIL** use the same implementation of loss function

mODIL: Multiresolution ODIL

- ODIL loss function on a grid of $N \times N$ points

$$L(u) = \sum_{(i,n) \in \Omega_h} \left(\frac{u_i^{n-1} - 2u_i^n + u_i^{n+1}}{\Delta t^2} - \frac{u_{i-1}^n - 2u_i^n + u_{i+1}^n}{\Delta x^2} \right)^2 + \sum_{(i,n) \in \Gamma_h} (u_i^n - g_i^n)^2$$

- Use a hierarchy of M levels, e.g. $N = N_1 = 17$, $N_2 = 9$, $N_3 = 5$, $N_M = 3$

- **Multigrid decomposition** of the unknown field

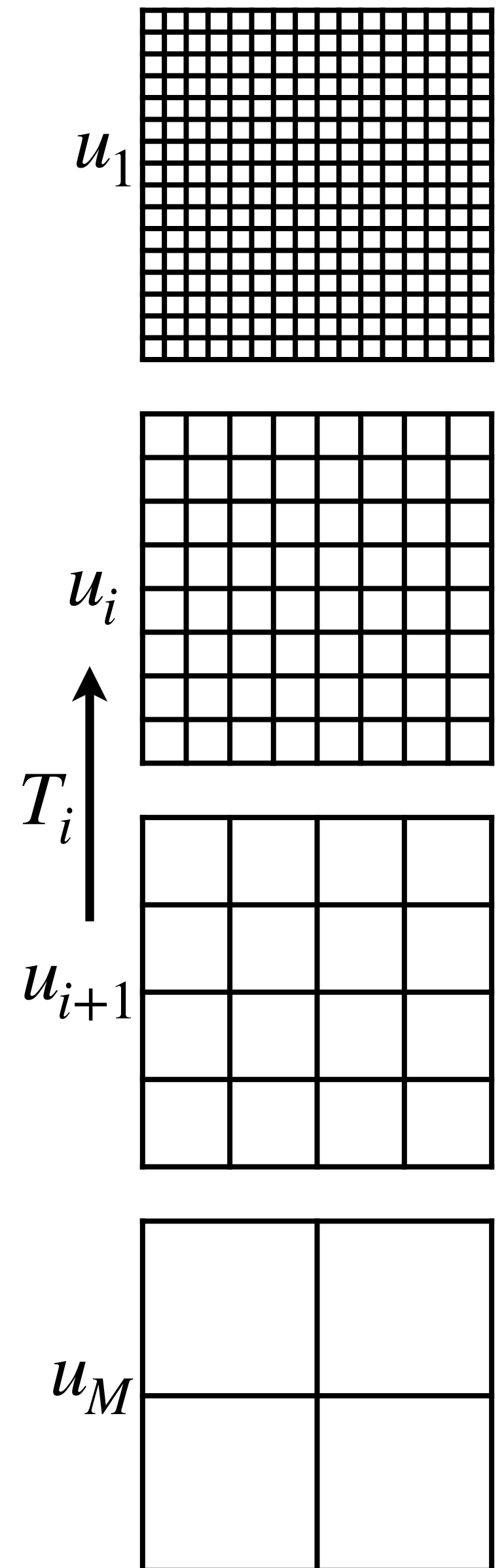
$$u = u_1 + T_1 u_2 + T_1 T_2 u_3 + \dots + T_1 \dots T_{M-1} u_M$$

with interpolation operators T_i

- Instead of $L(u)$, **mODIL** minimizes

$$L_M(u_1, \dots, u_M) := L(u_1 + T_1 u_2 + T_1 T_2 u_3 + \dots + T_1 \dots T_{M-1} u_M)$$

- Same as in ODIL: **keep using automatic differentiation**

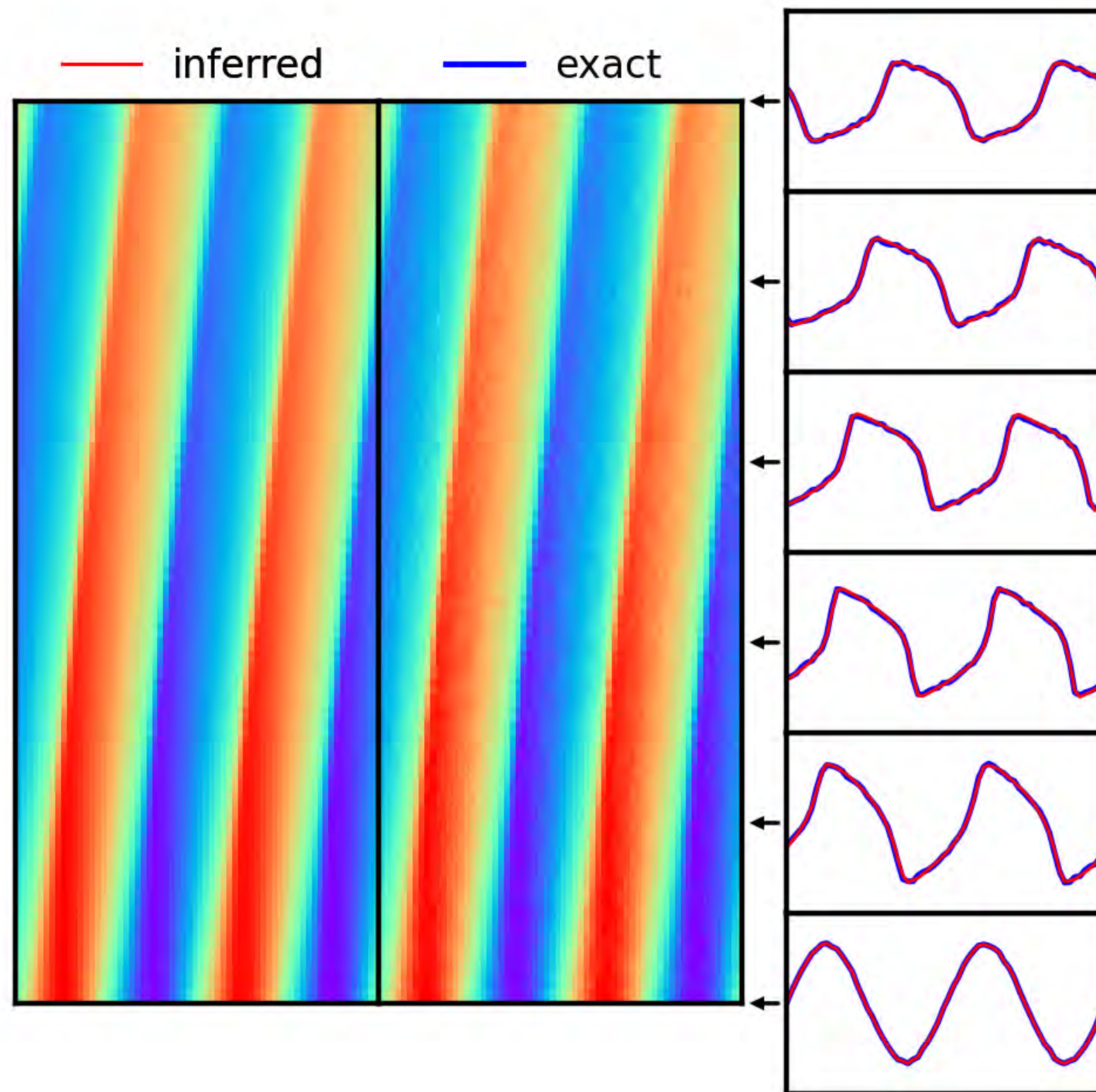


ODIL: Inferring a nonlinear flux

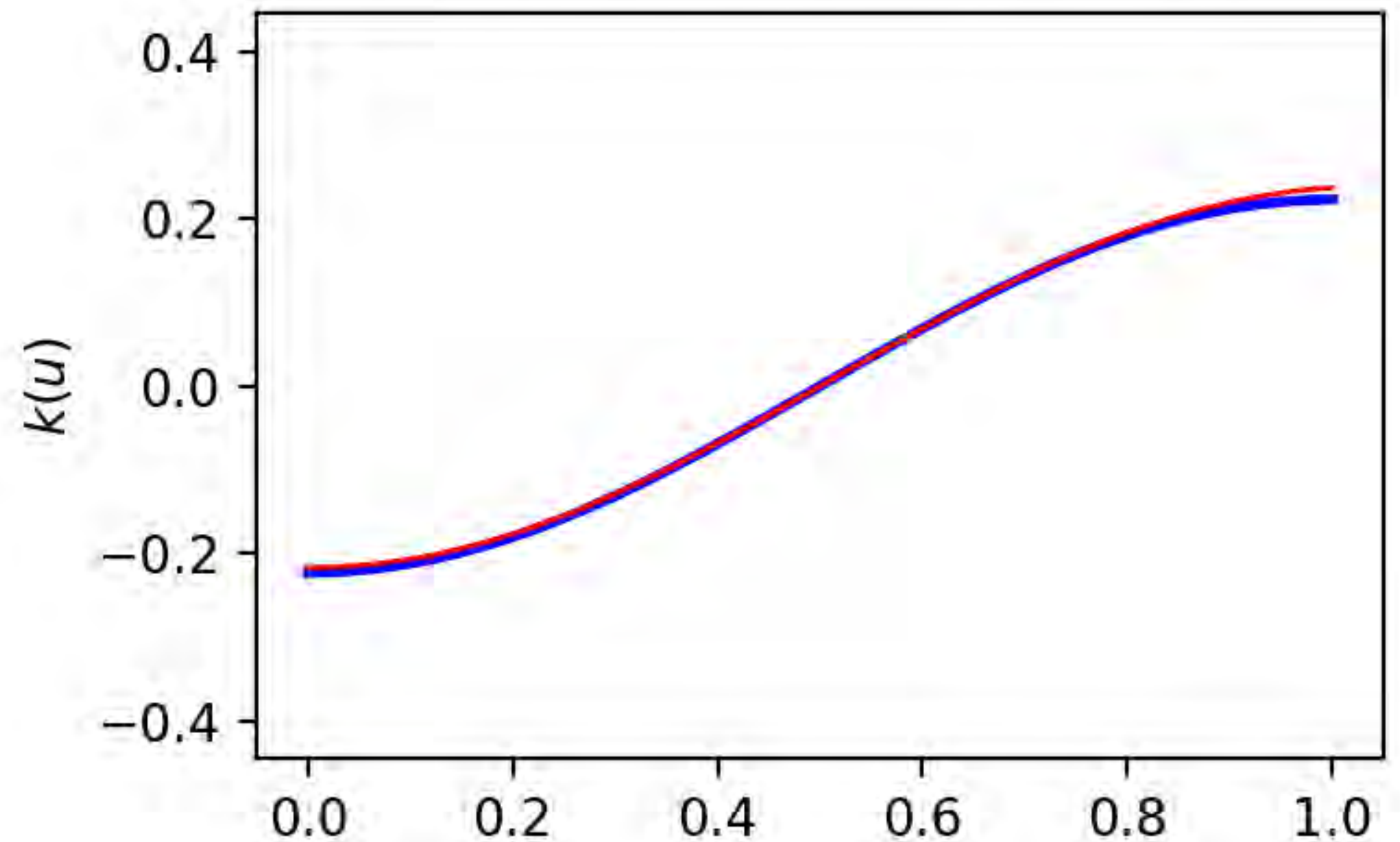
$$\frac{\partial u}{\partial t} + \frac{\partial}{\partial x} k(u) = 0$$

GIVEN: initial & final u

UNKNOWN : $k(u)$



Nx=64 Nt=64 opt=LBFGSB rate=0 epoch=2000



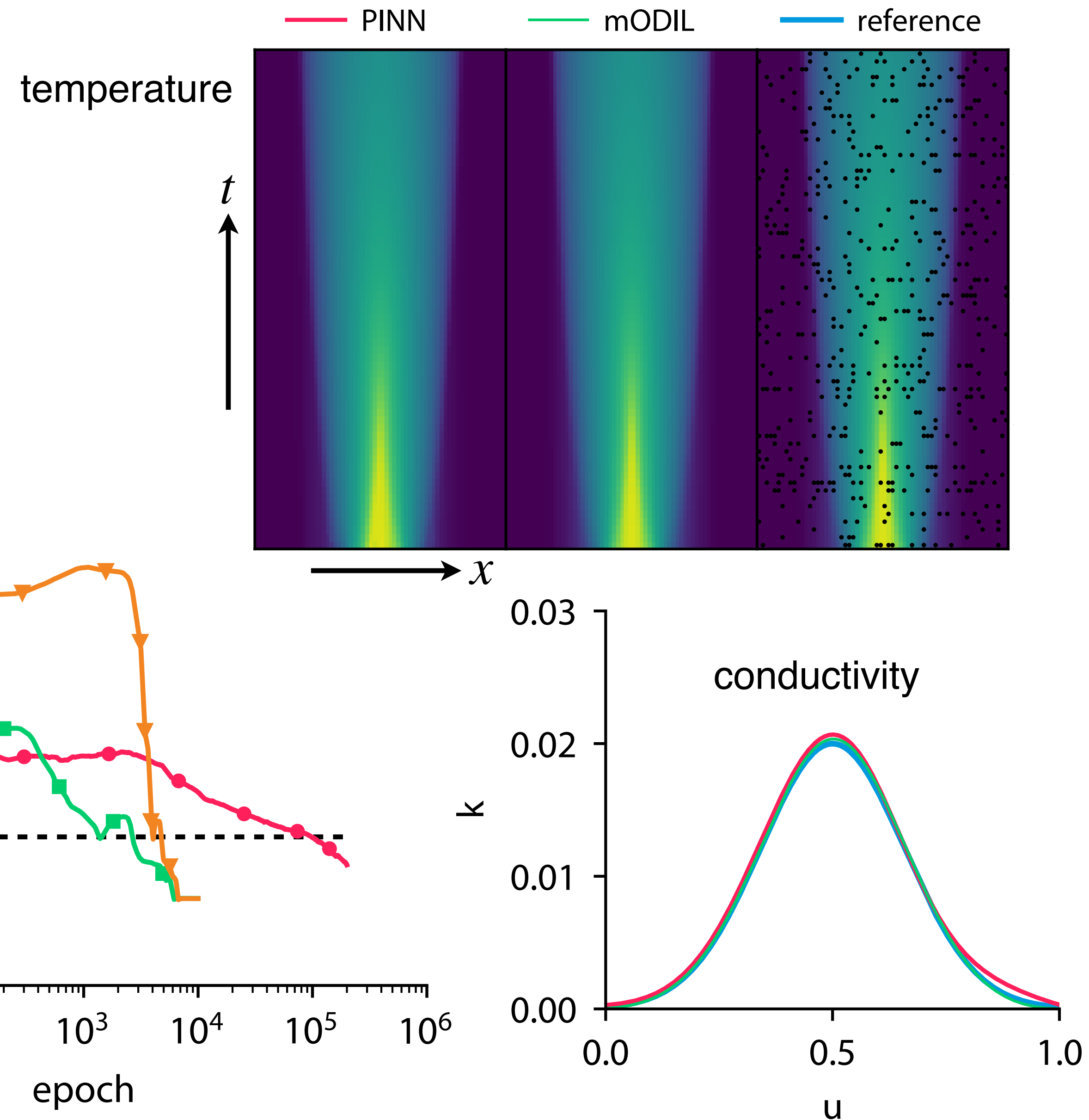
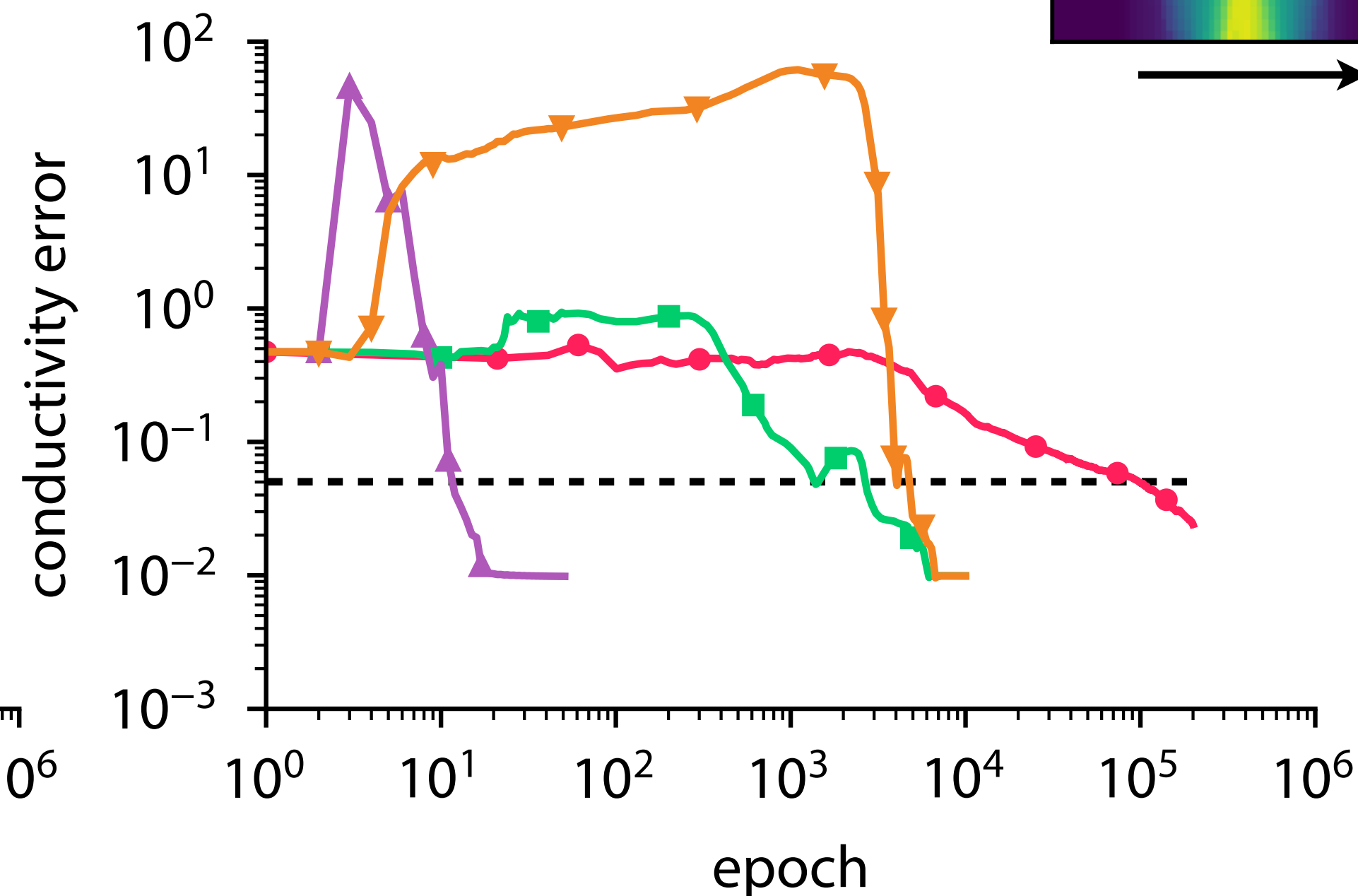
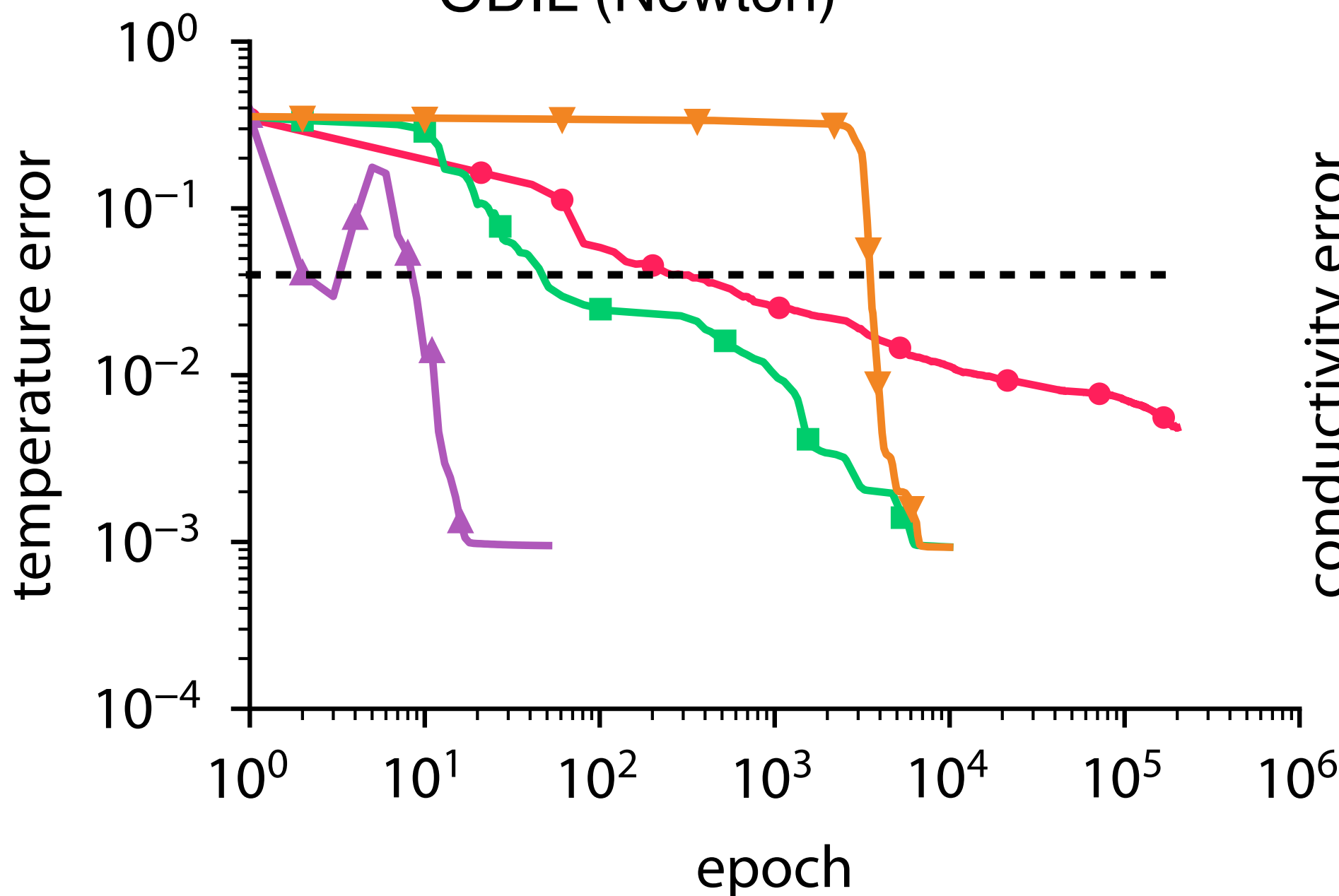
Conductivity from temperature data

- Infer conductivity $k(u)$ in the heat equation

$$\frac{\partial u}{\partial t} - \frac{\partial}{\partial x} \left(k(u) \frac{\partial u}{\partial x} \right) = 0$$

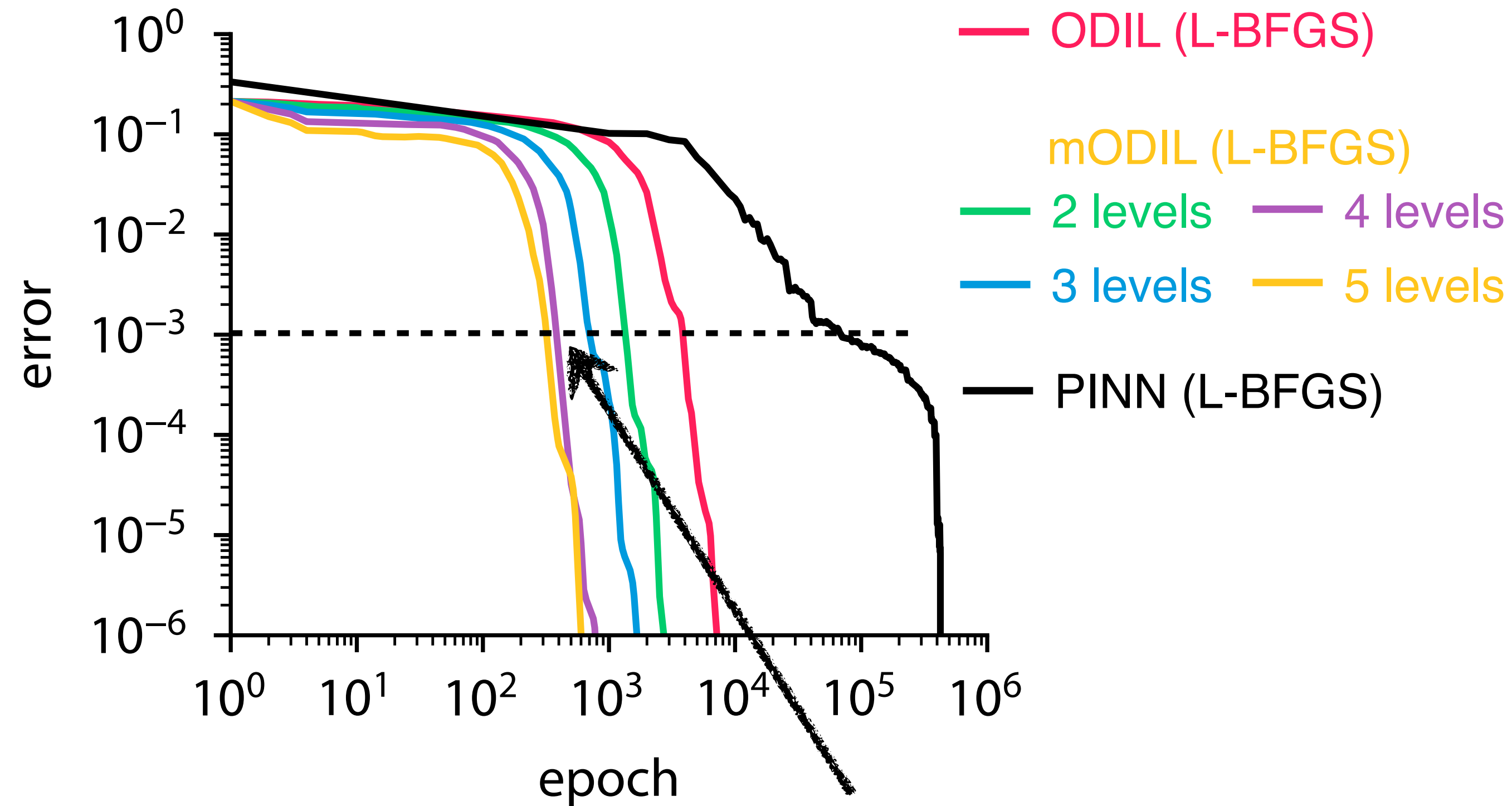
$k(u)$ as neural network

— PINN (L-BFGS)
 — ODIL (L-BFGS)
 — mODIL (L-BFGS)
 — ODIL (Newton)

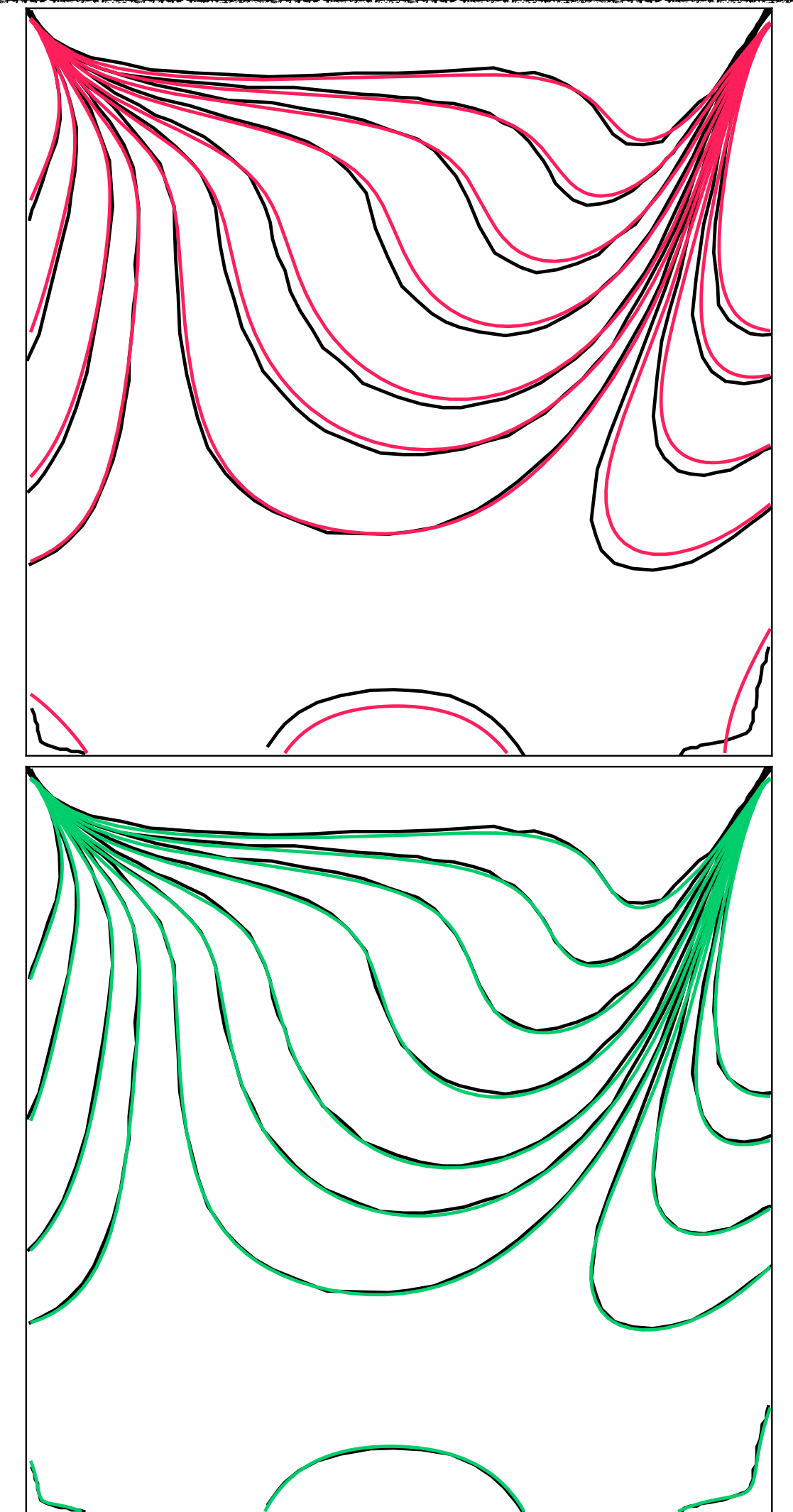


Lid-driven cavity Re=100

More grid levels \Rightarrow faster convergence



mODIL converges x20 faster than ODIL
mODIL converges x200 faster than PINN



— PINN vorticity

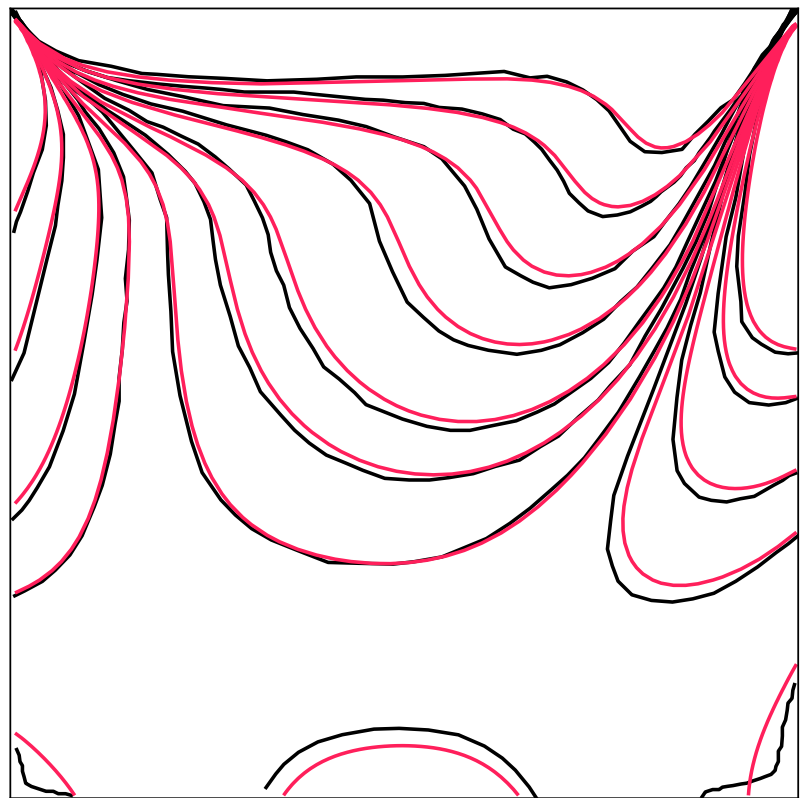
— ODIL vorticity

— reference

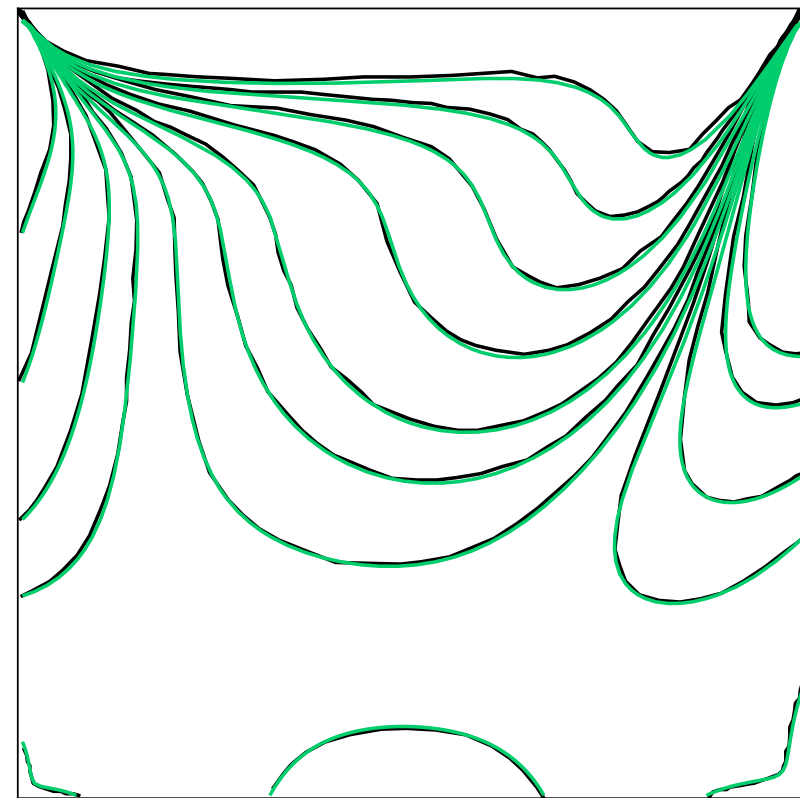
Lid-driven cavity

Re=100

PINN vorticity

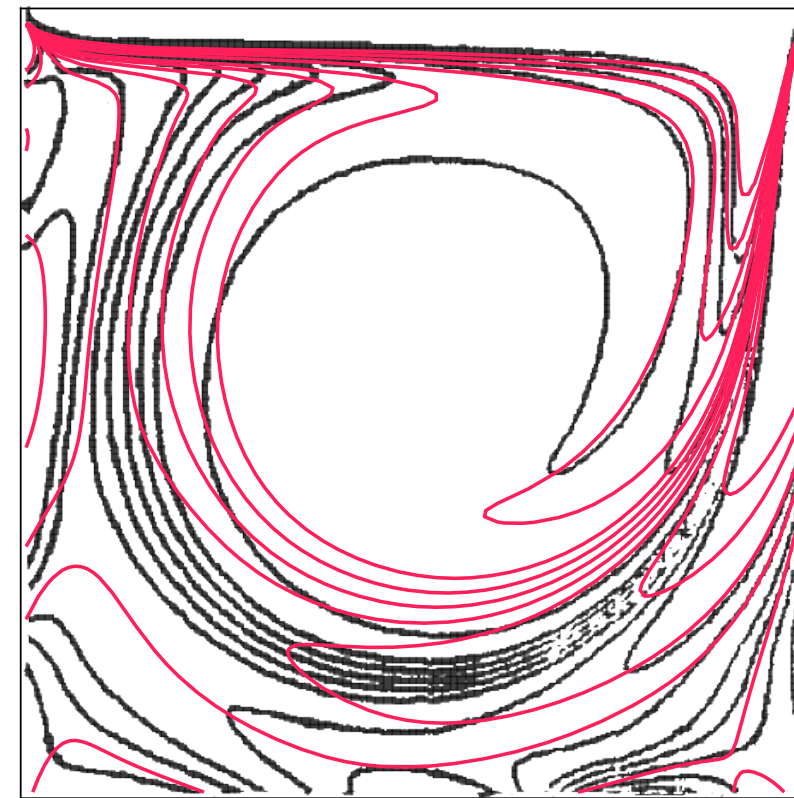


ODIL vorticity

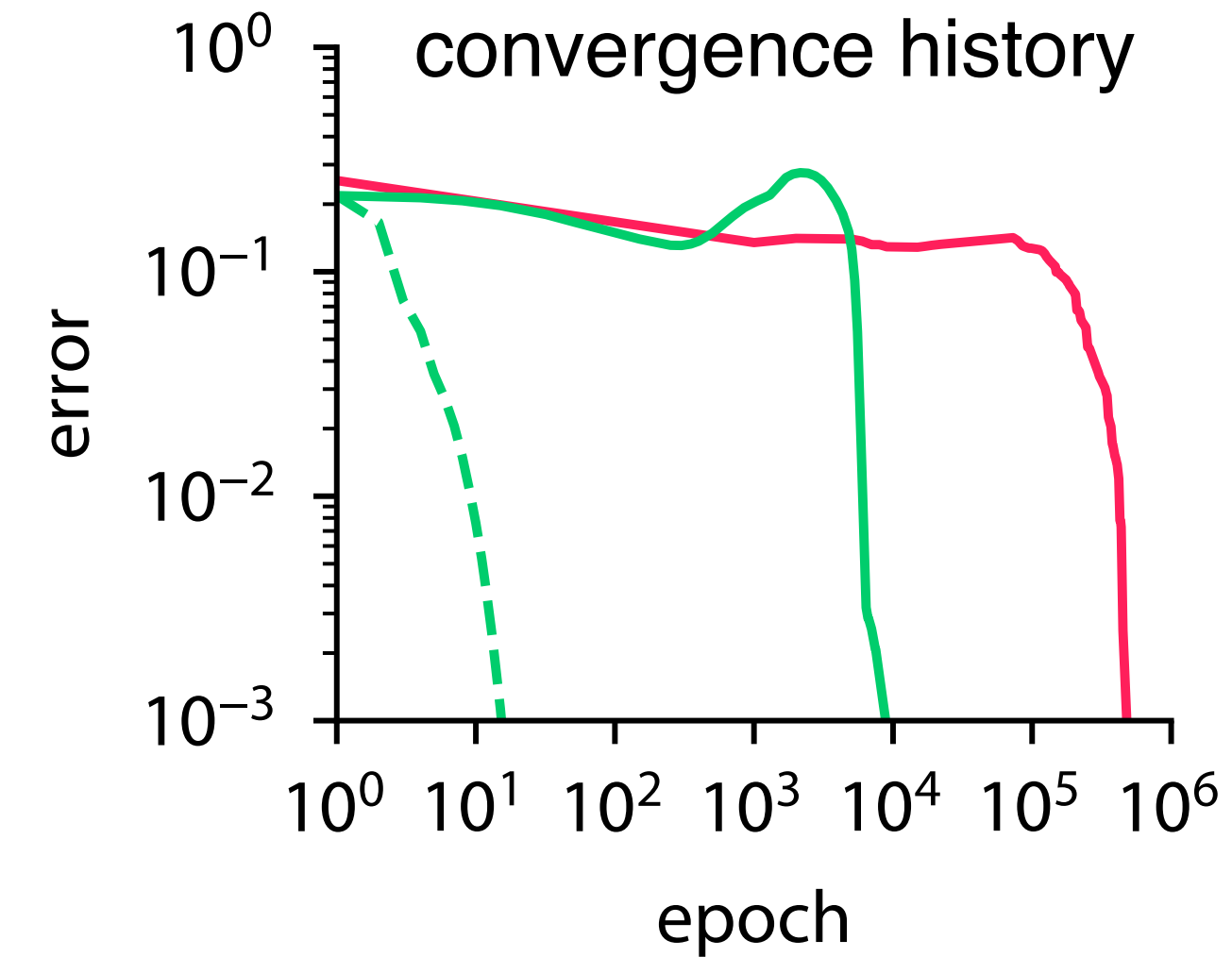
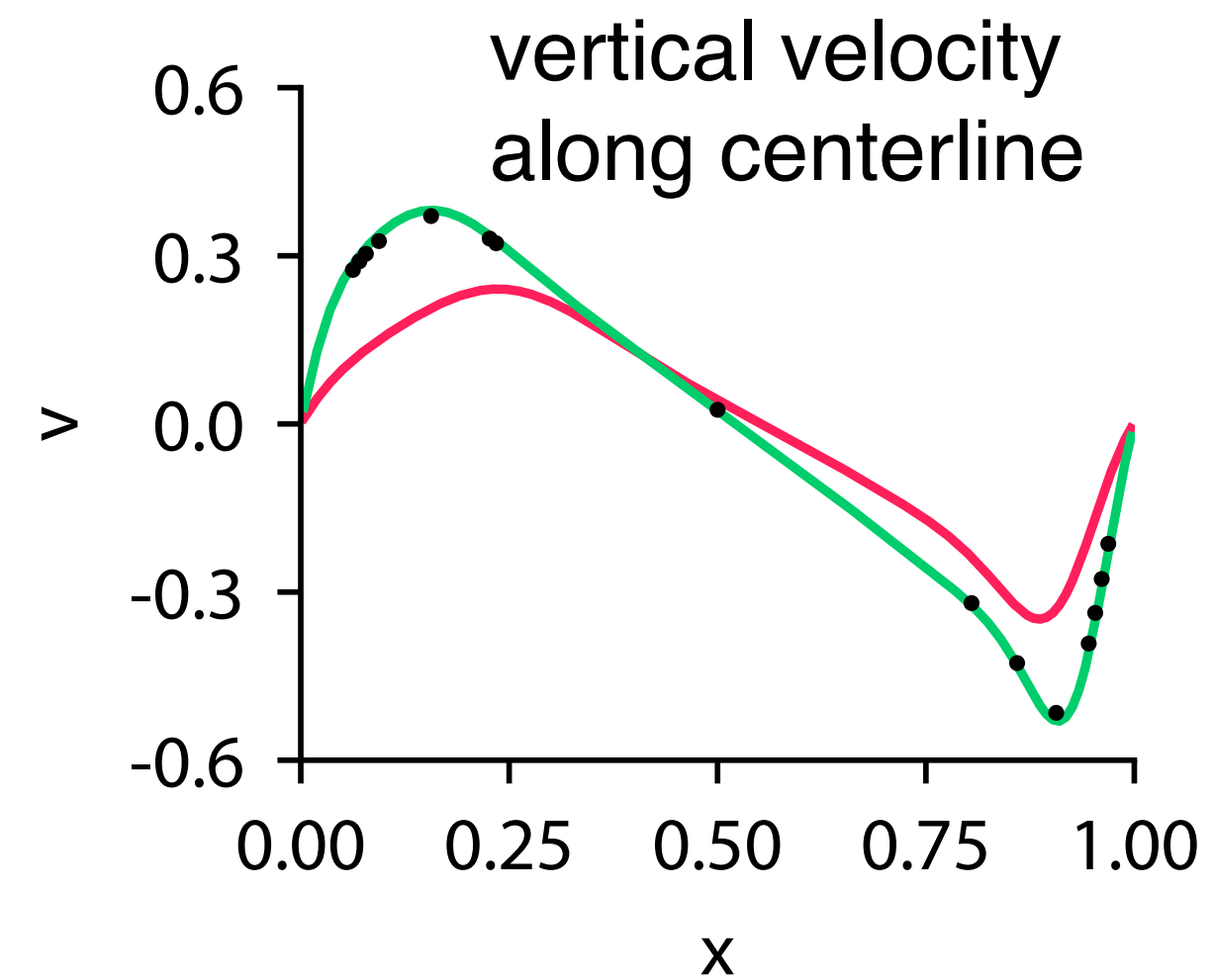
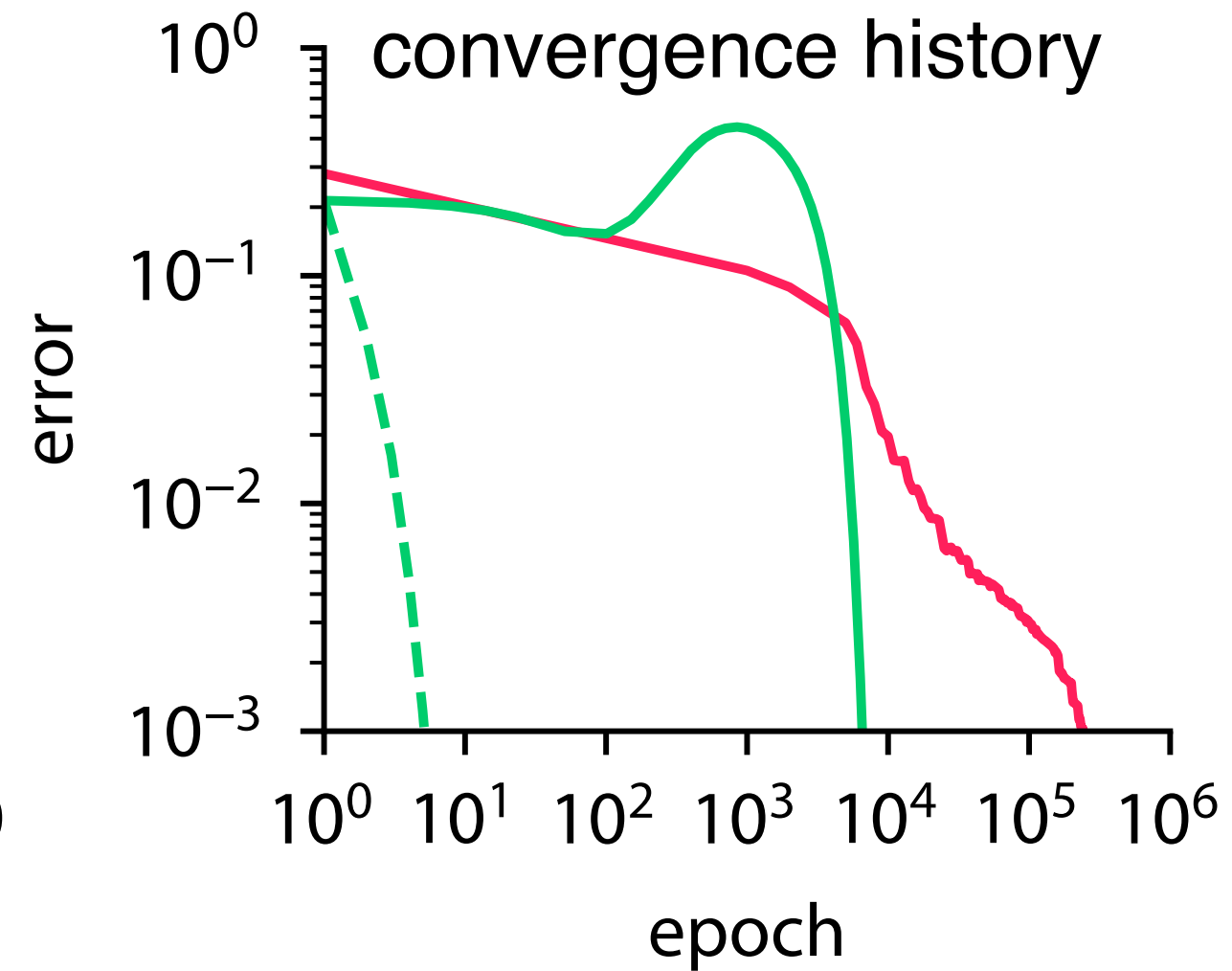
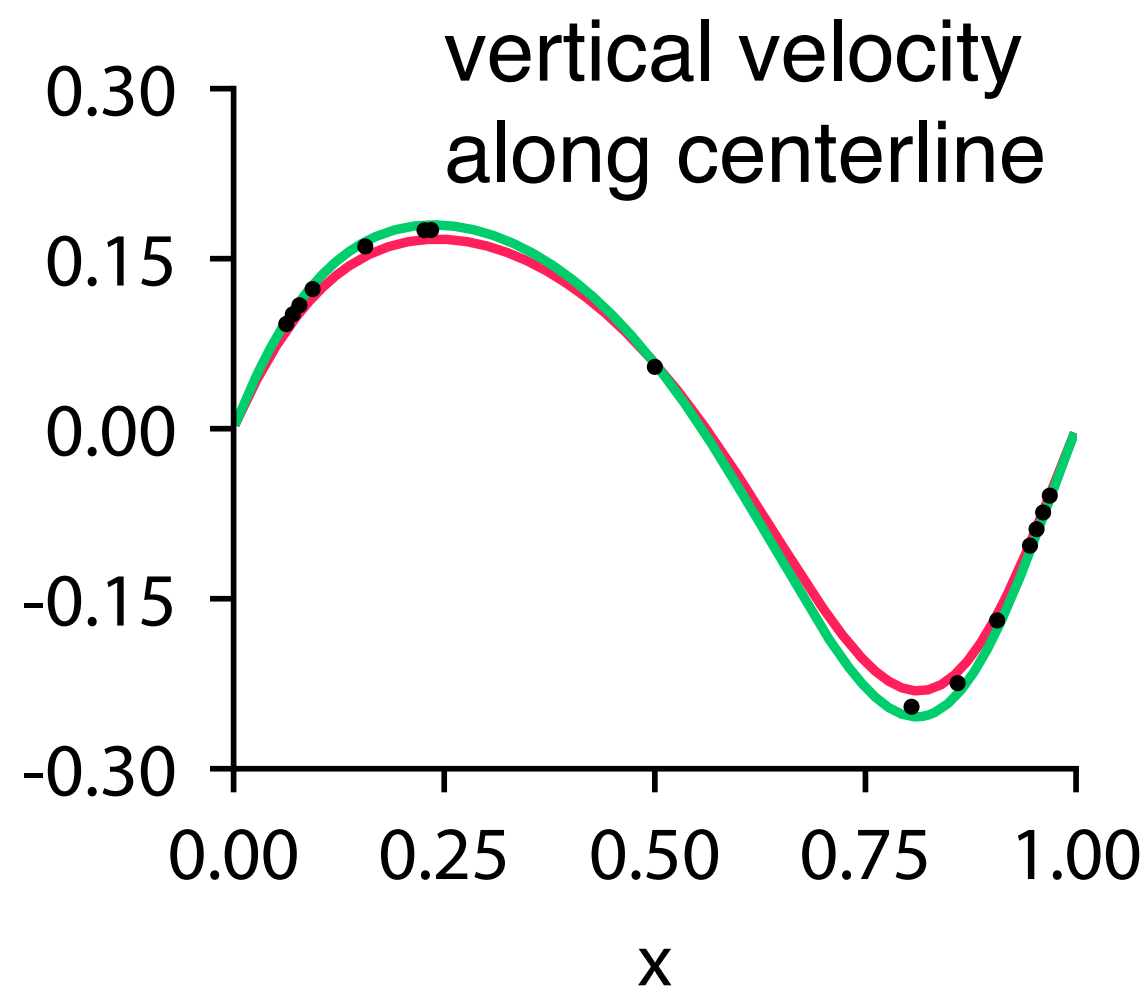
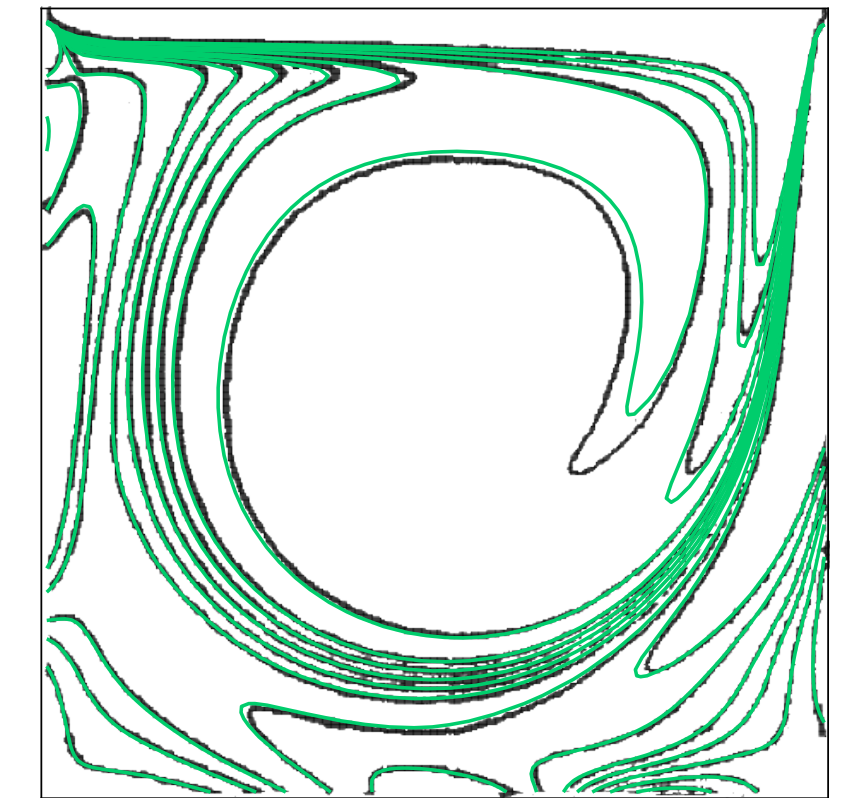


Re=1000

PINN vorticity



ODIL vorticity



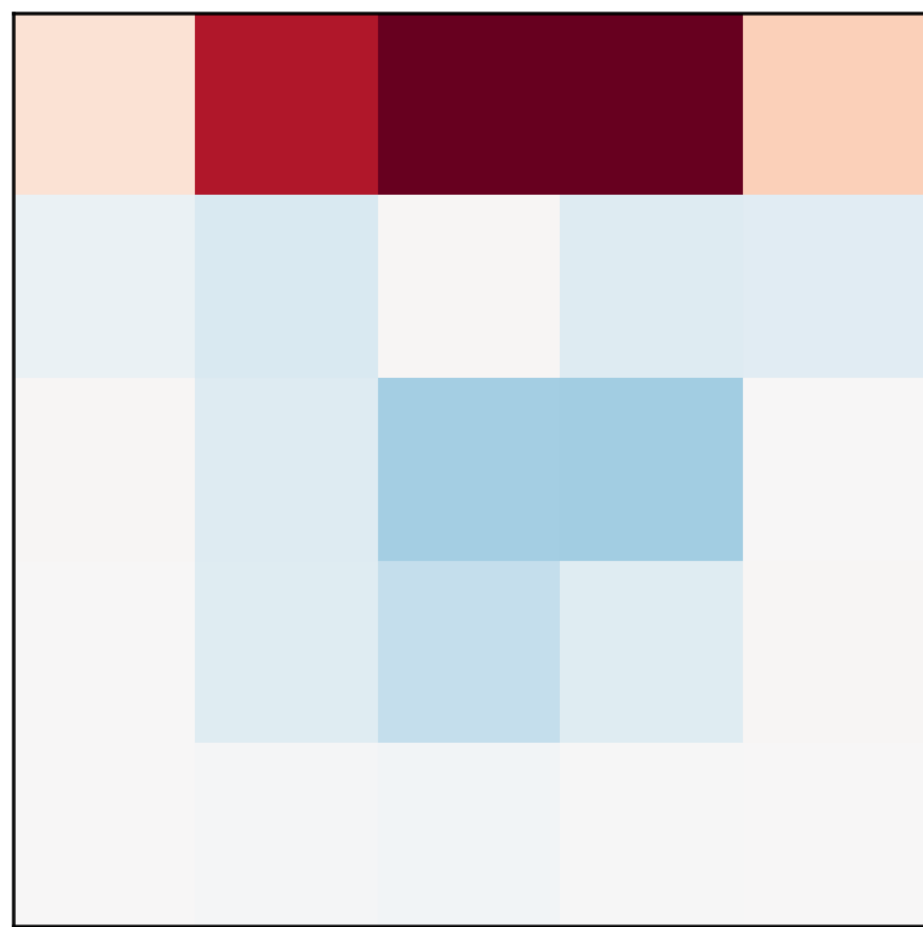
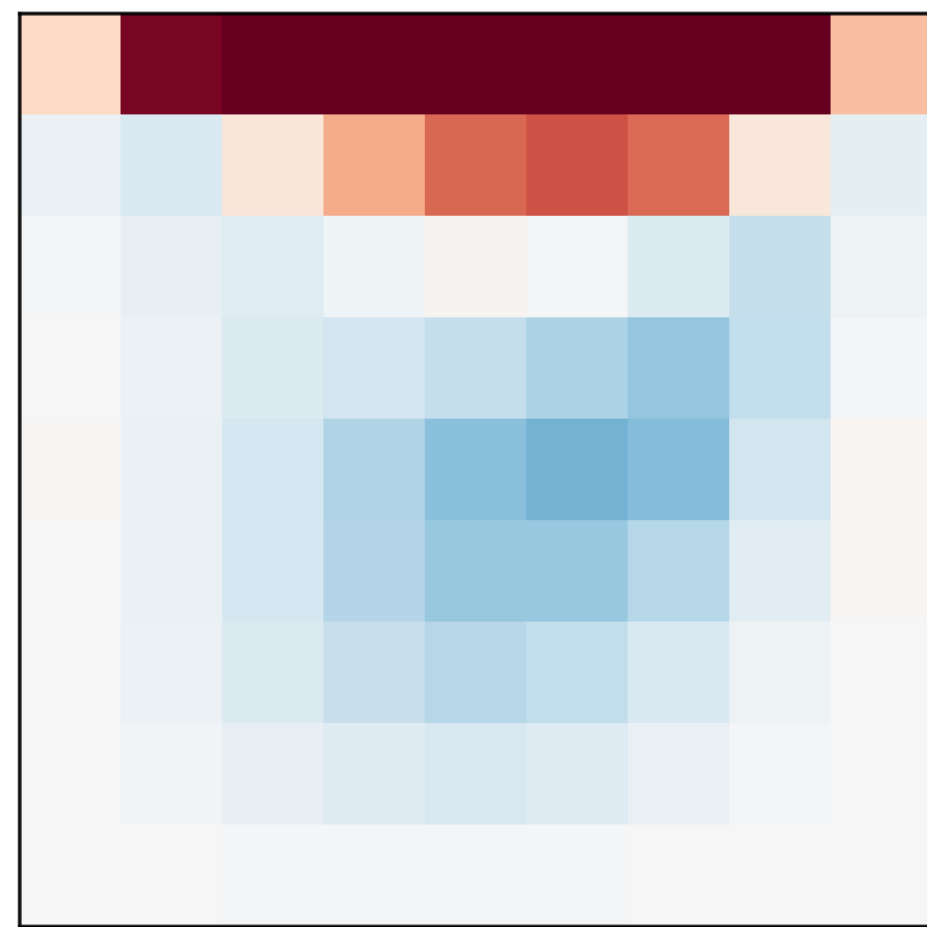
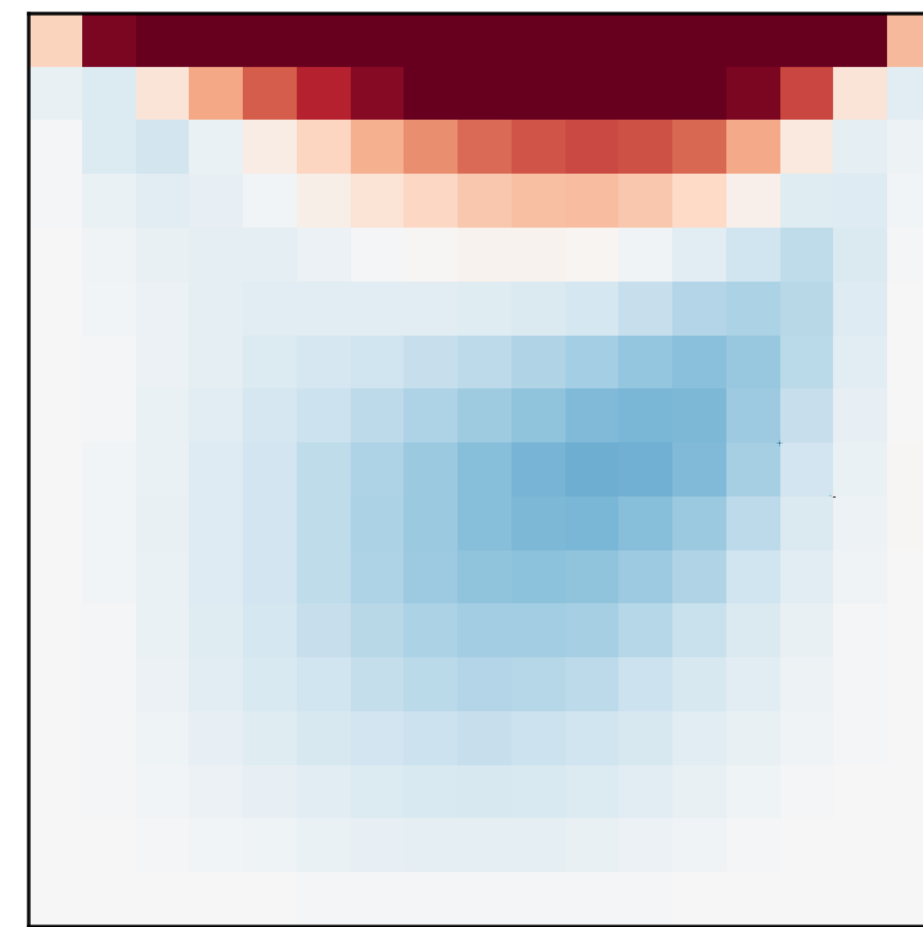
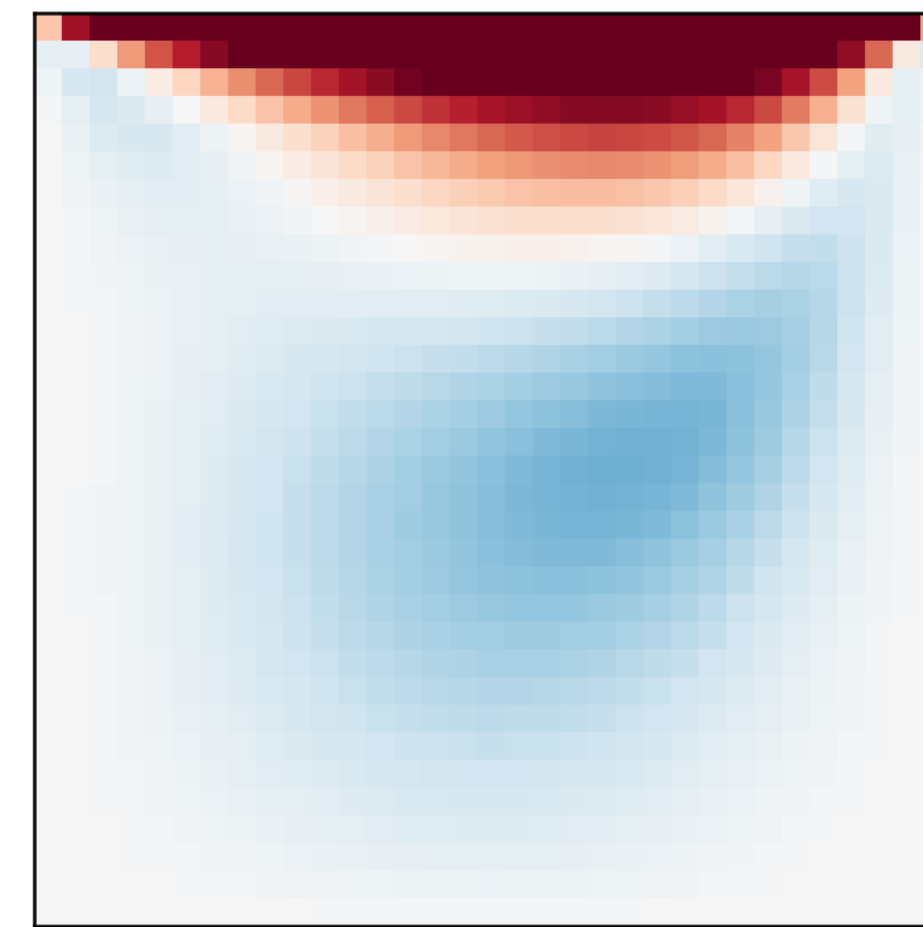
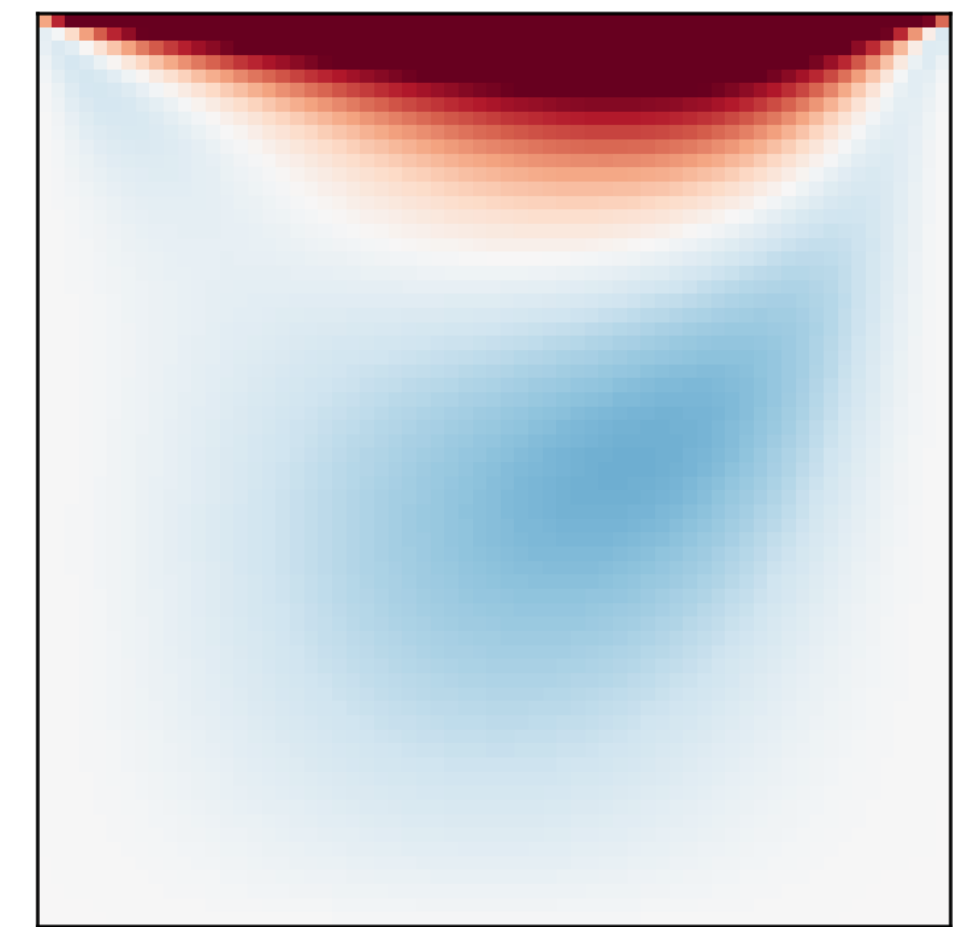
PINN fails at higher Re

Lid-driven cavity Re=100

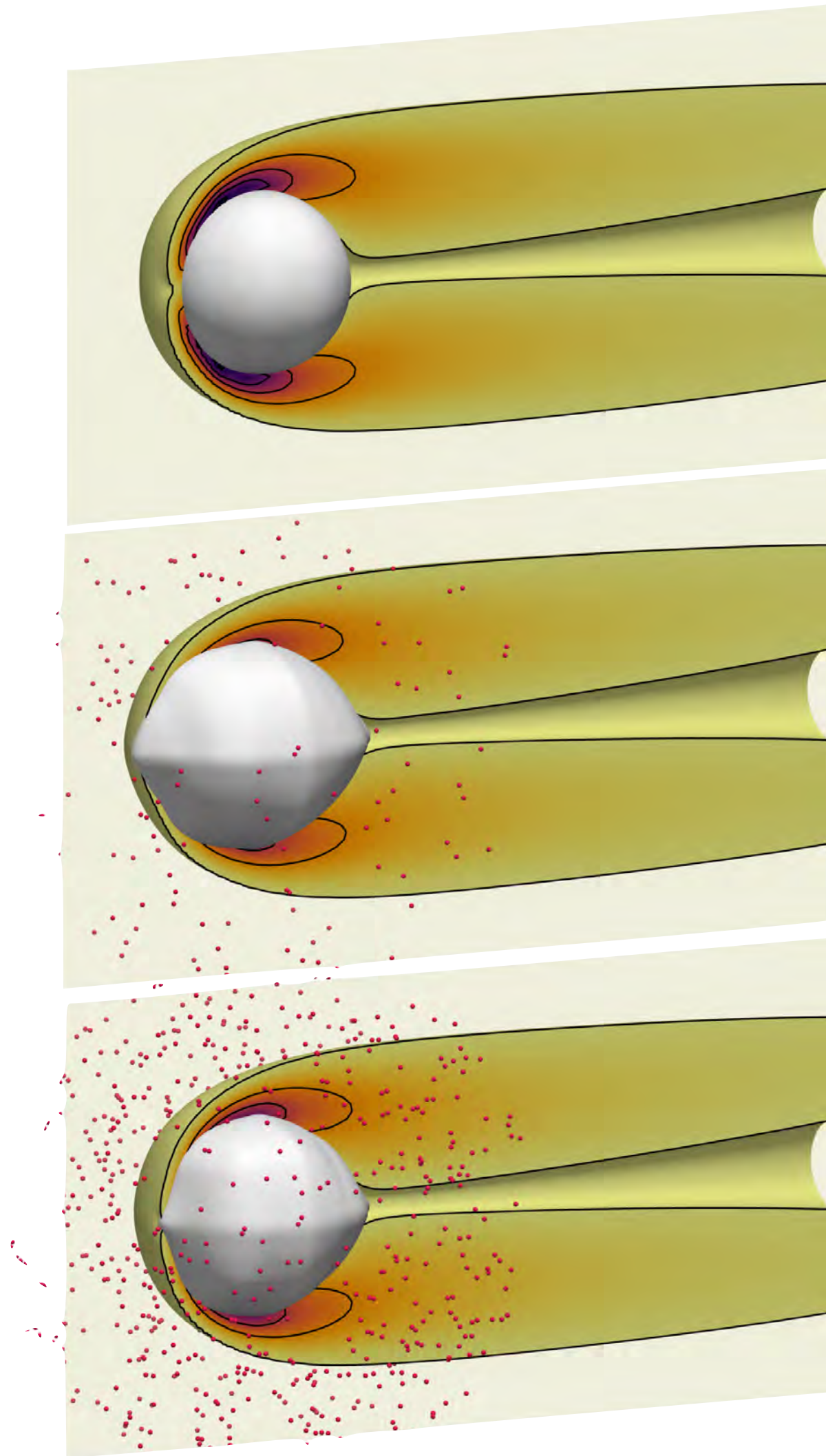
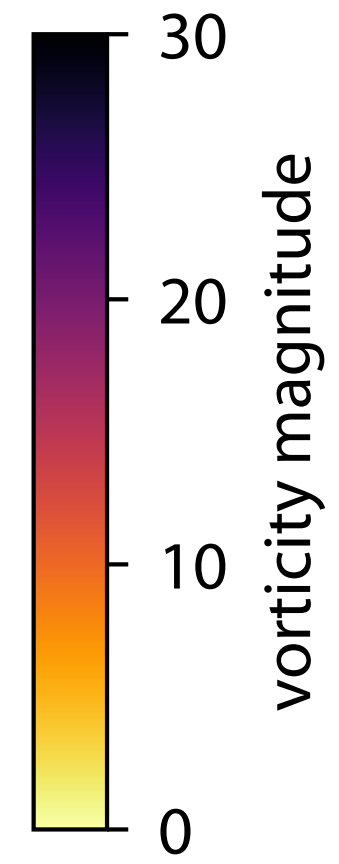
- mODIL: Multigrid decomposition of velocity u using 5 levels

$$u = u_1 + T_1(u_2 + T_2(u_3 + T_3(u_4 + T_4u_5)))$$

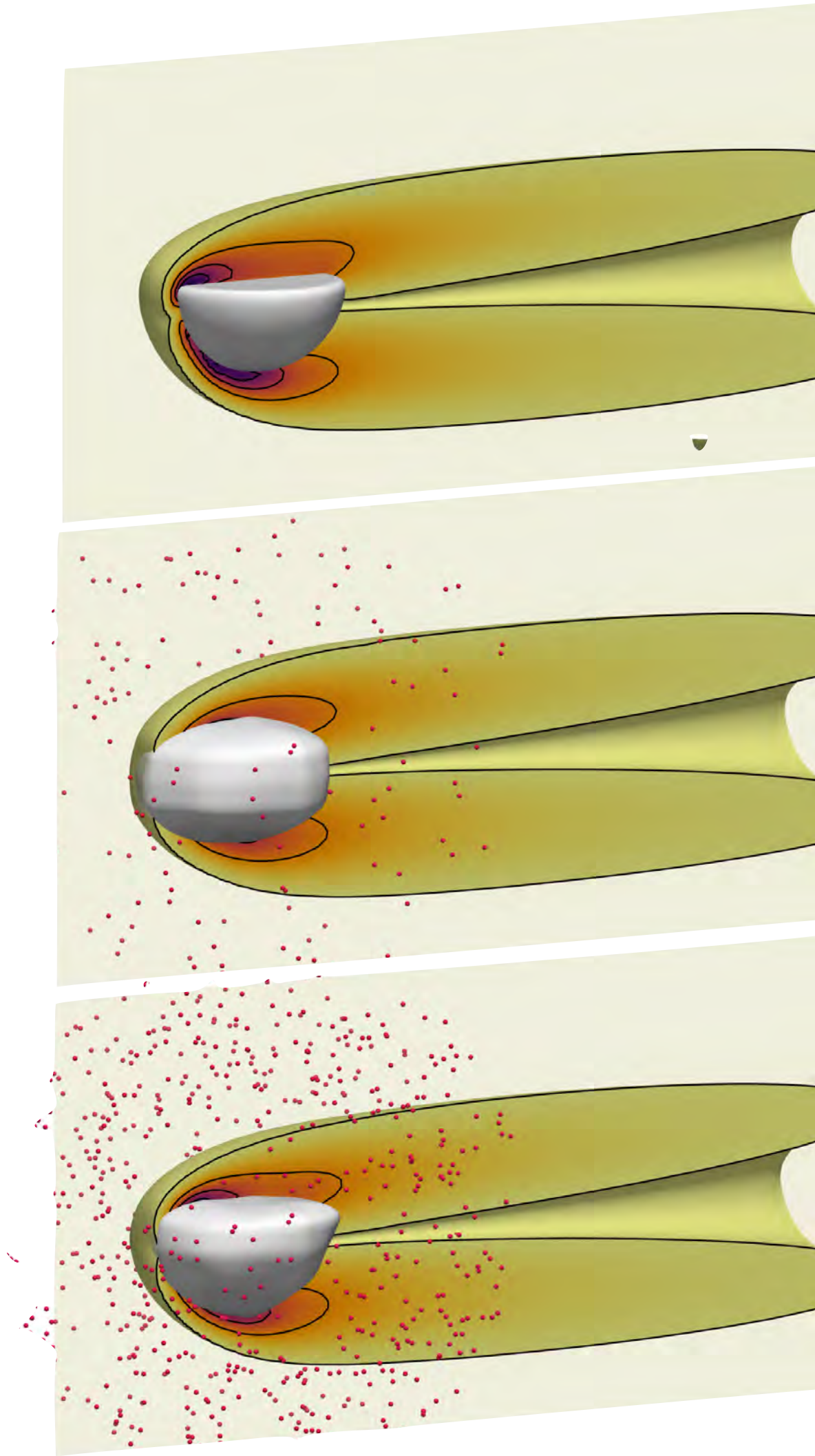
with interpolation operators T_i


 u_5

 $u_4 + T_4u_5$

 $u_3 + T_3(u_4 + T_4u_5)$

 $u_2 + T_2(u_3 + T_3(u_4 + T_4u_5))$

 $u_1 + T_1(u_2 + T_2(u_3 + T_3(u_4 + T_4u_5)))$
 $= u$

Body shape from velocity

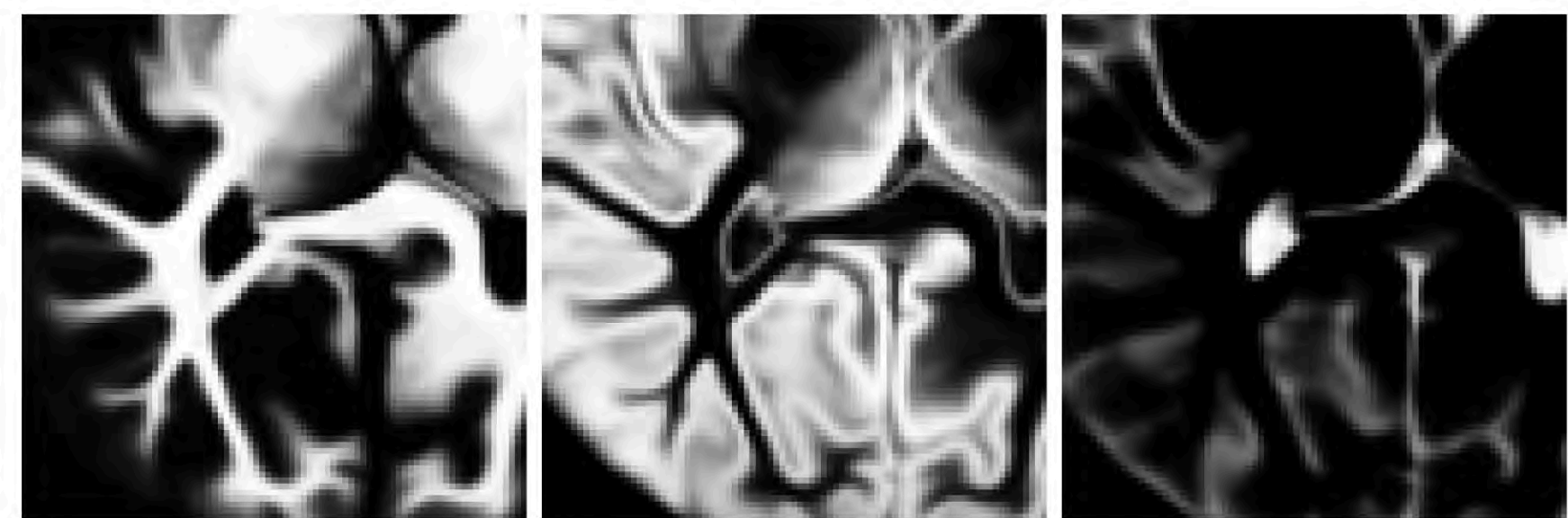
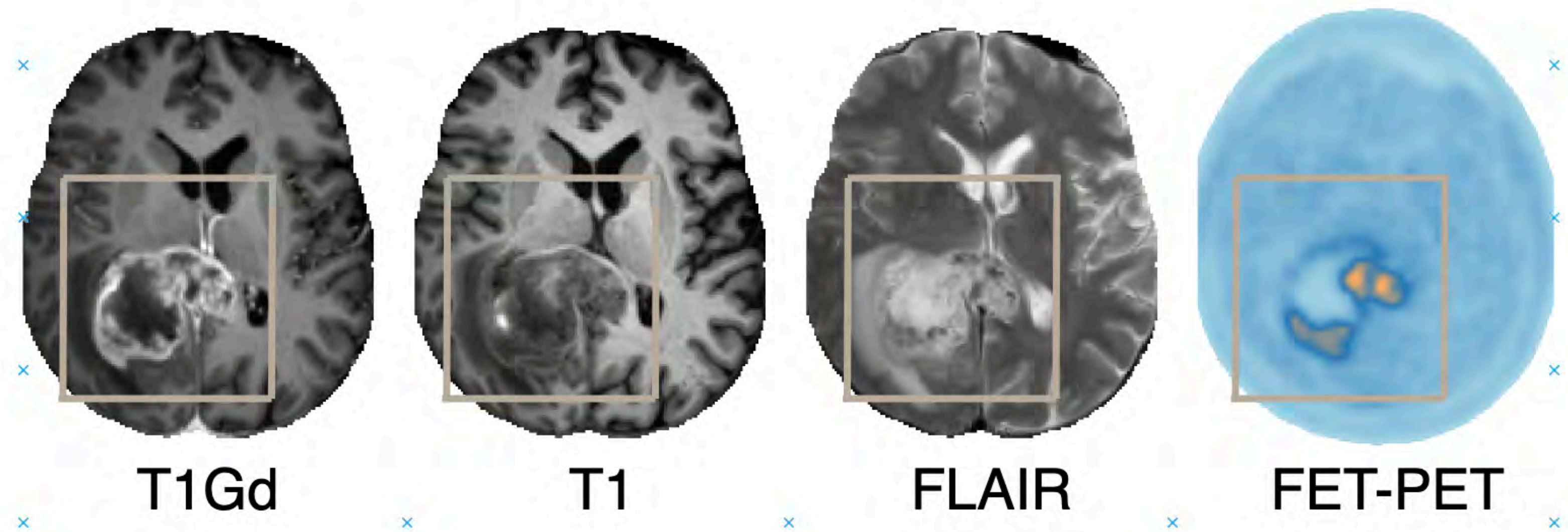


sphere



half-sphere

684 points 171 points reference

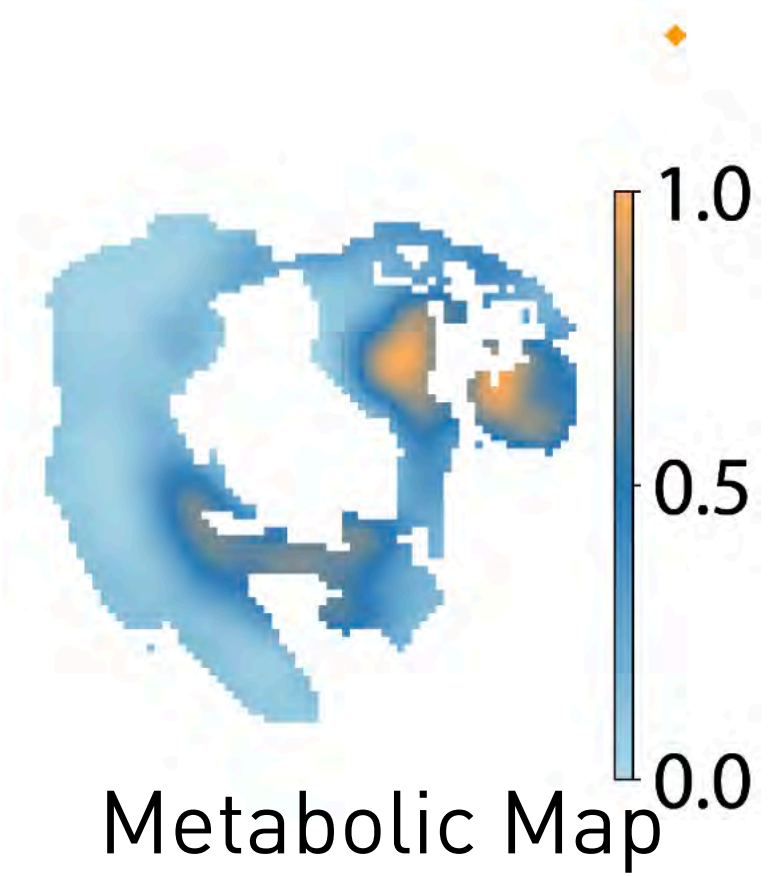


White matter Grey matter Cerebrospinal fluid

- Edema
- Enhancing Core
- Necrotic Core



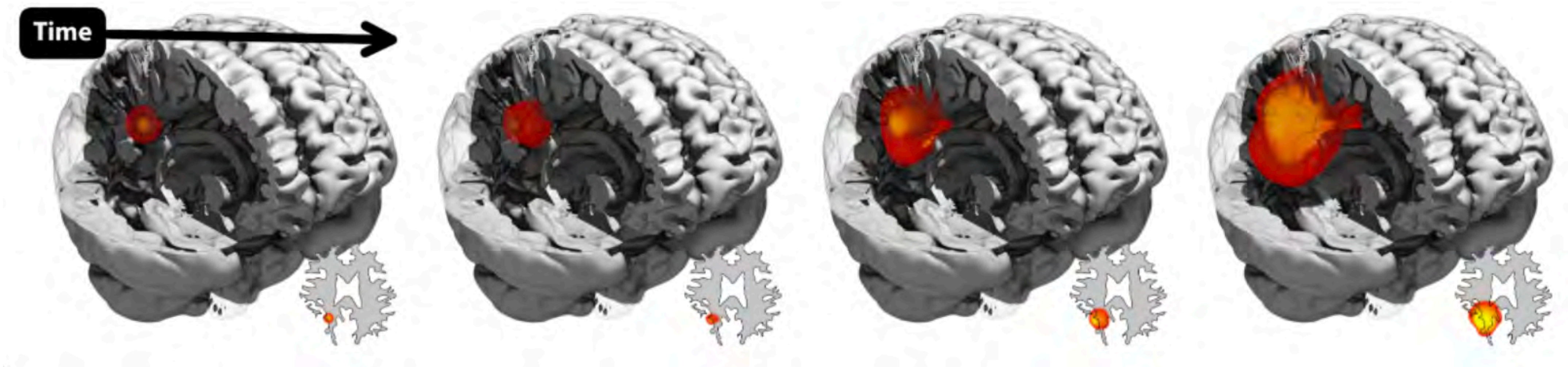
Segmentations



Metabolic Map

$$c = c(\vec{x}, t) \quad D = D_w w(\vec{x}) + D_g g(\vec{x})$$

$$\frac{\partial c}{\partial t} = \nabla \cdot (D \nabla c) + \rho c(1 - c) \quad + \text{Brain Mechanics}$$

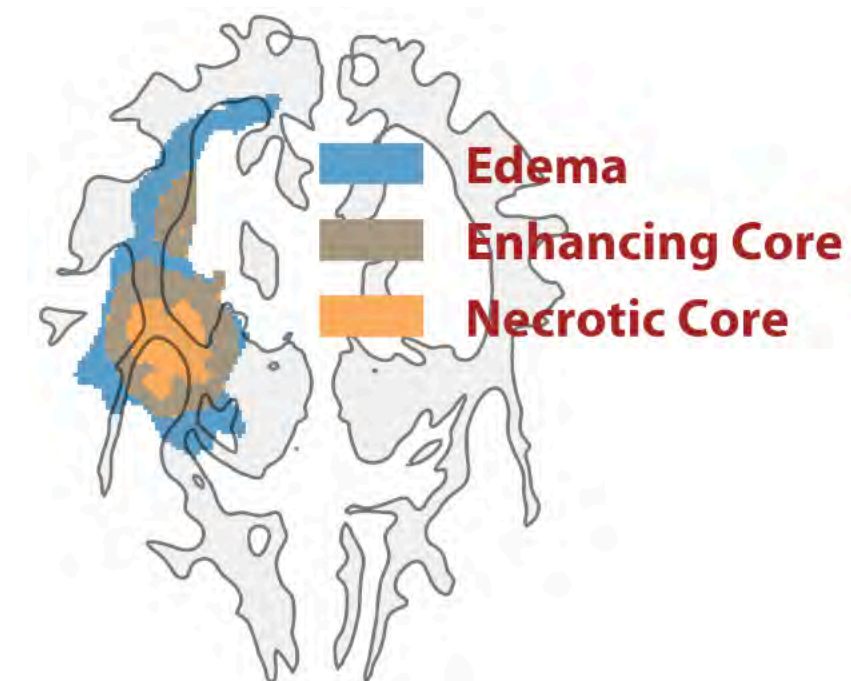


In GliODIL:

1. Discretize Equations
2. Get DATA - Dpt. of Neuroradiology, Klinikum Rechts der Isar, Munich, Germany TranslaTUM, Center for Translational Cancer Research, Munich, Germany
3. Form a Discrete Loss: $\mathcal{L} = L_{physics} + L_{DATA} + L_{ic}$
4. Solve the Inverse problem

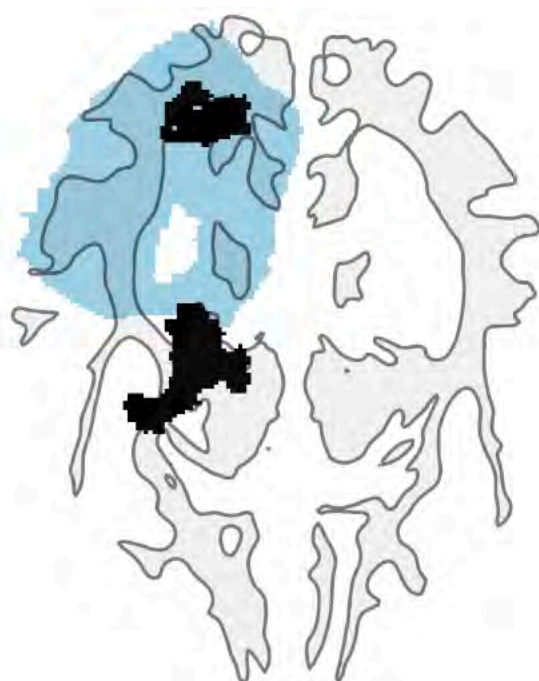
Patient code: AC

Segmentations

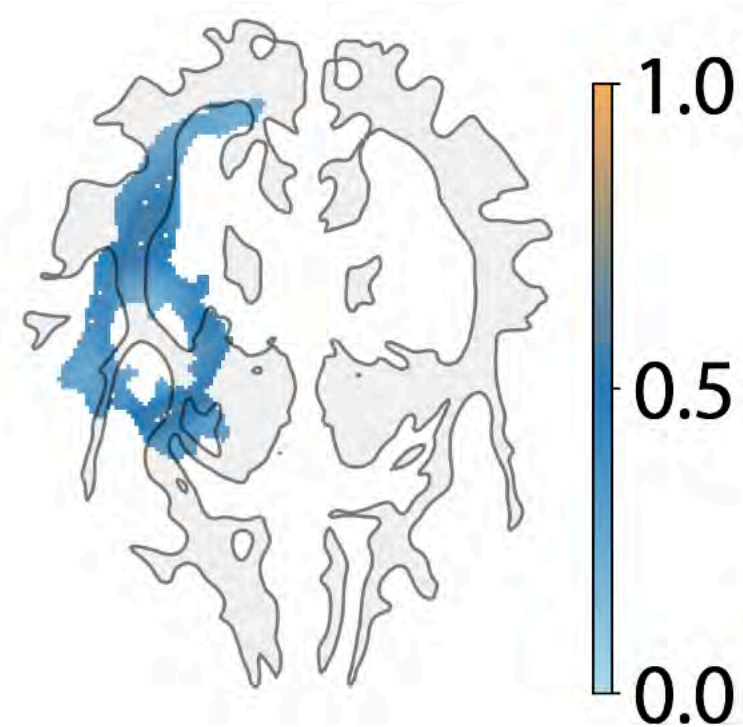


TUM: Learn/Morph/Infer

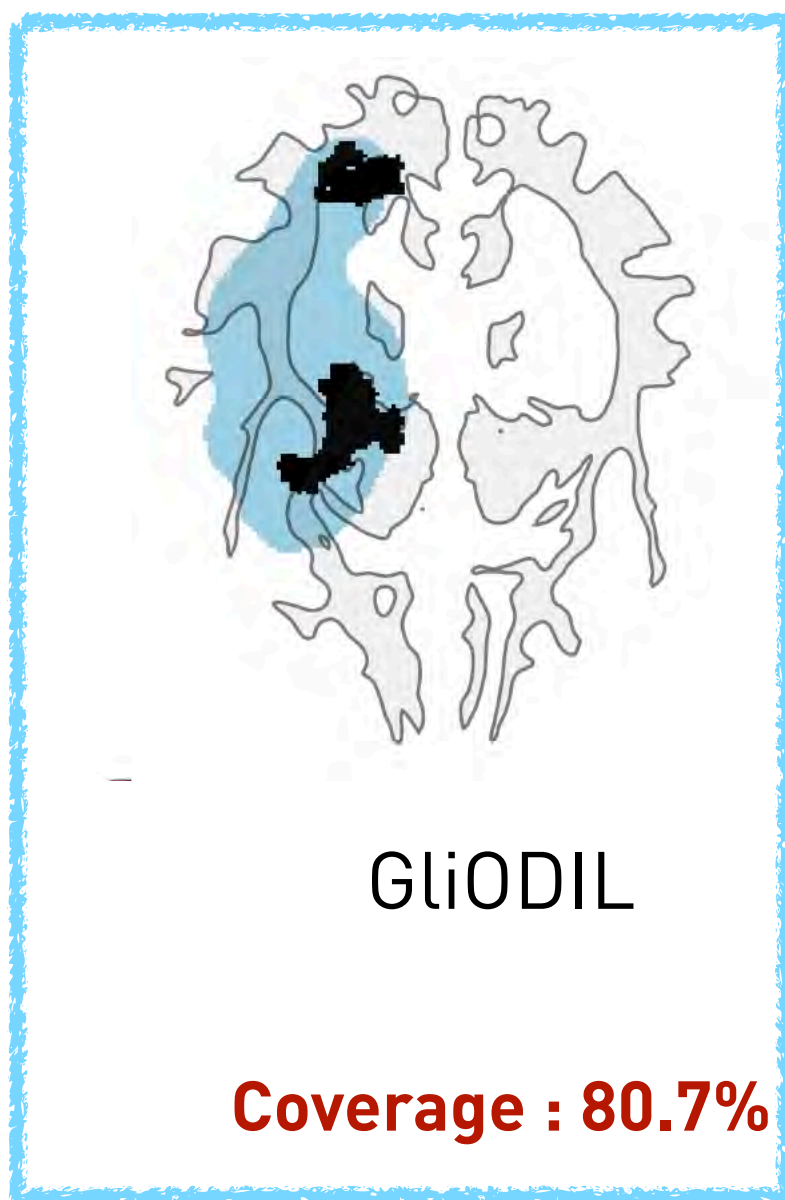
PDE_{LMI}



PDE_{CMA}

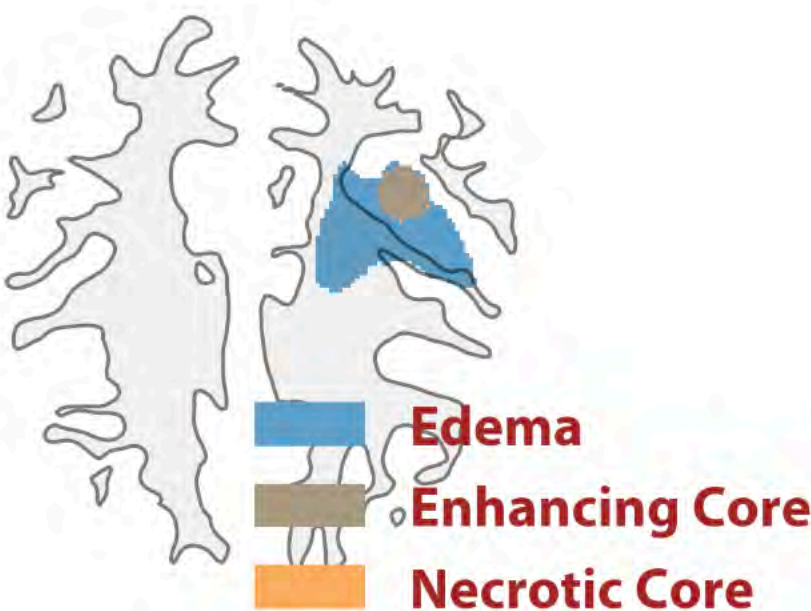


Metabolic Map



Patient code: AD

Segmentations

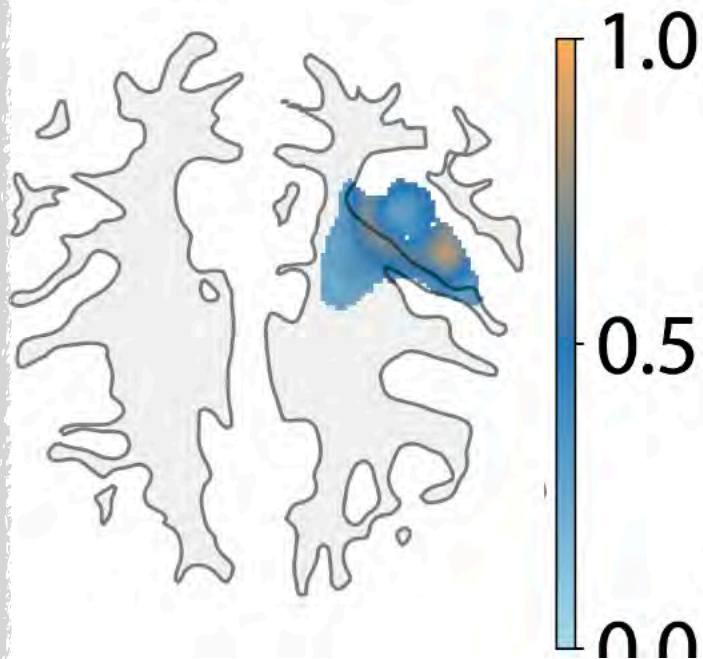


TUM: Learn/Morph/Infer

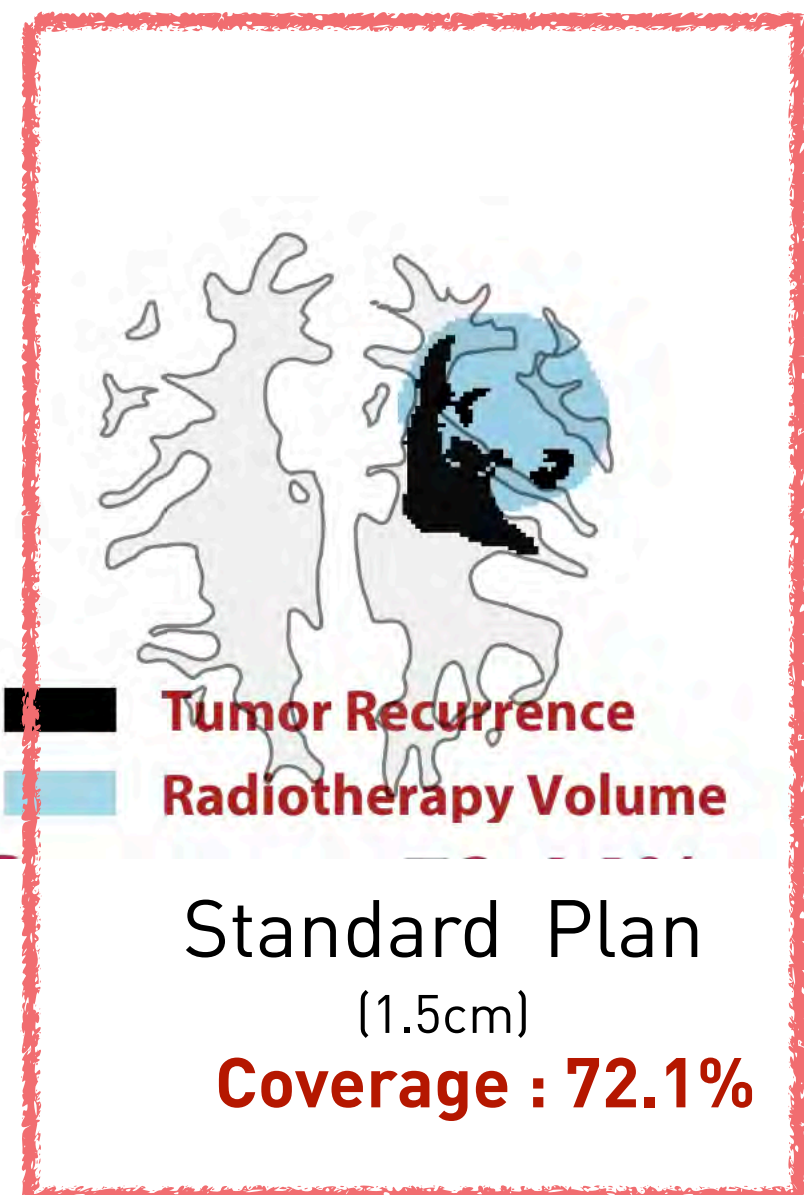
PDE_{LMI}



PDE_{CMA}



Metabolic Map



SUMMARY FOR ODIL

- ✓ Variant of **penalty method** with PDEs discretized on a grid
- ✓ Automatic differentiation and standard gradient-based optimizers
- ✓ **Multigrid technique** that accelerates optimization
- ✓ **ORDERS OF MAGNITUDE FASTER** and **MORE ACCURATE** than PINN;
- ✓ **Simpler and more versatile than adjoints**
- ➔ **High Dimensions ?**



PNAS Nexus, 2024, 3, 1–16
<https://doi.org/10.1093/pnasnexus/pgae005>
 Advance access publication 11 January 2024
 Research Report

Solving inverse problems in physics by optimizing a discrete loss: Fast and accurate learning without neural networks

Petr Karnakov^{1,a}, Sergey Litvinov^{1,b} and Petros Koumoutsakos^{1,c,*}

Eur. Phys. J. E (2023) 46:59
<https://doi.org/10.1140/epje/s10189-023-00313-7>

THE EUROPEAN
 PHYSICAL JOURNAL E



Regular Article – Flowing Matter

Flow reconstruction by multiresolution optimization of a discrete loss with automatic differentiation

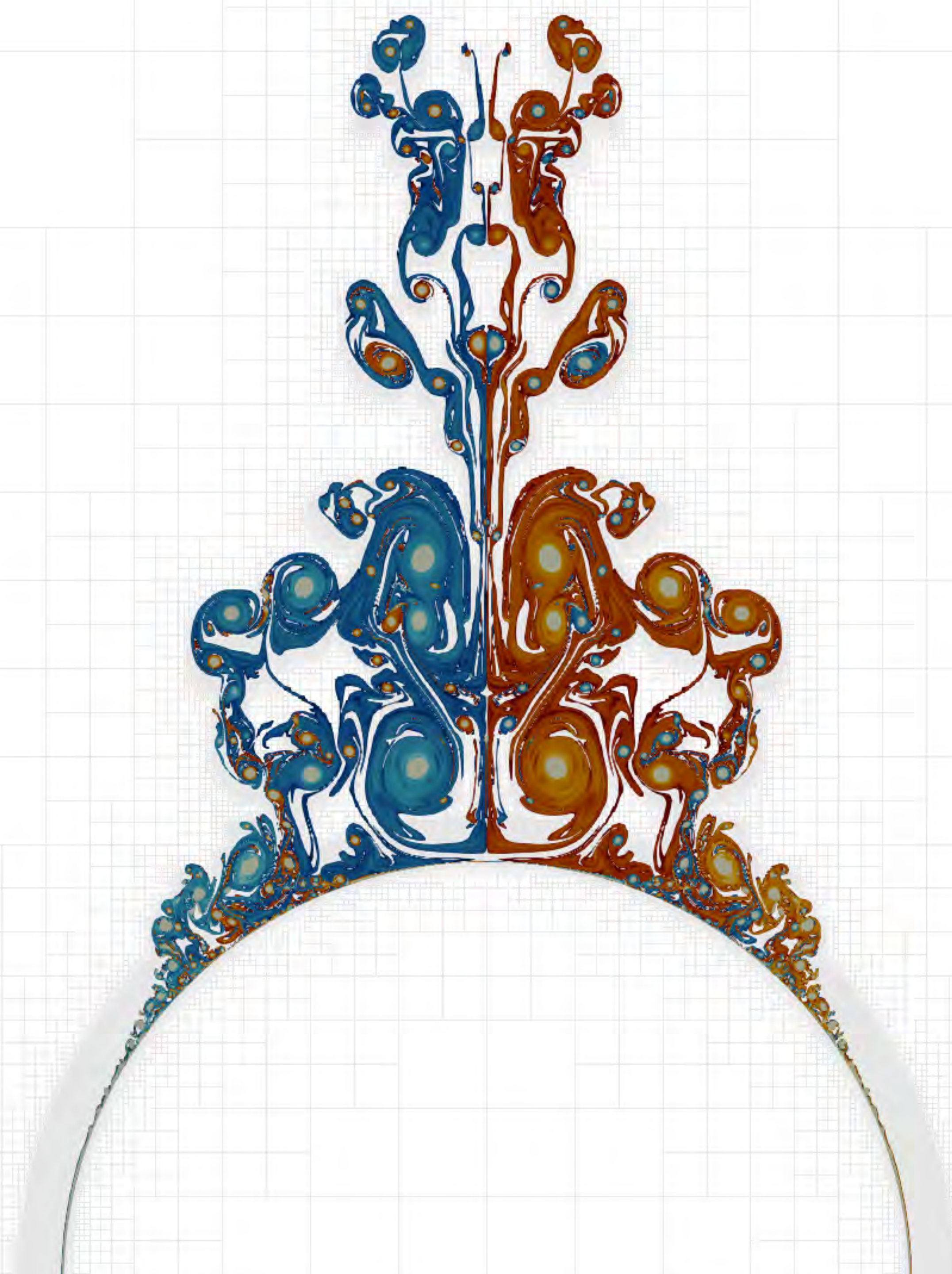
Petr Karnakov^{1,a}, Sergey Litvinov^{1,2,b}, and Petros Koumoutsakos^{1,c}

¹ Computational Science and Engineering Laboratory, Harvard John A. Paulson School of Engineering and Applied Sciences, 29 Oxford St, Cambridge, MA 02138, USA

² Computational Science and Engineering Laboratory, ETH Zurich, Clausiusstrasse 33, 8092 Zurich, Switzerland

2D - Impulsively Started Cylinder



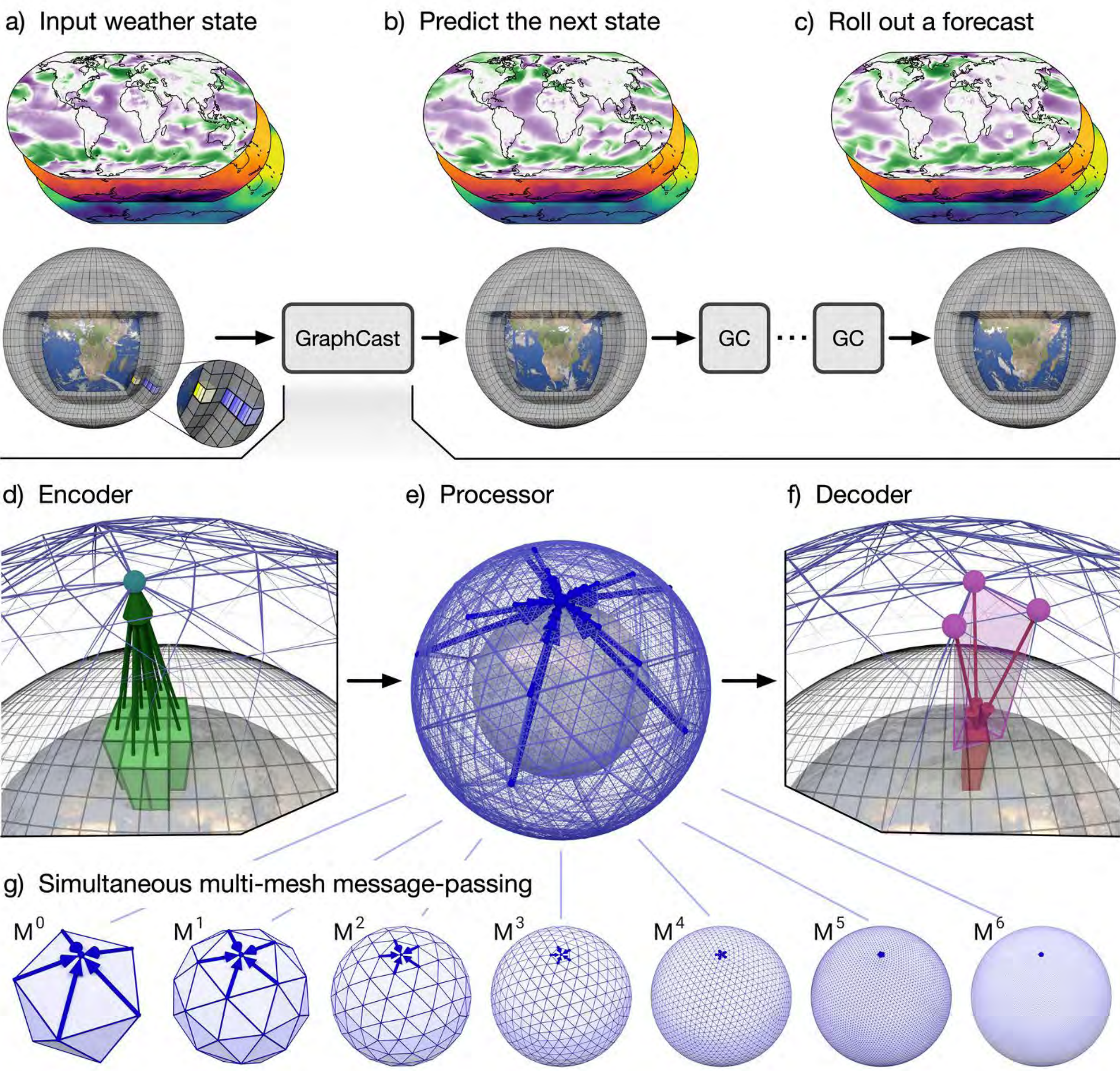


Learning skillful medium-range global weather forecasting

REMI LAM , ALVARO SANCHEZ-GONZALEZ , MATTHEW WILLSON , PETER WIRNSBERGER , MEIRE FORTUNATO , FERRAN ALET , SUMAN RAVURI ,
TIMO EWALDS , ZACH EATON-ROSEN , [...], AND PETER BATTAGLIA

+8 authors

[Authors Info & Affiliations](#)

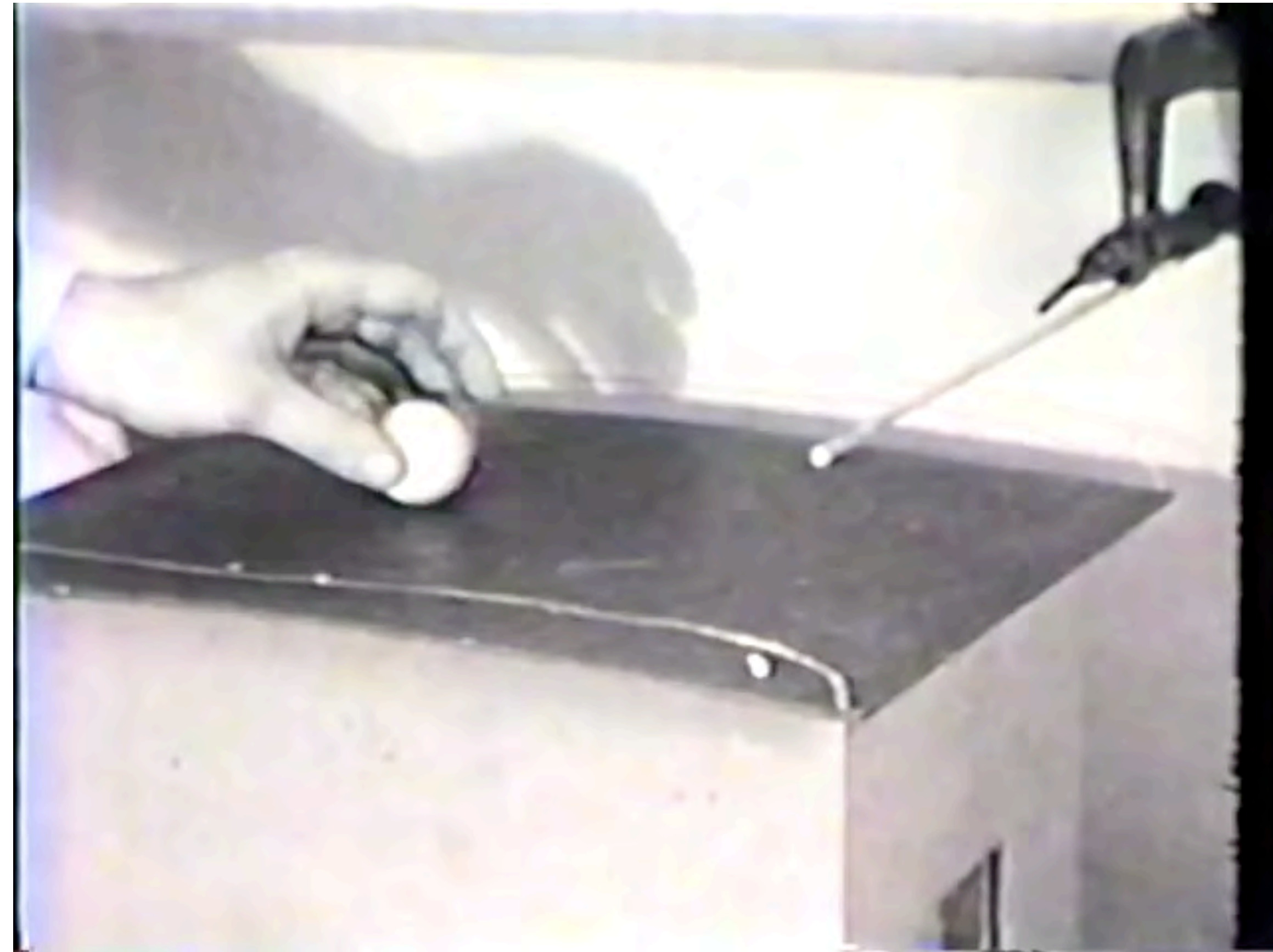


LEARNING TO SOLVE PROBLEMS **ALGORITHMS**

Reinforcement Learning

Learning: Behavioral changes due to Experiences (Action, Stimulus, Reward)

Reinforcement: stimulus-action pattern is rewarded -> actor is conditioned to a behavior.



CREDIT: B.F. Skinner Foundation

1865

Pigeon pilots

B.F. Skinner trained birds to steer bombs. But his prototype was scrapped in favor of a bat-inspired missile guidance system developed at the Rad Lab.

By Christina Couch, SM '15

October 24, 2019

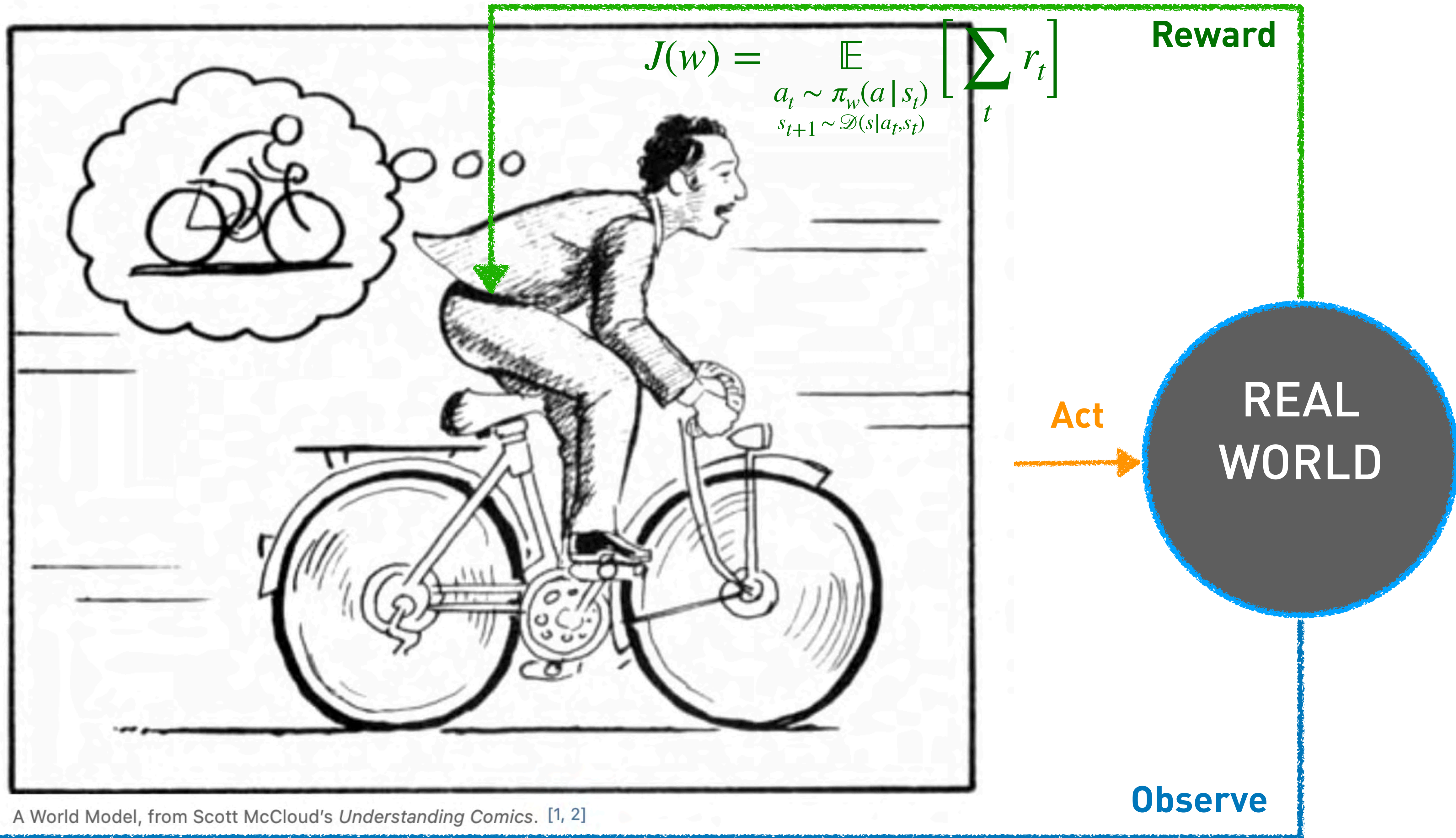


In the early 1940s, as part of the war effort, the Brelands assisted Skinner in his famous Project Pigeon, in which they taught pigeons how to guide bombs. They did this work atop a General Mills grain elevator in Minneapolis, pictured below. Both Keller and Marian left the University of Minnesota without doctorates, planning to apply the powerful procedures they had learned under Skinner to animal behavior. In 1961, when they published their most famous work, they playfully entitled it, *The Misbehavior of Organisms*.

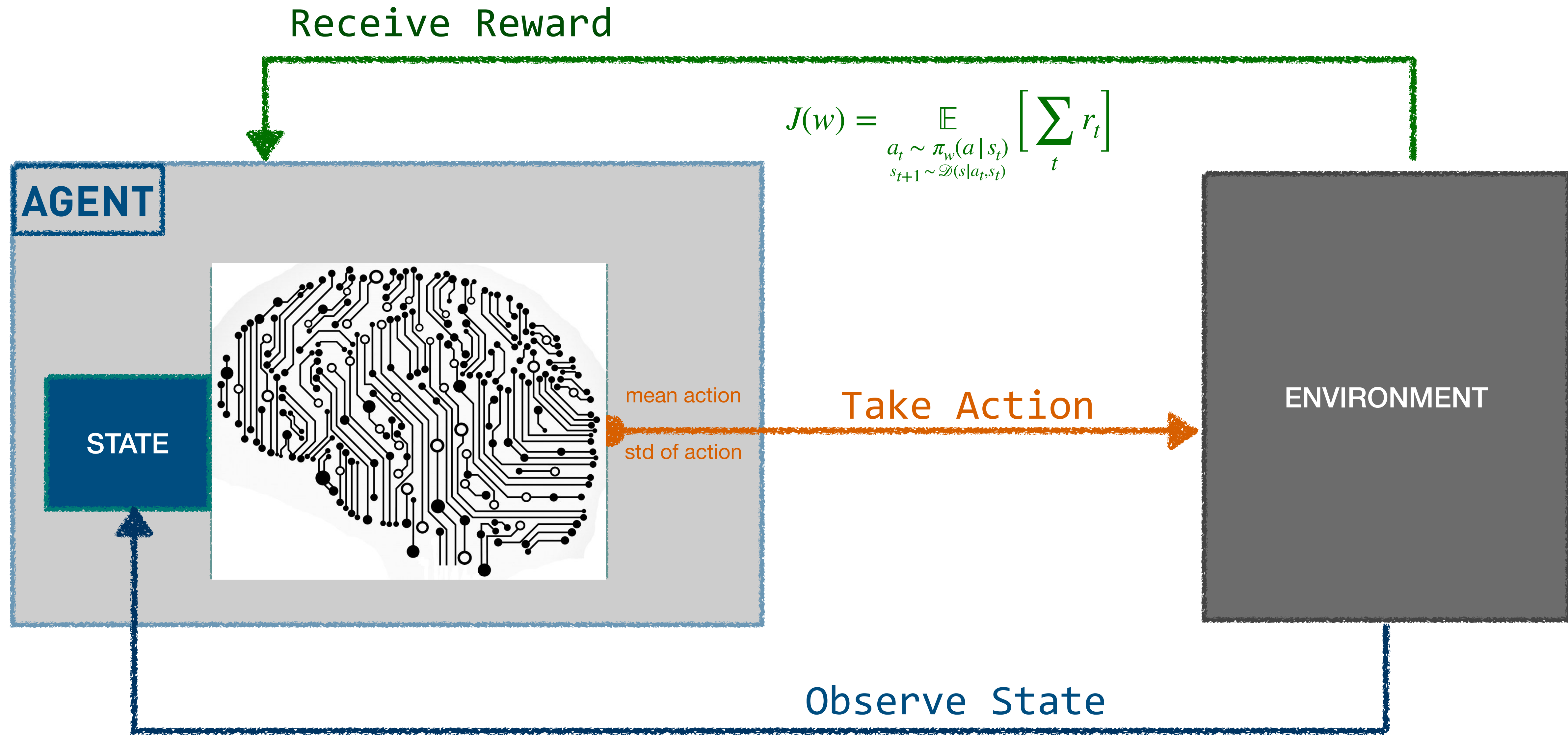
https://www3.uca.edu/iqzoo/History/bf_skinner.htm

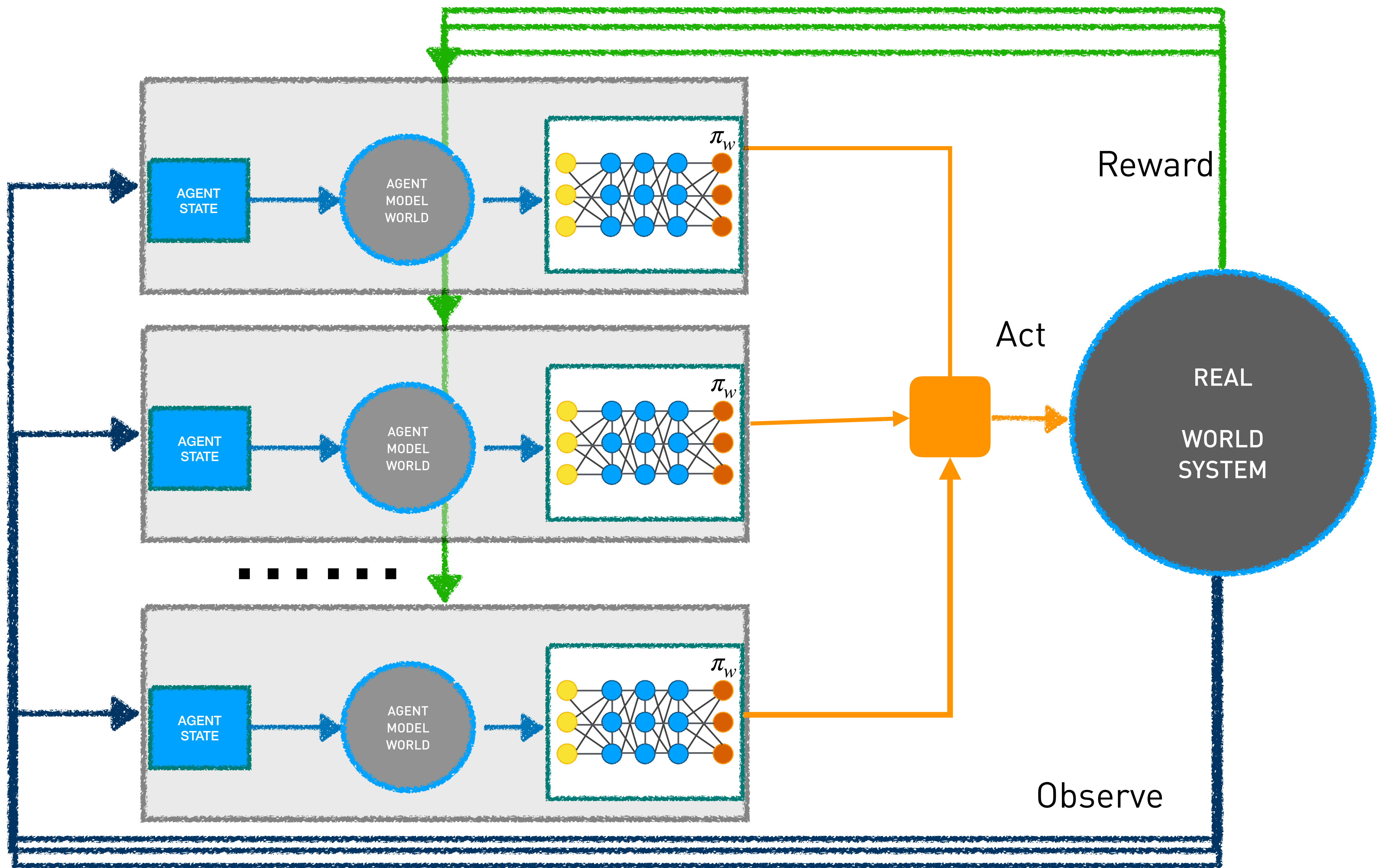


Hand inserting a pigeon into missile
B.F. SKINNER FOUNDATION



II. Reinforcement Learning: Find Policy to Maximize Long Term Reward





Policy Iteration Algorithms

- Iteratively improve parameters w of policy network π_w
 - Randomly initialize w
 - Iteratively update w to maximize rewards according to the objective:

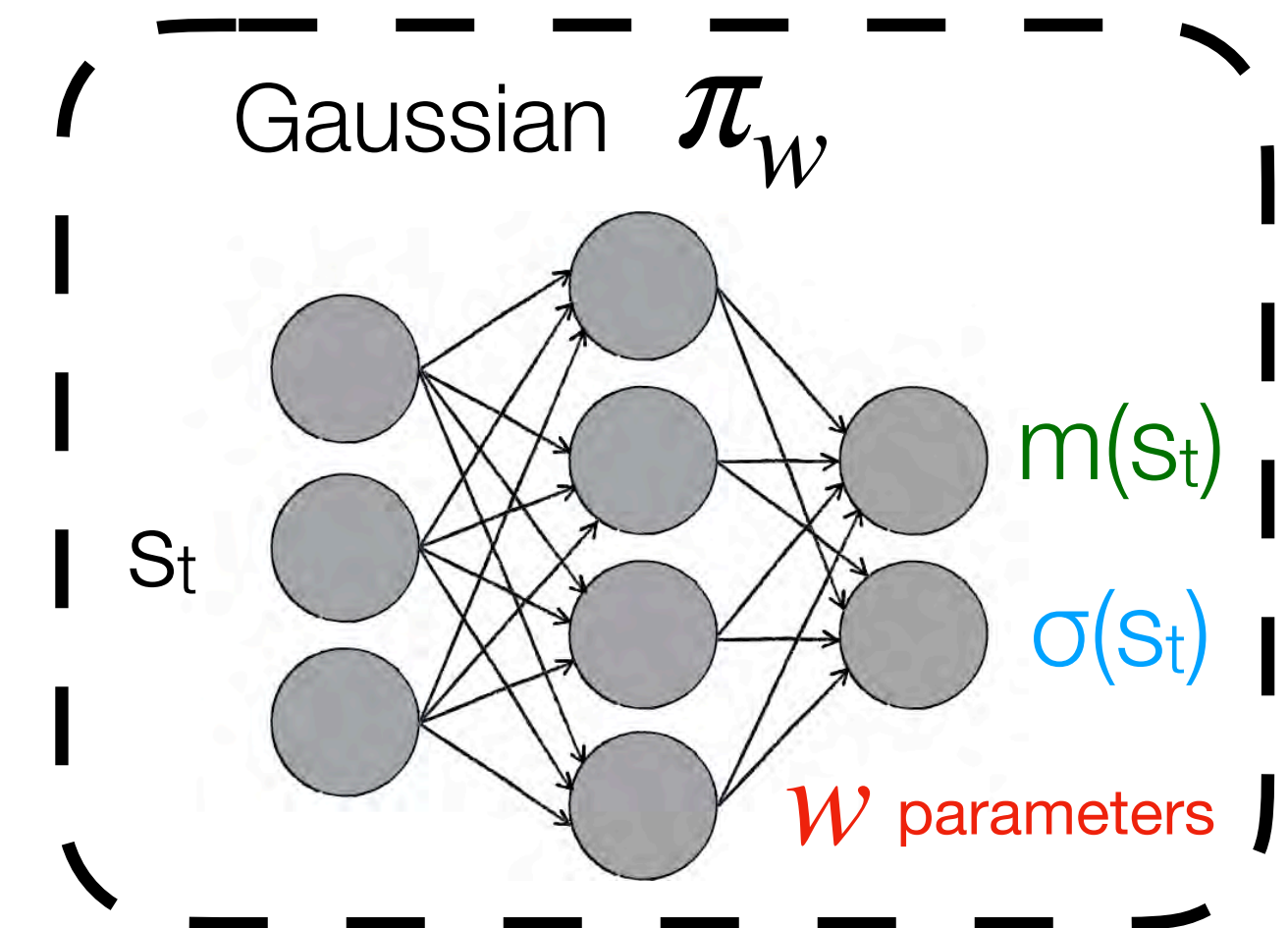
$$J(w) = \mathbb{E}_{\substack{a_t \sim \pi_w(a | s_t) \\ s_{t+1} \sim \mathcal{D}(s | a_t, s_t)}} \left[\sum_t r_t \right]$$

Find the policy that
maximises the sum of
cumulative rewards

- Problem: estimated by **sampling** - **high variance**

$$w_{t+1} = w_t + \eta \overline{\nabla J(w)} \quad \text{policy-gradient methods}$$

Iterative scheme to change the mean of the policy to increase the likelihood of high rewards



SAMPLING ONLINE POLICY—> EXPENSIVE

(each sample a simulation)

How to reduce the computational cost of RL and its online sampling ?

Economize by using existing samples -> use memory of the system

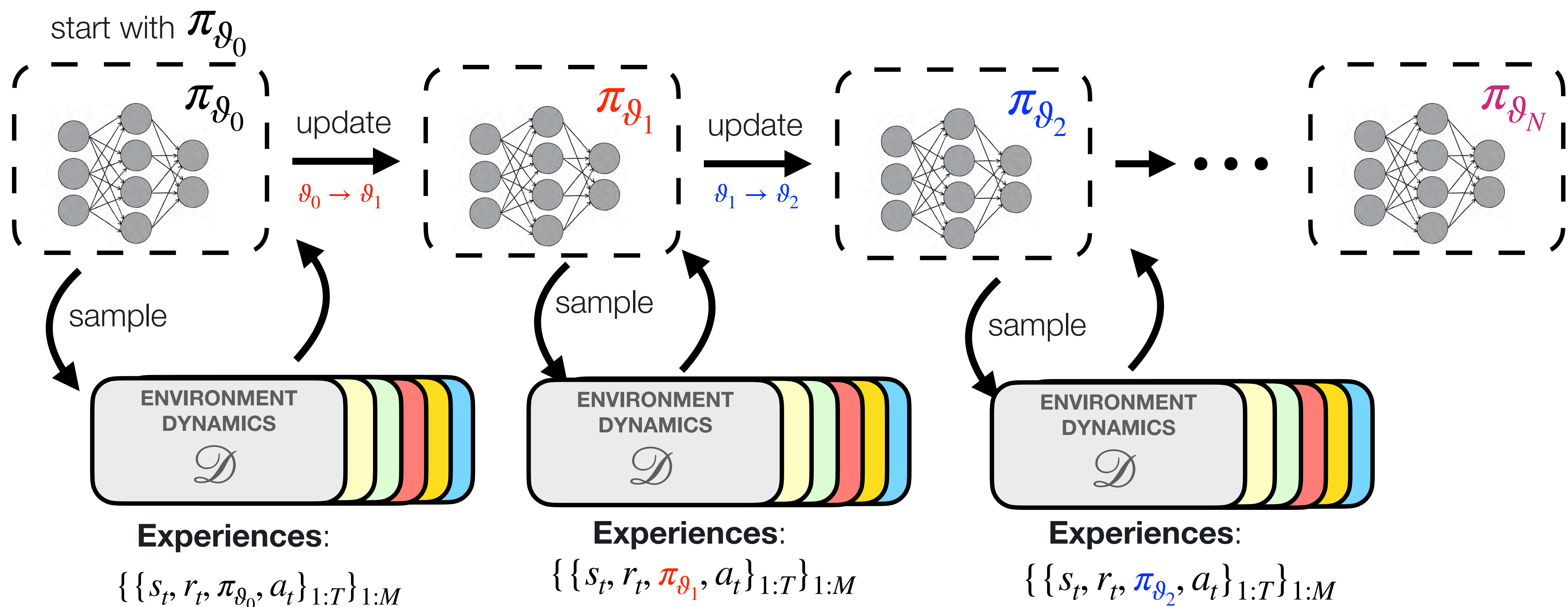
EXPERIENCE REPLAY (Long-Ji Lin, 1992): Store subset of experiences, and “replays” them offline, learning anew from past successes/failures

Experience Replay -> Importance Sampling

Change of probability distribution for computing Expectations

- > BUT how good is that distribution ?

- OFF POLICY LEARNING - EXPERIENCES



After updating ϑ_n , the data collected with policies π_{ϑ_k} $k \in [n-1, n-2, \dots]$ are past experiences

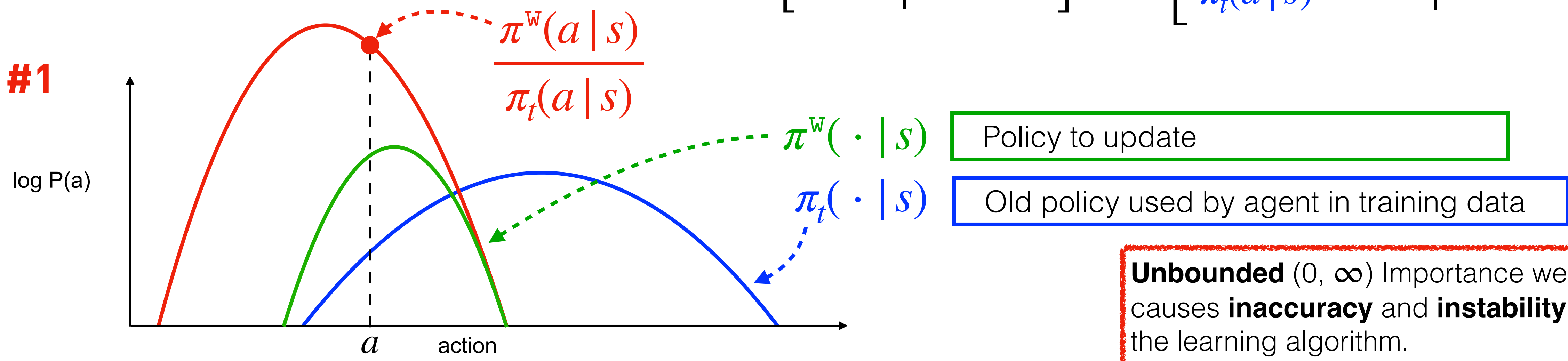
How to utilize off policy/past experiences?

Issues of off-policy RL

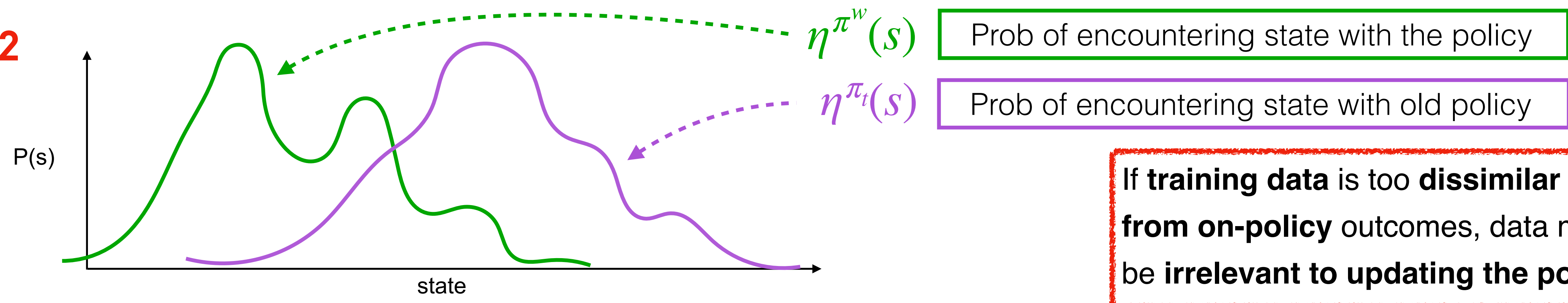
Maximize expectation over the policy
by **approximation** on off-policy data

$$J(\mathbf{w}) = \mathbb{E} \left[\hat{J}(s, a) \left| \begin{array}{l} s \sim \eta^{\pi_w(\cdot)} \\ a \sim \pi_w(\cdot | s) \end{array} \right. \right] \approx \mathbb{E} \left[\frac{\pi_w(a | s)}{\pi_t(a | s)} \hat{J}(s, a) \left| \begin{array}{l} s \sim \eta^{\pi_t(\cdot)} \\ a \sim \pi_t(\cdot | s) \end{array} \right. \right]$$

ISSUE #1



ISSUE #2



Remember and Forget Experience Replay

Rule I. Reject samples if importance weight π_w/μ_t lies outside of a *trust region*.

Rule II. *Penalization, based on KL divergence*, attracts policy back towards training behaviors.

[Novati & Koumoutsakos, ICML '19]

ReF-ER works with most RL methods that learn a policy by Experience Replay (e.g. DPG, NAF, ACER, SAC, ...)

Sure, let's compare the differences between Remember and Forget Experience Replay (ReF-ER) and Proximal Policy Optimization (PPO) in the context of reinforcement learning (RL).

ReF-ER (Remember and Forget Experience Replay)

Concept: ReF-ER is a novel experience replay method designed to address the issue of catastrophic forgetting in RL. It incorporates mechanisms to remember important experiences and forget less critical ones to maintain a balanced and informative replay buffer.

Key Features:

- **Balanced Experience Replay:** ReF-ER selectively retains experiences that are deemed valuable for learning while discarding those that are less important. This helps in maintaining a diverse and relevant set of experiences for training.
- **Catastrophic Forgetting:** By balancing the experiences, ReF-ER mitigates the problem of catastrophic forgetting, where an agent might forget previously learned behaviors when exposed to new experiences.
- **Prioritization:** Uses a prioritization mechanism to determine which experiences to remember and which to forget. This can be based on factors like the novelty or importance of the experiences.

Advantages:

- **Efficiency:** More efficient use of the replay buffer by retaining only valuable experiences.
- **Improved Learning:** Helps maintain stability in learning by ensuring the agent does not forget important past experiences.
- **Sample Efficiency:** Enhances sample efficiency by focusing on significant experiences, reducing the need for a large number of interactions with the environment.

PPO (Proximal Policy Optimization)

Concept: PPO is a policy gradient method for RL that aims to provide a stable and efficient way to update policies. It achieves this through a clipped surrogate objective that limits the magnitude of policy updates.

Key Features:

- **Policy Gradient:** Directly optimizes the policy by using policy gradients.
- **Clipped Objective Function:** PPO employs a clipped objective to prevent large updates to the policy, which can destabilize learning. This ensures that the updates stay within a certain trust region.
- **Trust Region:** By limiting the policy changes, PPO maintains stability and robustness during training.

Advantages:

- **Stability:** The clipping mechanism provides stable and consistent updates, reducing the risk of performance degradation.
- **Efficiency:** Balances exploration and exploitation effectively, making it efficient in learning complex tasks.
- **Simplicity:** Easier to implement and tune compared to more complex methods like Trust Region Policy Optimization (TRPO), while delivering comparable performance.

Comparison

1. **Approach:**
 - **ReF-ER:** Focuses on experience replay, selectively retaining valuable experiences to improve learning efficiency and mitigate catastrophic forgetting.
 - **PPO:** Uses policy gradients with a clipped objective to ensure stable and efficient policy updates.
2. **Experience Management:**
 - **ReF-ER:** Manages a replay buffer by prioritizing and retaining important experiences, discarding less critical ones.
 - **PPO:** Does not use experience replay; instead, it updates policies using on-policy data with a clipping mechanism for stability.
3. **Stability and Efficiency:**
 - **ReF-ER:** Improves stability by maintaining a diverse and informative set of experiences, reducing the chances of catastrophic forgetting.
 - **PPO:** Achieves stability through the clipped objective function, ensuring that policy updates remain within a safe range.
4. **Application Scenarios:**
 - **ReF-ER:** Particularly useful in environments where maintaining past knowledge is crucial and experiences can be prioritized based on their importance.
 - **PPO:** Versatile and applicable to a wide range of RL problems, especially those requiring stable and efficient policy updates.
5. **Implementation Complexity:**
 - **ReF-ER:** Can be more complex to implement due to the need for a prioritization mechanism and balanced experience management.
 - **PPO:** Relatively straightforward to implement and tune, making it a popular choice for practical applications.

Summary

ReF-ER and PPO address different aspects of the RL problem. ReF-ER enhances the experience replay process to improve learning efficiency and mitigate forgetting, making it suitable for tasks where maintaining past knowledge is critical. PPO, on the other hand, provides a stable and efficient way to update policies through a clipped objective function, making it a versatile and widely applicable RL method. The choice between the two depends on the specific requirements and constraints of the problem at hand.

ReFeR and PPO

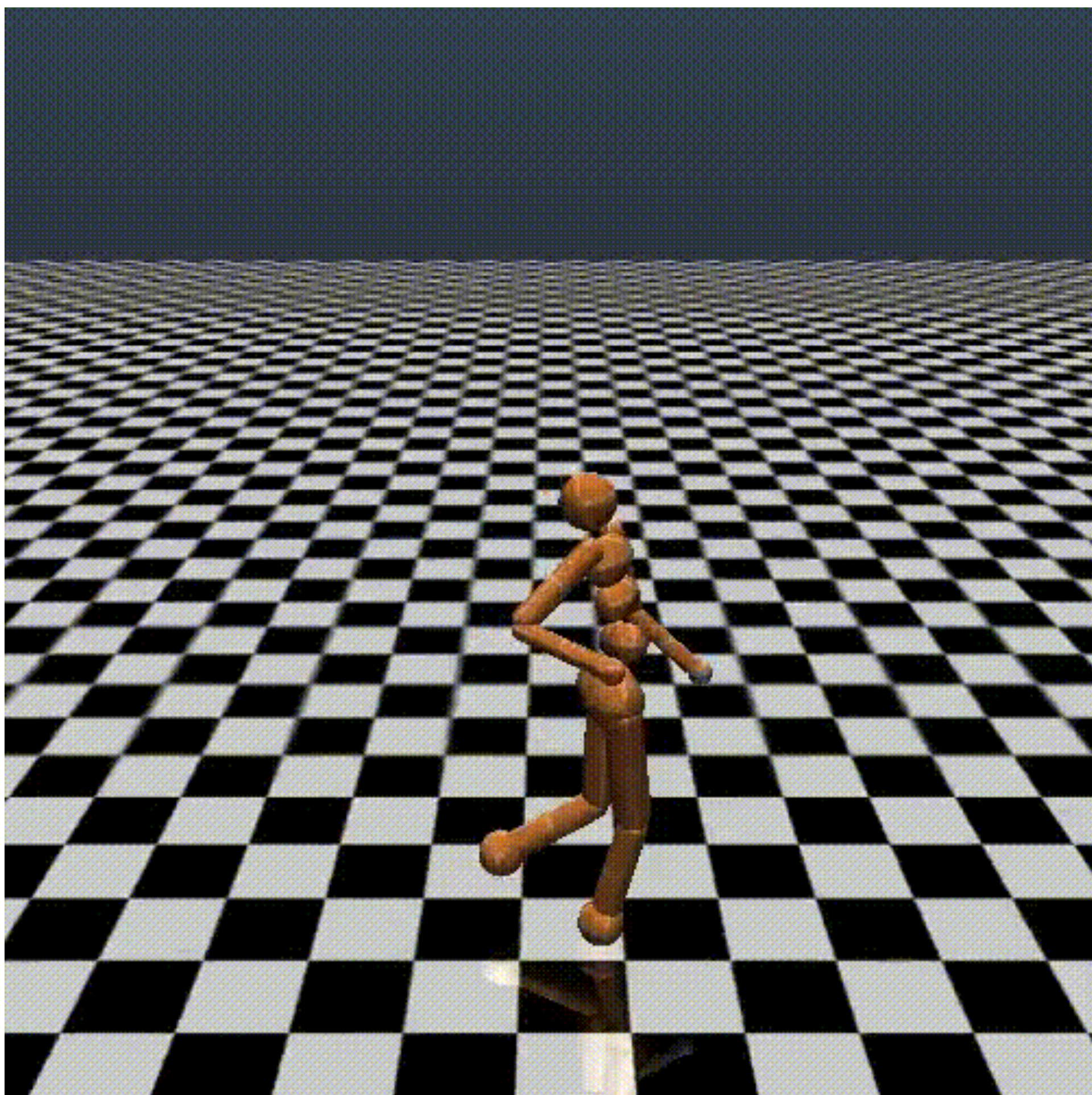
- ReF-ER is inspired by the techniques developed for on-policy RL to bound policy changes in PPO (Schulman et al., 2017).
- Rule 1 of ReF-ER is similar to the clipped objective function of PPO (gradients are zero if μ_t is outside of some range). However, Rule 1 is not affected by the sign of the advantage estimate and clips both policy and value gradients.
- Another variant of PPO penalizes $\text{DKL}(\mu_t || \pi_w)$ in a similar manner to Rule 2 (also Schulman et al. (2015) and Wang et al. (2017) employ trust-region schemes in the on- and off-policy setting respectively). PPO picks one of the two techniques, and the authors find that gradient-clipping performs better than penalization.
- Conversely, in ReF-ER Rules 1 and 2 complement each other and can be applied to most off-policy RL methods with parametric policies.

arXiv.org > cs > arXiv:1502.05477

Computer Science > Machine Learning

Trust Region Policy Optimization

John Schulman, Sergey Levine, Philipp Moritz, Michael I. Jordan, Pieter Abbeel



Humanoid Benchmark

arXiv.org > cs > arXiv:1807.05827

Computer Science > Machine Learning

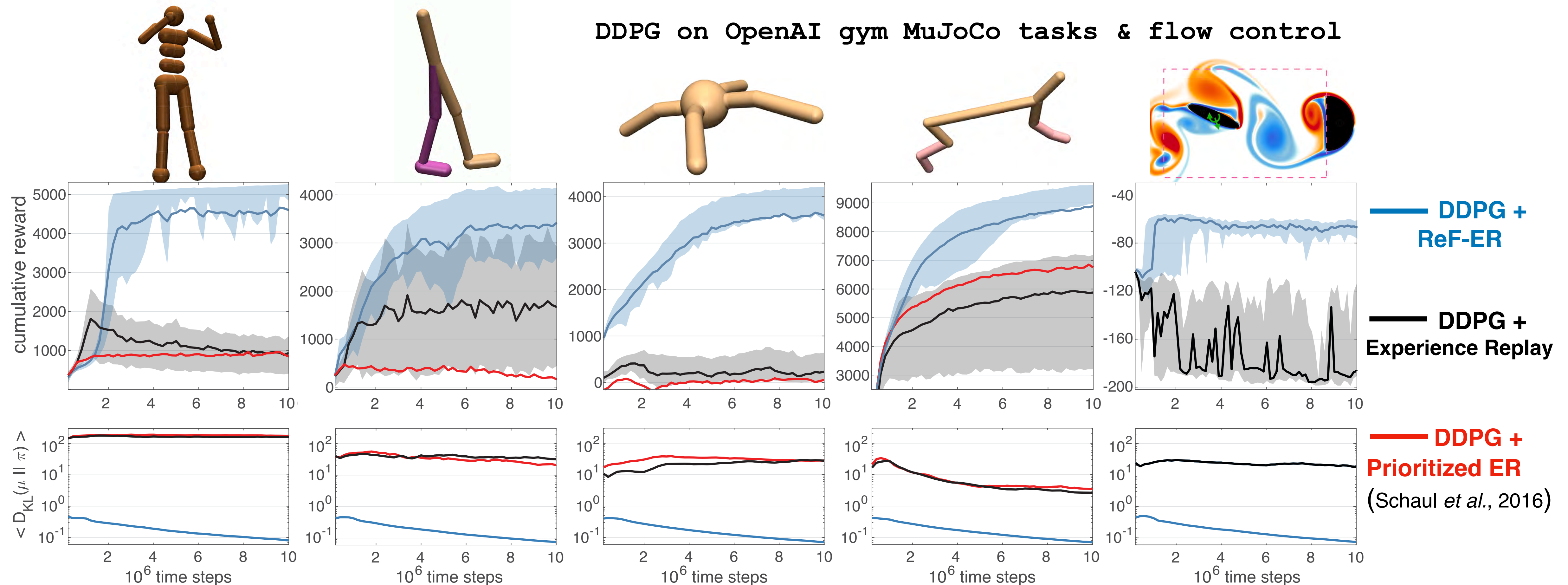
Remember and Forget for Experience Replay

Guido Novati, Petros Koumoutsakos



Results

- ReF-ER with: Off-policy pol.-gradients (ACER, Wang *et al.* 2017), Q-learning (NAF, Gu *et al.* 2016), DPG (DDPG, Lillicrap *et al.* 2016).
- We observe: **effectively constrained D_{KL} , increased stability and performance.**
- At the price of: sometimes slower progress at the beginning of training.



Artificial **Intelligence:** Computational ability to achieve goals

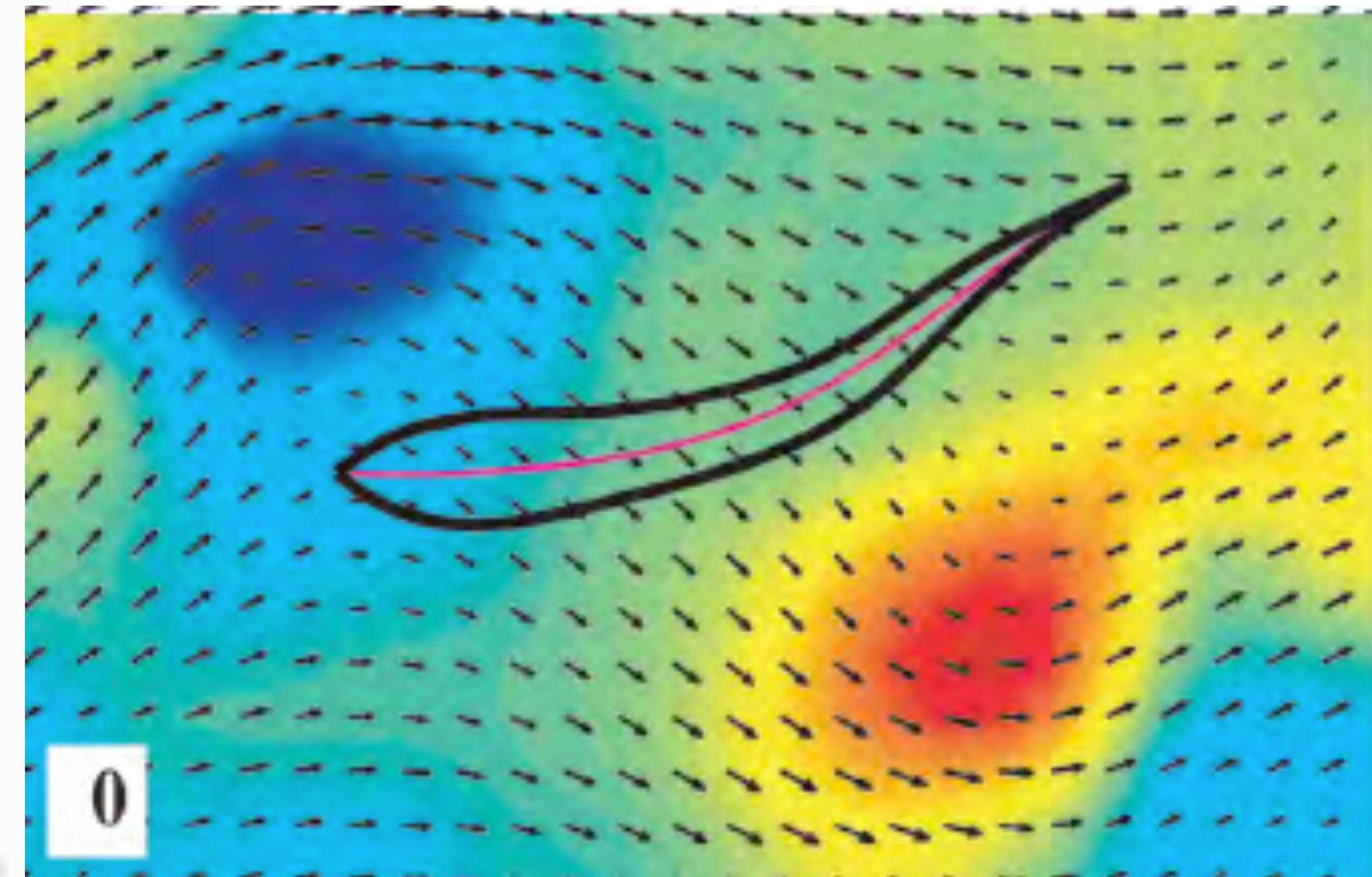
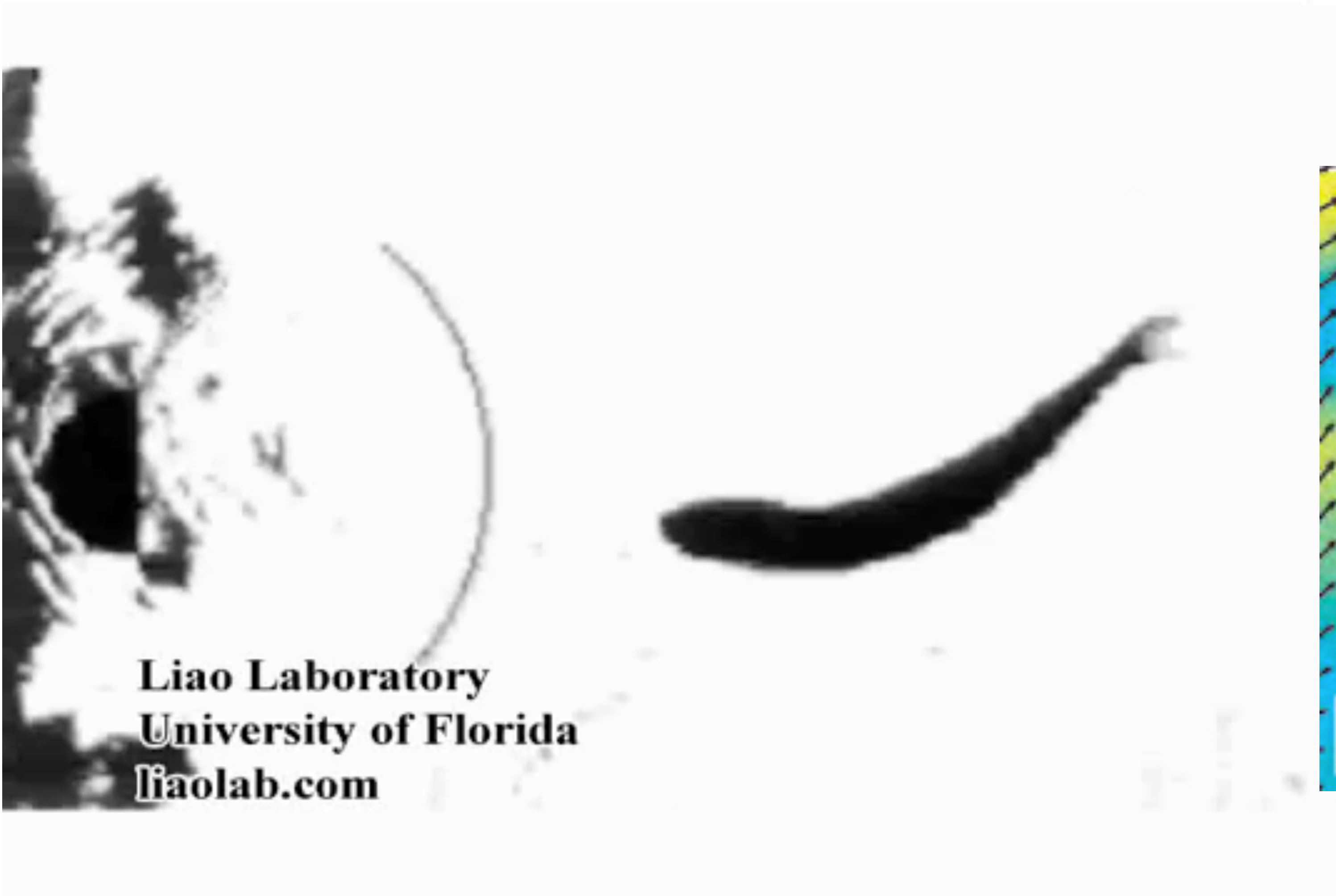


Fish Exploiting Vortices Decrease Muscle Activity

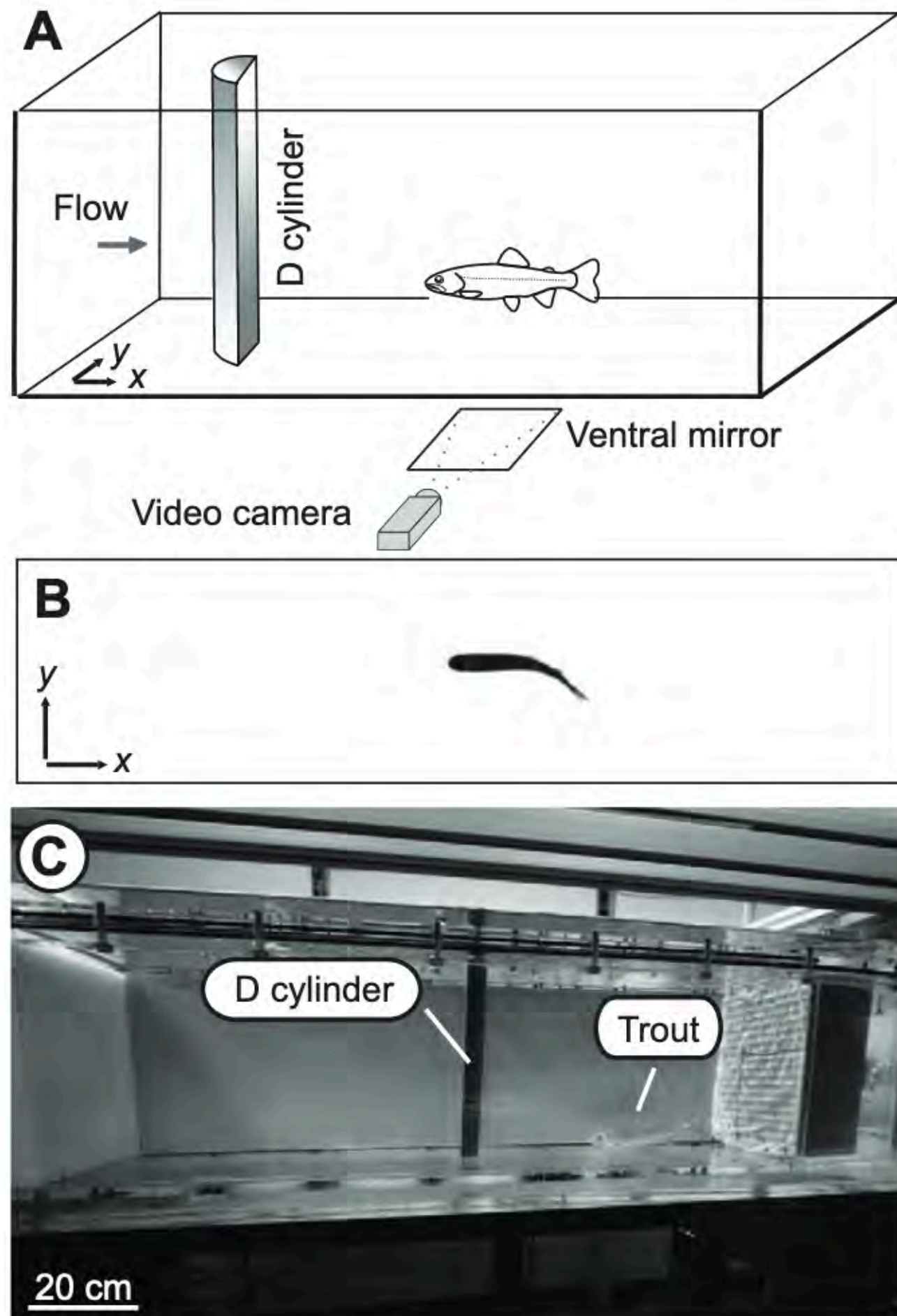
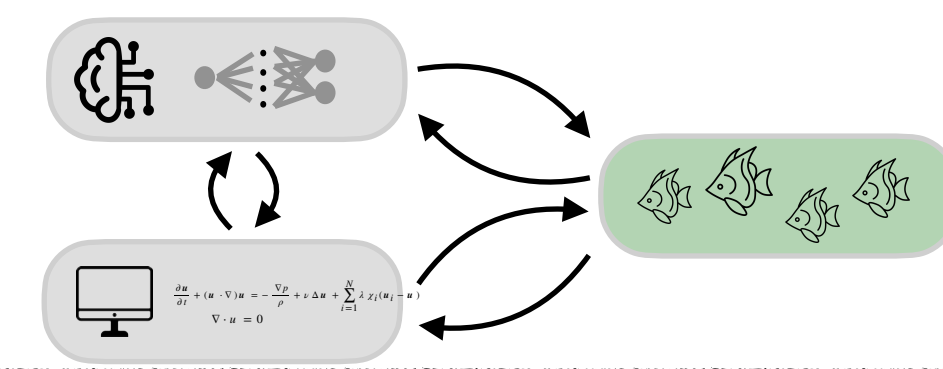
James C. Liao^{1,*}, David N. Beal², George V. Lauder¹, Michael S. Triantafyllou²

+ See all authors and affiliations

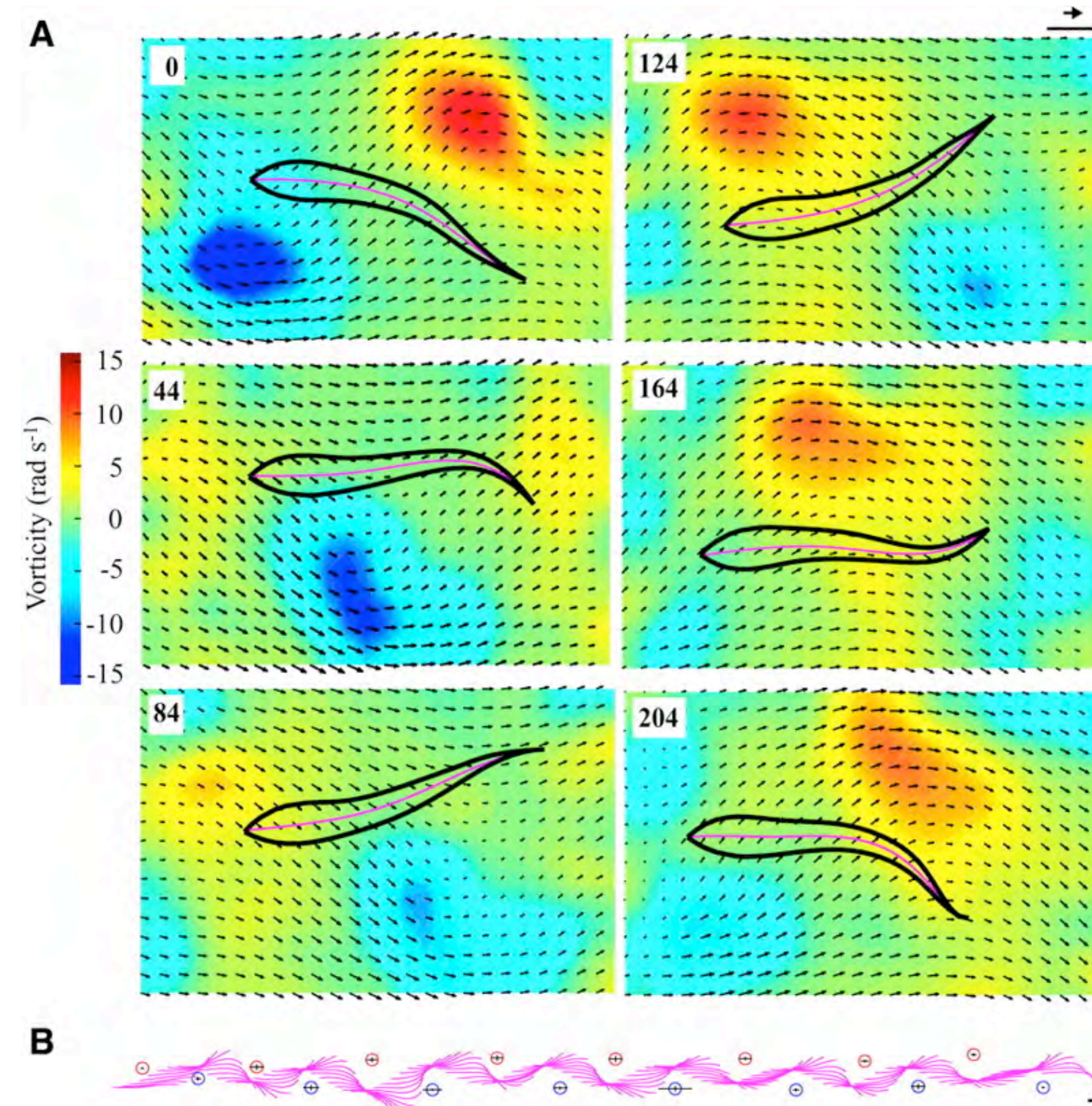
Science 28 Nov 2003:
Vol. 302, Issue 5650, pp. 1566-1569
DOI: 10.1126/science.1088295



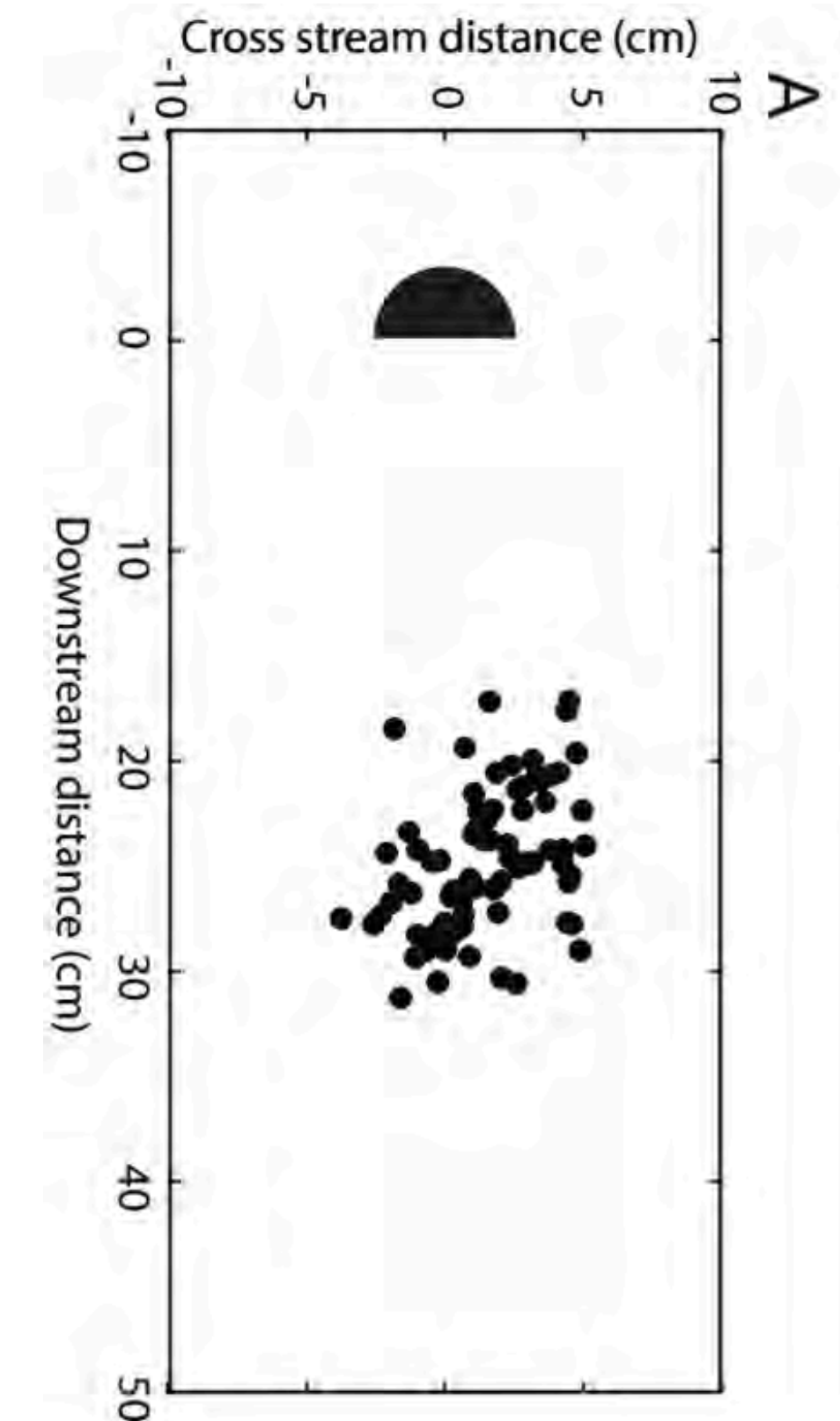
Experiments



Fish slalom between vortices



Fish prefer certain regions



James C. Liao et al., The Kármán gait: novel body kinematics of rainbow trout swimming in a vortex street. J Exp Biol 2003 ([10.1242/jeb.00209](https://doi.org/10.1242/jeb.00209))

James C. Liao et al., Fish Exploiting Vortices Decrease Muscle Activity, Science 2003 ([10.1126/science.1088295](https://doi.org/10.1126/science.1088295))

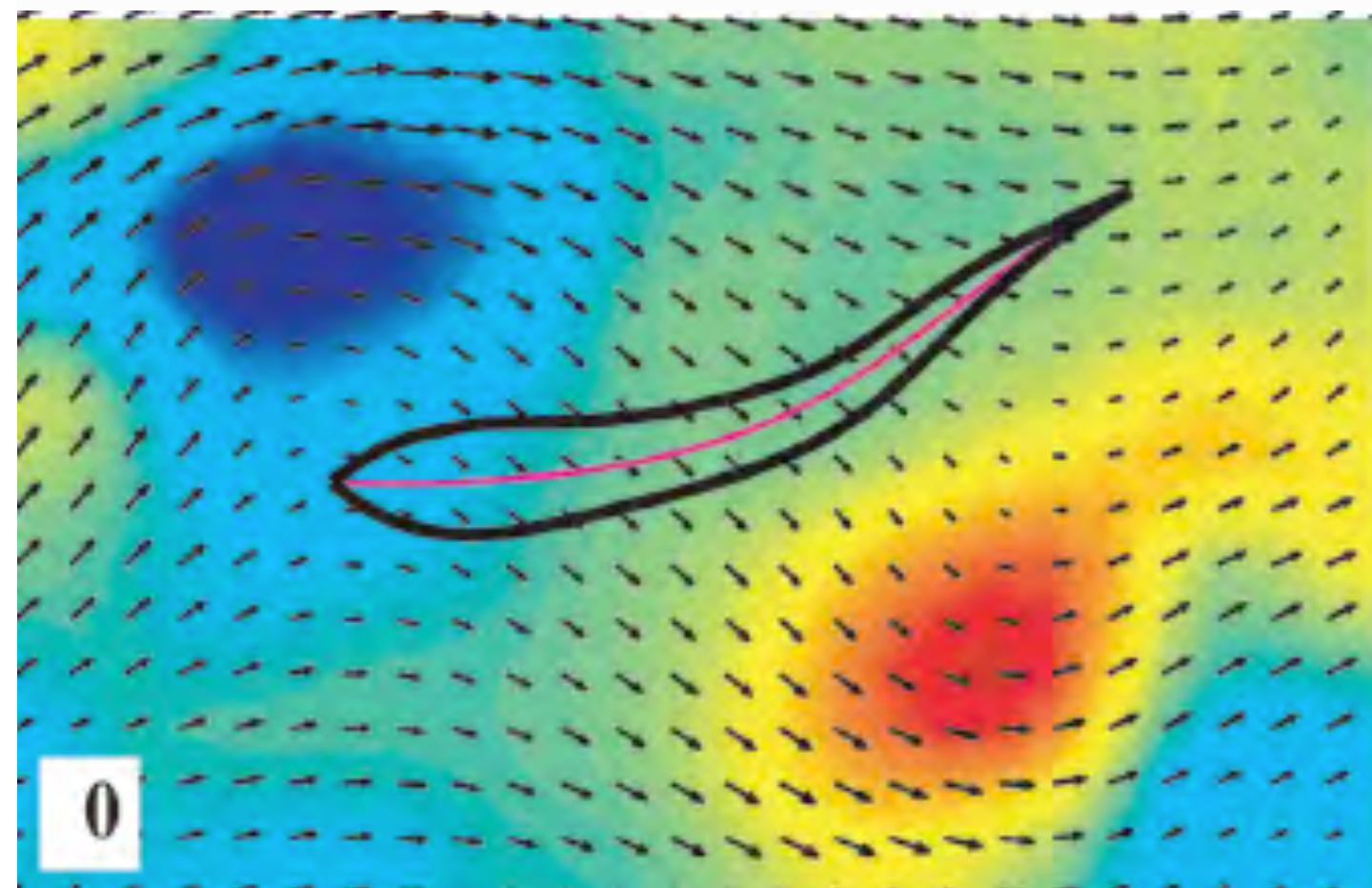
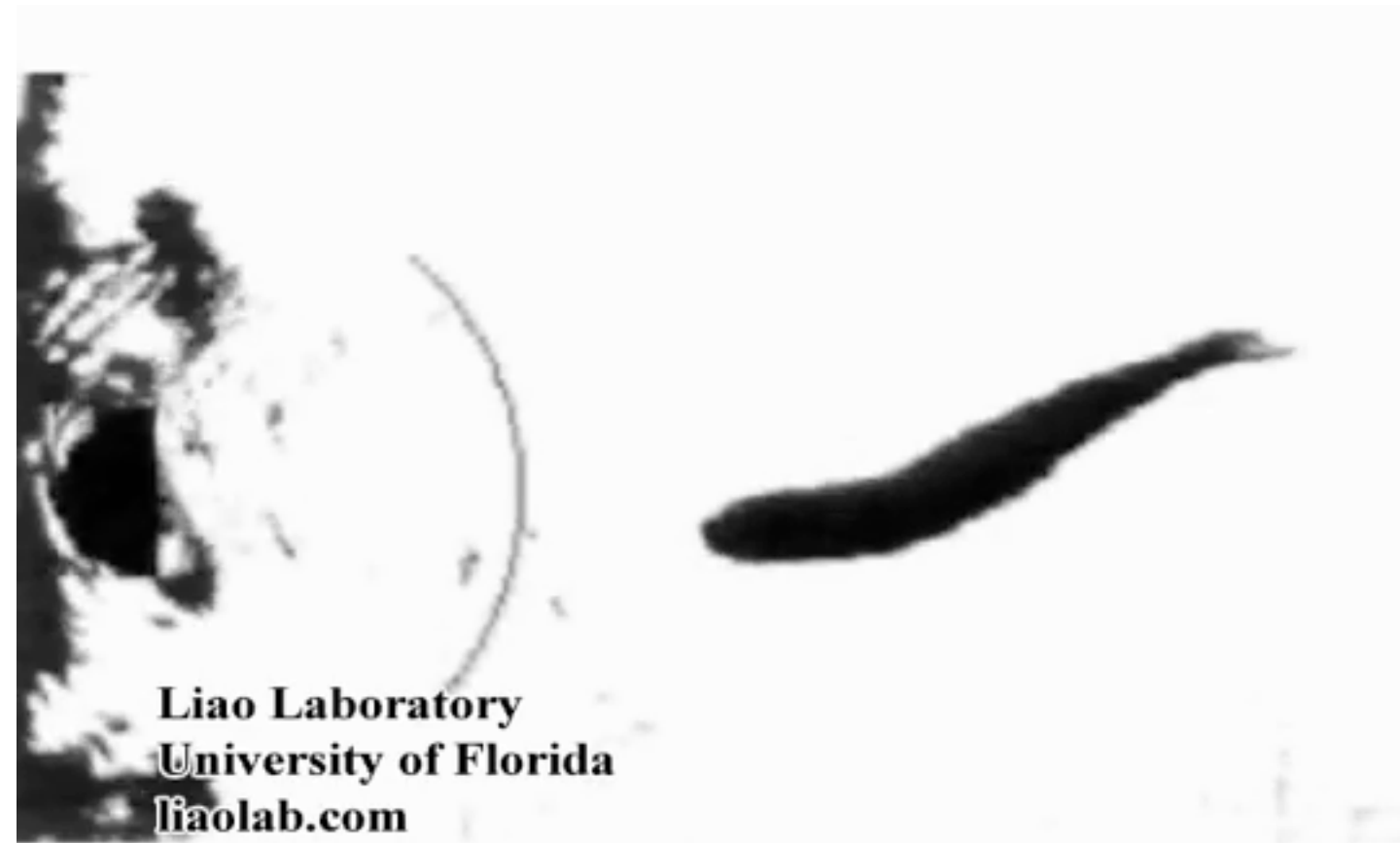
Otar Akanyeti and James C. Liao; The effect of flow speed and body size on Kármán gait kinematics in rainbow trout. J Exp Biol 2013 ([10.1242/jeb.087502](https://doi.org/10.1242/jeb.087502))

James C. Liao and Otar Akanyeti, Fish Swimming in a Kármán Vortex Street: Kinematics, Sensory Biology and Energetics, Marine Tech. Soc. J. 2017 ([10.4031/MTSJ.51.5.8](https://doi.org/10.4031/MTSJ.51.5.8))

V. Muhawenimana et al., Rainbow trout gait synchronisation with pitching aerofoild vortex shedding, 72nd Annual Meeting of the APS Division of Fluid Dynamics (2019)

Learning to Capture Vortices

Kármán gait employed by fish to decrease effort when swimming behind obstacles



Liao, Beal, Lauder, Triantafyllou, Science 2003

Agent : a self-propelled swimmer

State:

- Relative position Δr , angle θ , velocities
- Shear stress sensors (lateral-line): •

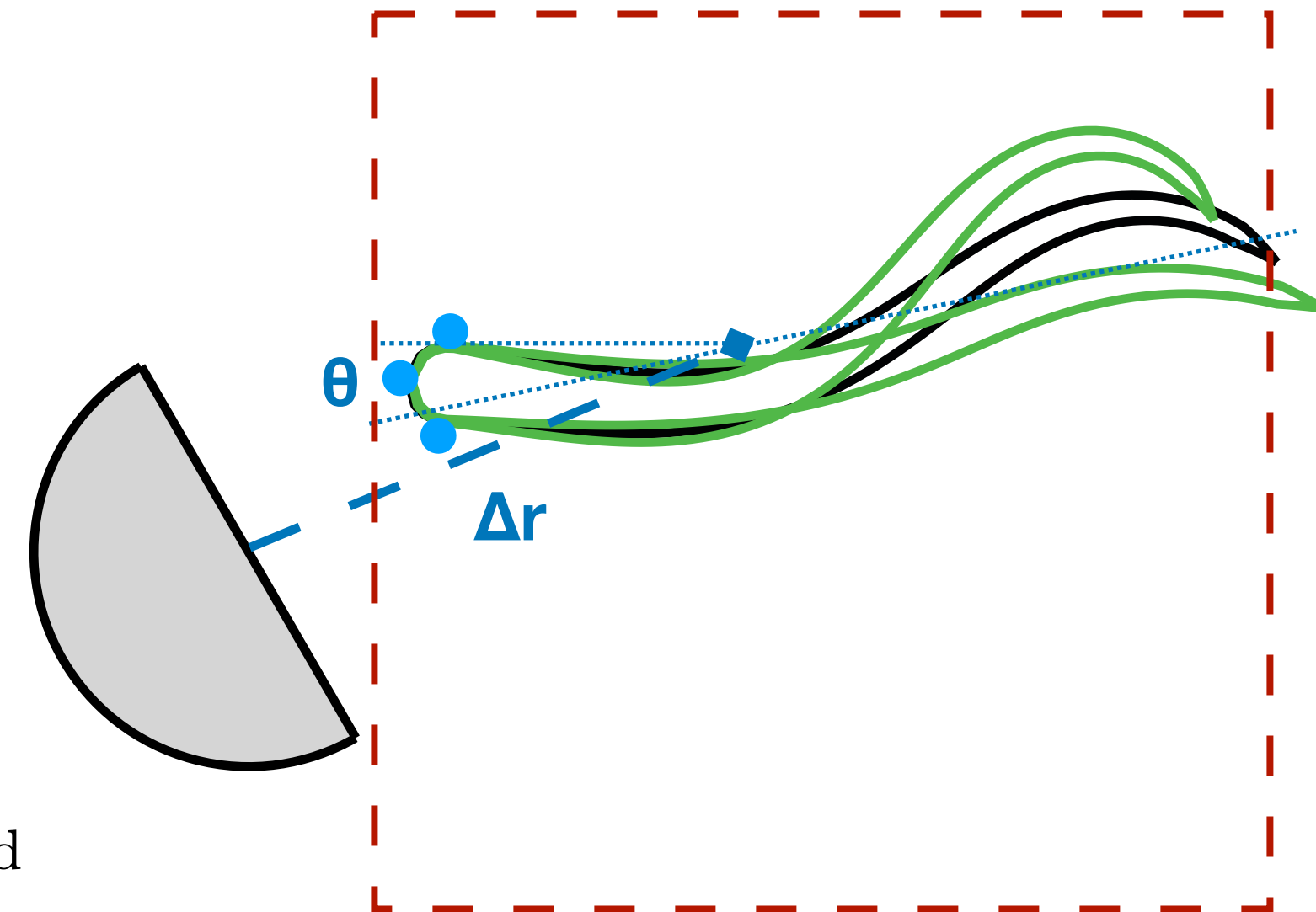
Action:

- Increase/decrease undulation amplitude
- Tail-beating frequency

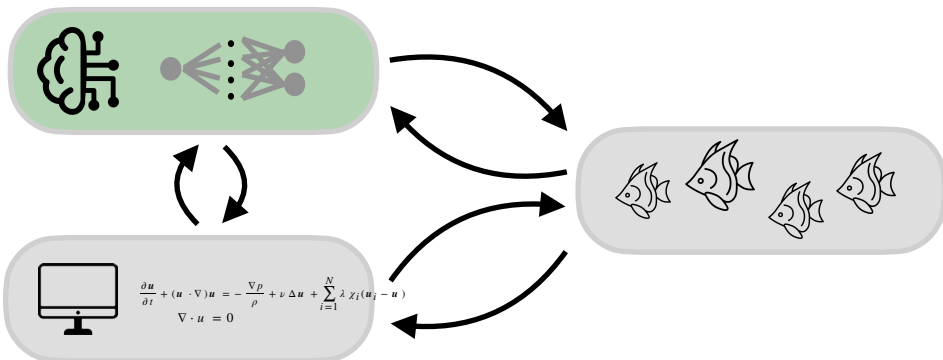
Reward:

- Minimize the swimmer's energy output:
$$r = -P_{\text{def}} = \int_S \mathbf{u}_{\text{deformation}} \cdot d\mathbf{F}_{\text{fluid}}$$
- Terminate if reaches border: $r_T = -100$

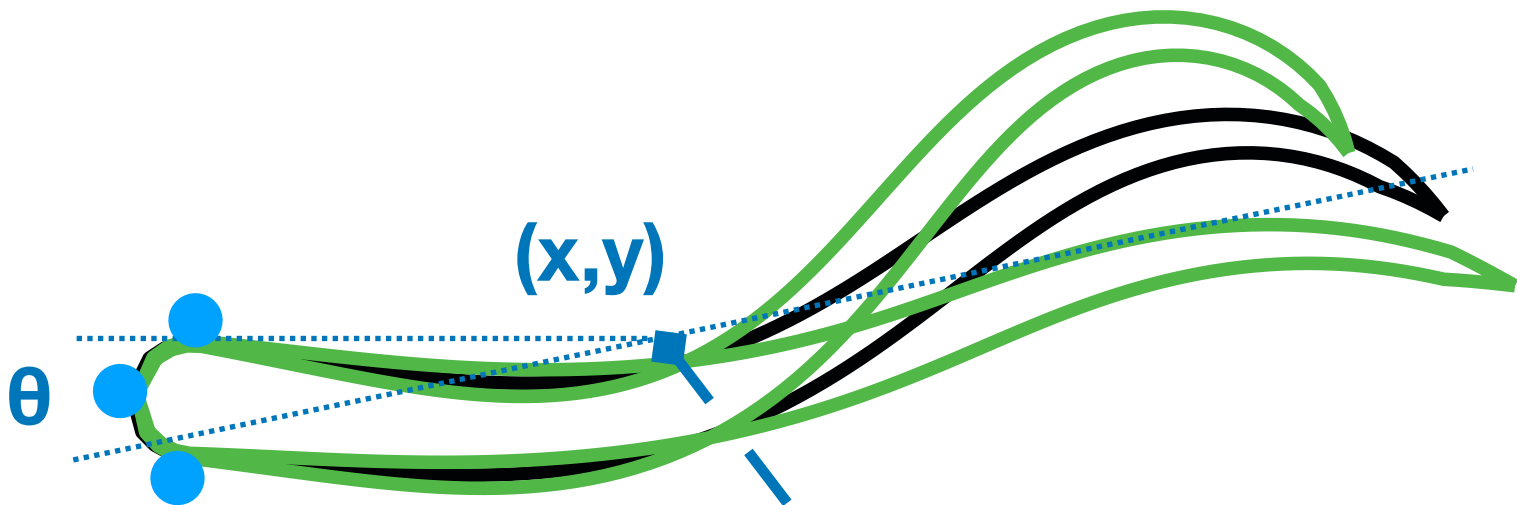
- **By slaloming between vortices, swimmer's power output decreases by 45% relative to swimming in quiescent flow**



Reinforcement Learning



State: sight 👁: Relative position (x,y) , angle θ , velocities
lateral line 🐟: Shear stress sensors (lateral-line): ●
proprioception 🧠: Shape in previous two timesteps 🌊



Reward: efficiency 🔋: Swimmer's Froude efficiency $r = \eta \equiv \frac{P_{forward}}{P_{forward} + \max(0, P_{deformation})}$

$$(P_{forward} = \frac{1}{2} \int (\mathbf{u} \cdot d\mathbf{F} + |\mathbf{u} \cdot d\mathbf{F}|) \text{ and } P_{deformation} = \int \mathbf{u}_{deformation} d\mathbf{F})$$

termination ⚡: if leaving domain or touching obstacle $r_T = -10$

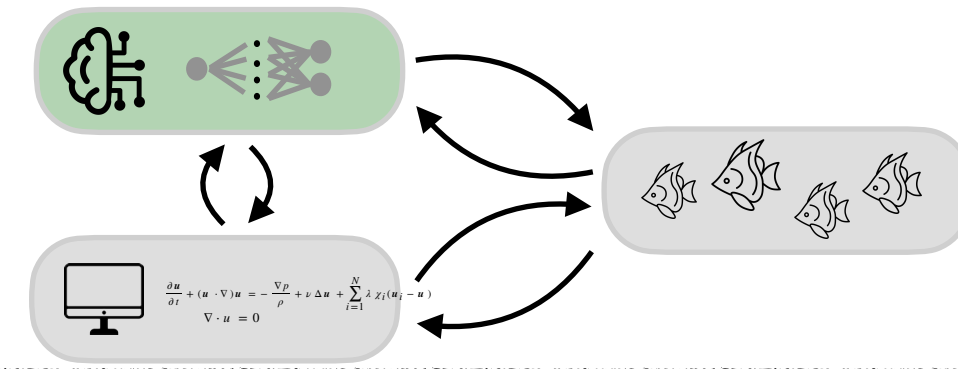
Results - Re=1'000

2D Navier-Stokes equation with Brinkman Penalisation

$$\frac{\partial \mathbf{u}}{\partial t} + (\mathbf{u} \cdot \nabla) \mathbf{u} = -\frac{\nabla p}{\rho} + \nu \Delta \mathbf{u} + \sum_{i=1}^N \lambda \chi_i (\mathbf{u}_i - \mathbf{u})$$
$$\nabla \cdot \mathbf{u} = 0$$

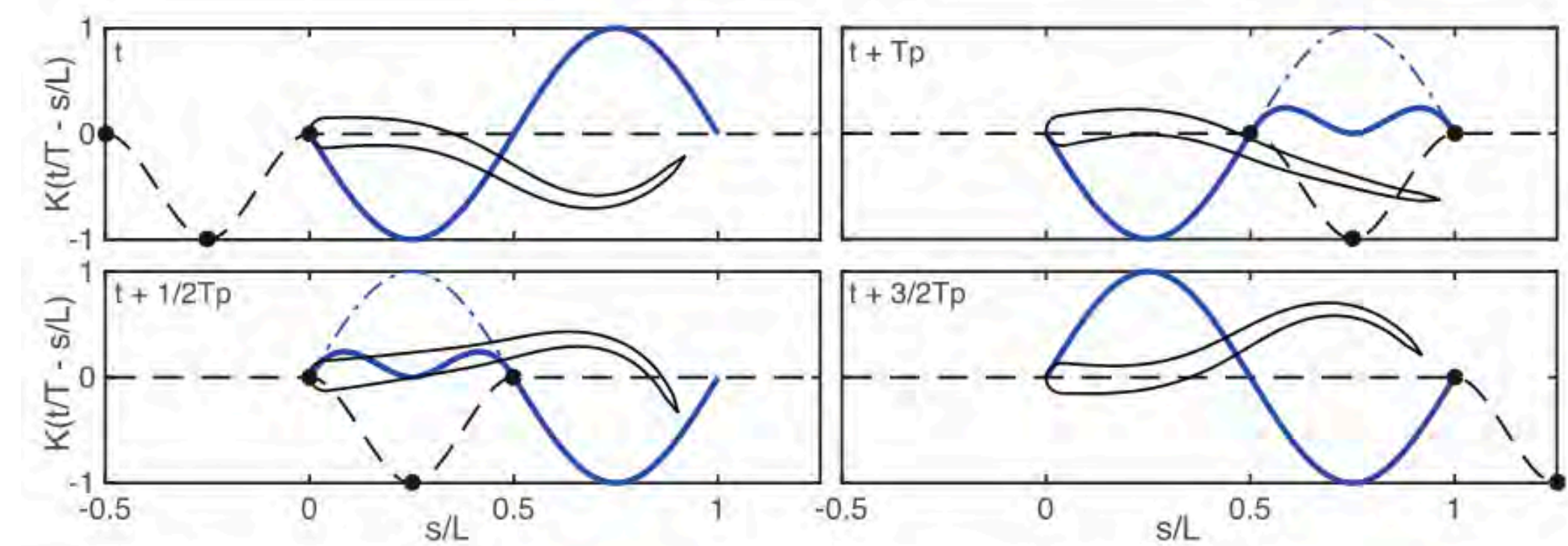


Reinforcement Learning



Swimmer motion is prescribed via midline curvature

$$k(s, t) = A(s) \left[\sin \left(\frac{2\pi t}{T} - \frac{2\pi s}{L} \right) + K \left(\frac{2\pi t}{T} - \frac{2\pi s}{L} \right) \right]$$

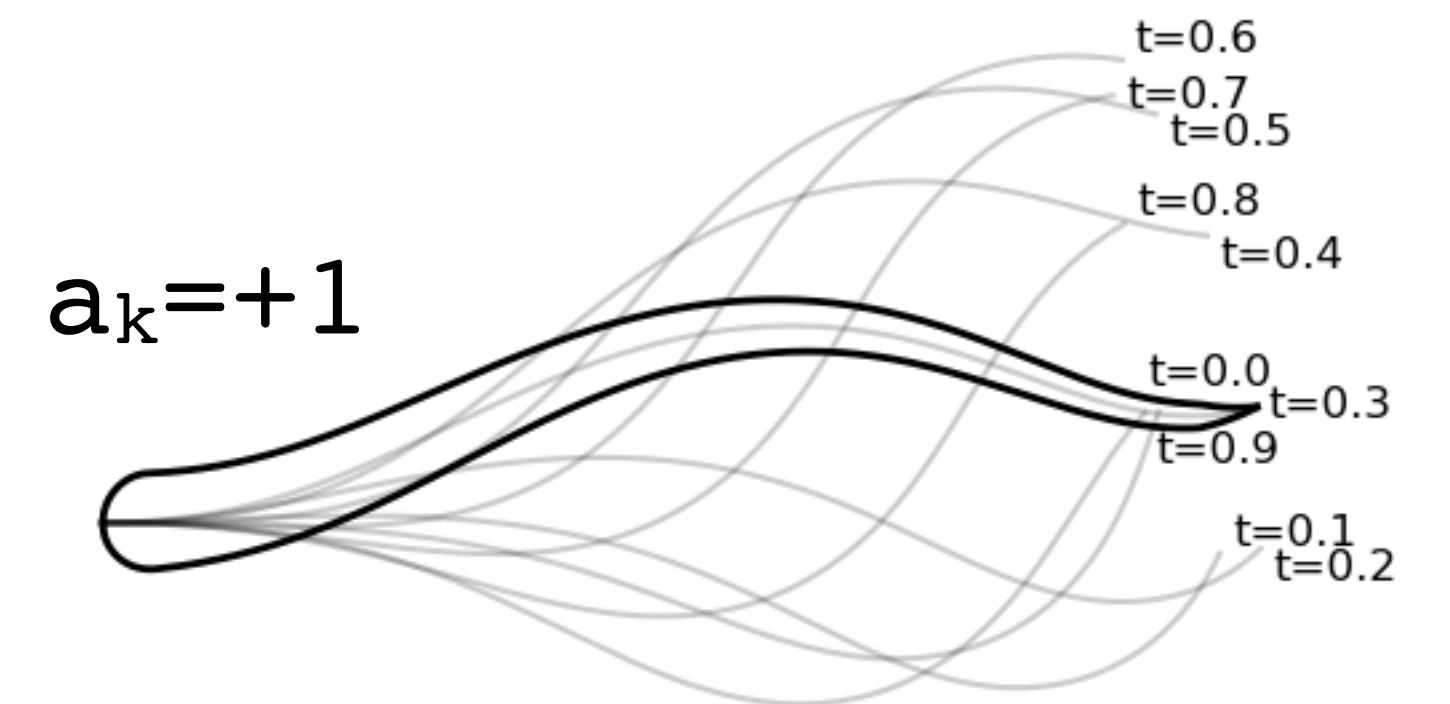
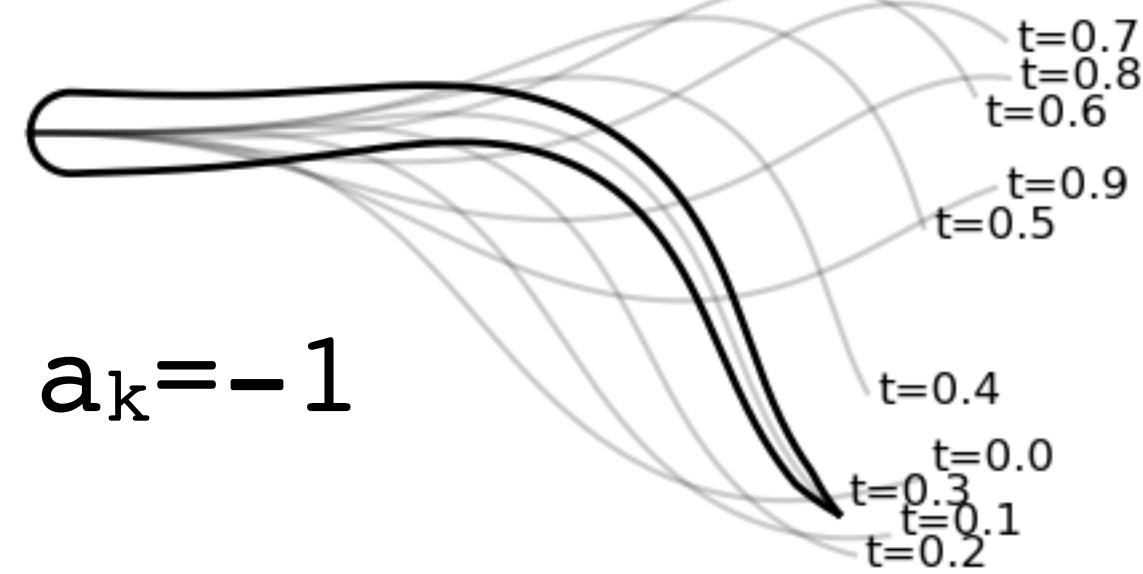
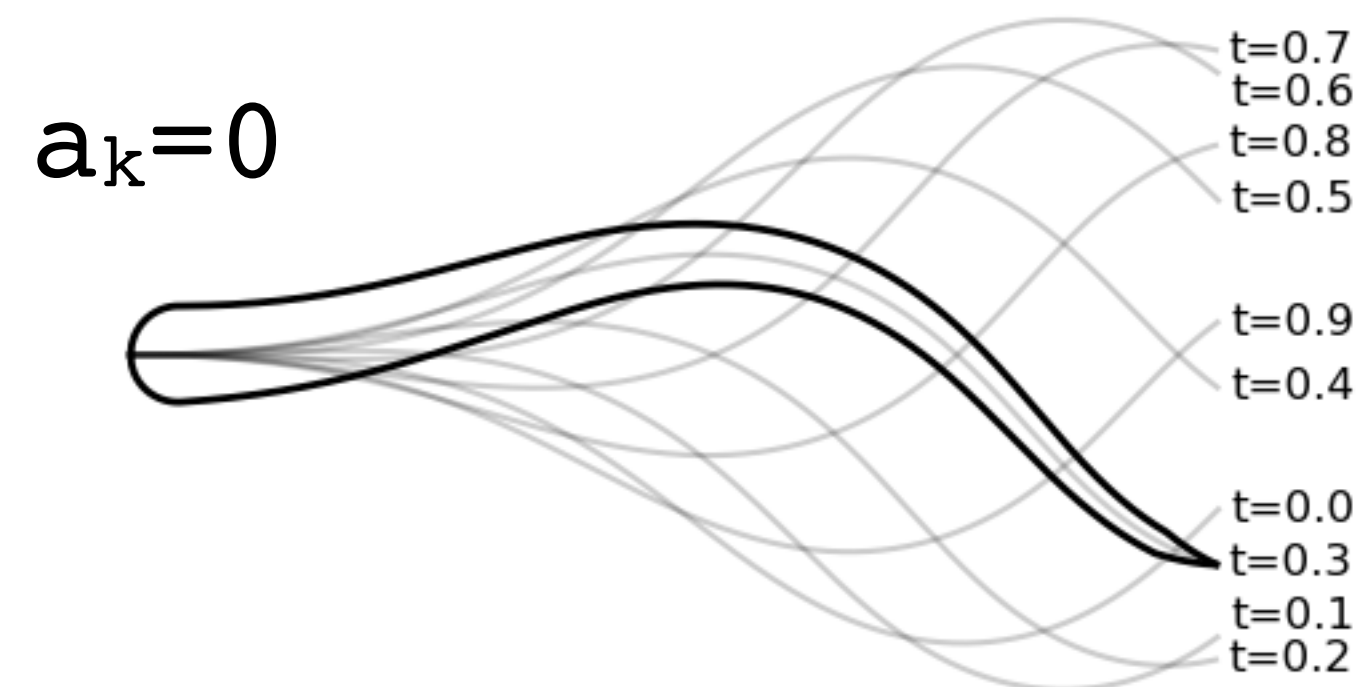


Control inputs a_k modify $K(s, t) = \sum_k a_k m \left(\frac{2\pi t}{T} - \frac{2\pi s}{L} \right)$ with cubic interpolation $m(s, t)$ with

$m(0) = m(1/2) = 0$, $m(1/4) = 1$, and $m'(0) = m'(1/2) = m'(1/4) = 0$. $A(s)$ is linear with $A(0) = 0.82$ and $A(L) = 5.7$

Actions: accelerate 🕒: Tail-beating frequency (T)

steering ⚙️: Increase/decrease midline curvature (a_k)



Sensitivity/Failure of Deep Reinforcement Learning

Policy trained at $Re = 1000$

at $Re = 1200$





at $Re = 2000$





FAILURE of Deep Reinforcement Learning

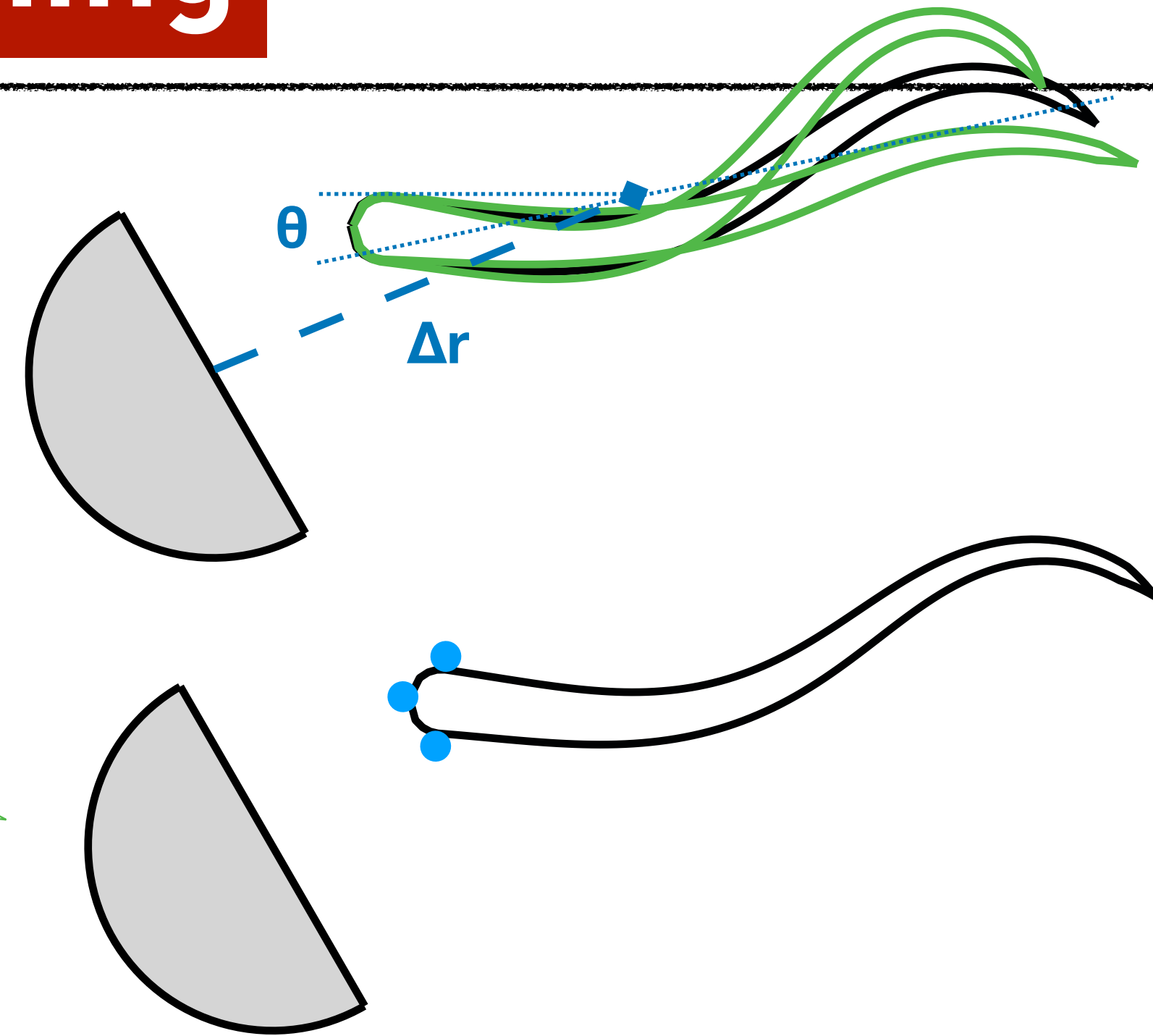
State:

- Relative position Δr , angle θ , velocities
- Shape in previous two timesteps 
- ~~Shear stress sensors (lateral line):~~ 

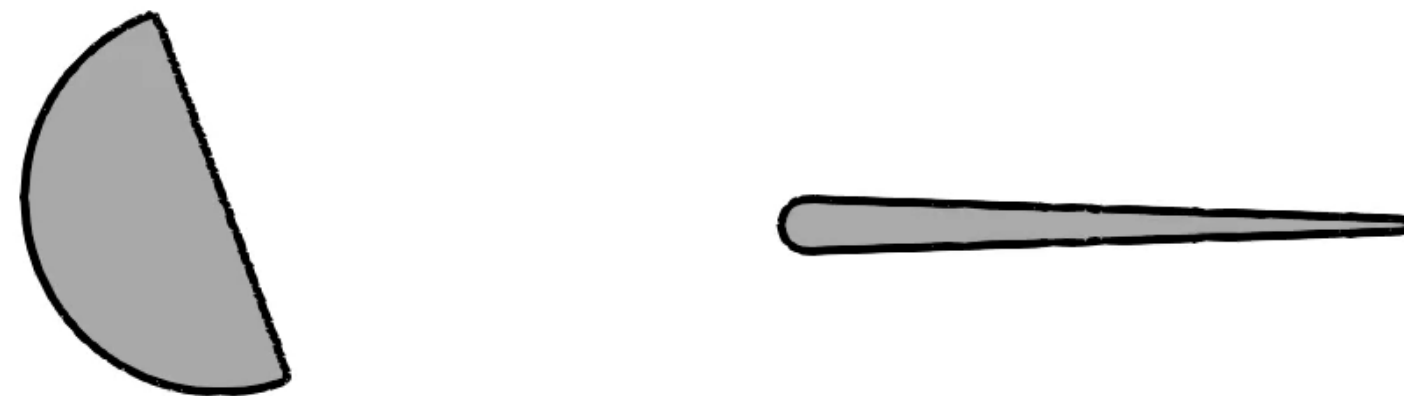
or

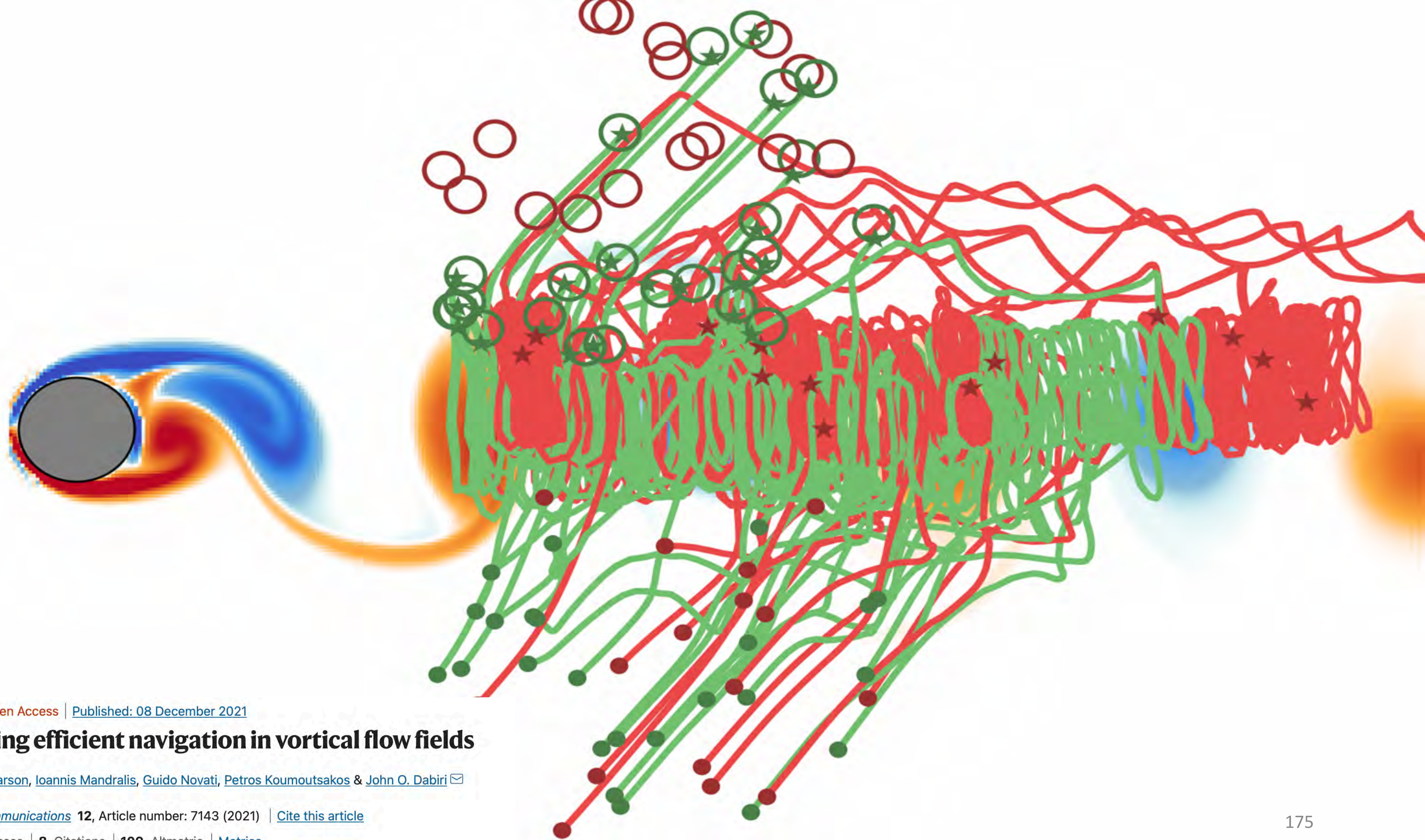
State:

- ~~Relative position Δr , angle θ , velocities~~
- ~~Shape in previous two timesteps~~ 
- Shear stress sensors (lateral-line): 



**Deep Reinforcement Learning
is very sensitive to the choice
of states**





Article | [Open Access](#) | [Published: 08 December 2021](#)

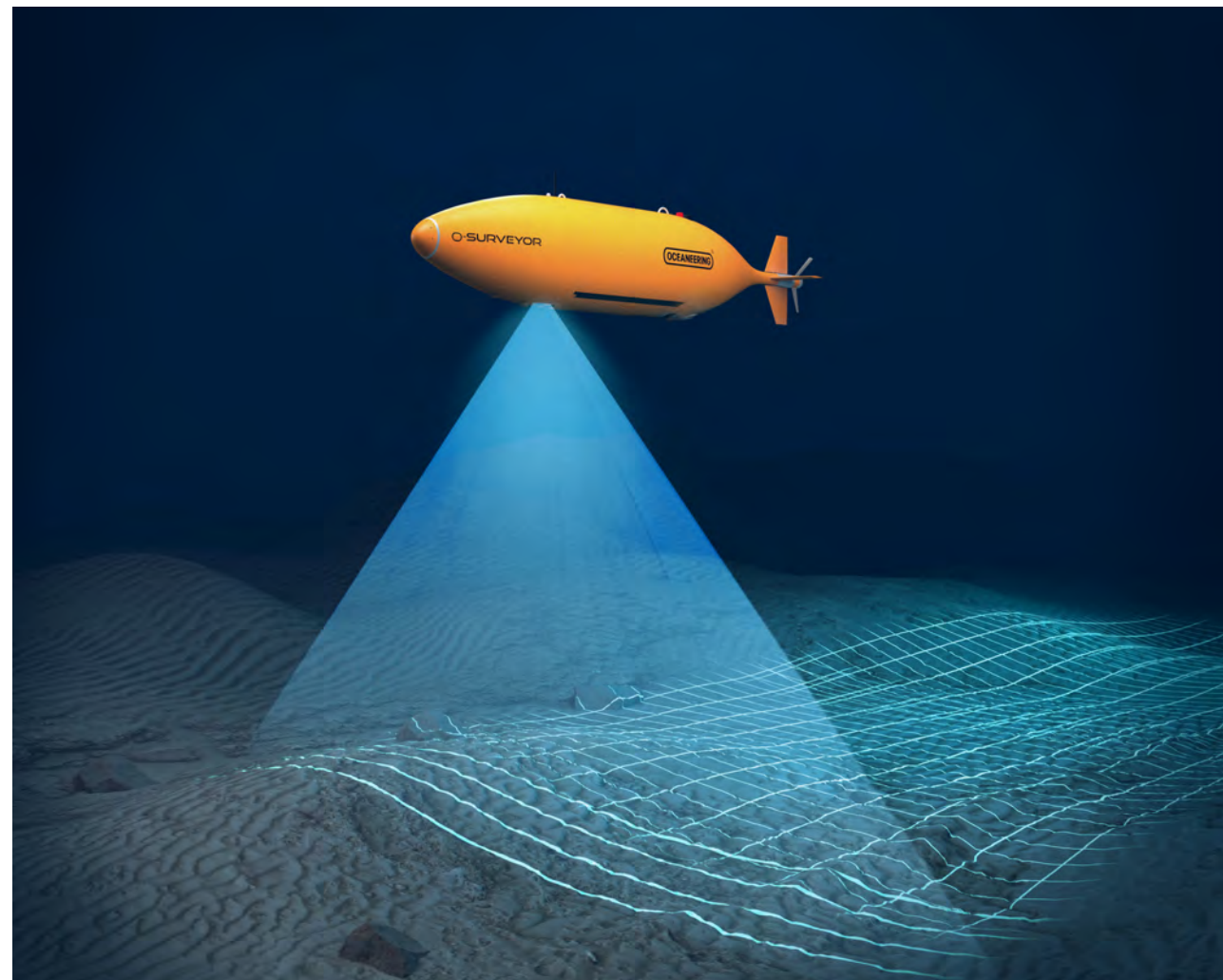
Learning efficient navigation in vortical flow fields

[Peter Gunnarson](#), [Ioannis Mandralis](#), [Guido Novati](#), [Petros Koumoutsakos](#) & [John O. Dabiri](#) 

[Nature Communications](#) **12**, Article number: 7143 (2021) | [Cite this article](#)

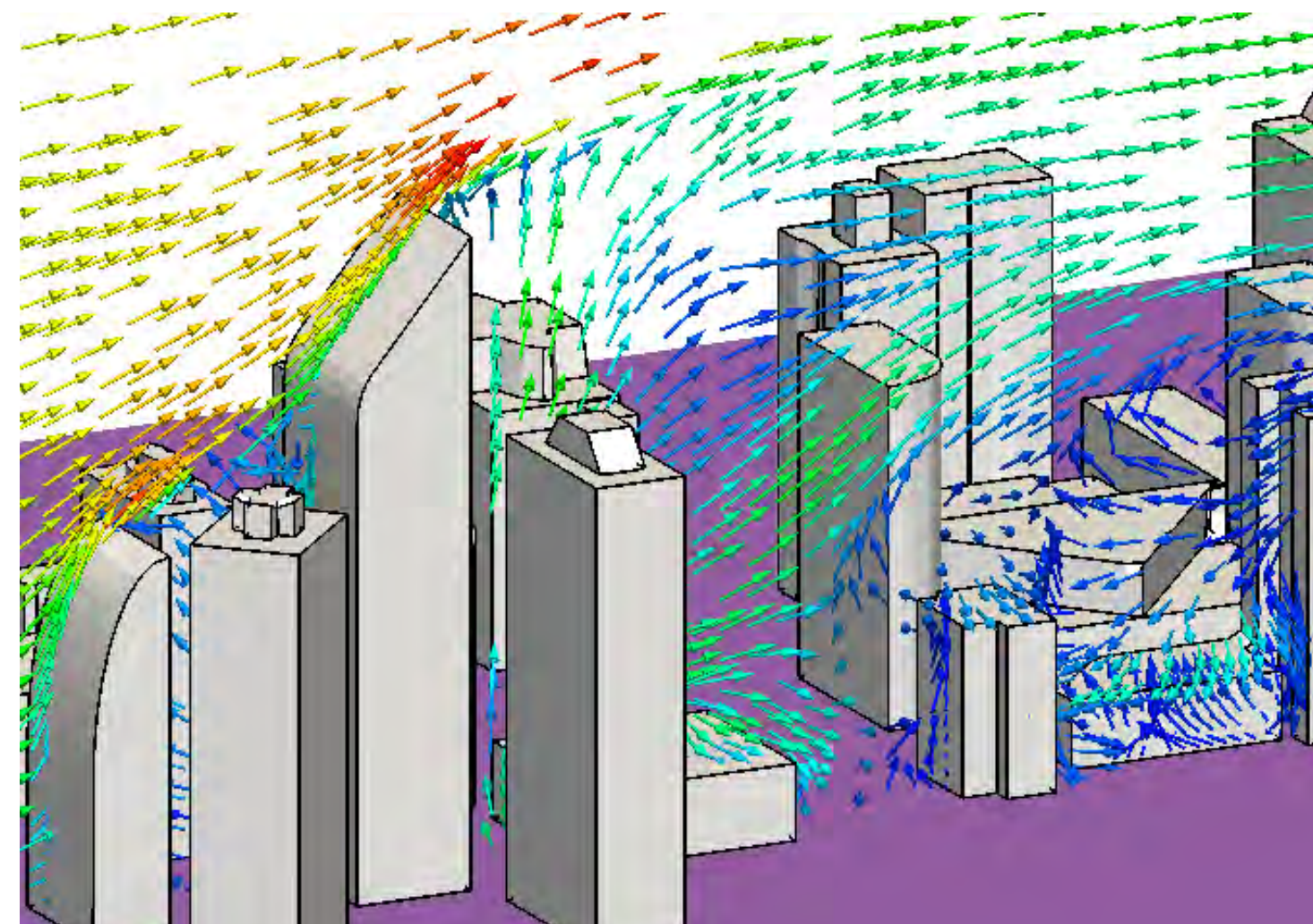
4717 Accesses | **8** Citations | **109** Altmetric | [Metrics](#)

In applications, background flow can be:



Unknown

oceaneering.com/survey-and-mapping/



Infeasible to Measure

OpenFoam: windAroundBuildings

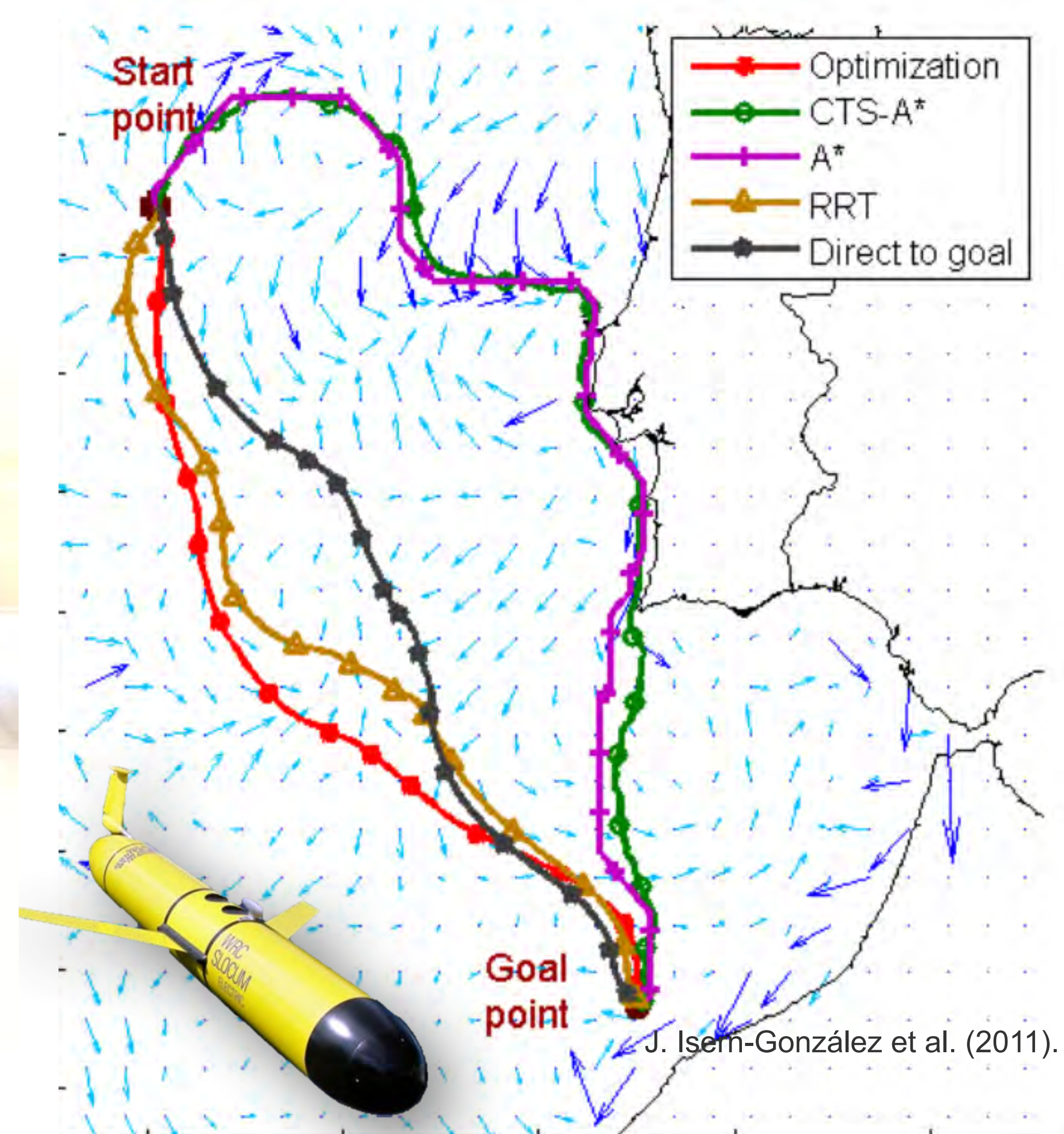
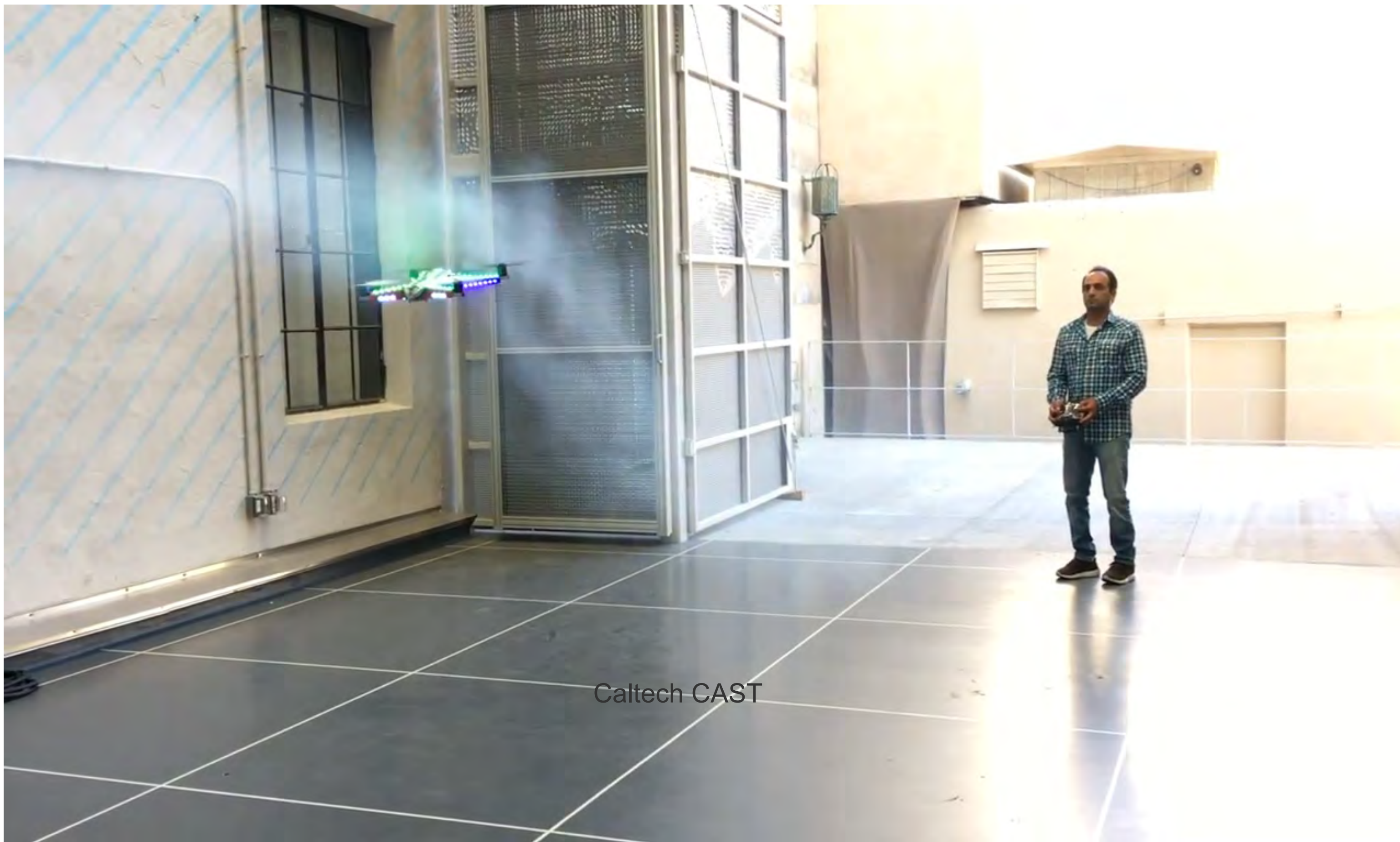


Time-Varying

youtube.com/watch?v=c7mN4xtUssQ

If global flow field is unknown...
... can we still navigate efficiently with limited information?

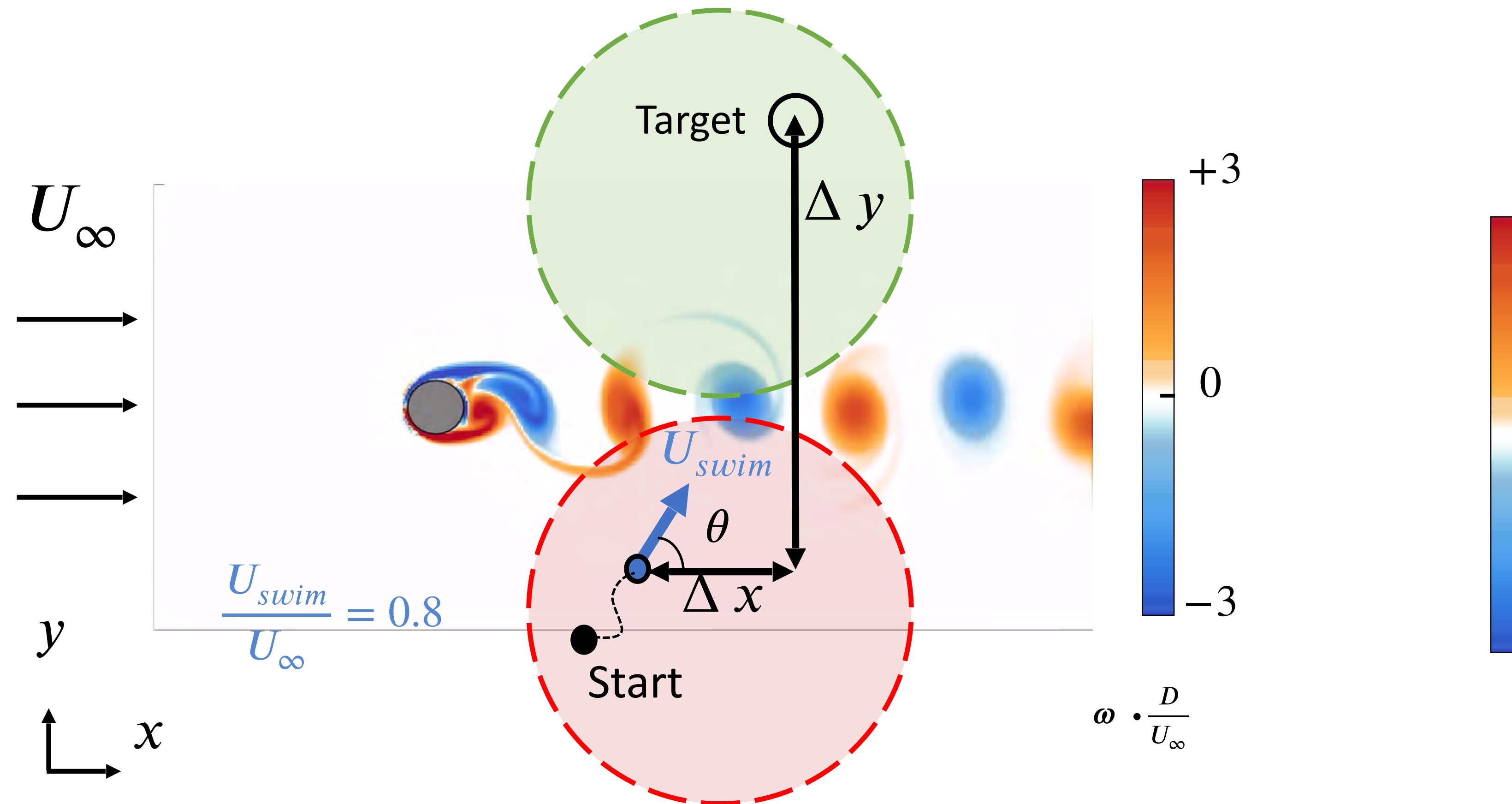
Learning to Navigate through Flow Fields



- with Dabiri group (Caltech)

Problem Description: Navigate Across Wake

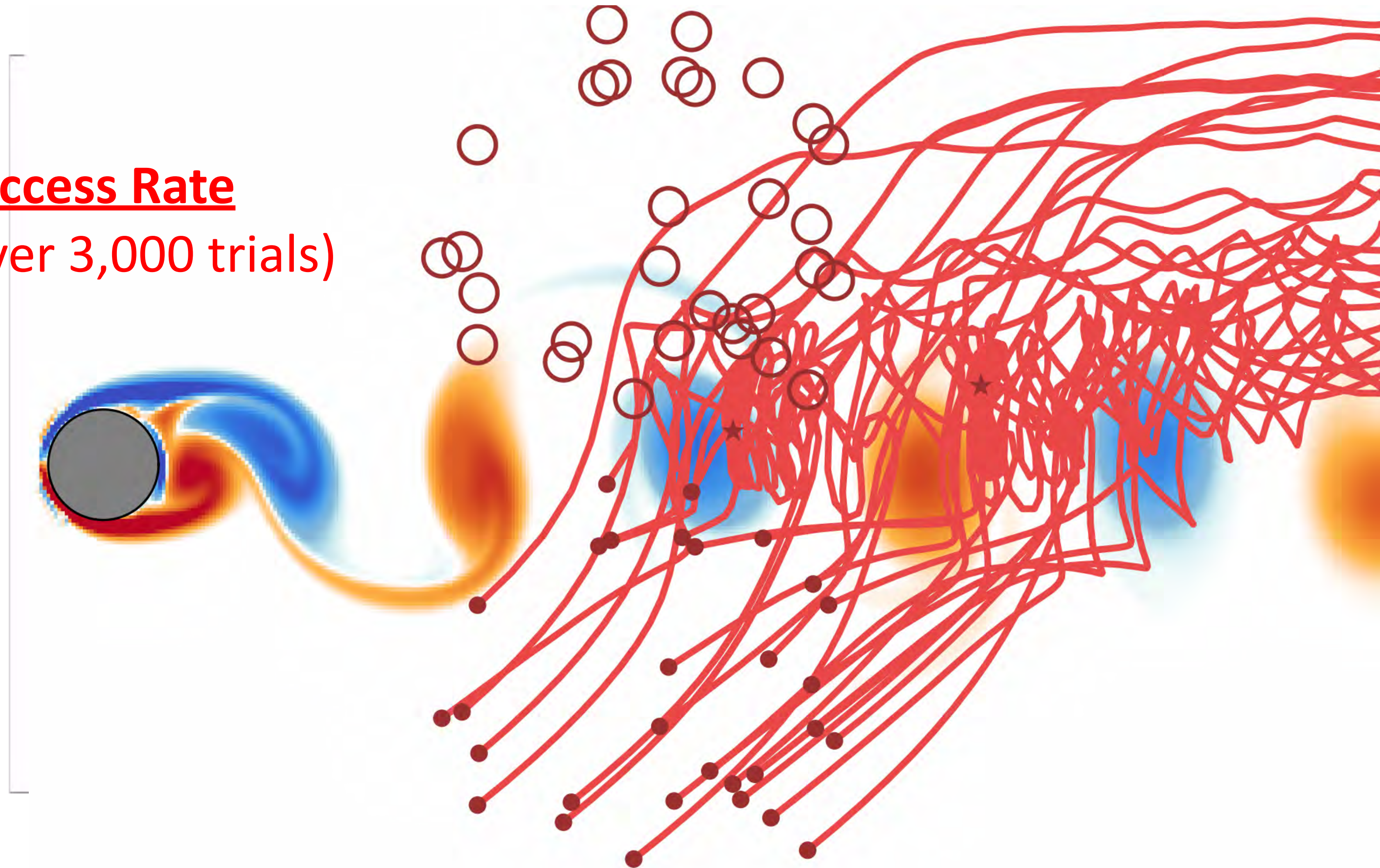
$Re = 400$



$$\dot{X} = U_s * [\cos\theta, \sin\theta] + U(x, y, t)$$

Swimming towards the target is ineffective

2% Success Rate
(average over 3,000 trials)

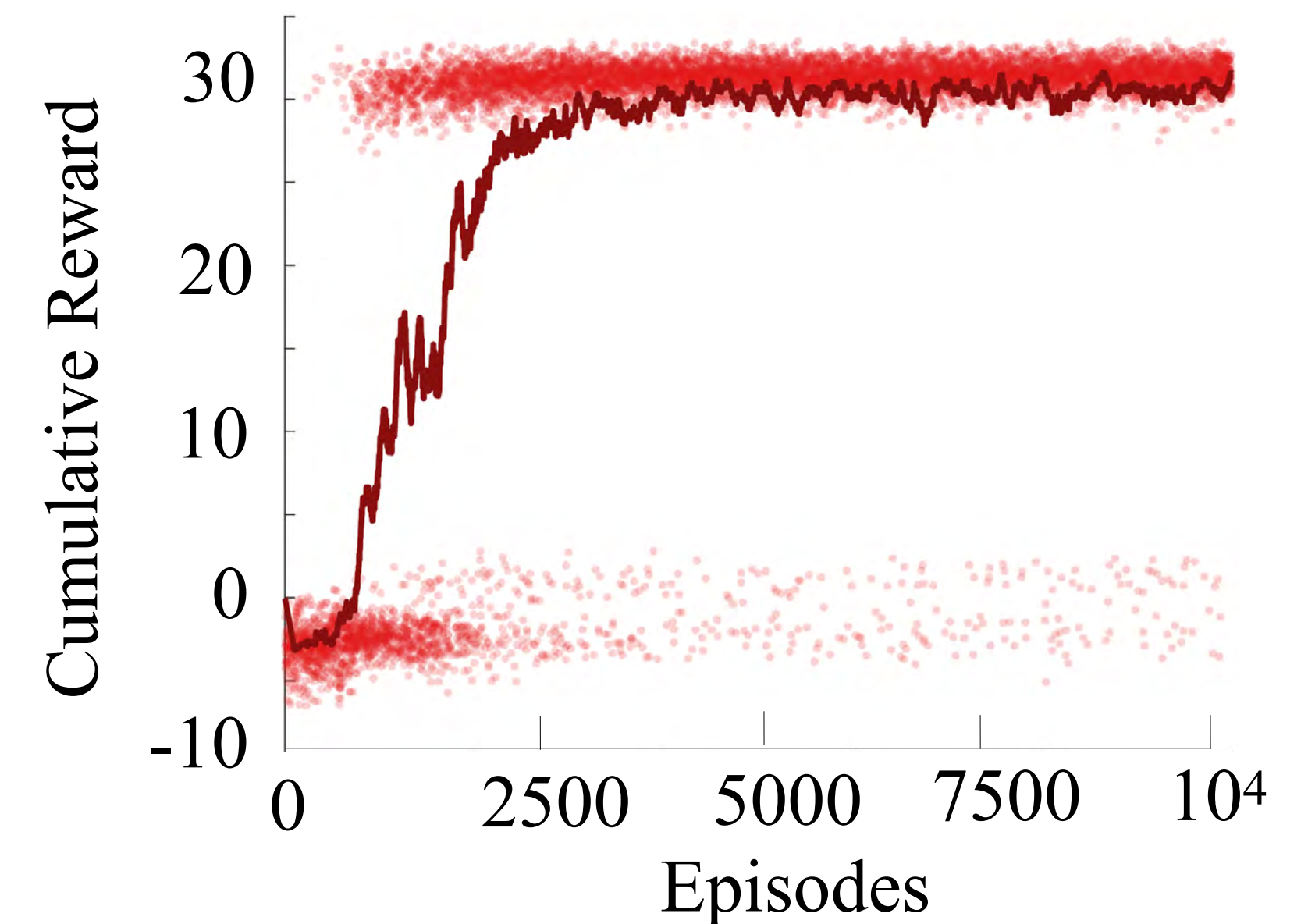
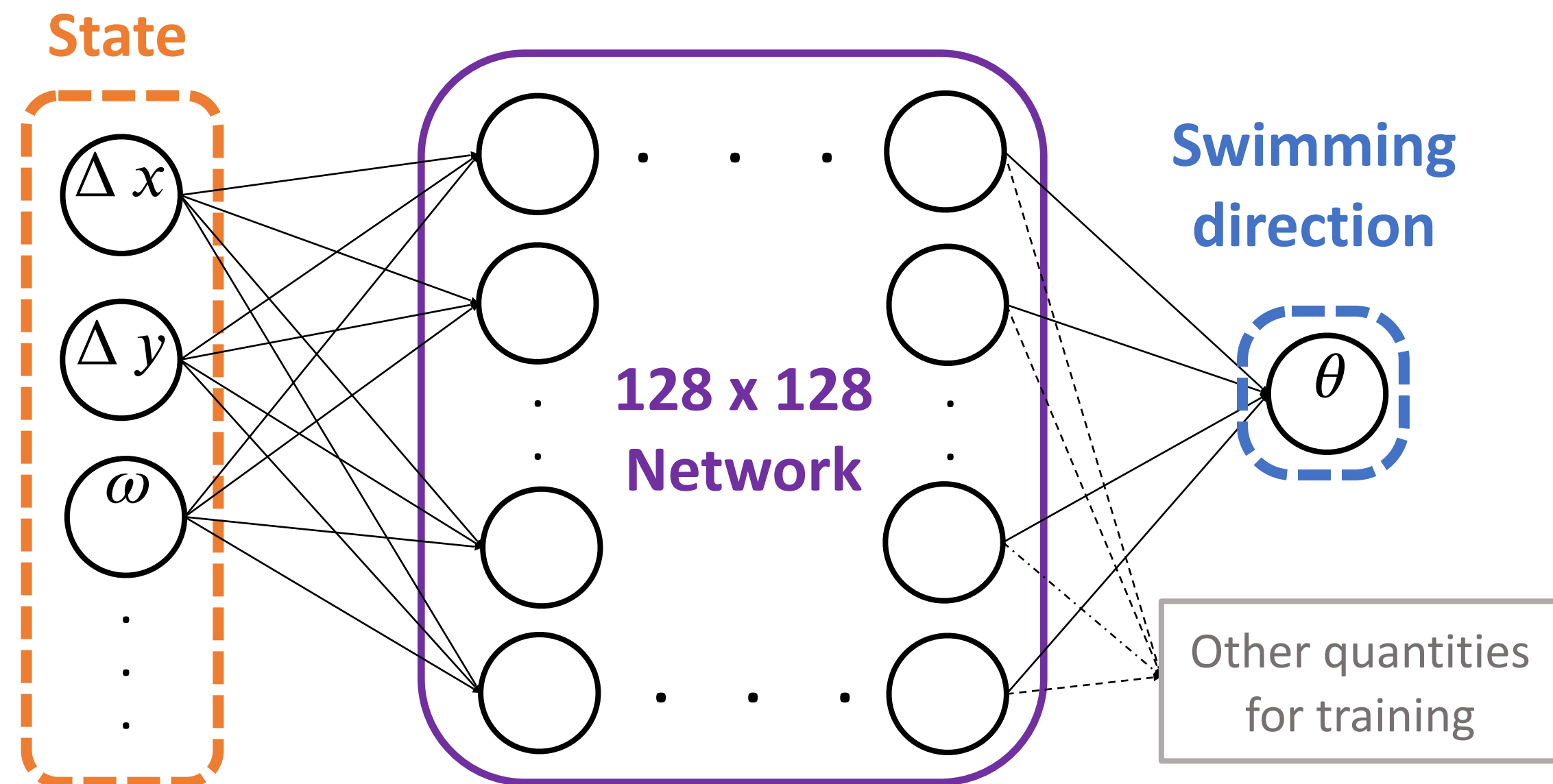


Deep Reinforcement Learning Approach

- Trained using V-RACER algorithm

G. Novati and P. Koumoutsakos (2019)

github.com/cselab/smarties

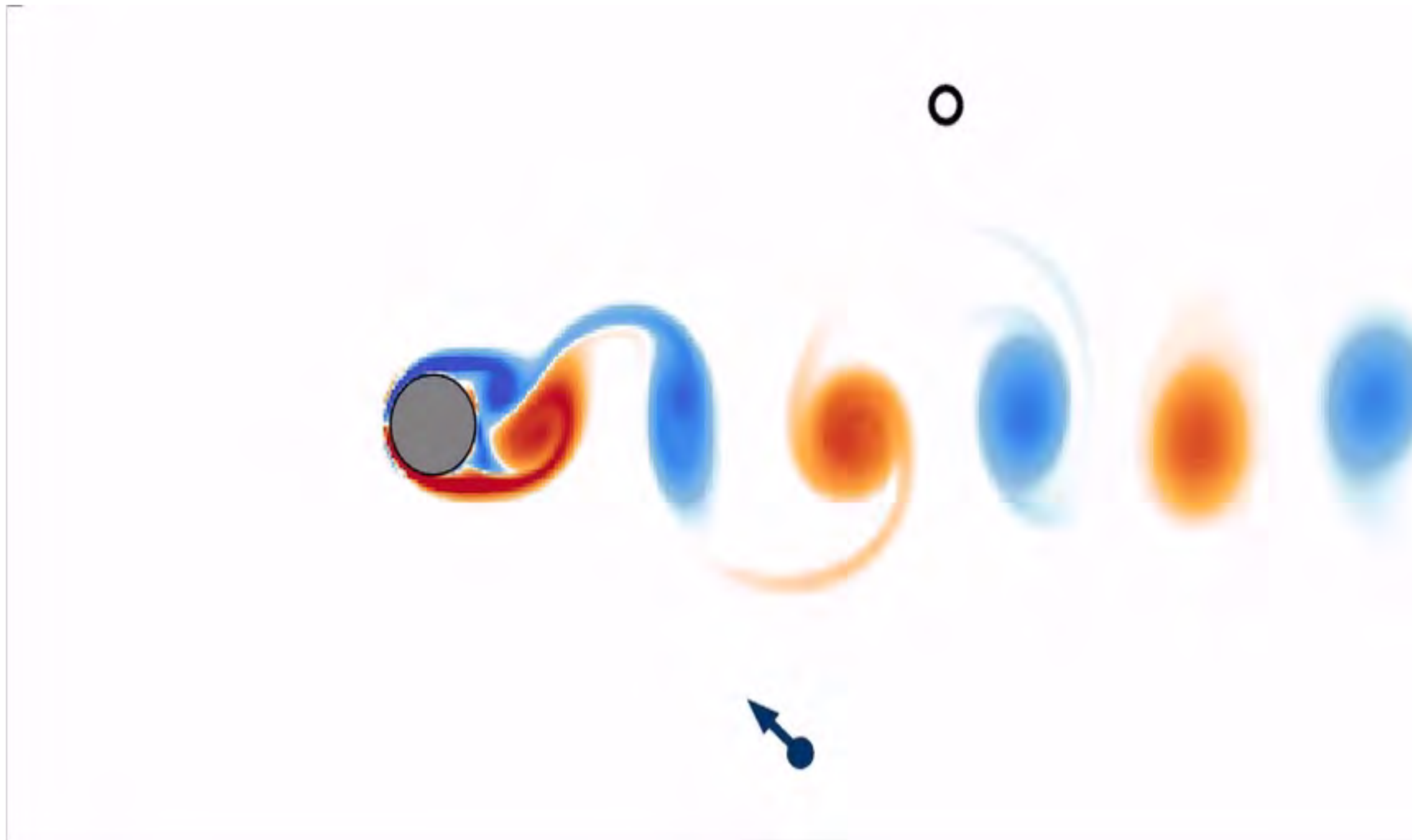


Reward Function:

$$-U_{swim} \cdot dt - ||(\Delta x_t, \Delta y_t)|| + ||(\Delta x_{t-dt}, \Delta y_{t-dt})||$$

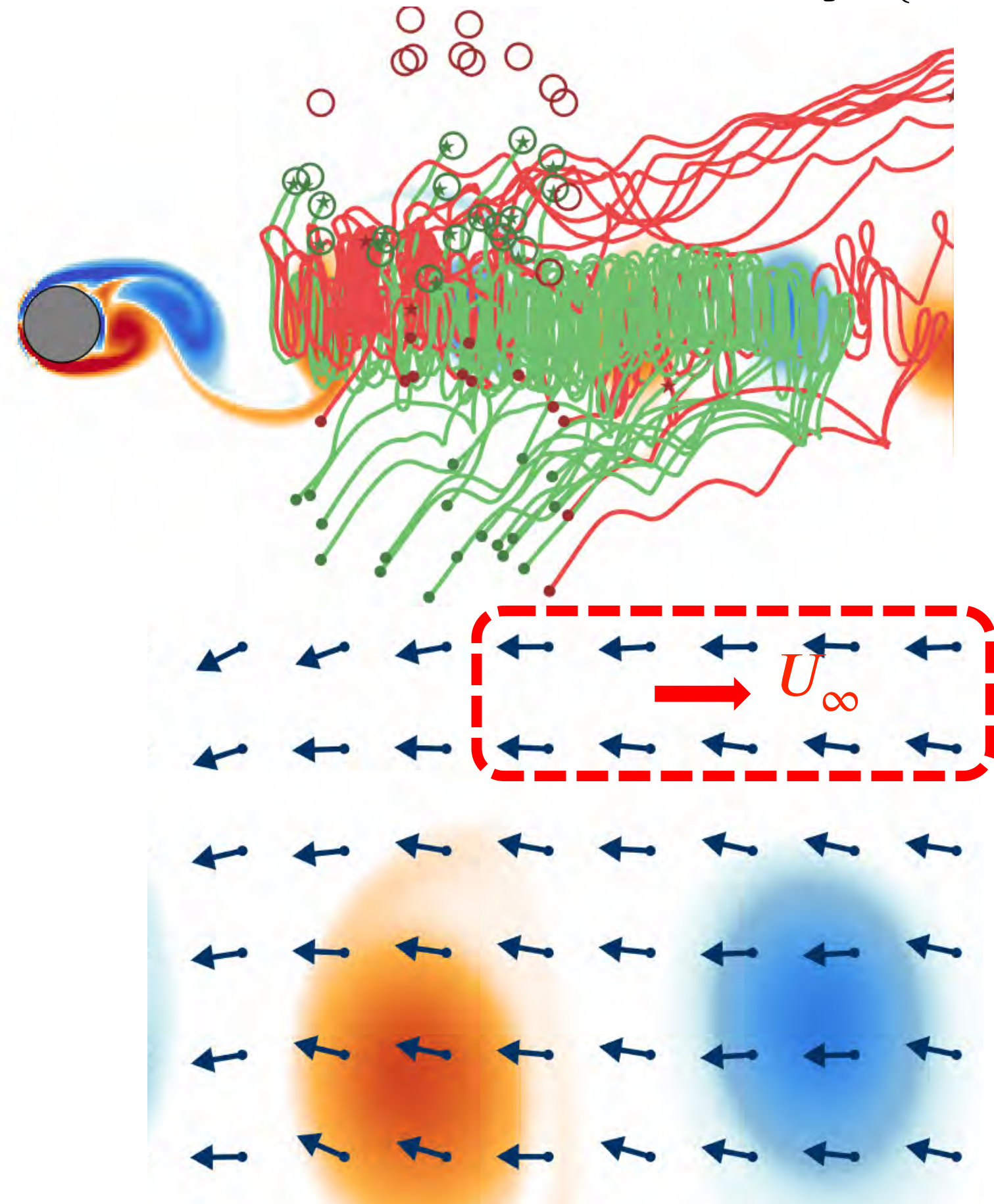
+ 30 (if target reached)

RL Example: $s = \{ \Delta x, \Delta y, \omega_t, \omega_{t-dt} \}$



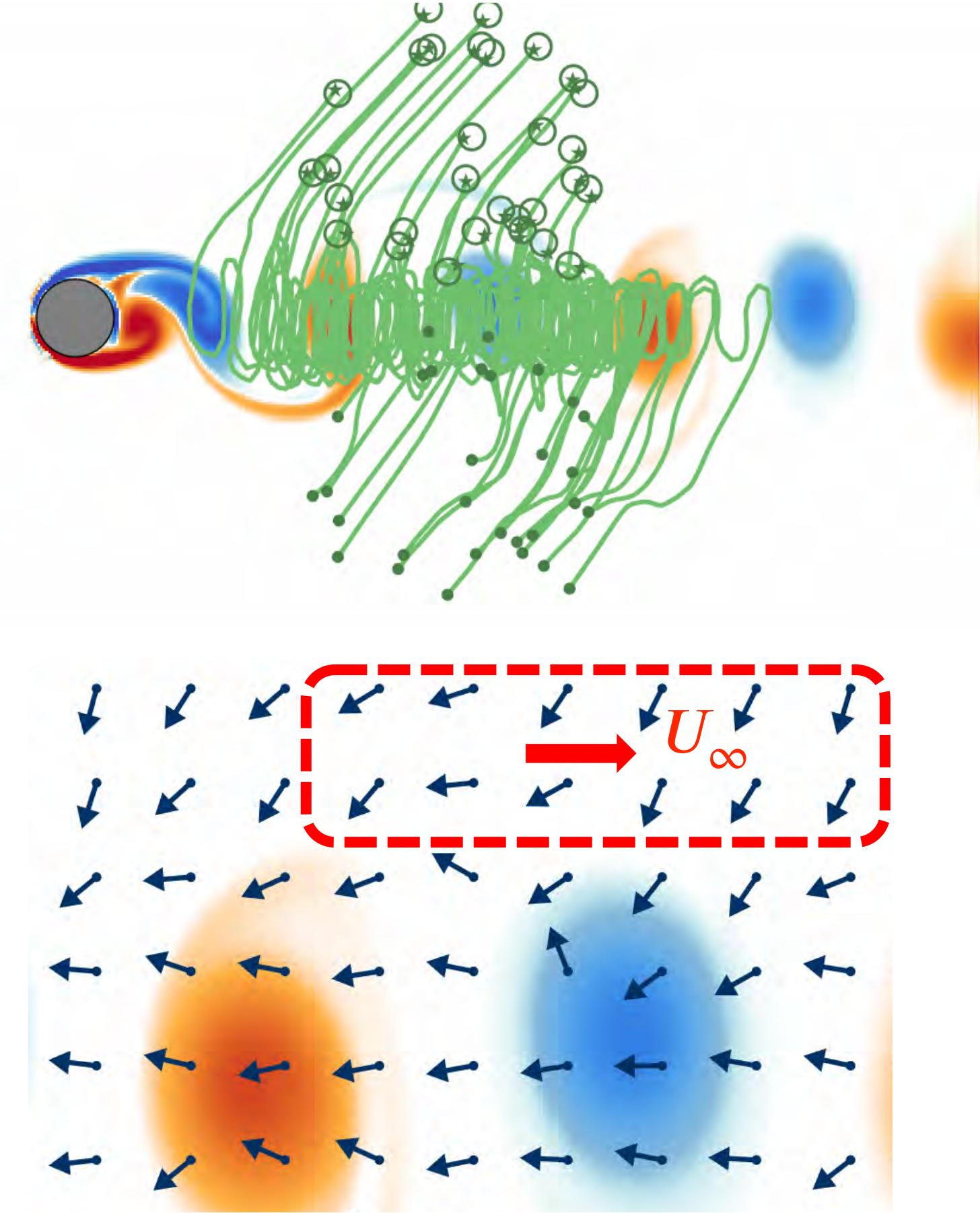
What local flow information is helpful?

Position + Local Vorticity: $\{ \Delta x, \Delta y, \omega_t, \omega_{t-dt} \}$



53%
Success
Rate

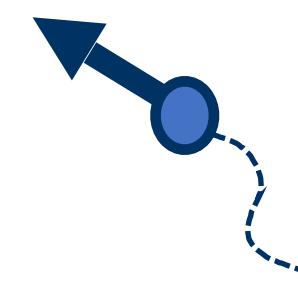
Position + Local Velocity: $\{ \Delta x, \Delta y, u, v \}$



99%
Success
Rate!

Swimming
Direction

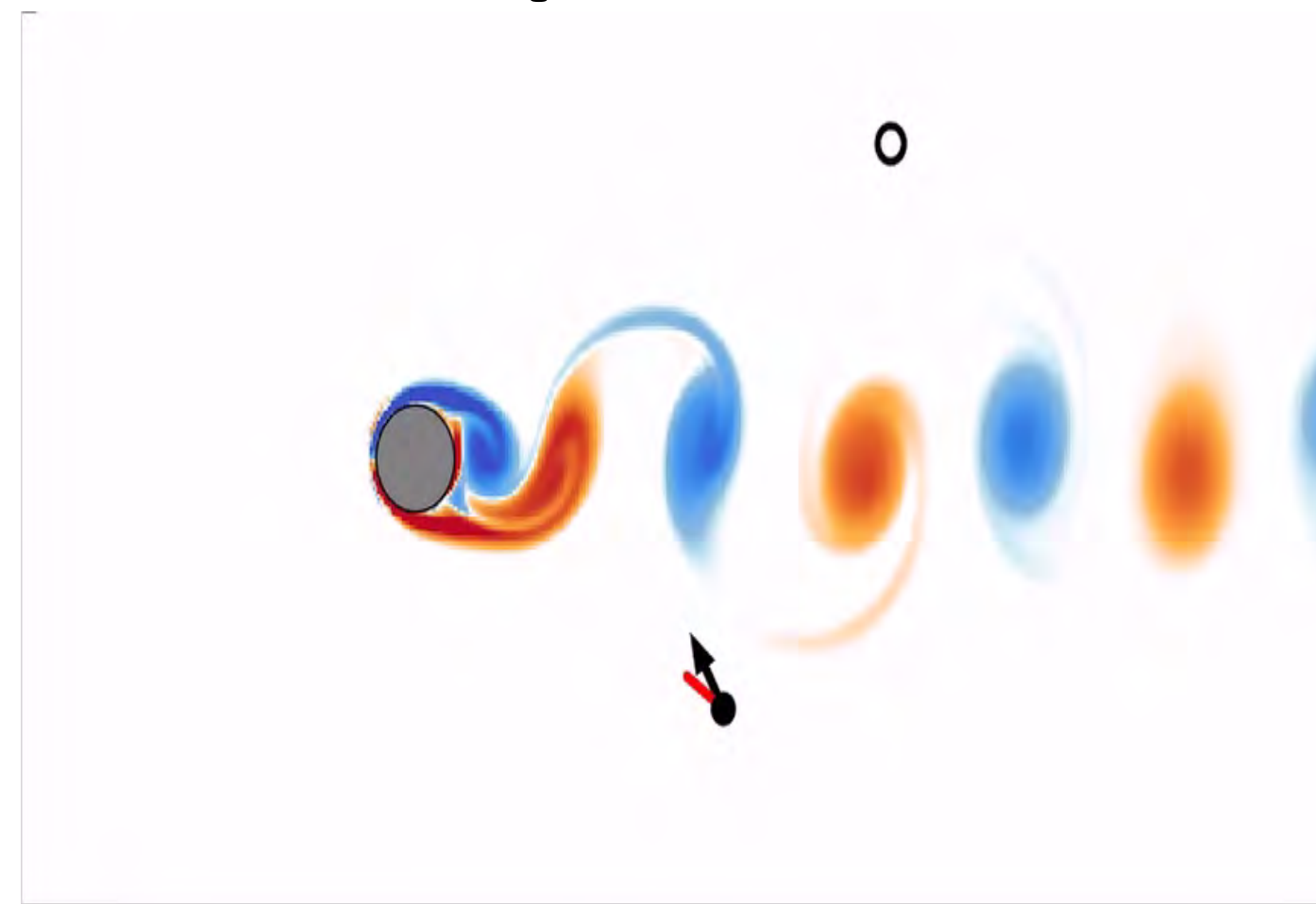
$$U_{swim} = 0.8U_{\infty}$$



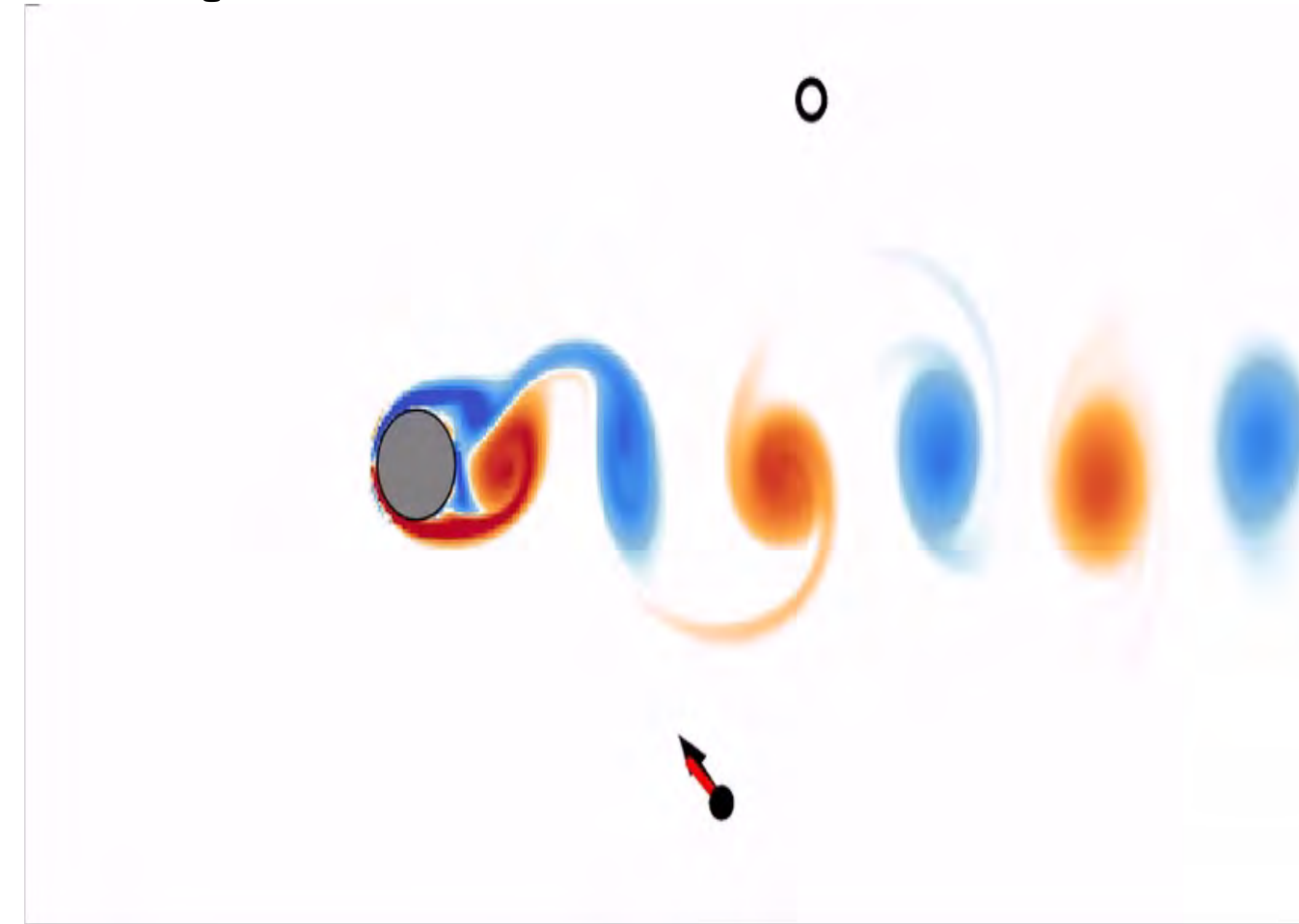
Moderate response to background flow

Increased sensitivity to background flow

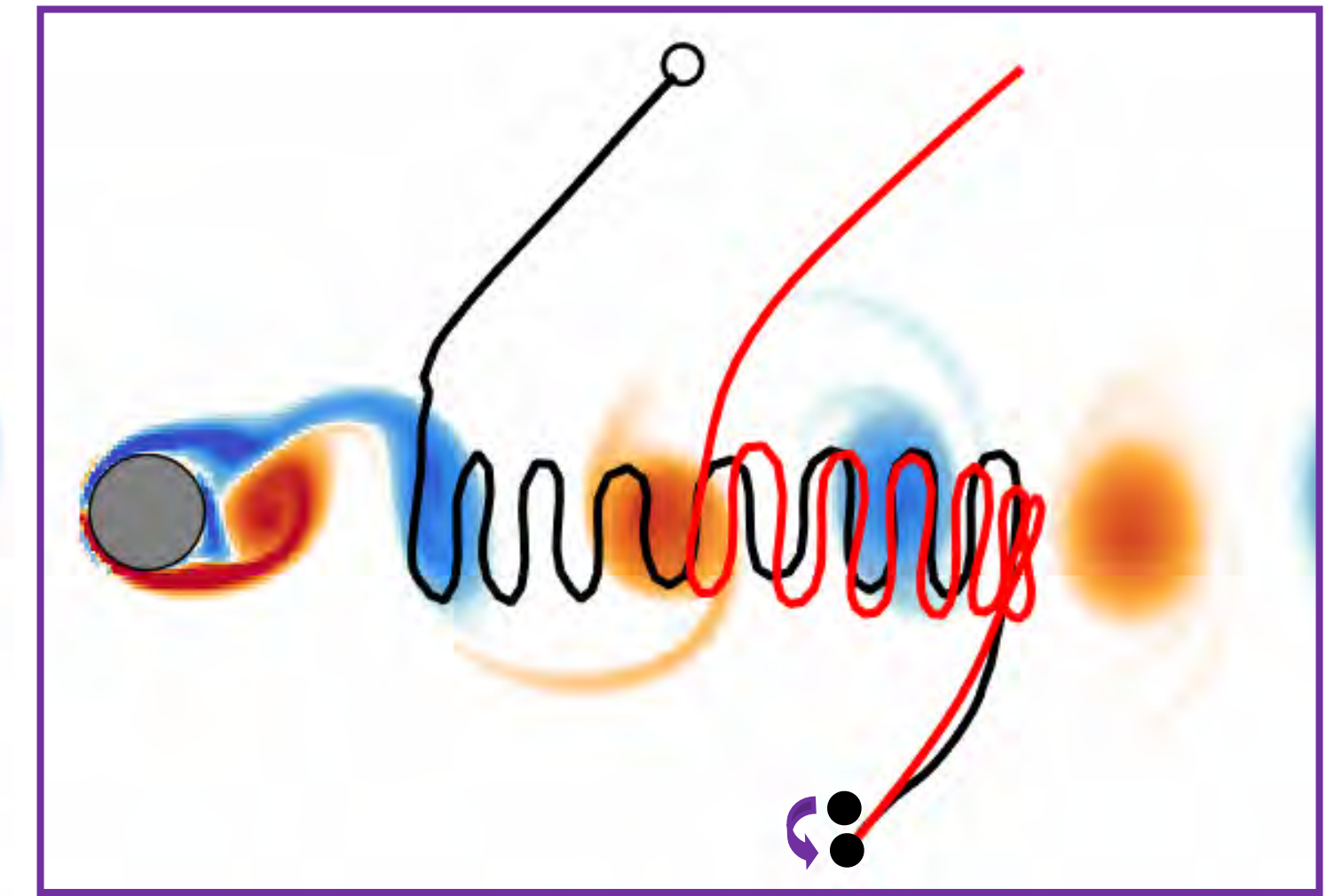
Comparison with Optimal Control* for three example start/goal points



RL: $T_f = 10.4$
Optimal: $T_f = 9.22$
(11% faster)



RL: $T_f = 23.47$
Optimal: $T_f = 17.78$
(24% faster)



RL: $T_f = 33.6$
Optimal: $T_f = 31.07$
(8% faster)

Optimal Control is faster, but:

- Needs global flow field
- Needs to be recalculated for every new start/target

*Using RRT (Lavalle 1998) + constrained gradient descent (fconmin in MATLAB)

FISH SCHOOLING

- Behavioral Traits - Vortex Dynamics
- Energetic benefits ?



Why do fish swim in groups?

- A. Propulsive advantage?
- B. Social behavior?
- C.

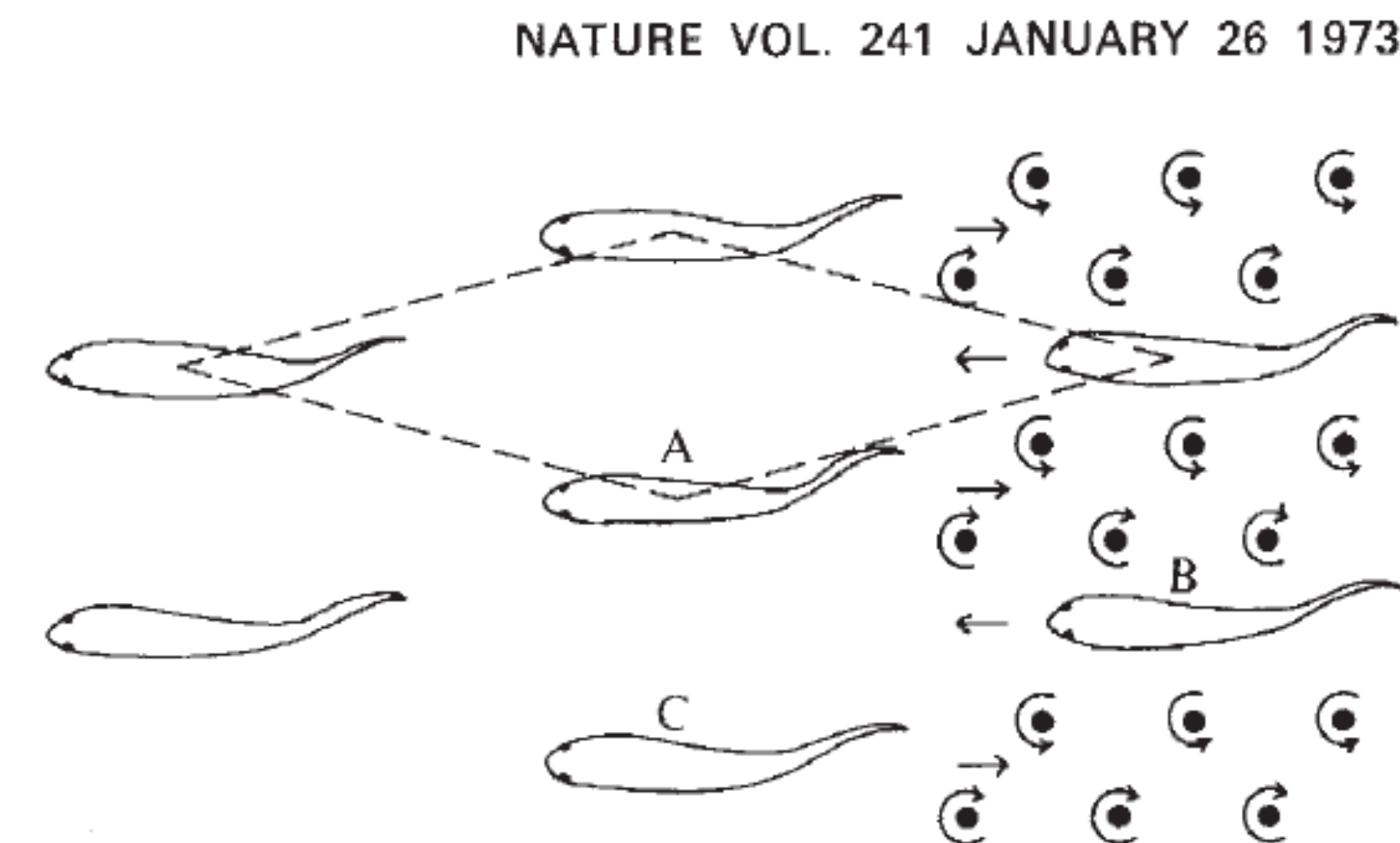
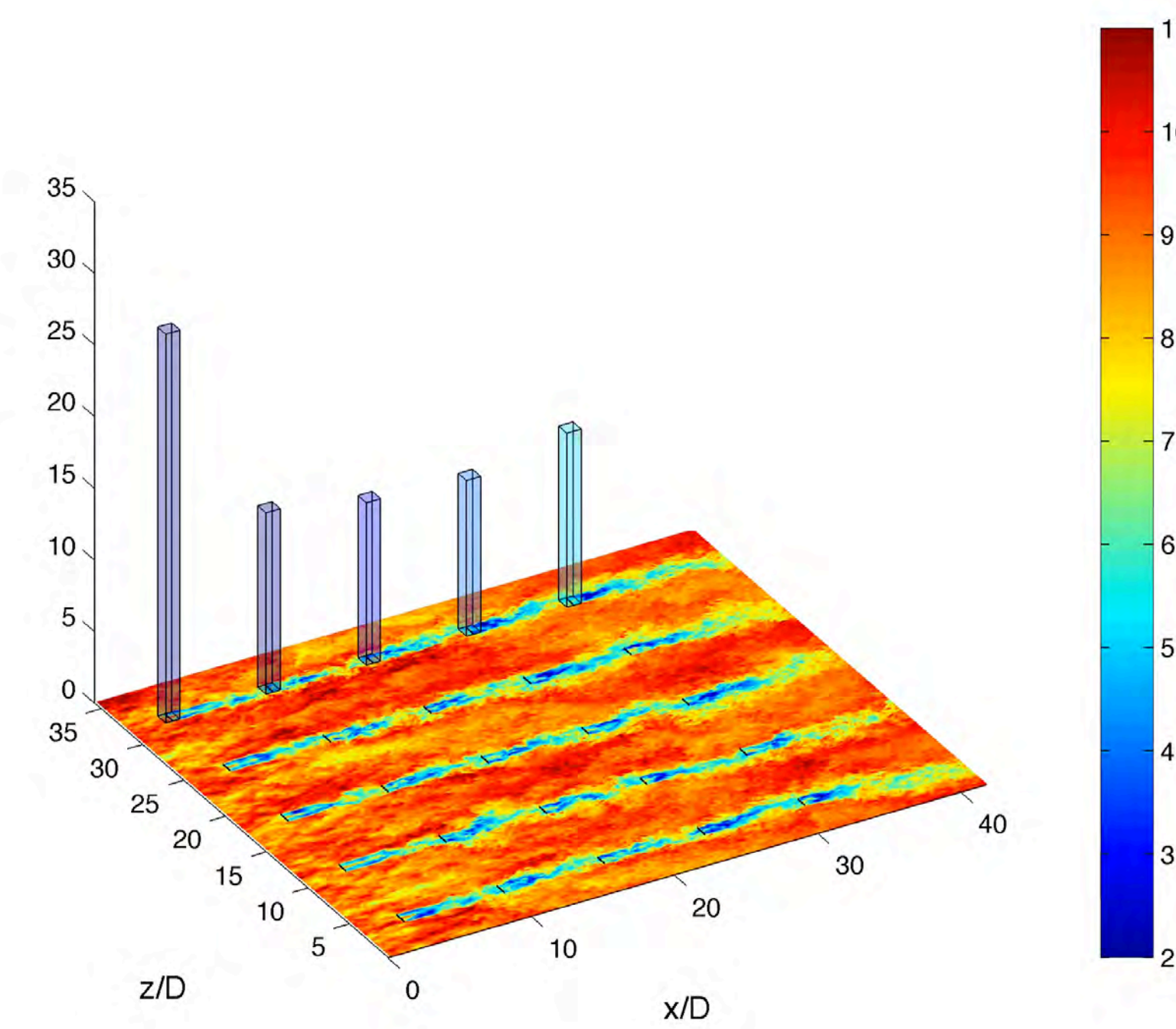


Fig. 1 Part of a horizontal layer of fish in a school, from above. Arrows near vortex streets show direction of induced flow relative to the vortices. The dotted line shows a "diamond" pattern.

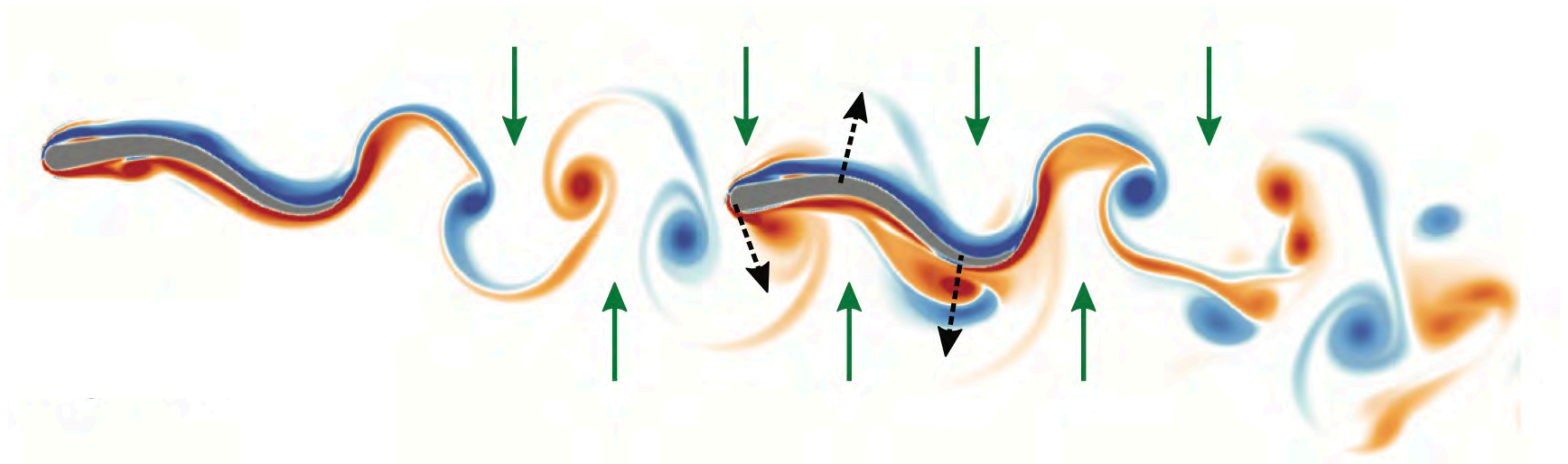
What can WE learn ?

- Hydrodynamics vs Behaviour ?
- Engineering based on Collective Hydrodynamics ?
-





Two FISH



The Challenge of Schooling Fish

in phase fish



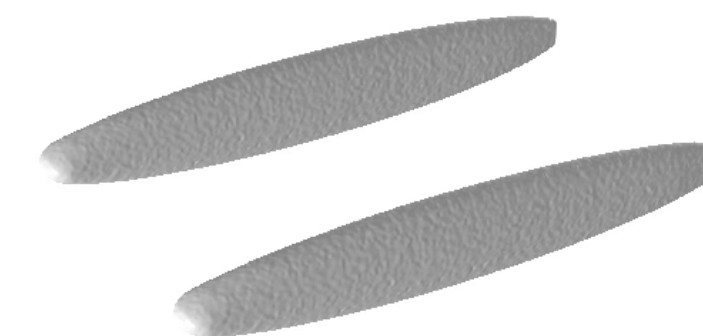
aligned school



Fixed motion pattern : Reverse Engineering Fails



out of phase fish (π)(2D)



out of phase fish (π)(3D)

Synchronisation through Learning for Self-propelled Swimmers

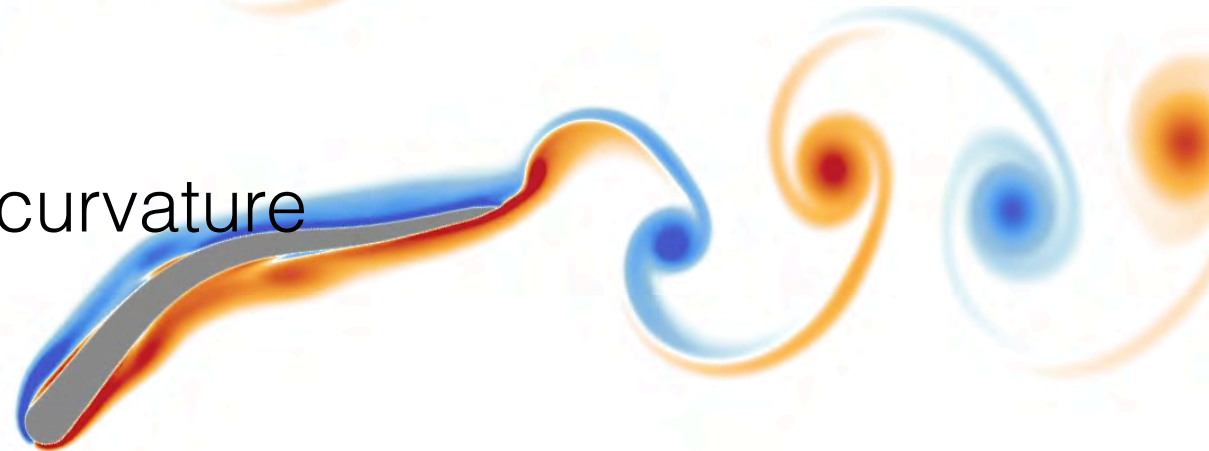
ACTIONS:

Modulate body deformation

- Increase curvature



- Decrease curvature

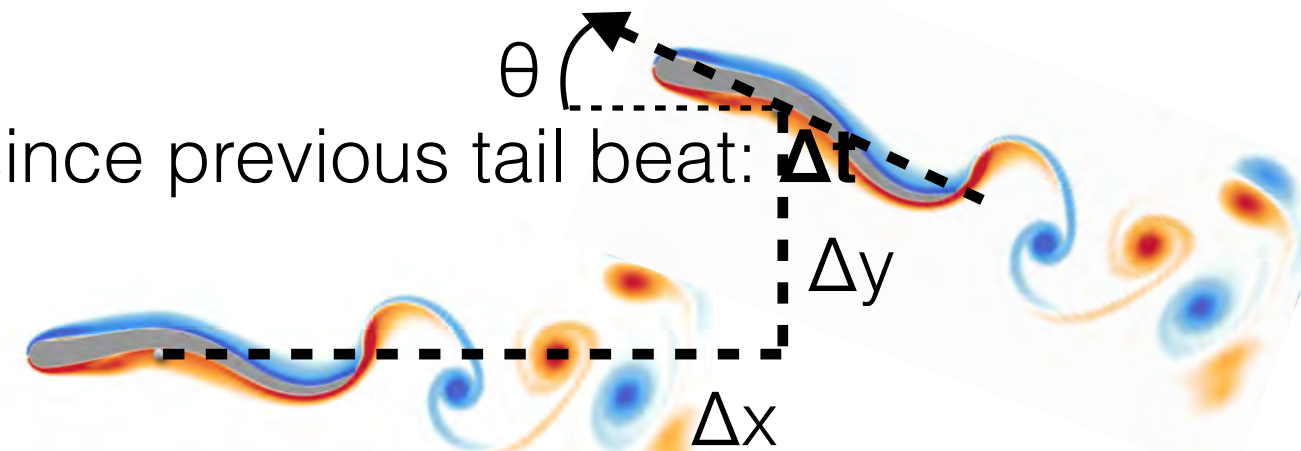


STATES

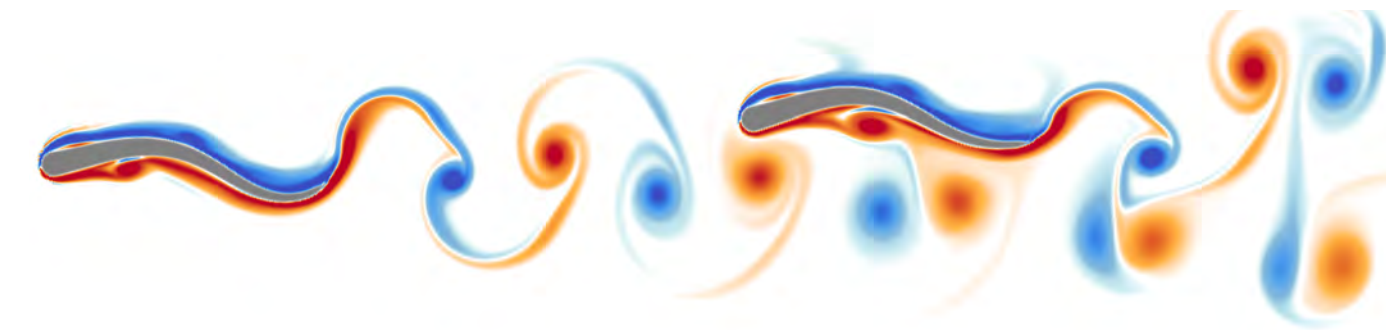
- Orientation relative to leader: Δx , Δy , θ

- Time since previous tail beat: Δt

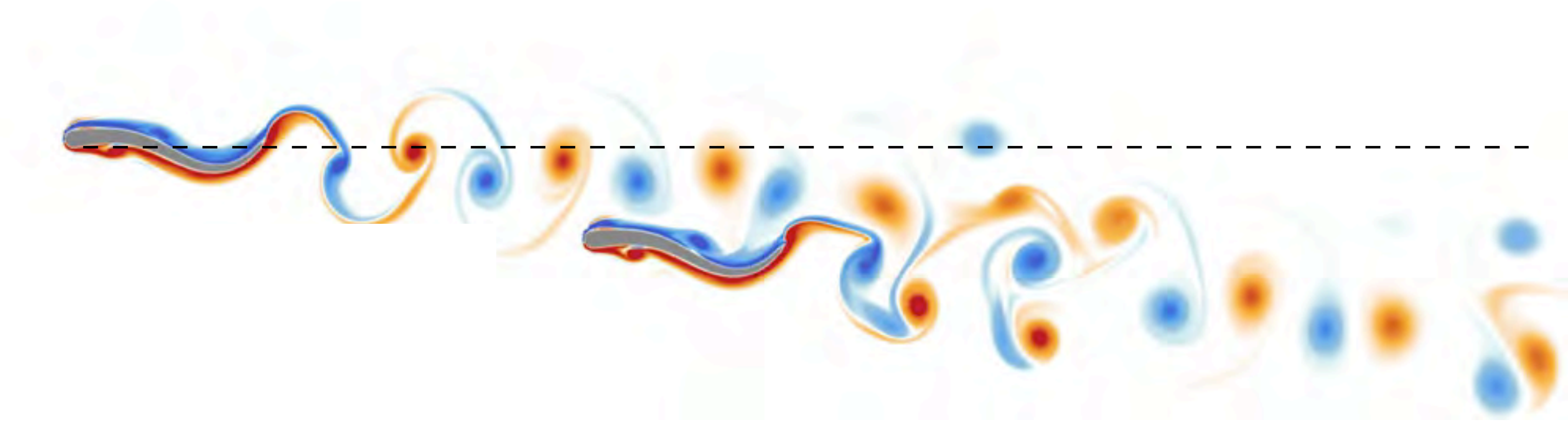
- Current manoeuvre



REWARD :distance to leader OR swimming-efficiency

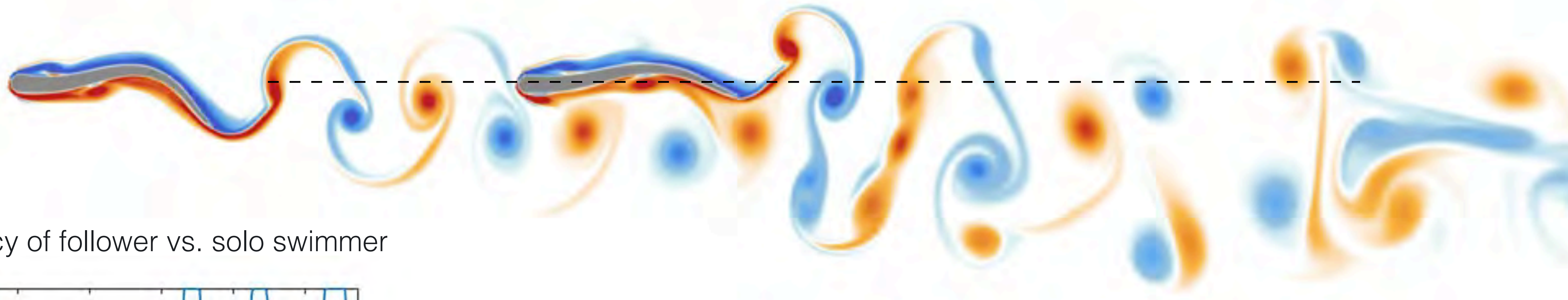


GOAL I : minimize Δy

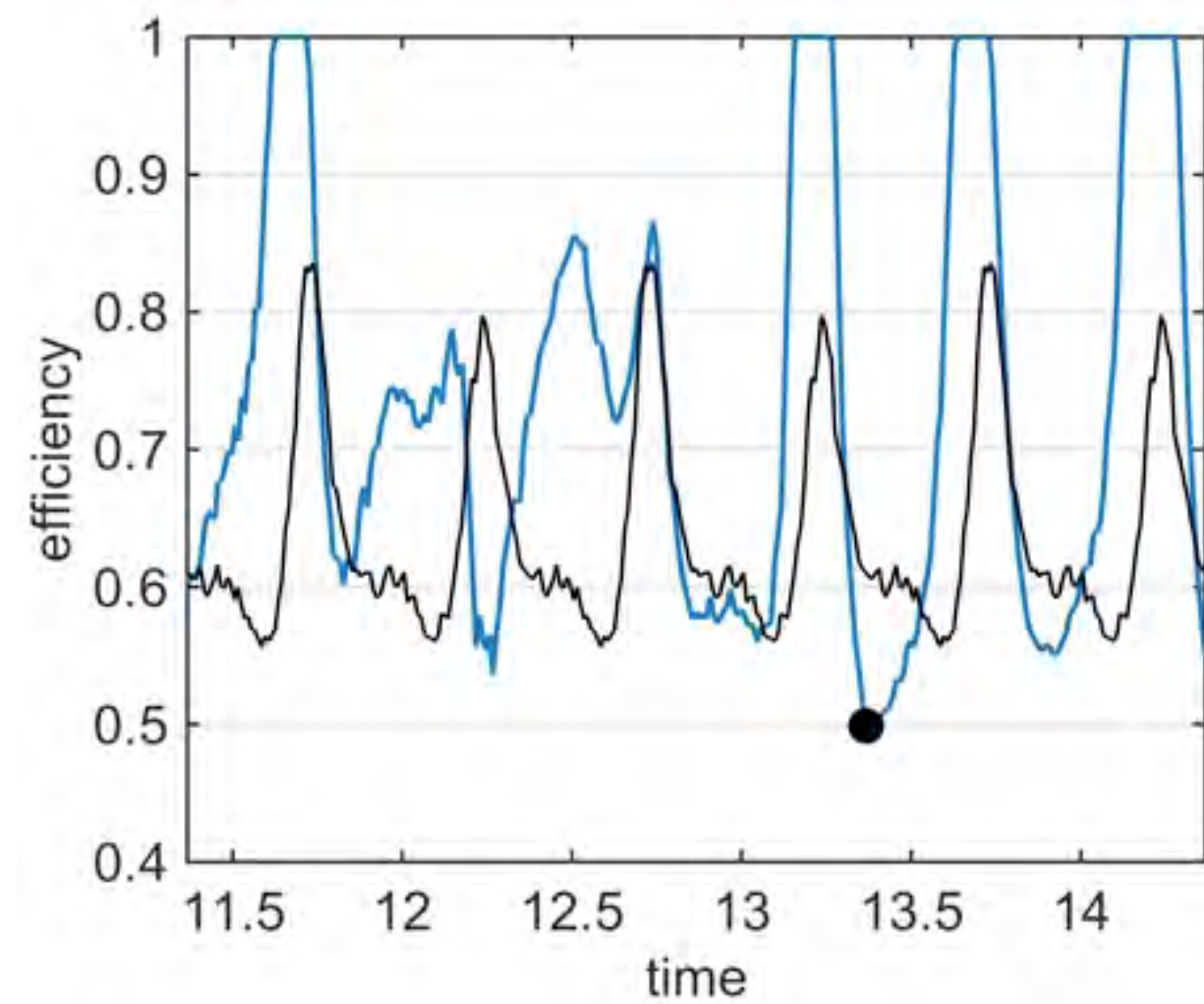


- *Smart Follower:*
 - *Stay in the leader's wake*
 - *Steer and course correct*
 - **P_{def} drops** : decreased fluid resistance due to assistance from vortices

IS IT EFFICIENT TO SWIM IN A WAKE ?



Efficiency of follower vs. solo swimmer



- Average **efficiency increased by 11.8%**
- Increased efficiency was not a learning objective:
 - Emerges from learning to stay in leader's wake

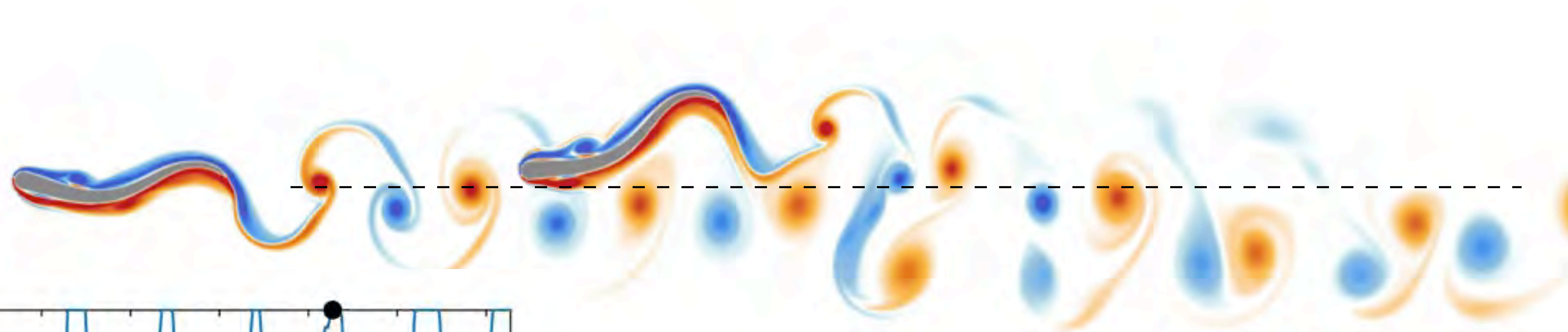
$$\text{efficiency} = \frac{Tu}{Tu + \max(\int \mathbf{F} \cdot \mathbf{u}_{def} dS, 0)}$$

GOAL II : maximising efficiency
No distance-based constraints specified

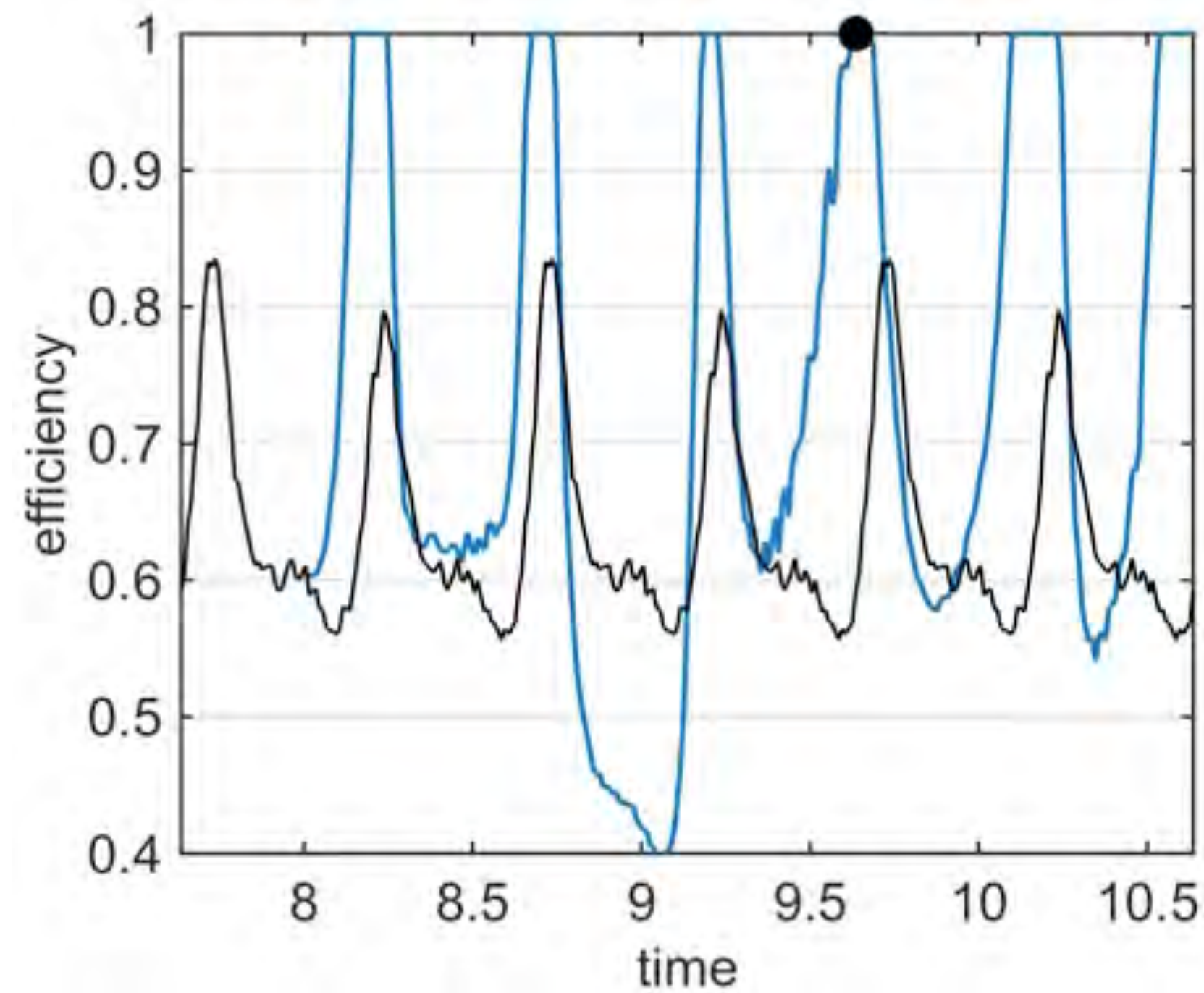
EARLY STAGES OF LEARNING



GOAL II : MAX EFFICIENCY



No distance constraints specified

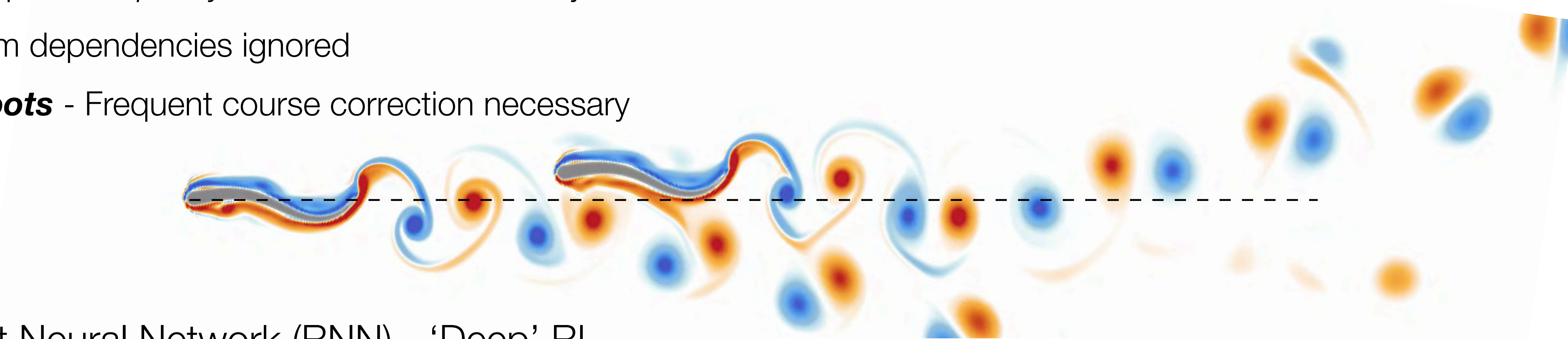


- Follower ***opts*** to interact with wake-vortices
- Overall, 28% gain in average efficiency

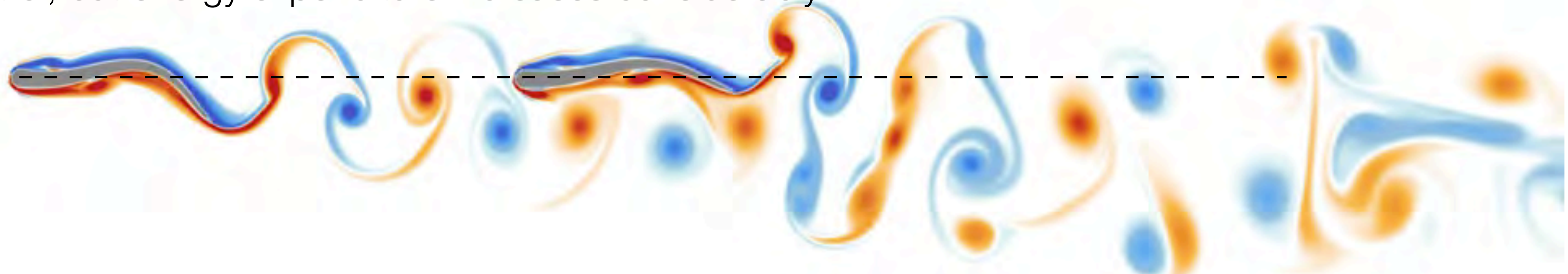
$$R_{\eta} = \frac{T_u}{T_u + \max(P_{def}, 0)}$$

Influence of Time-history

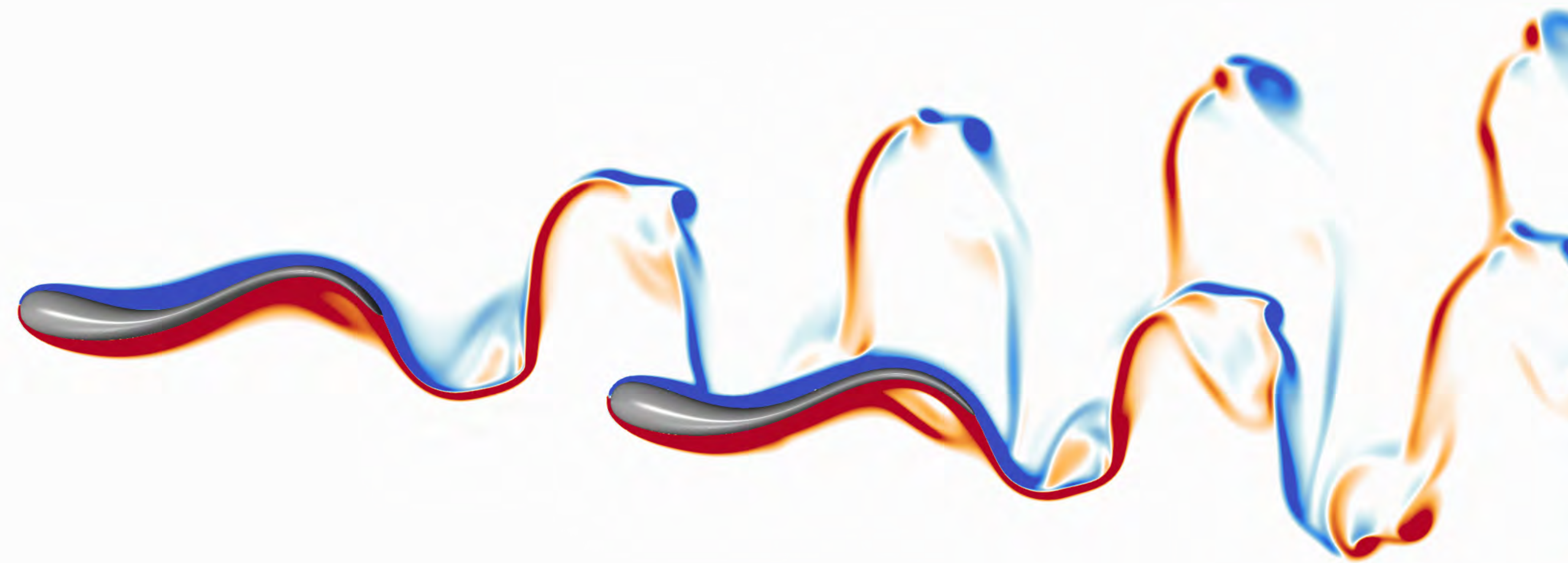
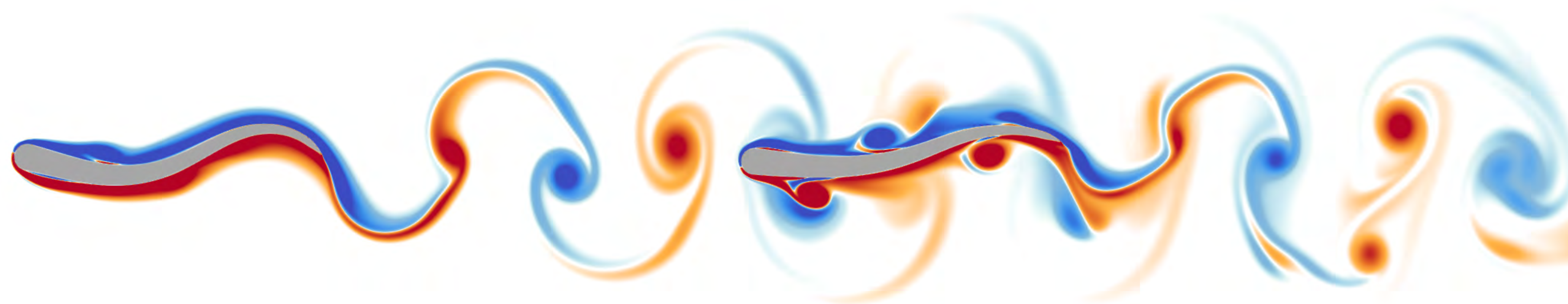
- Feed Forward Network (FFN) - 'Vanilla' RL
 - Action depends explicitly on the current state only
 - Long-term dependencies ignored
 - **Overshoots** - Frequent course correction necessary



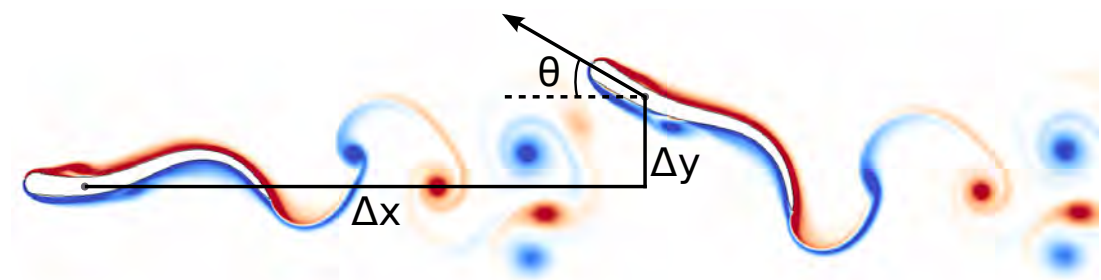
- Recurrent Neural Network (RNN) - 'Deep' RL
 - Action depends on information from agent's time-history
 - Agent **anticipates** interaction with the flow - more robust control
 - Better attitude-control, but energy expenditure increases considerably



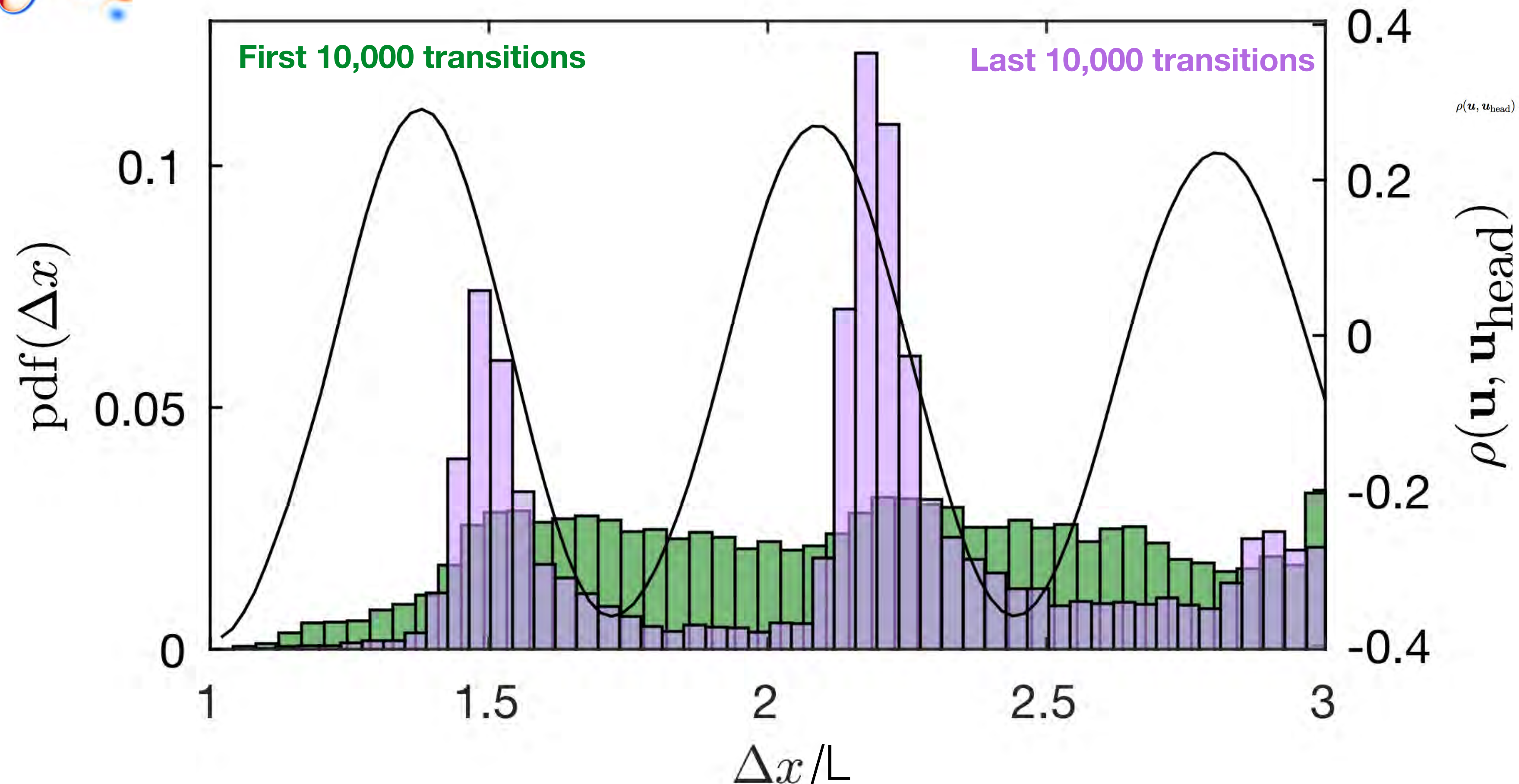




What can **WE** learn from 'smart' swimmers?



How does behaviour evolve *during* training?

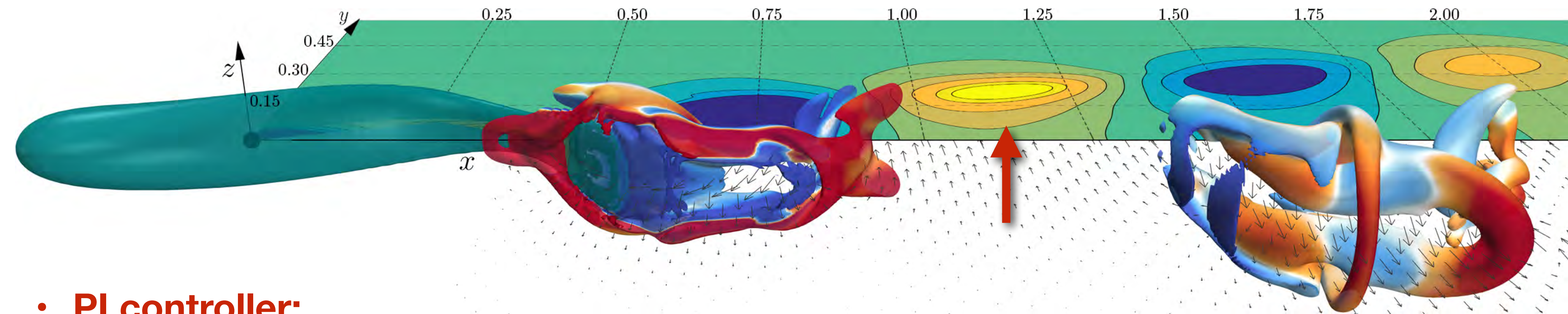


$$\rho(\mathbf{u}, \mathbf{u}_{\text{head}}) = \frac{\text{cov}(\mathbf{u}(x, y), \mathbf{u}_{\text{head}})}{\sigma_{\mathbf{u}(x, y)} \sigma_{\mathbf{u}_{\text{head}}}} = \frac{\sum_t \mathbf{u}(x, y, t) \cdot \mathbf{u}_{\text{head}}(t)}{\sqrt{\sum_t \|\mathbf{u}(x, y, t)\|^2} \sqrt{\sum_t \|\mathbf{u}_{\text{head}}(t)\|^2}}$$

$$\rho(\mathbf{u}, \mathbf{u}_{\text{head}}) = \frac{\text{cov}(\mathbf{u}(x, y), \mathbf{u}_{\text{head}})}{\sigma_{\mathbf{u}(x, y)} \sigma_{\mathbf{u}_{\text{head}}}} = \frac{\sum_t \mathbf{u}(x, y, t) \cdot \mathbf{u}_{\text{head}}(t)}{\sqrt{\sum_t \|\mathbf{u}(x, y, t)\|^2} \sqrt{\sum_t \|\mathbf{u}_{\text{head}}(t)\|^2}}$$

averaged over one tail beat

$$\rho(\mathbf{u}, \mathbf{u}_{\text{head}}) = \frac{\text{cov}(\mathbf{u}(x, y), \mathbf{u}_{\text{head}})}{\sigma_{\mathbf{u}(x, y)} \sigma_{\mathbf{u}_{\text{head}}}} = \frac{\sum_t \mathbf{u}(x, y, t) \cdot \mathbf{u}_{\text{head}}(t)}{\sqrt{\sum_t \|\mathbf{u}(x, y, t)\|^2 \sum_t \|\mathbf{u}_{\text{head}}(t)\|^2}}$$



- **PI controller:**

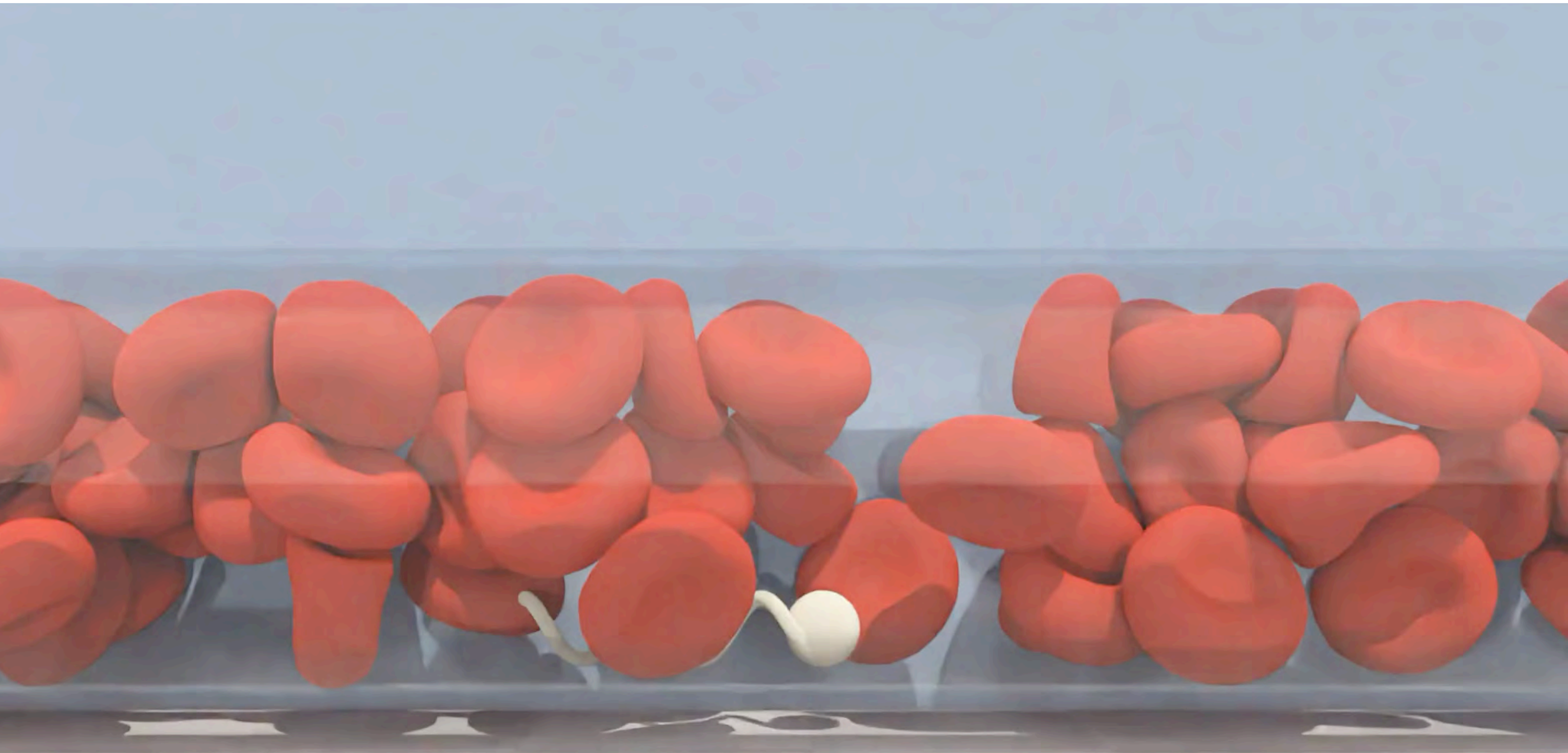
- Modulate follower's undulations (curvature + amplitude)
- Maintain the target position specified



Follower: ~20% more efficient



ABF catching a circulating cancerous cell



$$u_{ijk}^{n+1} = F(u_{ijk}^n)$$

***F* : from numerics**


+

***F* : through RL**

nature
machine intelligence

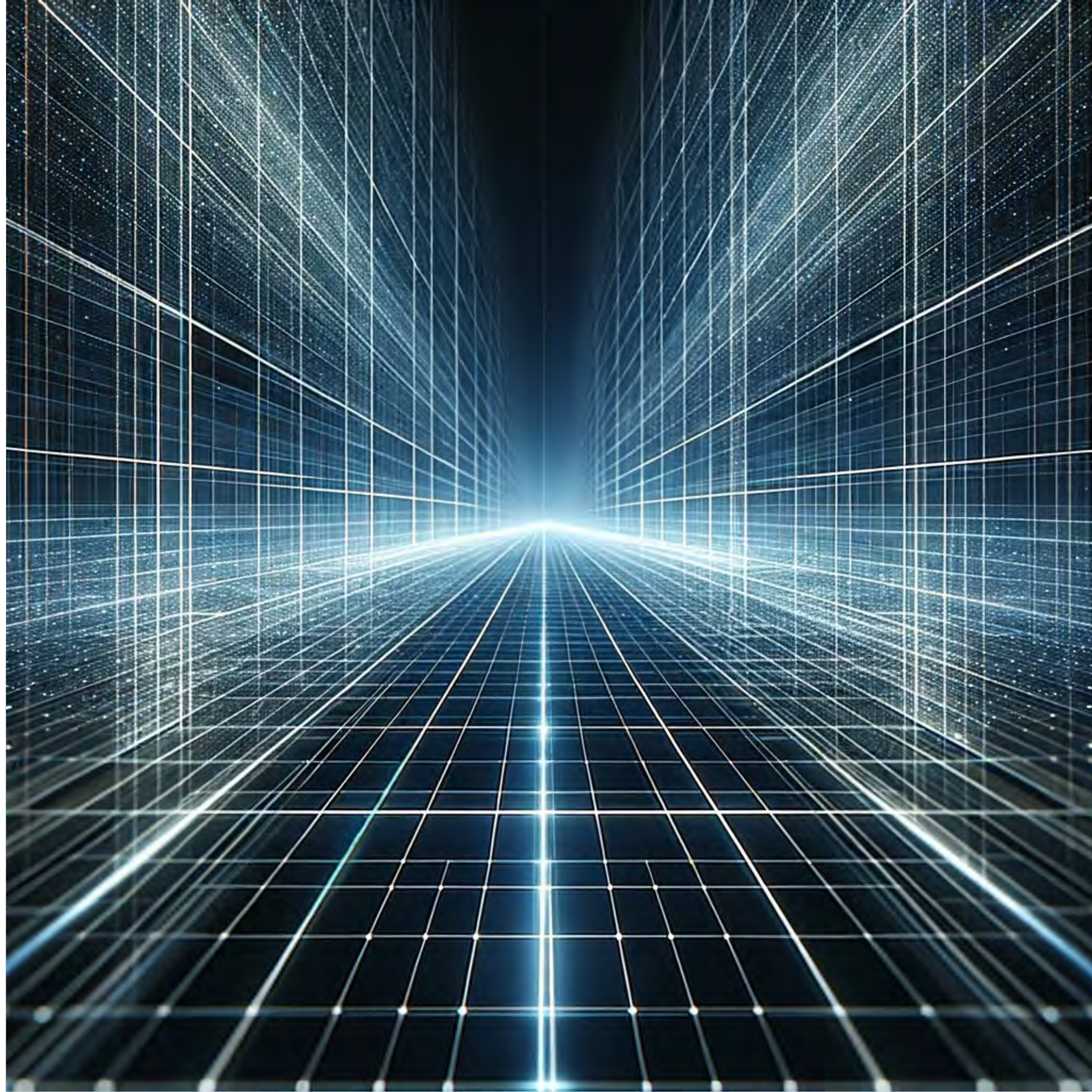
ARTICLES

<https://doi.org/10.1038/s42256-020-00272-0>

 Check for updates

Automating turbulence modelling by multi-agent reinforcement learning

Guido Novati¹, Hugues Lascombes de Laroussilhe^{1,2} and Petros Koumoutsakos^{1,3} 



Flow Modeling **via Reinforcement Learning**

$$F(\mathbf{u}) = 0$$

FULL EQUATION - EXPENSIVE

$$\mathbf{u} = \bar{\mathbf{u}} + \mathbf{u}'$$

$\bar{\mathbf{u}}$: reduced/filtered/coarse grained $\mathbf{u}' = \mathbf{u} - \bar{\mathbf{u}}$

$$F(\bar{\mathbf{u}}) = R[\bar{\mathbf{u}}, \mathbf{u}']$$

$$F(\bar{\mathbf{u}}) = M[\bar{\mathbf{u}}]$$

LES/RANS/CGMD/...

$$F(\bar{\mathbf{u}}(\mathbf{x}, t)) = \pi[\mathbf{s}(\bar{\mathbf{u}}), \mathbf{a}(\mathbf{s})]$$

RL for LES

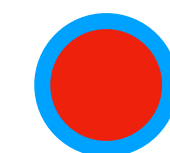
RL: agent learns to optimize its long-term consequences on the environment.

$$u_{ij}^{n+1} = F(u_{ij}^n)$$

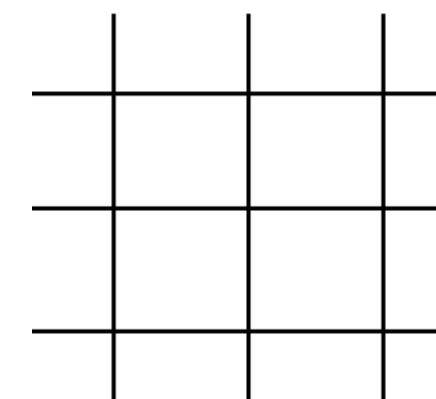
F : from numerics



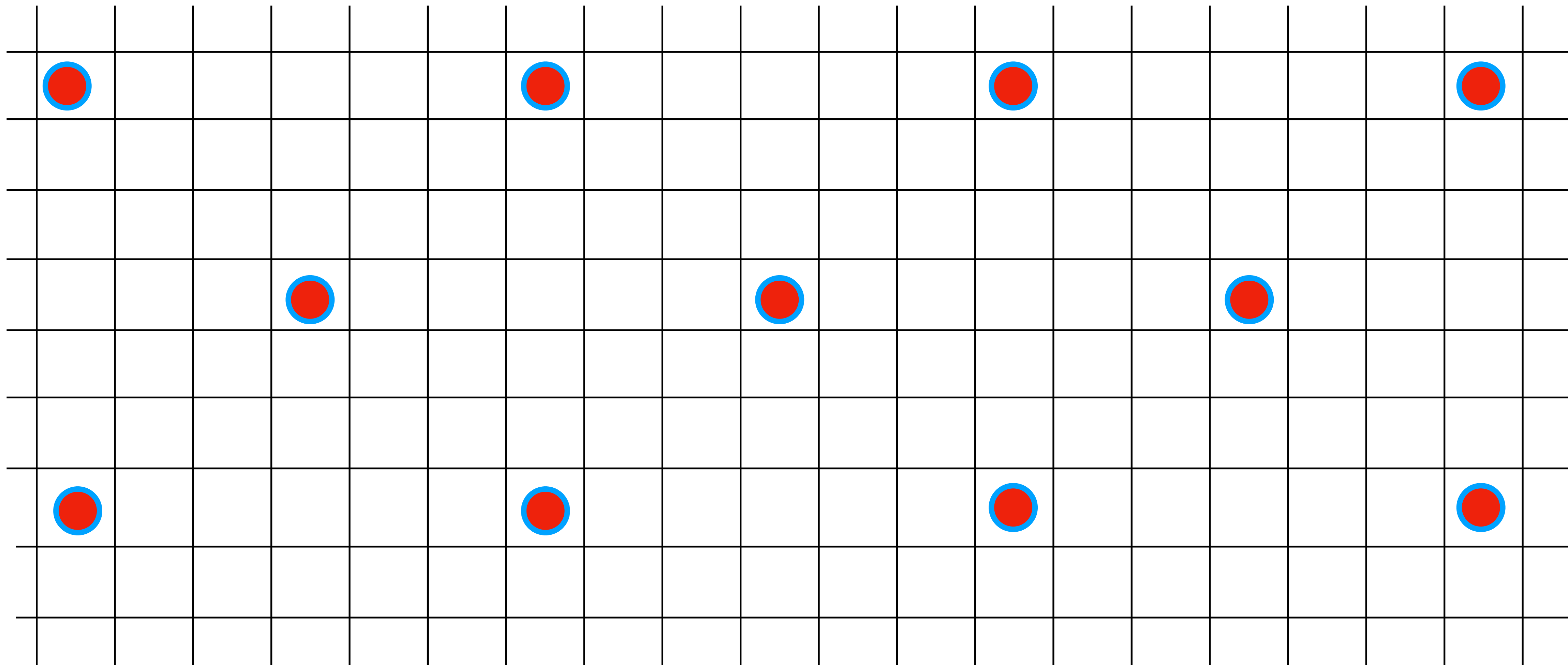
F : through RL



RL Agents

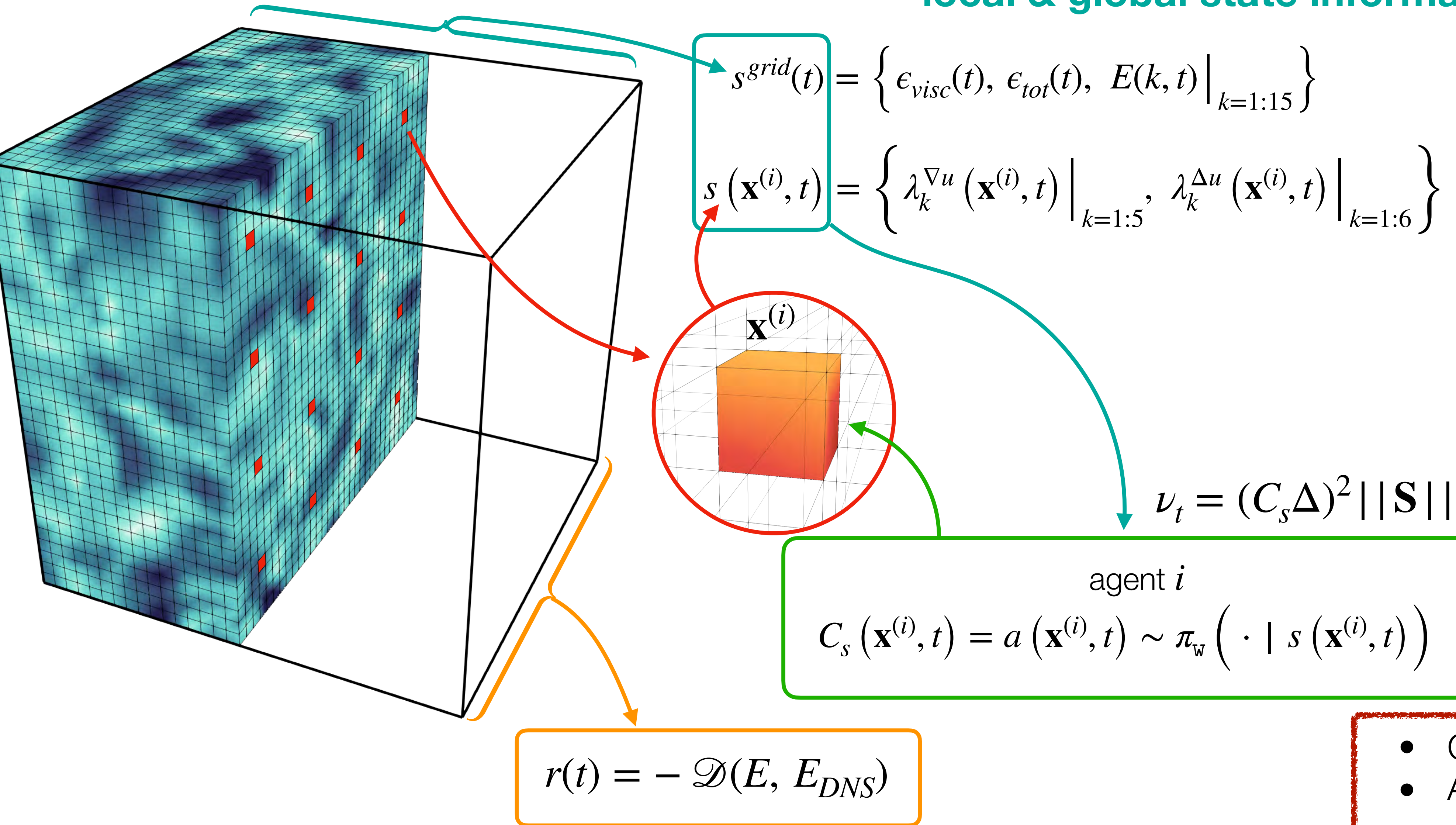


LES Grid



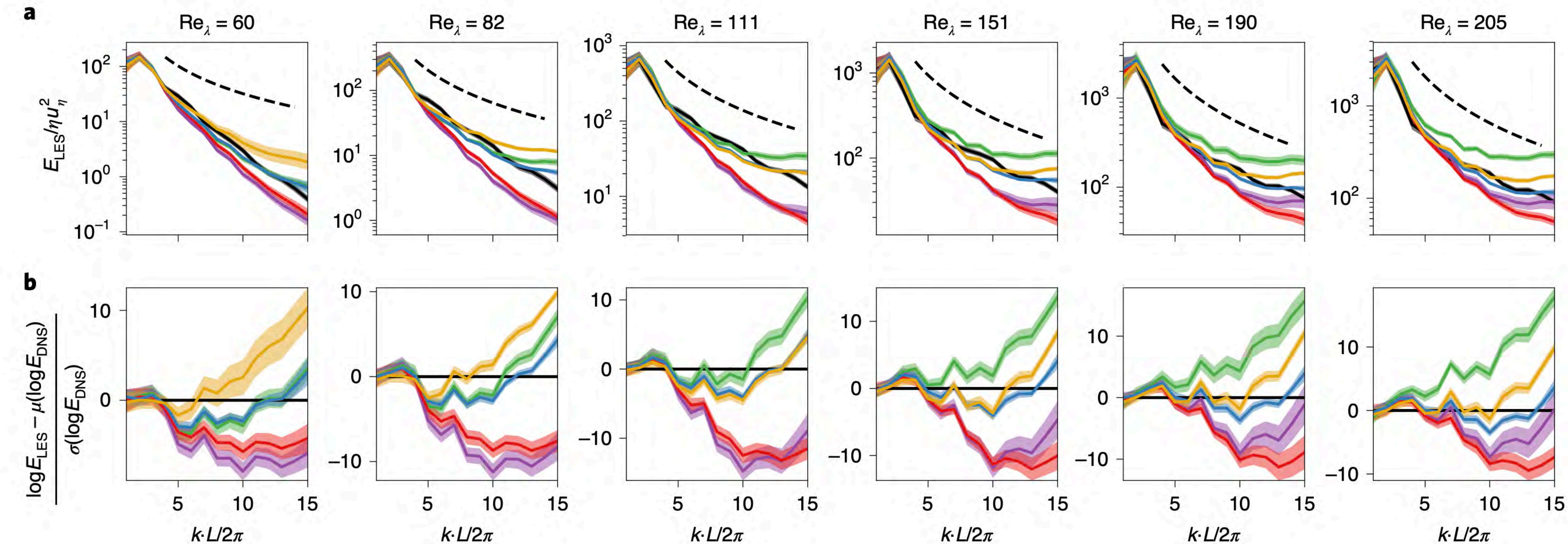
Multi-Agent Deep Reinforcement Learning

local & global state information



- Common policy
- Agents act locally on (C_s)
- Training on multiple Re_λ

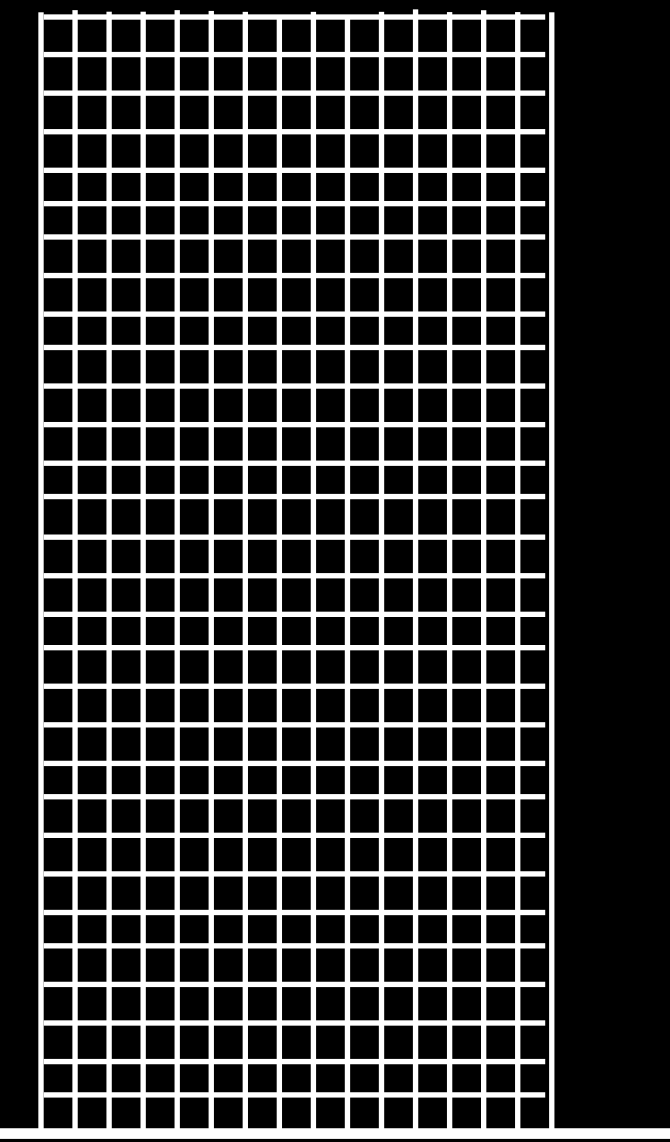
Standard Smagorinsky Model (purple), Dynamic Smagorinsky Model (green),



MARL policy π^{LL} , MARL policy π^G and MARL policy π^{LL} trained exclusively from data for $Re = 111$

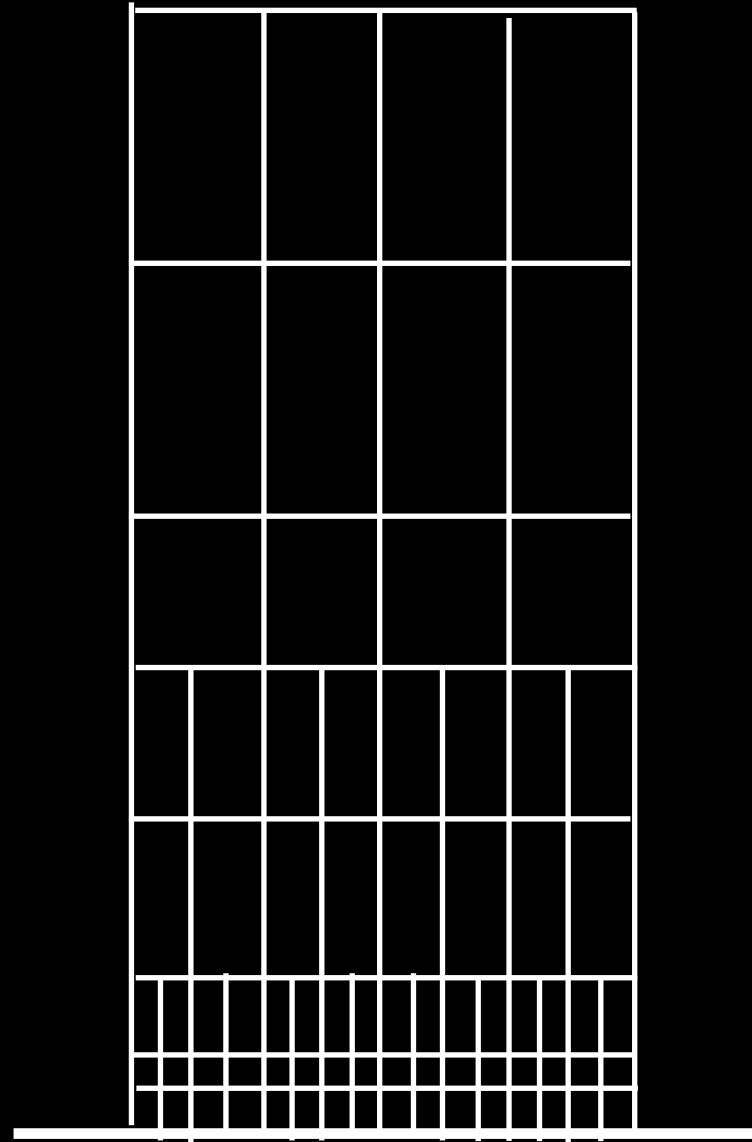
Training set: $Re_\lambda \in \{65, 76, 88, 103, 120, 140, 163\}$

DNS



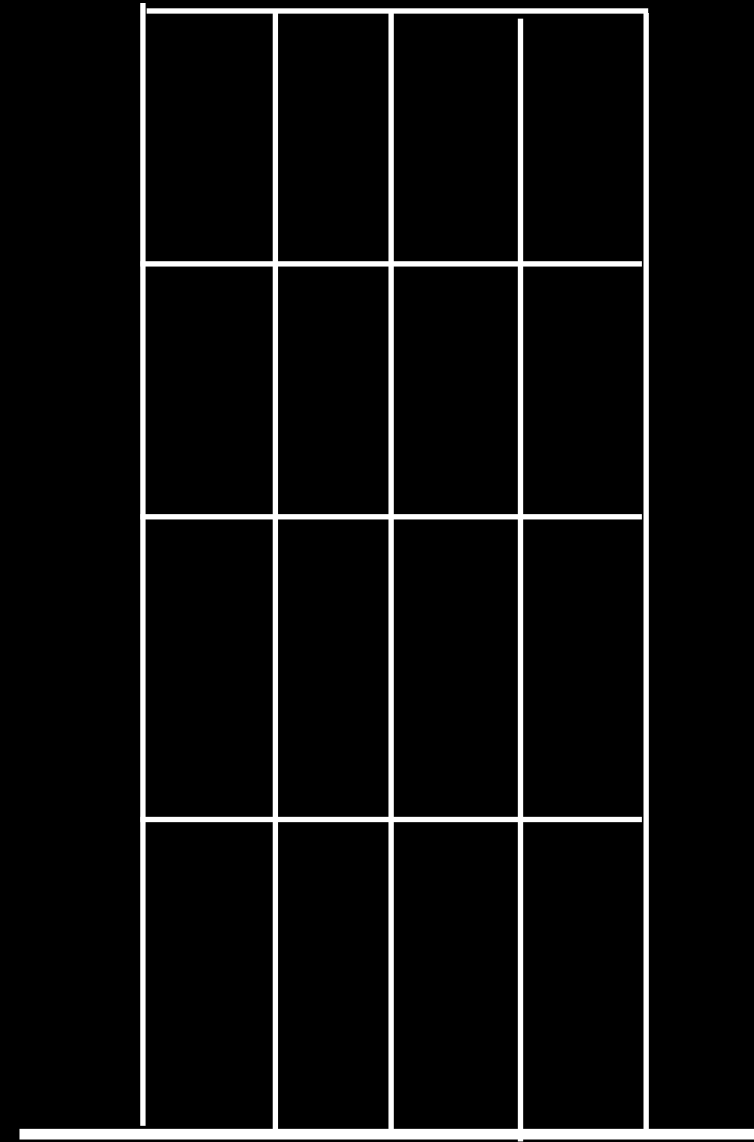
$$O(Re^{2.6})$$

WRLES



$$O(Re^{1.9})$$

WMLES



$$O(Re^{0-1})$$

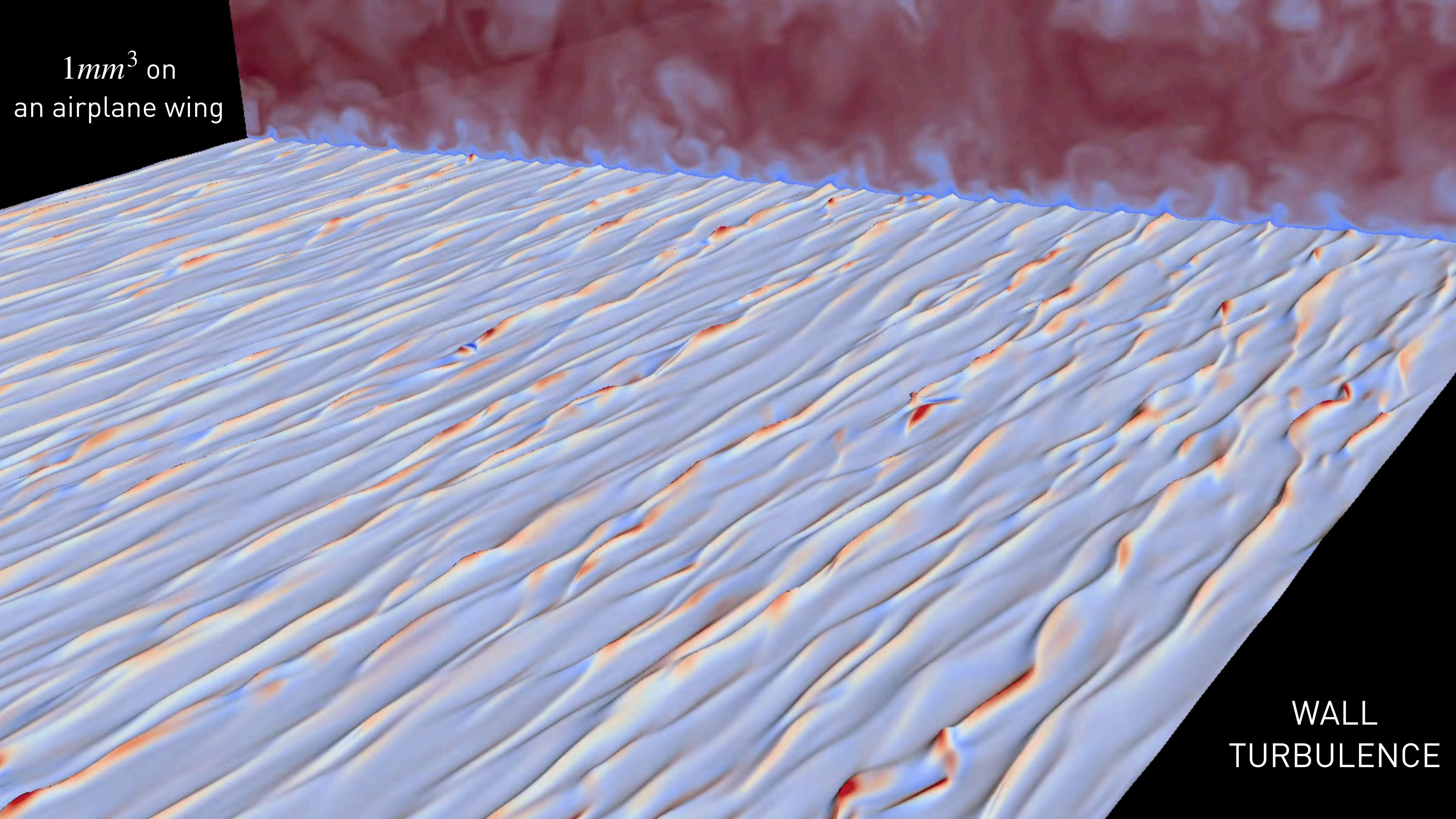
Chapman (1979), Choi & Moin (2011)

How many
grid points ?

Turbulent Flows: $Re \geq 10^7$

- LES works well for unbounded domains
- Challenges when simulating wall bounded flows

1mm^3 on
an airplane wing

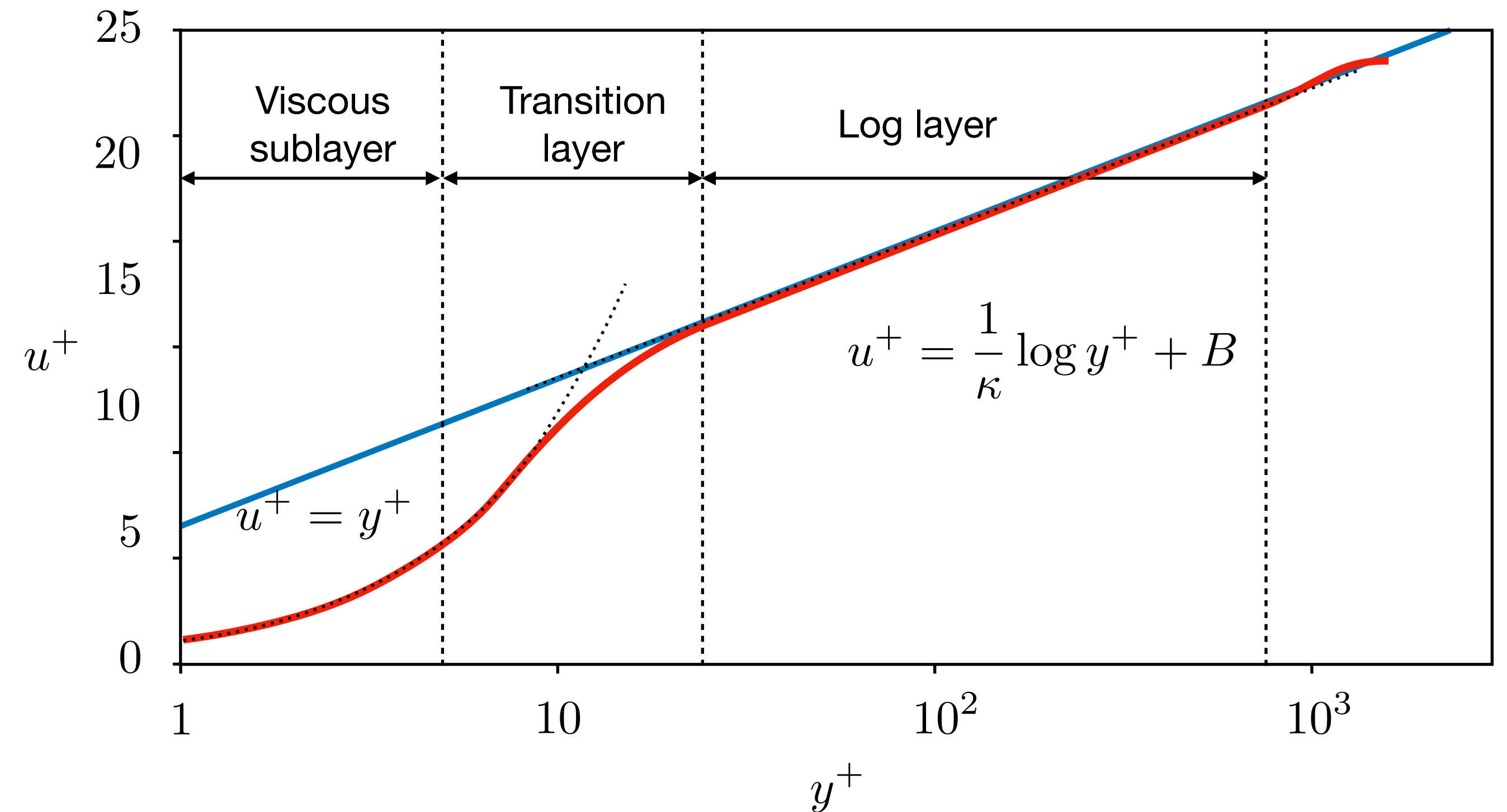


WALL
TURBULENCE

State-of-the-art wall models

- Algebraic wall models

$$u^+ = \frac{1}{\kappa} \log y^+ + B$$



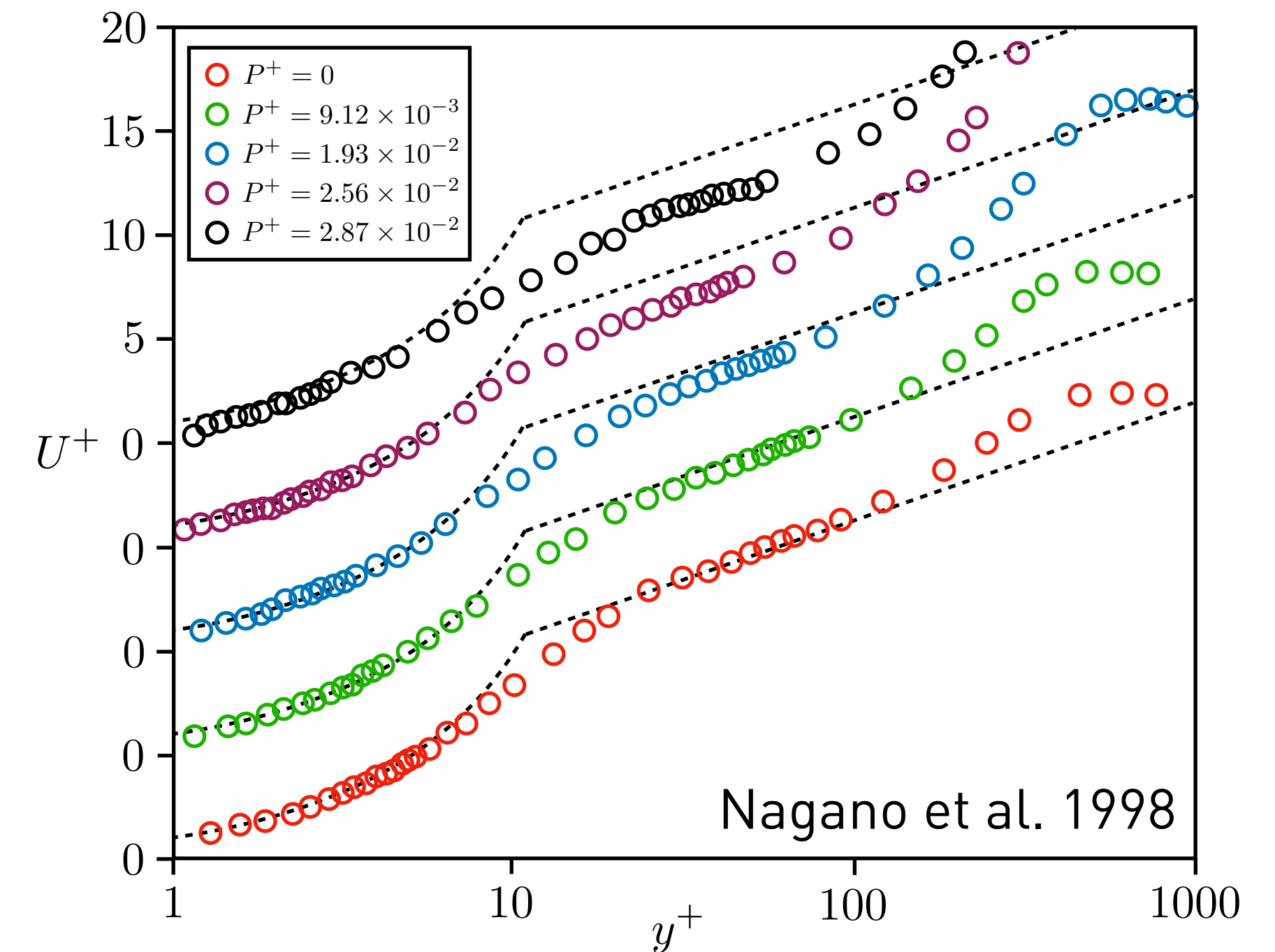
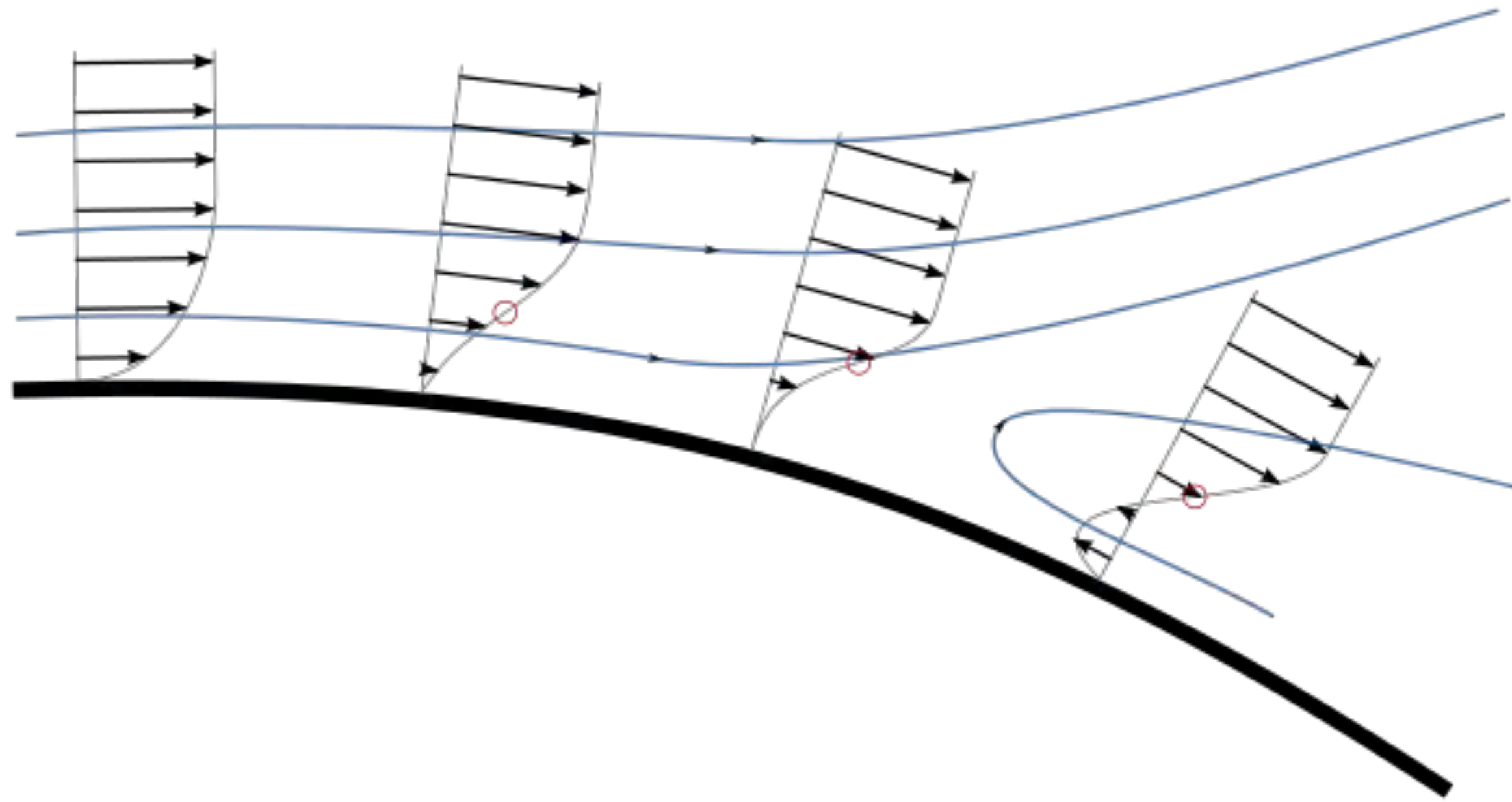
- RANS-based wall model

$$\frac{d}{dy} \left[(\nu + \nu_{wm}) \frac{dU_{\parallel}}{dy} \right] = 0$$

$$\nu_{wm} = \kappa y \sqrt{\frac{\tau_w}{\rho}} [1 - \exp(-y^+/A^+)]^2$$

State-of-the-art wall models: shortcoming

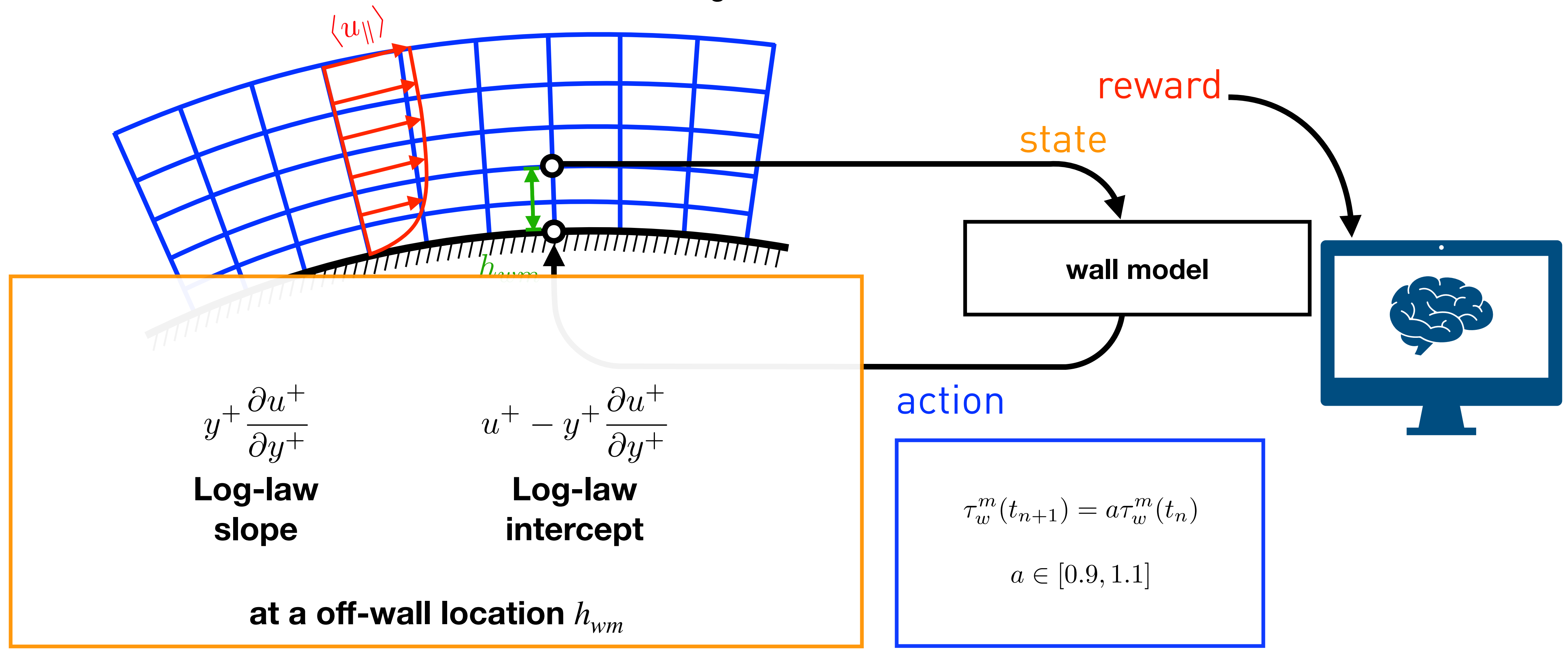
Example: adverse pressure gradient flow

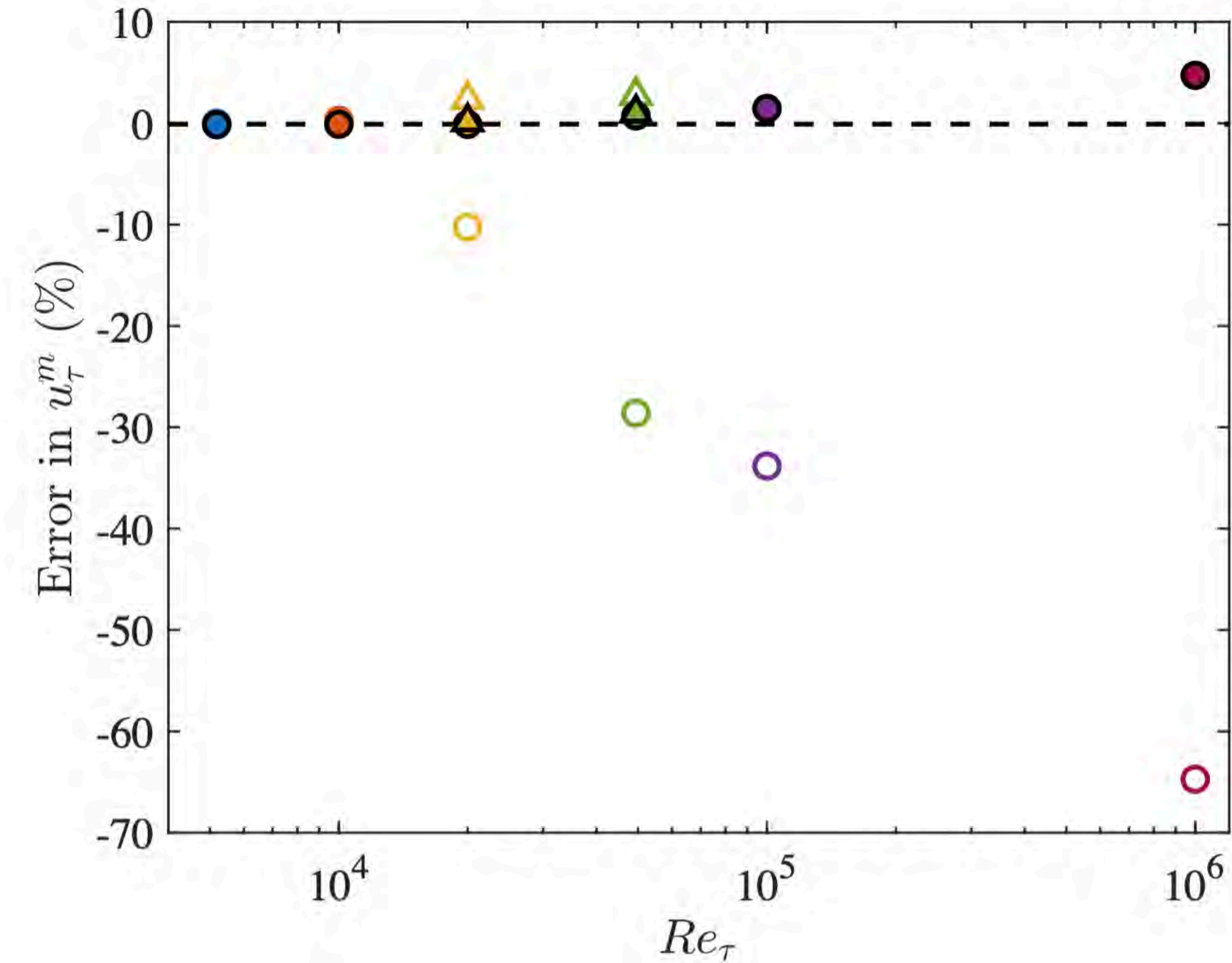


Wall model needs to be recalibrated for all values of pressure-gradient

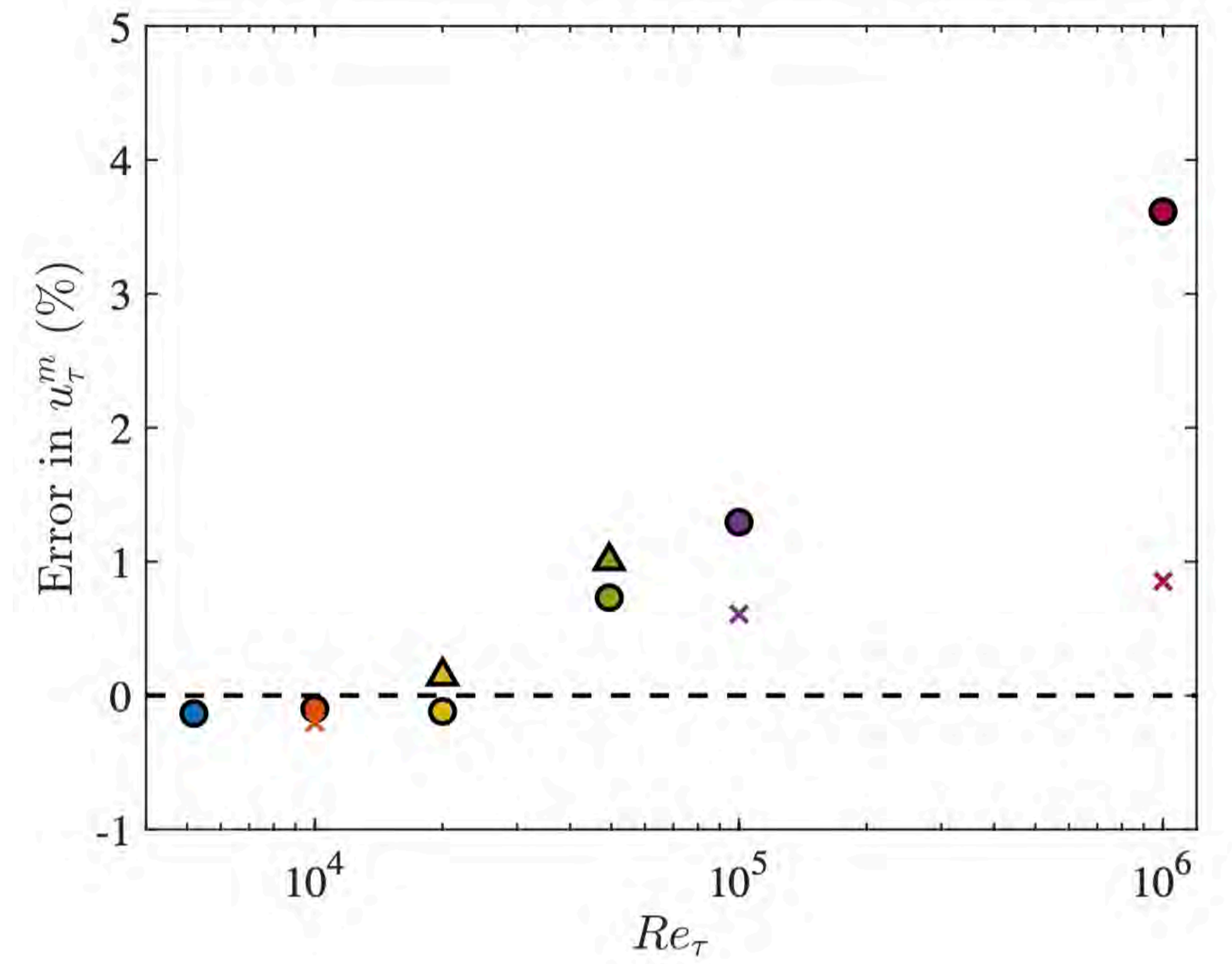
$$r(t_n) = \underbrace{\left(\frac{|\tau_w - \tau_w^m(t_n)| - |\tau_w - \tau_w^m(t_{n-1})|}{\tau_w} \right)}_{\text{improvement from last step}} + \underbrace{\mathbf{1} \left(\frac{|\tau_w - \tau_w^m(t_n)|}{\tau_w} < 0.01 \right)}_{\text{bonus if error} < 1\%}$$

Coarse simulation grid



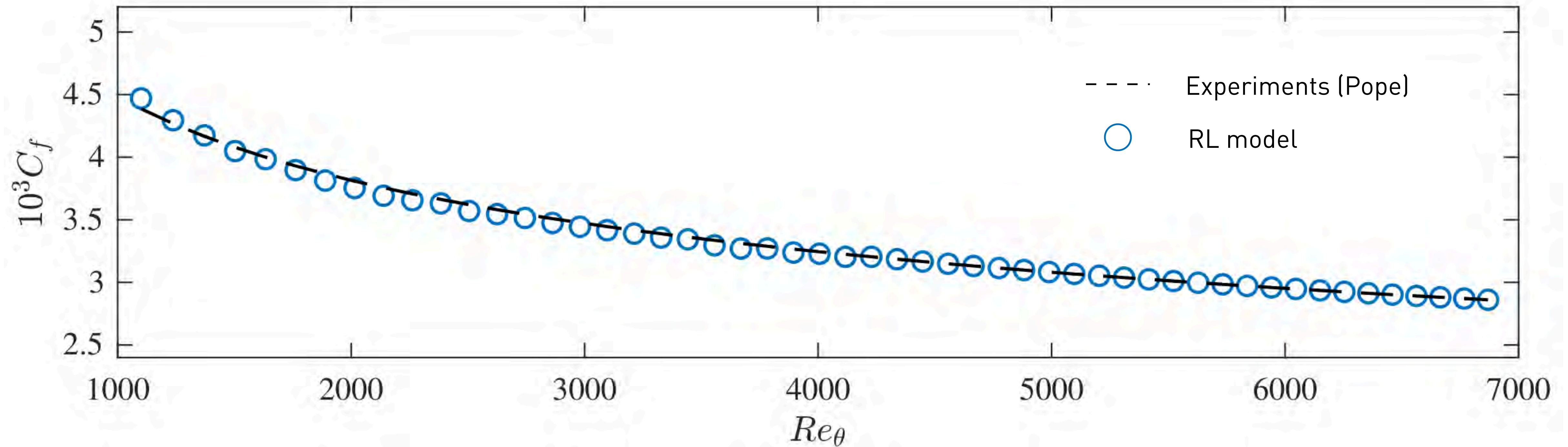


Error in time-averaged wall-shear stress obtained from the VWM (empty) and LLWM (filled) for various Reynolds numbers. Circles indicate the standard grid with $\Delta y = 0.05$ and triangles indicate refined cases.



(b) Zoomed in version of (a) for LLWM with error in EQMW (crosses) for three Reynolds numbers.

TESTING II: Evolving turbulent boundary layer



ARTICLE

<https://doi.org/10.1038/s41467-022-28957-7>

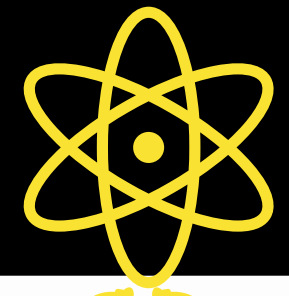
OPEN

Scientific multi-agent reinforcement learning for wall-models of turbulent flows

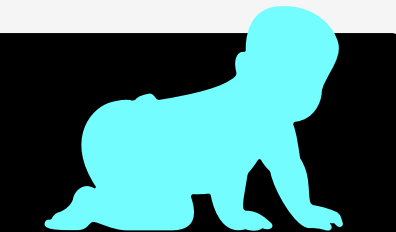
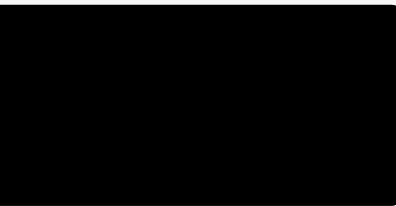
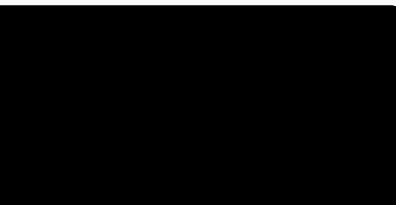
H. Jane Bae^{1,2✉} & Petros Koumoutsakos^{1,3✉}

THE LADDER OF CAUSATION

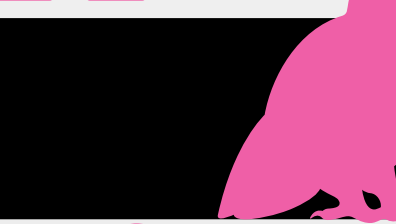
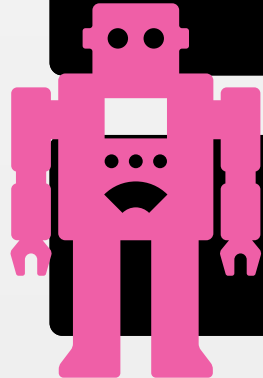
(adapted from the “Book of Why” by J. Pearl)



IMAGINE



DO



SEE



III. COUNTER FACTUALS

ACT: **Imagining, Retrospection, Understanding**

ASK: *What if I had done ... ? Why ?*

Did X cause Y ? What if I acted differently ?

What if X had not occurred ?

EXAMPLE:

Was it the aspirin that stopped my headache ?

II. INTERVENTION

ACT: **Doing, Intervening**

ASK: *What if I do ... ? How ?*

How can I make D ?

How would D be if I do H ?

EXAMPLE:

What if I take aspirin ?

I. ASSOCIATION

ACT: **Seeing, Observing**

ASK: *What if I see ... ?*

How are variables related ?

How would seeing D change my belief in H ?

EXAMPLE:

I sneeze -did I catch a cold ?

Interpret or Explain?

<https://docs.aws.amazon.com/whitepapers/latest/model-explainability-aws-ai-ml/interpretability-versus-explainability.html>

- **Interpretability** — high model transparency and understanding
- **exactly why and how** the model is generating predictions, as we can observe the inner mechanics of the AI/ML method.
- This leads to **interpreting the model's weights and features to determine the given output.**

- **Explainability** — how to take an ML model and explain the behavior in human terms.
- For complex models one cannot understand how and why the inner mechanics impact the prediction.
- model agnostic methods may discover **meaning between input data attributions and model outputs**, which enables explaining the nature and behavior of the AI/ML model.



Machine Learning

Should AI Models Be Explainable? That depends.

A Stanford researcher advocates for clarity about the different types of interpretability and the contexts in which it is useful.

But AI models do not need to be interpretable to be useful, says **Nigam Shah**, professor of medicine (biomedical informatics) and of biomedical data science at Stanford University and an affiliated faculty member of the [Stanford Institute for Human-Centered Artificial Intelligence](#). That's especially true in medicine, he says, where doctors routinely offer treatments without knowing how or why they work.

“Of the 4,900 drugs prescribed on a routine basis, we don't fully know how most of them really work,” says Shah. “But we still use them because we have convinced ourselves via randomized control trials that they are beneficial.”

[nature](#) > [technology features](#) > [article](#)

TECHNOLOGY FEATURE | 09 January 2023

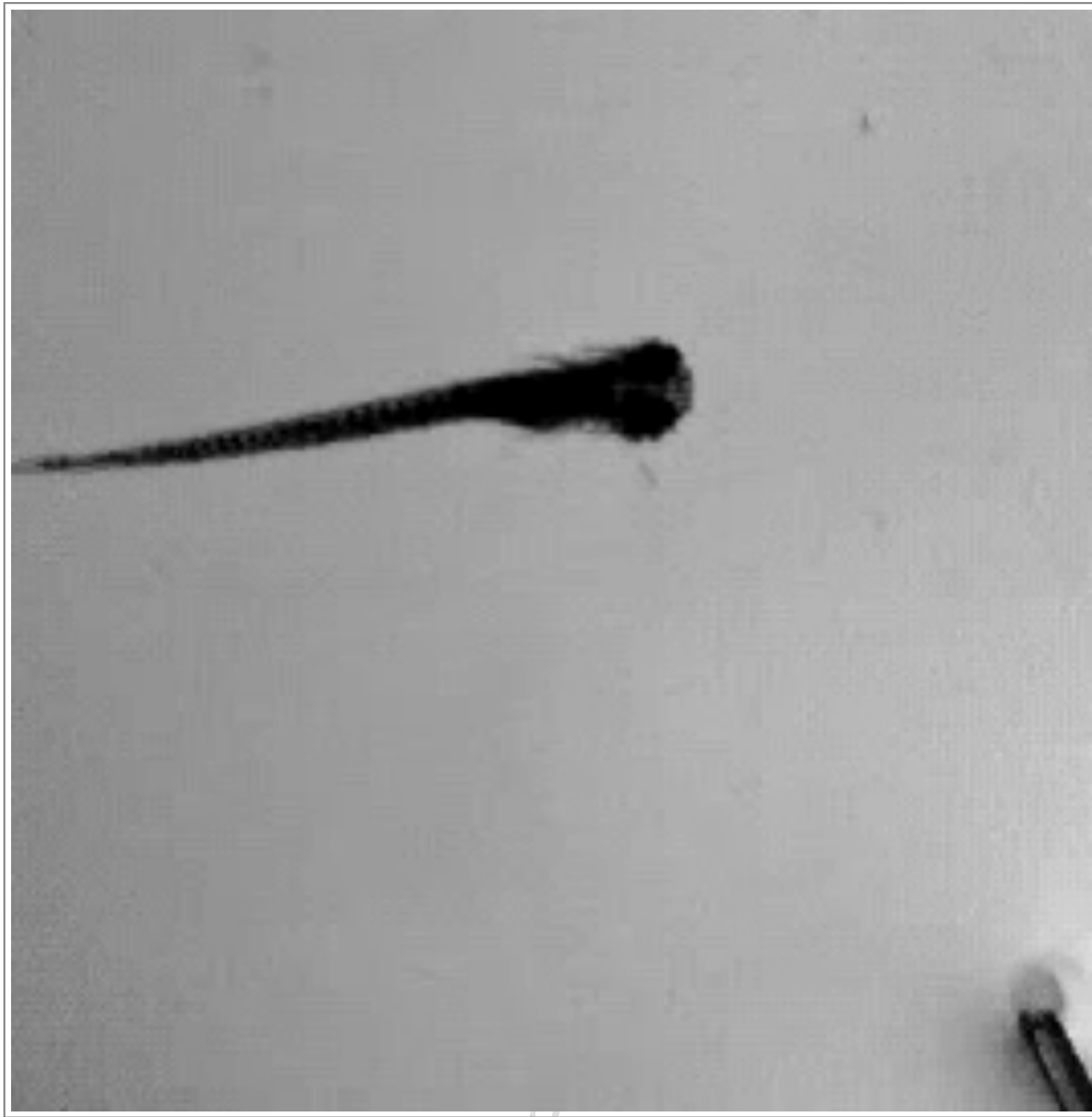
The reproducibility issues that haunt health-care AI

Health-care systems are rolling out artificial-intelligence tools for diagnosis and monitoring. But how reliable are the models?

[Emily Sohn](#)



Explaining through Uncertainty Quantification



$$\int_{\mathcal{Y}} \int_{\mathcal{R}} \log \frac{p(\mathbf{y}|\mathbf{r}, \mathbf{s})}{p(\mathbf{y}|\mathbf{s})} p(\mathbf{r}) p(\mathbf{y}|\mathbf{r}, \mathbf{s}) d\mathbf{r} d\mathbf{y}$$

WHERE TO MEASURE ?

Bayesian Optimal Experimental Design

$$\hat{U}(\mathbf{s}) = \frac{1}{N_{\mathcal{D}}} \sum_{i=1}^{N_{\mathcal{r}}} \sum_{j=1}^{N_{\mathcal{D}}} w_i p(\mathbf{r}^{(i)}) \left[\log p(\mathbf{y}^{(i,j)} | \mathbf{r}^{(i)}, \mathbf{s}) - \log \left(\sum_{k=1}^{N_{\mathcal{r}}} w_k p(\mathbf{r}^{(k)}) p(\mathbf{y}^{(i,j)} | \mathbf{r}^{(k)}, \mathbf{s}) \right) \right]$$

The background of the slide features a faded, artistic rendering of a coastal scene. On the left, a cluster of buildings with warm-toned roofs and walls is situated on a hillside overlooking the water. To the right, a lighthouse with a white body and a dark, tiered top stands on a small, rocky island. The overall color palette is soft and muted, with a light blue sky and water, and warm, earthy tones for the buildings and lighthouse.

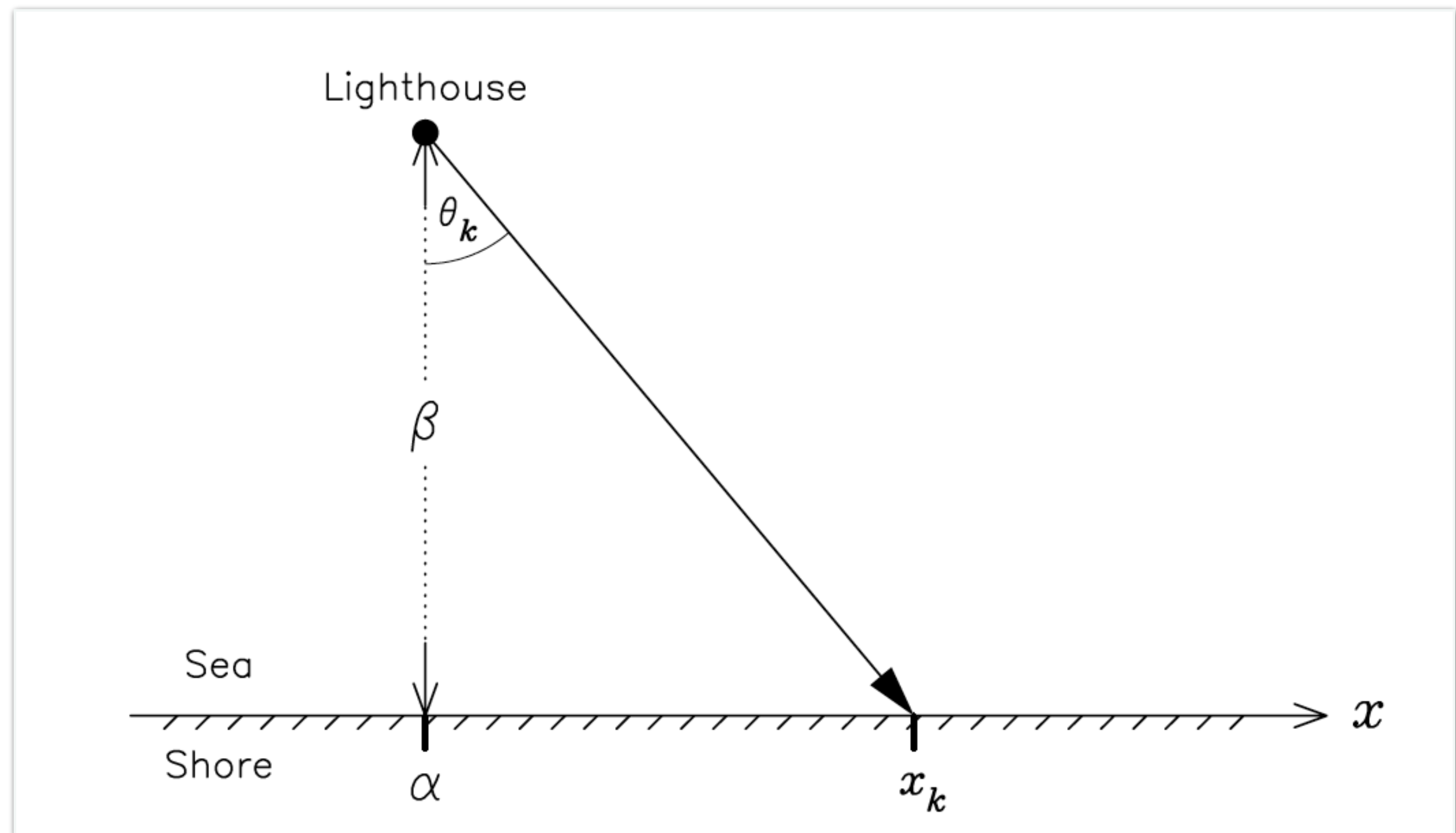
THE LIGHTHOUSE PROBLEM [Gu111988]

Lighthouse signals, emitted at random intervals, are recorded on a straight coastline.

Where is the Lighthouse ?



THE LIGHTHOUSE PROBLEM [Gull1988]



“A lighthouse is somewhere off a piece of **straight coastline** at a **position α along the shore** and a **distance β out at sea**. It emits a series of short highly collimated flashes at **random intervals and hence at random azimuths**.

These pulses are intercepted on the coast by photo-detectors that record only the fact that a flash has occurred, but not the angle from which it came. N flashes have so far been **recorded at positions $\{x_k\}$** .

Where is the lighthouse? [Sivia2006]

A BAYES APPROACH

$$p(\alpha, \beta | x_k, \mathcal{M}) = p(x_k | \alpha, \beta, \mathcal{M}) \times p(\alpha, \beta, \mathcal{M})$$

Likelihood

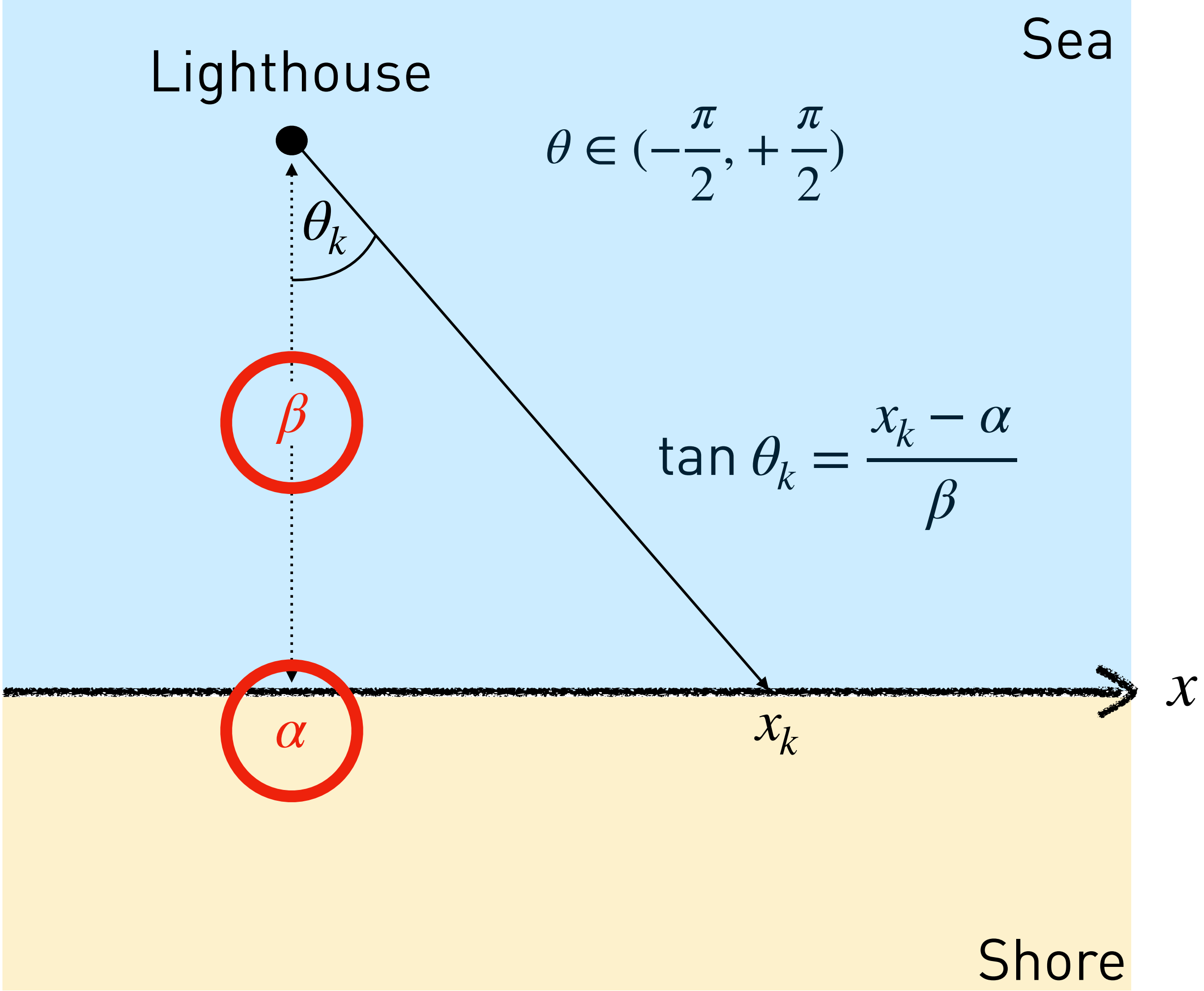
Prior

Assumptions

$$\theta \sim \mathcal{U}\left(-\frac{\pi}{2}, \frac{\pi}{2}\right)$$

$$\beta \in (0, \beta_{max})$$

$$\alpha \in (-\alpha_{min}, \alpha_{max})$$



Likelihood

$$p(\theta_k | \alpha, \beta) = \frac{1}{\pi}$$



change of variables

$$p(x_k | \alpha, \beta, \mathcal{M}) = p(\theta_k | \alpha, \beta) \left| \frac{d\theta}{dx} \right| = \frac{\beta}{\pi[\beta^2 + (x_k - \alpha)^2]}$$

I - Assume known distance from shore (β_0)

Unknown to estimate: position along shore $\rightarrow \alpha$

FIND: Posterior pdf of α using Bayes' theorem: **Posterior \sim Likelihood \times Prior**

Likelihood of observed data (assume i.i.d) $p(\{x_k\} | \alpha, \beta_0, \mathcal{M}) = \prod_{k=1}^N p(x_k | \alpha, \beta_0, \mathcal{M})$

Prior

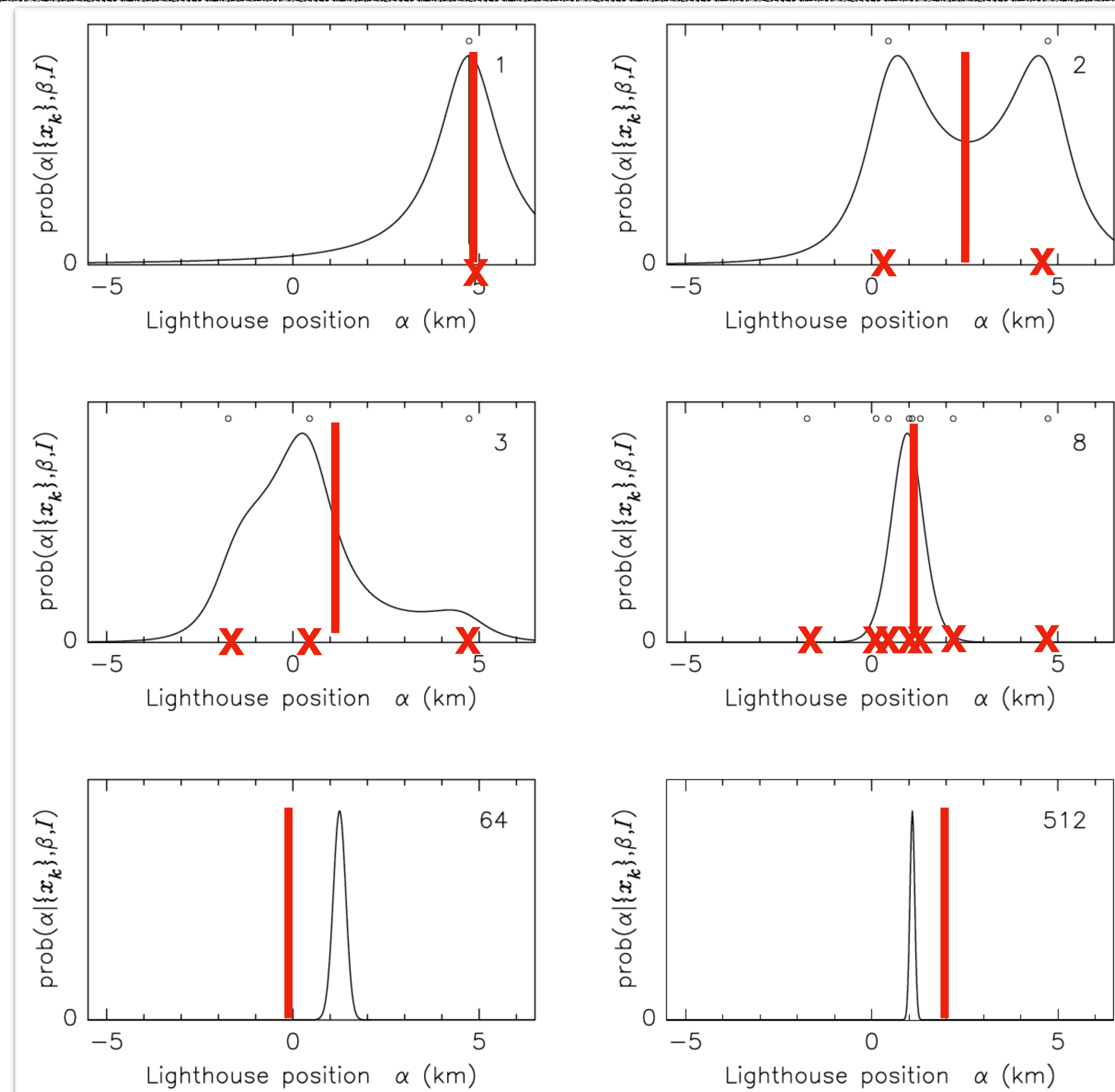
$$p(\alpha | \beta_0, \mathcal{M}) = \begin{cases} A, & \text{if } \alpha_{min} \leq \alpha \leq \alpha_{max} \\ 0, & \text{otherwise} \end{cases}$$

Posterior \sim Likelihood \times Prior

$$p(\alpha | \{x_k\}, \beta_0, \mathcal{M}) \propto p(\{x_k\} | \alpha, \beta_0, \mathcal{M}) \times p(\alpha | \beta_0, \mathcal{M})$$

$$\rightarrow \text{find } \hat{\alpha}_{MAP} = \operatorname{argmax} p(\alpha | \{x_k\}, \beta_0, \mathcal{M})$$

I - known distance from shore (β_0)



Sample mean is not always a useful number
—
let the posterior pdf decide what is best

← data generated with $\alpha^* = 1.0$ and $\beta^* = 1.0$

II - position & distance unknown

Posterior pdf of \mathbf{a} & \mathbf{b} using Bayes' theorem:

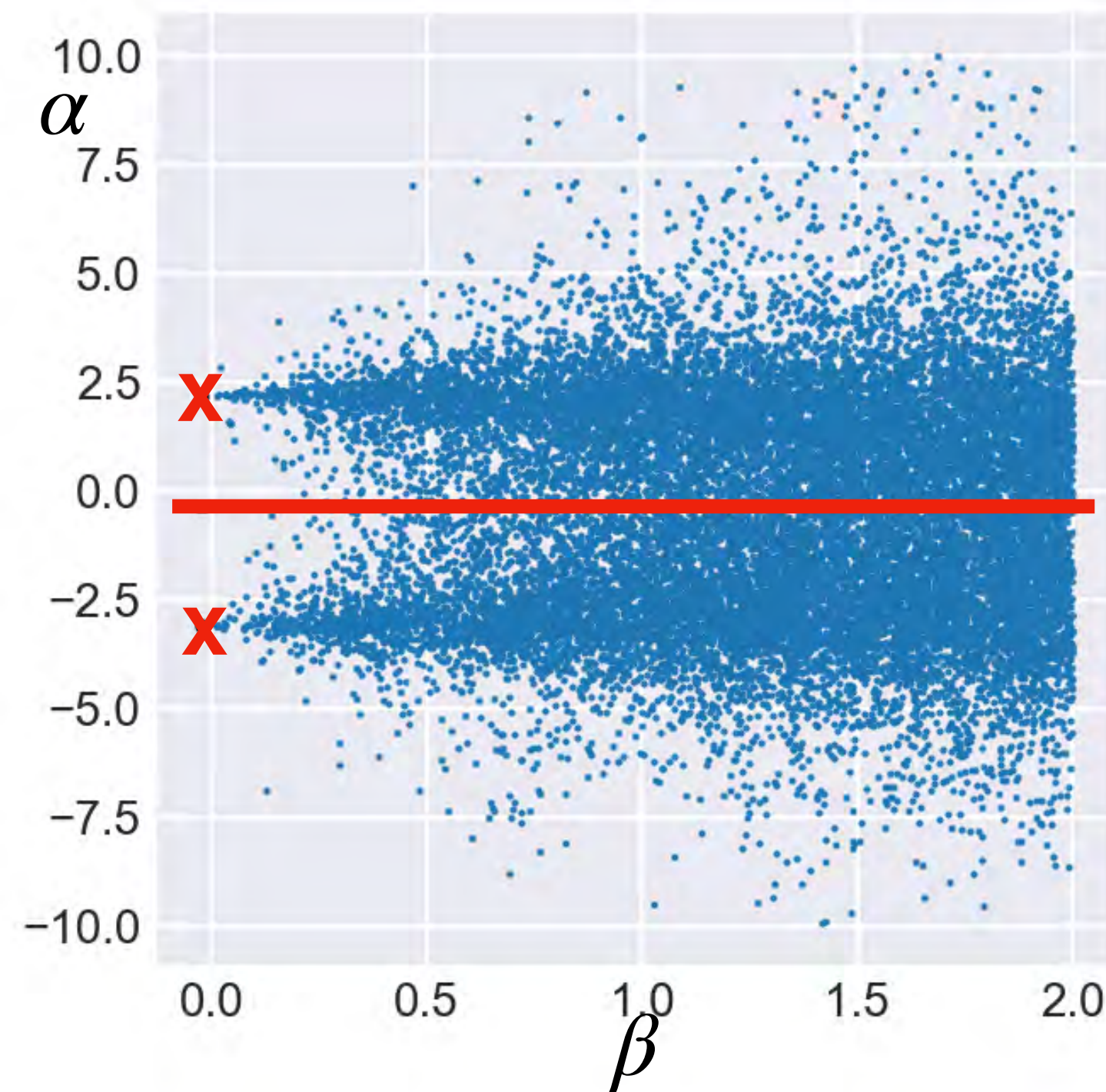
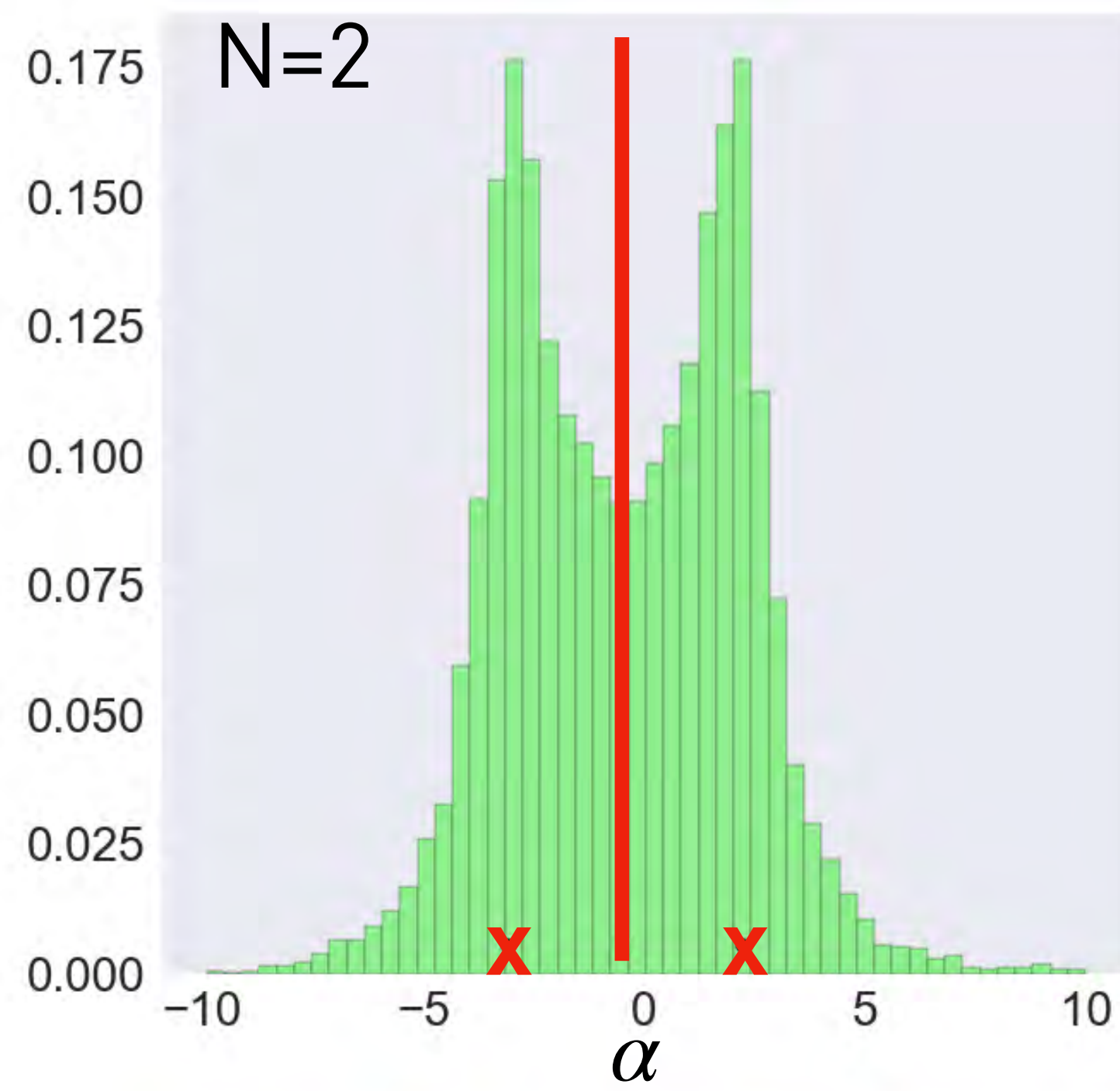
$$p(\alpha, \beta | \{x_k\}, \mathcal{M}) \propto p(\{x_k\} | \alpha, \beta_0, \mathcal{M}) \times p(\alpha | \mathcal{M}) \times p(\beta | \mathcal{M})$$

$$p(\alpha | \mathcal{M}) = \begin{cases} A, & \text{if } \alpha_{min} \leq \alpha \leq \alpha_{max} \\ 0, & \text{otherwise} \end{cases}$$

$$p(\beta | \mathcal{M}) = \begin{cases} B & \text{if } 0 \leq \beta \leq \beta_{max} \\ 0, & \text{otherwise} \end{cases}$$

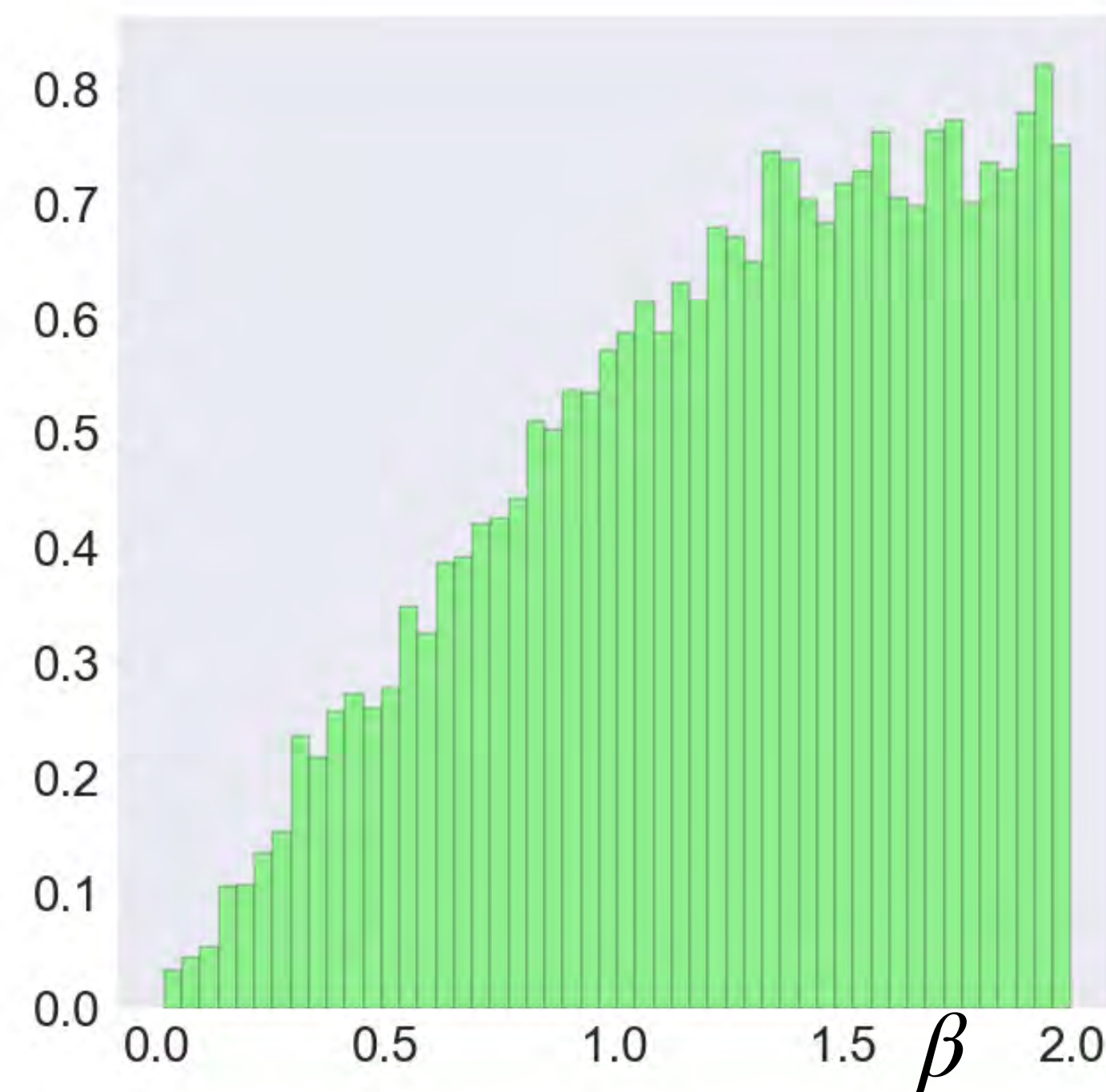
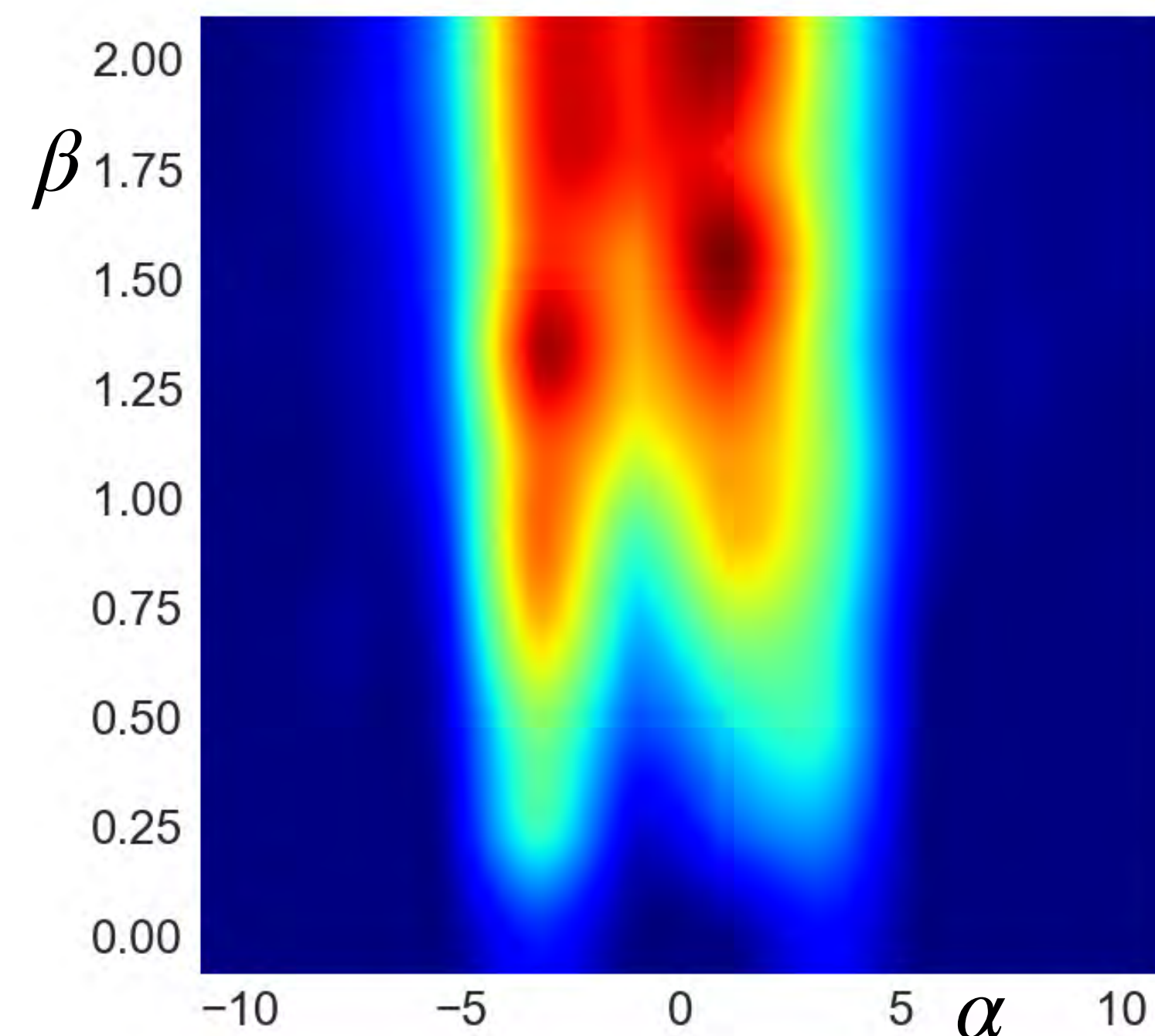
$$p(\alpha | \{x_k\}, \mathcal{M}) = \int p(\alpha, \beta | \{x_k\}, \mathcal{M}) d\beta$$

→ find posterior & marginals of α and β through sampling



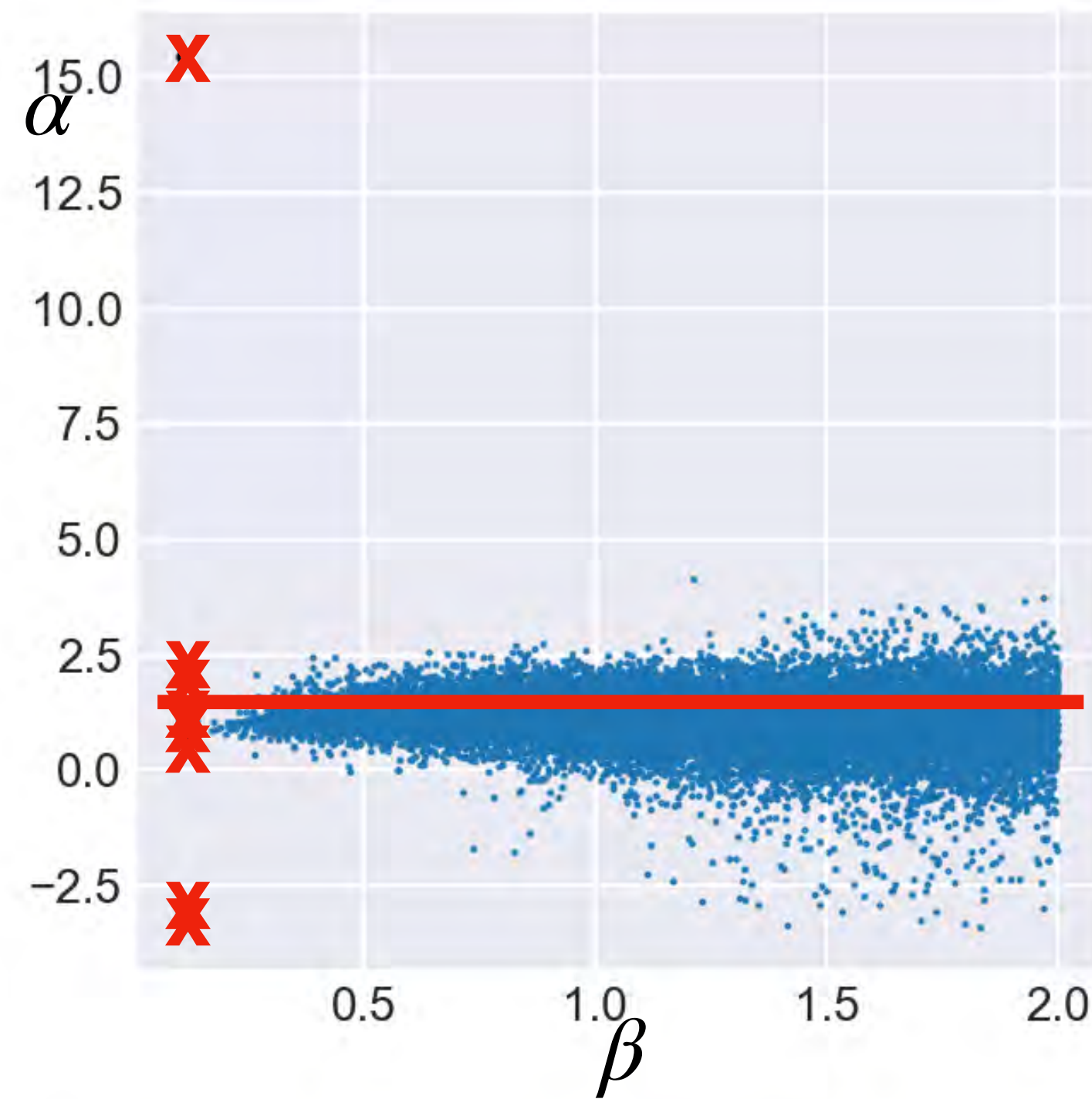
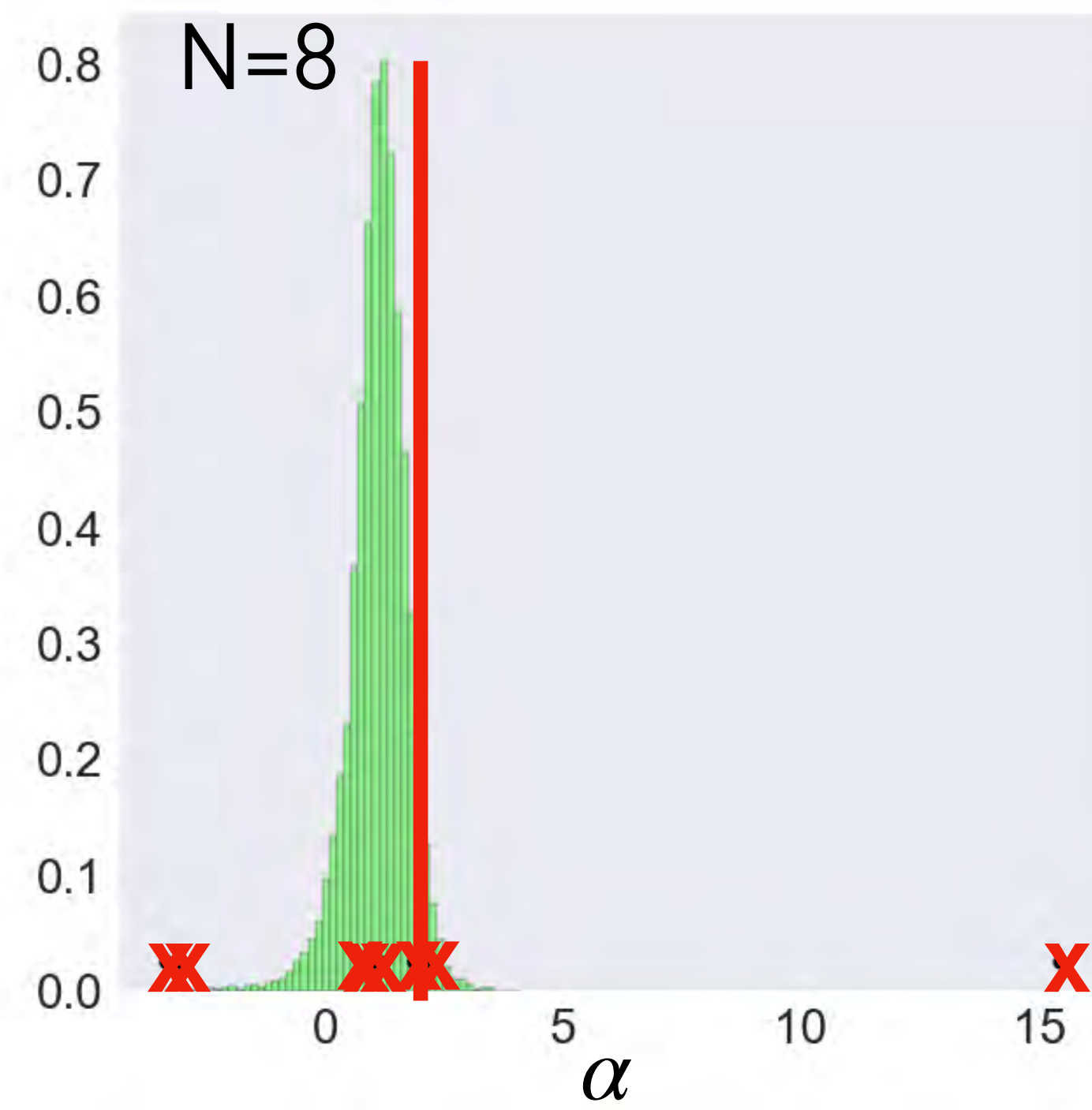
II -
position & distance
unknown

Sampling Posterior
and
Marginal Distribution



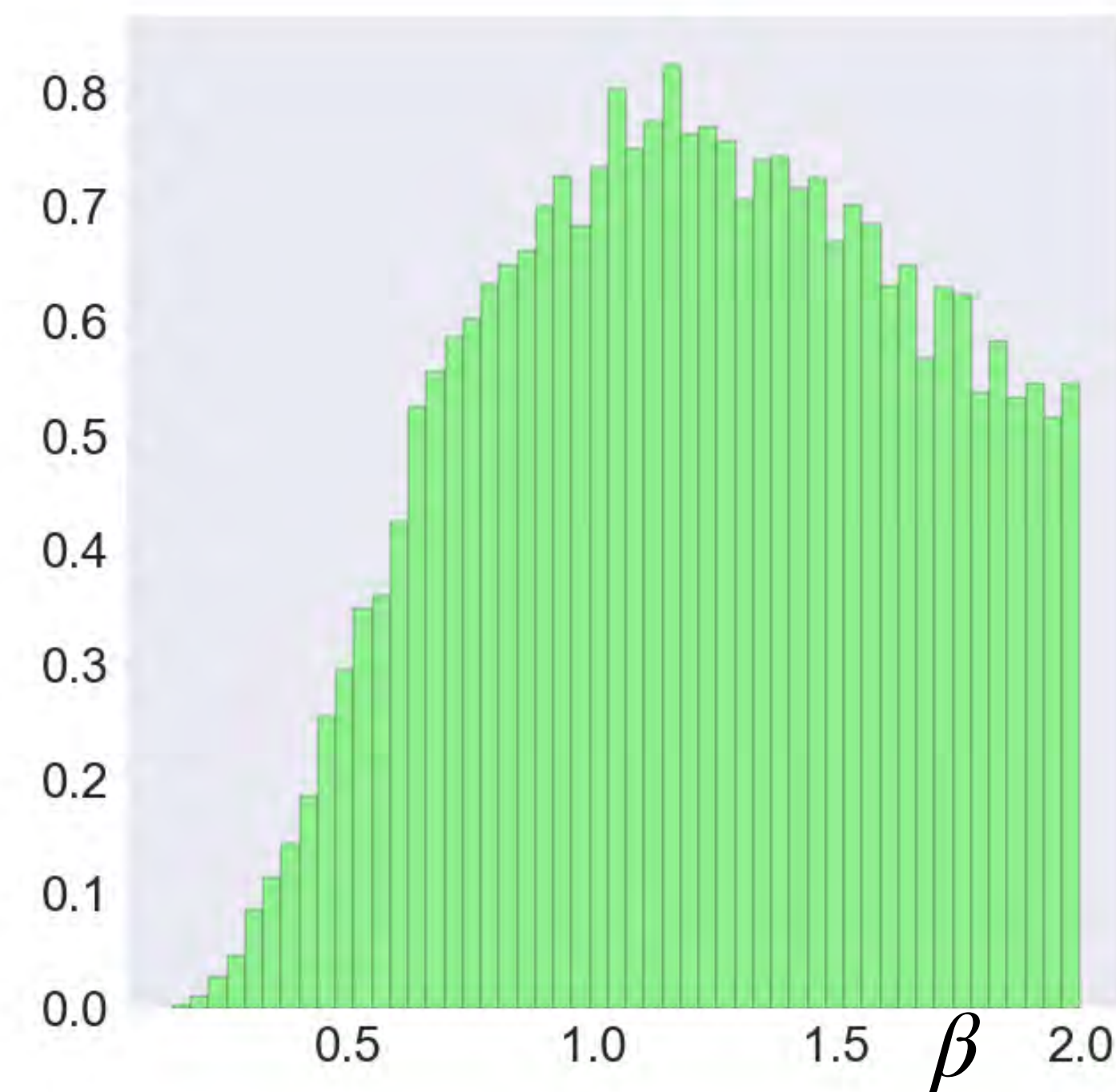
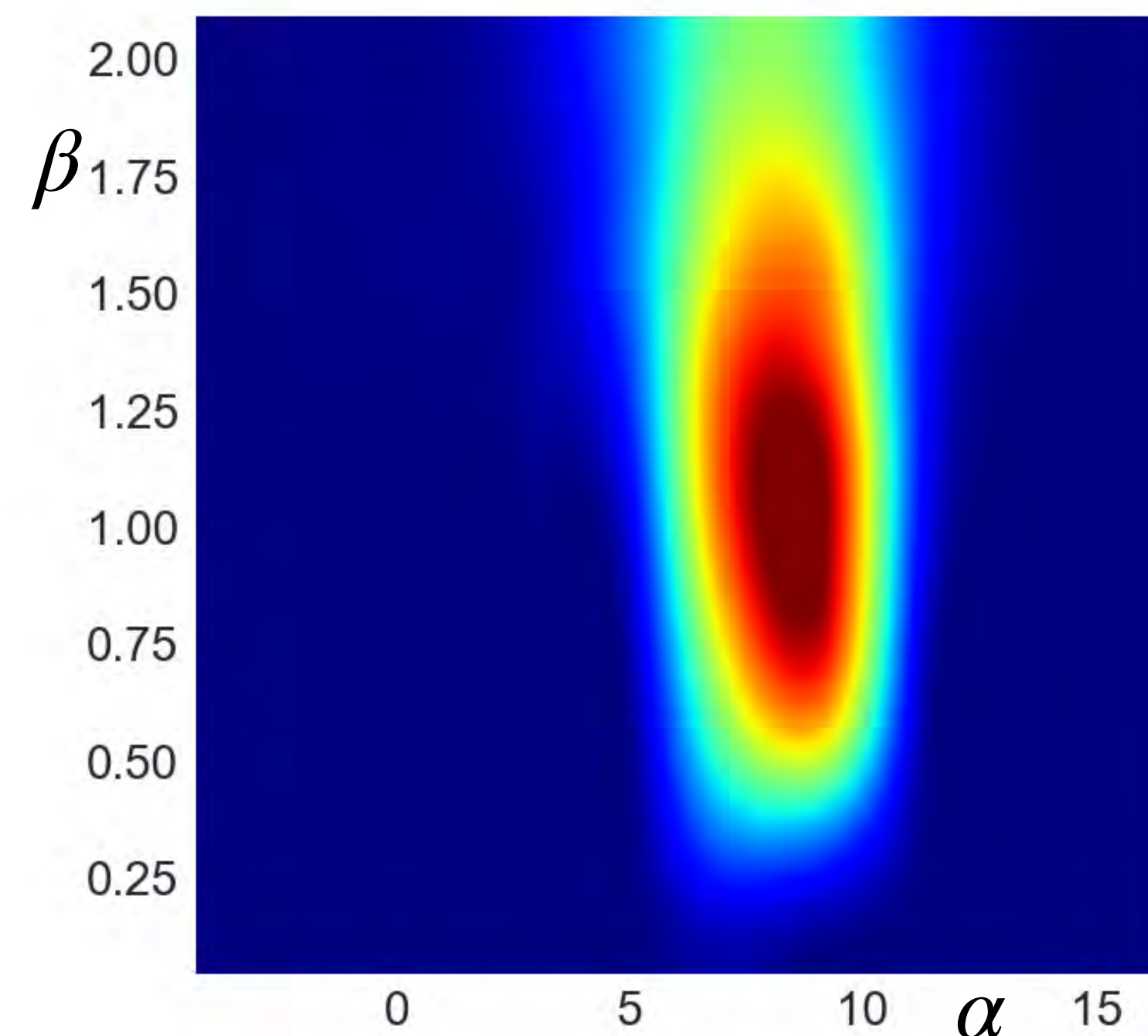
data generated with $\alpha^* = 1.0$ and $\beta^* = 1.0$

$\alpha_{min} = -10.0$, $\alpha_{max} = +10.0$ and $\beta_{max} = 2.0$

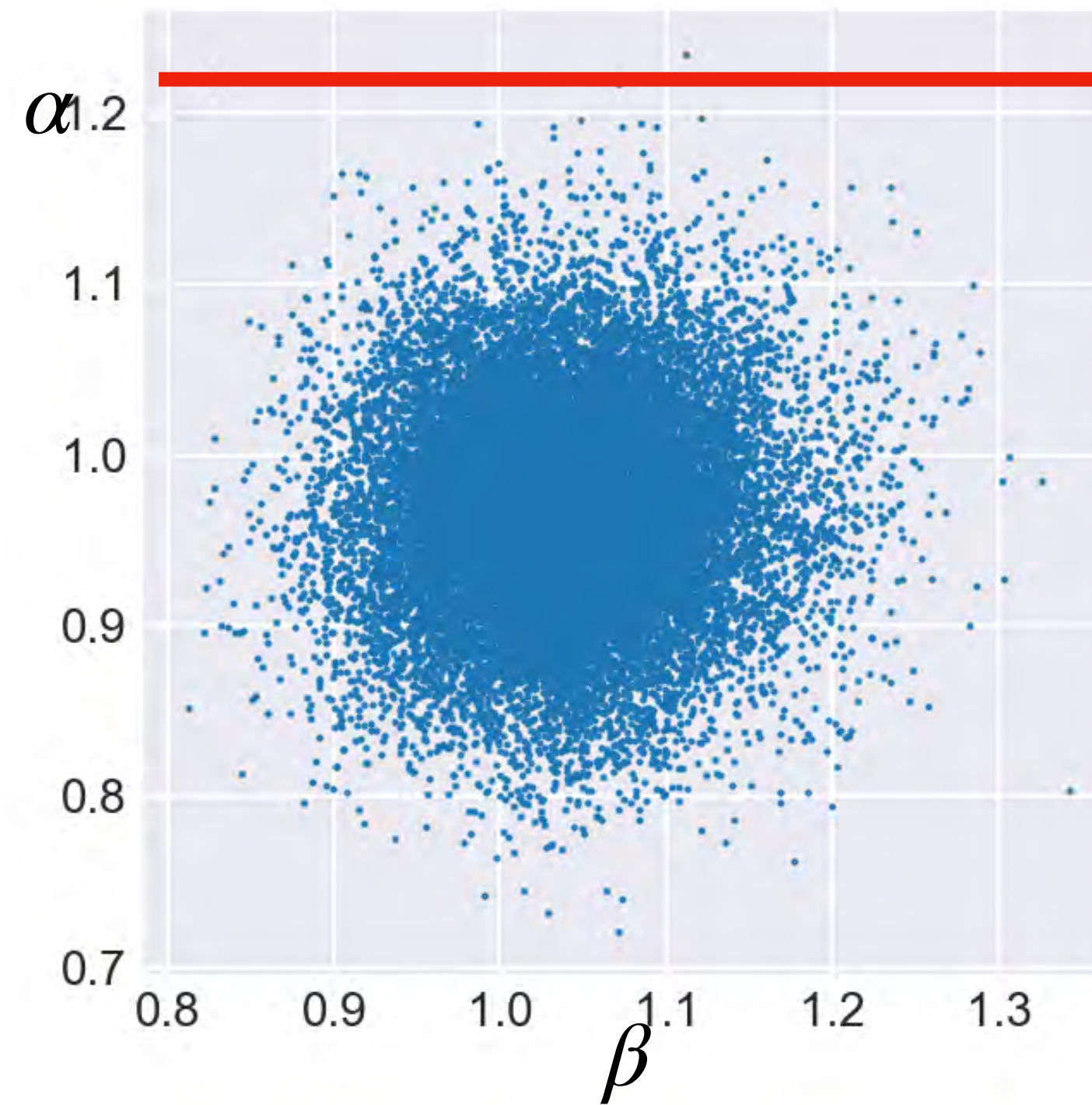
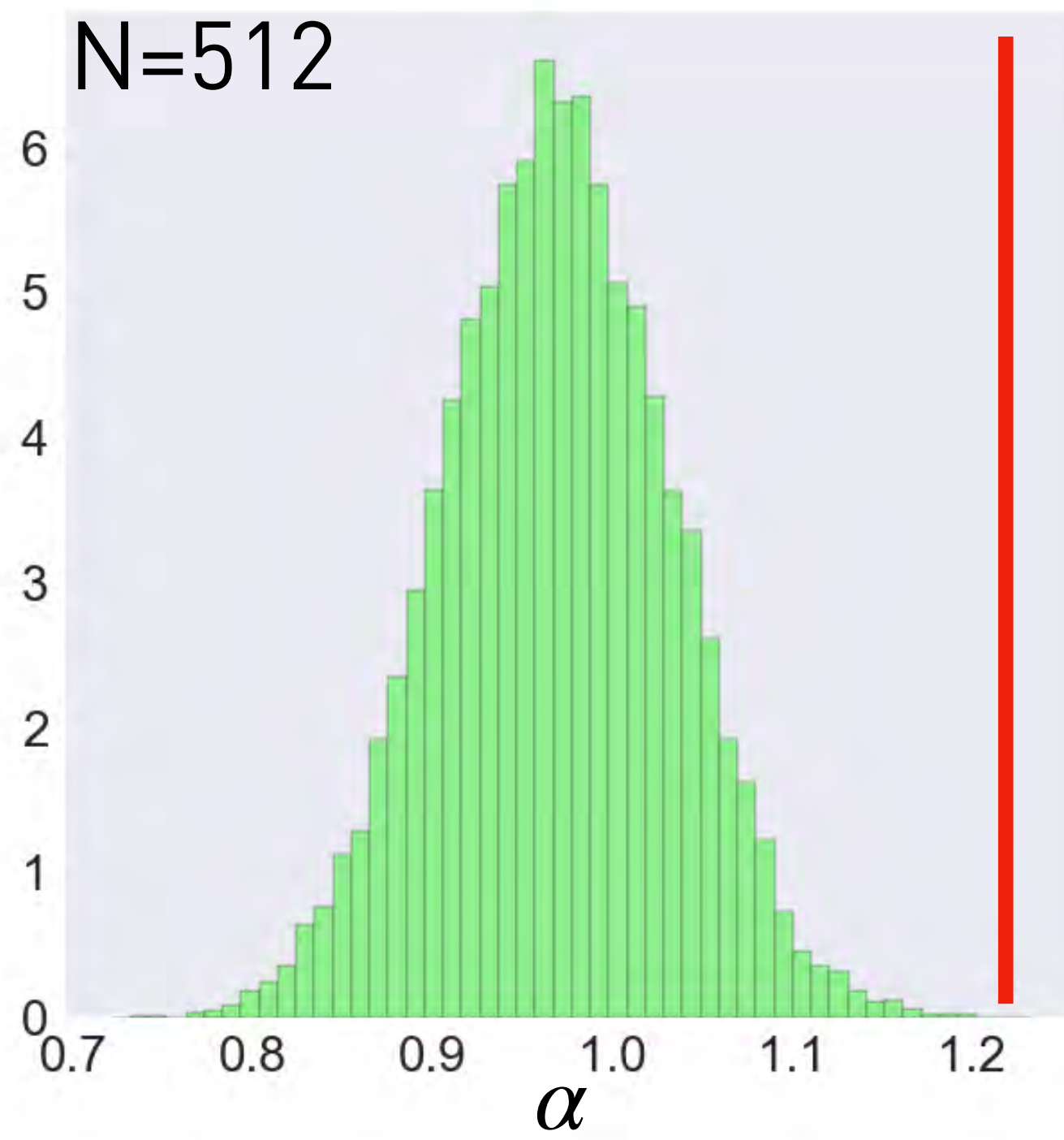


|| -
position & distance
unknown

Sampling Posterior
and
Marginal Distribution

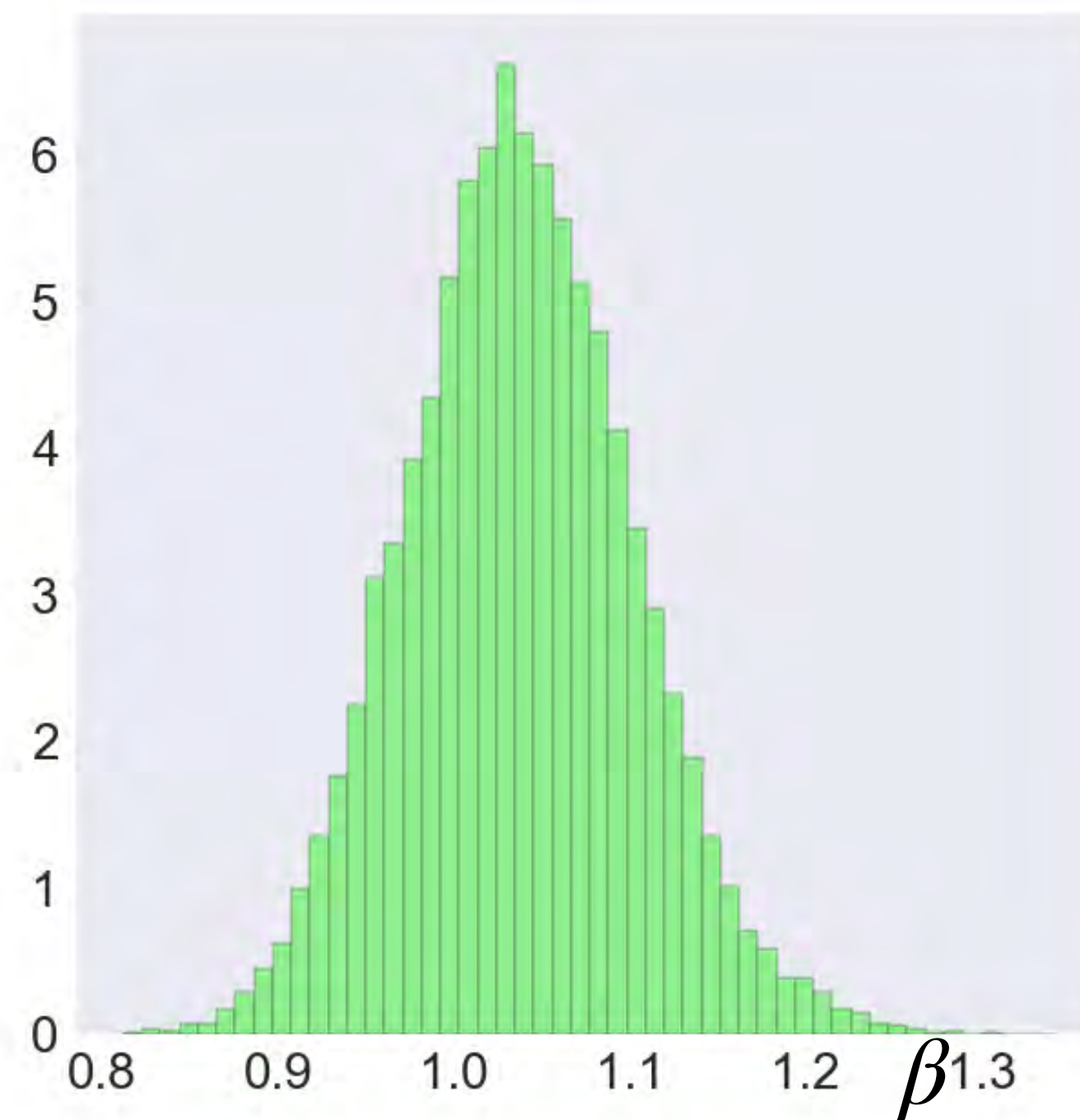
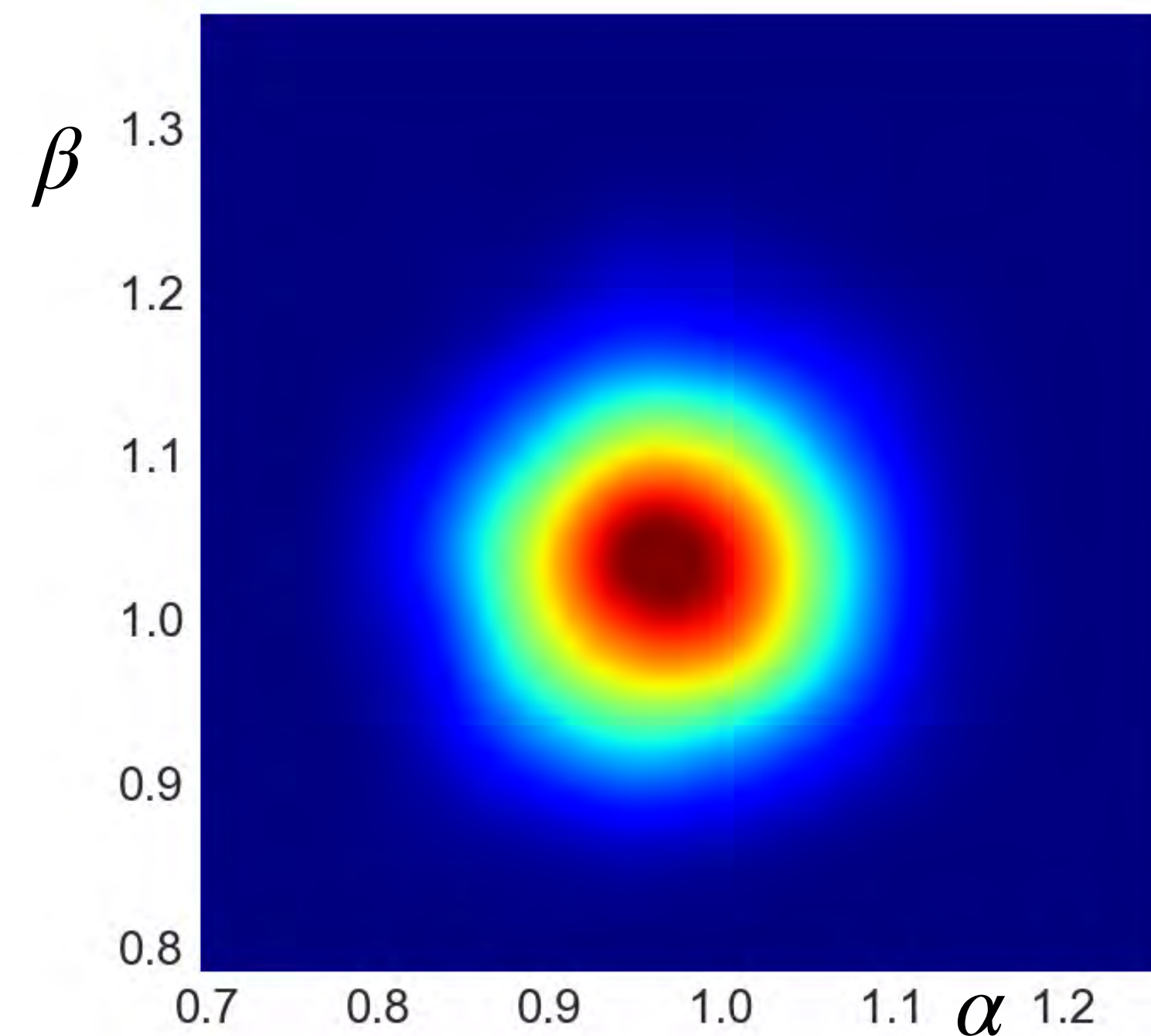


data generated with $\alpha^* = 1.0$ and $\beta^* = 1.0$
 $\alpha_{min} = -10.0$, $\alpha_{max} = +10.0$ and $\beta_{max} = 2.0$



II -
position & distance
unknown

Sampling Posterior
and
Marginal Distribution



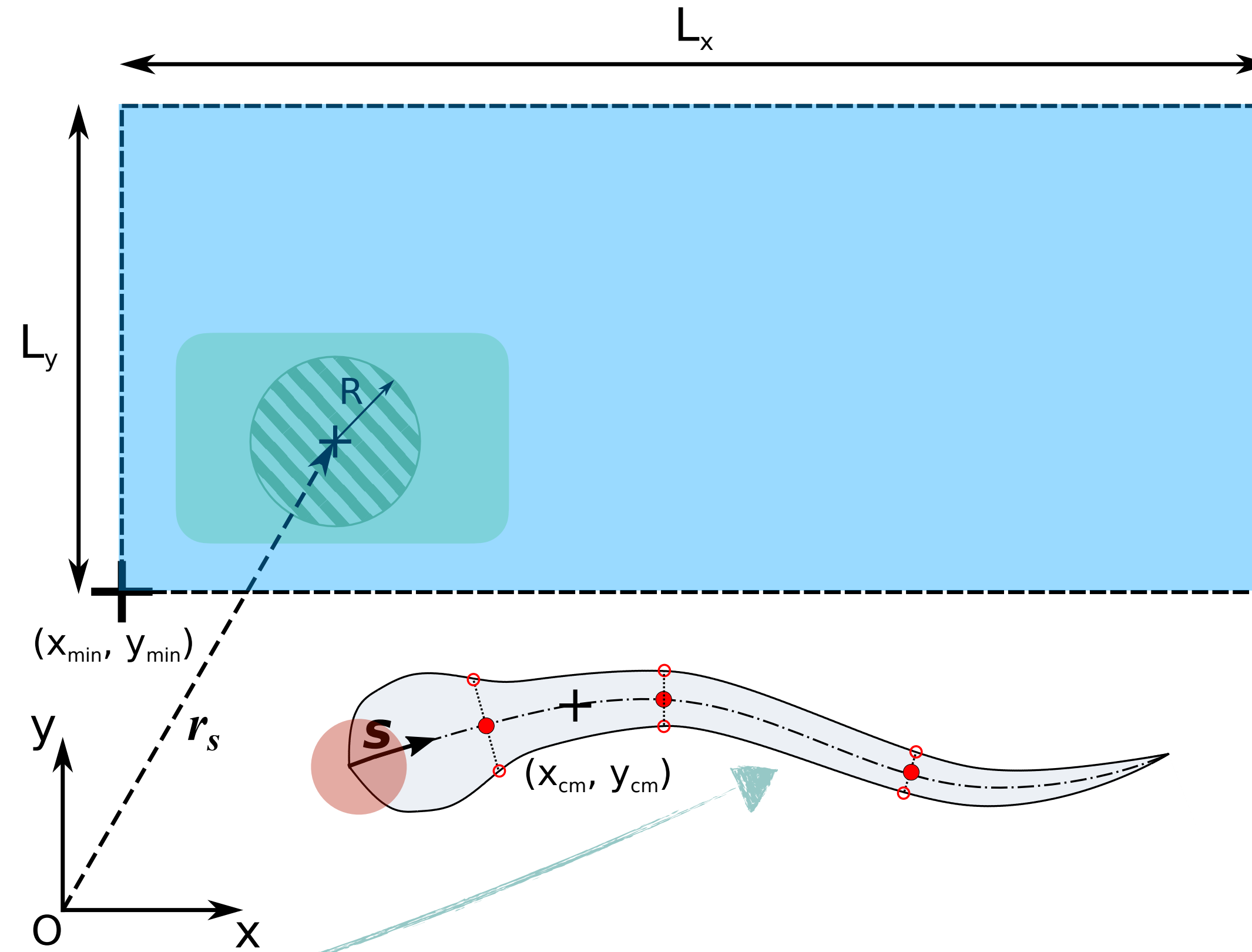
data generated with $\alpha^* = 1.0$ and $\beta^* = 1.0$

$\alpha_{min} = -10.0$, $\alpha_{max} = +10.0$ and $\beta_{max} = 2.0$

Optimal Sensors for Fish

Location of the disturbance
 \mathbf{r}

Measurements on the skin
 \mathbf{y}



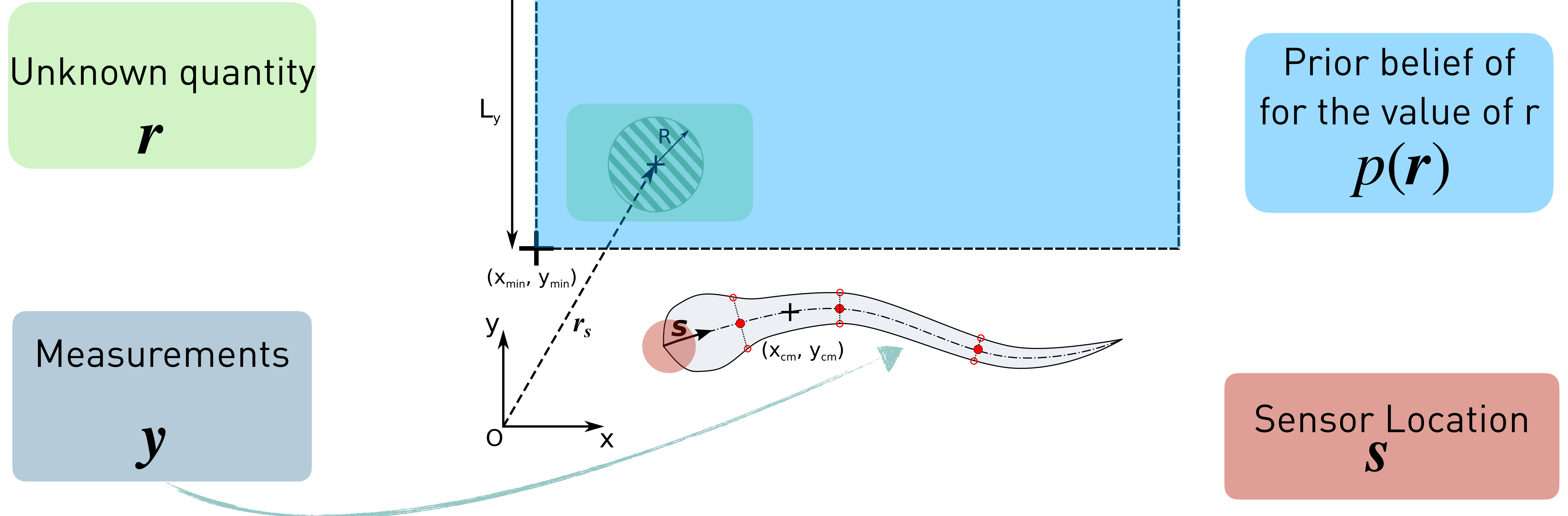
Prior belief of the disturbance
 $p(\mathbf{r})$

Sensor Location
 \mathbf{s}

• **Assumption:** measurements come from a computational model + noise

$$\mathbf{y} = \mathbf{F}(\mathbf{r}; \mathbf{s}) + \varepsilon$$

Optimal Sensors for Any problem



- **Assumption:** measurements come from a computational model + noise

$$y = F(r; s) + \varepsilon$$

Experimental Design

- ◉ Perform an experiment in order to estimate a set of parameters r
- ◉ The experiment depends on a set of design variables S
- ◉ Performing the experiment we observe a quantity y

- ◉ **How to chose the experimental design variables (here the sensors) ?**

- Maximize the information gained by the experiment over any prior information**

Expected Utility

- “Distance” of posterior from prior:

$$D_{KL}(p(\mathbf{r} | \mathbf{y}, s) || p(\mathbf{r})) = \int_{\mathcal{R}} p(\mathbf{r} | \mathbf{y}, s) \log \frac{p(\mathbf{r} | \mathbf{y}, s)}{p(\mathbf{r})} d\mathbf{r}$$

- Average over all measurements:

$$U(s) = \mathbb{E}_{p(\mathbf{y}|s)} [D_{KL}(p(\mathbf{r} | \mathbf{y}, s) || p(\mathbf{r}))] \quad p(\mathbf{r} | \mathbf{y}, s) = \frac{p(\mathbf{y} | \mathbf{r}, s)p(\mathbf{r})}{p(\mathbf{y} | s)}$$

- Using Bayes' theorem:

$$U(s) = \int_{\mathcal{Y}} \int_{\mathcal{R}} \log \frac{p(\mathbf{y} | \mathbf{r}, s)}{p(\mathbf{y} | s)} p(\mathbf{r}) p(\mathbf{y} | \mathbf{r}, s) d\mathbf{r} d\mathbf{y}$$

- Optimal design:

$$\mathbf{s}^{\star} = \operatorname{argmax}_s U(s)$$

Estimator for Expected Utility

$$U(\mathbf{s}) = \int_{\mathcal{Y}} \int_{\mathcal{R}} \log \frac{p(\mathbf{y}|\mathbf{r}, \mathbf{s})}{p(\mathbf{y}|\mathbf{s})} p(\mathbf{r}) p(\mathbf{y}|\mathbf{r}, \mathbf{s}) d\mathbf{r} d\mathbf{y}$$

- Approximate “distance” integral using quadrature rule (2D - few points):

$$U(\mathbf{s}) \approx \sum_{i=1}^{N_r} w_i p(\mathbf{r}^{(i)}) \int_{\mathcal{Y}} \log \frac{p(\mathbf{y}|\mathbf{r}^{(i)}, \mathbf{s})}{p(\mathbf{y}|\mathbf{s})} p(\mathbf{y}|\mathbf{r}^{(i)}, \mathbf{s}) d\mathbf{y}$$

- Estimate the “sensor” integral using Monte Carlo:

$$U(\mathbf{s}) \approx \sum_{i=1}^{N_r} \sum_{j=1}^{N_i} \frac{w_i p(\mathbf{r}^{(i)})}{N_{\mathcal{D}}} [\log p(\mathbf{y}^{(i,j)}|\mathbf{r}^{(i)}, \mathbf{s}) - \log p(\mathbf{y}^{(i,j)}|\mathbf{s})]$$

- Approximate the last term with quadrature of a 2D integral:

$$p(\mathbf{y}^{(i,j)}|\mathbf{s}) = \int_{\mathcal{R}} p(\mathbf{y}^{(i,j)}|\mathbf{r}, \mathbf{s}) p(\mathbf{r}) d\mathbf{r} \approx \sum_{k=1}^{N_r} w_k p(\mathbf{y}^{(i,j)}|\mathbf{r}^{(k)}, \mathbf{s}) p(\mathbf{r}^{(k)})$$

- The estimator:

$$\hat{U}(\mathbf{s}) = \frac{1}{N_{\mathcal{D}}} \sum_{i=1}^{N_r} \sum_{j=1}^{N_i} w_i p(\mathbf{r}^{(i)}) \left[\log p(\mathbf{y}^{(i,j)}|\mathbf{r}^{(i)}, \mathbf{s}) - \log \left(\sum_{k=1}^{N_r} w_k p(\mathbf{r}^{(k)}) p(\mathbf{y}^{(i,j)}|\mathbf{r}^{(k)}, \mathbf{s}) \right) \right]$$

Probabilistic model

- **Assumption:** measurements come from a computational model + noise

$$\mathbf{y} = \mathbf{F}(\mathbf{r}; \mathbf{s}) + \varepsilon$$

- **Assumption:** noise is normally distributed

$$\varepsilon \sim \mathcal{N}(\mathbf{0}, \Sigma(\mathbf{s}))$$

- **Assumption:** correlations

$$\Sigma_{ij}(\mathbf{s}) = \begin{cases} \sigma^2 \exp\left(-\frac{\|x(s_i) - x(s_j)\|}{\ell}\right), & \text{if } 1 \leq i, j \leq n \\ \Sigma_{i-n, j-n}(\mathbf{s}), & \text{if } n < i, j \leq 2n \\ 0 & \text{otherwise} \end{cases}.$$

Optimization

- Optimization in a high dimensional space (number of sensors):

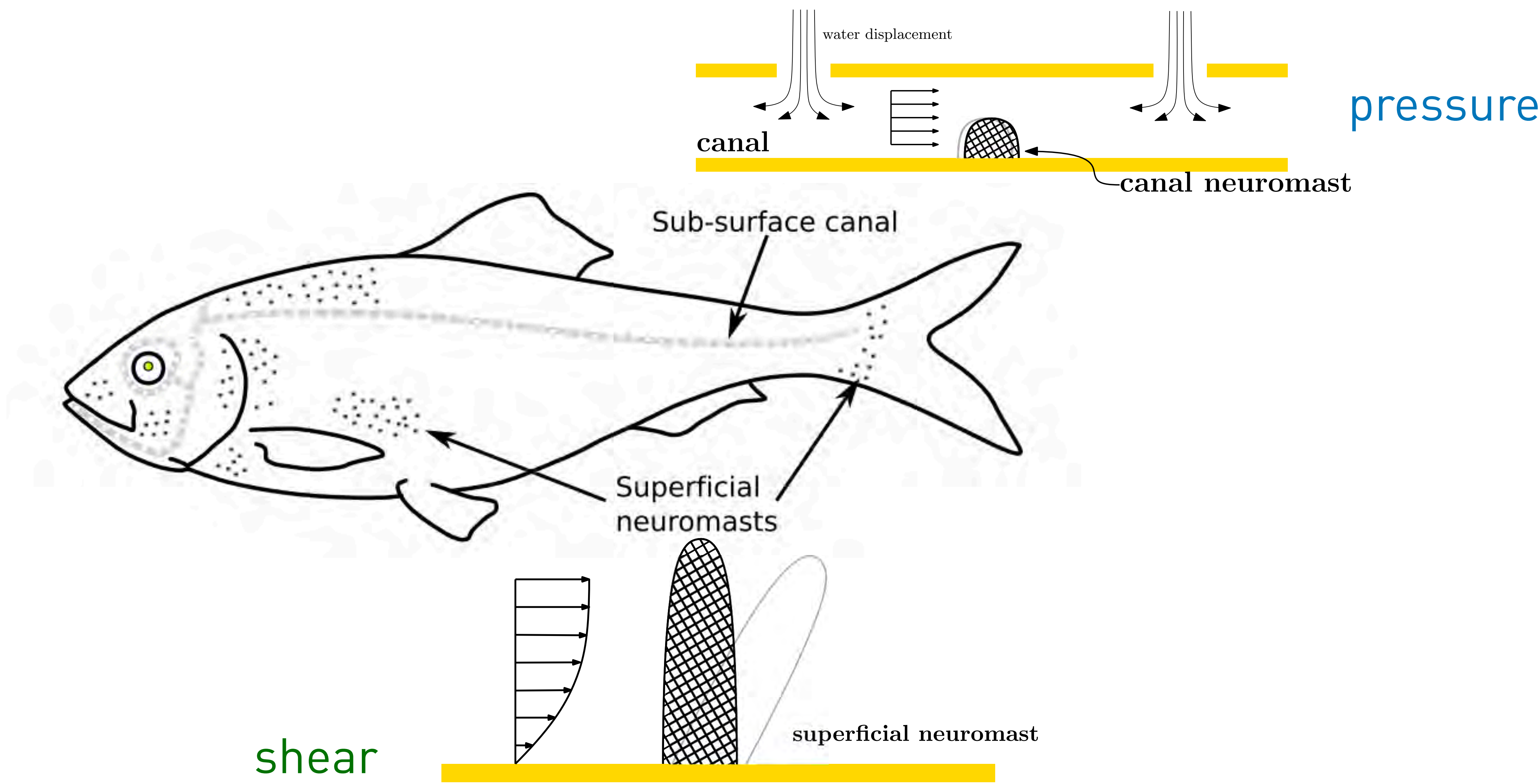
$$s^{\star} = \operatorname{argmax}_s \hat{U}(s)$$

- **Sequential optimization** (*Papadimitriou C, J. Sound. Vibr., 2004*)

$$\hat{U}_n(s) = \hat{U}(s_1^{\star}, \dots, s_{n-1}^{\star}, s)$$

$$s_n^{\star} = \operatorname{argmax}_s \hat{U}_n(s) \quad \text{and} \quad \hat{U}_n^{\star} = \max_s \hat{U}_n(s)$$

Lateral Line Organ - Neuromasts

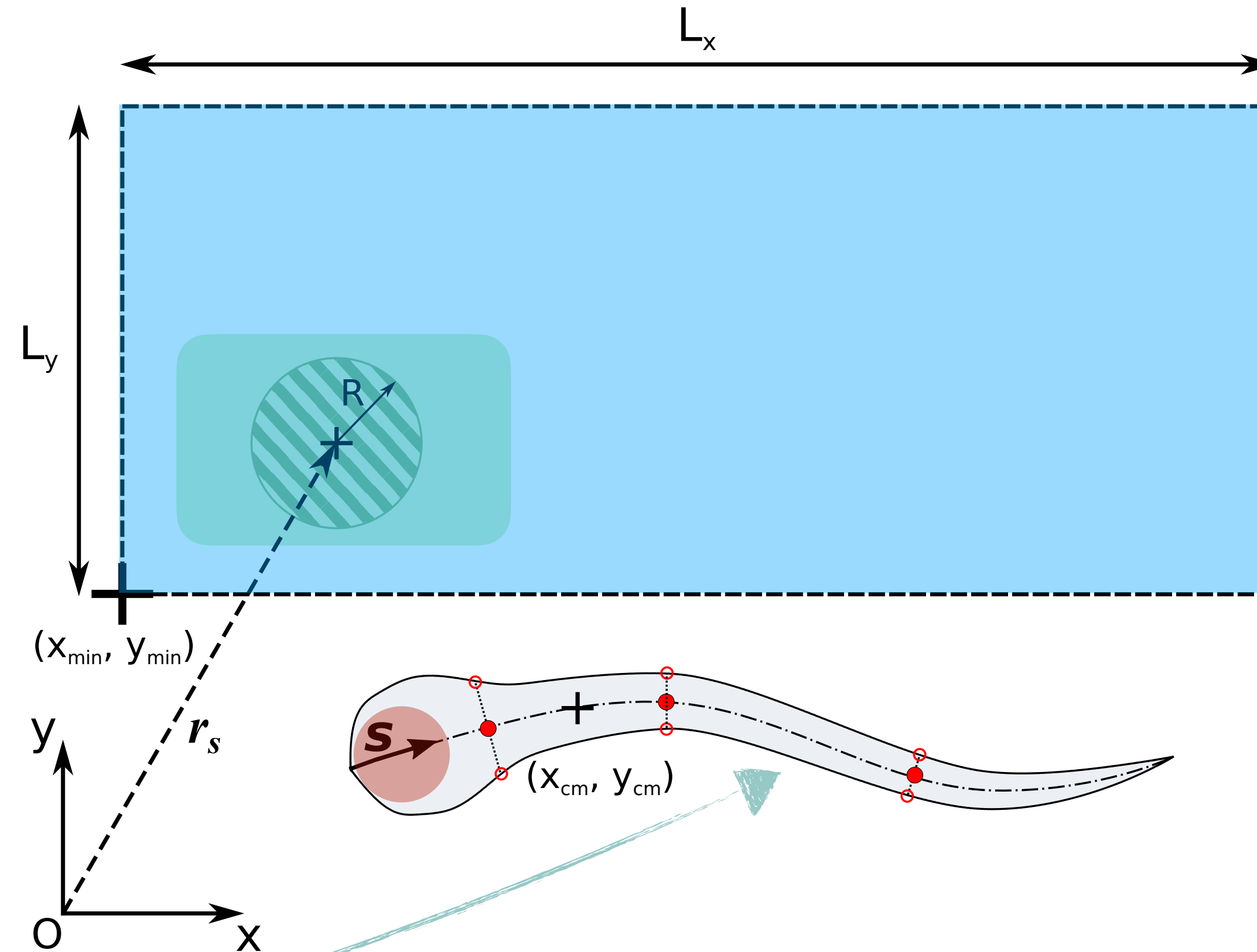


Simulation setup

Location of the disturbance
 \mathbf{r}

Measurements on the skin
 \mathbf{y}

By Solving

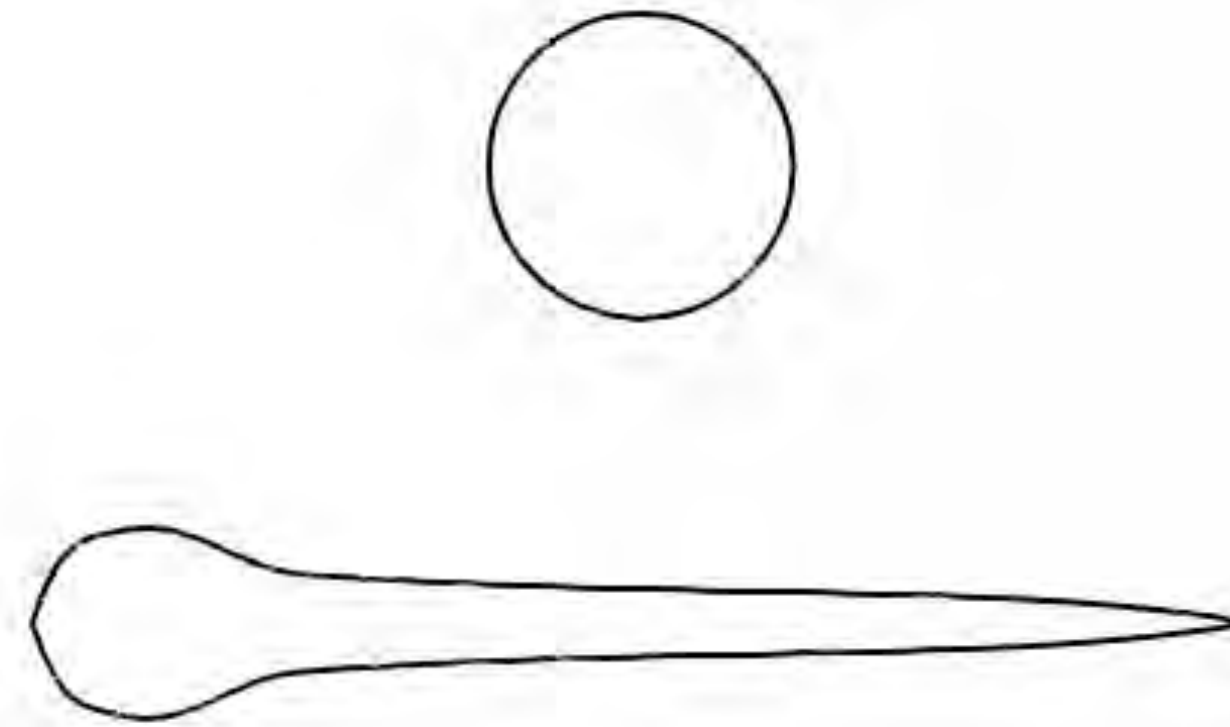


Prior belief of the disturbance
 $p(\mathbf{r})$

Sensor Location
 \mathbf{S}

$$\frac{\partial \omega}{\partial t} + (\mathbf{u} \cdot \nabla) \omega = \nu \nabla^2 \omega + \lambda \nabla \times \left(\chi (\mathbf{u}_s - \mathbf{u}) \right)$$

1. Static Swimmer

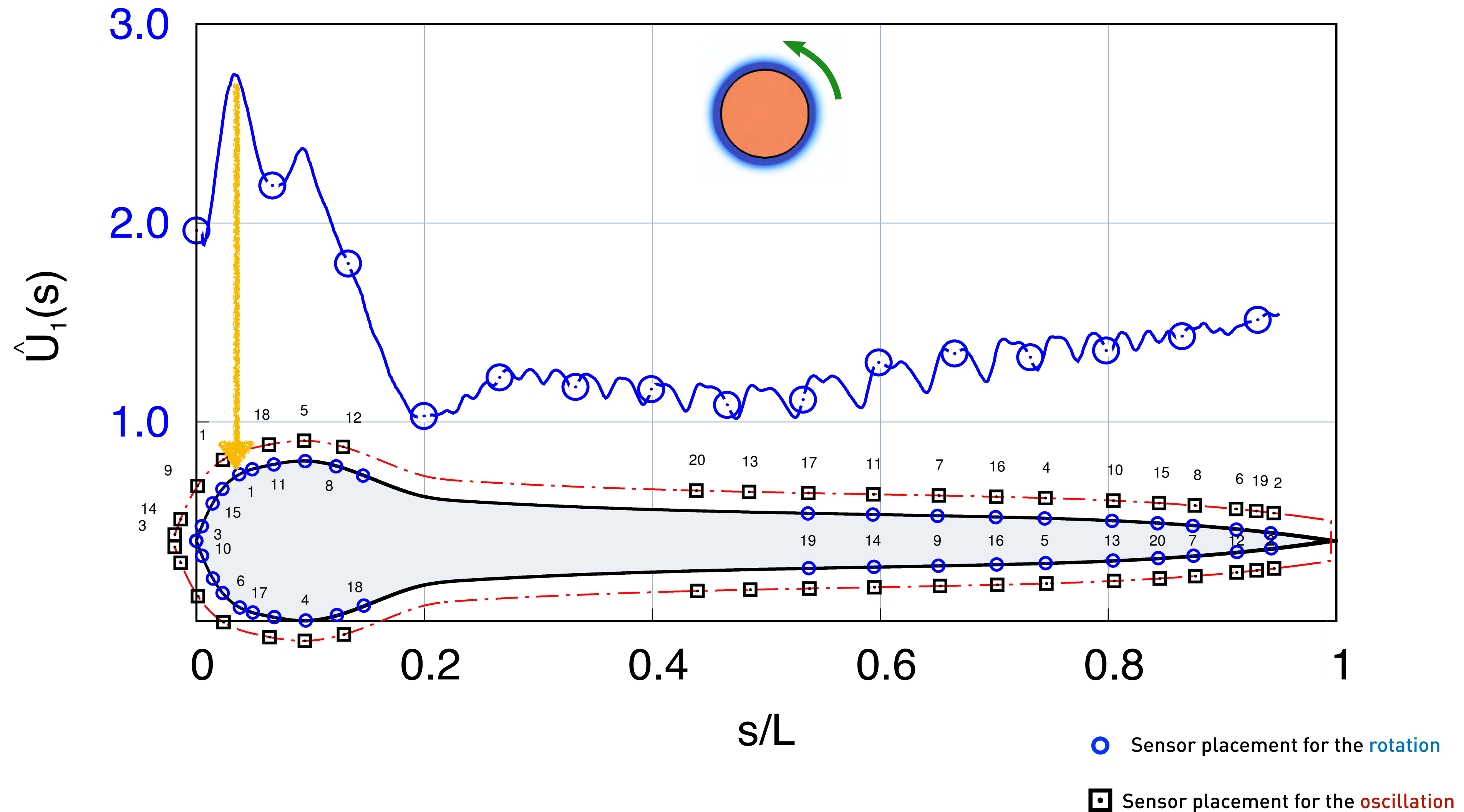


- stationary larva-shaped Zebra fish (Engert Lab, Harvard University) $L = 0.5$
- cylinder with diameter $D = 0.25L$ that
 1. oscillates parallel to the 'anteroposterior' axis of the body $\omega_{osz} = 10 \text{ Hz}$
 2. rotates with constant angular velocity $\omega_{rot} = 10 \text{ Hz}$
- kinematic viscosity $\nu = 10^{-4}$
- the disturbance-sources start moving at 0s, and time-averaging of the recorded data is done between 0.95s and 1.0s

1. Static Swimmer

$$U(\mathbf{s}) = \int_{\mathcal{Y}} \int_{\mathcal{R}} \log \frac{p(\mathbf{y}|\mathbf{r}, \mathbf{s})}{p(\mathbf{y}|\mathbf{s})} p(\mathbf{r}) p(\mathbf{y}|\mathbf{r}, \mathbf{s}) d\mathbf{r} d\mathbf{y}$$

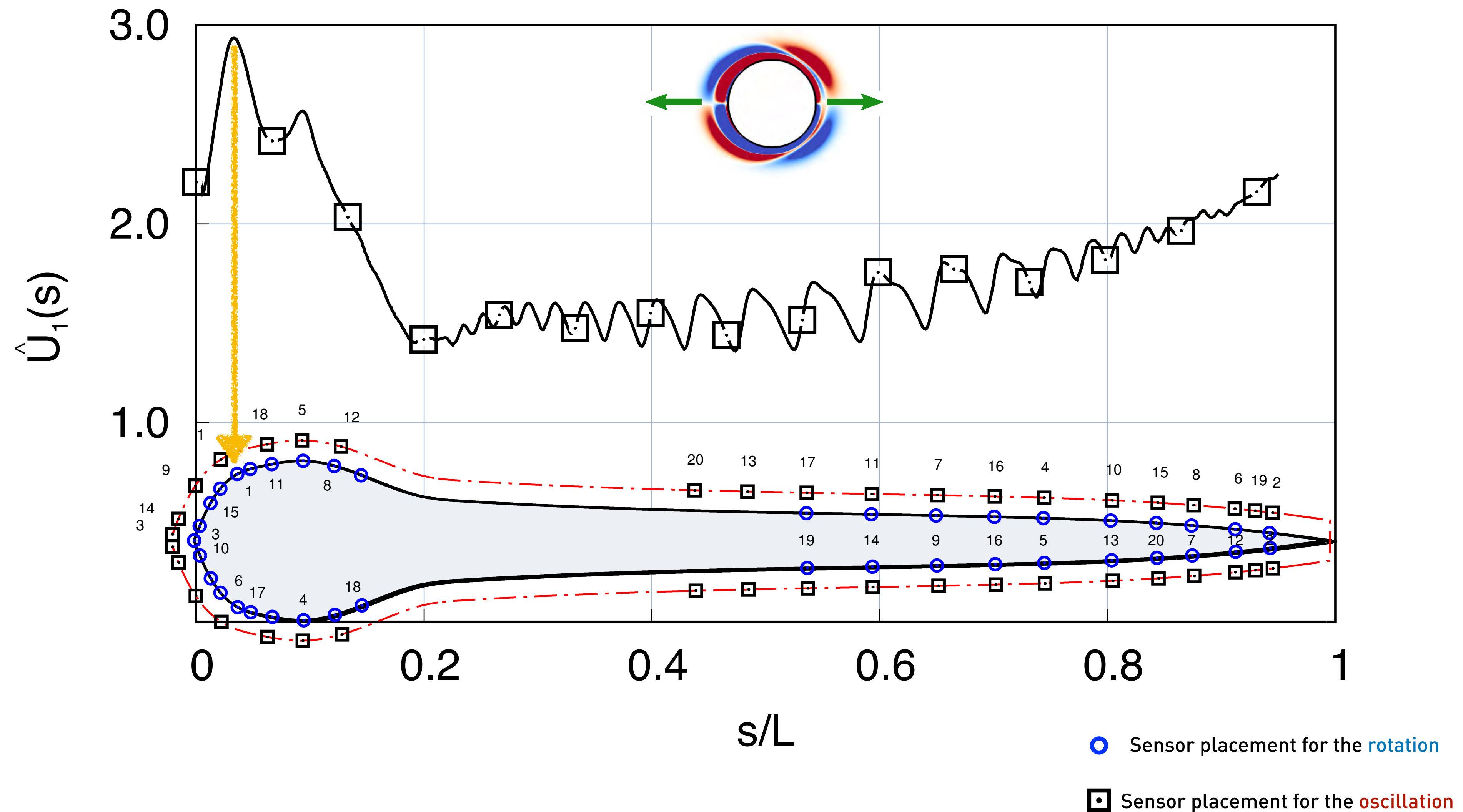
Utility function for **rotation** and **one** sensor



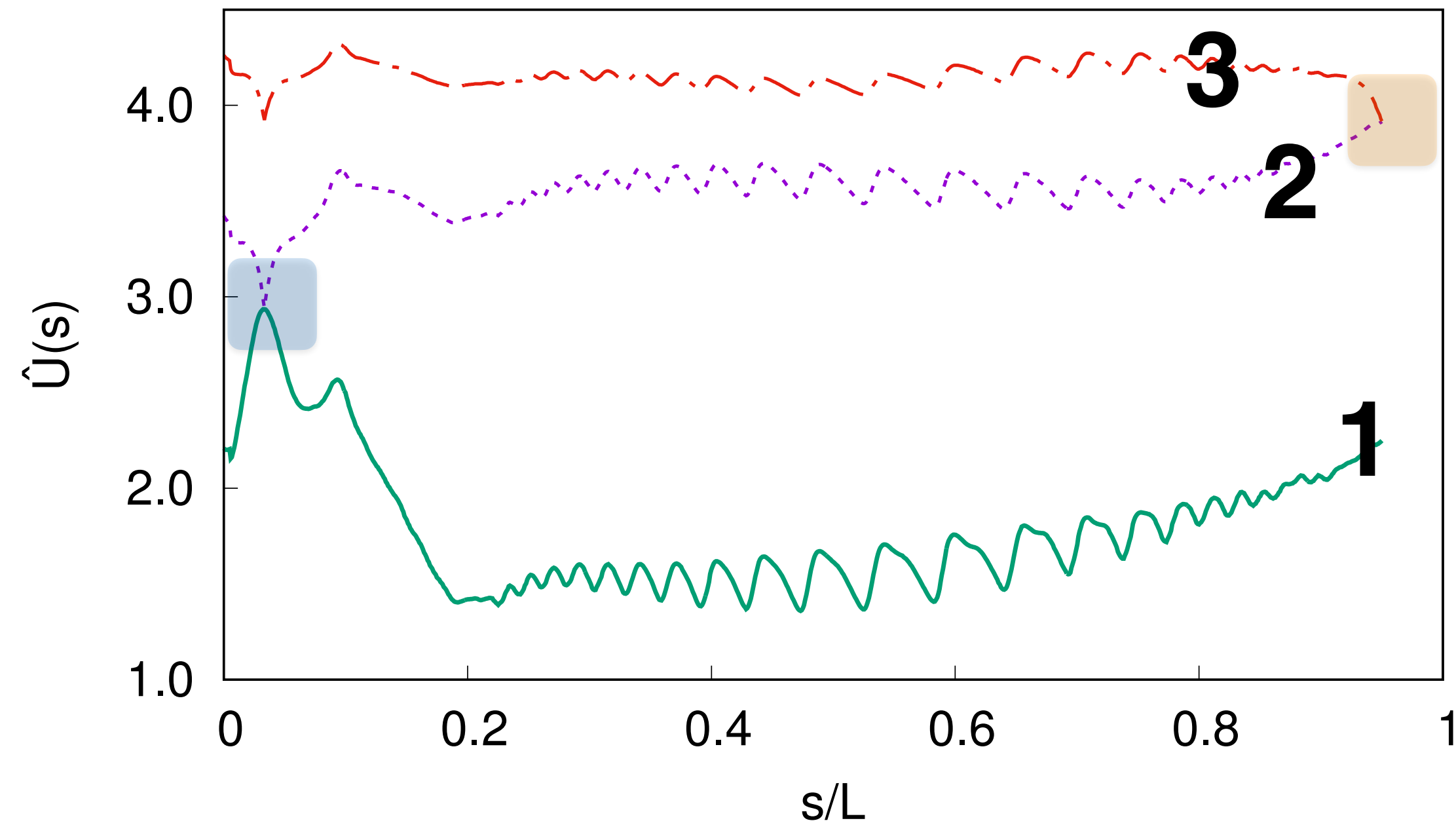
1. Static Swimmer

$$U(\mathbf{s}) = \int_{\mathcal{Y}} \int_{\mathcal{R}} \log \frac{p(\mathbf{y}|\mathbf{r}, \mathbf{s})}{p(\mathbf{y}|\mathbf{s})} p(\mathbf{r}) p(\mathbf{y}|\mathbf{r}, \mathbf{s}) d\mathbf{r} d\mathbf{y}$$

Utility function for **oscillation** and one sensor

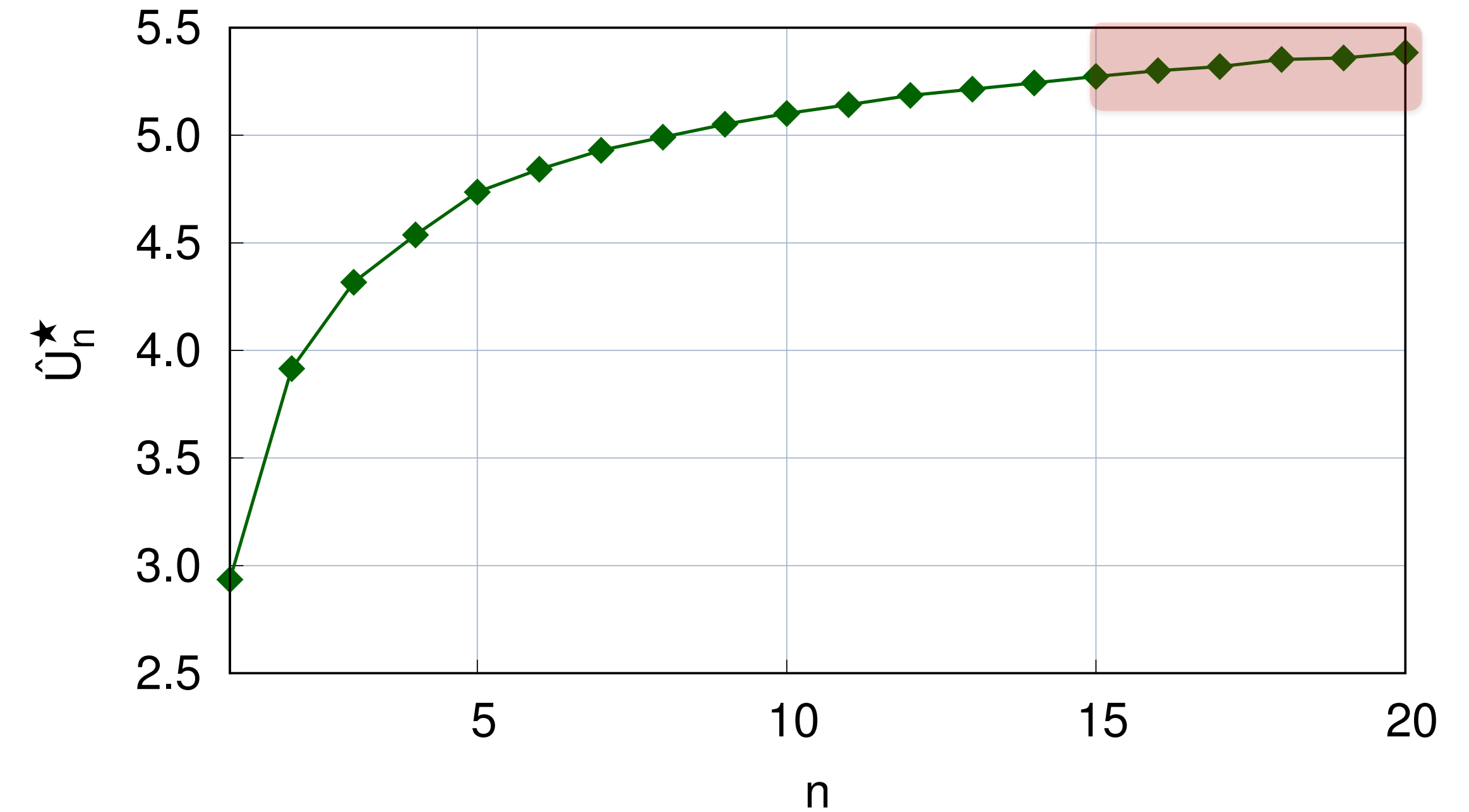


1. Static Swimmer



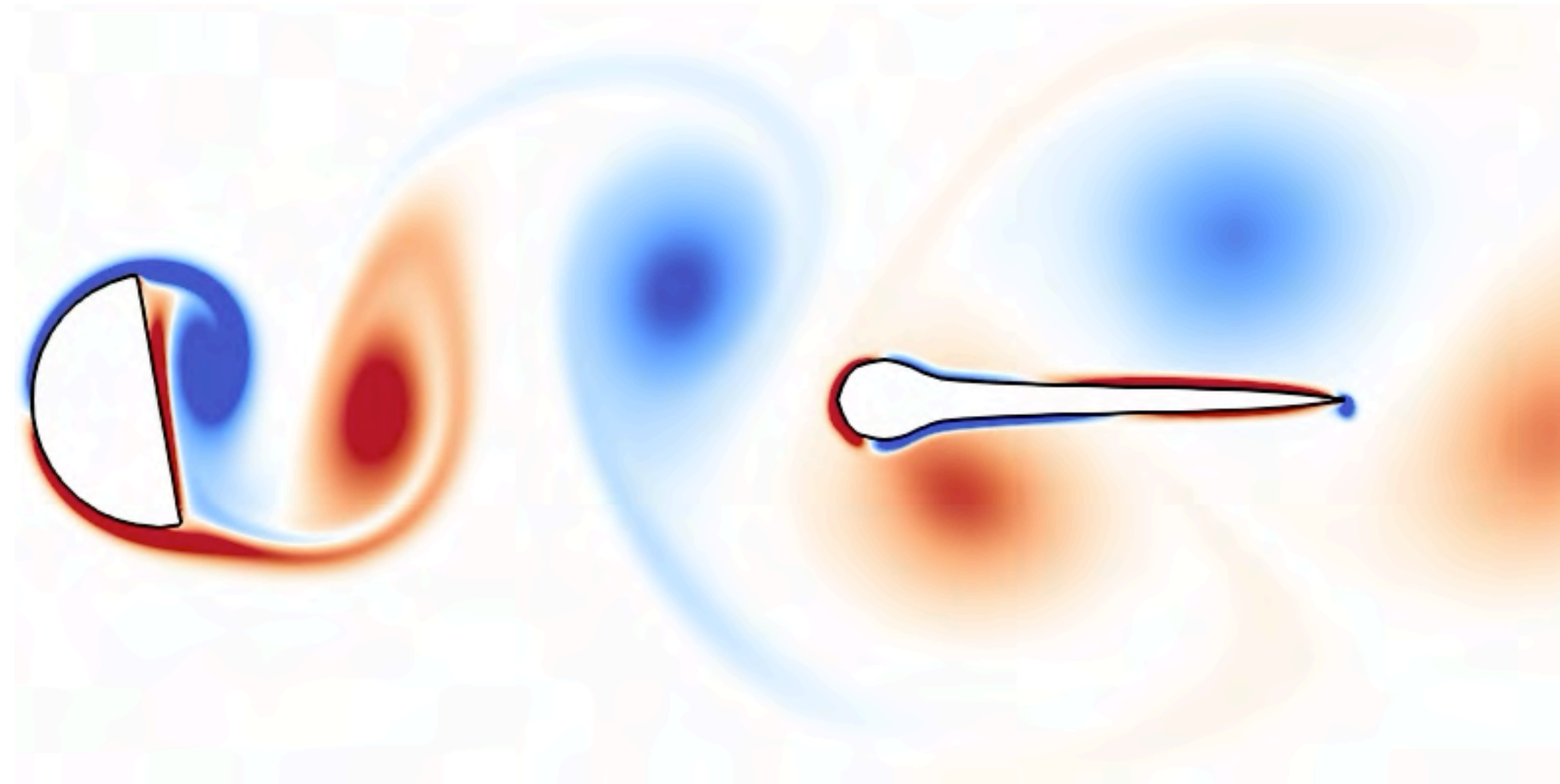
The utility of sensor 2 is minimum
at the maximum of the sensor 1

The utility of sensor 3 is minimum
at the maximum of the sensor 2



The maximum utility stops changing
as we add more sensors

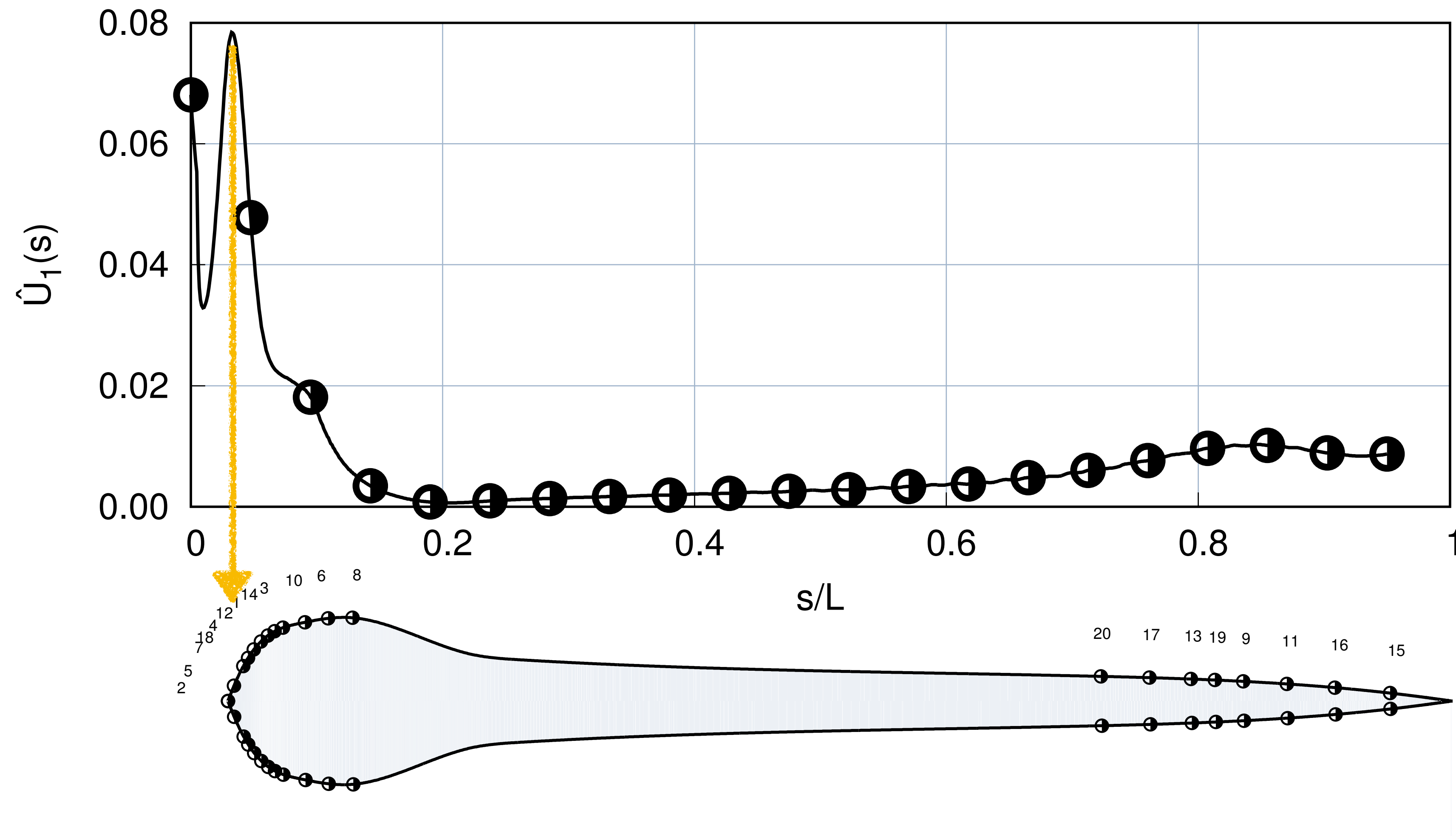
2. Static swimmer in the wake of a D-cylinder



- rigid larva-shaped profile
- placed in the unsteady vortex-wake generated by a D-shaped half cylinder
- $Re=200$ based on the cylinder diameter, and $Re=400$ based on the swimmer length
- time-averaging of the recorded data is done between 0.95s and 1.0s
- shear stress measurements

2. Static swimmer in the wake of a D-cylinder

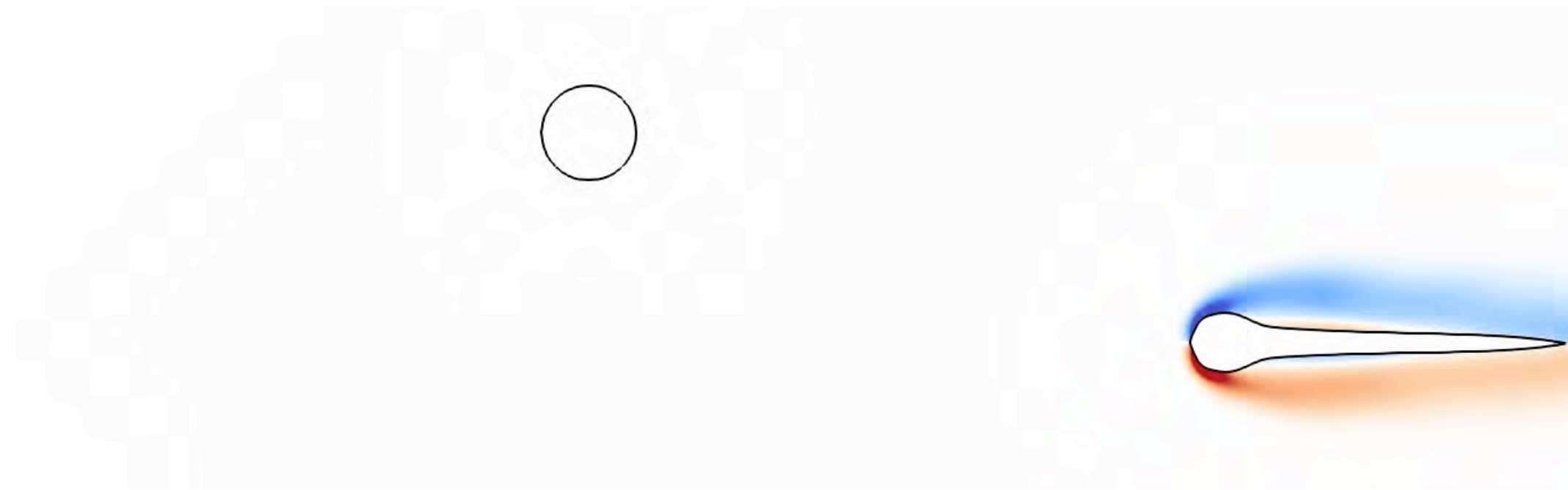
Utility function for **D-shaped cylinder** and **one sensor**



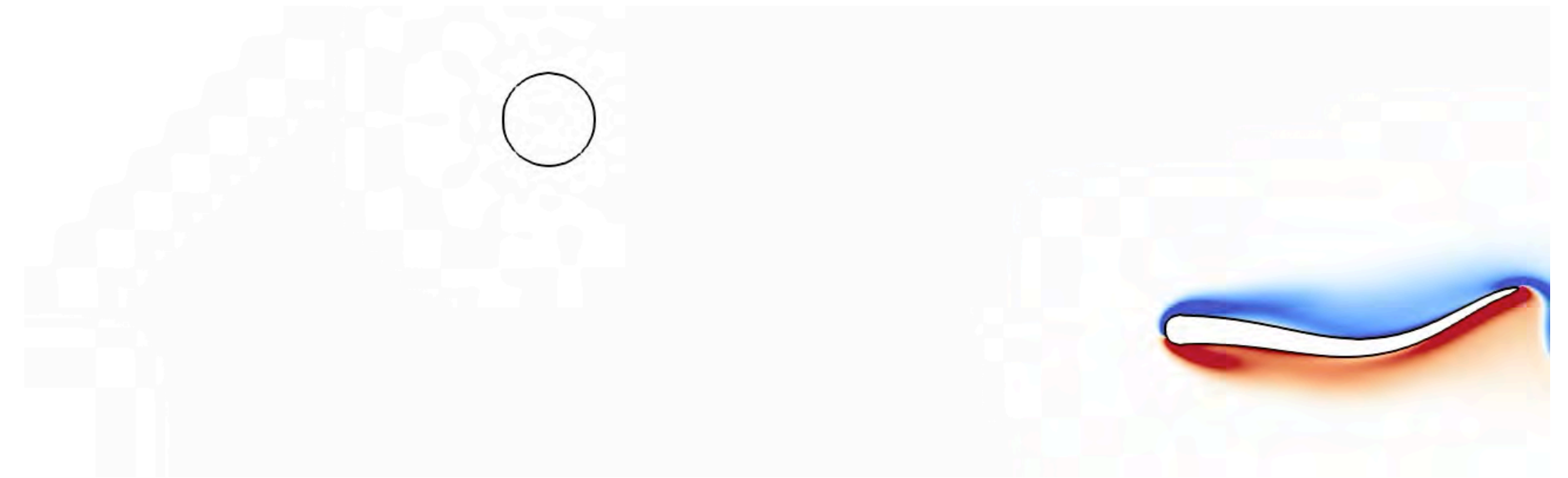
3. Self-propelled swimmers

• $Re \approx 280$

Larva swimmer/Rotating Cylinder



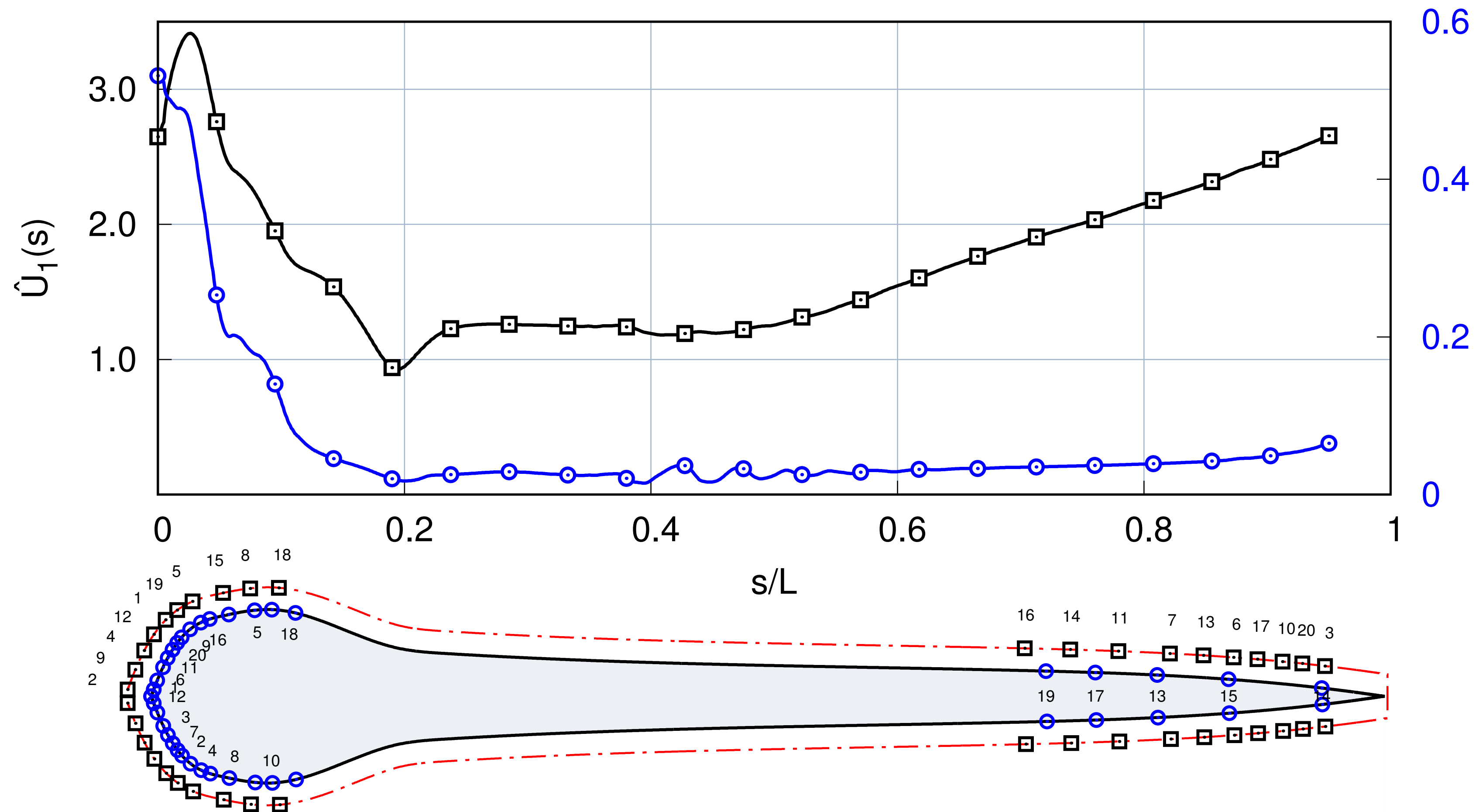
“Adult” swimmer/Oscillating Cylinder



- swimmers perform four full burst-coast swimming cycles starting from rest, before the cylinder starts rotating/oscillating.
- shear stress measurements taken towards the end of a coasting phase to allow self-generated disturbances to subside sufficiently, and are averaged over a small time window

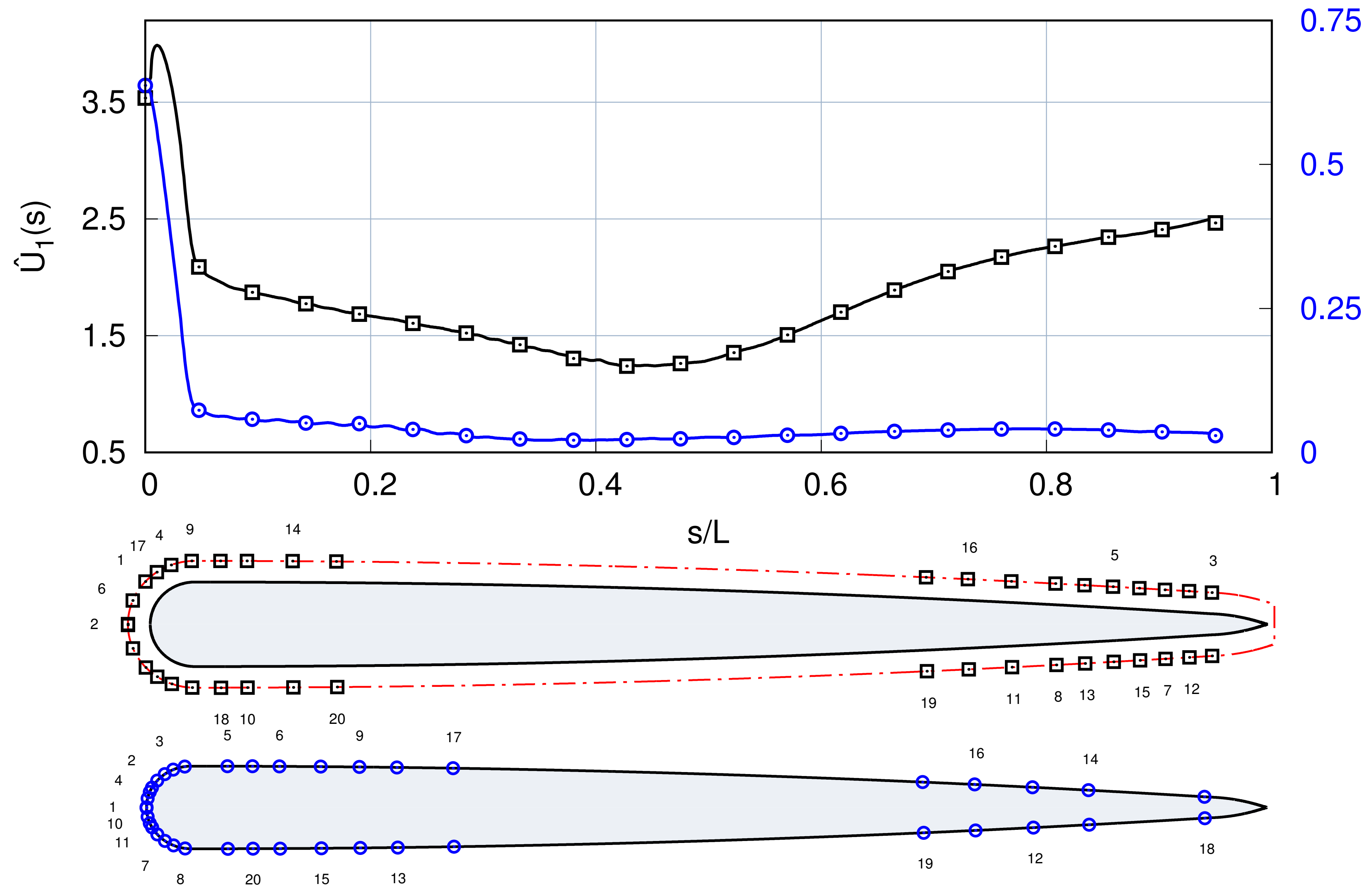
3. Self-propelled swimmers: larva

Utility function for **self propelled larva** and one sensor



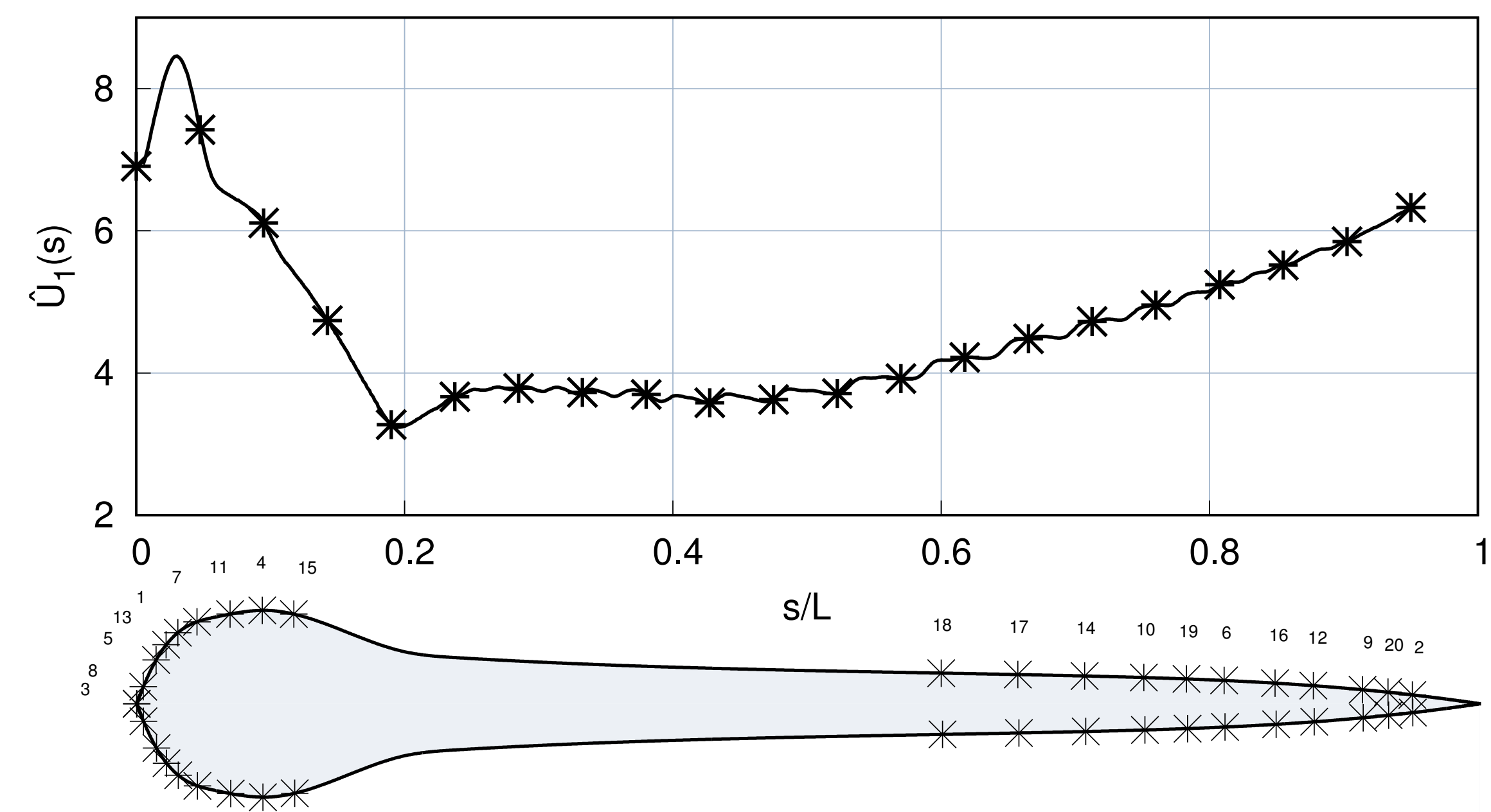
3. Self-propelled swimmer - AIRFOIL SHAPE

Utility function for **self propelled airfoil** and one sensor

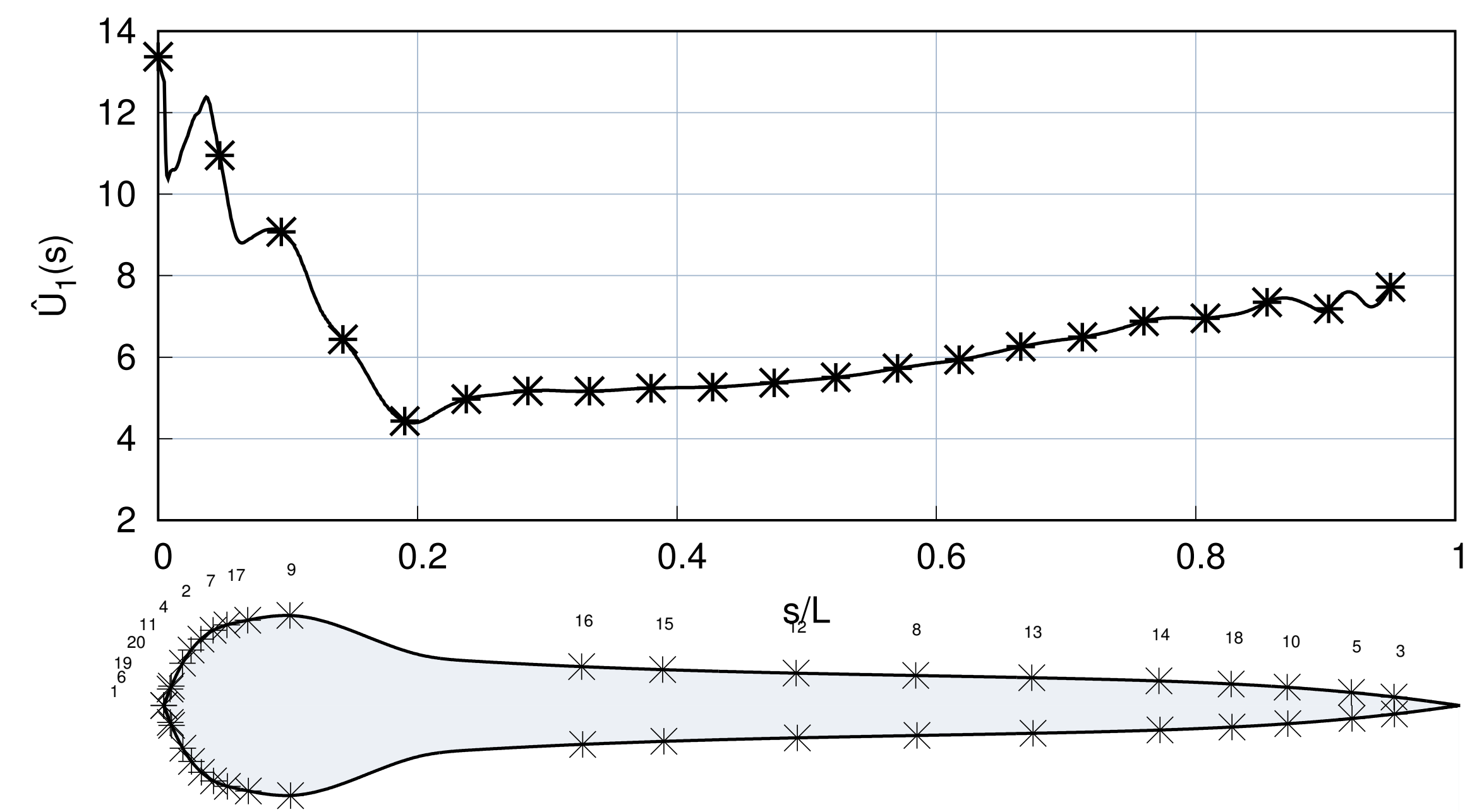


Combination of all experiments

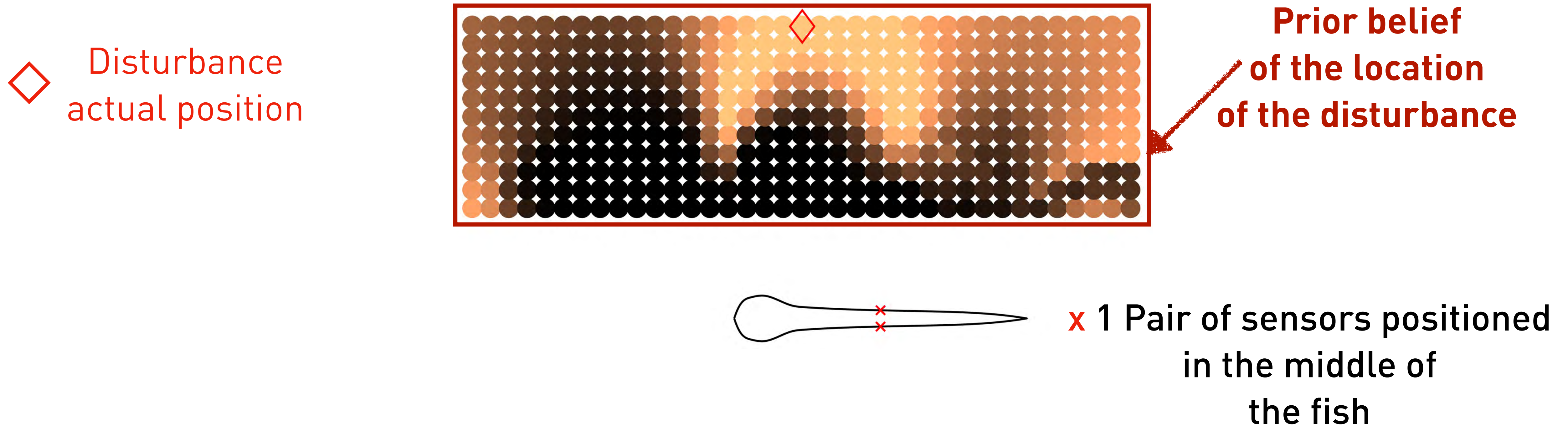
Shear stress



Pressure gradient



Inference of the disturbance location



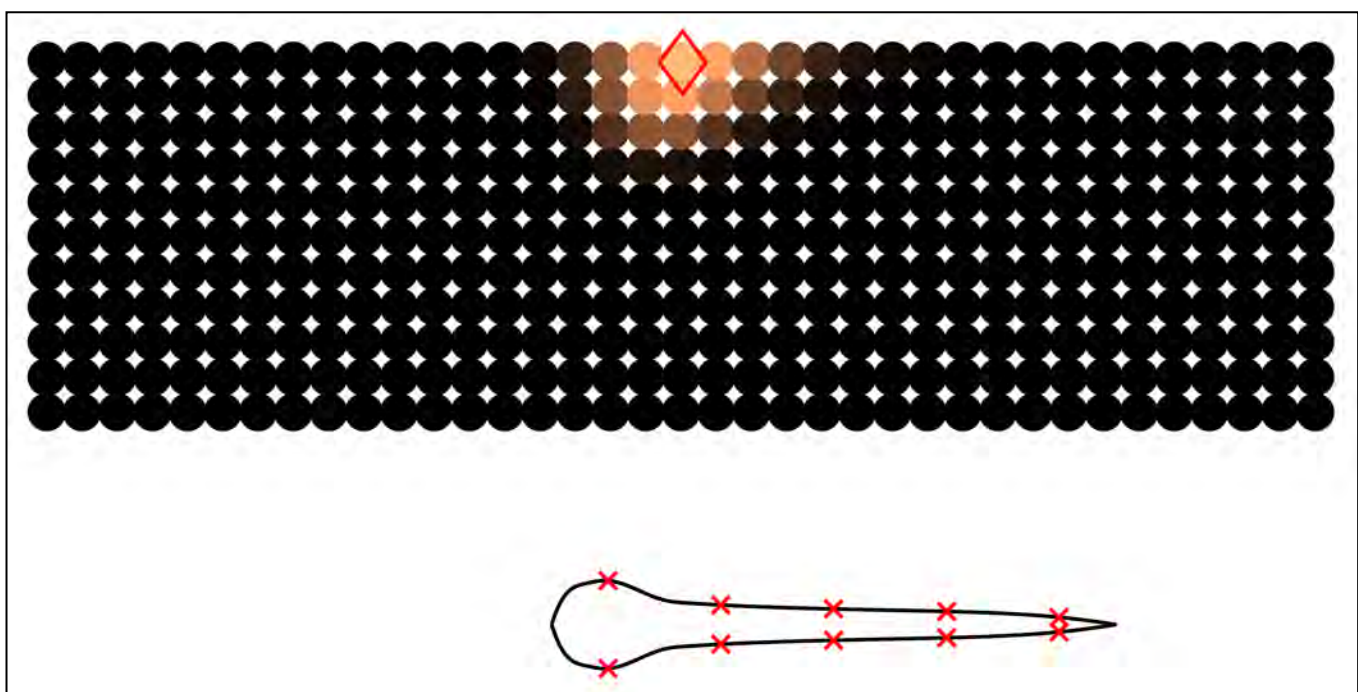
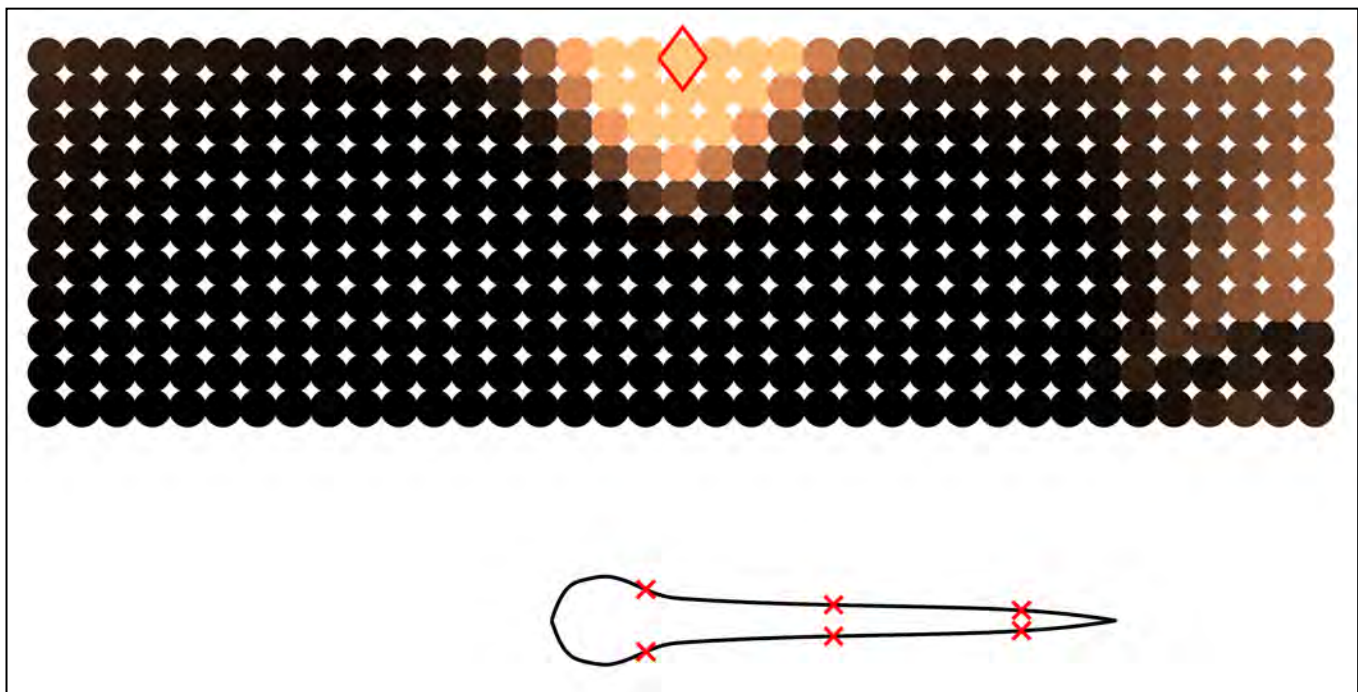
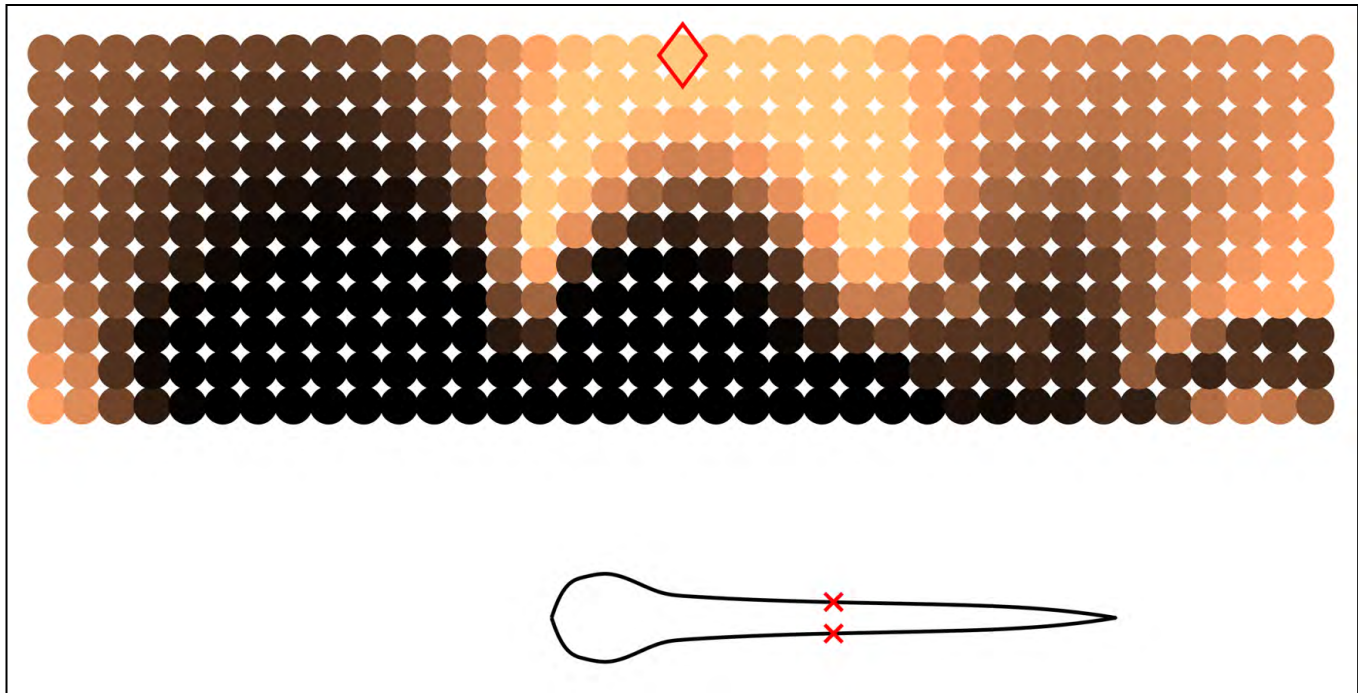
The colours correspond to the value of the posterior belief of the location of the disturbance

$$p(\mathbf{r}|\mathbf{y}, \mathbf{s})$$

Dark colours correspond to low values and light to high values

Inference of the disturbance location

uniform sensors

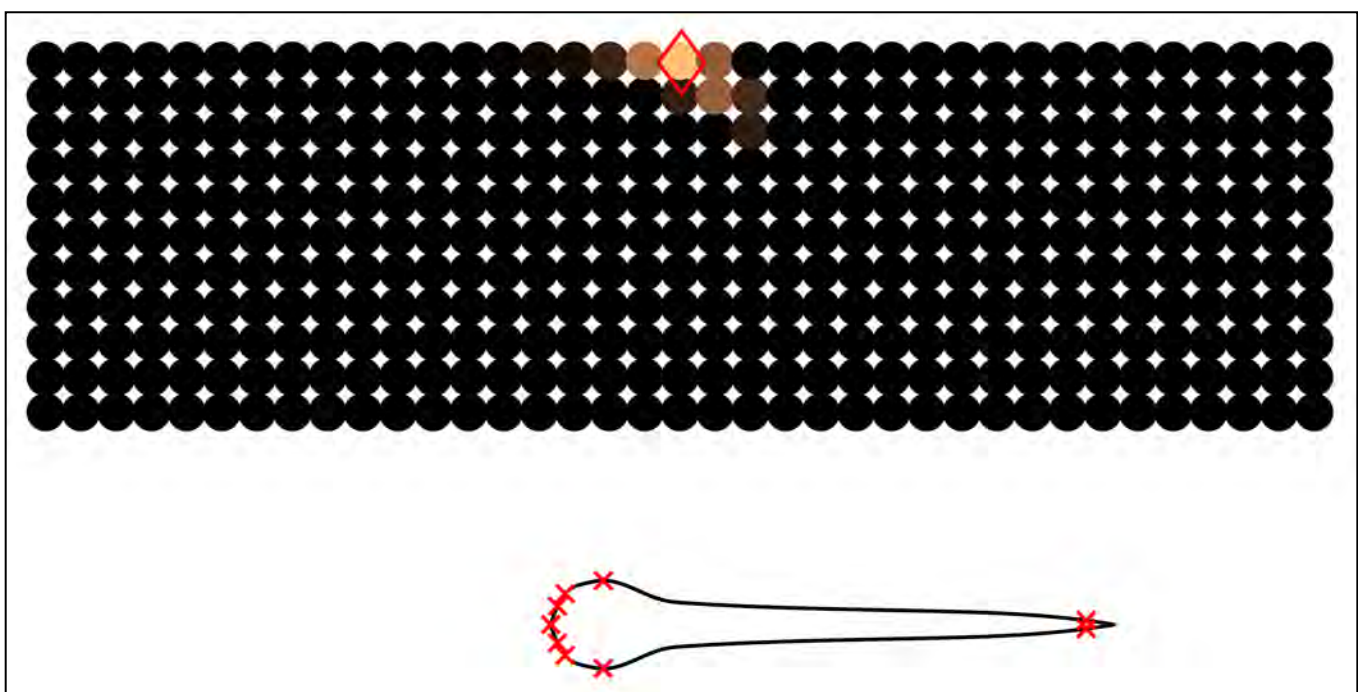
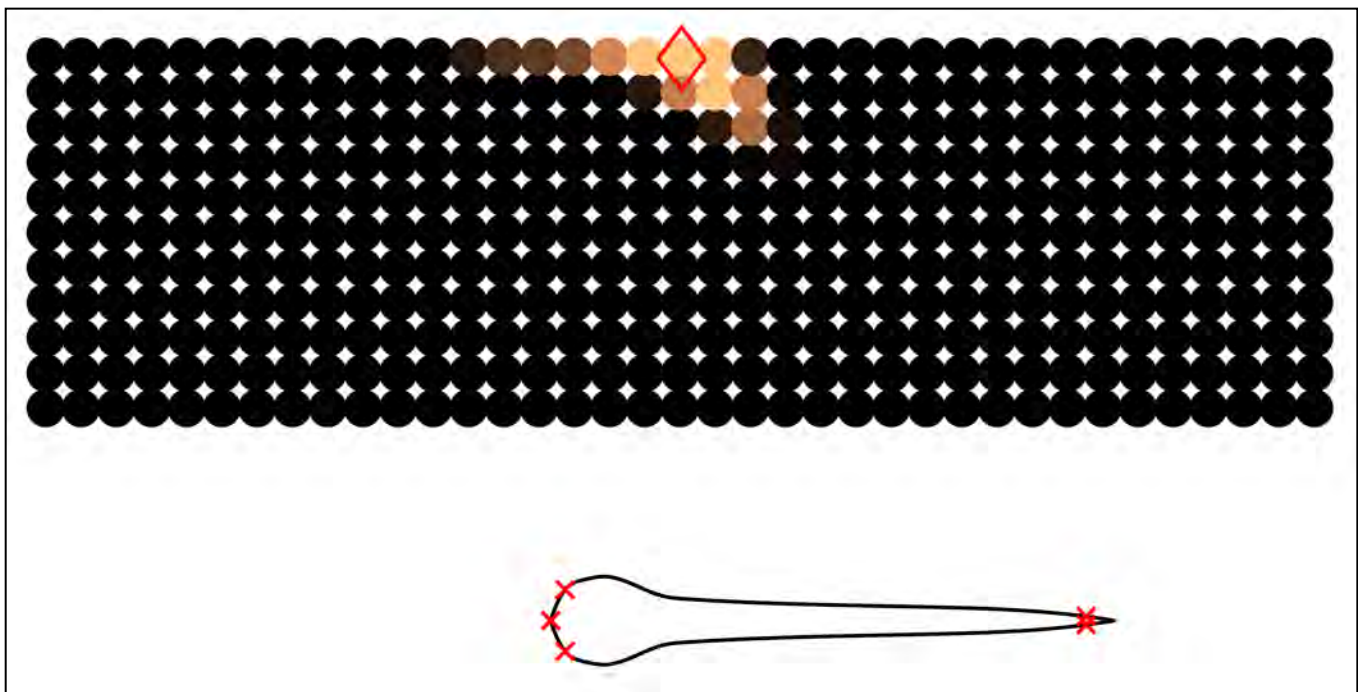
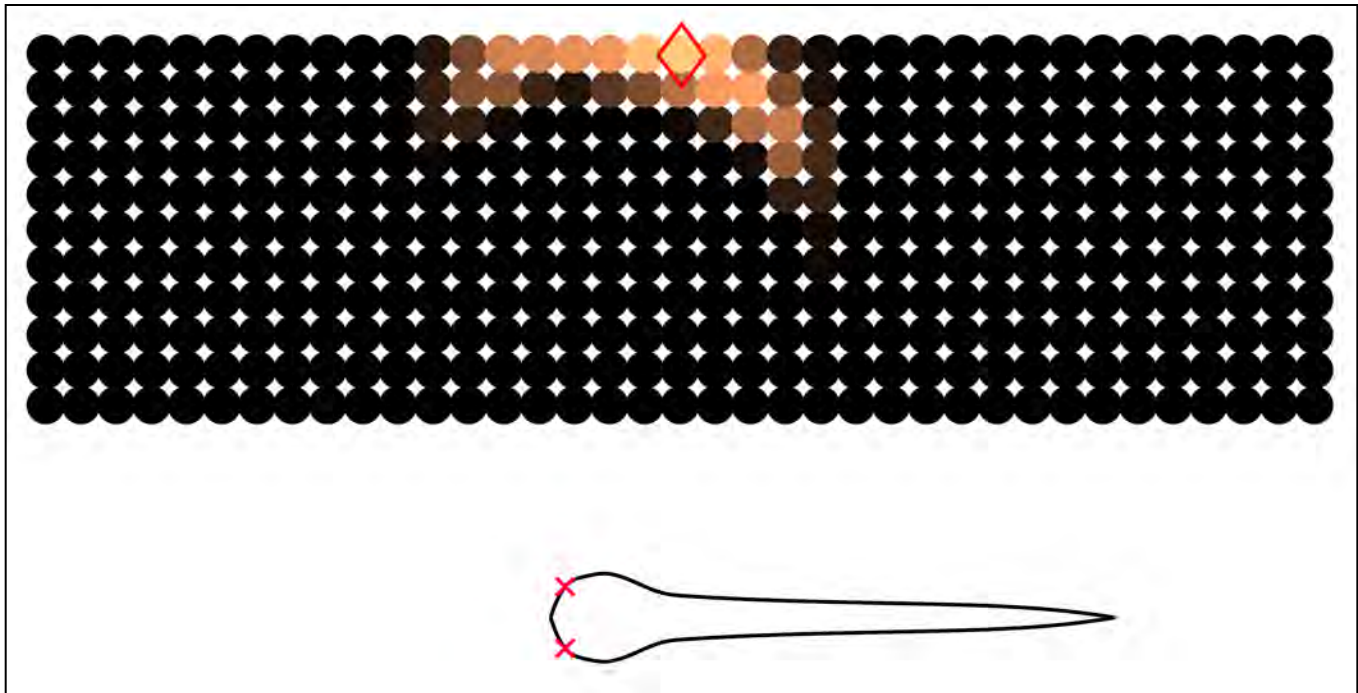


2 sensors

6 sensors

10 sensors

OPTIMAL sensors



The background of the slide features a dense, repeating pattern of stylized fish. The fish are depicted in a light blue-grey color with a simple, curved body and a small red dot at the tail. They are arranged in a way that suggests a large, coordinated group or shoal, moving in various directions. The pattern is set against a light cream-colored background.

Optimal Experimental Design:

Optimal sensor placement for fish shoals

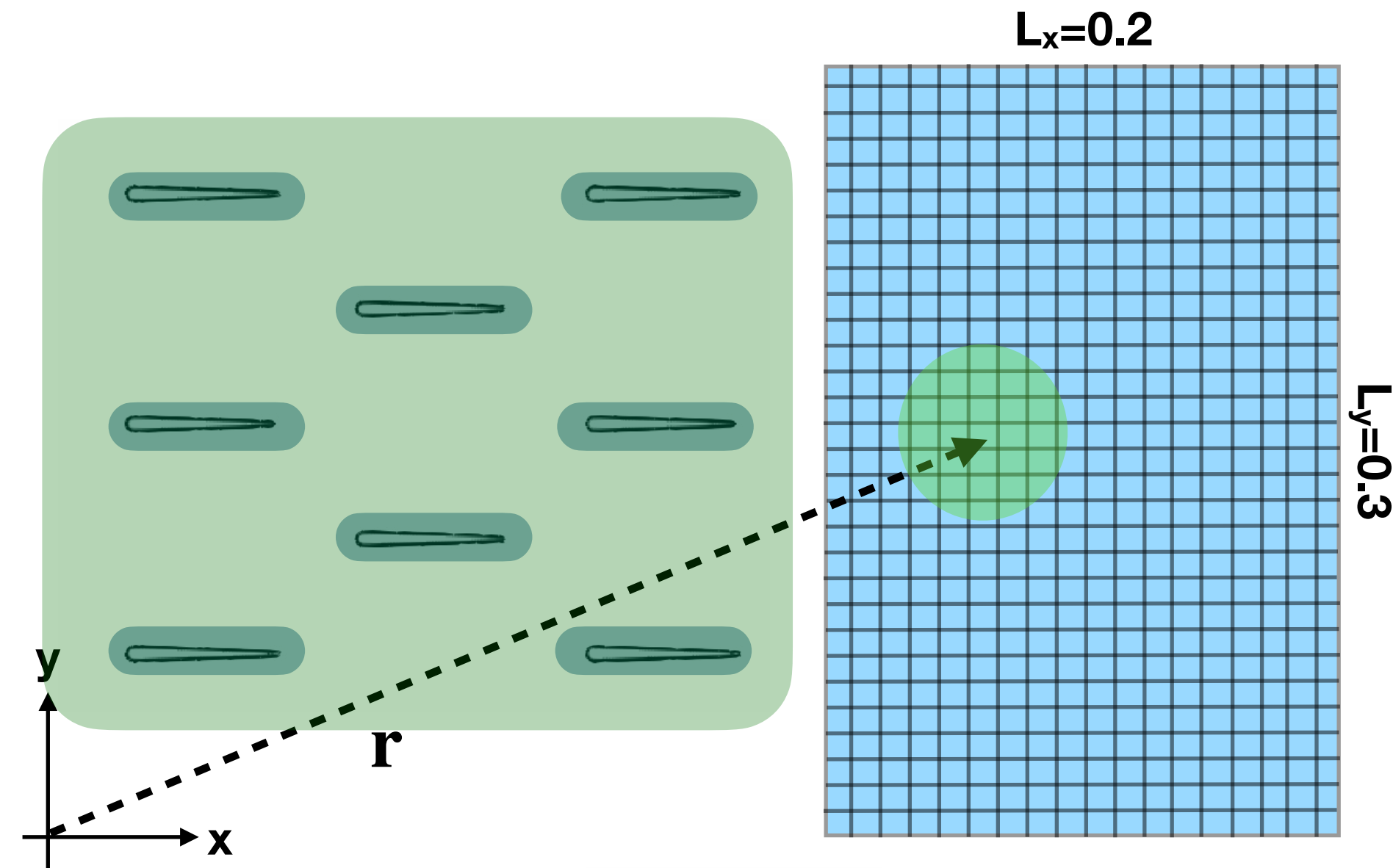
Simulation setup

Initial location
 \mathbf{r}

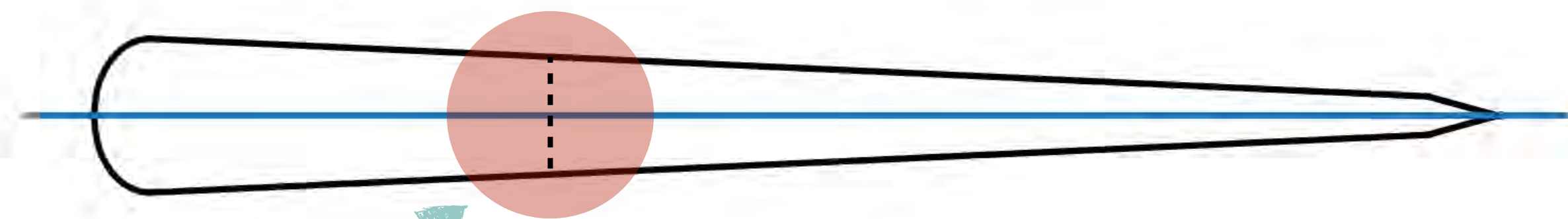
Number of fish in
leading group
 Θ

Measurements
on the skin
 y

By Solving



Prior belief of
the disturbance
 $p(\mathbf{r})$
 $p(\Theta)$



Sensor Location
 s

$$\frac{\partial \mathbf{u}}{\partial t} + (\mathbf{u} \cdot \nabla) \mathbf{u} = -\nabla p / \rho + \nu \Delta \mathbf{u} + \lambda \chi (\mathbf{u}_s - \mathbf{u})$$

$$\nabla \cdot \mathbf{u} = 0$$

Varying size of leading group

$$\Theta = 1$$

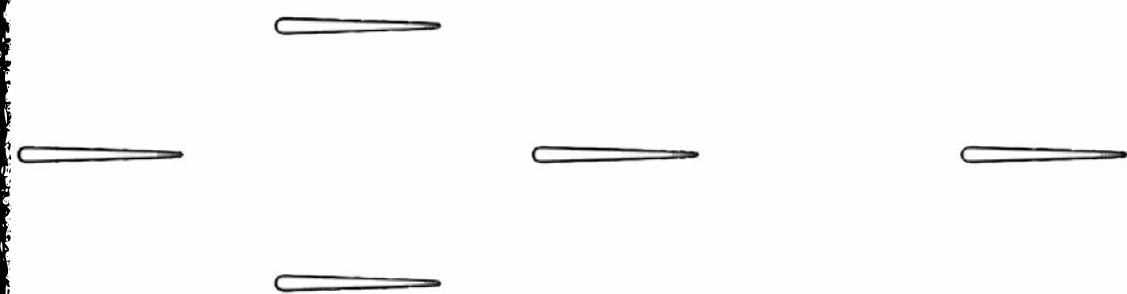
$$\Theta = 3$$

$$\Theta = 5$$

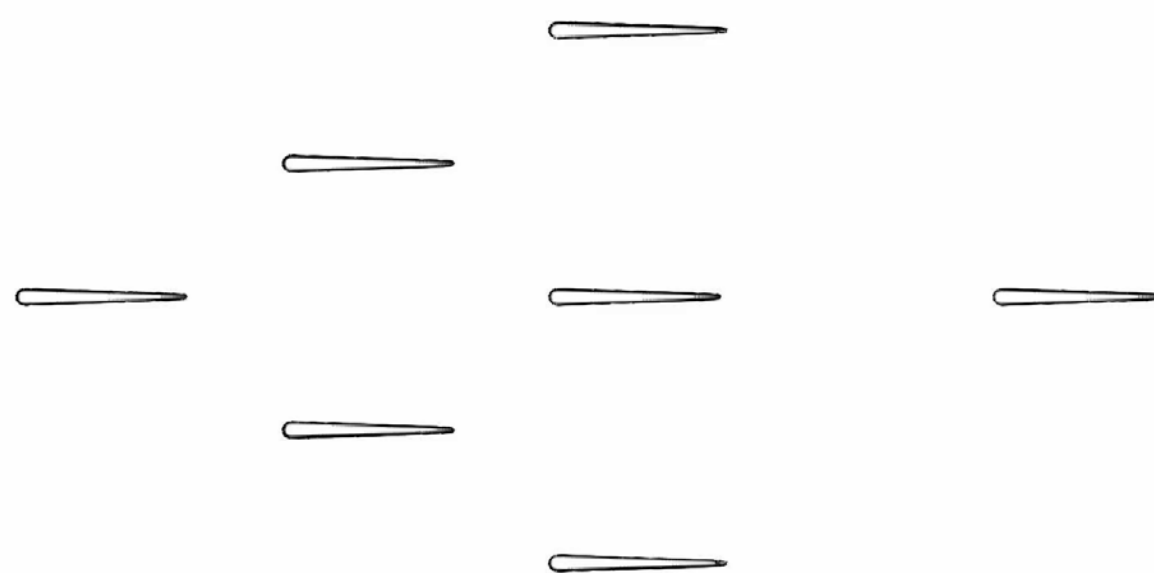
$$\Theta = 7$$



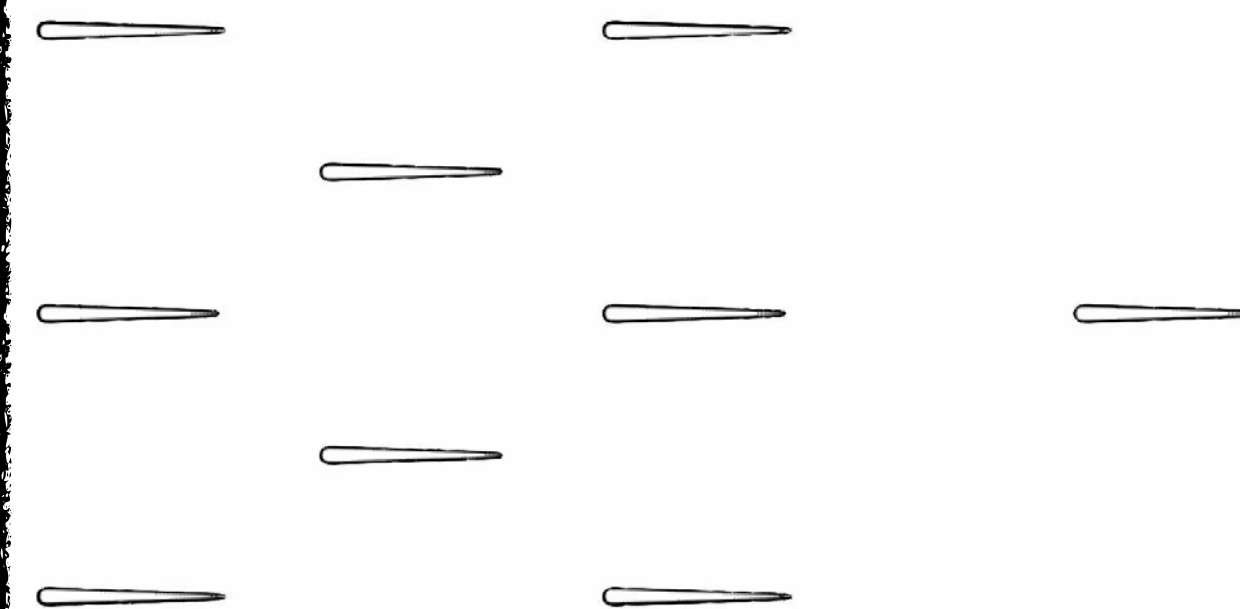
$$\Theta = 2$$



$$\Theta = 4$$



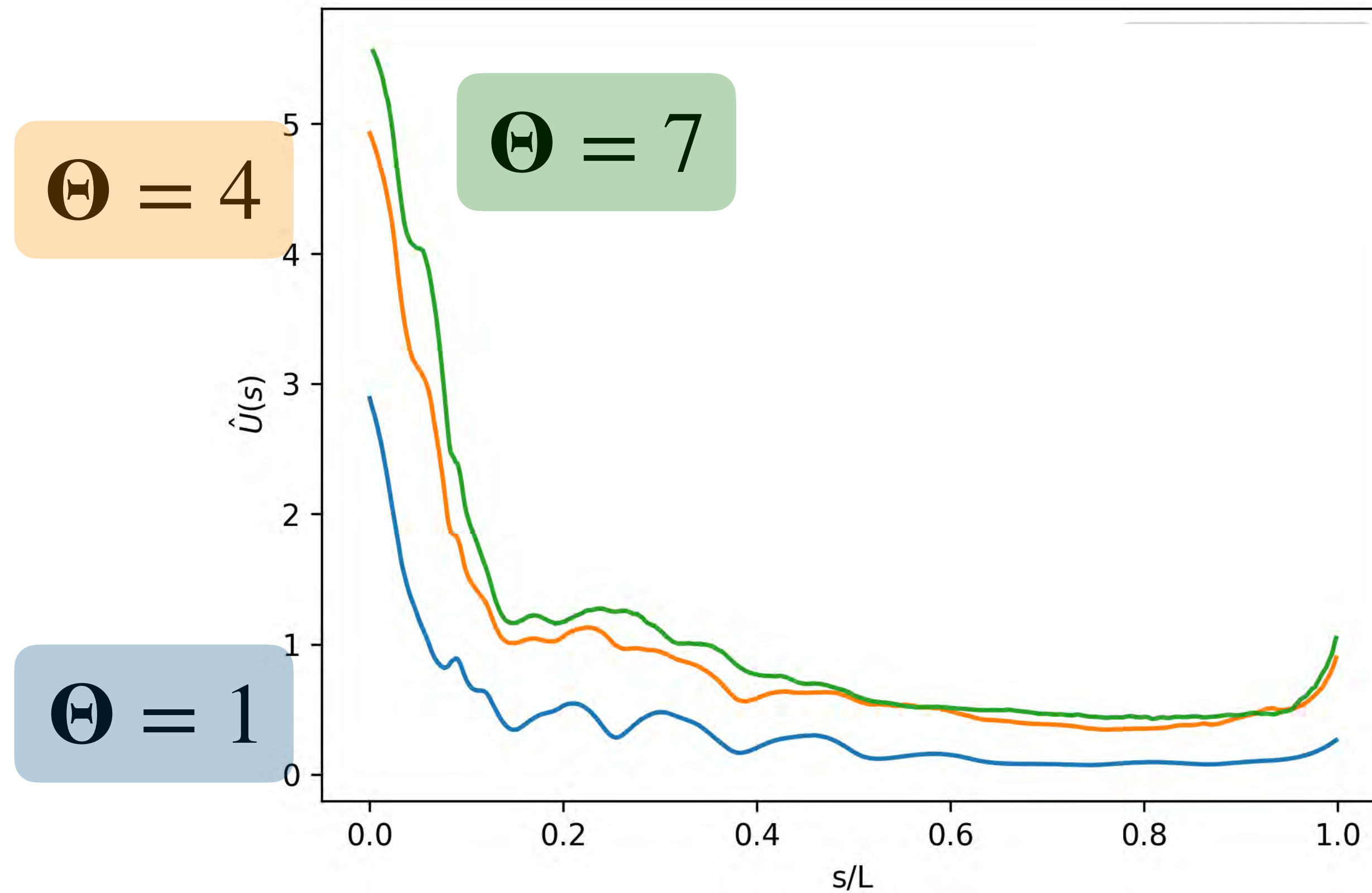
$$\Theta = 6$$



$$\Theta = 8$$

Varying size of leading group

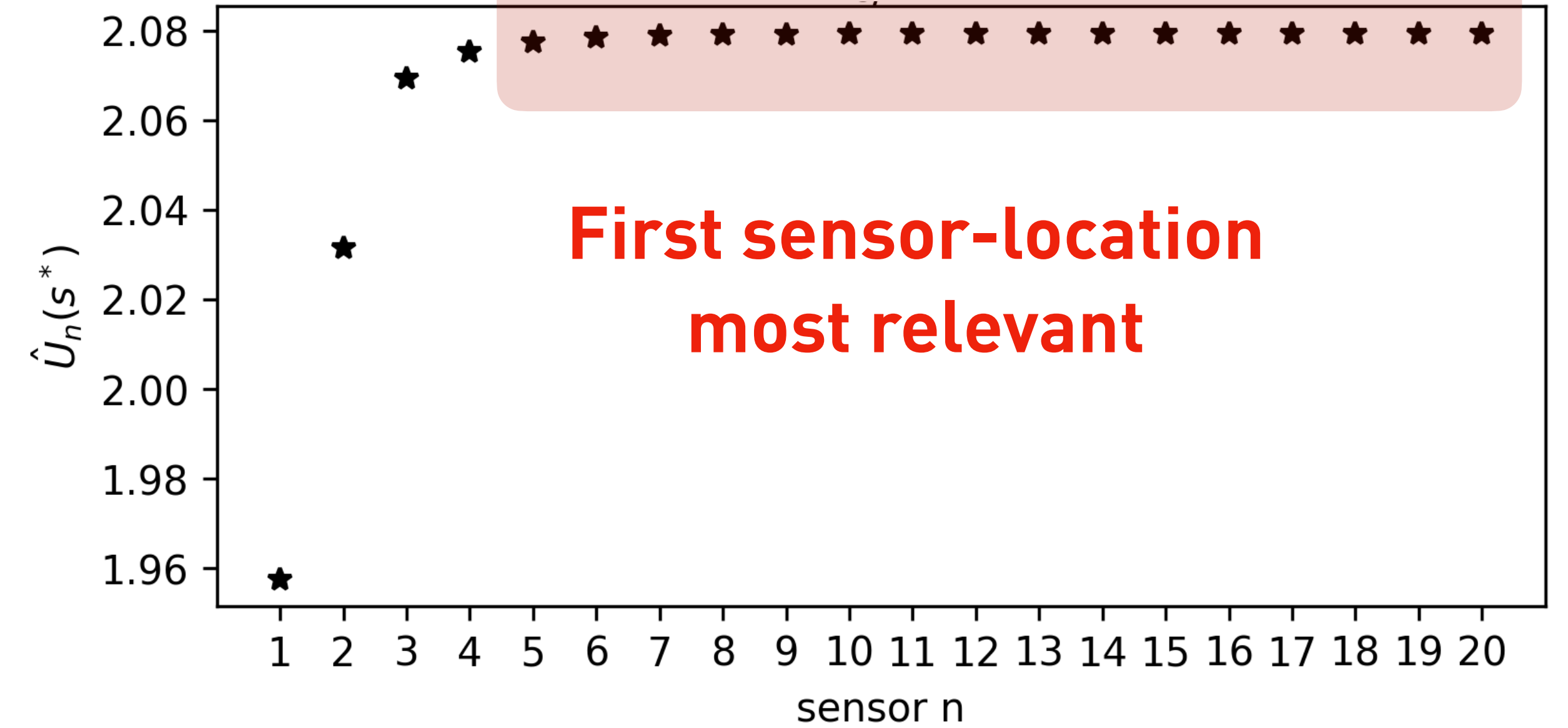
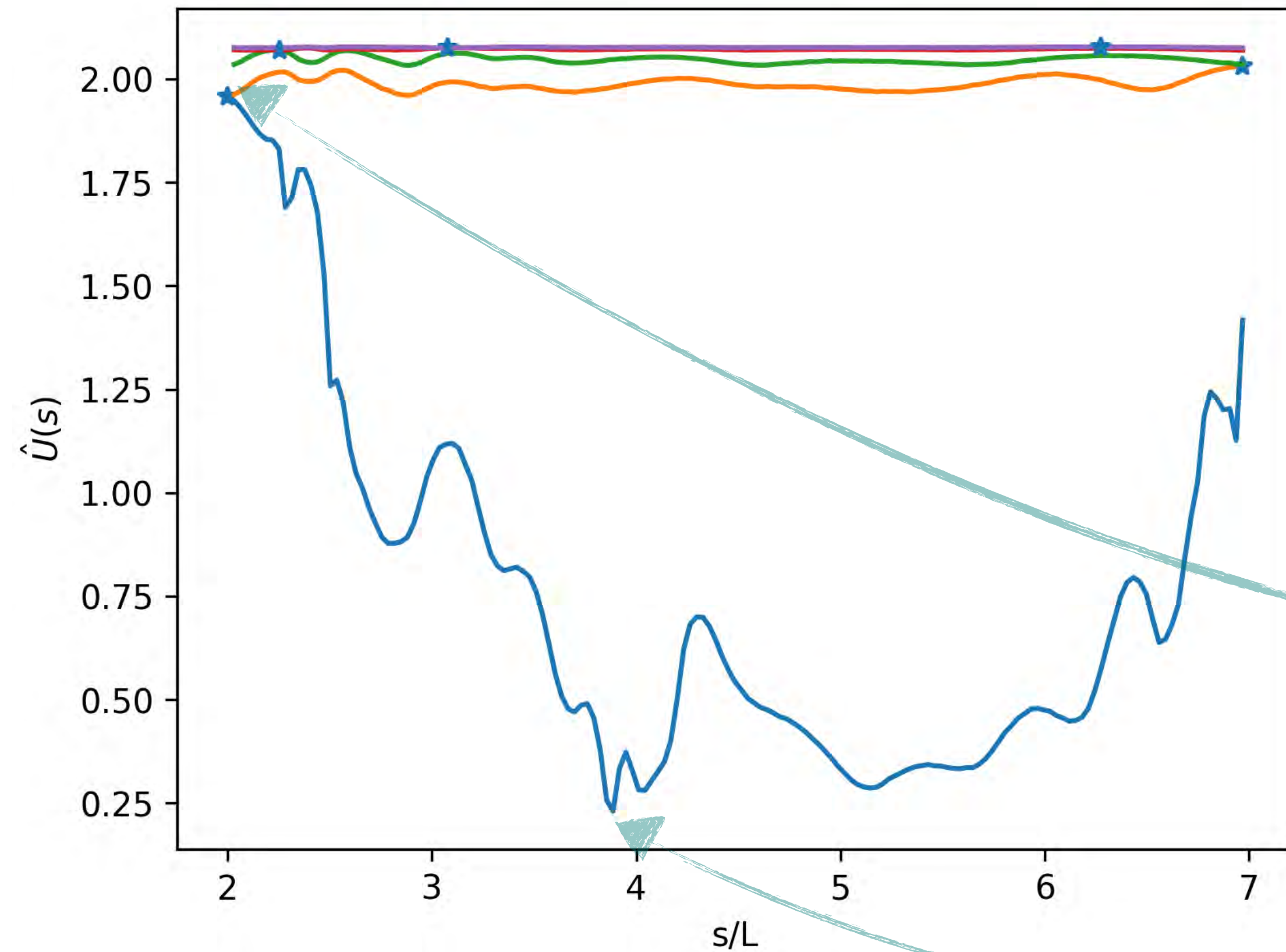
Utility function to infer
position of leading fish



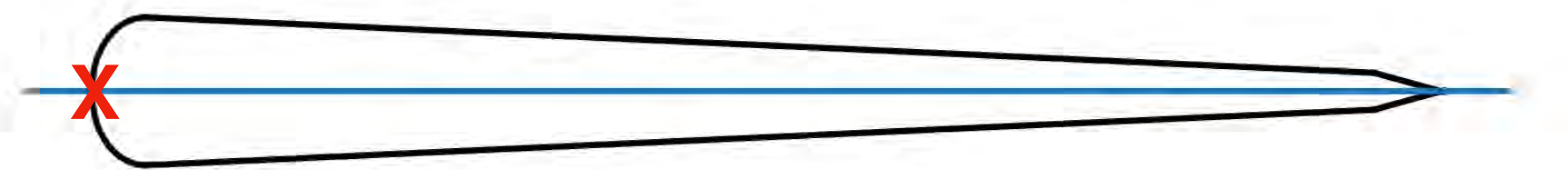
The utility for \mathbf{r} is not
influenced by number of fish

Inferring size of the leading group

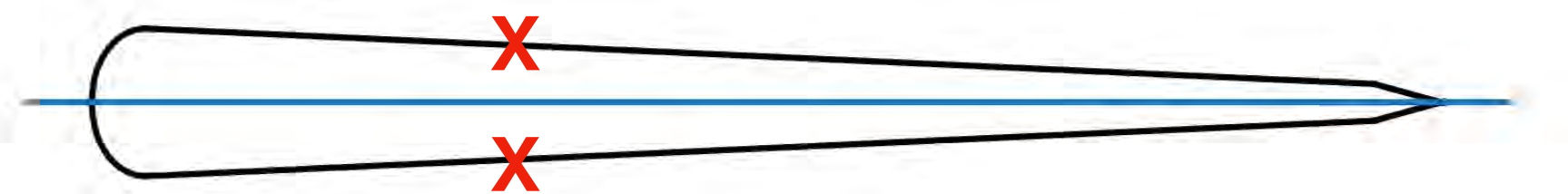
Utility function for first sensor to
infer **number of leading fish**



best sensor



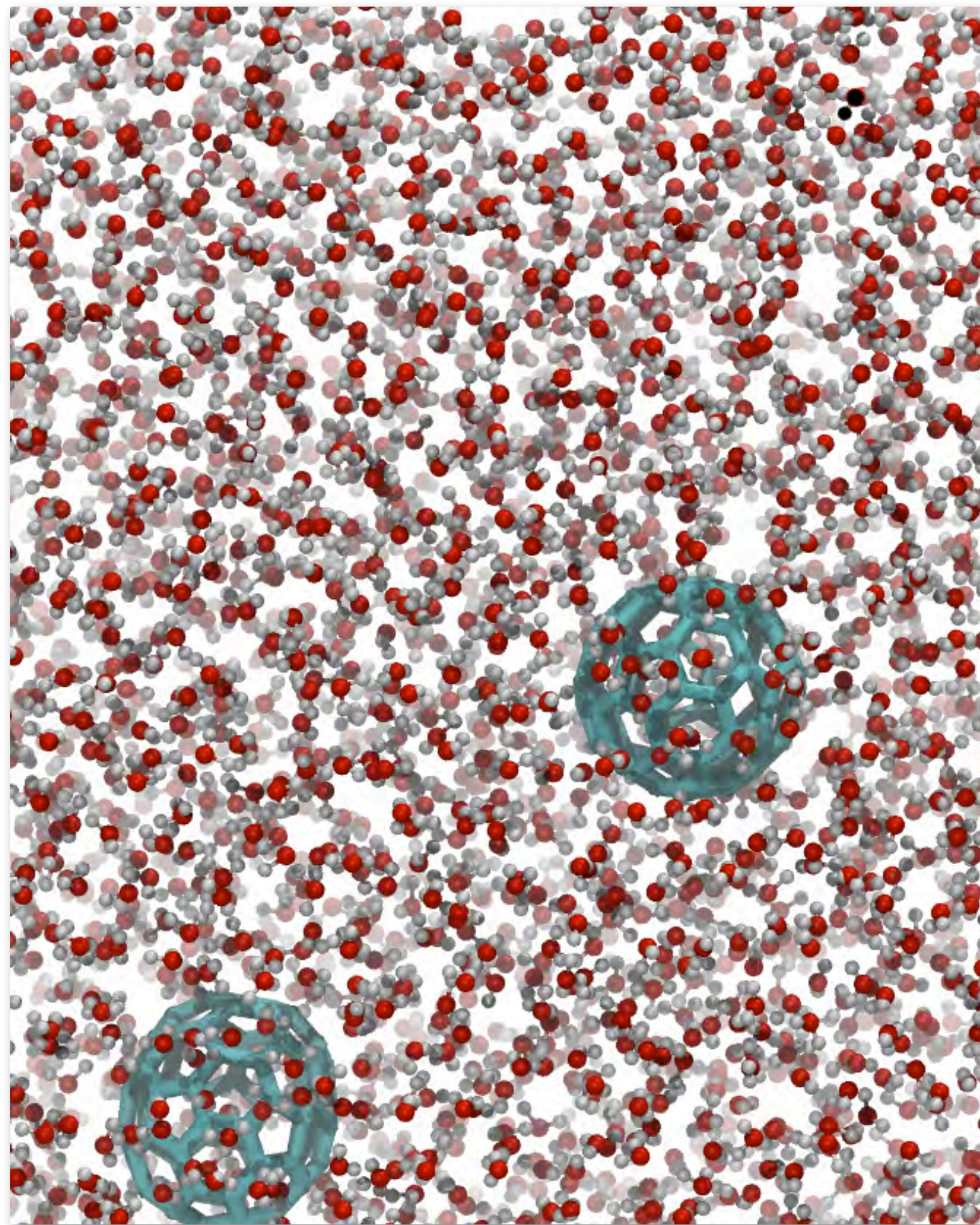
worst sensor



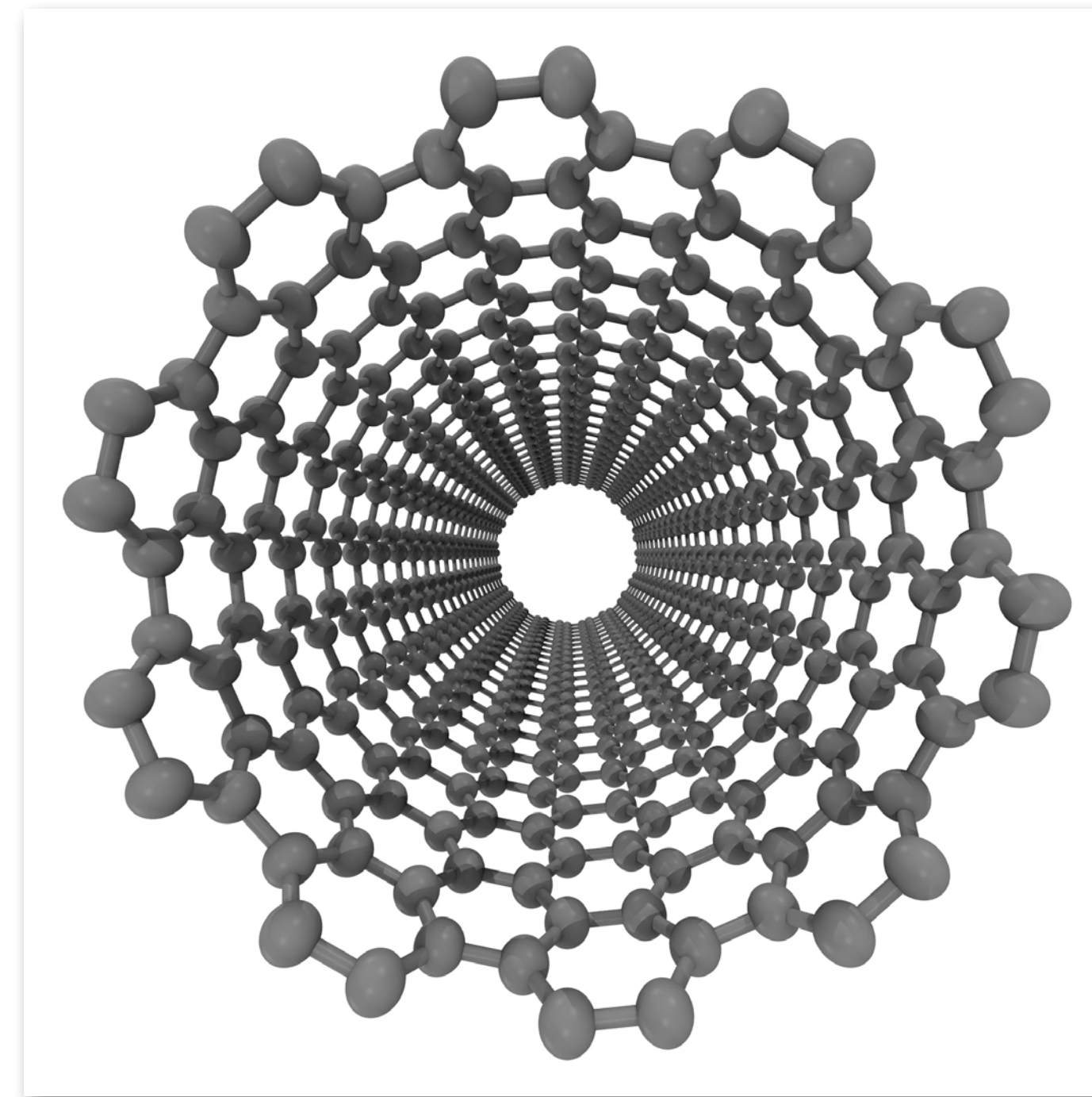
LEARNING, MACHINES AND FLUID MECHANICS

- Learning implies finding an algorithm **(not necessarily machine learning)** that is effective for the problem to be solved.

Molecular Dynamics Simulations



$$\frac{d\mathbf{x}_p}{dt} = \mathbf{u}_p$$
$$m \frac{d\mathbf{u}_p}{dt} = \sum_i^N \mathbf{F}_p \equiv - \frac{\partial U}{\partial \mathbf{x}_p}$$



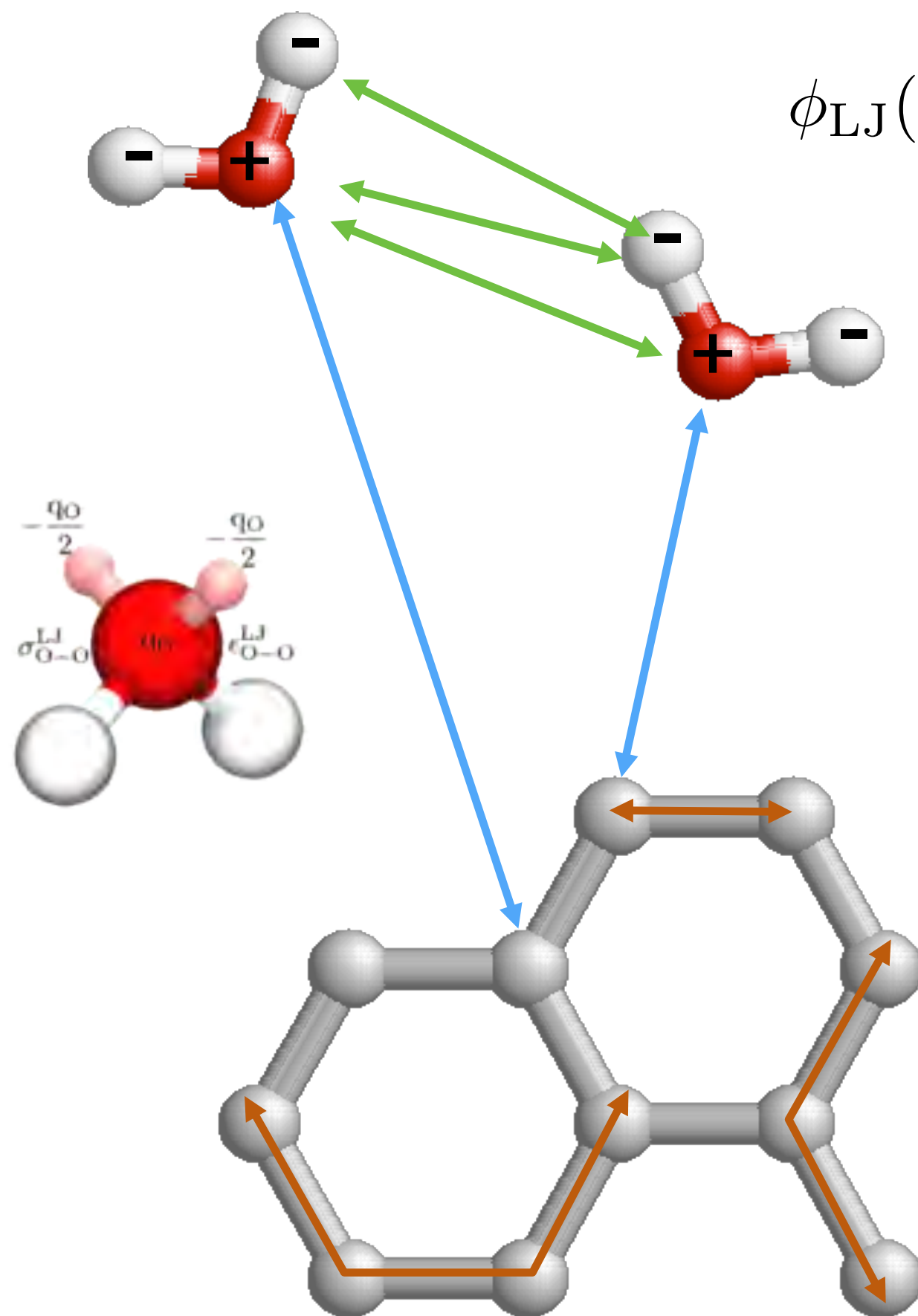
Parameters as Sources of Uncertainty (Water-Graphite Systems)

MODELLING

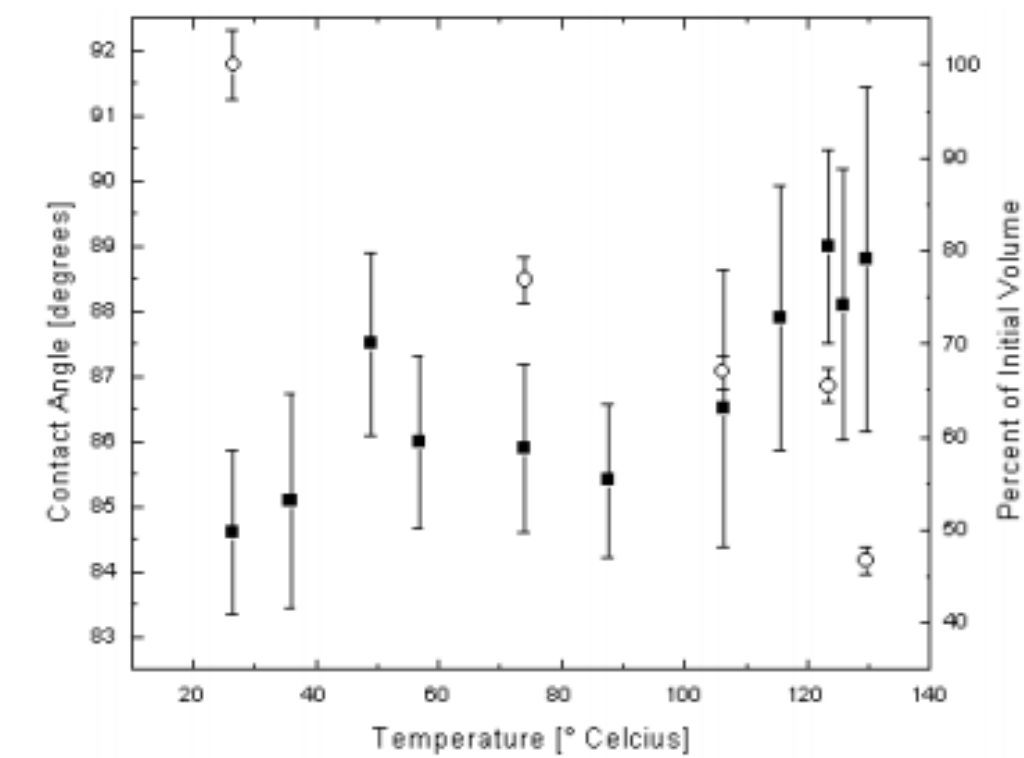
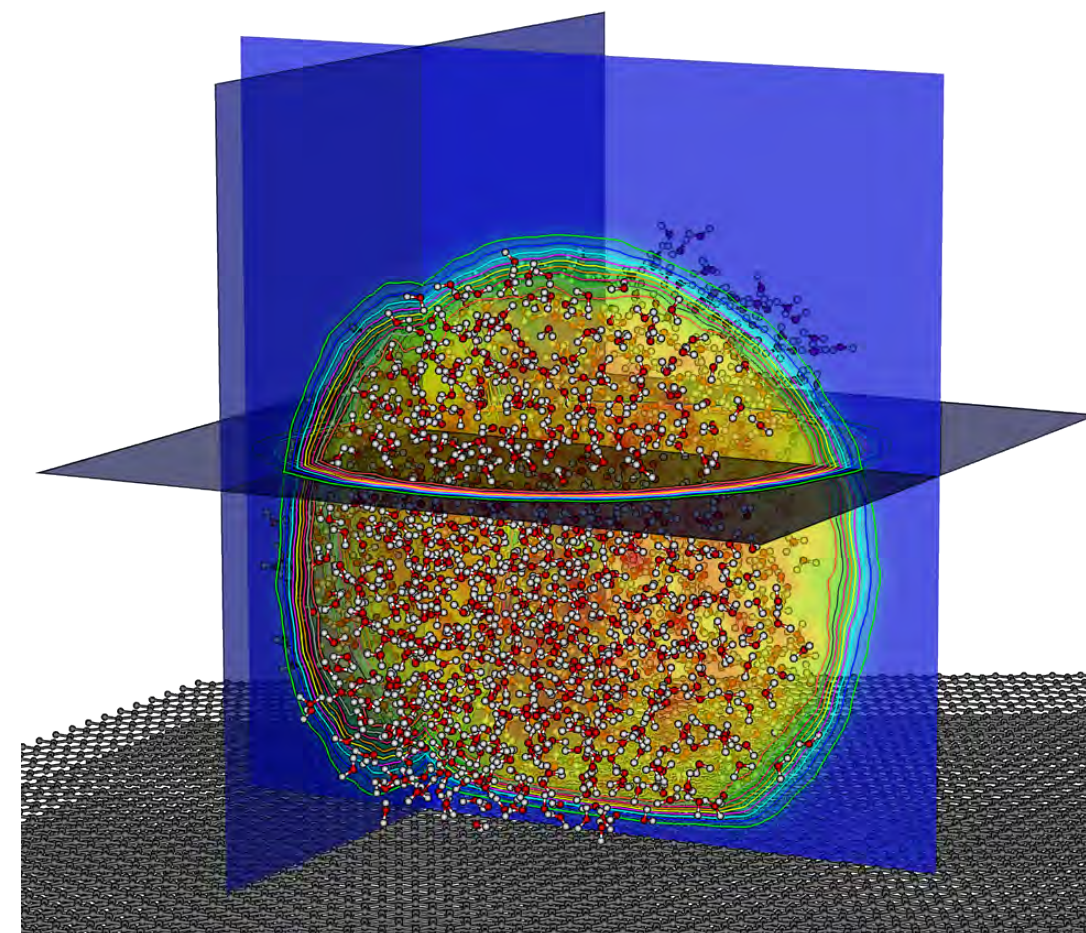
PARAMETRIC

COMPUTATIONAL

MEASUREMENT



$$\phi_{LJ}(r_{ij}) = 4\epsilon_{LJ} \left[\left(\frac{\sigma_{LJ}}{r_{ij}} \right)^{12} - \left(\frac{\sigma_{LJ}}{r_{ij}} \right)^6 \right]$$



K. Osborne III (2009)

Wetting Dependence on MD Potentials



NATURE | VOL 414 | 8 NOVEMBER 2001 | www.nature

Water conduction through the hydrophobic channel of a carbon nanotube

G. Hummer*, J. C. Rasaiah*† & J. P. Noworyta†

8 April 2002

ELSEVIER

Chemical Physics Letters 355 (2002) 445–448

www.elsevier.com/locate/cplett

Helical ice-sheets inside carbon nanotubes in the physiological condition

William H. Noon^a, Kevin D. Ausman^b, Richard E. Smalley^b, Jianpeng Ma^{a,c,d,*}

ELSEVIER

Chemical Physics 247 (1999) 413–430

www.elsevier.nl/locate/chemphys

Scattering of water from graphite: simulations and experiments

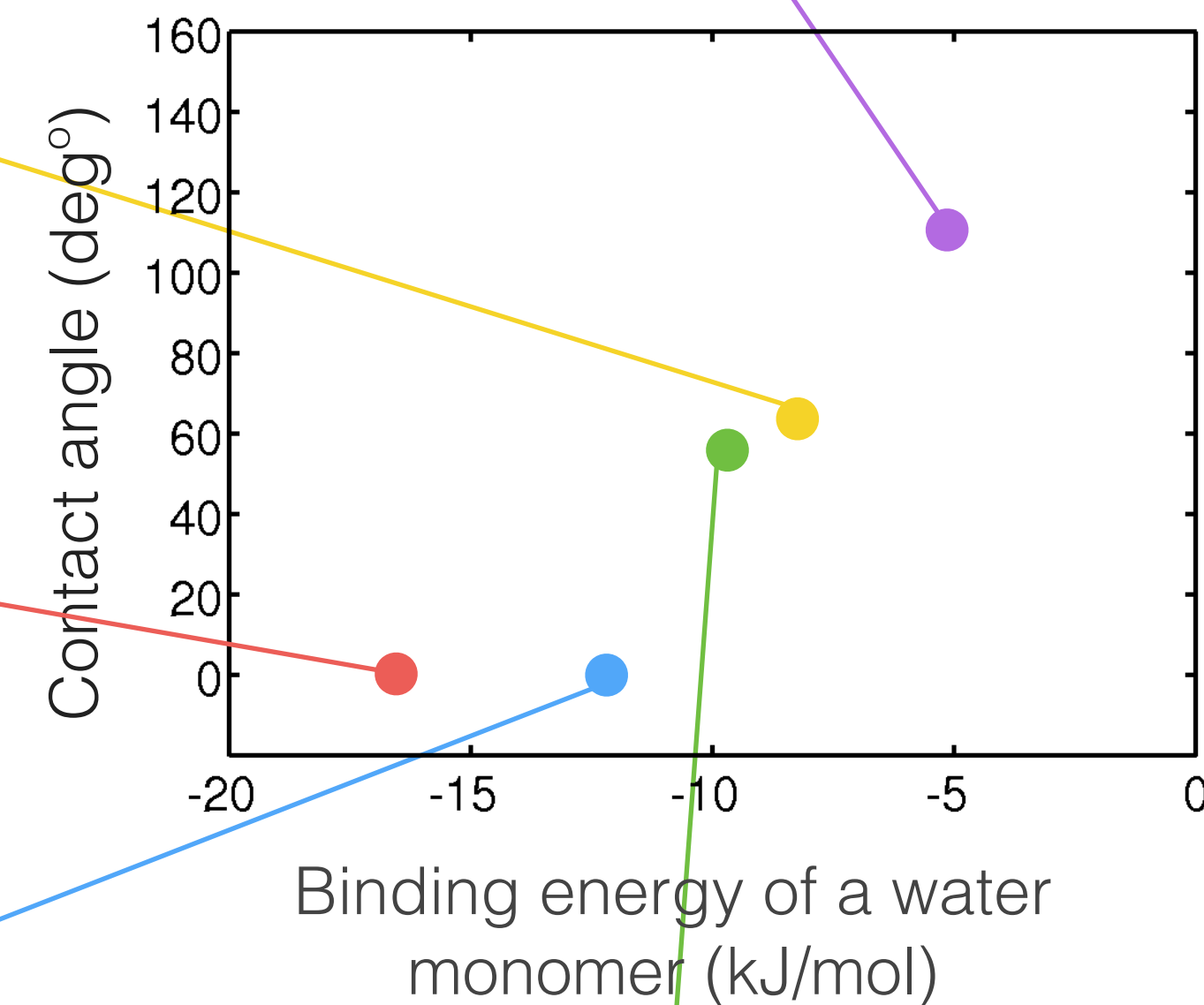
Nikola Marković^{*}, Patrik U. Andersson, Mats B. Nâgård, Jan B.C. Pettersson¹

NANO LETTERS

2001
Vol. 1, No. 12
697–702

Molecular Dynamics Simulation of Contact Angles of Water Droplets in Carbon Nanotubes

Thomas Werder,^{*,†} Jens H. Walther,[†] Richard L. Jaffe,[‡] Timur Halicioglu,[§] Flavio Noca,^{||} and Petros Koumoutsakos^{†,1}



27 October 2000

ELSEVIER

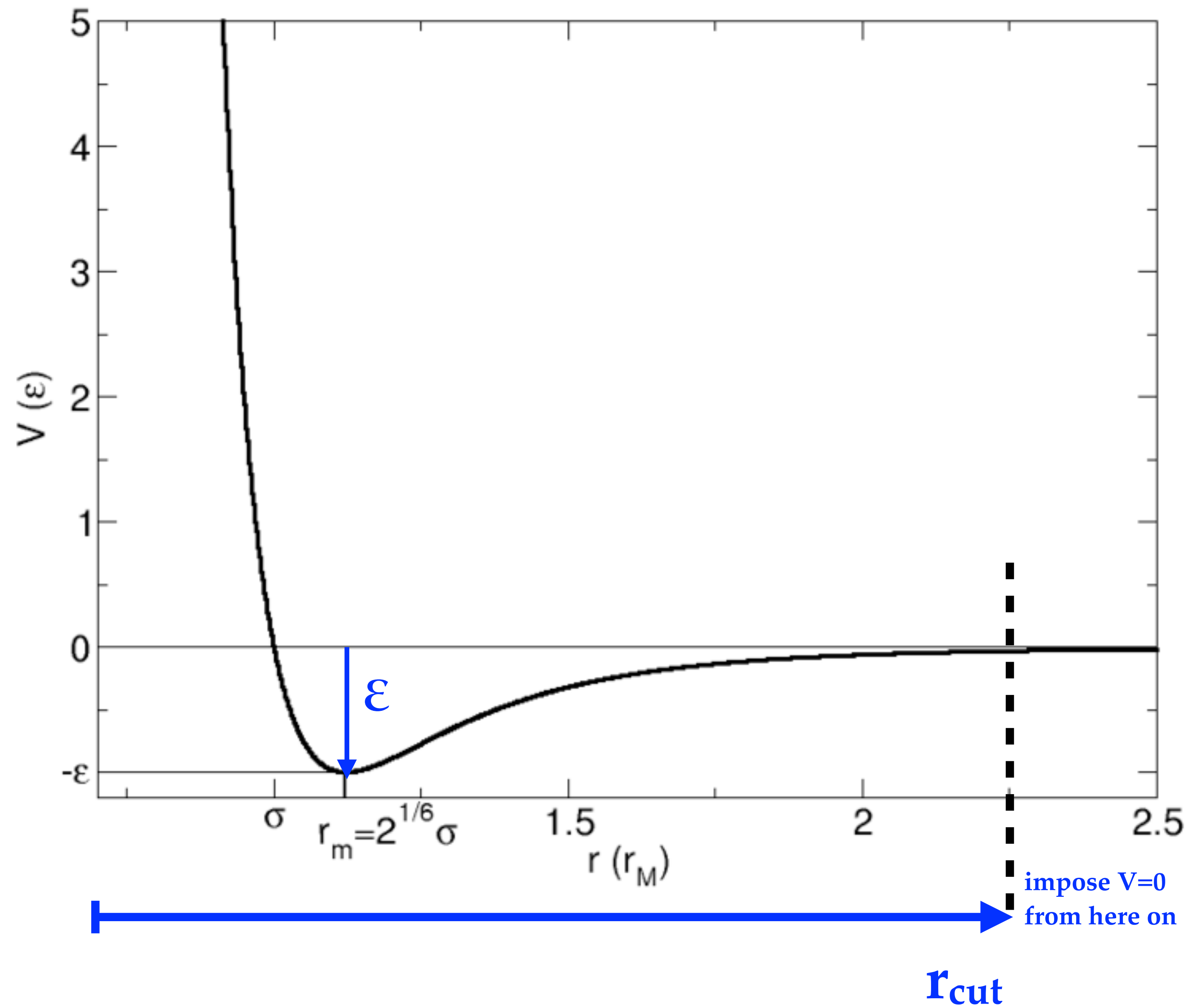
Chemical Physics Letters 329 (2000) 341–345

www.elsevier.nl/locate/cplett

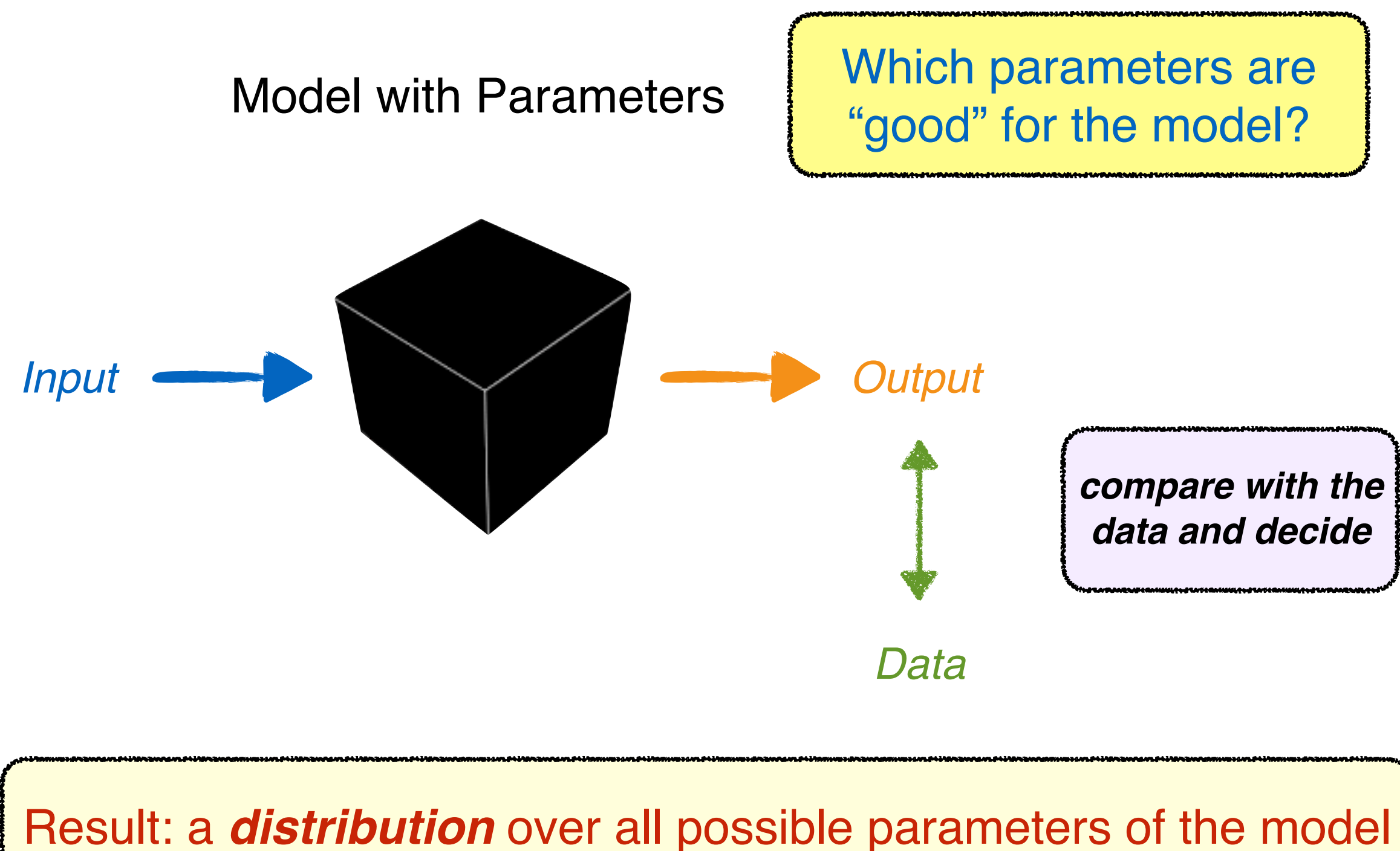
Hydrogen bond structure of liquid water confined in nanotubes

M.C. Gordillo, J. Martí^{*}

Lennard-Jones potential : **well depth and cut-off**



Bayesian Uncertainty Quantification: Calibration and model selection



► How to compare the output of the model with the data?

Classical approach:

prediction error equation

$$D = M(\theta) + \varepsilon$$
$$\varepsilon \sim \mathcal{N}(0, \Sigma)$$

likelihood

$$p(D|\theta)$$

Bayes' Theorem

posterior

$$p(\theta|D) = \frac{p(D|\theta)p(\theta)}{p(D)}$$

Bayesian UQ: Calibration and Model Selection

Experimental Data: D

Use observations to select the model classes and estimate their parameter values such that the model predictions best fit the data

PARAMETER ESTIMATION

$$f(\theta_i | D, \mathcal{MD}_i) = \frac{f(D | \theta_i, \mathcal{MD}_i) \pi(\theta_i | \mathcal{MD}_i)}{f(D | \mathcal{MD}_i)}$$

Experiments

Physical limitations

Past studies

Expert elicitation

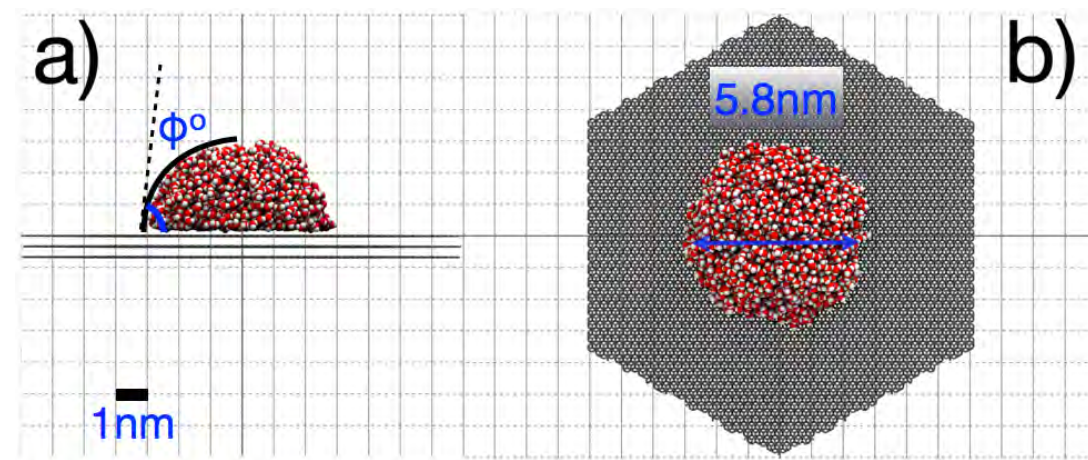
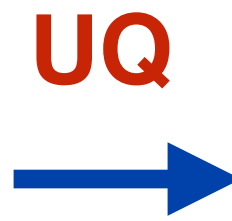
MODEL CLASS SELECTION

$$Pr(\mathcal{MD}_i | D) = \frac{f(D | \mathcal{MD}_i) Pr(\mathcal{MD}_i)}{f(D)}$$

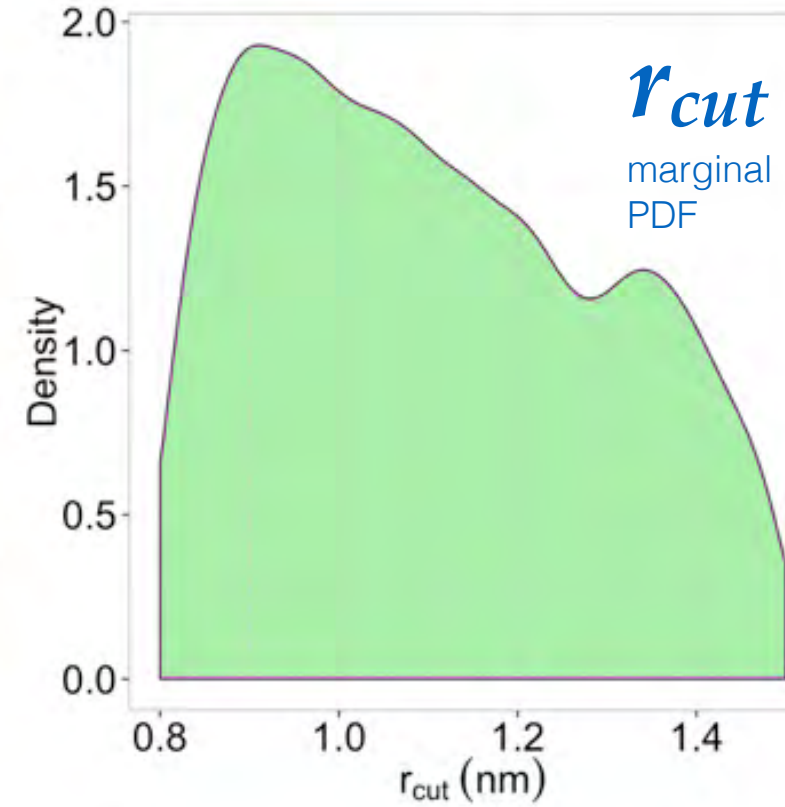
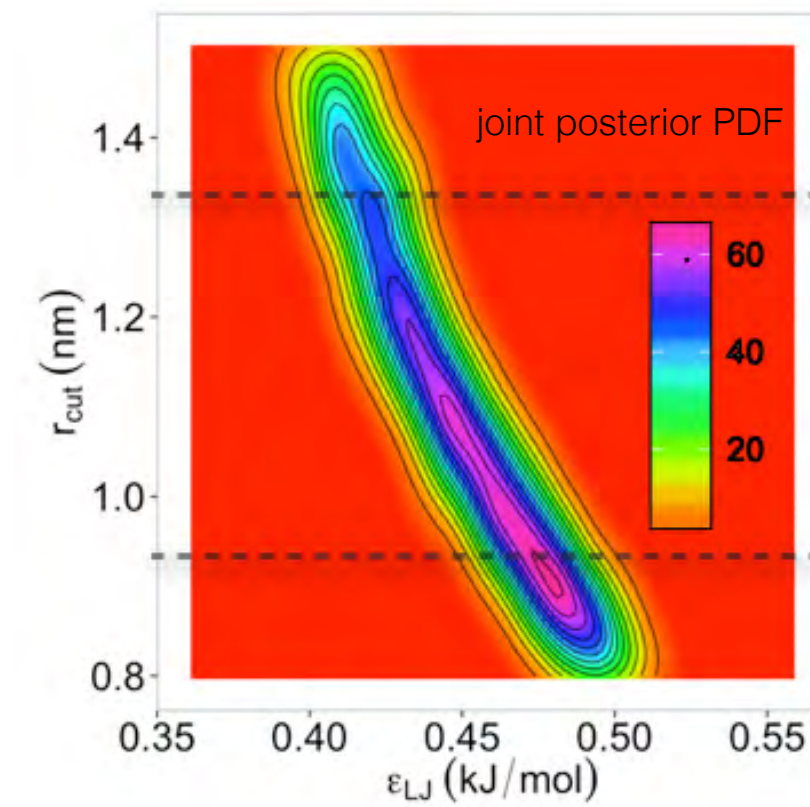
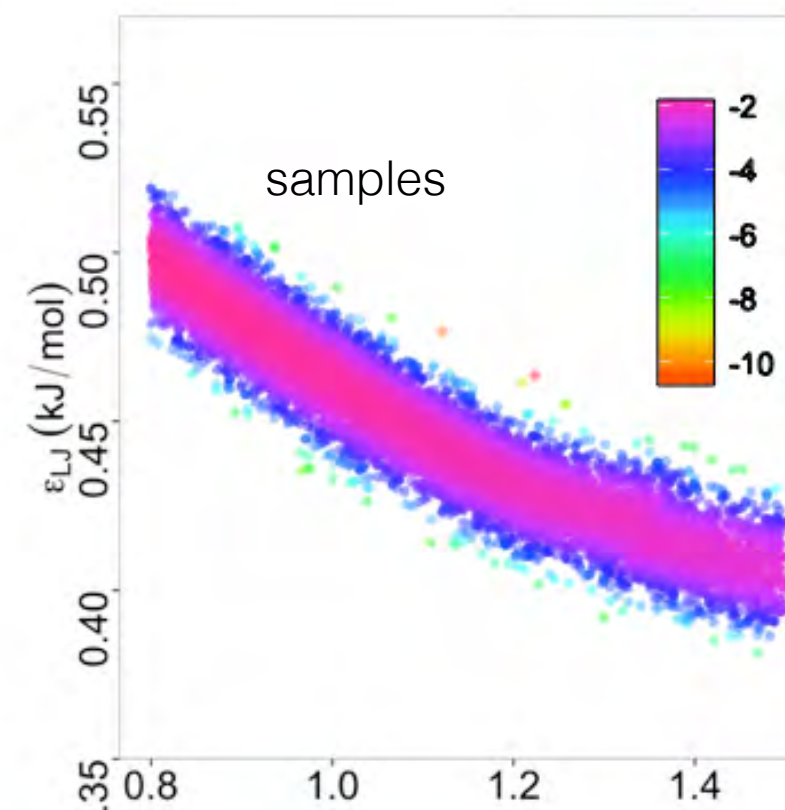
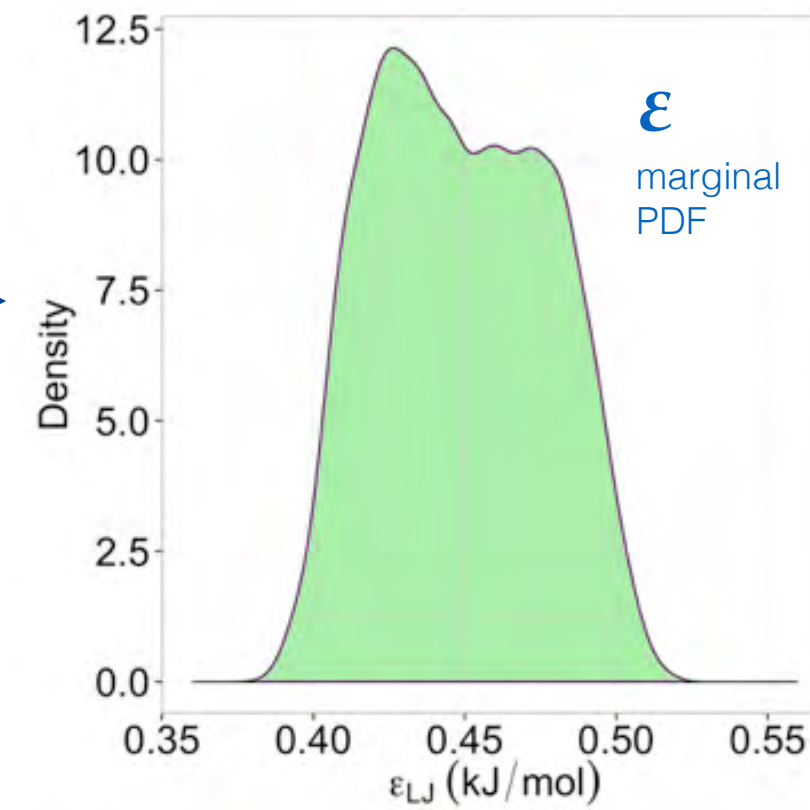
Evidence of Model

$$f(D | \mathcal{MD}_i) = \int f(D | \theta_i, \mathcal{MD}_i) \pi(\theta_i | \mathcal{MD}_i) d\theta_i$$

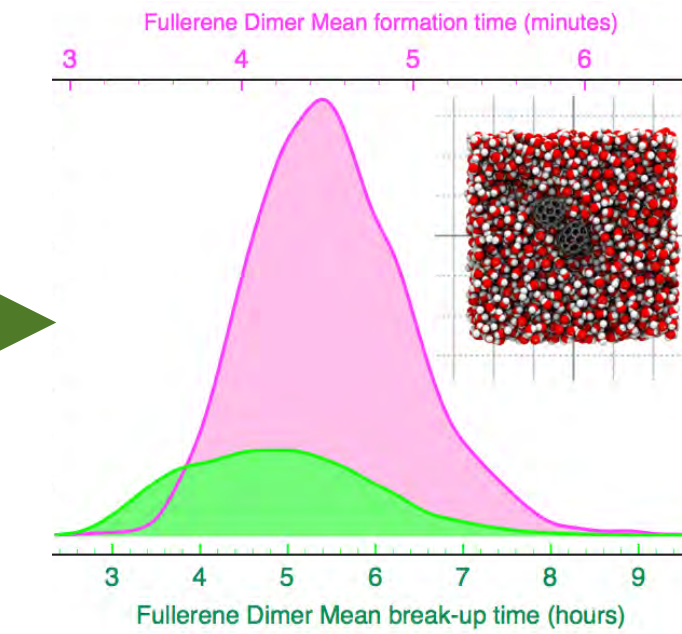
water contact angle



parameters: ϵ , r_{cut}



buckyball aggregation

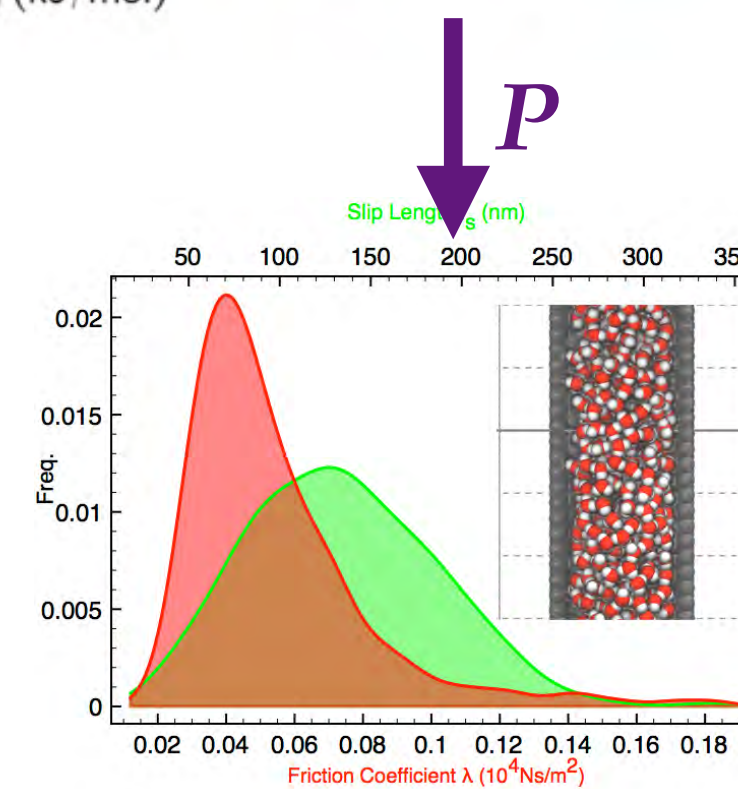


200 samples - 7 days

HPC challenges for UQ in nanoscale flows:

large, variable, computational cost per calibration or propagation sample

Resources: 1200 cores, 32GPUs



Friction coefficient and slip length of water inside CNTs

500 samples - 2 days

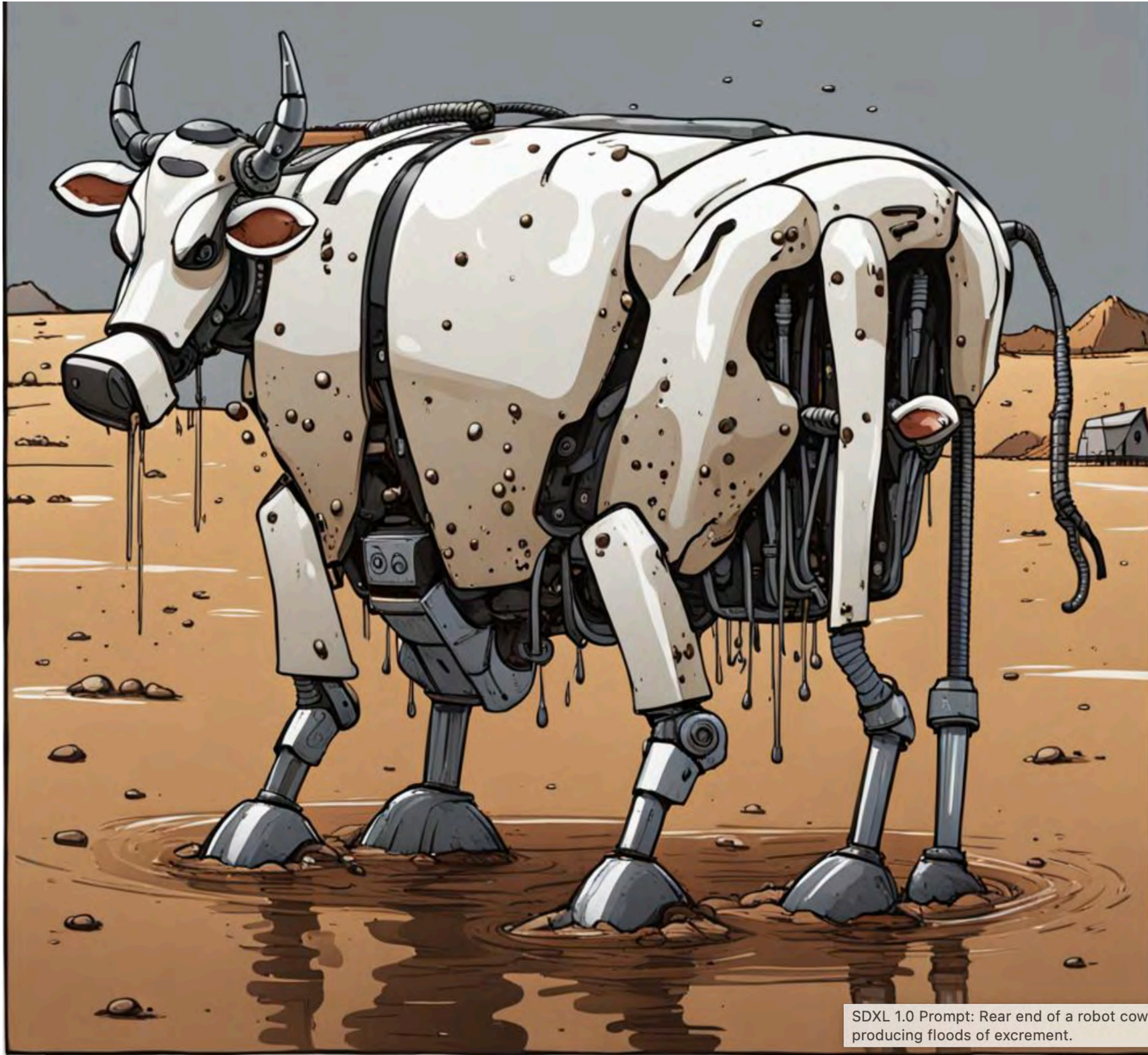
water transport in CNTs

"Emily M. Bender, Timnit Gebru, Angelina McMillan-Major, and Shmargaret Shmitchell, "On the Dangers of Stochastic Parrots: Can Language Models Be Too Big?" in Proceedings of the 2021 ACM conference on Fairness, Accountability, and Transparency (March 2021), 610-623."

“ It’s important to take a step back...consider whether we want to give those opportunities to a technology, just because we can ”
Professor Chris Russell

Here's a metaphorical visualization inspired by the paper "On the Dangers of Stochastic Parrots: Can Language Models Be Too Big?" **The scene depicts a giant, digital parrot made up of code and algorithmic patterns, representing the vast scale and influence of large language models, as it oversees a landscape of intellectual debate and ethical considerations.**





SDXL 1.0 Prompt: Rear end of a robot cow producing floods of excrement.

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Oops! We Automated Bullshit.

are there any similarities between the **multigrid** cycle and **unet**?

ChatGPT

Yes, there are indeed similarities between the Multigrid Cycle and U-Net, particularly in their structural approaches to handling data across different scales or resolutions. Both methodologies are used in different contexts (Multigrid Cycle in numerical methods for solving partial differential equations, and U-Net in deep learning for biomedical image segmentation), but they share some conceptual underpinnings:

- **Hierarchical Processing:** Both techniques employ a hierarchical approach to process data. In the Multigrid Cycle, this involves solving the problem at various grid resolutions, progressively refining the solution from coarse to fine grids. U-Net also processes information at multiple resolutions, using a contracting path to capture context and a symmetric expanding path to enable precise localization.
- **Data Flow Across Scales:** Both methods facilitate the flow of information across different scales. The Multigrid Cycle explicitly solves the problem at multiple scales and uses interpolation and restriction operations to transfer information between coarse and fine grids. Similarly, U-Net architecture includes skip connections that directly concatenate feature maps from the contracting path to the corresponding layers in the expanding path, ensuring that fine-grained details are not lost during upsampling.
- **Efficiency in Handling Complex Structures:** The ability to process information at multiple scales makes both approaches particularly efficient in handling complex structures within the data. For instance, the Multigrid Cycle can efficiently solve partial differential equations with varying coefficients that may arise from complex geometries. U-Net, on the other hand, is effective in segmenting images with complex cellular structures where both local details and global context are important.
- **Goal of Improved Accuracy and Convergence:** Both methodologies aim to improve the accuracy and convergence of their respective tasks. The Multigrid Cycle seeks to accelerate the convergence of solutions to differential equations by leveraging solutions at multiple resolutions, while U-Net aims to improve segmentation accuracy by effectively combining local and global information through its architecture.

Despite these similarities, it's crucial to note the differences in their applications and specific methodologies. The Multigrid Cycle is a numerical algorithm designed for efficiently solving equations, while U-Net is a deep learning model architecture designed for image segmentation tasks. However, the conceptual overlap highlights how strategies for managing information across scales can be beneficial across different domains.

SCIENTIFIC COMPUTING

Mathematics

Exactness

Understanding

ALLOYS

ARTIFICIAL INTELLIGENCE

Architectures

Statistics

Goals

Thank you !